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package es.uma.processimage;

import android.graphics.Bitmap;
import android.graphics.Color;

public class FiltroAzul implements FiltroImagen {

    public void filtra(Bitmap imagen) {
        int fWidth  = imagen.getWidth();
        int fHeight = imagen.getHeight();

        for (int x = 0; x < fWidth ; x++) {
            for (int y = 0; y < fHeight; y++) {
                int azul = Color.blue(imagen.getPixel(x, y));
                imagen.setPixel(x, y, Color.rgb(0,0,azul));
            }
        }
    }
}
```