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processImage.java

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  FiltroAzul.java
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package es.uma.processimage;
import android.graphics.Bitmap;
import android.graphics.Color;
public class FiltroAzul implements FiltroImagen {
       public void filtra(Bitmap imagen) {
               int fWidth = imagen.getWidth();
               int fHeight = imagen.getHeight();
               for (int x = 0; x < fWidth ; x++) {
                      for (int y = 0; y < fHeight; y++) {
                              int azul = Color.blue(imagen.getPixel(x, y));
                              imagen.setPixel(x, y, Color.rgb(0,0,azul));
FiltroAzulPorRojo.java
package es.uma.processimage;
import android.graphics.Bitmap;
import android.graphics.Color;
public class FiltroAzulPorRojo implements FiltroImagen {
       public void filtra(Bitmap imagen) {
               int fWidth = imagen.getWidth();
               int fHeight = imagen.getHeight();
               for (int x = 0; x < fWidth; x++) {
                      for (int y = 0; y < fHeight; y++) {
                              int pixel = imagen.getPixel(x, y);
                              int rojo = Color.red(pixel);
                              int verde = Color.green(pixel);
                              int azul = Color.blue(pixel);
                              imagen.setPixel(x, y, Color.rgb(azul, verde, rojo));
FiltroImagen.java
package es.uma.processimage;
import android.graphics.Bitmap;
public interface FiltroImagen {
       void filtra(Bitmap im);
FiltroMatriz.java
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package es.uma.processimage;
import android.graphics.Bitmap;
import android.graphics.Color;
public class FiltroMatriz implements FiltroImagen {
   private int dimension;
   private float[] mascara;
   public FiltroMatriz(int d, float[] mas) {
       dimension = d;
        mascara = mas:
   public int pixelgris(Bitmap b, int x, int y) {
        int pixel = b.getPixel(x, y);
        return (Color.red(pixel) + Color.green(pixel) + Color.blue(pixel))/3;
   public void filtra(Bitmap image) {
          Kernel kernel = new Kernel (dimension, dimension, mascara):
//
          BufferedImageOp bright = new ConvolveOp(kernel);
11
          BufferedImage convolvedImage = bright.filter(image, null);
        int width=image.getWidth();
        int height=image.getHeight();
        float fcolor:
        int color;
        // recorre la imagen excepto los bordes
        for (int x=1; x < width -1; x++) {
            for(int y=1; y < height - 1;y++){</pre>
                fcolor = mascara[0] * (pixelgris(image, x-1, y-1) &0xff) +
                        mascara[1] * (pixelgris(image,x-1,y)&0xff) +
                        mascara[2] * (pixelgris(image,x-1,y+1)&0xff) +
                        mascara[3] * (pixelgris(image,x,y-1)&0xff) +
                        mascara[4] * (pixelgris(image,x,y)&0xff) +
                        mascara[5] * (pixelgris(image,x,y+1)&0xff) +
                        mascara[6] * (pixelgris(image,x+1,y-1)&0xff) +
                        mascara[7] * (pixelgris(image,x+1,y)&0xff) +
                        mascara[8] * (pixelgris(image, x+1, y+1) & 0xff);
                color = fcolor>255? 255 : fcolor<0 ? 0 : Math.round(fcolor);</pre>
                // asigna el mismo color en RGB y valor alfa a 1
                image.setPixel(x,y,0xff000000) | (color << 16) | (color << 8) | color);
   public static FiltroMatriz creaFiltroMedia() {
        float[] mascara =
                {1.0f / 9.0f, 1.0f / 9.0f, 1.0f / 9.0f,
                        1.0f / 9.0f, 1.0f / 9.0f, 1.0f / 9.0f,
                        1.0f / 9.0f, 1.0f / 9.0f, 1.0f / 9.0f};
        return new FiltroMatriz(3, mascara);
   public static FiltroMatriz creaFiltroBordes() {
        float[] mascara = {-1.0f, -1.0f, -1.0f,
                -1.0f , 9.0f, -1.0f ,
                -1.0f , -1.0f , -1.0f};
```

```
return new FiltroMatriz(3, mascara);
   public static FiltroMatriz creaFiltroEnfoque() {
       float[] mascara = {0f, -1.0f, 0f,
               -1.0f , 5.0f, -1.0f ,
               Of , -1.0f , Of};
       return new FiltroMatriz(3, mascara);
FiltroMedia.java
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package es.uma.processimage;
import android.graphics.Bitmap;
import android.graphics.Color;
public class FiltroMedia implements FiltroImagen {
       public void filtra(Bitmap imagen) {
               int fWidth = imagen.getWidth();
               int fHeight = imagen.getHeight();
               for (int x = 0; x < fWidth; x++) {
                       for (int y = 0; y < fHeight; y++) {
                              int pixel = imagen.getPixel(x, y);
                              int rojo = Color.red(pixel);
                              int verde = Color.green(pixel);
                              int azul = Color.blue(pixel);
                              int media = (rojo + verde + azul)/3;
                              imagen.setPixel(x, y, Color.rgb(media, media, media));
FiltroStereograma.java
package es.uma.processimage;
import android.graphics.Bitmap;
import android.graphics.Color;
import java.util.Random;
public class FiltroStereograma implements FiltroImagen {
       protected int tamTrama;
       protected int maxCapa;
       static final int TAM TRAMA = 60;
       static final int MAX CAPA = 16;
       static final Random aleatorio = new Random();
       public FiltroStereograma() {
               this (TAM TRAMA, MAX CAPA);
       public FiltroStereograma( int tamTrama, int capas) {
               this.tamTrama = tamTrama;
               this.maxCapa = capas;
```

```
public void filtra(Bitmap imagen) {
                int fWidth = imagen.getWidth();
                int fHeight = imagen.getHeight();
                // Creamos una trama inicial a la izquierda
                for (int x = 0; x < tamTrama; x++) {
                        for (int y = 0; y < fHeight; y++) {
                                imagen.setPixel(x, y, Color.rgb(aleatorio.nextInt(256),aleat
orio.nextInt(256),aleatorio.nextInt(256)));
                // Completamos siguiendo el algoritmo
                for (int x = tamTrama ; x < fWidth ; x++) {</pre>
                        for (int y = 0; y < fHeight; y++) {
                                int altura = (255 - Color.blue(imagen.getPixel(x,y))) / (255
/ maxCapa);
                                imagen.setPixel(x, y, imagen.getPixel(x - tamTrama + altura,
v));
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 MainActivity.java
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package es.uma.processimage;
import android.Manifest;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.net.Uri;
import android.os.Bundle;
import android.os.Environment;
import android.provider.MediaStore;
import android.support.annotation.NonNull;
import android.support.v4.app.ActivityCompat;
import android.support.v4.content.ContextCompat;
import android.support.v4.content.FileProvider;
import android.support.v7.app.AppCompatActivity;
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
import android.widget.Toast;
import java.io.File;
import java.io.IOException;
import java.text.SimpleDateFormat;
import java.util.Date;
import java.util.Locale;
public class MainActivity extends AppCompatActivity {
   private Button button;
   private ImageView iv1;
   private ImageView iv2;
```

processImage.java

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public static final int REQUEST_IMAGE = 100;
   public static final int REQUEST PERMISSION = 200;
   private String imageFilePath = "";
   @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
       button = findViewById(R.id.button);
        iv1 = findViewById(R.id.image1);
        iv2 = findViewById(R.id.image2);
        if (ContextCompat.checkSelfPermission(this, Manifest.permission.WRITE EXTERNAL STORA
GE) !=
                PackageManager.PERMISSION_GRANTED) {
            ActivityCompat.requestPermissions(this, new String[] {Manifest.permission.WRITE
EXTERNAL STORAGE }.
                    REQUEST_PERMISSION);
        button.setOnClickListener(new View.OnClickListener() {
            public void onClick(View view) {
                openCameraIntent();
        });
   private void openCameraIntent() {
        Intent pictureIntent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
        if (pictureIntent.resolveActivity(getPackageManager()) != null) {
            File photoFile = null;
            try {
                photoFile = createImageFile();
            catch (IOException e) {
                e.printStackTrace();
                return;
            Uri photoUri = FileProvider.qetUriForFile(this, getPackageName() +".provider", p
hotoFile);
            pictureIntent.putExtra(MediaStore.EXTRA_OUTPUT, photoUri);
            startActivityForResult(pictureIntent, REQUEST_IMAGE);
   public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions, @
NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions, grantResults);
        if (requestCode == REOUEST PERMISSION && grantResults.length > 0) {
            if (grantResults[0] == PackageManager.PERMISSION GRANTED) {
                Toast.makeText(this, "Thanks for granting Permission", Toast.LENGTH SHORT).s
how();
   @Override
```

```
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
       super.onActivityResult(requestCode, resultCode, data);
       if (requestCode == REQUEST_IMAGE) {
           if (resultCode == RESULT OK) {
               iv1.setImageURI(Uri.parse(imageFilePath));
               Log.i("Rafa", "File name: "+imageFilePath);
               processImage();
           else if (resultCode == RESULT CANCELED) {
               Toast.makeText(this, "You cancelled the operation", Toast.LENGTH_SHORT).show
();
   public void processImage() {
       BitmapFactory.Options options = new BitmapFactory.Options();
       options.inMutable=true;
       Bitmap bMap = BitmapFactory.decodeFile(imageFilePath,options);
       Log.i("Rafa", "Bitmap config= " + bMap.getConfig());
       Log.i("Rafa", "Bitmap density= " + bMap.getDensity());
       Log.i("Rafa", "Bitmap size= " + bMap.getHeight() +" x "+ bMap.getWidth());
       //FiltroImagen st=new FiltroAzul();
       //FiltroImagen st=new FiltroStereograma();
       //FiltroImagen st=new FiltroAzulPorRojo();
       //FiltroImagen st=new FiltroMedia();
       FiltroImagen st= FiltroMatriz.creaFiltroMedia();
       //Bitmap newbMap = bMap.copy(Bitmap.Config.ARGB 8888,true);
       st.filtra(bMap);
       iv2.setImageBitmap(bMap);
   private File createImageFile() throws IOException{
       String timeStamp = new SimpleDateFormat("yyyyMMdd_HHmmss", Locale.getDefault()).form
at (new Date());
       String imageFileName = "IMG_" + timeStamp + "_";
       File storageDir = getExternalFilesDir(Environment.DIRECTORY_PICTURES);
       File image = File.createTempFile(imageFileName, ".jpg", storageDir);
       imageFilePath = image.getAbsolutePath();
        return image;
```