

STUDENT OBJECTIVES

- Upon completion of this video, you should be able to:
 - List 3 reasons why triggers are useful
 - Identity the parts of a trigger
 - Trace SQL statements that use a trigger and determine what will be in the resulting tables

TRIGGERS AND STORED PROCEDURES

- Triggers are a set of SQL statements that execute when a certain event occurs in a table
- Similar to a constraint but more powerful:
 - Example: a constraint will disallow a salary to go above a certain amount
 - A trigger can check how much the salary changes and if the change is above a certain amount, it can cause a user-defined function to notify an administrator about the change.
- Almost all database management systems have triggers
- Can help with the following:
 - If a business rule changes, you just need to change trigger not code
 - Improved performance (rules run on the server)
 - Global enforcement of business rules

SAMPLE MYSQL TRIGGER

```
9
delimiter //
 CREATE TRIGGER upd_check BEFORE UPDATE ON account
6 FOR EACH ROW
8BEGIN
   7IF NEW.amount < 0 THEN
      SET NEW. amount = 0;
    ELSEIF NEW.amount > 100 THEN
      SET NEW.amount = 100;
    END IF;
  END;//
9 delimiter ;
```

Parts of the trigger

- Trigger Name (upd_check)
- Trigger activation time (BEFORE)
- Triggering event (UPDATE)
- Triggering table name (account)
- Attribute in table (NEW.amount)
- Granularity (FOR EACH ROW)
- Trigger condition (IF NEW.amount < 0 THEN)
- Trigger body (BEGIN ... END;)
- In MySQL need to change the delimiter temporarily.

QUESTION: What will cause the trigger to be activated?

In the previous slide, any time a row in the account table is updated

When you no longer need the trigger, do the following command:

DROP TRIGGER [IF EXISTS] trigger_name

QUESTION: What do you think happens if have a table called account and it has a trigger associated with it and you do the command:

DROP TABLE account?

All triggers associated with that table will be dropped.

Parts of the trigger in more detail:

```
CREATE
    [DEFINER = { user | CURRENT_USER }]
    TRIGGER trigger_name
    trigger_time trigger_event
    ON tbl_name FOR EACH ROW
    trigger_body

trigger_time: { BEFORE | AFTER }

trigger_event: { INSERT | UPDATE | DELETE }
```

NOTES:

• you cannot have multiple triggers for a given table that have the same trigger event and action time, e.g. you can't have 2 BEFORE INSERT triggers BUT you can have a BEFORE and AFTER trigger or a BEFORE INSERT and BEFORE UPDATE triggers

• Granularity:

• FOR EACH ROW: the trigger is activated every time a row is changed

Trigger Condition:

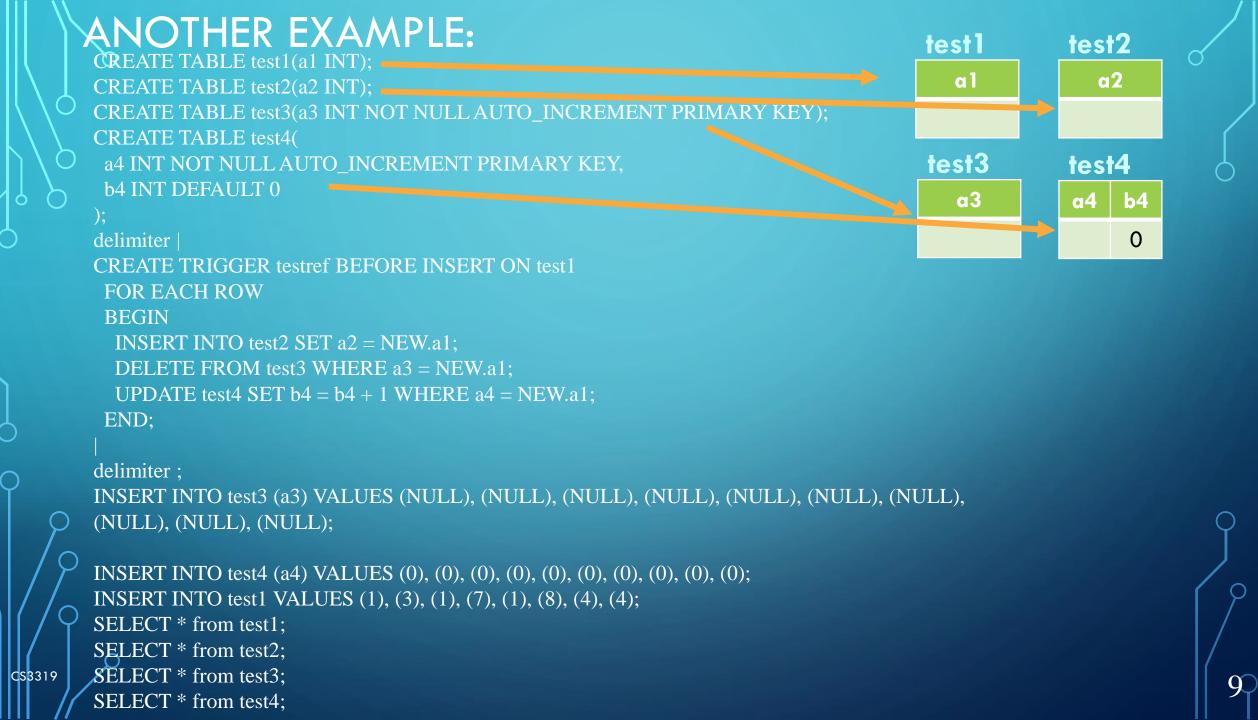
- similar to the WHERE clause in an SQL statement.
- If you do not have a trigger condition, the trigger's body executes every time the trigger is activated.

ANOTHER EXAMPLE:

CS319

```
mysql> CREATE TABLE account (acct_num INT, amount DECIMAL(10,2));
Query OK, 0 rows affected (0.03 sec)

mysql> CREATE TRIGGER ins_sum BEFORE INSERT ON account
    -> FOR EACH ROW SET @sum = @sum + NEW.amount;
Query OK, 0 rows affected (0.06 sec)
```



ANOTHER EXAMPLE CONTINUED:

Now try this out in your Virtual Machine

```
vetoffice=> INSERT INTO test3 (b3) VALUES ('cow'), ('cow'), ('cow'), ('cow'), ('cow'), ('cow'),
('cow'), ('cow'), ('cow'), ('cow');
INSERT 0 10
vetoffice=> SELECT * FROM test3;
a3 | b3
----+----
 1 | cow
 2 | cow
 3 | cow
 4 | cow
 5 | cow
 6 | cow
 7 | cow
 8 | cow
 9 | cow
10 | cow
(10 rows)
INSERT 0 10
vetoffice=> SELECT * FROM test4;
a4 | b4
----+----
 1 | 0
 2 | 0
 3 | 0
 5 | 0
 6 | 0
 8 | 0
 9 | 0
10 | 0
(10 rows)
```

```
vetoffice=> INSERT INTO test1 VALUES (1), (3), (1), (7), (1), (8), (4), (4);
INSERT 08
vetoffice=> SELECT * from test1;
a1
(8 rows)
vetoffice=> SELECT * from test2;
a2
(8 rows)
```

```
vetoffice=> SELECT * from test3;
a3 | b3
 2 | cow
 5 | cow
 6 | cow
 9 | cow
10 | cow
(5 rows)
vetoffice=> SELECT * from test4;
a4 | b4
 2 | 0
 10 | 0
 8 | 1
 4 | 2
(10 rows)
```

QUESTION: Assume we have the tables:

CS3319

- STUDENT(Student_Num, LastName, ...Age)
- UNIV_STATS(Num_of_Students, Total_Age, Average_Age, ...)

Write a trigger that will keep the UNIV_STATS table accurate: