

## Deployment

### Background Info - Branch Hierarchy (High to Low)

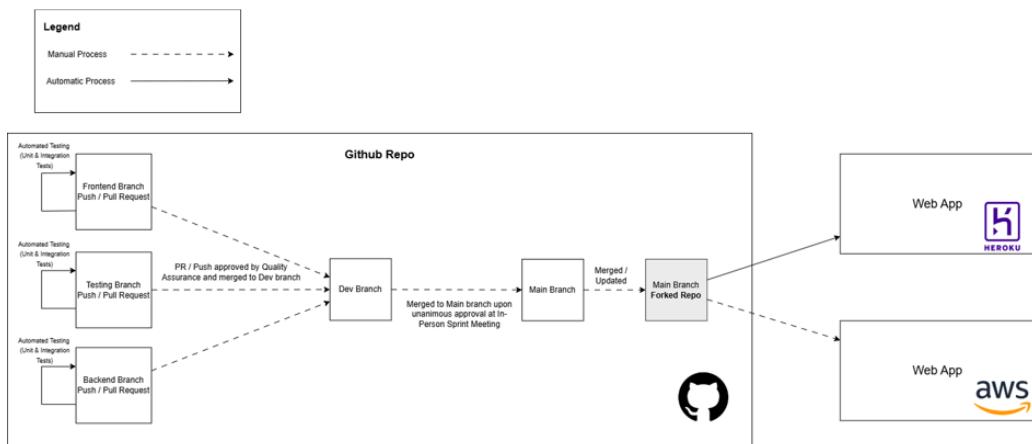
Main → Dev → Frontend | Backend | Testing

---

### Continuous Integration

- To fully grasp our Continuous Deployment pipeline, read through the following workflow with CI
- 
- Developers from different branches (Frontend, Backend, Testing) will work individually or collaboratively in their respective branches on their tasks/features/updates
- When they are done with their updates, the developers will push their updates into their respective work branches
  - In Example: Federico, the testing lead, will be working in testingBranch and/or test-to-dev branch
- The updates will go through a series of test suites, currently consisting of **23** test suites, and a total of **54** tests
  - Unit Tests (Components), Integration Tests (Templates/Pages)
  - The tests will run on every branch on *pushes* and *pull requests*
- The developers will then contact the Quality Assurance developer to check the code, and from here there are two scenarios:
  - ① All tests have passed 
    - the Quality Assurance developer will give another quick review of the update and then push it to the **Dev** branch
  - ② Some tests have failed 
    - the Quality Assurance developer will go through the error logs in Github Actions (where the automated tests are) and identify the problems
      - there is the possibility that there are changes in the base code that is not reflected in the testing code that is causing the <img alt="Red X icon" data-bbox="478 901 495 914/> and not any bugs

- once confirmed, the Quality Assurance developer will either contact the developer responsible of that update if unfixable directly || the Quality Assurance developer will do a quick fix confirmed by the responsible developer || the Quality Assurance developer will note down the fixes needed in the testing cod
- once resorted, the Quality Assurance developer will push the updates into the **Dev** branch
- Unless crowded with waves of updates from different developers from different branches, the Quality Assurance developer will update all other branches with the latest Dev branch updates and ensure that everything is in sync
- If there are any merge conflicts when updating other branches with the latest changes, the Quality Assurance developer will fix it
  - will contact the lead of the respective branch where the conflicts occur if further assistance is needed
- **Main** branch is updated on a fortnightly basis at the end-of-sprint meetings upon unanimous vote from all the team members
  - or on rarer occasions, when a prototype is ready to go AND the update is needed, the Quality Assurance developer has the permission to update the Main branch when appropriate
  - after being approved by the Scrum Master



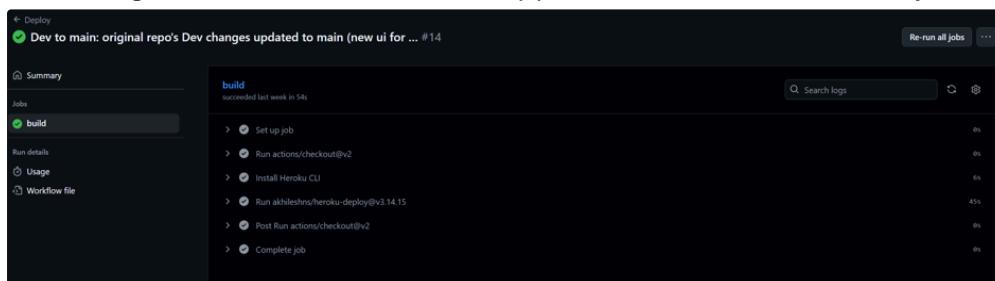
Deployment Pipeline that demonstrates workflow

\*Note\*: Dev branch also undergoes automated testing

# Continuous Deployment

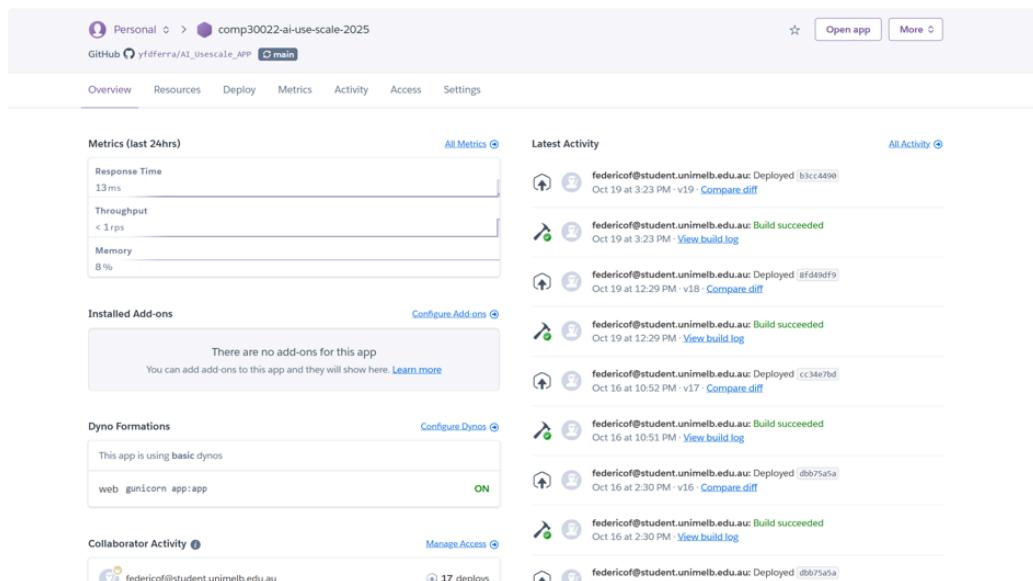
on [Heroku](#)

- The **Main** branch updates happen in a two step process:
  - First, the latest prototype / version the team agrees on is merged/pushed/PR into the **Main** branch
    - (Manual Process, as expected)
  - Then, the Quality Assurance developer updates a forked repository (always up to date with original repository's Main branch)
    - (a small, effortless, extra Manual Process)
      - that keeps everything safe and clean
- Once both **Main** branch have been updated, the automated deployment workflow will run for that it is triggered by any push or pull request from the **Main** branch
- Once the green tick in Github Actions pops out  , the build would have been a success, and the configured (connected) Heroku app will be automated instantly



the build in github actions

- As seen in the image above, the workflow installs Heroku CLI and runs the deployment in Github Actions altogether



The screenshot shows the Heroku dashboard for the app 'comp30022-ai-use-scale-2025'. It includes sections for Overview, Metrics (last 24hrs), Latest Activity, Installed Add-ons, Dyno Formations, and Collaborator Activity. Key metrics shown are Response Time (13ms), Throughput (< 1bps), and Memory (8%). The latest activity shows multiple successful deployments by 'federicof@student.unimelb.edu.au' on Oct 19 and Oct 16. The dyno formation section shows a single 'web' dyno using basic dynos.

Overview page of the connected Heroku App

- It was challenging to configure and deploy on Heroku
- For that our project is a hybrid project with JavaScript in the Frontend and Python in the Backend
- That causes Heroku to be unable to automatically build and deploy
- It took many attempts to successfully configure the builds and workflow for Heroku to finally be able to deploy using Python (with a Frontend build stored into it)
  - First, use Node.js buildpack to build react Frontend
    - 1 | cd client
    - 2 | npm run build
  - Then, use Python buildpack to run the Flask backend
    - 1 | gunicorn app:app
- When it finally did deploy successfully, the deployed version originally only had the Backend, with no UI (only a static view that was originally hardcoded for project start up)
  - the routing had to be adjusted again
  - the constant that stored the base url was updated from:
    - our localhost: <http://localhost:5000>
    - to
    - a nested check to see if the process.env.NODE\_ENV environment variable is changed to “production”
- See  here for the deployed app (version not entirely up to date yet, will be updated again at end of sprint)

 **AI Use-scales**

comp30022-ai-use-scale-2025-3b2430121090.herokuapp.com

on **AWS**

<http://catspin.fun:5173/>

- An alternative to the Heroku app is the AmazonWebServices hosted web app
- The group kept both to allow a freedom of choice, and for each method to serve as a backup for one another
- The AWS method is simpler to set up and to use because it can be done directly via its CLI
  - simple deployment
- But it is not automated, all manual process

