

## Week-7

**Write a C program for the computation of FIRST and FOLLOW for a given CFG**

Code:

```
// C program to calculate the First and
// Follow sets of a given grammar
#include<stdio.h>
#include<ctype.h>
#include<string.h>

// Functions to calculate Follow
void followfirst(char, int, int);
void follow(char c);

// Function to calculate First
void findfirst(char, int, int);

int count, n = 0;

// Stores the final result
// of the First Sets
char calc_first[10][100];

// Stores the final result
// of the Follow Sets
char calc_follow[10][100];
int m = 0;

// Stores the production rules
char production[10][10];
char f[10], first[10];
int k;
```

```

char ck;
int e;

int main(int argc, char **argv)
{
    int jm = 0;
    int km = 0;
    int i, choice;
    char c, ch;
    count = 8;

    // The Input grammar
    strcpy(production[0], "E=TR");
    strcpy(production[1], "R=+TR");
    strcpy(production[2], "R=#");
    strcpy(production[3], "T=FY");
    strcpy(production[4], "Y=*FY");
    strcpy(production[5], "Y=#");
    strcpy(production[6], "F=(E)");
    strcpy(production[7], "F=i");

    int kay;
    char done[count];
    int ptr = -1;

    // Initializing the calc_first array
    for(k = 0; k < count; k++) {
        for(kay = 0; kay < 100; kay++) {
            calc_first[k][kay] = '!';
        }
    }
    int point1 = 0, point2, xxx;

    for(k = 0; k < count; k++)
    {

```

```

c = production[k][0];
point2 = 0;
xxx = 0;

// Checking if First of c has
// already been calculated
for(kay = 0; kay <= ptr; kay++)
    if(c == done[kay])
        xxx = 1;

if (xxx == 1)
    continue;

// Function call
findfirst(c, 0, 0);
ptr += 1;

// Adding c to the calculated list
done[ptr] = c;
printf("\n First(%c) = { ", c);
calc_first[point1][point2++] = c;

// Printing the First Sets of the grammar
for(i = 0 + jm; i < n; i++) {
    int lark = 0, chk = 0;

    for(lark = 0; lark < point2; lark++) {

        if (first[i] == calc_first[point1][lark])
        {
            chk = 1;
            break;
        }
    }
    if(chk == 0)

```

```

        {
            printf("%c, ", first[i]);
            calc_first[point1][point2++] = first[i];
        }
    }
    printf("}\n");
    jm = n;
    point1++;
}
printf("\n");
printf("-----\n\n");
char donee[count];
ptr = -1;

// Initializing the calc_follow array
for(k = 0; k < count; k++) {
    for(kay = 0; kay < 100; kay++) {
        calc_follow[k][kay] = '!';
    }
}
point1 = 0;
int land = 0;
for(e = 0; e < count; e++)
{
    ck = production[e][0];
    point2 = 0;
    xxx = 0;

    // Checking if Follow of ck
    // has already been calculated
    for(kay = 0; kay <= ptr; kay++)
        if(ck == donee[kay])
            xxx = 1;

    if (xxx == 1)

```

```

        continue;
    land += 1;

    // Function call
    follow(ck);
    ptr += 1;

    // Adding ck to the calculated list
    donee[ptr] = ck;
    printf(" Follow(%c) = { ", ck);
    calc_follow[point1][point2++] = ck;

    // Printing the Follow Sets of the grammar
    for(i = 0 + km; i < m; i++) {
        int lark = 0, chk = 0;
        for(lark = 0; lark < point2; lark++)
        {
            if (f[i] == calc_follow[point1][lark])
            {
                chk = 1;
                break;
            }
        }
        if(chk == 0)
        {
            printf("%c, ", f[i]);
            calc_follow[point1][point2++] = f[i];
        }
    }
    printf(" }\n\n");
    km = m;
    point1++;
}
}

```

```

void follow(char c)
{
    int i, j;

    // Adding "$" to the follow
    // set of the start symbol
    if(production[0][0] == c) {
        f[m++] = '$';
    }
    for(i = 0; i < 10; i++)
    {
        for(j = 2; j < 10; j++)
        {
            if(production[i][j] == c)
            {
                if(production[i][j+1] != '\0')
                {
                    // Calculate the first of the next
                    // Non-Terminal in the production
                    followfirst(production[i][j+1], i, (j+2));
                }

                if(production[i][j+1] == '\0' && c != production[i][0])
                {
                    // Calculate the follow of the Non-Terminal
                    // in the L.H.S. of the production
                    follow(production[i][0]);
                }
            }
        }
    }
}

void findfirst(char c, int q1, int q2)
{

```

```

int j;

// The case where we
// encounter a Terminal
if(!(isupper(c))) {
    first[n++] = c;
}
for(j = 0; j < count; j++)
{
    if(production[j][0] == c)
    {
        if(production[j][2] == '#')
        {
            if(production[q1][q2] == '\0')
                first[n++] = '#';
            else if(production[q1][q2] != '\0'
                    && (q1 != 0 || q2 != 0))
            {
                // Recursion to calculate First of New
                // Non-Terminal we encounter after epsilon
                findfirst(production[q1][q2], q1, (q2+1));
            }
            else
                first[n++] = '#';
        }
        else if(!isupper(production[j][2]))
        {
            first[n++] = production[j][2];
        }
        else
        {
            // Recursion to calculate First of
            // New Non-Terminal we encounter
            // at the beginning
            findfirst(production[j][2], j, 3);
        }
    }
}

```

```

    }
}
}
}

```

```

void followfirst(char c, int c1, int c2)
{
    int k;

    // The case where we encounter
    // a Terminal
    if(!(isupper(c)))
        f[m++] = c;
    else
    {
        int i = 0, j = 1;
        for(i = 0; i < count; i++)
        {
            if(calc_first[i][0] == c)
                break;
        }

        //Including the First set of the
        // Non-Terminal in the Follow of
        // the original query
        while(calc_first[i][j] != '!')
        {
            if(calc_first[i][j] != '#')
            {
                f[m++] = calc_first[i][j];
            }
            else
            {
                if(production[c1][c2] == '\0')
                {

```



```

        // Case where we reach the
        // end of a production
        follow(production[c1][0]);
    }
    else
    {
        // Recursion to the next symbol
        // in case we encounter a "#"
        followfirst(production[c1][c2], c1, c2+1);
    }
}
j++;
}
}
}

```

Output:

```

First(E) = { (, i, }
First(R) = { +, #, }
First(T) = { (, i, }
First(Y) = { *, #, }
First(F) = { (, i, }

-----

Follow(E) = { $, ), }
Follow(R) = { $, ), }
Follow(T) = { +, $, ), }
Follow(Y) = { +, $, ), }
Follow(F) = { *, +, $, ), }

```