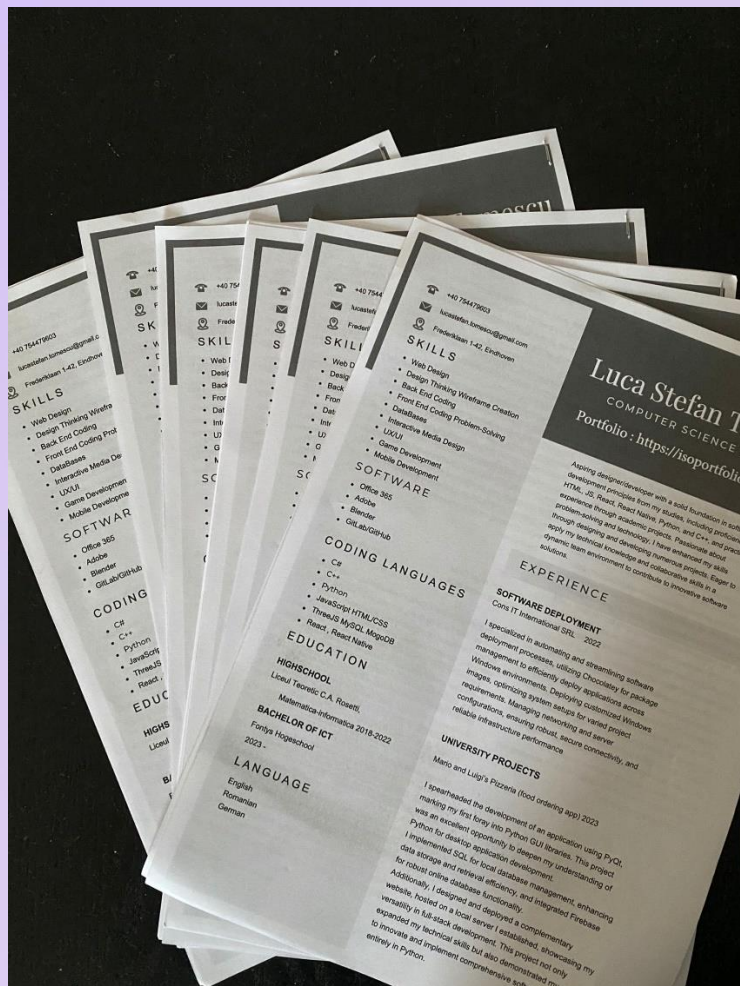


4. CV iterations & Career Day

Intro

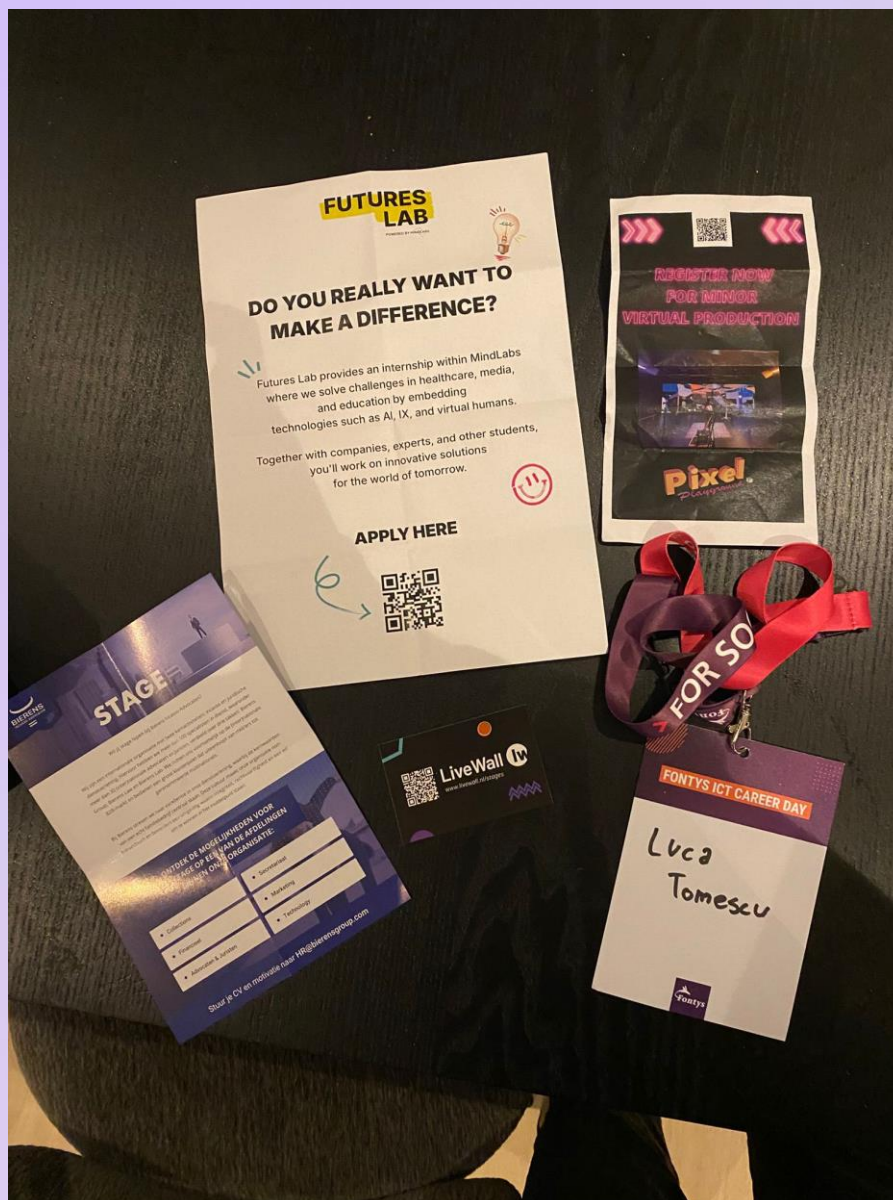
Since next semester I have to do my internship, I wanted to prepare my CV for Career Day and get some proper feedback on it. I didn't really know how to start or how a good CV should look, so I laid out my first version with my work experience, most of my university projects, and finally the work I did for Holleman (web design/development).

Once my CV was ready, I printed a few copies thinking I might hand them out during Career Day. Luckily, I didn't, and instead I just collected flyers from different companies I talked to, which ended up helping me understand more about what I actually want.




Process & Feedback

One of the companies that seemed the most interesting to me was LiveWall. They explained that they make interactive and playful digital experiences, like the small mini-games or interactive elements inside apps (for example the McDonald's app). That felt really creative and fun to me. Another interesting place was FutureLab, which seemed super open to experimentation. Someone there even showed a project he built himself: a 3D park playground for kids using special devices to interact with it. It showed me they value creativity and trying new technologies, which matches a lot with what I like doing.



A couple of days later I saw an announcement on the Internship Canvas that there would be a Q&A session the next week. Wanting to prepare for it, I started exploring Canvas for extra resources and found a CV checklist. Reading through it, I immediately noticed a lot of mistakes in my CV. So I started iterating. Using the example CV and the rules from the checklist, I made a much cleaner version. I also submitted it through the special CV-check link.



CONTACT

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Eindhoven

<https://isoportfolio.vercel.app>

<https://www.linkedin.com>

EDUCATION

2023 -
FONTYS HOGESCHOOL

- Bachelor of ICT
- Specialisation: Media Design - Media Creation

2018-2022
LICEUL TEORETIC C.A. ROSETTI

- Mathematics-Informatics

SKILLS

- Programming: C#, C++, Python, JavaScript, TypeScript, SQL
- Frameworks & Libraries: React, React Native, Node.js/Express, Three.js, MongoDB/Mongoose, Firebase, PyQt
- Tools & Design: Git/GitHub, Figma, Adobe (Photoshop/Illustrator), Blender, Office 365, Trello, Strapi, Railway

LANGUAGES

- English - fluent, daily use
- Romanian - native
- German - conversational

LUCA STEFAN TOMESCU

COMPUTER SCIENCE STUDENT

PORTFOLIO:
[HTTPS://ISOPORTFOLIO.VERCEL.APP/](https://isoportfolio.vercel.app/)

PROFILE

Aspiring full-stack developer with experience building React and Python applications, from UI/UX design to deployment. Comfortable working in JS/TS, React, Node.js, and Python, with hands-on practice in databases (MongoDB, SQL) and modern tooling (Git, Docker, CI/CD). I enjoy translating user needs into intuitive interfaces and robust back-ends, and collaborating in small, fast-moving teams.

WORK EXPERIENCE

Holleman

October 2025 - Present

Mobile App Developer - React Native

- Developing a React Native mobile application for Holleman drivers and leadership to monitor transport routes for wind turbines and other heavy loads.
- Implementing route-based speed-limit alerts with audible alarms (e.g. 30 km/h with 15 km/h in curves, 60 km/h on other segments) to improve safety and compliance.
- Working with GeoJSON route data, transforming it into reusable JavaScript structures and building calculators to detect curves and define speed zones.
- Collaborating with stakeholders (drivers and management) to refine requirements, UX flows, and edge cases based on real-world usage.

Holleman

August 2025 - October 2025

Website & Admin Portal Redesign - React & Strapi

- Designed and prototyped a new digital platform based on stakeholder input, ensuring the UX aligned with Holleman's goals and usability expectations.
- Converted validated prototypes into a responsive website and dynamic admin interface using React for the frontend and Strapi as the headless CMS.
- Built an intuitive admin panel that allows non-technical stakeholders to update and manage live site content independently.
- Deployed both the website and admin panel on Railway, configuring a stable and efficient deployment process from testing to production.
- Translated user requirements into a fully functioning digital product, strengthening skills in UI/UX design, frontend development, and stakeholder collaboration.
- Live: <https://holleman.vercel.app/>

IMA Projects - Refuture

2024-2025 University Project

Web Application (Development project, React/Node.js)

- Built a full-stack web app for refugees in the Netherlands, enabling language learning, job searching and document guidance.
- Set up React 19.1 with React Router, reusable functional components and hooks for profile management and navigation.
- Developed Node.js/Express API with MongoDB and JWT authentication (bcrypt), ensuring secure access to user data.
- Wrote advisory reports and user stories based on UX research and stakeholder interviews, turning findings into concrete product improvements.
- Collaborated in a small team via Git (feature branches, pull requests) to keep codebase and deployments organized.

WORK EXPERIENCE ENTRY

Software Deployment

2022

Cons IT International SRL

- Automated software deployment across Windows environments using Chocolatey, reducing manual installation work.
- Deployed and maintained customized Windows images, optimising system setups for different project requirements.
- Assisted with network and server configuration to ensure secure, stable connectivity and reliable infrastructure performance.

UX/ BRANDING PROJECTS

UX Designer

Campaign UX Project, 2024

CZ "Calculate Your Premium" Flow, Hike One Media


- Redesigned the CZ health insurance "Calculate Your Premium" mobile flow, improving clarity, consistency, and accessibility through heuristic evaluation, user testing, and competitor analysis.
- Built and iterated Figma prototypes (alignment, "most popular" button, dual dropdowns), using Trello to manage tasks and integrate user feedback into a more usable, cohesive interface.

Brand Designer


Brand identity project, 2024


Veneman en de Groot

- Developed a complete visual identity for Dutch music duo Veneman en de Groot, evolving from a dive-bar neon look to a "nighttime moonlit" abstract style based on research into lyrics, references, and atmosphere.
- Created moodboards and stylescapes using Photoshop, After Effects, and Blender, iterating with client feedback to deliver a brand that matched their musical and cultural vision.



Hurkmans,Ingrid I.

To:  Tomescu, Luca L-Ş.

 CV-checklist.pdf

182 KB

Hello Luca Stefan,


We have received the resume you sent us to check. I would like to give you some feedback. First of all, you have created a good-looking and complete resume. It is clear, neatly designed, and the text is short and concise, clearly explaining what you have done and what your experience is. The text under the main headings is short and concise. On the other hand, the entire resume does contain a lot of text.

Take another good look at it and check whether everything in it is relevant. If so, then it's fine; if not, you can remove some bullet points.

Overall, it is a good resume that you can use to apply for graduationsprojects and internships

I am also sending you a general checklist for resumes in the attachment. You can use this to go through your resume again yourself. If you have any questions or need any other help, you can always email me again. Good luck finding a suitable internship/graduation project.

Greetings Ingrid Hurkmans




Ingrid Hurkmans
Fontys ICT | team Student+
R10, 4.45 | Eindhoven
T: 08850 73541 | M: 06 13864905
Aanwezig op ma t/m do

Feedback summary:


My CV looked good visually and explained my experience clearly, but it contained too much text. I needed to check which bullet points were relevant and remove the ones that didn't matter.

After this, I also wanted a teacher's feedback so I wouldn't cut the wrong information. The advice I received was similar: I was over-explaining and adding too much detail. Shorter, more focused bullet points would make the CV stronger.

Checkpoint 15 Chris - Portfolio 25-11-2025

**Tomescu, Luca L.Ş.** 4 days ago

I got some feedback, firstly regarding my CV, where I'm overexplaining a bit too much about the work I have/am doing at the moment. I could remove some of the pinpoint details and make the content a bit more concise. Furthermore, I also showcased 2 current template versions I have designed for my documentation, and I should keep in mind to not add too many pointless details like the white sidebar and focus more on the layout and spacing of the actual document.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to achieve the learning outcomes...

Post feedback

With all this information, I refined my CV again. I cleaned up the skills section, moved my latest work experience to the first page, switched everything to reverse chronological order, and added more visual structure to avoid having two blank white pages.

Reflection

Improving my CV taught me a lot about my strengths and weaknesses. My strength is that I always want to show everything I did and explain it properly, but my weakness is that sometimes I add too much information and make things heavier than they need to be. This whole process showed me that being concise is also a skill, especially in a professional context.

I also realised how important feedback is for personal growth. Instead of just assuming my first version was fine, I actively looked for feedback from the CV checker and from a teacher. This helped me see what I could not see on my own, and it made me more confident in the result.

LINK: <https://isoportfolio.vercel.app/pdfs/LSTCVv4.pdf>