MOUSE Documentation

Release 0.3

M. Yetisir

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CHAPTER

TWO

MOUSE USER MANUAL

2.1 Overview

2.2 MOUSE Usage

MOUSE: An Up-Scaling Utility for DEM Simulations

```
usage: MOUSE [-h] {UDEC,HODS,OSTRICH,ABAQUS} ...
```

Sub-commands:

UDEC Undocumented

```
usage: MOUSE UDEC [-h] -n NAME
```

Options:

-n, --name	Name of the file containing the model data without the extension

HODS Undocumented

```
usage: MOUSE HODS [-h] -n NAME [-x REVX] [-y REVY] [-r REVRADIUS]
```

Options:

-n, --name	Name of the file containing the model data without the extension
-x, --revX	x coordinate of REV centre
-y, --revY	y coordinate of REV centre
-r, --revRadius	Radius of REV centre

OSTRICH Undocumented

```
usage: MOUSE OSTRICH [-h] -n NAME [-id IDENTITY] [-p PARALLEL] [-c CORES]
                     [-o OPTIMIZER]
```

Options:

-n, --name	Name of the file containing the model data without the extension
-id, --identity	identification Number
-p=True, --parallel=True	use parallel processing
-c=4, --cores=4	number of logical cores to use for parallel processing

-o=ParticleSwarm, --optimizer=ParticleSwarm optimization algorithm

ABAQUS Undocumented

```
usage: MOUSE ABAQUS [-h] -n NAME
```

Options:

-n, --name Name of the file containing the model data without the extension

2.3 MOUSE Documentation

class MOUSE.**SplashScreen**(*boxWidth=55*, *textWidth=70*, *padWidth=15*)

Bases: object

Creates the splash screen and interface for MOUSE

This class allows for the generation of an introduction screen for MOUSE. Here, a collection of printing methods are created in order to provide an environment for creating a consistent splash screen and interface.

boxWidth
int – Character width of text box for splash screen

textWidth
int – Character width of text area for splash screen

padWidth
int – Character width of text area for padding on splash screen

printBoxLine()
Prints a horizontal line for the box in the centre of the console

Returns Prints a centred horizontal dashed line of length self.boxWidth on the console

Return type None

printCentre(*text*)
Prints text in the centre of the console

Parameters **text** (*str*) – text to be printed in the centre of the console

Returns Prints str to the centre of the console

Return type None

printFullLine()
Prints a horizontal line across the text width of the console

Returns Prints a horizontal dashed line of length self.textWidth on the console

Return type None

printInBox(*text*)
Prints text in the centre of the box

Parameters **text** (*str*) – text to be printed in the centre of the box

Returns Prints a horizontal dashed line of length self.textWidth on the console

Return type None

printModule(*module*, *status*)
Prints module and installation status in the splash box

Parameters

- **module** (*str*) – name of the module
- **status** (*str*) – module status [installed, available, unavailable]

Returns Prints the module name with the status in the splash box

Return type None

printSplash()

Clears the console and prints the splash screen to the console

Returns Splash screen printed on console

Return type None

Todo

Import Modules and stuses from module files rather than hard coding them into this method

---

MOUSE.**createParser**()

Creates an argparse parser object for MOUSE and imports argparse subparsers for each MOUSE Module

---

Todo

Scan subparsers from module files and import in order to remove hard-coded dependance

---

Note: Currenlty subparser imports are hard-coded in

Returns the main argument parser for MOUSE populated with all required subparsers form modules.

Return type argparse.ArgumentParser

2.4 Modules Documentation

2.4.1 Modules.Module_ABAQUS module

class Modules.Module_ABAQUS.**Module_ABAQUS**(*baseName*)

Bases: *Modules.Base.ContinuumModuleBaseClass*

formatOutput()

Formats ABAQUS data into consistent nested lists and writes them to binary file

Returns writes serialized binary data to file

Return type None

parseInput()

Parses input file

Returns returns data in a structured array

Return type struct

run()
runs the HODS homogenization Module which creates input files for OSTRICH MOUSE Module

Returns MOUSE homogenization data files

Return type None

setParameters(*revCentreX=None*, *revCentreY=None*, *revRadius=None*)
Sets module parameters

Todo

assess revCentreX, revCentreY and revRadius from data rather than from input file

---

Parameters **parameters** (*dict*) – new parameters to be set

Returns Sets module parameters

Return type None

Modules.Module_ABAQUS.**importModelData**(*modelName*)
Imports the input model parameters and assigns them to a global modelData variable

Parameters **modelName** (*str*) – Name of file containing the model data.

Returns Assigns model parameters from file to global modelData

Return type None

Modules.Module_ABAQUS.**parserHandler**(*args*)
Function called after argparse subparser is executed

Parameters **args** (*argparse.Arguments*) – arparse parsed command line arguments.

Returns initializes ABAQUS Module and runs it

Return type None

Modules.Module_ABAQUS.**populateArgumentParser**(*parser*)
Adds arguments to the argument parser

Parameters **parser** (*argparse.ArgumentParser*) – empty argparse subparser

Returns same argparse supparser, now populated with arguments

Return type argparse.ArgumentParser

2.4.2 Modules.Module_HODS module

class Modules.Module_HODS.**Module_HODS**(*baseName*)
Bases: *Modules.Base.HomogenizationModuleBaseClass*

Creates the HODS model interface for MOUSE

This class allows for the generation of the usage of HODS through the MOUSE framework. Because HODS was also written in python, a direct link can be established between the programs rather than relying on I/O protols.

stressHistory
nested list of float – List of homogenized stress tensor history

strainHistory
nested list of float – List of homogenized strain tensor history

timeHistory
list of float – List of simulation time steps

revCentreX
float – x position of centre of REV

revCentreY
float – y position of centre of REV

revRadius
float – radius of REV

formatOutput()
Formats Homogenization data into consistent nested lists and writes them to binary file

Returns writes serialized binary data to file

Return type None

parseInput()
Parses input file

Returns returns data in a structured array

Return type struct

run()
runs the HODS homogenization Module which creates input files for OSTRICH MOUSE Module

Returns MOUSE homogenization data files

Return type None

setParameters(*args*)
Sets module parameters

Todo

assess revCentreX, revCentreY and revRadius from data rather than from input file

---

Parameters **parameters** (*dict*) – new parameters to be set

Returns Sets module parameters

Return type None

Modules.Module_HODS.**importModelData**(*modelName*)
Imports the input model parameters and assigns them to a global modelData variable

Parameters **modelName** (*str*) – Name of file containing the model data.

Returns Assigns model parameters from file to global modelData

Return type None

Modules.Module_HODS.**parserHandler**(*args*)
Function called after argparse subparser is executed

Parameters **args** (*argparse.Arguments*) – arparse parsed command line arguments.

Returns initializes HODS Module and runs it

Return type None

Modules.Module_HODS.**populateArgumentParser**(*parser*)
Adds arguments to the argument parser

Parameters **parser** (*argparse.ArgumentParser*) – empty argparse subparser

Returns same argparse supparser, now populated with arguments

Return type argparse.ArgumentParser

2.4.3 Modules.Module_OSTRICH module

class Modules.Module_OSTRICH.**Module_OSTRICH**(*baseName*)
Bases: *Modules.Base.ParameterEstimationModuleBaseClass*

Creates the OSTRICH interface for MOUSE

This class allows for the generation of the usage of UDEC through the MOUSE framework. As of current, there is still no capacity for full automation due to UDEC API limitations. As such, a batch UDEC script is generated which can then be called in UDEC with one command.

identity
int – for repeat trials, a different identity can be assigned to each game

MPI
bool – OSTRICH uses parallel processing if True

cores
int – number of logical cores to be used for optimization

optimizer
str – optimization algorithm to use. List can be found in OSTRICH Documentation

formatOutput()
Formats parameter estimation data for MOUSE

Returns Copies OSTRICH output files to output directory

Return type None

getBoundaryDisplacements()

getBoundaryStresses()

getModelConstants()

getModelParameters()
Returns abaqus model input parameters

Todo

move towards a more object oriented method of handling data

Returns dictionary of abaqus input parameters

Return type dict

getOstrichParameters(*frontBias=1*)
Returns OSTRICH parameters

Todo

move towards a more object oriented method of handling data

Returns dictionary of udec parameters

Return type dict

parseInput()
Parses input file

Returns creates Ostrich input files

Return type None

run()
runs the OSTRICH Module which creates input files for OSTRICH, then runs OSTRICH

Returns OSTRICH data files

Return type None

setParameters(*args*)
Sets module parameters

Parameters **parameters** (*dict*) – new parameters to be set

Returns Sets module parameters

Return type None

Modules.Module_OSTRICH.**fillTemplate**(*template*, *parameters*, *file*)
fills a template file with variable parameters

Parameters

- **template** (*str*) – file path to template file
- **parameters** (*dict*) – dictionary of parameters and corresponding values
- **file** (*str*) – destination file path for filled template

Returns saves filled template to file

Return type None

Modules.Module_OSTRICH.**getVelocityString**(*velTable*)
Generates a table of relative velocities (from -1 to 1) for the simulation in a linear string format for ABAQUS

Parameters **velTable** (*list of float*) – times at which the velocity changes from negative to positive

Returns table of relative velocities (-1 to 1) in ABAQUS format

Return type str

Modules.Module_OSTRICH.**importMaterialData**(*materialName*)
Imports the material parameters and assigns them to a global material variable

Parameters **material** (*str*) – Name of file containing the model data.

Returns Assigns model parameters from file to global material

Return type None

Modules.Module_OSTRICH.**importModelData**(*modelName*)
Imports the input model parameters and assigns them to a global modelData variable

Parameters **modelName** (*str*) – Name of file containing the model data.

Returns Assigns model parameters from file to global modelData

Return type None

Modules.Module_OSTRICH.**parserHandler**(*args*)
Function called after argparse subparser is executed

Parameters **args** (*argparse.Arguments*) – arparse parsed command line arguments.

Returns initializes UDEC Module and runs it

Return type None

Modules.Module_OSTRICH.**populateArgumentParser**(*parser*)
Adds arguments to the argument parser

Parameters **parser** (*argparse.ArgumentParser*) – empty argparse subparser

Returns same argparse supparser, now populated with arguments

Return type argparse.ArgumentParser

2.4.4 Modules.Module_UDEC module

class Modules.Module_UDEC.**Module_UDEC**(*baseName*)
Bases: *Modules.Base.DemModuleBaseClass*

Creates the UDEC model interface for MOUSE

This class allows for the generation of the usage of UDEC through the MOUSE framework. As of current, there is still no capacity for full automation due to UDEC API limitations. As such, a batch UDEC script is generated which can then be called in UDEC with one command.

fileName
str – name of simulation data file

UDECParameters
dict – Dictionary of UDEC parameters as keys and the associated value as dictionary values

createInputFiles()
Creates Input files for UDEC and a batch file to run them all

---

Todo

move towards a more object oriented method of handling data

Returns creates UDEC input files and corresponding batch file

Return type None

formatOutput()
Formats DEM data into consistent nested hash tables and writes them to binary file

Returns writes serialized binary data to file

Return type None

getUDECParameters()
Returns UDEC parameters

Todo

move towards a more object oriented method of handling data

Returns dictionary of udec parameters

Return type dict

getVelocityString(*velTable*)
Generates a table of relative velocities (from -1 to 1) for the simulation in a linear string format for UDEC

Parameters **velTable** (*list of float*) – times at which the velocity changes from negative to positive

Returns table of relative velocities (-1 to 1) in UDEC format

Return type str

inputFileName()
Overloads the default input settings to import python data

Returns full path of input python data

Return type str

outputFileName()
Overloads the default input settings to export

Returns writes serialized binary data to file

Return type None

parseInput()
Parses input file

Returns returns data in a structured array

Return type struct

run()
runs the UDEC Module which creates input files for UDEC, then opens UDEC to allow the user to run UDEC, then compiles the UDEC output to MOUSE compatible output.

Returns MOUSE DEM data files

Return type None

setParameters()
Sets module parameters

Parameters **parameters** (*dict*) – new parameters to be set

Returns Sets module parameters

Return type None

Modules.Module_UDEC.**compileFiles**(*simulations*, *files*, *rawPath*, *compiledPath*)
compiles the raw UDEC data files for each timestep into one file

Parameters

- **simulations** (*list of str*) – List of simulations names
- **files** (*list of str*) – List of files to be compiled
- **rawPath** (*str*) – directory in which the raw UDEC data is contained
- **compiledPath** (*str*) – directory in which the compiled UDEC data is contained

Returns saves compiled data to file.

Return type None

Modules.Module_UDEC.**fileList**(*path*)
Gets list of all files in a given directory

Parameters **path** (*str*) – directory to get file list from

Returns List of file names in directory

Return type list of str

Modules.Module_UDEC.**importModelData**(*modelName*)
Imports the input model parameters and assigns them to a global modelData variable

Parameters **modelName** (*str*) – Name of file containing the model data.

Returns Assigns model parameters from file to global modelData

Return type None

Modules.Module_UDEC.**parseDataFile**(*fileName*)
Parses raw DEM data from tab delimited text tile into nested python dictionary

The raw DEM Data is considered to be comprised of six distinct types: block data, contact data, corner data, domain data, grid point data, and zone data. Here, each block, contact, corner, domain, grid point, and zone is assigned a unique 7-digit numeric identifier (assuming here that the number of components in the system does not exceed 10 million) by which the associated data can be accessed. The same identifier may be repeated for different data types.Each DEM data hash table has three levels of nesting. The first level keys are the simulation times, which returns the second level of hash tables. The second level keys are the component identifiers, which returns a third level hash table. In this third level, the component attributes can be accessed using the attribute name as the key.

Parameters **fileName** (*str*) – name of data file to be parsed

Returns Tripple nested dictionary of DEM data

Return type nested DEM dict

Modules.Module_UDEC.**parserHandler**(*args*)
Function called after argparse subparser is executed

Parameters **args** (*argparse.Arguments*) – arparse parsed command line arguments.

Returns initializes UDEC Module and runs it

Return type None

Modules.Module_UDEC.**populateArgumentParser**(*parser*)
Adds arguments to the argument parser

Parameters **parser** (*argparse.ArgumentParser*) – empty argparse subparser

Returns same argparse supparser, now populated with arguments

Return type argparse.ArgumentParser

Modules.Module_UDEC.**simulationFiles**(*files*, *rawPath*, *compiledPath*)
Isolates files that contain UDEC simulation Data

Parameters

- **files** (*list of str*) – List of files to be searched
- **rawPath** (*str*) – directory in which the raw UDEC data is contained
- **compiledPath** (*str*) – directory in which the compiled UDEC data is contained

Returns List of simulation files without file extension

Return type list of str

2.4.5 Modules.Base module

class Modules.Base.**ContinuumModuleBaseClass**(*program*, *parameters*, *baseName*)
Bases: *Modules.Base.ModuleBaseClass*

Creates a base class for the continuum model modules containing common methods and attributes

A base continuum model module class is implemented here, inheriting from the module base class to provide a framework containing required methods and attributes for the continuum model modules to inherit. The module class contains methods pertaining to I/O routines associated with the module so that each module that is written behaves in a consistent manner and to avoid reimplementation of certain methods.

type
str – Type of module

inputFileName()
Returns full path of input binary data

Returns full path of input binary data

Return type str

outputFileName()
Returns full path of output binary data

Returns full path of output binary data

Return type str

class Modules.Base.**DemModuleBaseClass**(*program*, *parameters*, *baseName*)
Bases: *Modules.Base.ModuleBaseClass*

Creates a base class for the DEM modules containing common methods and attributes

A base dem module class is implemented here, inheriting from the module base class to provide a framework containing required methods and attributes for the DEM modules to inherit. The module class contains methods pertaining to I/O routines associated with the module so that each module that is written behaves in a consistent manner and to avoid reimplementation of certain methods.

type
str – Type of module

inputFileName()
Returns full path of input binary data

Returns full path of input binary data

Return type str

outputFileName()
Returns full path of output binary data

Returns full path of output binary data

Return type str

class Modules.Base.**HomogenizationModuleBaseClass**(*program*, *parameters*, *baseName*)
Bases: *Modules.Base.ModuleBaseClass*

Creates a base class for the homogenization modules containing common methods and attributes

A base homogenization module class is implemented here, inheriting from the module base class to provide a framework containing required methods and attributes for the homogenization modules to inherit. The module class contains methods pertaining to I/O routines associated with the module so that each module that is written behaves in a consistent manner and to avoid reimplementation of certain methods.

type
str – Type of module

inputFileName()
Gets full path of input binary data

Returns full path of input binary data

Return type str

outputFileName()
Returns full path of output binary data

Returns full path of output binary data

Return type str

class Modules.Base.**ModuleBaseClass**(*program*, *baseName*, *parameters={}*, *suppressText=False*, *suppressErrors=True*)
Bases: object

Creates a base class containing common module methods and attributes

A base module class is implemented here to provide a framework containing required methods and attributes for the MOUSE modules to inherit. The module class contains methods pertaining to I/O routines associated with the module so that each module that is written behaves in a consistent manner and to avoid reimplementation of certain methods.

program
str – String containing name of module software executable file.

parameters
dict – Dictionary of command line parameters as keys and corresponding arguments as entries

suppressText
bool – Suppreses text output from modules if True

suppressErrors
bool – Suppress error output from modules if True

baseName
str – Name of model input file

binaryDirectory
str – Directory in which MOUSE binary data is located

textDirectory
str – Directory in which MOUSE text data is located

inputDirectory
str – Directory in which MOUSE input data is located

outputDirectory
str – Directory in which MOUSE output data is located

clearScreen()
Clears all text from the console.

Returns: None: Clears all text from the console

commandLineArguments()
converts the parameters dictionary to a string which can be passed to the command line when running the specified program.

Returns string to be passed to command line

Return type str

loadData()
Loads module data from binary using the pickle serialization module

Parameters **data** (*any*) – Module data to be serialized and stored in file

Returns serialized data in binary file in specified binaryDirectory

Return type None

printDone()
Prints 'Done' to console.

Note: It is recommended that this method be used in conjunction with printStatus()

Parameters **status** (*str*) – status to be printed to console

Returns 'Done' printed to the console

Return type None

printErrors(*error*)
Prints error to console if not suppressed

Note: All errors caught should be routed through this function. Using this function allows for easy suppression and piping of output.

Parameters **error** (*str*) – error to be printed to console

Returns error printed to the console

Return type None

printSection(*section*)
Prints a section name to console.

Sections are displayed alligned to the left side of the console.

Parameters **section** (*str*) – section name to be printed to console

Returns section name printed to the console

Return type None

printStatus(*status*)
Prints a status to console.

Statuses are displayed proceeding a tab and are follwed by ellipses with no new line character at the end of the print line.

Note: The no new line character at the end of the print line allows the printDone() method to print 'Done' at the end of the ellipses after some arbitrary code execution. It is recommended that these two methods always be used together

Parameters **status** (*str*) – status to be printed to console

Returns status printed to the console

Return type None

printText(*text*, *end='\n'*)
Prints text to console if not suppressed

Note: All text printed to the console should be routed through this function rather than using the built-in print() function. Using this function allows for easy suppression and piping of output.

Todo

If text suppression is on, route output to file.

Parameters

- **text** (*str*) – text to be printed to console
- **end** (*str, optional*) – character to be appended to end of print line

Returns text printed to the console

Return type None

printTitle(*title*)
Prints a title to console.

Titles are displayed with horizontal lines printed above and below the text and are alligned with the left side of the console.

Parameters **title** (*str*) – title to be printed to console

Returns title printed to the console

Return type None

run()
runs specified program with specified parameters

Returns runs specified program with specified parameters

Return type None

saveData(*data*)
Saves module data as binary using the pickle serialization module

Parameters **data** (*any*) – Module data to be serialized and stored in file

Returns serialized data in binary file in specified binaryDirectory

Return type None

updateParameters(*parameters*)
Updates the parameter attribute so that the modul can be run with a different parameter set without being re-instantiated

Parameters **parameters** (*dict*) – dictionary of new parameters

Returns updates the parameter attribute

Return type None

class Modules.Base.**ParameterEstimationModuleBaseClass**(*program*, *parameters*, *baseName*)
Bases: *Modules.Base.ModuleBaseClass*

Creates a base class for the parameter estimation modules containing common methods and attributes

A base parameter estimation module class is implemented here, inheriting from the module base class to provide a framework containing required methods and attributes for the parameter estimation modules to inherit. The module class contains methods pertaining to I/O routines associated with the module so that each module that is written behaves in a consistent manner and to avoid reimplementation of certain methods.

type
str – Type of module

inputFileName()
Returns full path of input binary data

Returns full path of input binary data

Return type str

outputFileName()
Returns full path of output binary data

Returns full path of output binary data

Return type str

CHAPTER

THREE

HODS REFERENCE MANUAL

3.1 Modules.HODS package

3.1.1 Submodules

3.1.2 Modules.HODS.HODS module

class Modules.HODS.HODS.**DataSet**(*fileName*)

Bases: object

blocksWithContacts(*blocks*, *contacts*)

blocksWithCorners(*blocks*, *corners*)

contactsBetweenBlocks(*blocks1*, *blocks2*)

contactsOnBlocks(*blocks*)

cornerX(*corners*, *time*)

cornerY(*corners*, *time*)

cornersOnBlocks(*blocks*)

cornersOnContacts(*contacts*)

limits()

parseDataFile(*fileName*)

zoneS11(*zones*, *time*)

zoneS12(*zones*, *time*)

zoneS22(*zones*, *time*)

zoneS33(*zones*, *time*)

zonesInBlocks(*blocks*)

class Modules.HODS.HODS.**Homogenize**(*centre*, *radius*, *fileName*)

Bases: Modules.HODS.HODS.DataSet

blocksInsideBoundary()

blocksOnBoundary()

blocksOutsideBoundary()

calculateHomogenizationParameters()

contactsInsideBoundary()

contactsOutsideBoundary()

cornersInsideBoundary()

cornersOutsideBoundary()

duplicateCorners(*corners*, *blocks*)

orderBlocks(*blocks*, *relaventContacts*)

orderCorners(*orderedBlocks*, *corners*)

singleElementCorners()

strain()

stress()

time()

class Modules.HODS.HODS.**common**
Bases: object

angle(*x1*, *y1*, *x2*, *y2*)

area(*p*)

listIntersection(*a*, *b*)

segments(*p*)

triangleArea(*gp*)

3.1.3 Module contents

CHAPTER

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PYTHON MODULE INDEX

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