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CSC310 Assignment 1 instructions

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Our implementation of Conway's game of life, gameoflife.py, takes in 3 arguments. The order of these arguments is as follows:

1-   Rows: The number of rows to be generated in the game board

2-   Columns: The number of columns to be generated in the game board.

3-   Generations: The number of generations to run Conway's game of life. An output is produced to the terminal screen for each generation run.

A simple use case for a windows terminal:

py gameoflife.py 20 40 5

The above statement run in a windows terminal would produce output to that terminal of a 20 x 40 board size for randomly generated Conway's game of life.

If the user does not pass all the required arguments when running the program, an error message will be prompted on the terminal specifying what arguments to pass and the order.