



DEBUG



`gdb` (GNU Debugger)

- ◆ Debuggers are programs which allow you to execute your program in a controlled manner, so you can look inside your program to find a bug.
- ◆ `gdb` is a reasonably sophisticated text based debugger. It can let you:
 - Start your program, specifying anything that might affect its behavior.
 - Make your program stop on specified conditions.
 - Examine what has happened, when your program has stopped.
 - Change things in your program, so you can experiment with correcting the effects of one bug and go on to learn about another.
- ◆ SYNOPSIS
 - `gdb [prog] [core|procID]`

`gdb`

- ◆ GDB is invoked with the shell command `gdb`.
- ◆ Once started, it reads commands from the terminal until you tell it to exit with the GDB command `quit`.
 - The most usual way to start GDB is with one argument or two, specifying an executable program as the argument:
`obelix[4] > gdb program`
 - You can also start with both an executable program and a core file specified:
`obelix[5] > gdb program core`
 - You can, instead, specify a process ID as a second argument, if you want to debug a running process:
`obelix[6] > gdb program 1234`
would attach GDB to process `1234`

Compiling with the `-g` Option

- ◆ To use `gdb` best, compile your program with:

```
gcc -g -c my_math.c
```

```
gcc -g -c sample.c
```

```
gcc -o sample my_math.o sample.o
```

or:

```
gcc -o sample -g my_math.c sample.c
```

- ◆ That is, you **should** make sure that `-g` option is used to generate the `.o` files.
 - This option tells the compiler to insert more information about data types, etc., so the debugger gets a better understanding of it.
- ◆ You **should** also use `-Wall` option for all the warnings.

Common Commands for gdb

- ◆ Here are some of the most frequently needed GDB commands:

b(reak) [file:]function

Set a breakpoint at function (in file).

b(reak) [file:]line_num

Set a breakpoint at line_num (in file).

r(un) [arglist]

Start program (with arglist, if specified).

bt or where

Backtrace: display the program stack; especially useful to find where your program crashed or dumped core.

print expr

Display the value of an expression.

display expr

Display the value of an expression each time the program stops.

x address_expr

Examine the memory at address_expr.

Common Commands for gdb

◆ Here are some of the most frequently needed GDB commands:

<code>c</code>	Continue running your program (after stopping, e.g. at a breakpoint).
<code>n(ext)</code>	Execute next program line (after stopping); step over any function calls in the line.
<code>s(tep)</code>	Execute next program line (after stopping); step into any function calls in the line.
<code>l(ist) [file:]line_num</code>	print the source code at line_num (in file).
<code>l(ist) [file:]function</code>	print the source code of function (in file).
<code>f(rame) [num]</code>	Select and print a stack frame.
<code>help [name]</code>	Show information about GDB command name, or general information about using GDB.
<code>q(uit)</code>	Exit from GDB.

More on GDB **x** command

◆ General form: **x/FMT ADDRESS**

ADDRESS: an expression for the memory address to examine

FMT: a repeat count followed by
a format letter and
a size letter.

Common format letters: **x**(hex), **t**(binary), **d**(decimal),
u(unsigned decimal), **f**(float), **c**(char), **s**(string)

Size letters: **b**(byte), **h**(halfword), **w**(word), **g**(giant, 8 bytes)

◆ Suppose that **i** is an integer of 4 bytes

- **x/1dw &i** will print the decimal number stored at **&i**
- **x/4tb &i** will print the 4 bytes of the binary representation of the number stored at **&i**