

An Internship Report on
“EMBEDDED SYSTEM”

Submitted in partial fulfilment of the requirements for award of the degree of

BACHELOR OF TECHNOLOGY

In

ELECTRICAL AND ELECTRONICS ENGINEERING

By

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SRI VASAVI ENGINEERING COLLEGE (AUTONOMOUS)

(Sponsored by Sri Vasavi Educational Society)

(Approved by AICTE, New Delhi and Permanently Affiliated to JNTUK, Kakinada)

(Accredited by NBA & NAAC with 'A' Grade)

Pedatadepalli, TADEPALLIGUDEM, W.G. Dist., A.P– 534 101

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1. Introduction to Embedded Systems

As its name suggests, Embedded means something that is attached to another thing. An embedded system can be thought of as a computer hardware system having software embedded in it. An embedded system can be an independent system, or it can be a part of a large system. An embedded system is a microcontroller or microprocessor-based system which is designed to perform a specific task. For example, a fire alarm is an embedded system; it will sense only smoke.

An embedded system has three components –

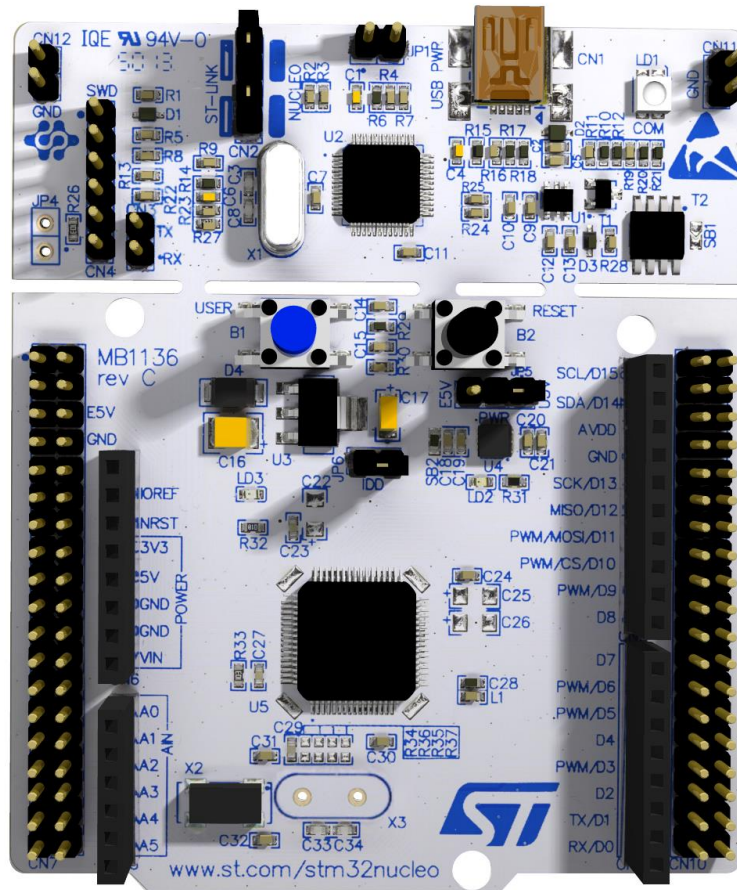
- It has hardware.
- It has application software.
- It has Real Time Operating system (RTOS) that supervises the application software and provide mechanism to let the processor run a process as per scheduling by following a plan to control the latencies. RTOS defines the way the system works. It sets the rules during the execution of application program.

A small scale embedded system may not have RTOS.

So we can define an embedded system as a Microcontroller based, software driven, reliable, real-time control system.

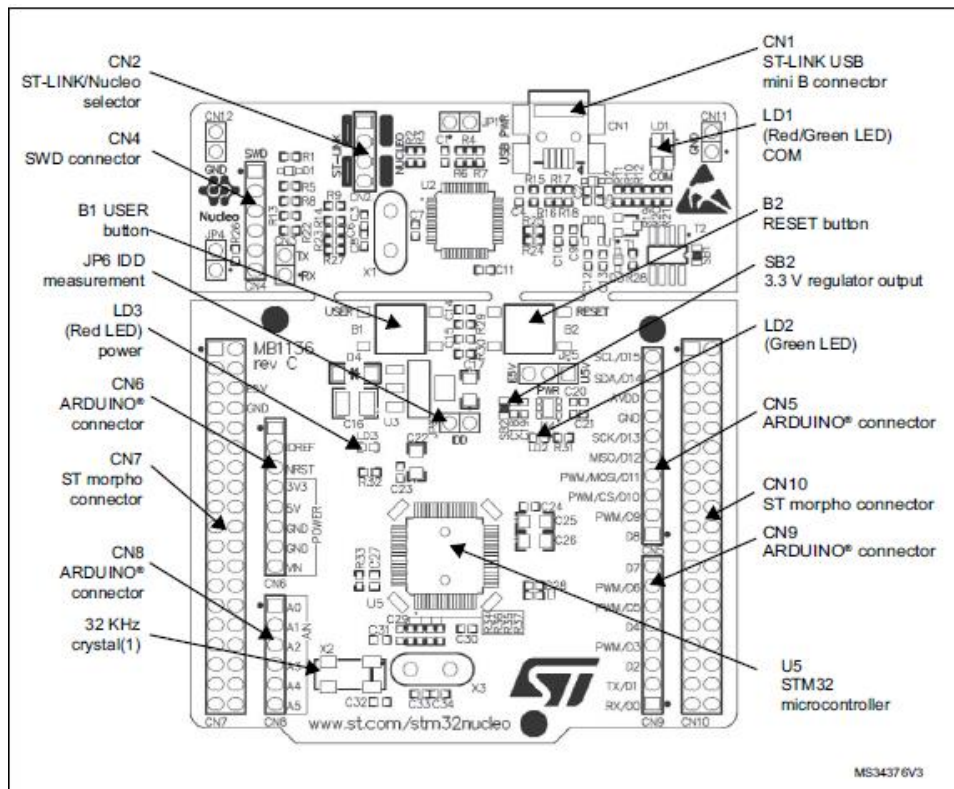
Introduction to STM32

The STM32 Nucleo-64 boards based on the MB1136 reference board (NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC, NUCLEO-F103RB,NUCLEO-F302R8, NUCLEO-F303RE, NUCLEO-F334R8, NUCLEO-F401RE,NUCLEO-F410RB, NUCLEO-F411RE, NUCLEO-F446RE, NUCLEO-L010RB, NUCLEO-L053R8, NUCLEO-L073RZ, NUCLEO-L152RE, NUCLEO-L452RE, NUCLEO-L476RG) provide an affordable and flexible way for users to try out new concepts and build prototypes with the STM32 microcontrollers in the LQFP64 package, choosing from the various combinations of performance, power consumption, and features. The ARDUINO® Uno V3 connectivity support and the ST morpho headers provide an easy means of expanding the functionality of the Nucleo open development platform with a wide choice of specialized shields. The STM32 Nucleo boards do not require any separate probe as they integrate the ST-LINK/V2-1 debugger and programmer. The STM32 Nucleo boards come with the comprehensive free software libraries and examples available with the STM32Cube MCU Packages, as well as direct access to the Arm® Mbed™ online resources at <http://mbed.org/>.

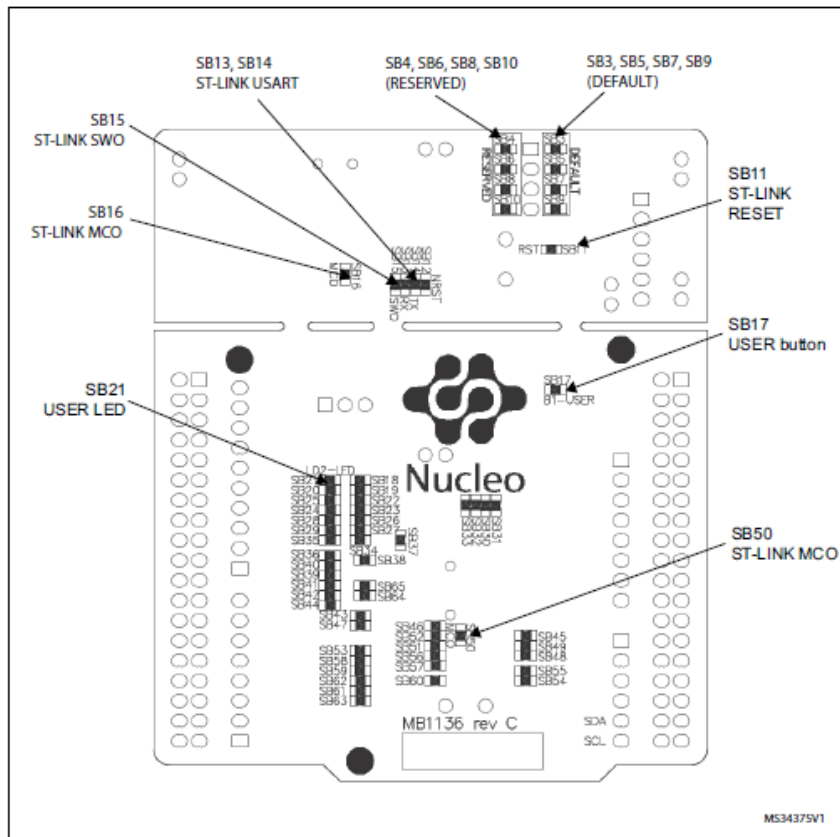


Nucleo Board

Top Layout:

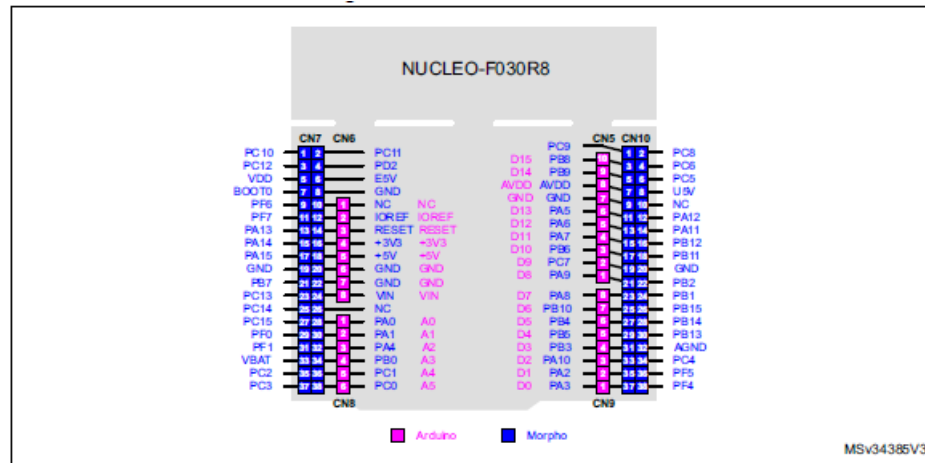


Bottom Layout:

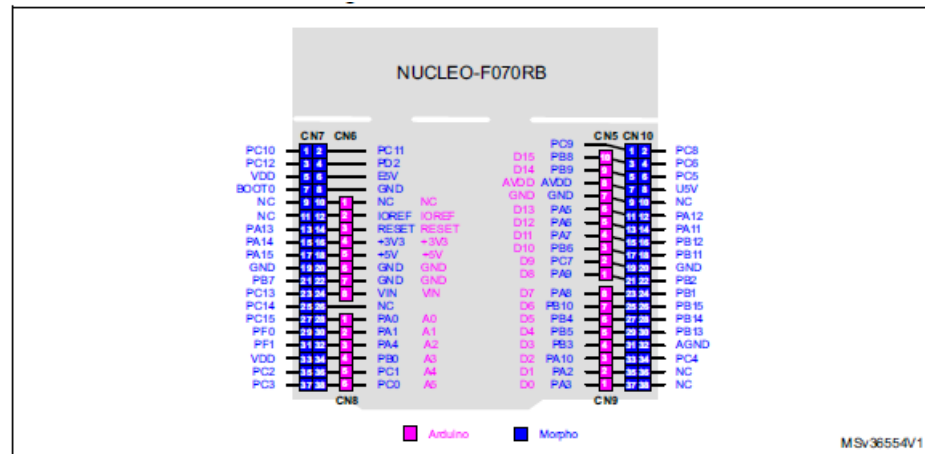


2. Pin Configurations of Nucleo Boards

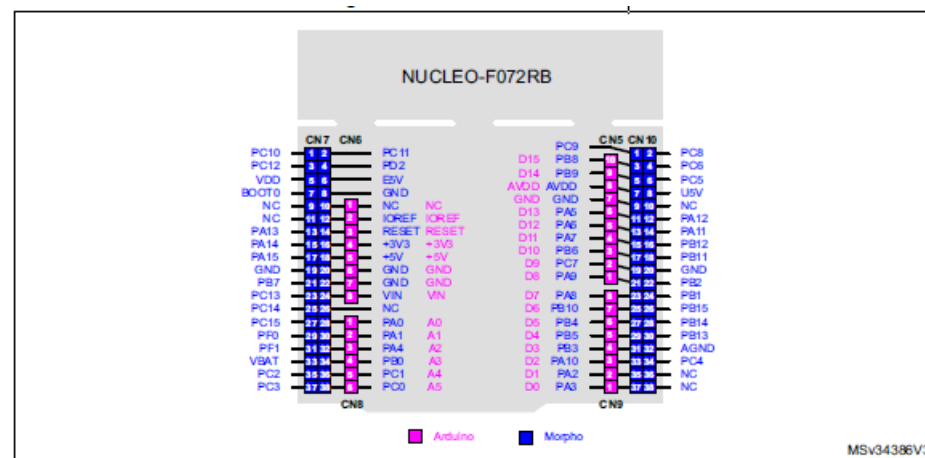
1. NUCLEO-F030R8:



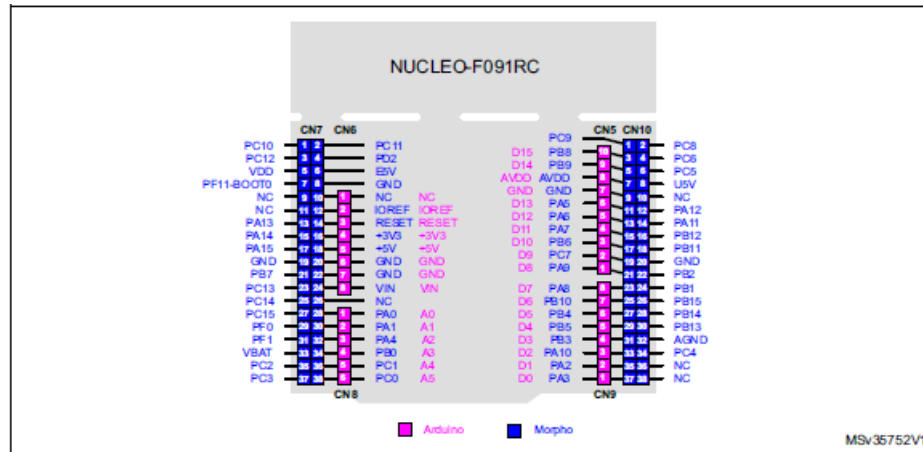
2. NUCLEO-F070RB:



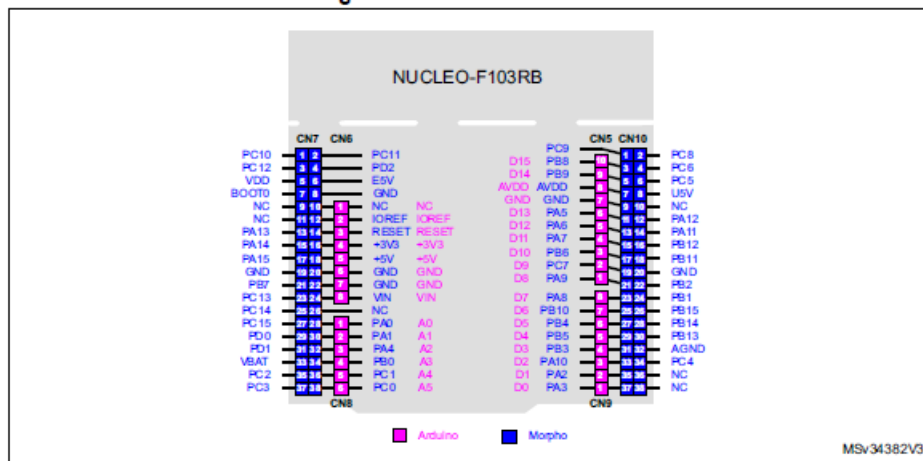
3. NUCLEO-F072RB:



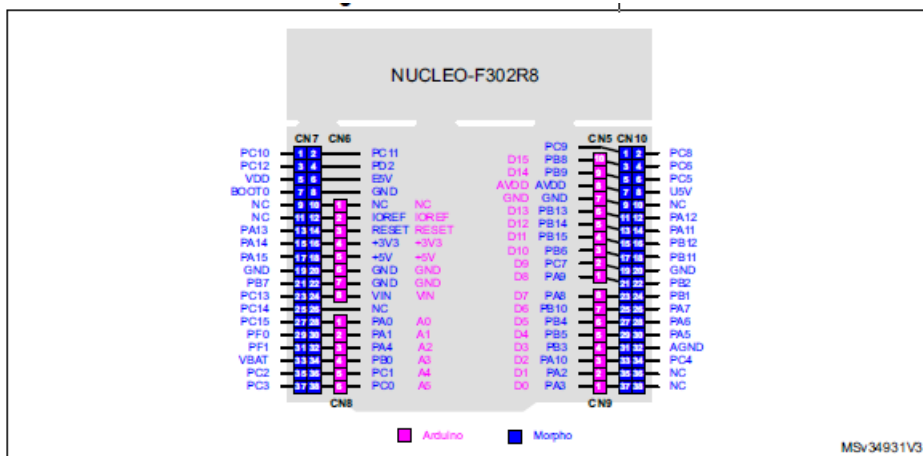
4. NUCLEO-F091RC:



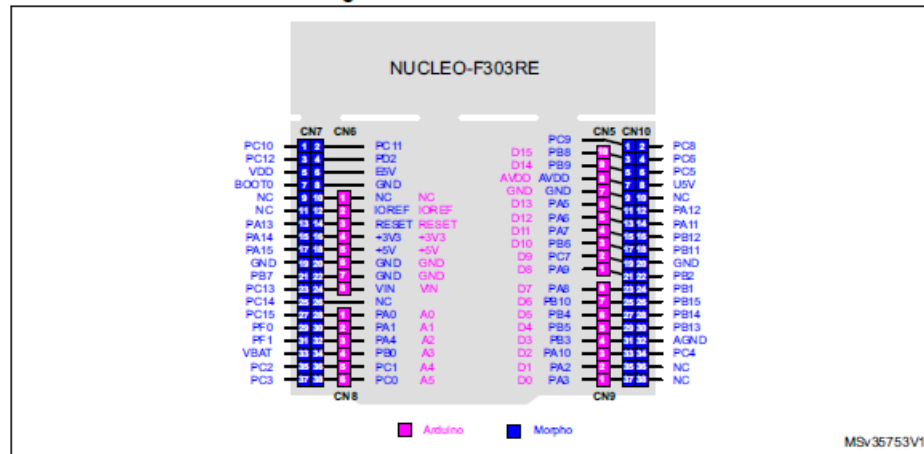
5. NUCLEO-F103RB:



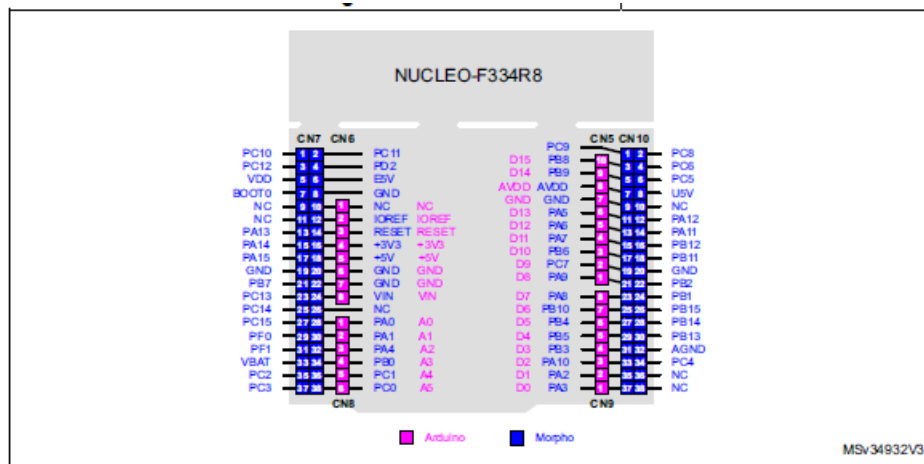
6. NUCLEO-F302R8:



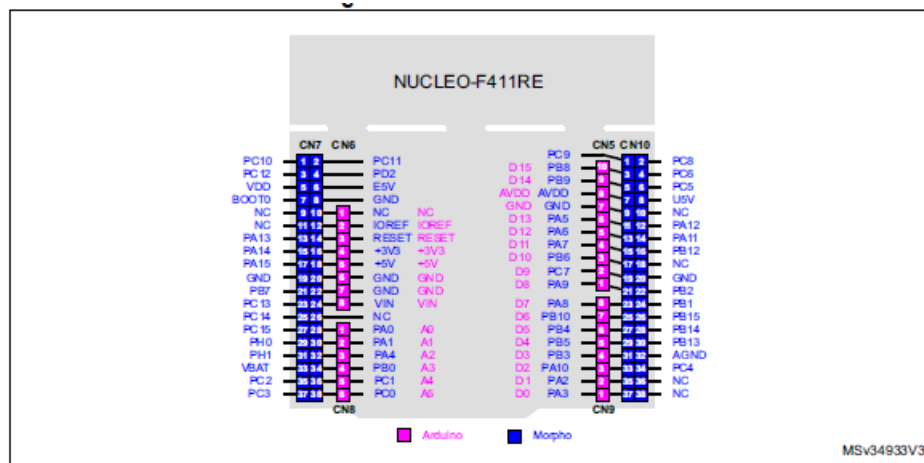
7. NUCLEO-F303RE:



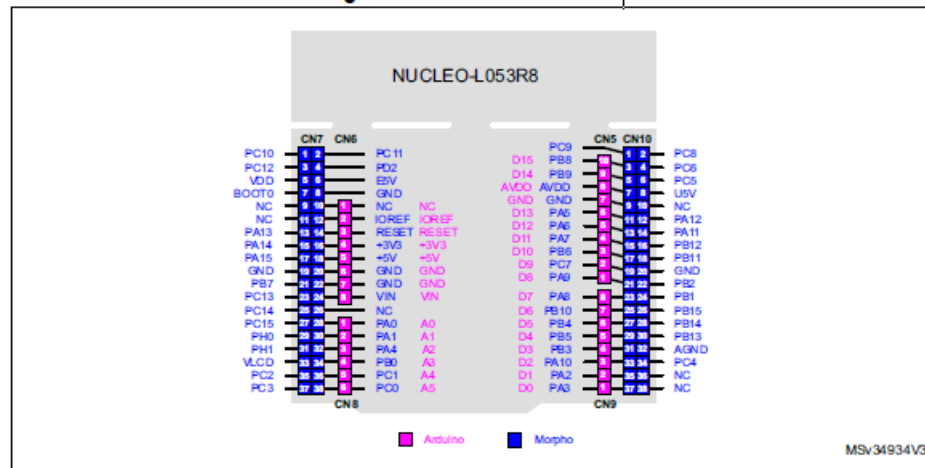
8. NUCLEO-F334R8:



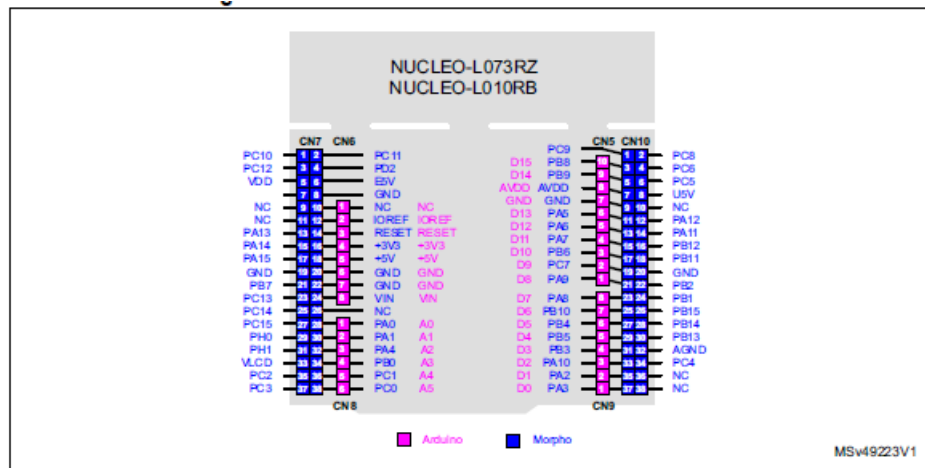
9. NUCLEO-F401RE:



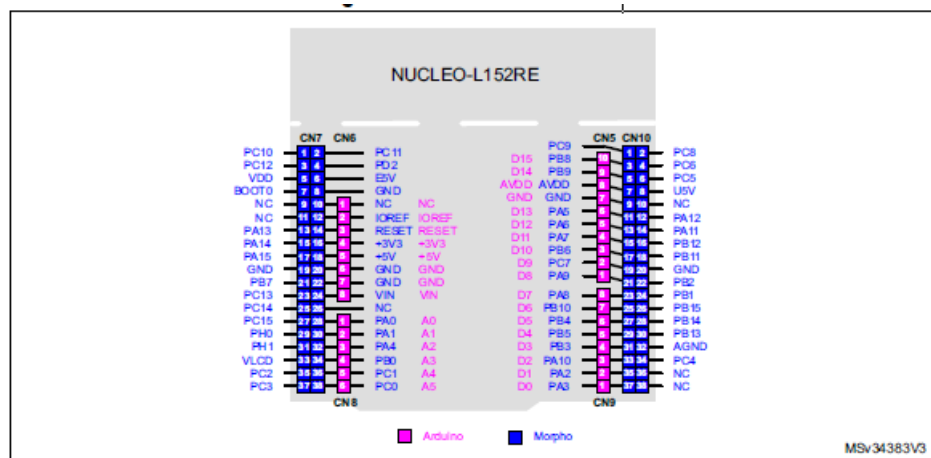
10. NUCLEO-L053R8:



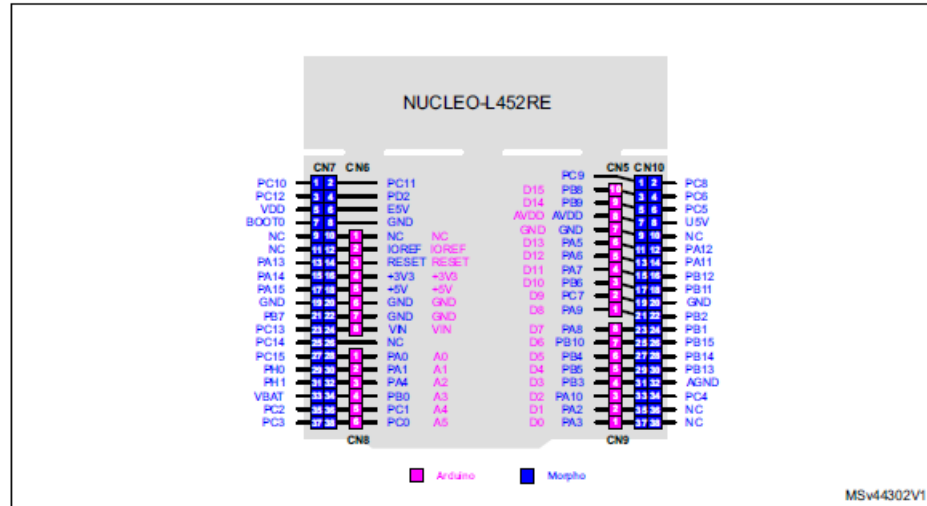
11. NUCLEO-L073RZ and NUCLEO-L010RB:



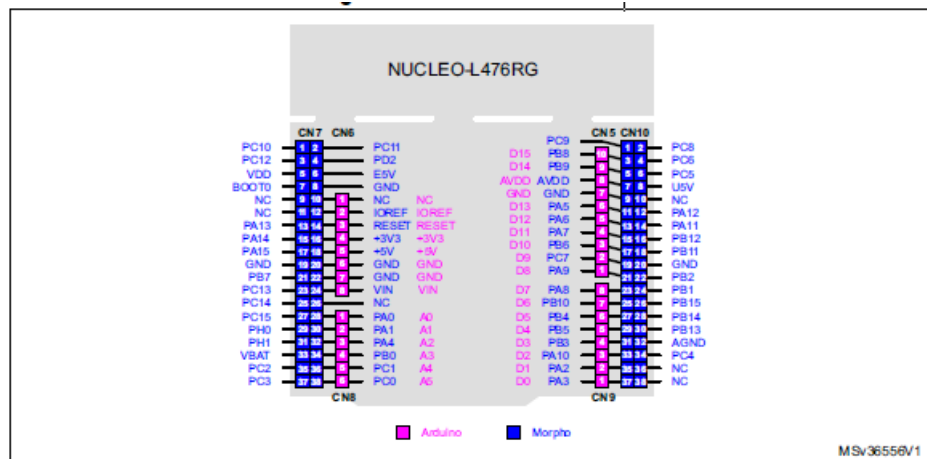
12. NUCLEO-L152RE:



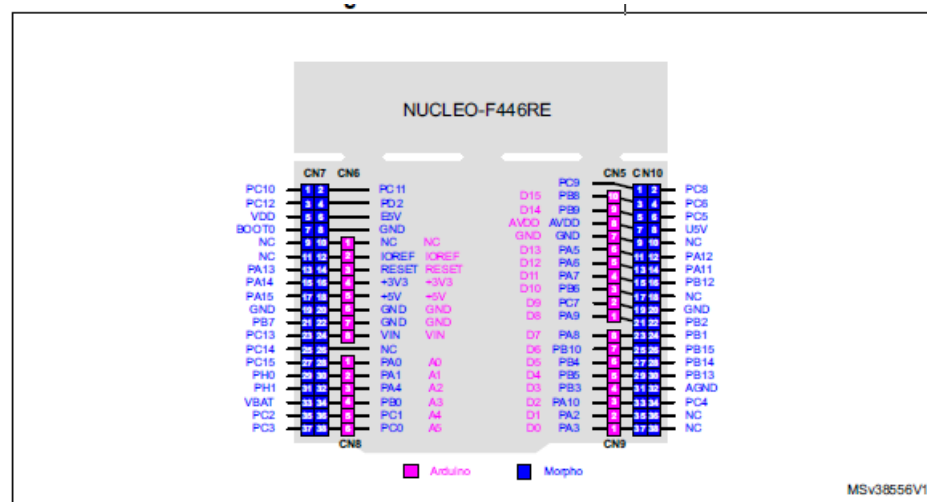
13. NUCLEO-L452RE:



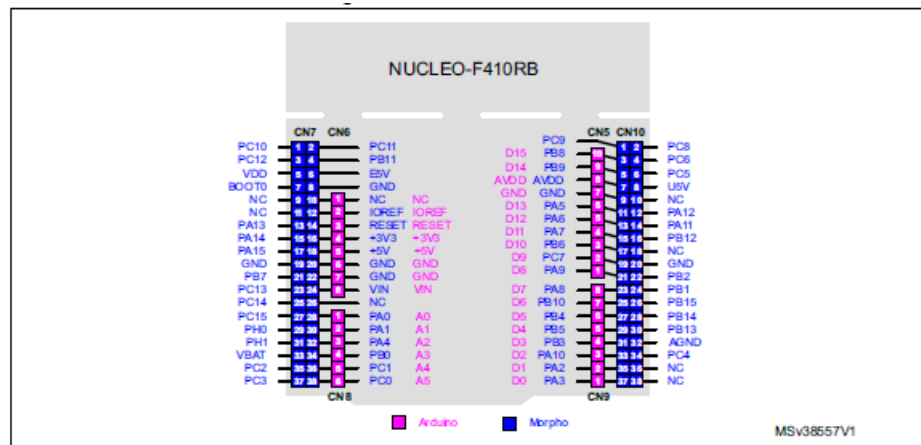
14. NUCLEO-L476RG:



15. NUCLEO-F446RE:



16. NUCLEO-F410RB:



Nucleo boards are a family of development boards created by STMicroelectronics. They are designed to provide an affordable and flexible platform for prototyping and development using STM32 microcontrollers (MCUs).

Here's a breakdown of what makes them unique:

MCU Variety:

- Nucleo boards offer a wide selection based on STM32 MCU families, each with varying processing power, memory capabilities, and built-in peripherals. This allows you to choose a board that precisely matches your project's needs.

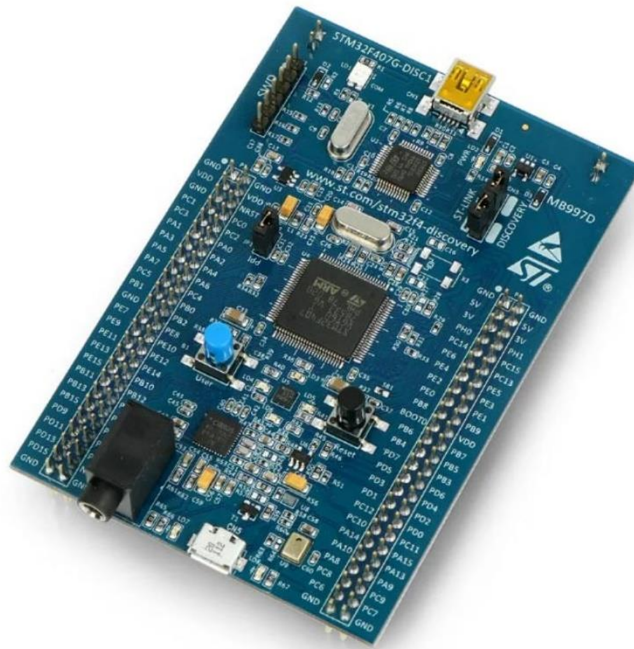
Form Factor Options:

- Nucleo boards come in three main sizes: Nucleo-144, Nucleo-64, and Nucleo-32. Nucleo-144 boards are largest and offer the most features, while Nucleo-32 boards are the smallest with a more limited feature set. Choose the size that best suits the complexity of your project and space constraints.

Features:

- STM32 microcontroller in an LQFP64 or LQFP48 package.
- 1 user LED shared with ARDUINO®
- 1 user and 1 reset push-buttons.
- 32.768 kHz crystal oscillator.
- Flexible power-supply options: ST-LINK USB VBUS or external sources.
- Support of a wide choice of Integrated Development Environments (IDEs) including IAR Embedded Workbench®, MDK-ARM, and STM32CubeIDE.

3. Introduction to Discovery Board and It's Pin Configuration



The STM32F4DISCOVERY Discovery kit leverages the capabilities of the STM32F407 high-performance microcontrollers, to allow users to develop audio applications easily. It includes an ST-LINK/V2-A embedded debug tool, one ST-MEMS digital accelerometer, one digital microphone, one audio DAC with integrated class D speaker driver, LEDs, push-buttons, and a USB OTG Micro-AB connector.

All features

- STM32F407VGT6 microcontroller featuring 32-bit Arm® Cortex®-M4 with FPU core, 1-Mbyte Flash memory and 192-Kbyte RAM in an LQFP100 package.
- USB OTG FS.
- ST MEMS 3-axis accelerometer.
- ST-MEMS audio sensor omni-directional digital microphone.
- Audio DAC with integrated class D speaker driver.
- User and reset push-buttons.
- Eight LEDs:
 - LD1 (red/green) for USB communication.
 - LD2 (red) for 3.3 V power on.
 - Four user LEDs, LD3 (orange), LD4 (green), LD5 (red) and LD6 (blue).
 - Two USB OTG LEDs, LD7 (green) VBUS and LD8 (red) over-current.

4. Experiments on Nucleo Board and Discover Board

Experiment-1

Nucleo Board Single LED Blink:

Source Code

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
UART_HandleTypeDef huart2;
```

```

/* USER CODE BEGIN PV */

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_USART2_UART_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

    /* Initialize all configured peripherals */
    MX_GPIO_Init();
    MX_USART2_UART_Init();
    /* USER CODE BEGIN 2 */

    /* USER CODE END 2 */

```

```

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, 0);
    HAL_Delay(1000);
    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
3);

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSISState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 16;
    RCC_OscInitStruct.PLL.PLLN = 336;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV4;
    RCC_OscInitStruct.PLL.PLLQ = 2;
    RCC_OscInitStruct.PLL.PLLR = 2;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /** Initializes the CPU, AHB and APB buses clocks*/

```



```

RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
|RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV2;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_2) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief USART2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_USART2_UART_Init(void)
{

    /* USER CODE BEGIN USART2_Init 0 */

    /* USER CODE END USART2_Init 0 */

    /* USER CODE BEGIN USART2_Init 1 */

    /* USER CODE END USART2_Init 1 */
    huart2.Instance = USART2;
    huart2.Init.BaudRate = 115200;
    huart2.Init.WordLength = UART_WORDLENGTH_8B;
    huart2.Init.StopBits = UART_STOPBITS_1;
    huart2.Init.Parity = UART_PARITY_NONE;
    huart2.Init.Mode = UART_MODE_TX_RX;
    huart2.Init.HwFlowCtl = UART_HWCONTROL_NONE;
    huart2.Init.OverSampling = UART_OVERSAMPLING_16;
    if (HAL_UART_Init(&huart2) != HAL_OK)
    {
        Error_Handler();
    }
    /* USER CODE BEGIN USART2_Init 2 */

    /* USER CODE END USART2_Init 2 */

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None

```

```

*/
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStructure = {0};
    /* USER CODE BEGIN MX_GPIO_Init_1 */
    /* USER CODE END MX_GPIO_Init_1 */

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOC_CLK_ENABLE();
    __HAL_RCC_GPIOH_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();
    __HAL_RCC_GPIOB_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(LD2_GPIO_Port, LD2_Pin, GPIO_PIN_RESET);

    /*Configure GPIO pin : B1_Pin */
    GPIO_InitStructure.Pin = B1_Pin;
    GPIO_InitStructure.Mode = GPIO_MODE_IT_FALLING;
    GPIO_InitStructure.Pull = GPIO_NOPULL;
    HAL_GPIO_Init(B1_GPIO_Port, &GPIO_InitStructure);

    /*Configure GPIO pin : LD2_Pin */
    GPIO_InitStructure.Pin = LD2_Pin;
    GPIO_InitStructure.Mode = GPIO_MODE_OUTPUT_PP;
    GPIO_InitStructure.Pull = GPIO_NOPULL;
    GPIO_InitStructure.Speed = GPIO_SPEED_FREQ_LOW;
    HAL_GPIO_Init(LD2_GPIO_Port, &GPIO_InitStructure);

    /* USER CODE BEGIN MX_GPIO_Init_2 */
    /* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

```

```

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
       ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-2

Discovery Board Four LED's Blink Code:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "usb_host.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
I2C_HandleTypeDef hi2c1;

I2S_HandleTypeDef hi2s3;
```

```

SPI_HandleTypeDef hspi1;
/* USER CODE BEGIN PV */

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_I2C1_Init(void);
static void MX_I2S3_Init(void);
static void MX_SPI1_Init(void);
void MX_USB_HOST_Process(void);

/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

    /* Initialize all configured peripherals */

```

```

MX_GPIO_Init();
MX_I2C1_Init();
MX_I2S3_Init();
MX_SPI1_Init();
MX_USB_HOST_Init();
/* USER CODE BEGIN 2 */

/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, 0);
    HAL_Delay(1000);
    /* USER CODE END WHILE */
    MX_USB_HOST_Process();

    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

```

```

/** Configure the main internal regulator output voltage*/
__HAL_RCC_PWR_CLK_ENABLE();

__HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
1);

/** Initializes the RCC Oscillators according to the specified parameters
* in the RCC_OscInitTypeDef structure.
*/
RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSE;
RCC_OscInitStruct.HSEState = RCC_HSE_ON;
RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSE;
RCC_OscInitStruct.PLL.PLLM = 8;
RCC_OscInitStruct.PLL.PLLN = 336;
RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV2;
RCC_OscInitStruct.PLL.PLLQ = 7;
if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
{
    Error_Handler();
}

/** Initializes the CPU, AHB and APB buses clocks
*/
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV4;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV2;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_5) != HAL_OK)
{
    Error_Handler();
}
}

/**
* @brief I2C1 Initialization Function
* @param None
* @retval None
*/
static void MX_I2C1_Init(void)
{
    /* USER CODE BEGIN I2C1_Init 0 */

    /* USER CODE END I2C1_Init 0 */

    /* USER CODE BEGIN I2C1_Init 1 */

```

```

/* USER CODE END I2C1_Init 1 */
hi2c1.Instance = I2C1;
hi2c1.Init.ClockSpeed = 100000;
hi2c1.Init.DutyCycle = I2C_DUTYCYCLE_2;
hi2c1.Init.OwnAddress1 = 0;
hi2c1.Init.AddressingMode = I2C_ADDRESSINGMODE_7BIT;
hi2c1.Init.DualAddressMode = I2C_DUALADDRESS_DISABLE;
hi2c1.Init.OwnAddress2 = 0;
hi2c1.Init.GeneralCallMode = I2C_GENERALCALL_DISABLE;
hi2c1.Init.NoStretchMode = I2C_NOSTRETCH_DISABLE;
if (HAL_I2C_Init(&hi2c1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN I2C1_Init 2 */

/* USER CODE END I2C1_Init 2 */

}

/**
 * @brief I2S3 Initialization Function
 * @param None
 * @retval None
 */
static void MX_I2S3_Init(void)
{

    /* USER CODE BEGIN I2S3_Init 0 */

    /* USER CODE END I2S3_Init 0 */

    /* USER CODE BEGIN I2S3_Init 1 */

    /* USER CODE END I2S3_Init 1 */
    hi2s3.Instance = SPI3;
    hi2s3.Init.Mode = I2S_MODE_MASTER_TX;
    hi2s3.Init.Standard = I2S_STANDARD_PHILIPS;
    hi2s3.Init.DataFormat = I2S_DATAFORMAT_16B;
    hi2s3.Init.MCLKOutput = I2S_MCLKOUTPUT_ENABLE;
    hi2s3.Init.AudioFreq = I2S_AUDIOFREQ_96K;
    hi2s3.Init.CPOL = I2S_CPOL_LOW;
    hi2s3.Init.ClockSource = I2S_CLOCK_PLL;
    hi2s3.Init.FullDuplexMode = I2S_FULLDUPLEXMODE_DISABLE;
    if (HAL_I2S_Init(&hi2s3) != HAL_OK)
    {
        Error_Handler();
    }
    /* USER CODE BEGIN I2S3_Init 2 */

```



```

/* USER CODE END I2S3_Init 2 */

}

/**
 * @brief SPI1 Initialization Function
 * @param None
 * @retval None
 */
static void MX_SPI1_Init(void)
{

/* USER CODE BEGIN SPI1_Init 0 */

/* USER CODE END SPI1_Init 0 */

/* USER CODE BEGIN SPI1_Init 1 */

/* USER CODE END SPI1_Init 1 */
/* SPI1 parameter configuration*/
hspi1.Instance = SPI1;
hspi1.Init.Mode = SPI_MODE_MASTER;
hspi1.Init.Direction = SPI_DIRECTION_2LINES;
hspi1.Init.DataSize = SPI_DATASIZE_8BIT;
hspi1.Init.CLKPolarity = SPI_POLARITY_LOW;
hspi1.Init.CLKPhase = SPI_PHASE_1EDGE;
hspi1.Init.NSS = SPI_NSS_SOFT;
hspi1.Init.BaudRatePrescaler = SPI_BAUDRATEPRESCALER_2;
hspi1.Init.FirstBit = SPI_FIRSTBIT_MSB;
hspi1.Init.TIMode = SPI_TIMODE_DISABLE;
hspi1.Init.CRCCalculation = SPI_CRCCALCULATION_DISABLE;
hspi1.Init.CRCPolynomial = 10;
if (HAL_SPI_Init(&hspi1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN SPI1_Init 2 */

/* USER CODE END SPI1_Init 2 */

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};
/* USER CODE BEGIN MX_GPIO_Init_1 */

```

```

/* USER CODE END MX_GPIO_Init_1 */

/* GPIO Ports Clock Enable */
__HAL_RCC_GPIOE_CLK_ENABLE();
__HAL_RCC_GPIOC_CLK_ENABLE();
__HAL_RCC_GPIOH_CLK_ENABLE();
__HAL_RCC_GPIOA_CLK_ENABLE();
__HAL_RCC_GPIOB_CLK_ENABLE();
__HAL_RCC_GPIOD_CLK_ENABLE();

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(CS_I2C_SPI_GPIO_Port, CS_I2C_SPI_Pin,
GPIO_PIN_RESET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(OTG_FS_PowerSwitchOn_GPIO_Port,
OTG_FS_PowerSwitchOn_Pin, GPIO_PIN_SET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, GPIO_PIN_RESET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(GPIOD, LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
|Audio_RST_Pin, GPIO_PIN_RESET);

/*Configure GPIO pin : CS_I2C_SPI_Pin */
GPIO_InitStruct.Pin = CS_I2C_SPI_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(CS_I2C_SPI_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : OTG_FS_PowerSwitchOn_Pin */
GPIO_InitStruct.Pin = OTG_FS_PowerSwitchOn_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(OTG_FS_PowerSwitchOn_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : PDM_OUT_Pin */
GPIO_InitStruct.Pin = PDM_OUT_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF5_SPI2;
HAL_GPIO_Init(PDM_OUT_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : B1_Pin */
GPIO_InitStruct.Pin = B1_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_EVT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;

```

```

HAL_GPIO_Init(B1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : PA1 */
GPIO_InitStruct.Pin = GPIO_PIN_1;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pin : BOOT1_Pin */
GPIO_InitStruct.Pin = BOOT1_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(BOOT1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : CLK_IN_Pin */
GPIO_InitStruct.Pin = CLK_IN_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF5_SPI2;
HAL_GPIO_Init(CLK_IN_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pins : LD4_Pin LD3_Pin LD5_Pin LD6_Pin
Audio_RST_Pin */
GPIO_InitStruct.Pin = LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
|Audio_RST_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOD, &GPIO_InitStruct);

/*Configure GPIO pin : OTG_FS_OverCurrent_Pin */
GPIO_InitStruct.Pin = OTG_FS_OverCurrent_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(OTG_FS_OverCurrent_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : MEMS_INT2_Pin */
GPIO_InitStruct.Pin = MEMS_INT2_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_EVT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(MEMS_INT2_GPIO_Port, &GPIO_InitStruct);

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

```

```

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
       ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-3

Discovery Board External LED Blink Code:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "usb_host.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
I2C_HandleTypeDef hi2c1;

I2S_HandleTypeDef hi2s3;
```

```

SPI_HandleTypeDef hspi1;

/* USER CODE BEGIN PV */

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_I2C1_Init(void);
static void MX_I2S3_Init(void);
static void MX_SPI1_Init(void);
void MX_USB_HOST_Process(void);

/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

```

```

/* Initialize all configured peripherals */
MX_GPIO_Init();
MX_I2C1_Init();
MX_I2S3_Init();
MX_SPI1_Init();
MX_USB_HOST_Init();
/* USER CODE BEGIN 2 */

/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15, 0);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, 1);
    HAL_Delay(1000);
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, 0);
    HAL_Delay(1000);
    /* USER CODE END WHILE */
    MX_USB_HOST_Process();

    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

```

```

/** Configure the main internal regulator output voltage
 */
__HAL_RCC_PWR_CLK_ENABLE();

__HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
1);

/** Initializes the RCC Oscillators according to the specified parameters
 * in the RCC_OscInitTypeDef structure.
 */
RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSE;
RCC_OscInitStruct.HSEState = RCC_HSE_ON;
RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSE;
RCC_OscInitStruct.PLL.PLLM = 8;
RCC_OscInitStruct.PLL.PLLN = 336;
RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV2;
RCC_OscInitStruct.PLL.PLLQ = 7;
if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
{
    Error_Handler();
}

/** Initializes the CPU, AHB and APB buses clocks
 */
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV4;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV2;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_5) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief I2C1 Initialization Function
 * @param None
 * @retval None
 */
static void MX_I2C1_Init(void)
{
    /* USER CODE BEGIN I2C1_Init 0 */

    /* USER CODE END I2C1_Init 0 */

```



```

/* USER CODE BEGIN I2C1_Init 1 */

/* USER CODE END I2C1_Init 1 */
hi2c1.Instance = I2C1;
hi2c1.Init.ClockSpeed = 100000;
hi2c1.Init.DutyCycle = I2C_DUTYCYCLE_2;
hi2c1.Init.OwnAddress1 = 0;
hi2c1.Init.AddressingMode = I2C_ADDRESSINGMODE_7BIT;
hi2c1.Init.DualAddressMode = I2C_DUALADDRESS_DISABLE;
hi2c1.Init.OwnAddress2 = 0;
hi2c1.Init.GeneralCallMode = I2C_GENERALCALL_DISABLE;
hi2c1.Init.NoStretchMode = I2C_NOSTRETCH_DISABLE;
if (HAL_I2C_Init(&hi2c1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN I2C1_Init 2 */

/* USER CODE END I2C1_Init 2 */

}

/**
 * @brief I2S3 Initialization Function
 * @param None
 * @retval None
 */
static void MX_I2S3_Init(void)
{
    /* USER CODE BEGIN I2S3_Init 0 */

    /* USER CODE END I2S3_Init 0 */

    /* USER CODE BEGIN I2S3_Init 1 */

    /* USER CODE END I2S3_Init 1 */
    hi2s3.Instance = SPI3;
    hi2s3.Init.Mode = I2S_MODE_MASTER_TX;
    hi2s3.Init.Standard = I2S_STANDARD_PHILIPS;
    hi2s3.Init.DataFormat = I2S_DATAFORMAT_16B;
    hi2s3.Init.MCLKOutput = I2S_MCLKOUTPUT_ENABLE;
    hi2s3.Init.AudioFreq = I2S_AUDIOFREQ_96K;
    hi2s3.Init.CPOL = I2S_CPOL_LOW;
    hi2s3.Init.ClockSource = I2S_CLOCK_PLL;
    hi2s3.Init.FullDuplexMode = I2S_FULLDUPLEXMODE_DISABLE;
    if (HAL_I2S_Init(&hi2s3) != HAL_OK)
    {
        Error_Handler();
    }
}

```

```

/* USER CODE BEGIN I2S3_Init 2 */

/* USER CODE END I2S3_Init 2 */

}

/**
 * @brief SPI1 Initialization Function
 * @param None
 * @retval None
 */
static void MX_SPI1_Init(void)
{

/* USER CODE BEGIN SPI1_Init 0 */

/* USER CODE END SPI1_Init 0 */

/* USER CODE BEGIN SPI1_Init 1 */

/* USER CODE END SPI1_Init 1 */
/* SPI1 parameter configuration*/
hspi1.Instance = SPI1;
hspi1.Init.Mode = SPI_MODE_MASTER;
hspi1.Init.Direction = SPI_DIRECTION_2LINES;
hspi1.Init.DataSize = SPI_DATASIZE_8BIT;
hspi1.Init.CLKPolarity = SPI_POLARITY_LOW;
hspi1.Init.CLKPhase = SPI_PHASE_1EDGE;
hspi1.Init.NSS = SPI_NSS_SOFT;
hspi1.Init.BaudRatePrescaler = SPI_BAUDRATEPRESCALER_2;
hspi1.Init.FirstBit = SPI_FIRSTBIT_MSB;
hspi1.Init.TIMode = SPI_TIMODE_DISABLE;
hspi1.Init.CRCCalculation = SPI_CRCCALCULATION_DISABLE;
hspi1.Init.CRCPolynomial = 10;
if (HAL_SPI_Init(&hspi1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN SPI1_Init 2 */

/* USER CODE END SPI1_Init 2 */

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{

```

```

GPIO_InitTypeDef GPIO_InitStruct = {0};
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */

/* GPIO Ports Clock Enable */
__HAL_RCC_GPIOE_CLK_ENABLE();
__HAL_RCC_GPIOC_CLK_ENABLE();
__HAL_RCC_GPIOH_CLK_ENABLE();
__HAL_RCC_GPIOA_CLK_ENABLE();
__HAL_RCC_GPIOB_CLK_ENABLE();
__HAL_RCC_GPIOD_CLK_ENABLE();

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(CS_I2C_SPI_GPIO_Port, CS_I2C_SPI_Pin,
GPIO_PIN_RESET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(OTG_FS_PowerSwitchOn_GPIO_Port,
OTG_FS_PowerSwitchOn_Pin, GPIO_PIN_SET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, GPIO_PIN_RESET);

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(GPIOD, LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
|Audio_RST_Pin, GPIO_PIN_RESET);

/*Configure GPIO pin : CS_I2C_SPI_Pin */
GPIO_InitStruct.Pin = CS_I2C_SPI_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(CS_I2C_SPI_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : OTG_FS_PowerSwitchOn_Pin */
GPIO_InitStruct.Pin = OTG_FS_PowerSwitchOn_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(OTG_FS_PowerSwitchOn_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : PDM_OUT_Pin */
GPIO_InitStruct.Pin = PDM_OUT_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF5_SPI2;
HAL_GPIO_Init(PDM_OUT_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : B1_Pin */
GPIO_InitStruct.Pin = B1_Pin;

```

```

GPIO_InitStruct.Mode = GPIO_MODE_EVT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(B1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : PA1 */
GPIO_InitStruct.Pin = GPIO_PIN_1;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pin : BOOT1_Pin */
GPIO_InitStruct.Pin = BOOT1_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(BOOT1_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : CLK_IN_Pin */
GPIO_InitStruct.Pin = CLK_IN_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_AF_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
GPIO_InitStruct.Alternate = GPIO_AF5_SPI2;
HAL_GPIO_Init(CLK_IN_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pins : LD4_Pin LD3_Pin LD5_Pin LD6_Pin
Audio_RST_Pin */
GPIO_InitStruct.Pin = LD4_Pin|LD3_Pin|LD5_Pin|LD6_Pin
|Audio_RST_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOD, &GPIO_InitStruct);

/*Configure GPIO pin : OTG_FS_OverCurrent_Pin */
GPIO_InitStruct.Pin = OTG_FS_OverCurrent_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(OTG_FS_OverCurrent_GPIO_Port, &GPIO_InitStruct);

/*Configure GPIO pin : MEMS_INT2_Pin */
GPIO_InitStruct.Pin = MEMS_INT2_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_EVT_RISING;
GPIO_InitStruct.Pull = GPIO_NOPULL;
HAL_GPIO_Init(MEMS_INT2_GPIO_Port, &GPIO_InitStruct);

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

```

```

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 * where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}

```

Experiment-4

Nucleo Board Push LED Code:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/

/* USER CODE BEGIN PV */

/* USER CODE END PV */
```

```

GPIO_PinState btn_state;
/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

    /* Initialize all configured peripherals */
    MX_GPIO_Init();
    /* USER CODE BEGIN 2 */

    /* USER CODE END 2 */

    /* Infinite loop */
    /* USER CODE BEGIN WHILE */
    while (1)
    {
        /* USER CODE END WHILE */

```

```

        btn_state = HAL_GPIO_ReadPin(GPIOC, BTN_Pin);
        if(btn_state == GPIO_PIN_SET)
        {
            HAL_GPIO_WritePin(GPIOA, LED_Pin, GPIO_PIN_SET);
        }
        else
        {
            HAL_GPIO_WritePin(GPIOA, LED_Pin, GPIO_PIN_RESET);
        }
    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE2);

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSIState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 16;
    RCC_OscInitStruct.PLL.PLLN = 336;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV4;
    RCC_OscInitStruct.PLL.PLLQ = 7;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /** Initializes the CPU, AHB and APB buses clocks
    */
    RCC_ClkInitStruct.ClockType =
    RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK

```



```

        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV2;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_2) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};
    /* USER CODE BEGIN MX_GPIO_Init_1 */
    /* USER CODE END MX_GPIO_Init_1 */

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOC_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(LED_GPIO_Port, LED_Pin, GPIO_PIN_RESET);

    /*Configure GPIO pin : BTN_Pin */
    GPIO_InitStruct.Pin = BTN_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_INPUT;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    HAL_GPIO_Init(BTN_GPIO_Port, &GPIO_InitStruct);

    /*Configure GPIO pin : LED_Pin */
    GPIO_InitStruct.Pin = LED_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
    HAL_GPIO_Init(LED_GPIO_Port, &GPIO_InitStruct);

    /* USER CODE BEGIN MX_GPIO_Init_2 */
    /* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

```

```

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-5

STM 32 Board to Run 16x2 LCD Display:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */
#include "liquidcrystal_i2c.h"
/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
I2C_HandleTypeDef hi2c1;

UART_HandleTypeDef huart2;
```

```

/* USER CODE BEGIN PV */

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_USART2_UART_Init(void);
static void MX_I2C1_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

    /* Initialize all configured peripherals */
    MX_GPIO_Init();
    MX_USART2_UART_Init();
    MX_I2C1_Init();
    /* USER CODE BEGIN 2 */
    HD44780_Init(2);

```

```

HD44780_Clear();
HD44780_SetCursor(0,0);
HD44780_PrintStr("HELLO");
HD44780_SetCursor(10,1);
HD44780_PrintStr("WORLD");
HAL_Delay(2000);

```

```

HD44780_Clear();
HD44780_SetCursor(0,0);
HD44780_PrintStr("HELLO");
HAL_Delay(2000);
HD44780_NoBacklight();
HAL_Delay(2000);
HD44780_Backlight();

```

```

HAL_Delay(2000);
HD44780_Cursor();
HAL_Delay(2000);
HD44780_Blink();
HAL_Delay(5000);
HD44780_NoBlink();
HAL_Delay(2000);
HD44780_NoCursor();
HAL_Delay(2000);

```

```

HD44780_NoDisplay();
HAL_Delay(2000);
HD44780_Display();

```

```

HD44780_Clear();
HD44780_SetCursor(0,0);
HD44780_PrintStr("STM Board Test");
int x;
for(int x=0; x<40; x=x+1)
{
    HD44780_ScrollDisplayLeft(); //HD44780_ScrollDisplayRight();
    HAL_Delay(500);
}

```

```

/*char snum[5];
for ( int x = 1; x <= 200 ; x++ )
{
    itoa(x, snum, 10);
    HD44780_Clear();
    HD44780_SetCursor(0,0);
    HD44780_PrintStr(snum);
    HAL_Delay (1000);
}*/
/* USER CODE END 2 */

```

```

/* Infinite loop */

```

```

/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE2);

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSIState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 16;
    RCC_OscInitStruct.PLL.PLLN = 336;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV4;
    RCC_OscInitStruct.PLL.PLLQ = 7;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }

    /** Initializes the CPU, AHB and APB buses clocks
    */
    RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
    RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
    RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
    RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV2;

```

```

RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_2) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief I2C1 Initialization Function
 * @param None
 * @retval None
 */
static void MX_I2C1_Init(void)
{

    /* USER CODE BEGIN I2C1_Init 0 */

    /* USER CODE END I2C1_Init 0 */

    /* USER CODE BEGIN I2C1_Init 1 */

    /* USER CODE END I2C1_Init 1 */
    hi2c1.Instance = I2C1;
    hi2c1.Init.ClockSpeed = 100000;
    hi2c1.Init.DutyCycle = I2C_DUTYCYCLE_2;
    hi2c1.Init.OwnAddress1 = 0;
    hi2c1.Init.AddressingMode = I2C_ADDRESSINGMODE_7BIT;
    hi2c1.Init.DualAddressMode = I2C_DUALADDRESS_DISABLE;
    hi2c1.Init.OwnAddress2 = 0;
    hi2c1.Init.GeneralCallMode = I2C_GENERALCALL_DISABLE;
    hi2c1.Init.NoStretchMode = I2C_NOSTRETCH_DISABLE;
    if (HAL_I2C_Init(&hi2c1) != HAL_OK)
    {
        Error_Handler();
    }
    /* USER CODE BEGIN I2C1_Init 2 */

    /* USER CODE END I2C1_Init 2 */

}

/**
 * @brief USART2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_USART2_UART_Init(void)
{

    /* USER CODE BEGIN USART2_Init 0 */

```

```

/* USER CODE END USART2_Init 0 */

/* USER CODE BEGIN USART2_Init 1 */

/* USER CODE END USART2_Init 1 */
huart2.Instance = USART2;
huart2.Init.BaudRate = 115200;
huart2.Init.WordLength = UART_WORDLENGTH_8B;
huart2.Init.StopBits = UART_STOPBITS_1;
huart2.Init.Parity = UART_PARITY_NONE;
huart2.Init.Mode = UART_MODE_TX_RX;
huart2.Init.HwFlowCtl = UART_HWCONTROL_NONE;
huart2.Init.OverSampling = UART_OVERSAMPLING_16;
if (HAL_UART_Init(&huart2) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN USART2_Init 2 */

/* USER CODE END USART2_Init 2 */

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOC_CLK_ENABLE();
    __HAL_RCC_GPIOH_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();
    __HAL_RCC_GPIOB_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(LD2_GPIO_Port, LD2_Pin, GPIO_PIN_RESET);

    /*Configure GPIO pin : B1_Pin */
    GPIO_InitStruct.Pin = B1_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_IT_FALLING;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    HAL_GPIO_Init(B1_GPIO_Port, &GPIO_InitStruct);

    /*Configure GPIO pin : LD2_Pin */

```



```

GPIO_InitStruct.Pin = LD2_Pin;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(LD2_GPIO_Port, &GPIO_InitStruct);

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 * where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-6

SEVEN SEGMENT DISPLAY WITH STM32:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"

/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/

/* USER CODE BEGIN PV */
uint8_t buttonState = 0;
uint8_t number=0;
```

```

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
/* USER CODE BEGIN PFP */
/* =====
If
    the USER BUTTON is pressed then number on 7-segment will increment by 1
else
    Number on the 7-segment will decremented by 1
=====
*/

// Sgement numbers stored in the array
uint8_t segmentNumber[10] = {
    0x3f, //0
    0x06, //1
    0x5b, //2
    0x4f, //3
    0x66, //4
    0x6d, //5
    0x7d, //6
    0x07, //7
    0x7f, //8
    0x67, //9
};

// Implement button functionality
void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin)
{
    /* Prevent unused argument(s) compilation warning */
    UNUSED(GPIO_Pin);
    /* NOTE: This function Should not be modified, when the callback is needed,
    the HAL_GPIO_EXTI_Callback could be implemented in the user file
    */
    if(GPIO_Pin == USER_BUTTON_Pin){
        buttonState = 1;
    }
}

void SevenSegment_Update(uint8_t number){
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_0, ((number>>0)&0x01));
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_1, ((number>>1)&0x01));
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_10, ((number>>2)&0x01));
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_3, ((number>>3)&0x01));
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_5, ((number>>4)&0x01));
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, ((number>>5)&0x01));
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_6, ((number>>6)&0x01));
}

```

```

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{

    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

    /* Initialize all configured peripherals */
    MX_GPIO_Init();
    /* USER CODE BEGIN 2 */

    /* USER CODE END 2 */

    /* Infinite loop */
    /* USER CODE BEGIN WHILE */
    while (1)
    {
        /* USER CODE END WHILE */

        /* USER CODE BEGIN 3 */
        if (buttonState == 1){
            if(number == 9){
                number = 0;
            }else{

```

```

    number++;
}
buttonState = 0;
}
else if(number == 0){
    number = 9;
}
else{
    number--;
}

SevenSegment_Update(segmentNumber[number]);
HAL_Delay(1000);
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCAL
E3);

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSIState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 16;
    RCC_OscInitStruct.PLL.PLLN = 336;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV4;
    RCC_OscInitStruct.PLL.PLLQ = 2;
    RCC_OscInitStruct.PLL.PLLR = 2;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }
}

```

```

/** Initializes the CPU, AHB and APB buses clocks
*/
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
    |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV2;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_2) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};
    /* USER CODE BEGIN MX_GPIO_Init_1 */
    /* USER CODE END MX_GPIO_Init_1 */

    /* GPIO Ports Clock Enable */
    __HAL_RCC_GPIOC_CLK_ENABLE();
    __HAL_RCC_GPIOA_CLK_ENABLE();
    __HAL_RCC_GPIOB_CLK_ENABLE();

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_0|GPIO_PIN_1|GPIO_PIN_5|GPIO_PIN_6
        |GPIO_PIN_10, GPIO_PIN_RESET);

    /*Configure GPIO pin Output Level */
    HAL_GPIO_WritePin(GPIOB, GPIO_PIN_3|GPIO_PIN_5, GPIO_PIN_RESET);

    /*Configure GPIO pin : USER_BUTTON_Pin */
    GPIO_InitStruct.Pin = USER_BUTTON_Pin;
    GPIO_InitStruct.Mode = GPIO_MODE_IT_RISING;
    GPIO_InitStruct.Pull = GPIO_NOPULL;
    HAL_GPIO_Init(USER_BUTTON_GPIO_Port, &GPIO_InitStruct);

    /*Configure GPIO pins : PA0 PA1 PA5 PA6
    PA10 */
    GPIO_InitStruct.Pin = GPIO_PIN_0|GPIO_PIN_1|GPIO_PIN_5|GPIO_PIN_6
        |GPIO_PIN_10;
    GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
    GPIO_InitStruct.Pull = GPIO_NOPULL;

```

```

GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOA, &GPIO_InitStruct);

/*Configure GPIO pins : PB3 PB5 */
GPIO_InitStruct.Pin = GPIO_PIN_3|GPIO_PIN_5;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOB, &GPIO_InitStruct);

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 * where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-7

Pulse Generation Using STM32:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "stdio.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
TIM_HandleTypeDef htim2;

/* USER CODE BEGIN PV */
```



```

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_TIM2_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */
int _write(int file, char *ptr, int len)
{
    /* Implement your write code here, this is used by puts and printf for example*/
    int i=0;
    for(i=0; i<len; i++)
        ITM_SendChar((*ptr++));
    return len;
}

uint8_t count = 0;
/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

    /* USER CODE END SysInit */

```

```

/* Initialize all configured peripherals */
MX_GPIO_Init();
MX_TIM2_Init();
/* USER CODE BEGIN 2 */
HAL_TIM_PWM_Start(&htim2, TIM_CHANNEL_1);

/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
    for(int i=0; i<255; i++)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count++;
        printf("Hello world count = %d \n", count);
    }
    HAL_Delay(2000);
    for(int i=255; i>0; i--)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count--;
        printf("Hello world count = %d \n", count);
    }
    HAL_Delay(500);
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
     */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE1);

    /** Initializes the RCC Oscillators according to the specified parameters

```

```

* in the RCC_OscInitTypeDef structure.
*/
RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
RCC_OscInitStruct.HSIState = RCC_HSI_ON;
RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
RCC_OscInitStruct.PLL.PLLM = 8;
RCC_OscInitStruct.PLL.PLLN = 180;
RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV2;
RCC_OscInitStruct.PLL.PLLQ = 2;
RCC_OscInitStruct.PLL.PLLR = 2;
if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
{
    Error_Handler();
}

/** Activate the Over-Drive mode
*/
if (HAL_PWREx_EnableOverDrive() != HAL_OK)
{
    Error_Handler();
}

/** Initializes the CPU, AHB and APB buses clocks
*/
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV4;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV2;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_5) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief TIM2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_TIM2_Init(void)
{
    /* USER CODE BEGIN TIM2_Init 0 */

    /* USER CODE END TIM2_Init 0 */

```

```

TIM_MasterConfigTypeDef sMasterConfig = {0};
TIM_OC_InitTypeDef sConfigOC = {0};

/* USER CODE BEGIN TIM2_Init 1 */

/* USER CODE END TIM2_Init 1 */
htim2.Instance = TIM2;
htim2.Init.Prescaler = 0;
htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
htim2.Init.Period = 255;
htim2.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
if (HAL_TIM_PWM_Init(&htim2) != HAL_OK)
{
    Error_Handler();
}
sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;
if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
{
    Error_Handler();
}
sConfigOC.OCMode = TIM_OCMODE_PWM1;
sConfigOC.Pulse = 0;
sConfigOC.OCpolarity = TIM_OCPOLARITY_HIGH;
sConfigOC.OCFastMode = TIM_OCFAST_DISABLE;
if (HAL_TIM_PWM_ConfigChannel(&htim2, &sConfigOC, TIM_CHANNEL_1) !=
HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN TIM2_Init 2 */

/* USER CODE END TIM2_Init 2 */
HAL_TIM_MspPostInit(&htim2);

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */

/* GPIO Ports Clock Enable */
__HAL_RCC_GPIOH_CLK_ENABLE();

```

```

__HAL_RCC_GPIOA_CLK_ENABLE();

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
     ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Experiment-8

3- Pulse Generation Using STM32:

Source Code:

```
/* USER CODE BEGIN Header */
/**
 * *****
 * @file      : main.c
 * @brief     : Main program body
 * *****
 * @attention
 *
 * Copyright (c) 2024 STMicroelectronics.
 * All rights reserved.
 *
 * This software is licensed under terms that can be found in the LICENSE file
 * in the root directory of this software component.
 * If no LICENSE file comes with this software, it is provided AS-IS.
 *
 * *****
 */
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "stdio.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */

/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
TIM_HandleTypeDef htim2;

/* USER CODE BEGIN PV */
```

```

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_TIM2_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */
int _write(int file, char *ptr, int len)
{
    /* Implement your write code here, this is used by puts and printf for example*/
    int i=0;
    for(i=0; i<len; i++)
        ITM_SendChar((*ptr++));
    return len;
}

uint8_t count1 = 0;
uint8_t count2 = 0;
uint8_t count3 = 0;
/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

    /* USER CODE BEGIN Init */

    /* USER CODE END Init */

    /* Configure the system clock */
    SystemClock_Config();

    /* USER CODE BEGIN SysInit */

```

```

/* USER CODE END SysInit */

/* Initialize all configured peripherals */
MX_GPIO_Init();
MX_TIM2_Init();
/* USER CODE BEGIN 2 */
HAL_TIM_PWM_Start(&htim2, TIM_CHANNEL_1);

/* USER CODE END 2 */

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
    for(int i=0; i<255; i++)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count1++;
        printf("Hello world count = %d \n", count1);
    }
    HAL_Delay(2000);
    for(int i=255; i>0; i--)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count1--;
        printf("Hello world count = %d \n", count1);
    }
    HAL_Delay(500);

    for(int i=25; i<255; i++)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count2++;
        printf("Hello world count = %d \n", count2);
    }
    HAL_Delay(2000);
    for(int i=255; i>25; i--)
    {
        __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
        count2--;
        printf("Hello world count = %d \n", count2);
    }
    HAL_Delay(500);
}

```



```

for(int i=50; i<255; i++)
{
    __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
    count3++;
    printf("Hello world count = %d \n", count3);
}
HAL_Delay(2000);
for(int i=255; i>50; i--)
{
    __HAL_TIM_SET_COMPARE(&htim2, TIM_CHANNEL_1, i);
    count3--;
    printf("Hello world count = %d \n", count3);
}
HAL_Delay(500);
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

    __HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE1);

    /** Initializes the RCC Oscillators according to the specified parameters
    * in the RCC_OscInitTypeDef structure.
    */
    RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
    RCC_OscInitStruct.HSISState = RCC_HSI_ON;
    RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
    RCC_OscInitStruct.PLL.PLLState = RCC_PLL_ON;
    RCC_OscInitStruct.PLL.PLLSource = RCC_PLLSOURCE_HSI;
    RCC_OscInitStruct.PLL.PLLM = 8;
    RCC_OscInitStruct.PLL.PLLN = 180;
    RCC_OscInitStruct.PLL.PLLP = RCC_PLLP_DIV2;
    RCC_OscInitStruct.PLL.PLLQ = 2;
    RCC_OscInitStruct.PLL.PLLR = 2;
    if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
    {
        Error_Handler();
    }
}

```

```

}

/** Activate the Over-Drive mode
*/
if (HAL_PWREx_EnableOverDrive() != HAL_OK)
{
    Error_Handler();
}

/** Initializes the CPU, AHB and APB buses clocks
*/
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
    |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_PLLCLK;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV4;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV2;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_5) != HAL_OK)
{
    Error_Handler();
}
}

/**
 * @brief TIM2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_TIM2_Init(void)
{
    /* USER CODE BEGIN TIM2_Init 0 */

    /* USER CODE END TIM2_Init 0 */

    TIM_MasterConfigTypeDef sMasterConfig = {0};
    TIM_OC_InitTypeDef sConfigOC = {0};

    /* USER CODE BEGIN TIM2_Init 1 */

    /* USER CODE END TIM2_Init 1 */
    htim2.Instance = TIM2;
    htim2.Init.Prescaler = 0;
    htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
    htim2.Init.Period = 255;
    htim2.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
    htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
    if (HAL_TIM_PWM_Init(&htim2) != HAL_OK)
    {

```

```

    Error_Handler();
}
sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;
if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
{
    Error_Handler();
}
sConfigOC.OCMode = TIM_OCMode_PWM1;
sConfigOC.Pulse = 0;
sConfigOC.OCpolarity = TIM_OCPOLARITY_HIGH;
sConfigOC.OCFastMode = TIM_OCFAST_DISABLE;
if (HAL_TIM_PWM_ConfigChannel(&htim2, &sConfigOC, TIM_CHANNEL_1) !=
HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN TIM2_Init 2 */

/* USER CODE END TIM2_Init 2 */
HAL_TIM_MspPostInit(&htim2);

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */

/* GPIO Ports Clock Enable */
__HAL_RCC_GPIOH_CLK_ENABLE();
__HAL_RCC_GPIOA_CLK_ENABLE();

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)

```

```

{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 *        where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
       ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Conclusion

The embedded system workshops provided a comprehensive overview of the field, covering topics ranging from introduction to ARM architectures and microcontrollers to real-time operating systems and interfacing various sensors and devices. Participants gained hands-on experience in programming ARM-based boards using C, C++, and embedded Linux, as well as developing embedded software, device drivers, and applications for real-time control and automation. The workshops enabled the participants to understand hardware-software co-design, learn debugging techniques, and acquire knowledge of sensor properties for electronic system design. The enthusiastic response from the participants and their request for more advanced programs in this domain underscores the success of the workshops in imparting valuable skills and knowledge in the field of embedded systems.

Thank You