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Tutorial 02: Signed Numbers

Computer Science Department

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Signed Numbers

- ❑ Computer designers have adopted various techniques to represent negative numbers, including
 - *sign and magnitude*,
 - *biased representation*, and
 - *two's complement*.

Sign and Magnitude

- Example 1-a: Convert -743_8 to binary using *sign and magnitude* method

743_8

→ $111\ 100\ 011_2$

→ 111100011_2

unsigned
value

-743_8

→ 1111100011_2

| | | |
|---|---|-----|
| 0 | = | 000 |
| 1 | = | 001 |
| 2 | = | 010 |
| 3 | = | 011 |
| 4 | = | 100 |
| 5 | = | 101 |
| 6 | = | 110 |
| 7 | = | 111 |

Sign and Magnitude

- Example 1-b: Convert $+743_8$ to binary using *sign and magnitude* method

743_8

→ $111\ 100\ 011_2$

→ 111100011_2

unsigned
value

$+743_8$

→ 0111100011_2

| | | |
|---|---|-----|
| 0 | = | 000 |
| 1 | = | 001 |
| 2 | = | 010 |
| 3 | = | 011 |
| 4 | = | 100 |
| 5 | = | 101 |
| 6 | = | 110 |
| 7 | = | 111 |

Sign and Magnitude

- Example 2-a: Convert $-AB.BA_{16}$ to binary using *sign and magnitude* method

$AB.BA_{16}$

→ $1010\ 1011.1011\ 1010_2$

→ 10101011.1011101_2

unsigned
value

$-AB.BA_{16}$

→ 110101011.1011101_2

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

Sign and Magnitude

- Example 2-b: Convert $+AB.BA_{16}$ to binary using *sign and magnitude* method

$AB.BA_{16}$

$\rightarrow 1010 \ 1011.1011 \ 1010_2$

$\rightarrow 10101011.1011101_2$

unsigned
value

$+AB.BA_{16}$

$\rightarrow 010101011.1011101_2$

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

Sign and Magnitude

- Example 3-a: Convert $-0.0A_{16}$ to binary using *sign and magnitude* method

$0.0A_{16}$

→ $0000.0000\ 1010_2$

→ 0.0000101_2

$-0.0A_{16}$

→ 10.0000101_2

unsigned
value

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

Sign and Magnitude

- Example 3-b: Convert $+0.0A_{16}$ to binary using *sign and magnitude* method

$0.0A_{16}$

→ $0000.0000\ 1010_2$

→ 0.0000101_2

$+0.0A_{16}$

→ 00.0000101_2

unsigned
value

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

Biased Representation

- Example 4: Encode -14_{10} using *excess-32* representation method (a.k.a. *biased representation*)

To encode a number using *excess-32* method, you need to add 32 to that number.

- $-14_{10} + 32_{10} = 18_{10}$

- 18_{10} is the *excess-32* representation of -14_{10}

To decode an *excess-32* value to its original value, you need to subtract 32.

- $18_{10} - 32_{10} = -14_{10}$

Biased Representation

- Example 5: Encode 14_{10} using *excess-127* representation method (a.k.a. *biased representation*)

To encode a number using *excess-127* method, you need to add 127 to that number.

- $14_{10} + 127_{10} = 141_{10}$

- 141_{10} is the *excess-127* representation of 14_{10}

To decode an *excess-127* value to its original value, you need to subtract 127.

- $141_{10} - 127_{10} = 14_{10}$

2's Complement

□ In binary arithmetic, the *two's complement* of a number is formed by

- *Subtracting the number from 2^n .*

The *two's* complement of 01100101_2 is
 $100000000_2 - 01100101_2 = 10011011_2$

In binary system,
 the sign is encoded as:
 MSD = 0 → positive
 MSD = 1 → negative

- *Flipping (inverting) all the bits of the number and adding 1.*

The *two's* complement of 01100101_2 is
 $10011010_2 + 1_2 = 10011011_2$.

Just for the sake of completeness,
 in radix R systems,
 the sign is encoded as:
 MSD < R/2 → positive
 MSD ≥ R/2 → negative.

- *Processing all the bits of the number from the least significant bit (LSB) towards the most significant bit (MSB)*

- copying all the zeros until the first 1 is reached,
- copying that 1,
- flipping (inverting) all the remaining bits.

The *two's* complement of 01100100_2 is 10011100_2 .

The *two's* complement of 01100101_2 is 10011011_2 .

2's Complement

■ Example 6:

Convert $+AB.BA_{16}$ and $-AB.BA_{16}$ to binary using *2's complement* method

$AB.BA_{16}$

→ $1010\ 1011.1011\ 1010_2$

→ 10101011.1011101_2

unsigned value

$+AB.BA_{16}$

→ 010101011.1011101_2

$-AB.BA_{16}$

→ 101010100.0100011_2

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

2's Complement

■ Example 7:

Convert $+0.0A_{16}$ and $-0.0A_{16}$ to binary using *2's complement* method

$0.0A_{16}$

→ $0000.0000\ 1010_2$

→ 0.0000101_2

$+0.0A_{16}$

→ 00.0000101_2

$-0.0A_{16}$

→ 11.1111011_2

unsigned
value

| | | |
|---|---|------|
| 0 | = | 0000 |
| 1 | = | 0001 |
| 2 | = | 0010 |
| 3 | = | 0011 |
| 4 | = | 0100 |
| 5 | = | 0101 |
| 6 | = | 0110 |
| 7 | = | 0111 |
| 8 | = | 1000 |
| 9 | = | 1001 |
| A | = | 1010 |
| B | = | 1011 |
| C | = | 1100 |
| D | = | 1101 |
| E | = | 1110 |
| F | = | 1111 |

Signed Numbers

| Binary pattern | Unsigned | Signed-and-magnitude | 2's complement | Excess-8 |
|----------------|----------|----------------------|----------------|----------|
| 0000 | 0 | +0 | +0 | -8 |
| 0001 | 1 | +1 | +1 | -7 |
| 0010 | 2 | +2 | +2 | -6 |
| 0011 | 3 | +3 | +3 | -5 |
| 0100 | 4 | +4 | +4 | -4 |
| 0101 | 5 | +5 | +5 | -3 |
| 0110 | 6 | +6 | +6 | -2 |
| 0111 | 7 | +7 | +7 | -1 |
| 1000 | 8 | -0 | -8 | +0 |
| 1001 | 9 | -1 | -7 | +1 |
| 1010 | 10 | -2 | -6 | +2 |
| 1011 | 11 | -3 | -5 | +3 |
| 1100 | 12 | -4 | -4 | +4 |
| 1101 | 13 | -5 | -3 | +5 |
| 1110 | 14 | -6 | -2 | +6 |
| 1111 | 15 | -7 | -1 | +7 |

For a given n bit binary pattern

What is the number of zeros for various values of n ?

What is the range for various values of n ?

Number of zeros

1

2

1

1

Range

$0 \rightarrow 2^n - 1$

$-(2^{n-1} - 1) \rightarrow 2^{n-1} - 1$

$-(2^{n-1}) \rightarrow 2^{n-1} - 1$

$-(2^{n-1}) \rightarrow 2^{n-1} - 1$

Unsigned

- Example 8: Convert 11011.11011_2 to decimal, assuming that it is an *unsigned* number.

$$11011_2 \rightarrow 27_{10}$$

$$0.11011_2 \rightarrow 0.84375_{10}$$

$$11011.11011_2 \rightarrow 27.84375_{10}$$

Another method:

$$\begin{aligned} 11011.11011_2 &= 1101111011_2 / 100000_2 \\ &= 891_{10} / 32_{10} \\ &= 27.84375_{10} \end{aligned}$$

Sign and Magnitude

- Example 9: Convert 11011.11011_2 to decimal, assuming that it is encoded using *sign and magnitude* method.

$$11011.11011_2 \rightarrow -1011.11011_2$$

$$1011_2 \rightarrow 11_{10}$$

$$0.11011_2 \rightarrow 0.84375_{10}$$

$$1011.11011_2 \rightarrow 11.84375_{10}$$

$$11011.11011_2 \rightarrow -11.84375_{10}$$

unsigned
value

Another method:

$$11011.11011_2 \rightarrow -1011.11011_2$$

$$1011.11011_2 = 101111011_2 / 100000_2$$

$$= 379_{10} / 32_{10} = 11.84375_{10}$$

$$11011.11011_2 \rightarrow -11.84375_{10}$$

unsigned
value

2's Complement

- Example 10: Convert 11011.11011_2 to decimal, assuming that it is encoded using *2's complement* method.

$11011.11011_2 \rightarrow \text{negative number}$

$11011.11011_2 \rightarrow -00100.00101_2$

$00100_2 \rightarrow 4_{10}$

$0.00101_2 \rightarrow 0.15625_{10}$

$00100.00101_2 \rightarrow 4.15625_{10}$

$11011.11011_2 \rightarrow -4.15625_{10}$

unsigned
value

Another method:

$11011.11011_2 \rightarrow \text{negative number}$

$11011.11011_2 \rightarrow -00100.00101_2$

$00100.00101_2 = 0010000101_2 / 100000_2$
 $= 133_{10} / 32_{10} = 4.15625_{10}$

$11011.11011_2 \rightarrow -4.15625_{10}$

unsigned
value

2's Complement

- The following numbers represent the same value, which is $+14_{10}$

- ☐ 01110₂
- ☐ 001110₂
- ☐ 0001110₂
- ☐ 00001110₂
- ☐ 000001110₂
- ☐ 0000001110₂
- ☐ ...

+14 using 5, 6, 7, 8, 9, and 10 bits

Basically, the sign is extended

- By Converting these numbers into the *2's complement*, you get

- ☐ 10010₂
- ☐ 110010₂
- ☐ 1110010₂
- ☐ 11110010₂
- ☐ 111110010₂
- ☐ 1111110010₂
- ☐ ...

-14 in 2's complement using 5, 6, 7, 8, 9, and 10 bits

Basically, the sign is extended

2's Complement

- Example 11: Convert 11011_2 to decimal, assuming that it is encoded using *2's complement* method.
- $11011_2 \rightarrow \text{negative number}$
- $11011_2 \rightarrow -00101_2$
- $00101_2 \rightarrow 5_{10}$
- $11011_2 \rightarrow -5_{10}$

2's Complement

- Example 12: Convert 1111011_2 to decimal, assuming that it is encoded using *2's complement* method.
- $1111011_2 \rightarrow \text{negative number}$
- $1111011_2 \rightarrow -0000101_2$
- $0000101_2 \rightarrow 5_{10}$
- $1111011_2 \rightarrow -5_{10}$

2's Complement

- Example 13: Convert 11111011_2 to decimal, assuming that it is encoded using *2's complement* method.
- $11111011_2 \rightarrow \text{negative number}$
- $11111011_2 \rightarrow -000000101_2$
- $000000101_2 \rightarrow 5_{10}$
- $11111011_2 \rightarrow -5_{10}$