Creating and Displaying Many Products

Info 5001 – Application Modeling and Design

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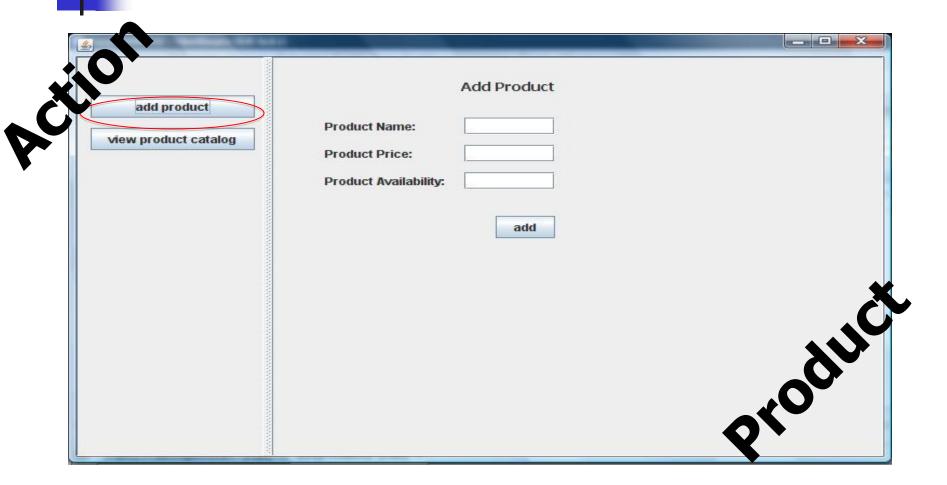
The problem

- Businesses sell products to customers.
- They must organize their products so customers know about them in terms of features, availability, and price.
- Sometimes, new products get added, discontinued, updated, etc.
- Business need software to help them managing their products (product catalog).

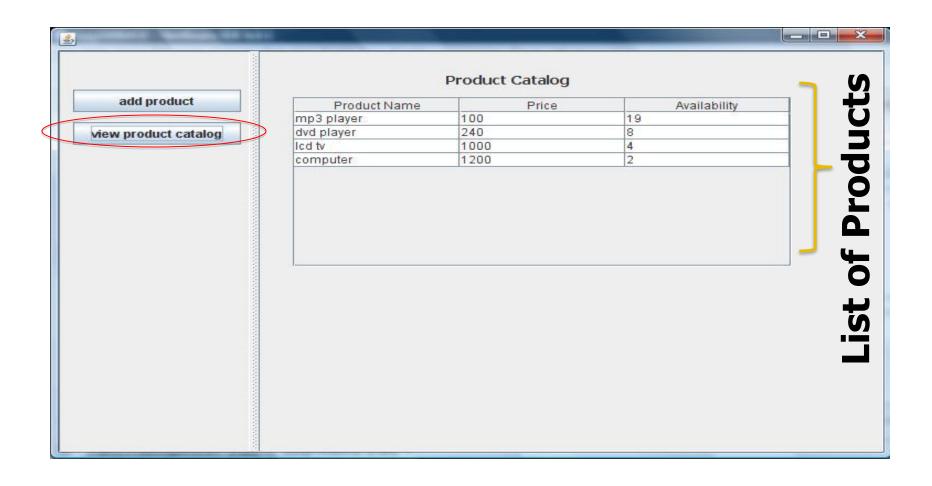
Objective

- Design Principles and their applications
 - Hierarchy –break components down to smaller meaningful pieces (simpler)
 - Modularity Attributes that have difference timelines must be separated
 - Encapsulation
 - Components handle their own data and function
- How to handle group of components

The Application: Add Product



The Application: Browse products

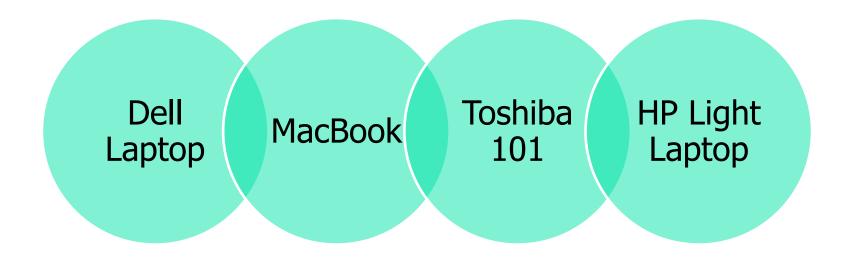




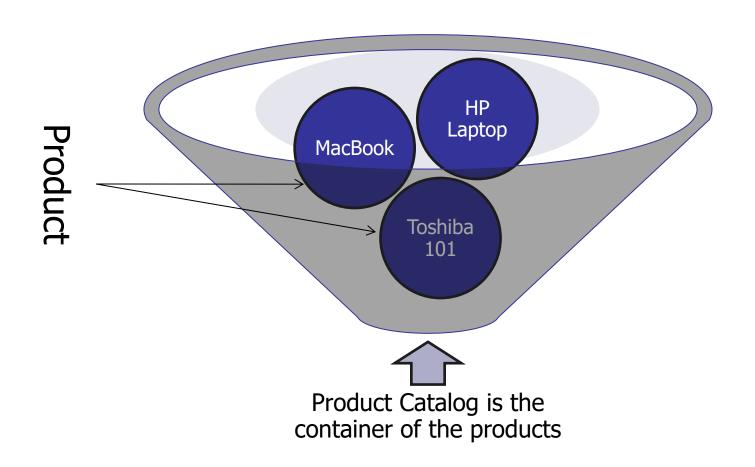
Key Question: How to organize the products?

- We know how to keep track of a single product through a reference variable, but what if we have many products?
- Where to keep the products?
- How find an existing product?
- How to list them?



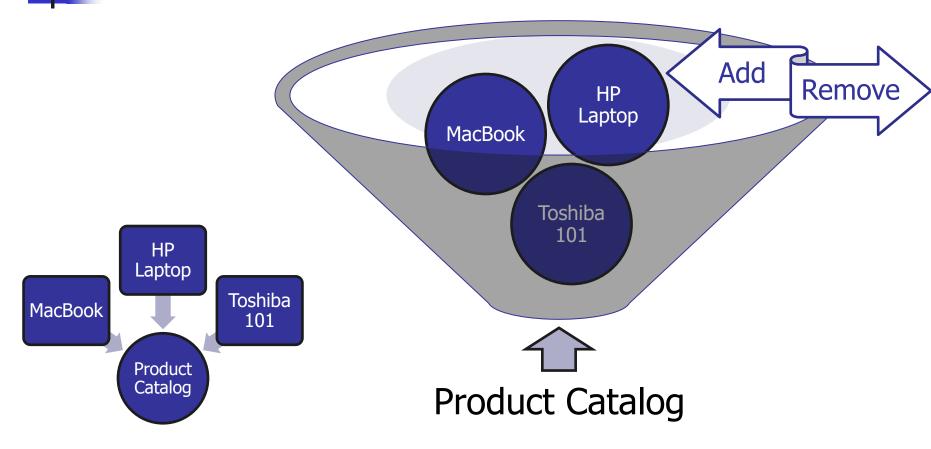


We have a collection of products: The product catalog





Operations on product catalog





So what is the information model for the product catalog?

Is it

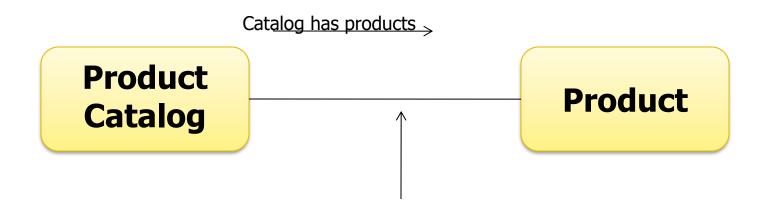
Product Catalog

Or

Product

Product catalog keeps track of products

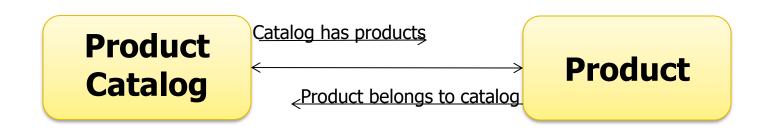
Or



Relationship

Product catalog keeps track of products

Relationship connections give meaning to concepts:



Product catalog keeps track of products (manages products)



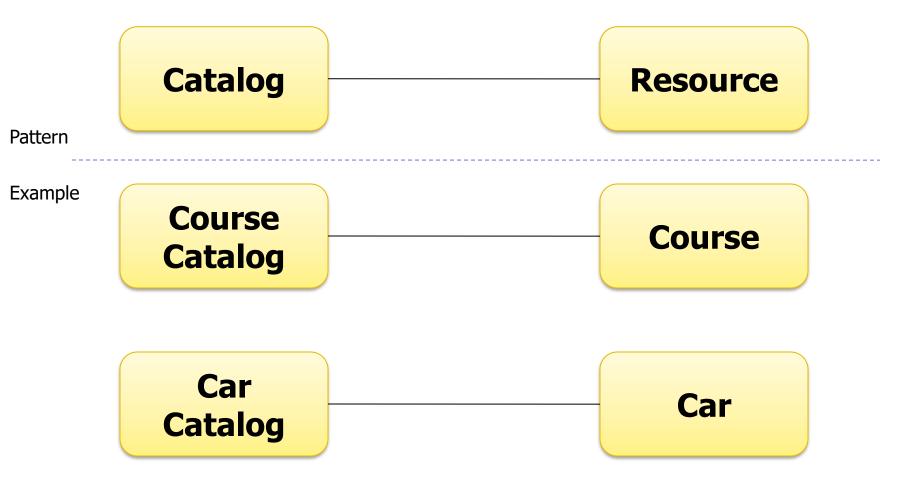
Group specific and does not care about details of individual products: Its <u>responsibilities</u> include:

- 1) Creating new products
- 2) Add a product to the current list
- 3) Find and remove from the list
- 4) Find and update a specific product

Specific to a product like its price, avail, desc, etc.

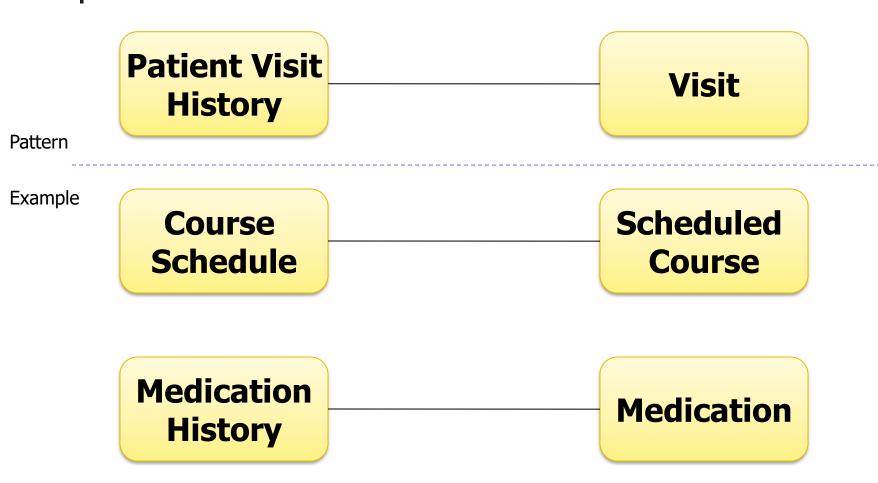


Other Catalog Patterns (AKA factory pattern)





Other Catalog Patterns (AKA factory pattern)



Other Catalog Patterns (AKA

Fleet

pattern)

Aircraft

Pattern

Example

Flight Schedule

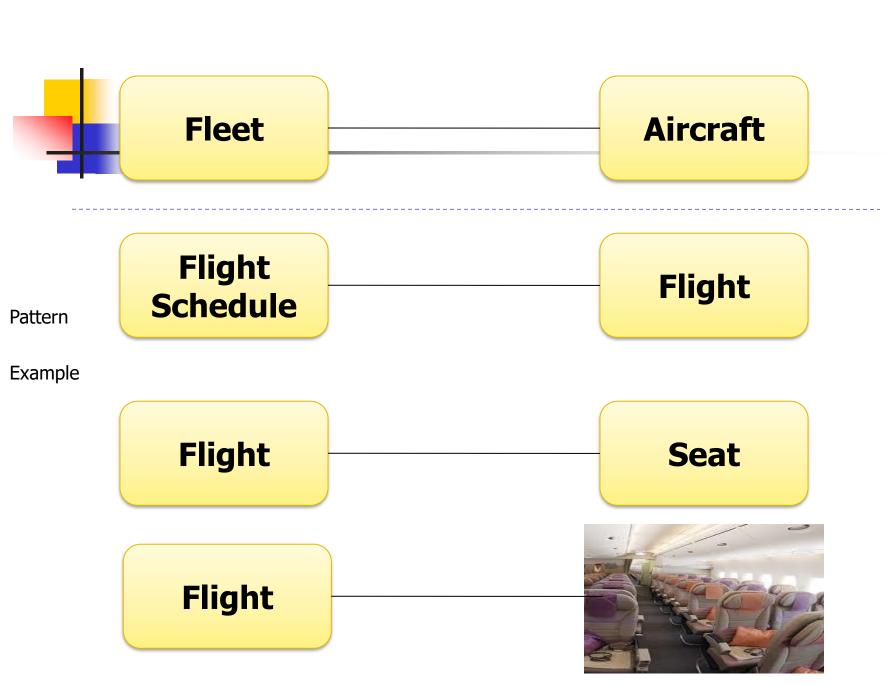
Flight

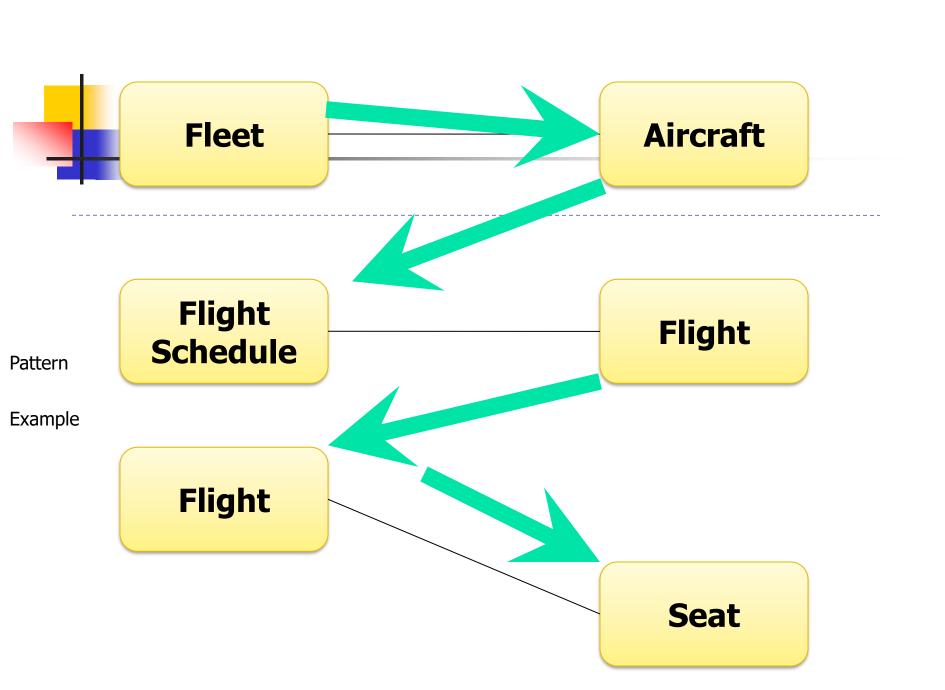
Flight

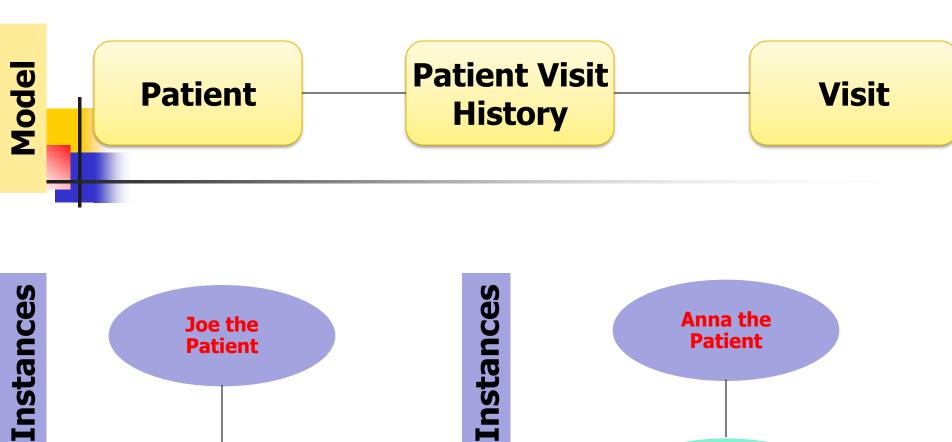
Seat

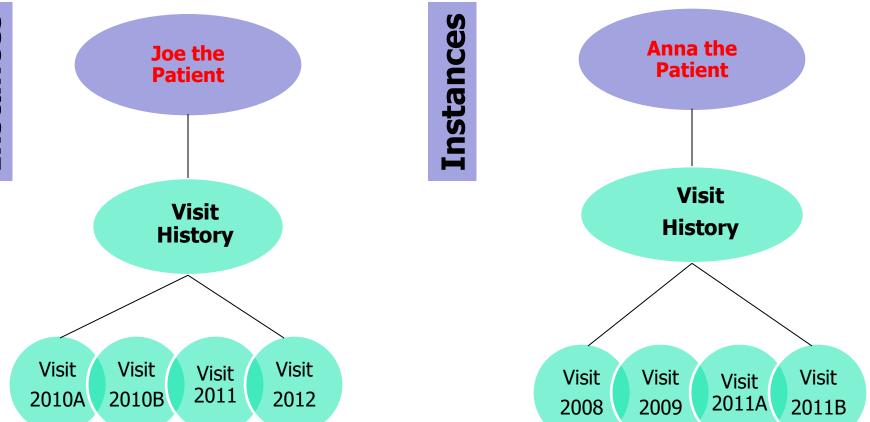
Flight

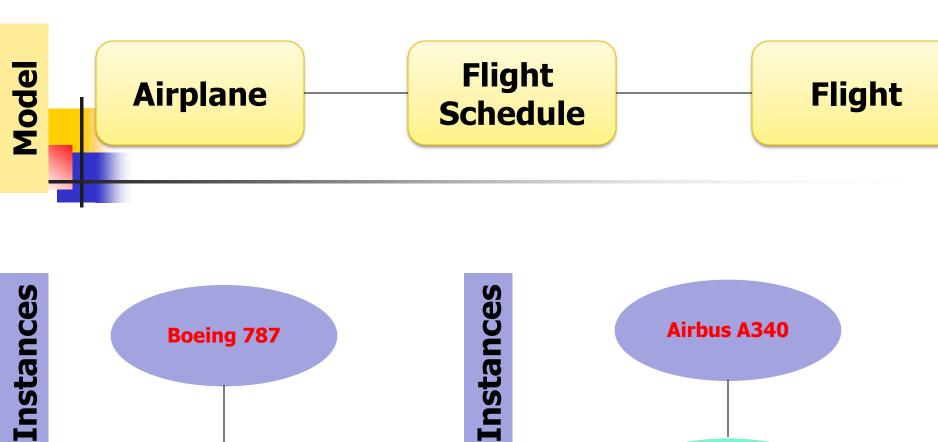


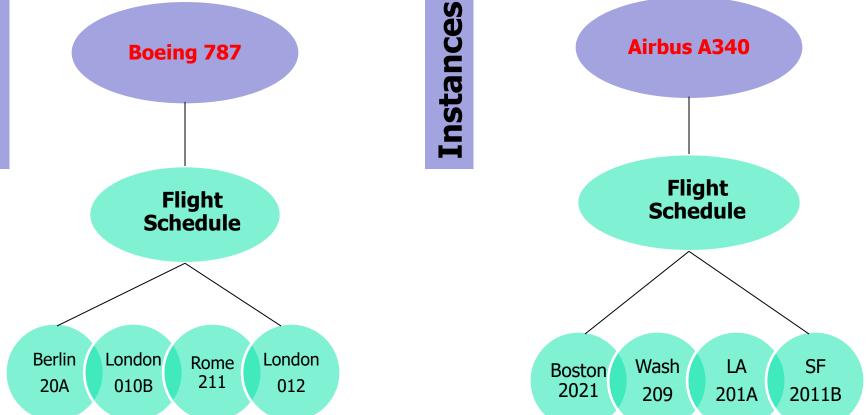


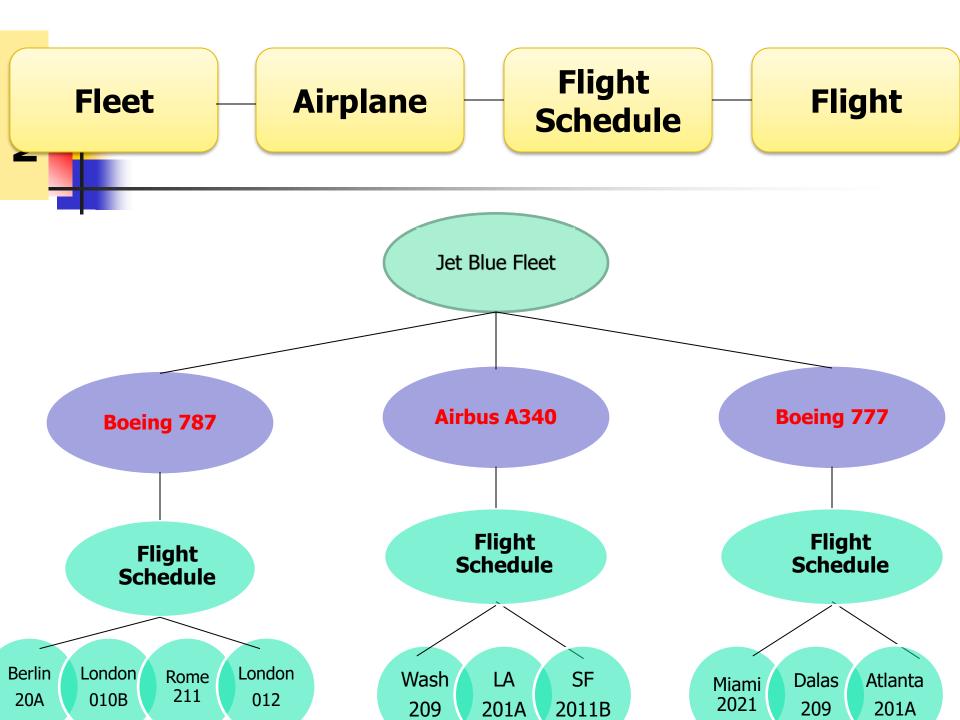


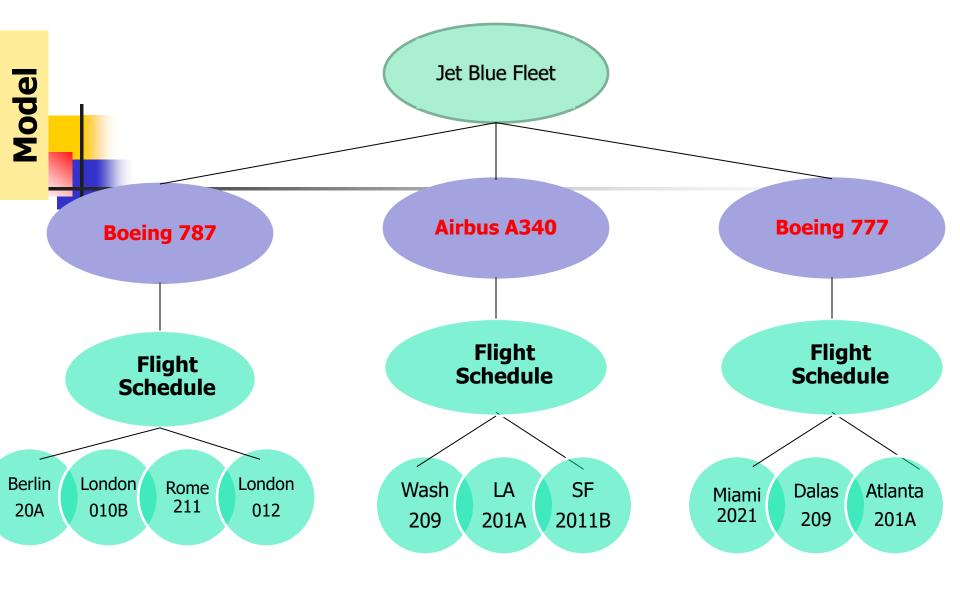














How Java will do this?

- Classes so we define what each class means (for example flight handles the smarts of how to deal with empty and available seats)
- Objects so we fill them with data that distinguish things
- Array Lists to do two things
 - glue objects together



How Java will do this?

- Arrays to do two things
 - glue components together
 - Relate one component to many components
 - For example an array is needed
 - a flight to house many empty seats
 - Medication history to keep track of multiple medications for a patient



How to implement this pattern in java?

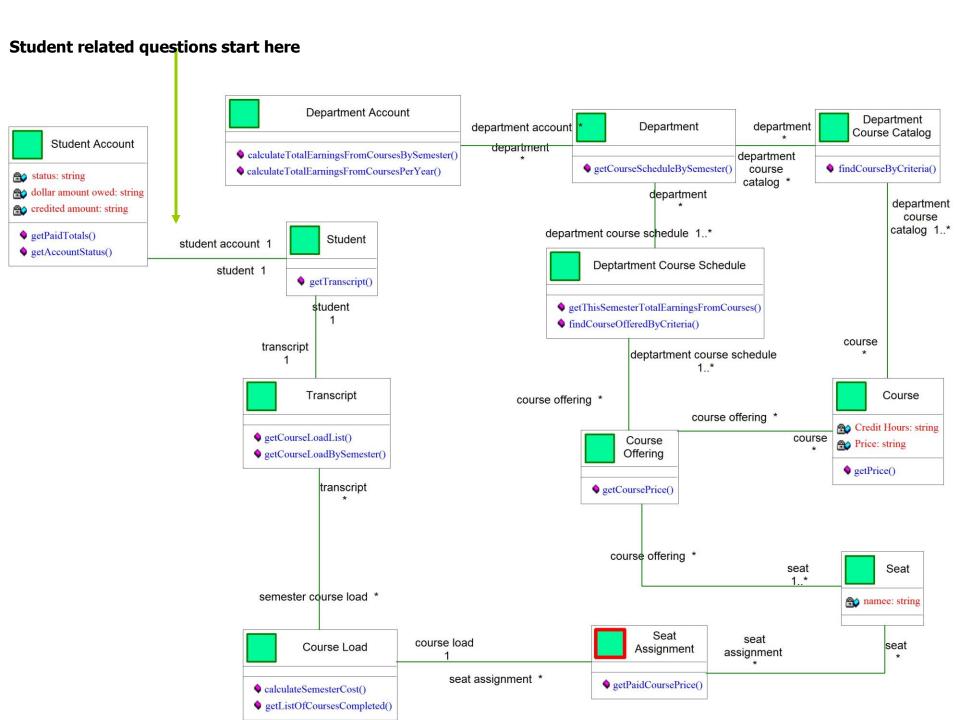
Product Catalog

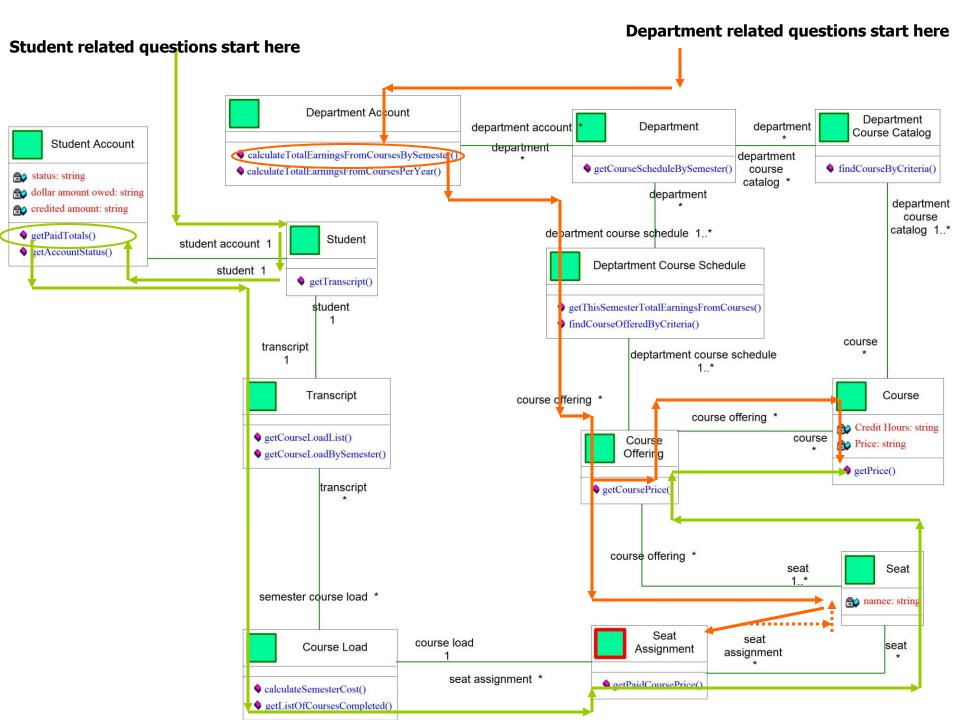
Product

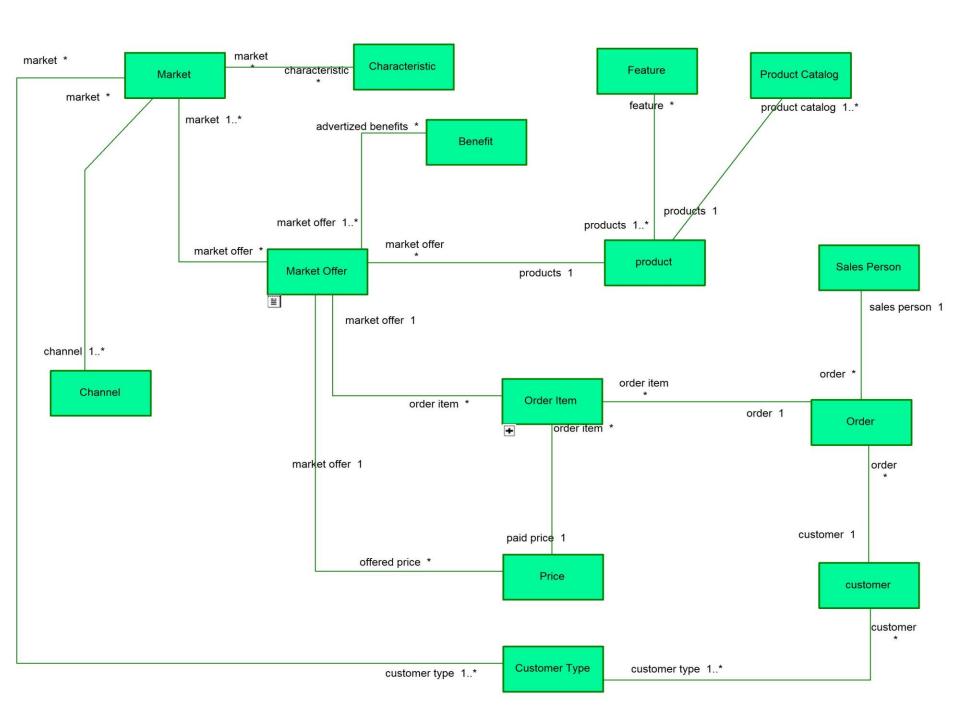
- Define Java class for the product catalog
- Define a java class for product
- The product catalog class must keep track of products
 - How?

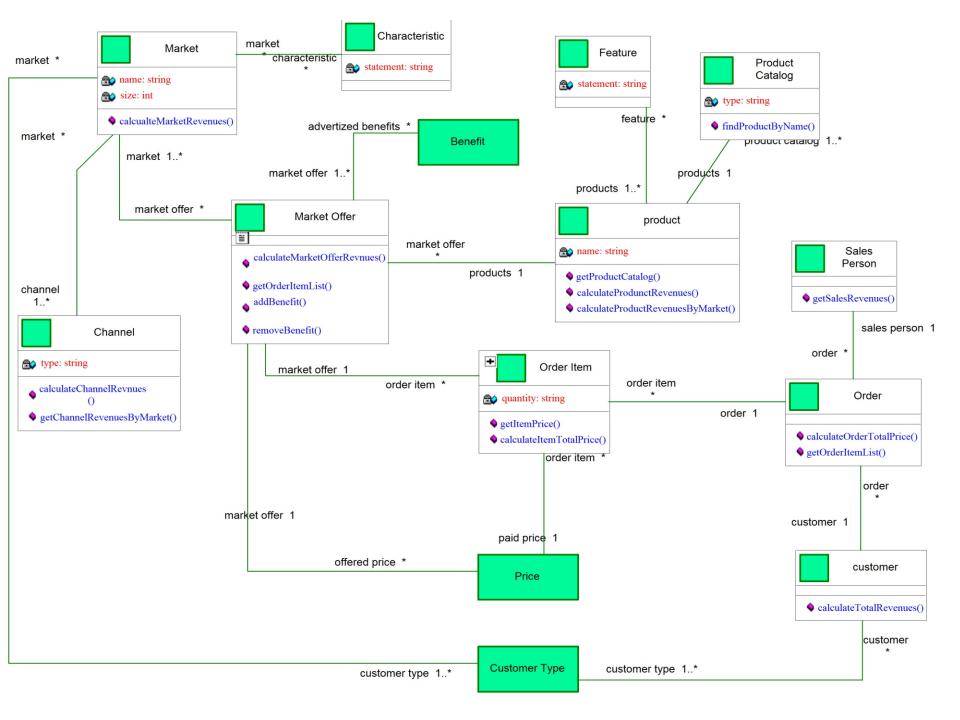


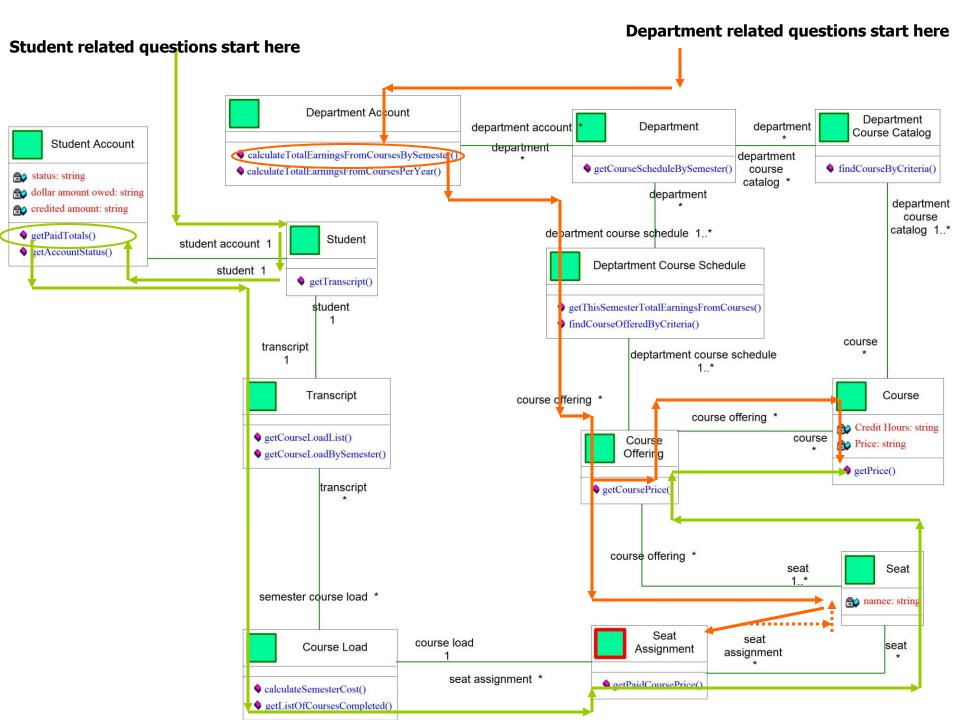
Why learning how to implement relationship connections are important?











Create Product Class

under the business package

Product

Attribute

- -name
- -price
- -availability
- -description

Method

ProductCatalog Class

under the business package

ProductCatalog

Attribute

name: String

lastUpdated: String

description: String

products: List of products

Method

newProduct(): returns a new empty product

FindProduct(ProductId:String)

getProductList(): returns list of all products



The newProduct() method does the following:

- Uses the java new operator to create a product object
- 2. Saves internally as part of a list
- 3. Returns the obejct to the caller (requester)

ProductCatalog

newProduct(): returns a new empty
product



When the mainiframe is first executed, we create an object of type productcatalog

We keep the product catalog object in the MainJFrame for the duration of the application

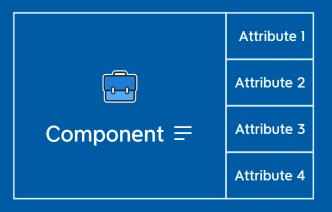
When user wants to add a product we send the product catalog object to the add product screen

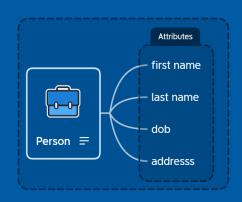
The product screen will use the product catalog object to create new product and fill it with input from the user.

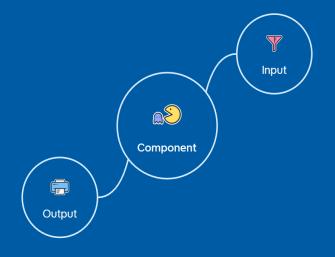
The catalog should how to save the newly created product in its list of products

Aspects of Components

Component Definition







A component represents a modular part of a system that encapsulates the state of the data as well as how the component would react (behavior)

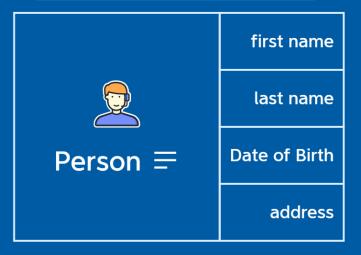
Working with components:

- 0) Define the component with all its attributes
- 1) Create new (empty) Component
- 2) Push data into the component (storage)
- 3) Extract data out of the component

Component Example

A person is defined as by attributes

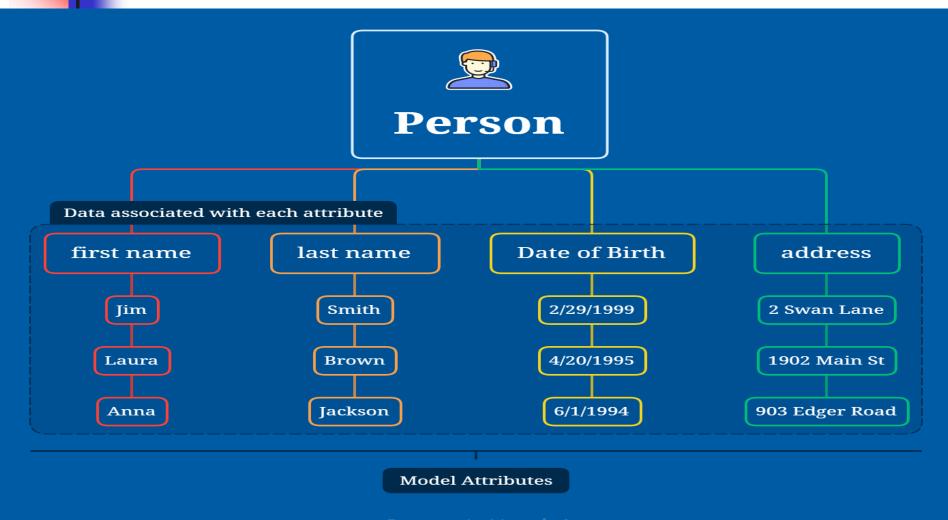
like first name, last name, dob, and address





Data In and Out

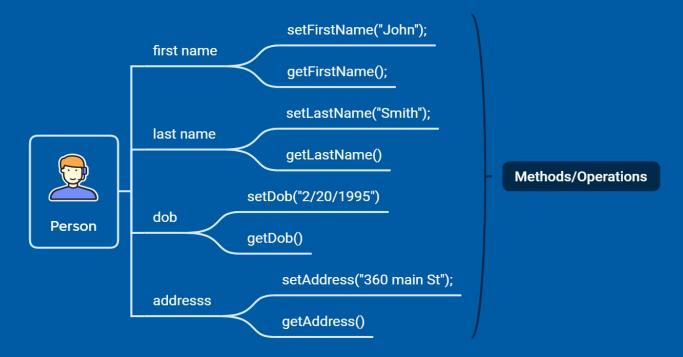
Component (class) with many instances





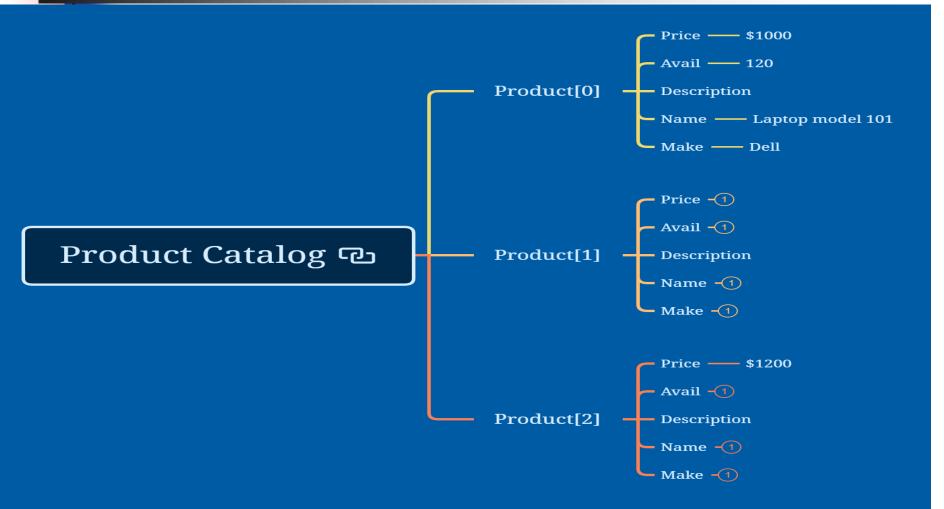
Methods for moving data in/out of component

Methods give us ways to push data into the component as well as mechanism for extracting data out of the component

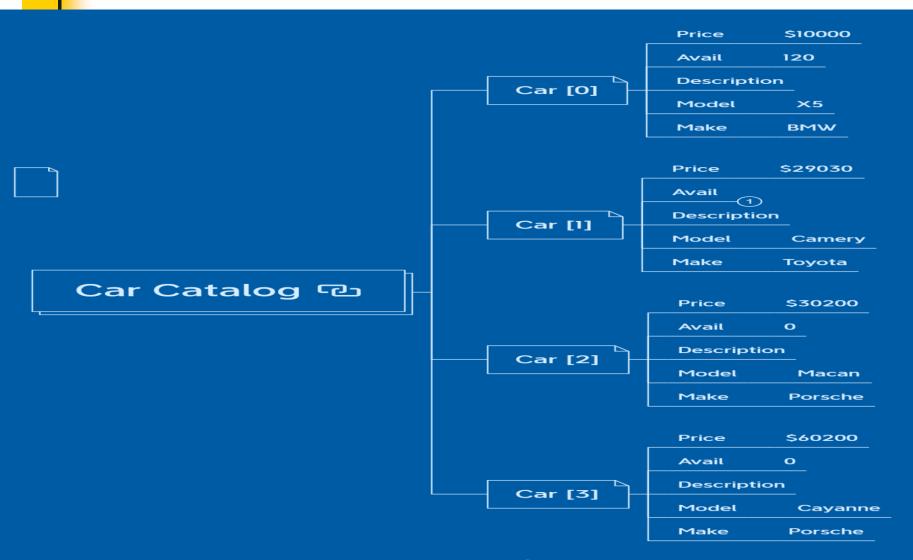


Presented with **xmind**

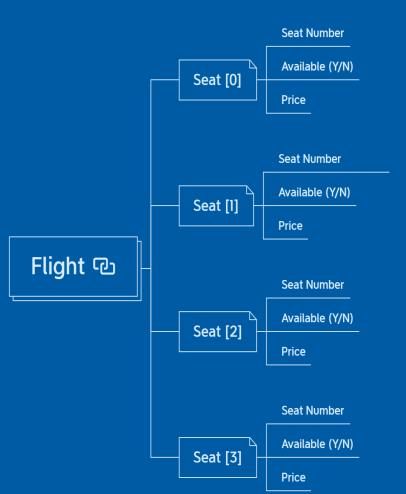
Product Catalog with 3 indexed product instances

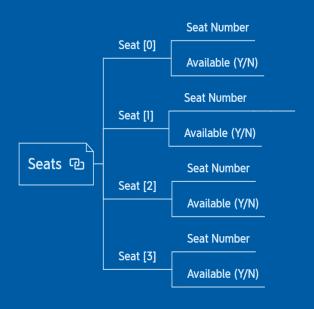


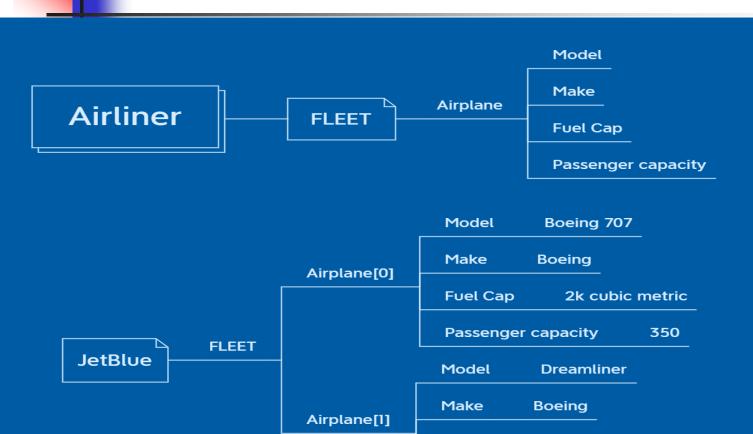
Car Catalog containing instances of car components











Floating Topic

Passenger capacity

Fuel Cap

5k cubic metric

300

