

▼ Manipulate PyTorch Tensors

Matrix manipulation

```
1 import torch
```

▼ Make the matrices A and B below. Add them together to obtain a matrix C. Print these three matrices.

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 10 & 20 \\ 30 & 40 \end{bmatrix} \quad C = A + B = ?$$

```
1 # write your code here
2
3 A = torch.tensor([[1., 2.],[3.,4.]])
4 B = torch.tensor([[10.,20.],[30.,40.]])
5 C = A+B
6
7 # print
8 print(A)
9 print('')
10 print(B)
11 print('')
12 print(C)
```

```
☞ tensor([[1., 2.],
          [3., 4.]])

tensor([[10., 20.],
        [30., 40.]])

tensor([[11., 22.],
        [33., 44.]])
```

▼ Print the dimension, size and type of the matrix A. Remember, the commands are dim(), size() and type()

```
1
2 # write your code here
3
4 print(A.dim()) # print the dimension of the matrix A
5 print('')
6 print(A.size()) # print the size of the matrix A
7 print('')
8 print(A.type()) # print the type of the matrix A
```

```
☞ 2

torch.Size([2, 2])

torch.FloatTensor
```

Convert the matrix A to be an integer matrix (type LongTensor). Remember, the command is long(). Then print the type to check it was indeed converted.

```
1
2 # write your code here
3
4 A_long = A.long()
5
6 print(A_long.type())    # print the type of A_long
7 print('')
8 print(A.type())        # print the type of A
```

☞ torch.LongTensor

torch.FloatTensor

Make a random 5 x 2 x 3 Tensor. The command is torch.rand. Then do the following: 1) Print the tensor, 2) Print its type, 3) Print its dimension, 4) Print its size, 5) Print the size of its middle dimension.

```
1
2 # write your code here
3
4 A = torch.rand(5,2,3)
5
6 print(A)
7 print(A.type())    # print the type of A
8 print(A.dim())     # print the dimension of A
9 print(A.size())     # print the size of A
10 print(A.size(dim=2)) # print the size of the middle (second) dimension
```

☞ tensor([[[[0.9017, 0.5611, 0.3273],
[0.0435, 0.3761, 0.0293]],

[[0.8545, 0.3448, 0.6490],
[0.0759, 0.6706, 0.0460]],

[[0.5566, 0.2830, 0.6936],
[0.2322, 0.9143, 0.1310]],

[[0.5235, 0.3920, 0.2956],
[0.3812, 0.3474, 0.0411]],

[[0.1972, 0.8266, 0.3053],
[0.8443, 0.9433, 0.3086]]])

torch.FloatTensor

3

torch.Size([5, 2, 3])

3

Make 2 x 3 x 4 x 5 tensor filled with zeros then print it. (The command is torch.zeros). See if you can make sense of the display.

```
1
2 # write your code here
~
```

```
3
4 A = torch.zeros(2,3,4,5)
5
6 print(A)
7
```

```
↳ tensor([[[[0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.]],

           [[0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.]],

           [[0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.],
             [0., 0., 0., 0., 0.]]],

          [[0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.]],

          [[0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.],
            [0., 0., 0., 0., 0.]]]])
```