

Dad-Son Problem

To solve the problem, we have to create two semaphores.

```
/* STUDENT SOLUTION BEGIN */  
int mutex, roomToAccess;  
mutex=semget(IPC_PRIVATE,1,PERMS | IPC_CREAT);  
roomToAccess=semget(IPC_PRIVATE,1,PERMS | IPC_CREAT);  
sem_create(mutex, 1);  
sem_create(roomToAccess, N_Att);  
/* STUDENT SOLUTION END */
```

Then we perform the following before entering critical section and before leaving critical section.

```
P(roomToAccess);  
P(mutex);  
{ CS }  
V(mutex);  
V(roomToAccess);
```

This works because Dad / Son1 / Son2 must wait until there is room to access and mutex is positive again. The screenshot below shows when $N = 1$ (Dad deposits once). Dad is producer, and sons are consumers.

```
yeukhon@yeukhon-P5E-VM-D0:~/ccny-operating-system/dad-son$ ./bank  
Dad's Pid: 5009  
Dear old dad wants to deposit some money.  
Dear old dad reads balance. Available Balance: 100  
Second Son's Pid: 5011  
First Son's Pid: 5010  
Dear old dad writes new balance: 160  
Dear old dad is done doing update.  
child(pid = 5009) exited with the status 0.  
Poor SON_2 wants to withdraw money.  
Poor SON_2 reads balance. Available Balance: 160  
Poor SON_2 write new balance: 140  
poor SON_2 done doing update.  
3  
Poor SON_1 wants to withdraw money.  
Poor SON_1 reads balance. Available Balance: 140  
Poor SON_1 write new balance: 120  
poor SON_1 done doing update.  
2  
Poor SON_2 wants to withdraw money.  
Poor SON_2 reads balance. Available Balance: 120  
Poor SON_2 write new balance: 100  
poor SON_2 done doing update.  
1  
child(pid = 5010) exited with the status 0.
```

Here is the screenshot when $N = 3$ (dad deposits three times, but keeps max attempt = 3 for sons).

```
yeukhon@yeukhon-P5E-VM-D0:~/ccny-operating-system/dad-son$ ./bank
Dad's Pid: 5029
Dear old dad wants to deposit some money.
Dear old dad reads balance. Available Balance: 100
Second Son's Pid: 5031
First Son's Pid: 5030
Dear old dad writes new balance: 160
Dear old dad is done doing update.
Poor SON_2 wants to withdraw money.
Poor SON_2 reads balance. Available Balance: 160
Poor SON_2 write new balance: 140
poor SON_2 done doing update.
3
Poor SON_1 wants to withdraw money.
Poor SON_1 reads balance. Available Balance: 140
Poor SON_1 write new balance: 120
poor SON_1 done doing update.
2
Dear old dad wants to deposit some money.
Dear old dad reads balance. Available Balance: 120
Dear old dad writes new balance: 180
Dear old dad is done doing update.
Poor SON_2 wants to withdraw money.
Poor SON_2 reads balance. Available Balance: 180
Poor SON_2 write new balance: 160
poor SON_2 done doing update.
1
Dear old dad wants to deposit some money.
child(pid = 5030) exited with the status 0.
Dear old dad reads balance. Available Balance: 160
Dear old dad writes new balance: 220
Dear old dad is done doing update.
child(pid = 5029) exited with the status 0.
```

```

#include <stdio.h>
#include <stdlib.h>
#include "sem.h"

#define CHILD          0          /* Return value of child proc from
fork call */
#define TRUE          0
#define FALSE        1
#define PERMS        0666
FILE *fp1, *fp2, *fp3, *fp4;    /* File Pointers */

main()
{
    int pid;                    // Process ID after fork call
    int i;                      // Loop index
    int N;                      // Number of times dad does update
    int N_Att = 3;              // Number of time sons allowed to do update
    int status;                 // Exit status of child process
    int bal1, bal2;             // Balance read by processes
    int flag, flag1;            // End of loop variables

    /* STUDENT SOLUTION BEGIN */
    int mutex, roomToAccess;
    mutex=semget(IPC_PRIVATE,1,PERMS | IPC_CREAT);
    roomToAccess=semget(IPC_PRIVATE,1,PERMS | IPC_CREAT);
    sem_create(mutex, 1);
    sem_create(roomToAccess, N_Att);
    /* STUDENT SOLUTION END */

    //Initialize the file balance to be $100
    fp1 = fopen("balance", "w");
    bal1 = 100;
    fprintf(fp1, "%d\n", bal1);
    fclose(fp1);

    //Initialize the number of attempts to be 20
    fp4 = fopen("attempt", "w");
    N_Att = 3;
    fprintf(fp4, "%d\n", N_Att);
    fclose(fp4);

    //Create child processes that will do the updates
    if ((pid = fork()) == -1)
    {
        //fork failed!
        perror("fork");
        exit(1);
    }

    if (pid == CHILD)
    {
        //First Child Process. Dear old dad tries to do some updates.
        printf("Dad's Pid: %d\n", getpid());
        N=1;
        for(i=1; i<=N; i++)
        {
            /* STUDENT SOLUTION BEGIN */

```

```

P(roomToAccess);
P(mutex);
/* STUDENT SOLUTION END */

printf("Dear old dad wants to deposit some money.\n");
fp1 = fopen("balance", "r+");
fscanf(fp1, "%d", &bal2);
printf("Dear old dad reads balance. Available Balance: %d \n", bal2);

//Dad has to think (0-14 sec) if his SON is really worth it
sleep(rand()%2);
fseek(fp1,0L,0);
bal2 += 60;
printf("Dear old dad writes new balance: %d \n", bal2);
fprintf(fp1, "%d \n", bal2);
fclose(fp1);

printf("Dear old dad is done doing update. \n");
sleep(rand()%2); /* Go have coffee for 0-4 sec. */

/* STUDENT SOLUTION BEGIN */
V(mutex);
V(roomToAccess);
/* STUDENT SOLUTION END */

}
}

else
{
    //Parent Process. Fork off another child process.
    if ((pid = fork()) == -1)
    {
        //Fork failed!
        perror("fork");
        exit(1);
    }
    if (pid == CHILD)
    {
        printf("First Son's Pid: %d\n",getpid());
        //Second child process. First poor SON tries to do updates.
        flag = FALSE;
        while(flag == FALSE)
        {

            /* STUDENT SOLUTION BEGIN */
            P(roomToAccess);
            P(mutex);
            /* STUDENT SOLUTION END */

            fp3 = fopen("attempt" , "r+");
            fscanf(fp3, "%d", &N_Att);
            if(N_Att == 0)
            {
                fclose(fp3);
                flag = TRUE;
            }
            else

```

```

    {
        printf("Poor SON_1 wants to withdraw money.\n");
        fp2 = fopen("balance", "r+");
        fscanf(fp2, "%d", &bal2);
        printf("Poor SON_1 reads balance. Available Balance: %d \n",
bal2);

        if (bal2 == 0)
        {
            fclose(fp2);
            fclose(fp3);
        }
        else
        {
            sleep(rand()%5);
            fseek(fp2, 0L, 0);
            bal2 -= 20;
            printf("Poor SON_1 write new balance: %d \n", bal2);
            fprintf(fp2, "%d\n", bal2);
            fclose(fp2);
            printf("poor SON_1 done doing update.\n");
            printf("%d\n", N_Att);
            fseek(fp3, 0L, 0);
            N_Att -= 1;
            fprintf(fp3, "%d\n", N_Att);
            fclose(fp3);
        }
    }

    /* STUDENT SOLUTION BEGIN */
    V(mutex);
    V(roomToAccess);
    /* STUDENT SOLUTION END */
}

else
{
    //Parent Process. Fork off one more child process.
    if ((pid = fork()) == -1)
    {
        //fork failed!
        perror("fork");
        exit(1);
    }
    if (pid == CHILD)
    {
        printf("Second Son's Pid: %d\n", getpid());
        //Third child process. Second poor SON tries to do updates.
        flag1 = FALSE;
        while(flag1 == FALSE)
        {
            /* STUDENT SOLUTION BEGIN */
            P(roomToAccess);
            P(mutex);
            /* STUDENT SOLUTION END */

            fp3 = fopen("attempt" , "r+");

```

```

        fscanf(fp3, "%d", &N_Att);
        if(N_Att == 0)
        {
            fclose(fp3);
            flag = TRUE;
        }
        else
        {
            printf("Poor SON_2 wants to withdraw money.\n");
            fp2 = fopen("balance", "r+");
            fscanf(fp2, "%d", &bal2);
            printf("Poor SON_2 reads balance. Available Balance: %d \n",
bal2);

            if (bal2 == 0)
            {
                fclose(fp2);
                fclose(fp3);
            }
            else
            {
                sleep(rand()%2);
                fseek(fp2, 0L, 0);
                bal2 -= 20;
                printf("Poor SON_2 write new balance: %d \n", bal2);
                fprintf(fp2, "%d\n", bal2);
                fclose(fp2);

                printf("poor SON_2 done doing update.\n");
                printf("%d\n", N_Att);
                fseek(fp3, 0L, 0);
                N_Att -= 1;
                fprintf(fp3, "%d\n", N_Att);
                fclose(fp3);
            }
        }
        /* STUDENT SOLUTION BEGIN */
        V(mutex);
        V(roomToAccess);
        /* STUDENT SOLUTION END */
    }
    else
    {
        //Now parent process waits for the child processes to finish
        pid = wait(&status);
        printf("child(pid = %d) exited with the status %d. \n", pid,
status);

        pid = wait(&status);
        printf("child(pid = %d) exited with the status %d. \n", pid,
status);

        pid = wait(&status);
        printf("child(pid = %d) exited with the status %d. \n", pid,
status);
    }
    exit(0);
}

```

```
        exit(0);  
    }  
    exit(0);  
}
```