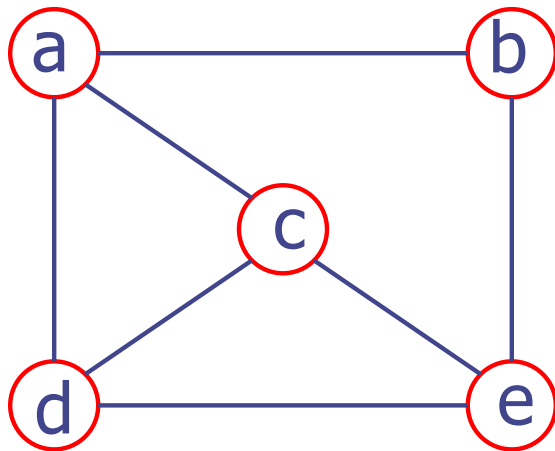


Graphs

A graph is a pair (V, E) , where

- V is a set of **nodes** or **vertices**
- E is a collection of pairs of vertices (u,v) , called **edges**, **links**, or **arcs**



$$V = \{a, b, c, d, e\}$$

$$E = \{(a,b), (a,c), (a,d), (b,e), (c,d), (c,e), (d,e)\}$$

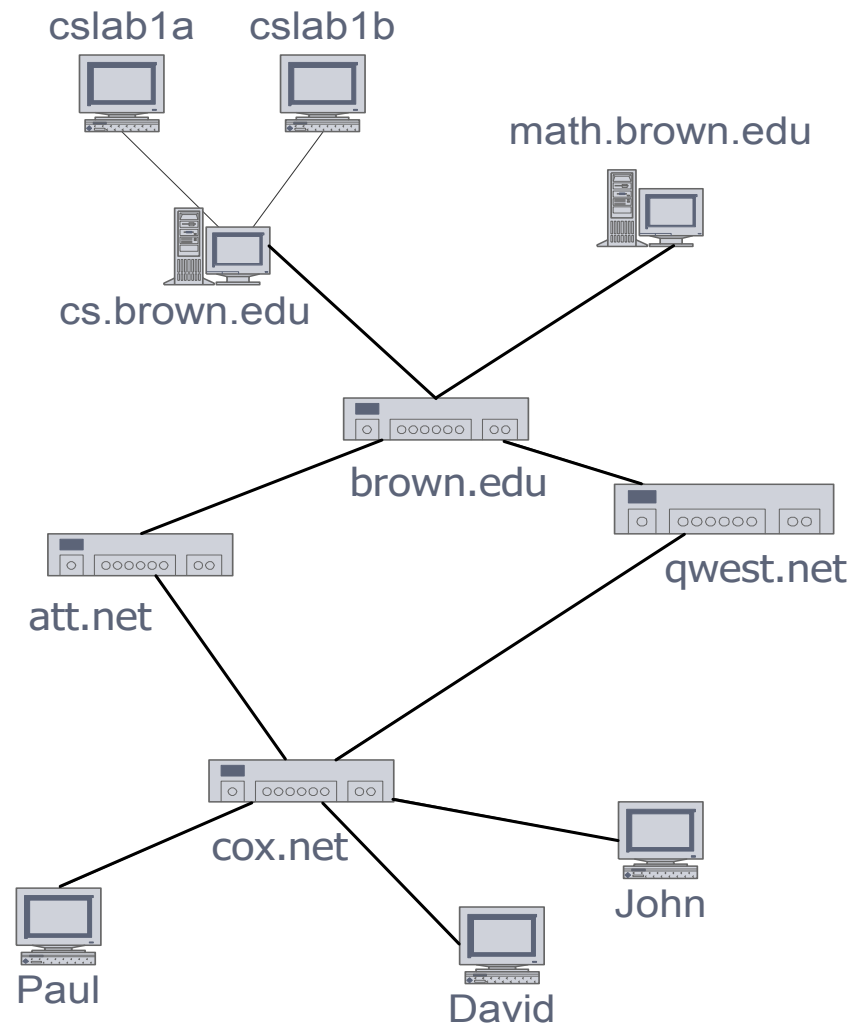
Edge Types

- ❑ Directed edge
 - ordered pair of vertices (u,v)
 - first vertex u is the origin
 - second vertex v is the destination
- ❑ Undirected edge
 - unordered pair of vertices (u,v)
- ❑ Directed graph or digraph
 - all the edges are directed
- ❑ Undirected graph
 - all the edges are undirected
- ❑ Mixed graph
 - directed and undirected edges



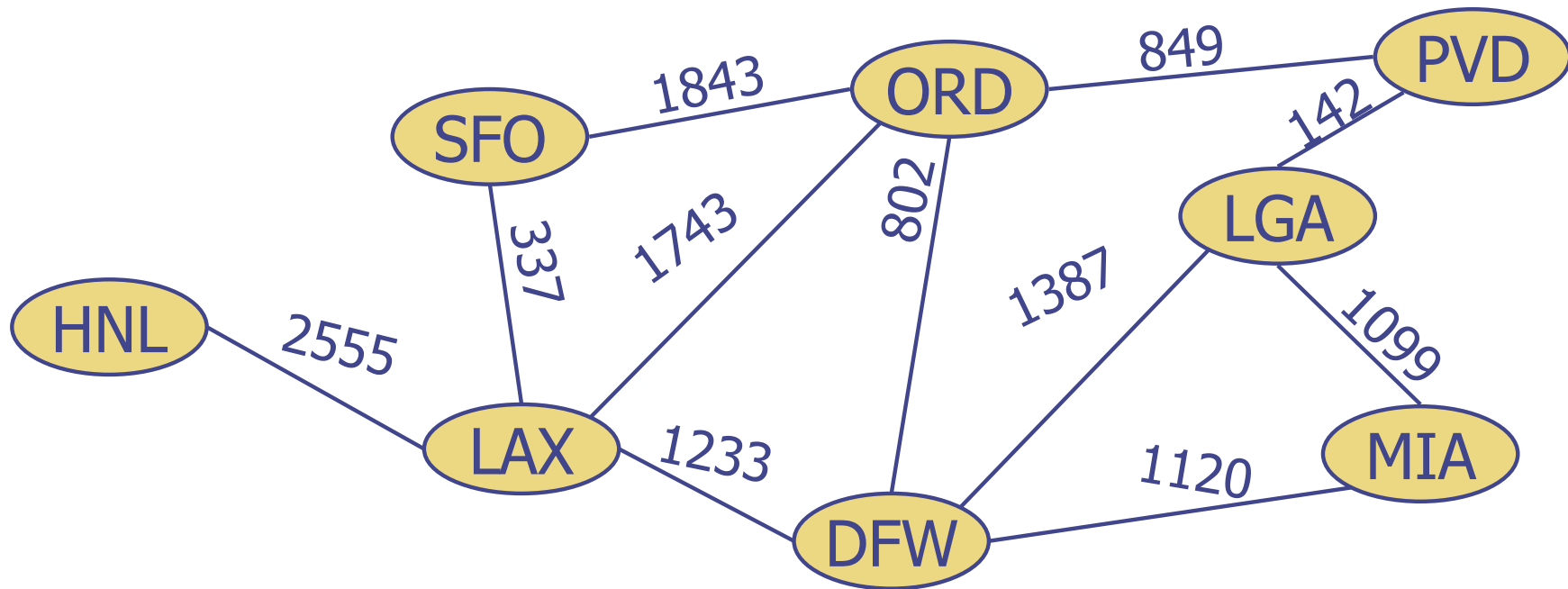
Applications

❑ Computer networks



Applications

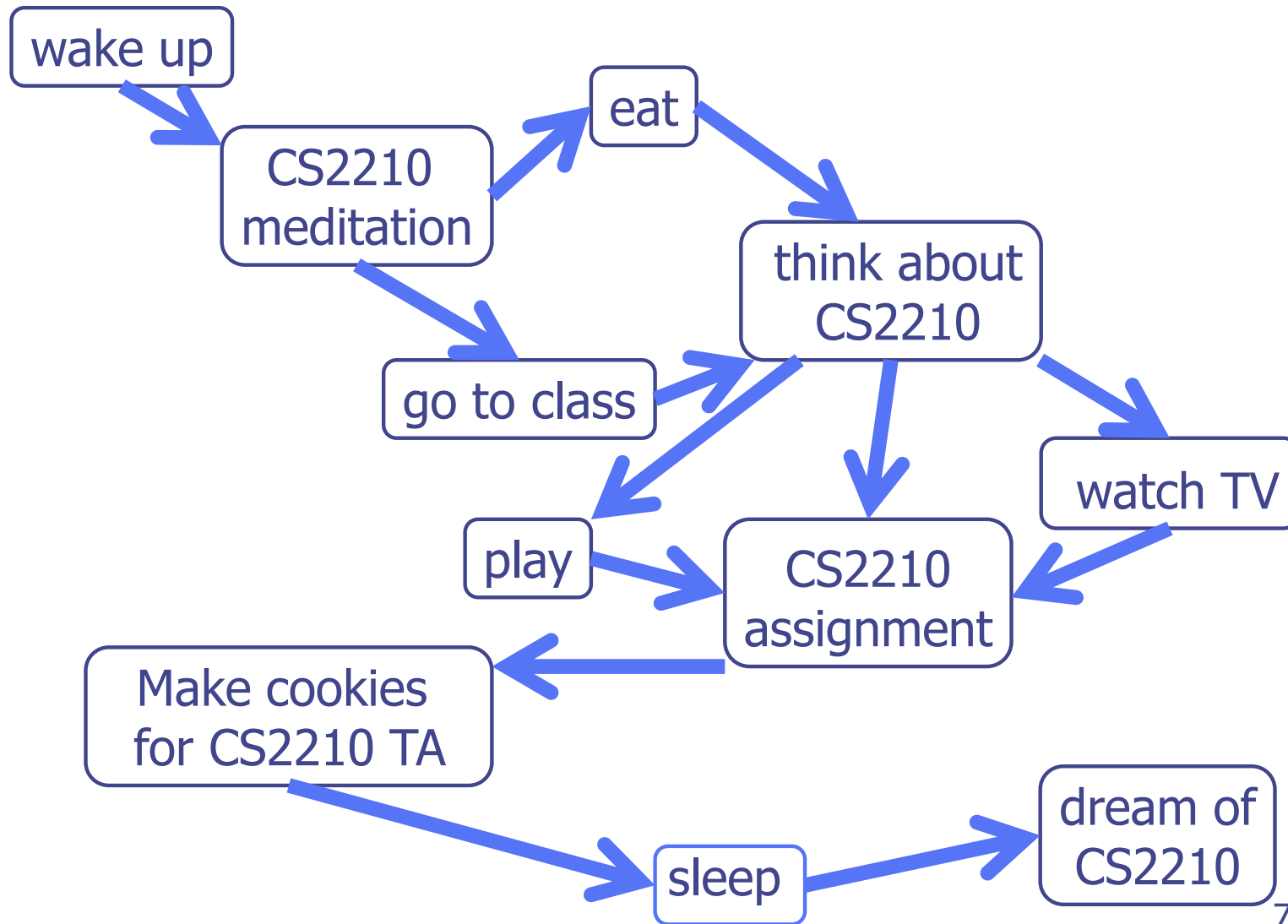
- Transportation networks



Applications

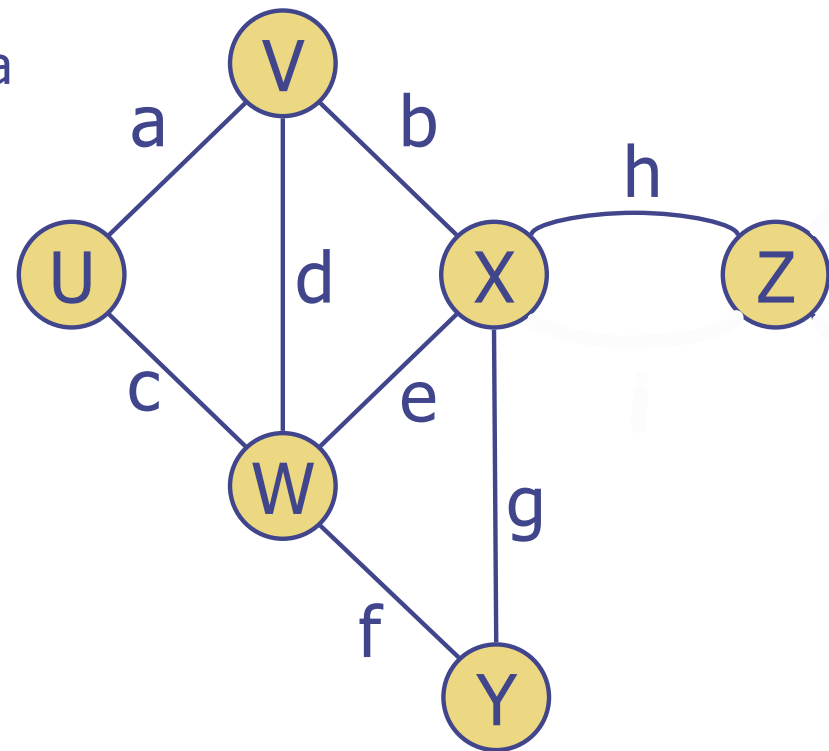
- Scheduling tasks

A typical student day



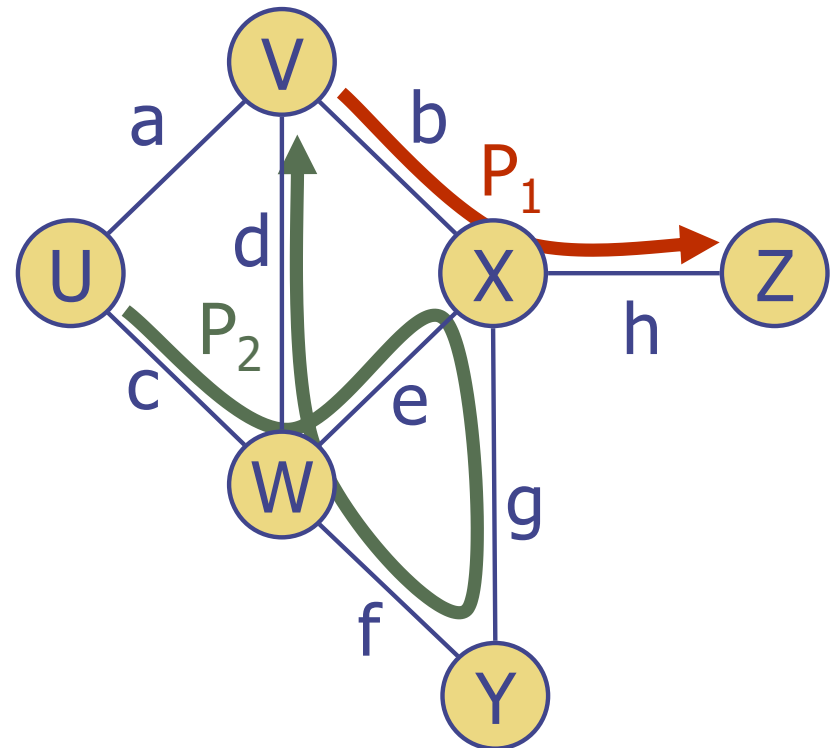
Terminology

- End vertices (or endpoints) of an edge
 - U and V are the endpoints of a
- Edges incident on a vertex
 - a, d, and b are incident on V
- Adjacent vertices
 - U and V are adjacent
- Degree of a vertex



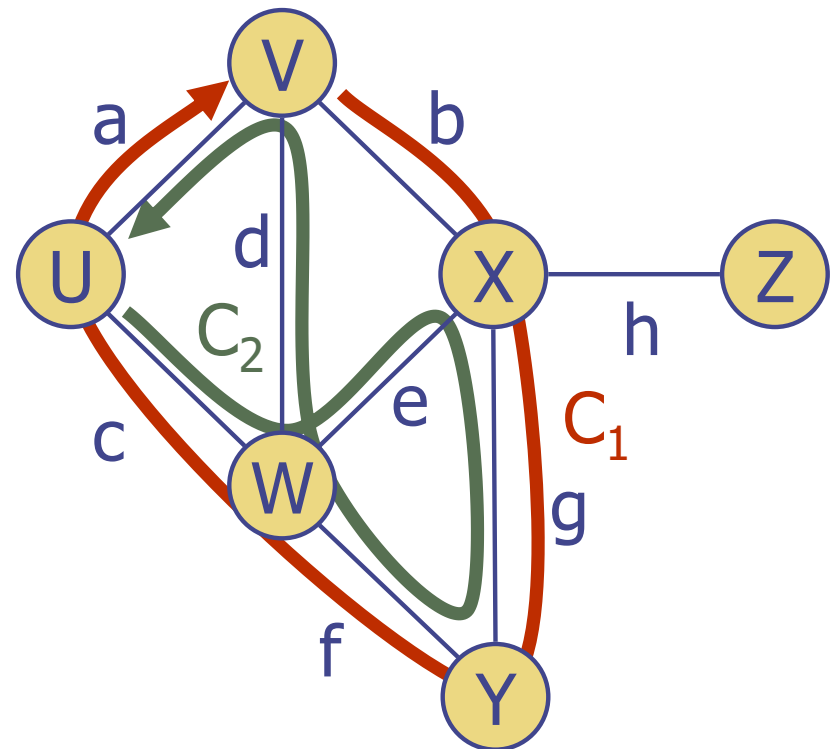
Terminology

- Path
 - sequence of adjacent vertices
- Simple path
 - path such that all its vertices and edges are distinct
- Examples
 - $P_1 = (V, X, Z)$ is a simple path
 - $P_2 = (U, W, X, Y, W, V)$ is a path that is not simple



Terminology

- Cycle
 - circular sequence of adjacent vertices
- Simple cycle
 - cycle such that all its vertices are distinct (except first and last)
- Examples
 - $C_1 = (V, X, Y, W, U, V)$ is a simple cycle
 - $C_2 = (U, W, X, Y, W, V, U)$ is a cycle that is not simple



Properties

Notation

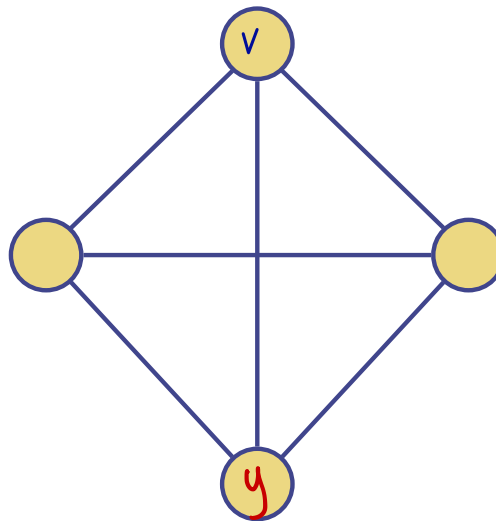
n number of vertices

m number of edges

$\deg(v)$ degree of vertex v

Property 1

$$\sum_v \deg(v) =$$

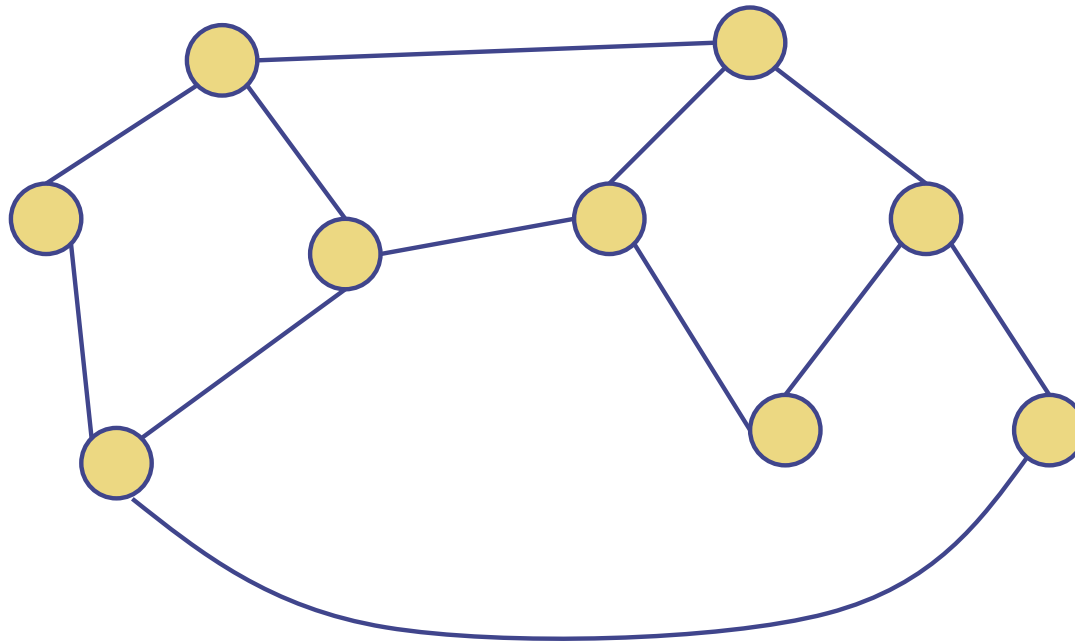


Example

- $n = 4$
- $m = 5$
- $\deg(v) = 3$
- $\sum_v \deg(v) = 10$

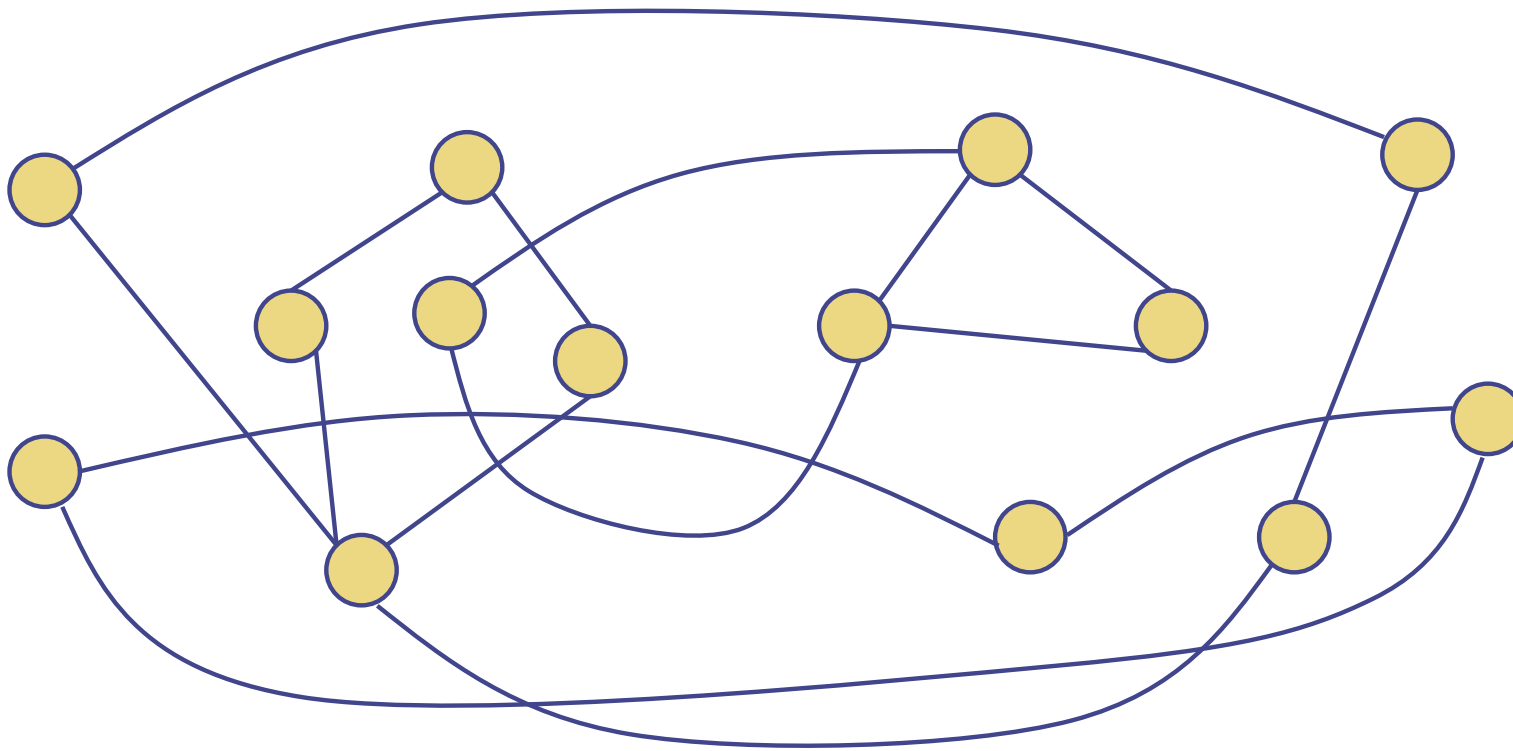
Connected Graph

A graph is connected if there is a path from each vertex to every other vertex



Connected Graph

A graph is connected if there is a path from each vertex to every other vertex



Connected Graph

A graph is connected if there is a path from each vertex to every other vertex

$$G = (V, E)$$

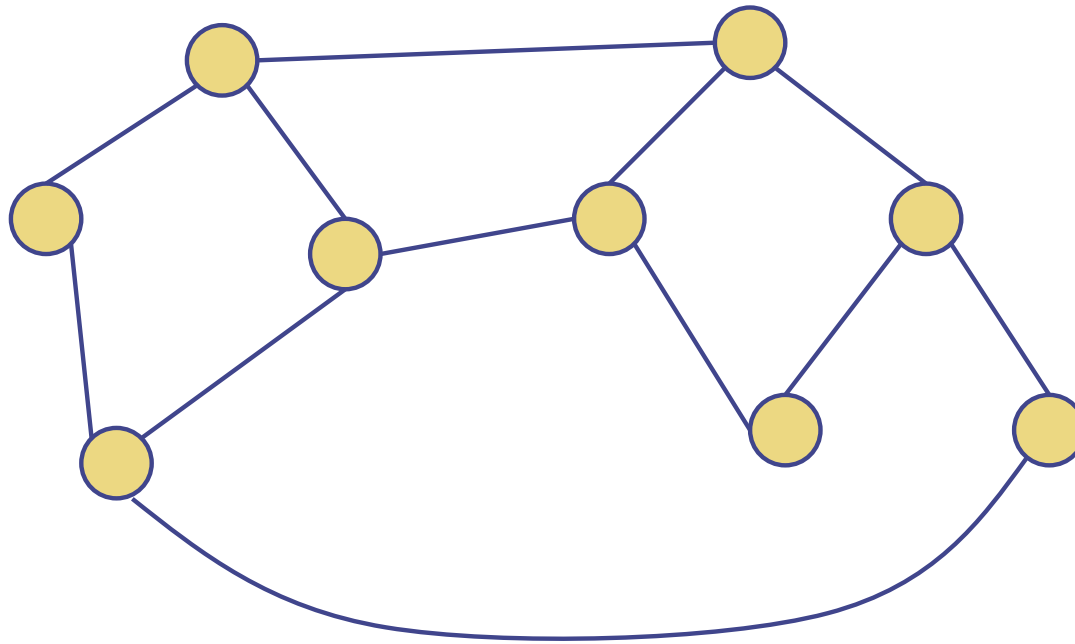
$$V = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14\}$$

$$E = \{(1,6), (1,12), (2,11), (3,4), (3,7), (4,6), (5,8), \\ (5,9), (6,7), (6,13), (8,9), (8,10), (9,10), (11,14), (12,13)\}$$

Is this graph connected?

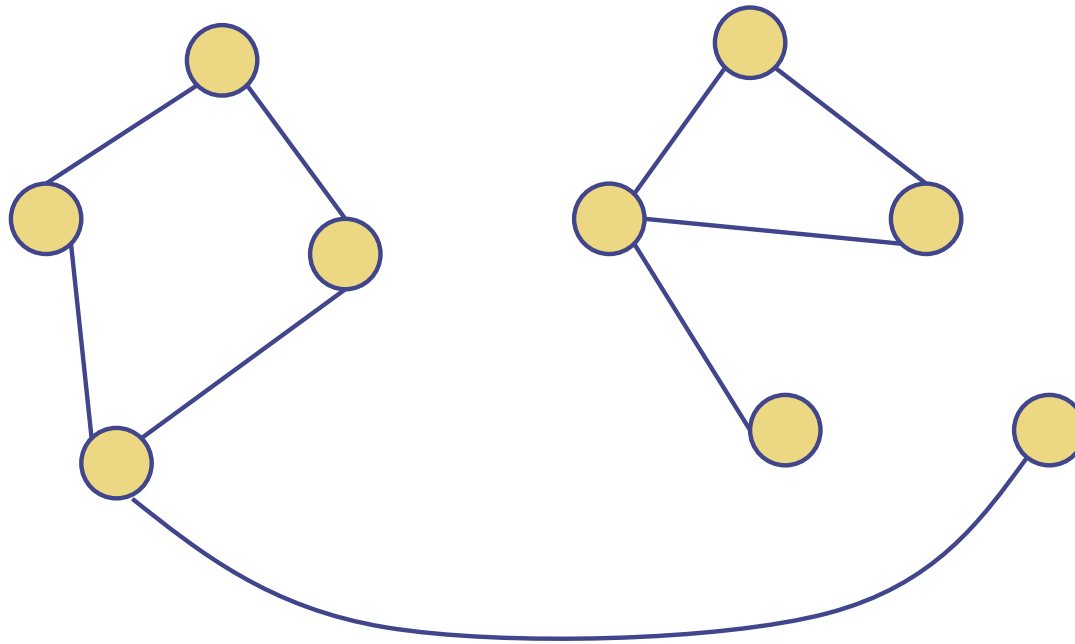
Subgraph

A subgraph is a subset of vertices and edges that forms a graph.



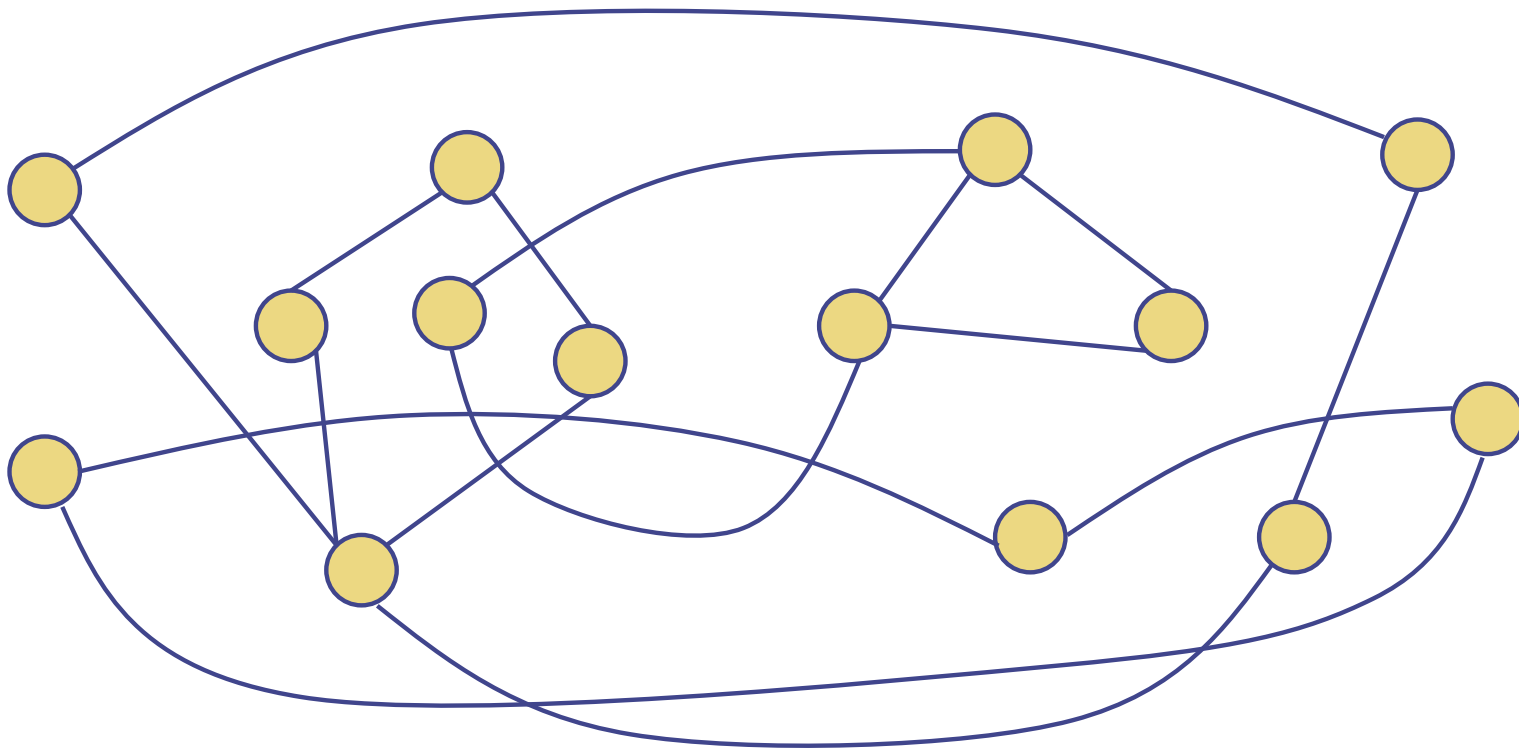
Connected Component

A connected component is a **maximal** connected subgraph.



Connected Component

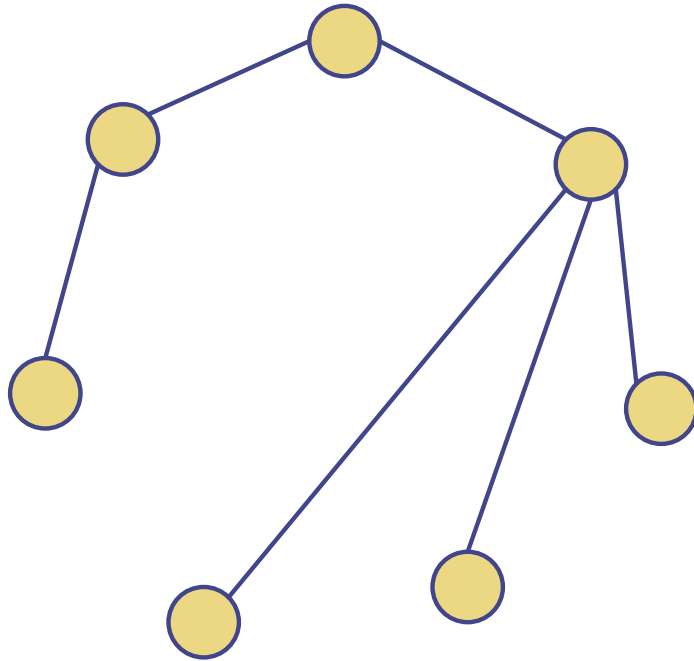
A connected component is a **maximal** connected subgraph.



How many connected components?

Trees

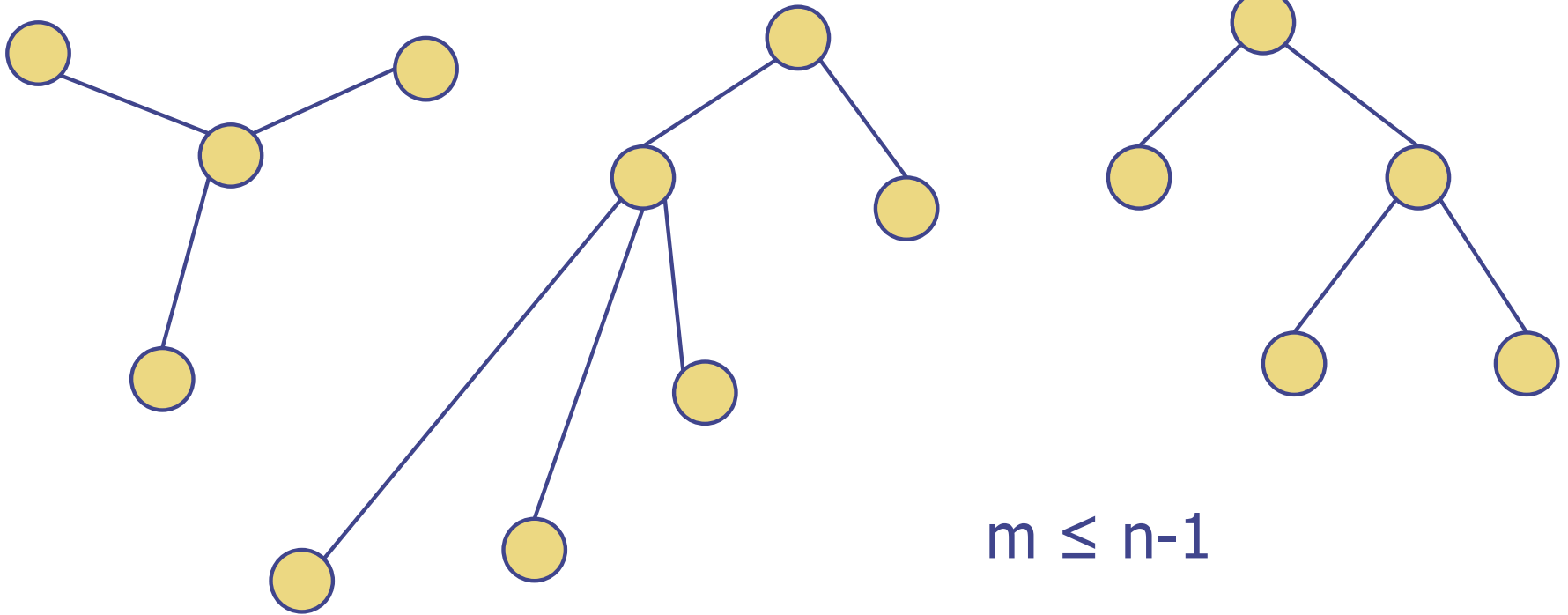
A tree is a graph without cycles.



$$m = n - 1$$

Forest

A forest is a set of trees.



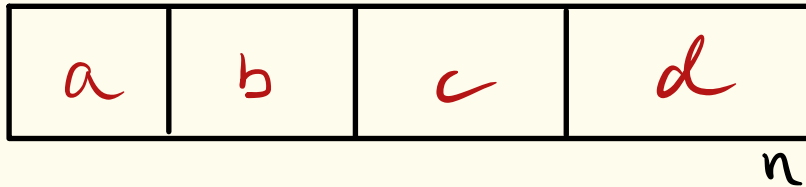
Graph ADT

- numVertices(): number of vertices of the graph
- getEdge(u,v): returns the edge between vertices u and v
- opposite(v,e): returns the vertex other than v that is incident on e
- insertVertex(x): creates and returns a new vertex storing value x
- insertEdge(u,v,x): creates an edge between u and v storing value x
- removeVertex(v): removes vertex v and all edges incident on it
- removeEdge(e): removes edge e
- areAdjacent(u,v): returns true if u and v are adjacent; false otherwise
- incidentEdges(u): returns an iterator of all edges incident on vertex u.

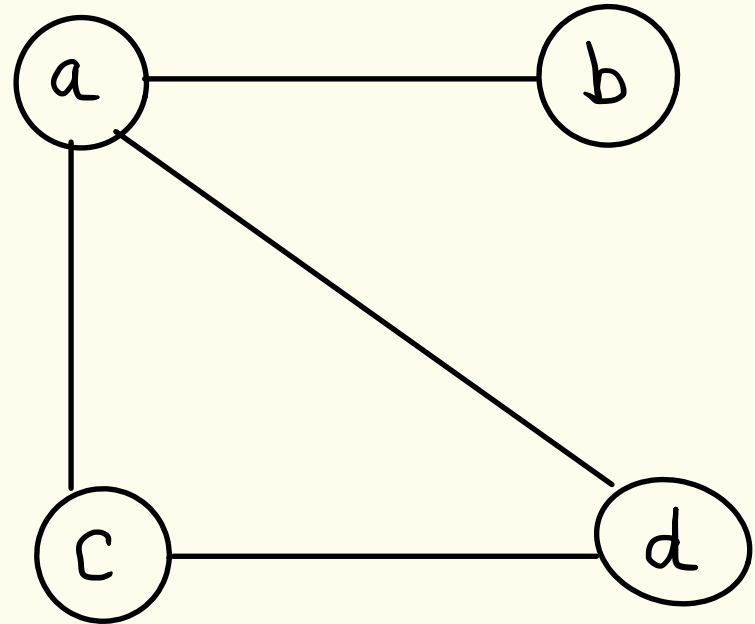
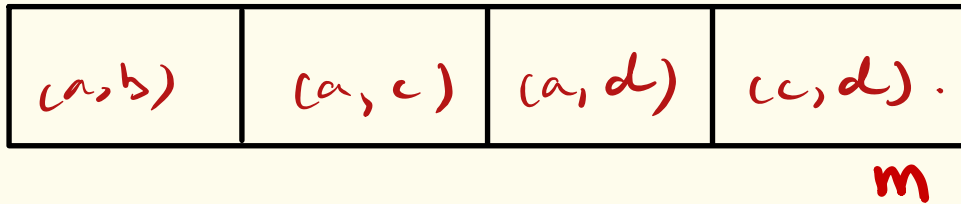
Data Structures to Store Graphs

Edge List

V



E



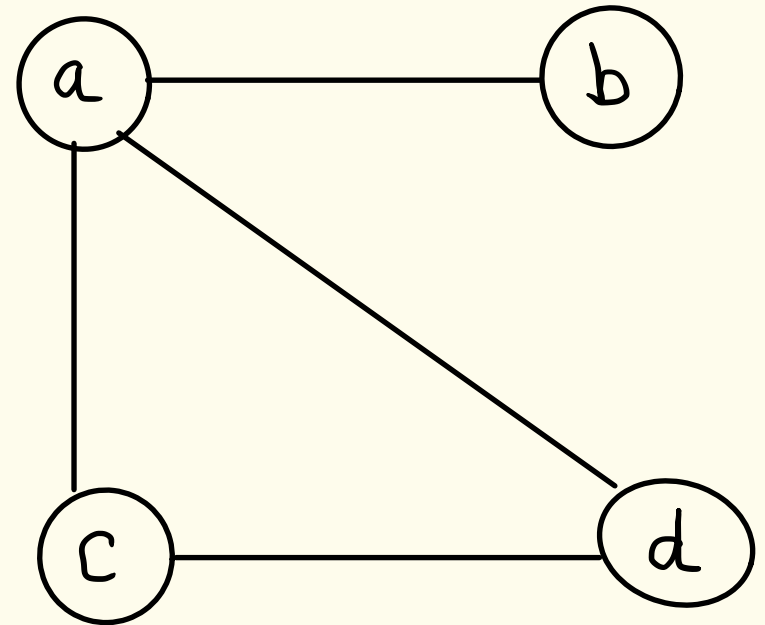
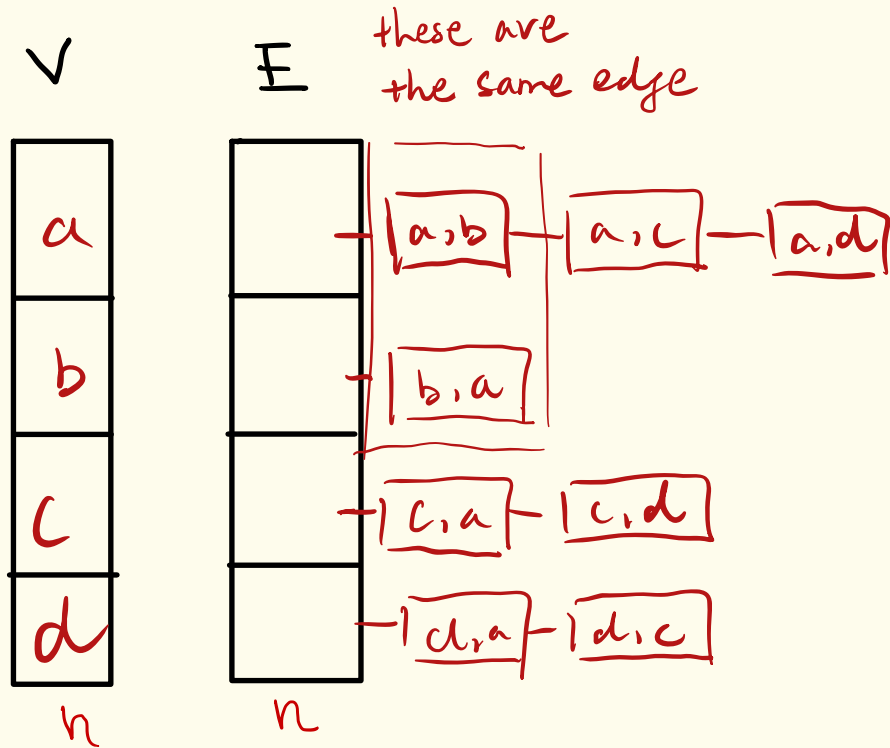
Space:

Are Adjacent (u,v) :

Incident Edges (u) :

Data Structures to Store Graphs

Adjacency List



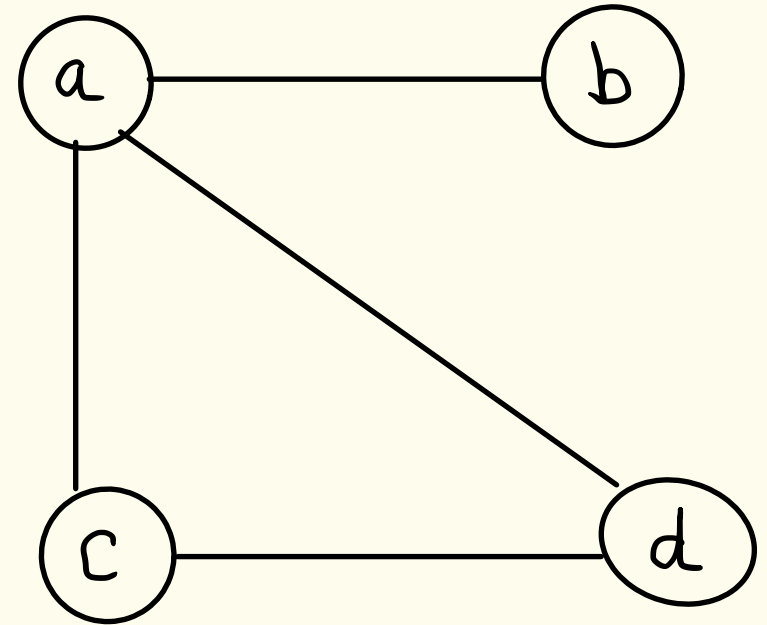
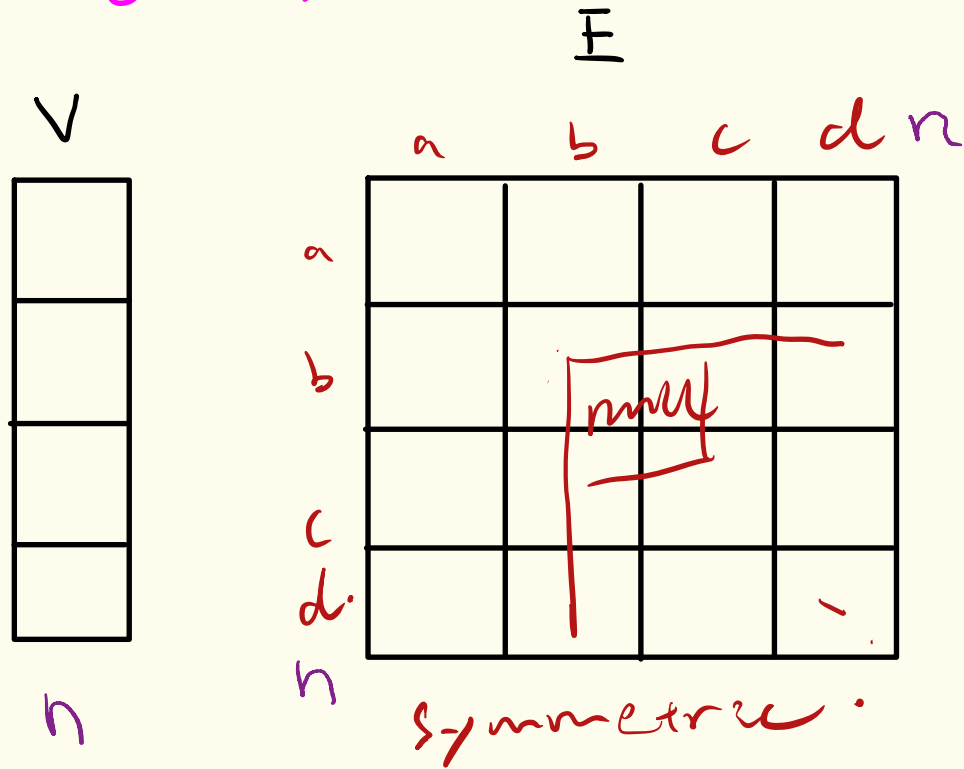
Space: $L_1 + L_2(L_2m)$ is $O(n+m)$.

Are adjacent (u,v) : $O(\min(\text{degree}(u), \text{degree}(v)))$.

Incident Edges (u) : $O(\text{degree}(u))$.

Data Structures to Store Graphs

Adjacency Matrix



Space .

Are Adjacent(u, v):

Incident Edges(u):

Performance

▪ n vertices, m edges	Edge List	Adjacency List	Adjacency Matrix
Space	$O(n + m)$	$O(n + m)$	$O(n^2)$
incidentEdges(v)	$O(m)$	$O(\deg(v))$	$O(n)$
areAdjacent (v, w)	$O(m)$	$O(\min\{\deg(v), \deg(w)\})$	$O(1)$
insertVertex(o)	$O(1)$	$O(1)$	$O(n^2)$
insertEdge(v, w, o)	$O(1)$	$O(1)$	$O(1)$
removeVertex(v)	$O(m)$	$O(\deg(v))$	$O(n^2)$
removeEdge(v, w)	$O(m)$	$O(\deg(u) + \deg(v))$	$O(1)$