

Week-13

18. Implement constant propagation and folding using C for a given set of intermediate instructions.

Code:

```
#include<stdio.h>
#include<string.h>
#include<ctype.h>

void input();
void output();
void change(int p,char *res);
void constant();

struct expr
{
char op[2],op1[5],op2[5],res[5];
int flag;
}arr[10];
int n;
void main()
{
input();
constant();
output();
```

```

}
void input()
{
int i;
printf("\n\nEnter the maximum number of expressions : ");
scanf("%d",&n);
printf("\nEnter the input : \n");
for(i=0;i<n;i++)
{
scanf("%s",arr[i].op);
scanf("%s",arr[i].op1);
scanf("%s",arr[i].op2);
scanf("%s",arr[i].res);
arr[i].flag=0;
}
}
void constant()
{
int i;
int op1,op2,res;
char op,res1[5];
for(i=0;i<n;i++)
{
if(isdigit(arr[i].op1[0]) && isdigit(arr[i].op2[0]) || strcmp(arr[i].op,"")==0)
/*if both digits, store them in variables*/

```

```
{
op1=atoi(arr[i].op1);
op2=atoi(arr[i].op2);
op=arr[i].op[0];
switch(op)
{
case '+':
res=op1+op2;
break;
case '-':
res=op1-op2;
break;
case '*':
res=op1*op2;
break;
case '/':
res=op1/op2;
break;
case '=':
res=op1;
break;
}
sprintf(res1,"%d",res);
arr[i].flag=1;
change(i,res1);
```

```

    }
}
}
void output()
{
    int i=0;
    printf("\nOptimized code is : ");
    for(i=0;i<n;i++)
    {
        if(!arr[i].flag)
        {
            printf("\n%s %s %s %s",arr[i].op,arr[i].op1,arr[i].op2,arr[i].res);
        }
    }
}
void change(int p,char *res)
{
    int i;
    for(i=p+1;i<n;i++)
    {
        if(strcmp(arr[p].res,arr[i].op1)==0)
            strcpy(arr[i].op1,res);
        else if(strcmp(arr[p].res,arr[i].op2)==0)
            strcpy(arr[i].op2,res);
    }
}

```

```
}
```

Output:

```
Enter the maximum number of expressions : 4

Enter the input :
= 3 - a
+ a b t1
+ a c t2
+ t1 t2 t3

Optimized code is :
+ 3 b t1
+ 3 c t2
+ t1 t2 t3
```

19. Write a program to eliminate dead code

Code:

```
#include<stdio.h>
```

```
int main(void) {
```

```
    int a;
```

```
    a=1;
```

```
    a=a+2;
```

```
    goto L;
```

```
    printf("a = %d\n", a);
```

```
L:
```

```
    return 0;
```

```
}
```