X HWh Yesim Yalam 200000000994 1) n meter long wire = (nput 1 meter long pieces = Wanted outcome \* Aproach: I weter long pieces in the end.

\*\* Demonstrution: 3 Assume n=20/ \$5 cuts are needed for a smeter long wire. \* Dividing the problem by two gives us Ollogal time complexity \* log2 = 5. It is the same as our 11 14 is sets \* Pseudocode: culting (wire Size) il (wire Size == 1) (wire size == 1)
return 0 & meaning no cuts needed anymore
e
return cutting (wire Size ) +1 & meaning a cut is
happening \* Analization: Moste Theorem \*T(n)=T(2)+1 Dividing the problem by 2 f(2)=7 There are only 1cg 2 = 0 compaisons happening I(n) = Q(n°) in each time. (t is O(s) each time T(n) E (laga)

2) In experiments performed I success rates for each experiment is sowed (nrade) The worst and the best rates are needed.

A the best method I could think of would be using Quickselect algorithm because it does not require sorting and it guarantees O(n) time complexity most of the time. However, it is not a divide and conquer algorithm. It is decrease and conquer algorithm because some resources accept an algorithm as divide and conquer only if the problem is divided into subproblems. In quickselect, only the sine of the same problem is divided. However, some resources accept it as divide an conquer.

To avoid the conflict, I choose to use a mergesort algorithm then return the oth also nith index of

algorithm then return the oth also nith index of the sorted array. Mergesort is indeed a divide and conquer algorithm.

## \* Analization:

A Merge sort divides the array into two halves each time then recombines them in a sorted way. This gives the relation:

Theorem:

Theorem:

Theorem:

Theorem:

$$a=2$$
 finite  $a=2$ 

Subpreblems size combining b=2

halved in  $a=2$  finite  $a=2$ 

the problems size combining b=2

halved in  $a=2$ 

the fine  $a=2$ 
 $a$ 

\*Combination is done this way:

Tompore the first element of left array with the first element of fight array. Add the smallest one to the result array. If left one was chosen, go to the next element in the left array, if right one is hosen go to the next element in the right array. Continue till all derivats are added to the result array.

During comparison either left group's index or right group's index will be incremented each time and the loop will finish after one of them reaches the end. Meaning there will be max in comparisons.

3) Finding the kth successful element

\* Horoach: \* This time I can use the Quickselect algorithm to find the kth successful experiment's rate because it is decrease and conquer algorithm. As I have mentioned it quarantees O(n) time complexity most of the time.

\* Analization:

\* In Quickselect algorithm, we partition the away after choosing a pivot so it starts like avicksort. After partitioning, we know where the pivot should be placed. If it is equal to k-1, it means it is the searched element. If it is smaller than k-1, we can continue with the group that includes larger elements else we continue with the group that includes smalle elements.

\* Best Case: (O(n) if the first selected pivot is the searched element. \* Worst Case: O(n2) if the partitions are done poorly, in a way that makes one group empty each time.

We can avoid this by having a randomined prot choosing algoritm.

Which guarantees us O(n) time complexity like the best case for average and the worst cases as well.

It means there will be only 1 partitioning done. During partitioning, each element in the array is compared with the privat there Olaly if pivot is at index 0;

(6) Find the number of reverse-ordered pairs.

## \* Aproach:

of Finding the reverse-ordered pairs means finding the number of invesions. To do that we will do; Recursively divide the array into two parts

After all divisions, recombine them and sort at the same time. I While sorting, compare one clement of right array with left array. If the right array clement is smaller, increment inversion counter by the number amount that is left in the left array. Insert the smaller element to a third combined array and continue for each element. - Do the same things for combined arrays till a ported array of the initial array is created.

-> It is very similar to mergesort. Only difference is, you need to have additional logic to court the inversions in combination steps which is O(n) time.

## \* Analization:

\*In acception 2, I had found running time of mergesont as Olalogal this is the same because it has the same recurrence relation. The additional inversion counting legic does not change the basic operation O(n) because it's logic is implemented into the compaison part but only incrementing operations are added which does not change anything.

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## (6) Compute a where aso & Brute Force Way: of the coursively or iteratively multiply as n times and yet the result. In the end there will be exactly no multiplications meaning (T(n) EO(n)) \* Divide and Conque Way \* We can divide the problems into two subproblems and recogsively find the solution of each subproblem then combine by multiplying them. However, this will require the same amount of multiplications therefore, there will be no difference between the brute force way. Master's Theorem: 4) T(n)=2T(=1)+1 16) E.O(n) In each step only 3 comparisons logb=1 [T(n) & O(n) happen as basic operation therefore it is 015)

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