These slides are being provided with permission from the copyright for CS2208 use only. The slides must not be reproduced or provided to anyone outside of the class.

All download copies of the slides and/or lecture recordings are for personal use only. Students must destroy these copies within 30 days after receipt of final course evaluations.

# **Tutorial 01: Number Systems**

Computer Science Department

CS2208: Introduction to Computer Organization and Architecture

Fall 2022-2023

Instructor: Mahmoud R. El-Sakka

Office: MC-419

Email: elsakka@csd.uwo.ca

Phone: 519-661-2111 x86996



#### **Number Systems**

- In positional notation number systems
  - □ Numbers are *represented* (*encoded*) using digits
  - ☐ Each digit has a *value* and a *place*
  - □ Each *place* has a *weight* 
    - for example, in decimal, we have the *ones place*, *tens place*, *hundreds place*, ...



### **Number Systems**

- A radix or base is
  - □ the number of unique digits, *including zero*, used to represent numbers in a positional numeral system.
- With the use of a *radix point*, the notation can be extended to include *fractions* and *real numbers*.

You need to know how



### Number Systems

- Examples of positional numeral systems
  - Decimal is base-10
- $\rightarrow$  {0, 1, 2, 3, 4, 5, 6, 7, 8, and 9}

- Binary is base-2
- Quaternary is base-4  $\rightarrow$  {0, 1, 2, and 3}
- Octal is base-8
- Trinary is base-3
- Quinary is base-5
- Senary is base-6
- ☐ Septenary is base-7
- Nonary is base-9

- $\rightarrow$  {0, and 1}
- $\rightarrow$  {0, 1, 2, 3, 4, 5, 6, and 7}
- Hexadecimal is base-16  $\rightarrow$  {0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E and F}
  - $\rightarrow$  {0, 1, and 2}
  - $\rightarrow$  {0, 1, 2, 3, and 4}
  - $\rightarrow$  {0, 1, 2, 3, 4, and 5}
  - $\rightarrow$  {0, 1, 2, 3, 4, 5, and 6}
  - $\rightarrow$  {0, 1, 2, 3, 4, 5, 6, 7, and 8}
- Duodecimal is base-12  $\rightarrow$  {0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, and B}
- Sexagesimal is base-60  $\rightarrow$  {0, 1, 2, 3, 4, 5, ..., 58 and 59}

 $\square$  If the original number in base b is:

$$(a_{n-1} a_{n-2} \dots a_i \dots a_1 a_0 \cdot a_{-1} a_{-2} \dots a_{-m})_b$$

□ The *decimal* value of this number is defined as

$$N_{10} = (a_{n-1}b^{n-1} + ... + a_{i}b^{i} + ... + a_{1}b^{1} + a_{0}b^{0} + a_{-1}b^{-1} + a_{-2}b^{-2} + ... + a_{-m}b^{-m})_{10}$$

■ *Example 1*: Convert 2E8<sub>16</sub> to *decimal* 

$$2E8_{16} = 2 \times 16^{2} + E \times 16^{1} + 8 \times 16^{0}$$

$$= 2 \times 256 + 14 \times 16 + 8 \times 1$$

$$= 512 + 224 + 8$$

$$= 744_{10}$$

This question can be asked as follow:

Convert the hexadecimal value 2E8 to *decimal* 

Calculators are not allowed during exams. You need to improve your mental math skills.

During exams, calculations will be simplified.

Yet, when you answer the assignment/quiz questions, you may want to use calculators, as simplifying the calculations are not considered in the assignment/quiz.

$$14 = E$$

$$15 = F$$

**Example 2**: Convert 361<sub>8</sub> to *decimal* 

$$361_8 = 3 \times 8^2 + 6 \times 8^1 + 1 \times 8^0$$

$$= 3 \times 64 + 6 \times 8 + 1 \times 1$$

$$= 192 + 48 + 1$$

$$= 241_{10}$$

This question can be asked as follow:

Convert the octal value 361 to *decimal* 

**Example 3**: Convert  $0.361_8$  to decimal

$$0.361_8 = 3 \times 8^{-1} + 6 \times 8^{-2} + 1 \times 8^{-3}$$

$$= 3 \times 0.125 + 6 \times 0.015625 + 1 \times 0.001953125$$

$$= 0.375 + 0.09375 + 0.001953125$$

$$= 0.470703125_{10}$$

#### Another method:

$$0.361_8 = 361_8 / 1000_8$$

$$= (3 \times 8^2 + 6 \times 8^1 + 1 \times 8^0) / (1 \times 8^3)$$

$$= (3 \times 64 + 6 \times 8 + 1 \times 1) / (1 \times 512)$$

$$= (192 + 48 + 1) / (512)$$

$$= 241 / 512$$

$$= 0.470703125_{10}$$

**Example 4**:  $12.112_3$  to decimal

$$12.112_{3}$$

$$= 1 \times 3^{1} + 2 \times 3^{0} + 1 \times 3^{-1} + 1 \times 3^{-2} + 2 \times 3^{-3}$$

$$= 1 \times 3 + 2 \times 1 + 1 \times 0.333333 + 1 \times 0.111111 + 2 \times 0.03703$$

$$= 3 + 2 + 0.333333 + 0.111111 + 0.07406 = 5.5185_{10}$$

#### Another method:

$$12.112_{3} = 12112_{3} / 1000_{3}$$

$$= (1 \times 3^{4} + 2 \times 3^{3} + 1 \times 3^{2} + 1 \times 3^{1} + 2 \times 3^{0}) / (1 \times 3^{3})$$

$$= (81 + 54 + 9 + 3 + 2) / 27$$

$$= 149 / 27 = 5.5185_{10}$$

- Division Method (for integer numbers)
  - ☐ Initialize the quotient by the value of the *decimal number*
  - □ *Repeat*:
    - Divide the quotient from the previous stage by the new base to get
      - ☐ A new quotient (the whole number)
      - □ A remainder
    - The *remainder* here is *the next <u>least</u> significant digit* in the new number *Until* the new quotient becomes 0.

- *Example 5*: Convert 14<sub>10</sub> to binary
  - Binary means the new base is 2
    - □ 14/2 = 7 Remainder:  $0 \rightarrow$  This is the <u>least</u> significant binary digit Quotient =  $7 \neq 0 \rightarrow$  continue
    - □ 7/2 = 3 Remainder: 1 → This is the <u>2<sup>nd</sup> least</u> significant binary digit Quotient =  $3 \neq 0$  → continue
    - □ 3/2 = 1 Remainder: 1 → This is the  $3^{rd}$  least significant binary digit Quotient =  $1 \neq 0$  → continue
    - □ 1/2 = 0 Remainder: 1 → This is the  $4^{th}$  least significant binary digit Quotient = 0 → exit the repeat-until control structure

 $\Box 14_{10} = 1110_2 \bullet \bullet \bullet$ 

Note that, it is 1110<sub>2</sub> It is NOT 0111<sub>2</sub>

**Example 6**: Convert 2477<sub>10</sub> to hexadecimal:

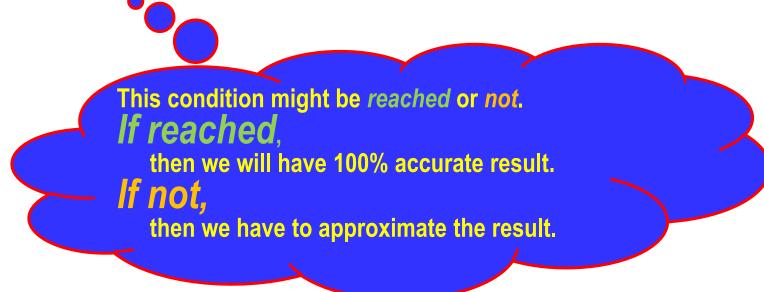
Hexadecimal means the new base is 16

- □ 2477/16 = 154 Remainder:  $13 \rightarrow$  This is the <u>least</u> significant Hex digit Quotient =  $154 \neq 0 \rightarrow$  continue
- □ 154/16 = 9 Remainder:  $10 \rightarrow$  This is the <u>2<sup>nd</sup> least</u> significant Hex digit Quotient =  $9 \neq 0 \rightarrow$  continue
- □ 9/16 = 0 Remainder: 9 → This is the  $3^{rd}$  least significant Hex digit Quotient = 0 → exit the repeat-until control structure

$$\square 2477_{10} = 9AD_{16}$$
Note that, it is  $9AD_{16}$ 
It is NOT DA9<sub>16</sub>

- Multiplication Method (for fraction numbers)
  - ☐ Initialize the fraction by the value of the *fractional decimal number*
  - □ *Repeat*:
    - Multiply the fraction from the previous stage by the new base to get
      - □ A whole number
      - □ A new *fraction*
    - The *whole number* here is *the next digit to the right after the radix point* in the new number

*Until* the new fraction becomes 0.



■ *Example 7*: Convert 0.017578125<sub>10</sub> to hexadecimal

Hexadecimal means the new base is 16

- □  $0.01757812 \times 16 = 0.28125$ whole number:  $0 \rightarrow the next digit to the right after the radix point fraction = <math>0.28125 \neq 0 \rightarrow continue$
- □  $0.28125 \times 16 = 4.5$ whole number:  $4 \rightarrow$  the next digit to the right after the radix point fraction =  $0.5 \neq 0 \rightarrow$  continue
- $□ 0.5 \times 16 = 8.0$ whole number:  $8 \rightarrow the \ next \ digit \ to \ the \ right \ after \ the \ radix \ point$ fraction =  $0.0 \rightarrow exit \ the \ repeat-until \ control \ structure$
- $\square 0.017578125_{10} = 0.048_{16}$

**Example 8**: Convert 255.017578125<sub>10</sub> to hexadecimal:

Hexadecimal means the new base is 16

$$255.017578125_{10} = 255_{10} + 0.017578125_{10}$$

Using the *division method*:  $255_{10} \rightarrow FF_{16}$ 

Using the *multiplication method*:  $0.017578125_{10} \rightarrow 0.048_{16}$ 

$$255.017578125_{10} = FF.048_{16}$$

- *Example 9*: Convert 0.85<sub>10</sub> to hexadecimal Hexadecimal means the new base is 16
  - □  $0.85 \times 16 = 13.6$ whole number:  $13 \rightarrow the next digit to the right after the radix point fraction = <math>0.6 \neq 0 \rightarrow continue$
  - □  $0.6 \times 16 = 9.6$ whole number:  $9 \rightarrow$  the next digit to the right after the radix point fraction =  $0.6 \neq 0 \rightarrow$  continue
  - □  $0.6 \times 16 = 9.6$ whole number:  $9 \rightarrow$  the next digit to the right after the radix point fraction =  $0.6 \neq 0 \rightarrow$  continue

  - $\square 0.85_{10} = 0.D99999...9_{16}$
  - □ Can be approximated in 4 digits after the radix point, for example, as
    - $0.D999_{16}$  (using truncation) or as
    - $0.D99A_{16}$  (using rounding)

#### Conversion between any two bases, other than decimal

- This task can be done in two steps:
  - □ Convert from the source base to the decimal
  - □ Convert from the decimal to the destination base

#### Conversion between any two bases, other than decimal

■ Example 10: Convert  $2E8_{16}$  to octal  $2E8_{16} = 2 \times 16^2 + E \times 16^1 + 8 \times 16^0$   $= 2 \times 256 + 14 \times 16 + 8 \times 1$  $= 512 + 224 + 8 = 744_{10}$ 

744/8 = 93 Remainder: 0 → This is the <u>least</u> significant octal digit Quotient =  $93 \neq 0$  → continue

93/8 = 11 Remainder:  $5 \rightarrow$  This is the <u>2<sup>nd</sup> least</u> significant octal digit Quotient =  $11 \neq 0 \rightarrow$  continue

11/8 = 1 Remainder:  $3 \rightarrow$  This is the  $3^{rd}$  least significant octal digit Quotient =  $1 \neq 0 \rightarrow$  continue

1/8 = 0 Remainder:  $1 \rightarrow$  This is the  $4^{th}$  least significant octal digit Quotient =  $11 \neq 0 \rightarrow$  exit the repeat-until control structure

$$2E8_{16} = 744_{10} = 1350_8$$

- Binary to octal or hexadecimal:
  - ☐ Binary to octal conversion
    - Group bits in three's, <u>starting from the binary point</u> (<u>pad the last group with 0's, if needed</u>)
    - Convert each of these three-bit group into an octal digit
  - □ Binary to hexadecimal conversion
    - Group bits in four's, <u>starting from the binary point</u> (<u>pad the last group with 0's, if needed</u>)
    - Convert each of these four-bit group into a hexadecimal digit



Example 11: Convert 11001111<sub>2</sub> to octal

11001111<sub>2</sub>

- $\rightarrow$  011 001 111<sub>2</sub>
- $\rightarrow 317_{8}$

$$0 = 000$$

$$1 = 001$$

$$2 = 010$$

$$3 = 011$$

$$4 = 100$$

$$5 = 101$$

$$6 = 110$$

$$7 = 111$$

(Special cases)

Example 12: Convert 1111010101<sub>2</sub> to hexadecimal

1111010101<sub>2</sub>

 $\rightarrow$  0011 1101 0101<sub>2</sub>

 $\rightarrow$  3D5<sub>16</sub>

0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
4 = 0100	C = 1100
5 = 0101	D = 1101
6 = 0110	E = 1110
7 = 0111	F = 1111

- Octal or hexadecimal to binary:
  - □ Octal to binary conversion
    - Expanding each octal digit into three bits
  - ☐ Hexadecimal to binary conversion
    - Expanding each hexadecimal digit into four bits



Example 13: Convert 743<sub>8</sub> to binary

743<sub>8</sub>

- $\rightarrow$  111 100 011<sub>2</sub>
- **→**111100011<sub>2</sub>

```
0 = 000
```

$$2 = 010$$

$$3 = 011$$

$$4 = 100$$

$$5 = 101$$

$$6 = 110$$



**Special cases)**■ *Example 14*: Convert FA9<sub>16</sub> to binary

FA9<sub>16</sub>

- **→**1111 1010 1001<sub>2</sub>
- **→**1111110101001<sub>2</sub>

0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
4 = 0100	C = 1100
5 = 0101	D = 1101
6 = 0110	E = 1110
7 = 0111	F = 1111

- Octal to hexadecimal or hexadecimal to octal:
  - Convert from the source base to the binary
    - □ Expanding each digit into three bits (in case of octal) or four bits (in case of hexadecimal)
  - Convert from the binary to the destination base
    - □ Group bits in three's (in case of octal) or four's (in case of hexadecimal), <u>starting from the binary point</u> (pad the last group <u>from both sides</u> with 0's, if needed)



(Special cases)

**Example 15**: Convert ABC<sub>16</sub> to octal

ABC<sub>16</sub>

→ 1010 1011 1100<sub>2</sub>

1010101111100

→101 010 111 100<sub>2</sub>

 $\rightarrow 5274_{8}$ 

0 = 000
1 = 001
2 = 010
3 = 011
4 = 100
5 = 101
6 = 110
7 = 111

0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
A = 0100	C = 1100



(Special cases)

Example 16: Convert 0.AB<sub>16</sub> to octal

 $0.AB_{16}$ 

 $\rightarrow$  0.1010 1011<sub>2</sub>

**→** 0.10101011<sub>2</sub>

 $\rightarrow$ 0000.101 010 110<sub>2</sub>

**→**0.526<sub>8</sub>

	0 000
	1 = 001
	2 = 010
	3 = 011
	4 = 100
	5 = 101
	6 = 110
	7 = 111
0 = 0000	8 = 1000

0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
4 = 0100	C = 1100
5 = 0101	D = 1101
6 = 0110	E = 1110
7 = 0111	F = 1111

0 = 000

1 = 001

2 = 010

3 = 011

4 = 100

5 = 101

6 = 110



(Special cases)

■ Example 17: Convert AB.BA<sub>16</sub> to octal

AB.BA<sub>16</sub>

 $\rightarrow$  1010 1011.1011 1010<sub>2</sub>

→ 10101011.1011101<sub>2</sub>

 $\rightarrow$ 010 101 011.101 110 100<sub>2</sub>

**→**253.564<sub>8</sub>

	7 — 111
0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
4 = 0100	C = 1100
5 = 0101	D = 1101
6 = 0110	E = 1110
7 = 0111	F = 1111



(Special cases)

■ *Example 18*: Convert 123<sub>8</sub> to hexadecimal

123<sub>8</sub>

 $\rightarrow 001 \ 010 \ 011_2$ 

**→** 1010011<sub>2</sub>

 $\rightarrow$  0101 0 011<sub>2</sub>

**→**53<sub>16</sub>

0 =	000
•	001
	010
<del></del>	011
	100

0 = 000

1 = 001

2 = 010

B = 1011

C = 1100

D = 1101

E = 1110

F = 1111



(Special cases)

Example 19: Convert 0.123<sub>8</sub> to hexadecimal

0.1238

 $\rightarrow$  0.001 010 011<sub>2</sub>

 $\rightarrow$  0.001010011<sub>2</sub>

 $\rightarrow$ 00000.0010 1001 1000<sub>2</sub>

**→**0.298<sub>16</sub>

	3 = 011 4 = 100 5 = 101 6 = 110 7 = 111
0 = 0000 1 = 0001	8 = 1000 9 = 1001
2 = 0010	A = 1010

3 = 0011

4 = 0100

5 = 0101

6 = 0110

7 = 0111

0 = 000

1 = 001

2 = 010

3 = 011

4 = 100

5 = 101

6 = 110

7 = 111

E = 1110

F = 1111

Conversion between any two bases, other than decimal

(Special cases)

Example 20: Convert 321.123<sub>8</sub> to hexadecimal

321.123<sub>8</sub>

011 010 001.001 010

11010001.001010011

1101 0001.0010 1001 1000<sub>2</sub>

**→**D1.298<sub>16</sub>

0 = 0000	8 = 1000
1 = 0001	9 = 1001
2 = 0010	A = 1010
3 = 0011	B = 1011
4 = 0100	C = 1100
5 = 0101	D = 1101

6 = 0110

7 = 0111