# Computer Science 3307A

**Object-Oriented Design and Analysis** 

#### Instructor

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- Contact information:
  - Consulting: 1:30-2:30pm, Tuesdays and Thursdays via Zoom
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Suppose you needed a bridge ...



But what if you needed something bigger ...



Are you the first one to see your problem?



You don't have to reinvent the wheel ...



#### Texts and References

- Recommended texts:
  - The C++ Programming Language, 4th Edition by Bjarne Stroustrup.
  - Programming Principles and Practice Using C++, 2nd Edition by Bjarne Stroustrup.
  - Design Patterns: Elements of Reusable Object-Oriented Software by Erich Gamma, Richard Helm, Ralph Johnson, and John Vlissides.
  - UML Distilled: A Brief Guide to the Standard Object Modeling Language, Third Edition by Martin Fowler.
  - Object-Oriented Analysis and Design with Applications, Third Edition by Grady Booch, Robert A. Maksimchuk, Michael W. Engle, Bobbi J. Young Ph.D., Jim Conallen, Kelli A. Houston.
  - Exploring Raspberry Pi: Interfacing to the Real World with Embedded Linux by Derek Molloy. Published by Wiley, 2016.

# Course Topics

- The course will address as many of the following topics as time will allow:
  - Overview of Object-Oriented programming
  - Programming in C++
  - The Unified Modeling Language (functional, structural, and behavioural modelling)
  - Architectural patterns
  - Design patterns (creational, structural, behavioural, ...)
  - Object-Oriented metrics and other software metrics
  - Quality Assurance (inspections)
  - Enterprise-Scale software and collaboration tools (Jira, Confluence, Bitbucket, ...)

# How to Keep Informed

- Course website: http://owl.uwo.ca
  - Lecture notes
  - Assignment and project information
  - Class updates and other important information
- Your Western e-mail account (@uwo.ca)
  - Important notices
  - Group project contact
  - Forward your e-mail if you don't check it regularly!
  - Configure your spam filters!

### Student Evaluation

- Assignments
  - Single individual assignment, worth 15%
- Projects
  - Group project, worth 55%
  - Consists of an initial stage (worth 5%), two intermediate stages (worth 10% each), final project submission (worth 25%), and final documentation (worth 5%)
- Final exam
  - Worth 30%

#### Student Evaluation

- To receive a passing grade or higher:
  - Final ≥ 40%
  - Assignment and project ≥ 40%
- To receive a C or higher:
  - Final ≥ 50%
  - Assignment and project ≥ 50%

## **Ethical Conduct**

 You should read the definition and penalties of scholastic offenses at: https://www.csd.uwo.ca/undergraduate/current/policies/scholastic\_offenses.html

 Students are expected to adhere to the Rules of Ethical Conduct to use the computing facilities of the Department:

https://www.csd.uwo.ca/undergraduate/current/policies/ethical\_conduct.html