

# SHARON YE

2736 Salisbury Way, San Ramon CA 94582 | E-mail: sharon10ye@gmail.com | Cell: (832)425-0619

## EDUCATION

---

### UNIVERSITY OF CALIFORNIA, BERKELEY

B.A in Computer Science  
B.S in Business Administration  
**Cumulative GPA: 3.92**

### RELEVANT COURSEWORK:

Structure and Interpretation of  
Computer Programs  
Data Structures  
Multivariable Calculus  
Linear Algebra and Differential  
Equations  
Principles of Business  
Economics

### ACTIVITIES:

Game Design & Development  
Alpha Kappa Psi  
Associated Students of the  
University of California  
Upsync Corporation

## PROGRAMMING LANGUAGES

---

Java  
Python  
HTML  
CSS  
SQL  
Scheme

## SKILLS

---

Unity  
Excel  
Photoshop  
Illustrator  
Data Analysis  
Research  
Leadership  
Communication

## PROJECTS

---

### TETARTO

*Co-Developer, Designer*

- Built a top-down storyline exploration game in C# using Unity Game Engine
- Designed all scenes, characters, and puzzles in pseudo-3D using Adobe Photoshop CC and animated using Unity Game Engine

### GITLET

*Developer*

- Developed my own interactive version-control system that can save, restore, and merge directories of files/commits by manipulating various data structures
- The program also keeps track of different commit branches and allows users to collaborate with others on projects

### MAPS

*Developer*

- Created a Voronoi diagram depicting individual and average restaurant ratings using the Yelp academic dataset
- Developed using Python and utilized machine learning to provide user-friendly and visual-friendly displays

### DATABASE

*Developer*

- Built a relational database management system (DBMS) and a domain-specific language (DSL) that stores tables of information and allows users to create, load, insert, join, and select tables and data

### CHECKERS

*Developer*

- Built a virtual checkers game with user v. machine and machine v. machine plays
- Utilized alpha-beta pruning to develop the artificial intelligence of machine player

## PROFESSIONAL EXPERIENCE

---

### KONVIV

*Business Development & Research Intern*

Berkeley, CA

January 2017 - Present

- Designed app wireframes and built professional pitch deck to deliver to banks
- Built fintech competitor landscape chart and analyzed fintech and millennial market to suggest product improvements and differentiation strategies
- Strategized fundraising efforts and raised \$100,000 through research of grants, crowdfunding, ventures, and angels

### ONTRACK ENGINEERING LTD.

*Project Management Summer Intern*

Prague, Czech Republic

June 2017 - August 2017

- Analyzed Ukraine's economic opportunities to prepare for company expansion
- Researched into PLM implementations in oil and gas sector businesses to develop client's new management system
- Developed presentations and white papers on OnTrack services and projects

### ASUC (Associated Students of the University of California)

*Finance Associate*

Berkeley, CA

August 2016 - Present

- Allocated over \$1M in funds to student organizations for 2017-2018 fiscal year
- Reviewed budget statements and outlines for each government office
- Built comparative budget analyses to assess Berkeley's financial health trends