Course Intro

COMPSCI 3331

Fall 2022

Overview

- Course Format
- Course Evaluation.
- What is this course about?

Course Website

- Everything for the course is on owl.uwo.ca
- Course ID: COMPSCI 3331A 001 FW22
- What's on the website?
 - Videos
 - Course notes.
 - Forum
 - Syllabus
 - All Assignment Submission (gradescope)

Me

- ► Mike Domaratzki mdomarat@uwo.ca
- Office Hours (MC 355 E) Monday 2:30-3:30 and Thursday, 2:30-4:30.
- ► I may have to change office hours on short notice I will let you know on owl when this happens.
- Directions to MC 355 E are on the website.

Course Times

- ► Tuesday 3:30-5:30 SSC 2050
- Wednesday 2:30-3:30 MC 110

Textbook

- No required textbook for the course.
- Potential textbooks for those who would like one:
 - Rich, Automata, Computatibility and Complexity. (free PDF available here.)
 - Sipser, Introduction to the Theory of Computation.
 - Martin, Introduction to Languages and the Theory of Computation.
 - Hopcroft, Motwani and Ullman, Introduction to Automata Theory, Languages and Computation.
- Differences in notation may exist between different textbooks and what we use in class.

Course Evaluation

- ► Assignments (4) 32 %
- ► In-class Quizzes (6) 12 %
- ► Midterm (in class, Oct 25) 20 %
- ► Final 35 %



Assignments

- All assignments are submitted on Gradescope.
- All assignments equally weighted.
- Assignments are individual.
- No programming in this course.

Assignment Due Dates

- Assignment 1 October 11
- Assignment 2 October 26
- Assignment 3 November 22
- Assignment 4 December 7

Assignment Deadlines

- ► Late penalty for assignments 1 % of the assignment value per hour, up to 48 hours.
- No assignments accepted after 48 hours.
- If you have a serious medical or compassionate reason, talk to your Academic Counsellor.
- ▶ Beyond the above, students can get **ONE** extension for an assignment. The extension is for 3 days (72 hours), no questions asked. See more details in the course outline.

Quizzes

- Quizzes are held in class on Wednesday, for the first 15 minutes of class.
- Quizzes are open book.
- ▶ 8 quizzes, top 6 will be used to calculate your grade (2 % per quiz).
- If you miss a quiz for a documented reason, markes will be transferred to other quizzes.
- There are no make-up quizzes.

Quiz Schedule

- ► Q1 Sept 28
- Q2 Oct 5
- ▶ Q3 Oct 12
- Q4 Oct 19
- ▶ Q5 Nov 9
- ▶ Q6 Nov 16
- ▶ Q7 Nov 23
- ▶ Q8 Nov 30

Midterm and Final



- Closed book
- ► Midterm Exam is Oct thin class.
- No make-up midterm marks will be transferred to final for documented reasons.
- Final exam will be scheduled by the registrar during the exam period.

Midterm Format

- Midterm will be a two-stage exam
- Contains both an individual and a group portion.
 - You write the individual portion, then hand it in.
 - You get into groups of 3-4 (assigned before exam).
 - You solve a subset of very similar problems with your group and hand in one copy.
- More details will come, but you don't need to know anyone in the course.
- Vast majority of marks will be for individual portion (TBA, but ≥ 85% of midterm grade)
- Your mark will never go down because of the group portion.

Course Format

- Pre-class videos:
 - posted on owl,
 - should be reviewed before class and the quiz.
- In-class: examples, proofs and more!
- Wednesday quizzes.
- Mentimeter for questions

Why is the class structured like this?

- Improved learning and retention.
- I know it may not be what you are used to.
- Philosophies:
 - Frequent Evaluation: You should know how you are doing in the class.
 - Separation of background and in-class material: Class time is to see course concepts in action, more detailed examples.
 - Two-stage exam helps retenion discussion of exam material.

Mentimeter

- Go to menti.com.
- Use the code 4660 1263.
- Questions are not marked they are for you only.
- All questions are anonymous.

Scholastic Offenses

- Scholastic offenses are taken seriously in Computer Science.
- Do not share your solutions to any evalution with anyone, including posting in a public location.

What is this course about?

- "Languages as sets of strings over an alphabet; operations on languages; finite automata, regular expressions; language hierarchy; Turing machines; models of computation."
- This course looks at the underlying theory behind computation.
- By looking at restricted models, we focus on the fundamentals.
- ► Tools in this course are found in foundational ways in many areas of CS.
- Can ask questions like "What does it mean to be computable?" and "Are there problems that are not computable?"

Major concepts in the course

- Finite automata and regular expressions
- Grammars: context-free grammars and parsing.
- Turing Machines: abstract models of computation.

Canola Plants through Grammar Systems

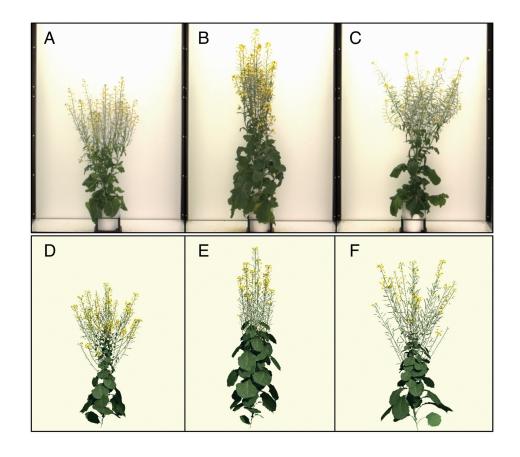


Image from M. Cieslak *et al.*, L-system models for image-based phenomics: case studies of maize and canola, in silico Plants, Volume 4, Issue 1, 2022. (Creative Commons license)

ANTLR

- ANTLR defines grammars for programming languages.
- Allows us to efficiently and automatically build compilers for these languages.
- Relies on the concepts of regular and context-free languages that we will learn in the course.

Prokaryotic Gene Prediction

- Genomes are the collection of DNA in an organism. Not all the DNA is a gene.
- Given a genome (large sequence of nucleotides), where are the genes?
- Complex problem, even for simple organisms, like prokaryotes, like bacteria.
- Use HMMs (a type of automata) to predict where genes occur.

How hard are problems?

- Turing Machines are the basis for examining how hard problems are.
- Can show that there are some problems that cannot be solved by any algorithm.
- Implications for tasks like program verification.