

Today: intersection points and distances

Next Monday: Extra problem sheet for Chapter 1.

Next Tuesday: Start Chapter 2.

**Reminder: Term test 1 is at 1:30 - 3:00 p.m on 5th Oct**

Test 1 covers to Section 2.1

## Distances and intersection points

# Recap: Lines in $\mathbb{R}^2$ or $\mathbb{R}^3$

|                     | lines in $\mathbb{R}^2$                        | lines in $\mathbb{R}^3$                                  |
|---------------------|--|--|
| Point-parallel form | $\vec{x}(t) = (p_1, p_2) + t(v_1, v_2)$        | $\vec{x}(t) = (p_1, p_2, p_3) + t(v_1, v_2, v_3)$        |
| Parametric form     | $x = p_1 + tv_1$ and $y = p_2 + tv_2$          | $x = p_1 + tv_1, y = p_2 + tv_2$<br>and $z = p_3 + tv_3$ |
| Two-point form      | $\vec{x}(t) = (1 - t)(p_1, p_2) + t(q_1, q_2)$ | $\vec{x}(t) = (1 - t)(p_1, p_2, p_3) + t(q_1, q_2, q_3)$ |
| Point-normal form   | $(n_1, n_2) \cdot (\vec{x} - (p_1, p_2)) = 0$  | ?  |
| Standard form       | $ax + by = c$                                  | ?  |

Point-normal form for a plane in  $\mathbb{R}^3$

$$(n_1, n_2, n_3) \cdot (\vec{x} - (p_1, p_2, p_3)) = 0.$$

Standard form for a plane in  $\mathbb{R}^3$

$$ax + by + cz = d.$$

**Determine the distance between a point  $P$  and a plane  $\Pi$**

## Determine the distance between a point $P$ and a plane $\Pi$

The distance between a point  $P$  and a plane  $\Pi$  is the shortest distance between  $P$  and a point on  $\Pi$ .

## Determine the distance between a point $P$ and a plane $\Pi$

The distance between a point  $P$  and a plane  $\Pi$  is the shortest distance between  $P$  and a point on  $\Pi$ .

An idea: find a point  $Q$  on the plane  $\Pi$  such that the directed line segment  $\overrightarrow{PQ}$  is normal (or perpendicular) to the plane.

## Determine the distance between a point $P$ and a plane $\Pi$

The distance between a point  $P$  and a plane  $\Pi$  is the shortest distance between  $P$  and a point on  $\Pi$ .

An idea: find a point  $Q$  on the plane  $\Pi$  such that the directed line segment  $\overrightarrow{PQ}$  is normal (or perpendicular) to the plane.

Let  $P(p_1, p_2, p_3)$  be a point in  $\mathbb{R}^3$  and let  $ax + by + cz = d$  be a plane in  $\mathbb{R}^3$ . We want to find a point  $Q(q_1, q_2, q_3)$  on  $\Pi$  such that  $\overrightarrow{PQ}$  is normal to  $\Pi$ .

## Determine the distance between a point $P$ and a plane $\Pi$

The distance between a point  $P$  and a plane  $\Pi$  is the shortest distance between  $P$  and a point on  $\Pi$ .

An idea: find a point  $Q$  on the plane  $\Pi$  such that the directed line segment  $\overrightarrow{PQ}$  is normal (or perpendicular) to the plane.

Let  $P(p_1, p_2, p_3)$  be a point in  $\mathbb{R}^3$  and let  $ax + by + cz = d$  be a plane in  $\mathbb{R}^3$ . We want to find a point  $Q(q_1, q_2, q_3)$  on  $\Pi$  such that  $\overrightarrow{PQ}$  is normal to  $\Pi$ .

- $aq_1 + bq_2 + cq_3 = d$  since  $Q$  is on  $\Pi$
- $(a, b, c)$  is parallel to  $\vec{q} - \vec{p}$

where  $\vec{q} = (q_1, q_2, q_3)$  and  $\vec{p} = (p_1, p_2, p_3)$ .



**Theorem** Consider any plane  $\Pi$ . Let  $\vec{n}$  be any normal vector for the plane  $\Pi$  and let  $Q$  be any point on plane  $\Pi$ . Consider any other point  $P$  which is not on the plane  $\Pi$ . Then the distance between point  $P$  and plane  $\Pi$  is given by

$$\text{distance} = \frac{|\vec{n} \cdot (\vec{q} - \vec{p})|}{\|\vec{n}\|}.$$

**Theorem** Consider any plane  $\Pi$ . Let  $\vec{n}$  be any normal vector for the plane  $\Pi$  and let  $Q$  be any point on plane  $\Pi$ . Consider any other point  $P$  which is not on the plane  $\Pi$ . Then the distance between point  $P$  and plane  $\Pi$  is given by

$$\text{distance} = \frac{|\vec{n} \cdot (\vec{q} - \vec{p})|}{\|\vec{n}\|}.$$

**Example** 1. Find the distance between the point  $P(1, 2, 3)$  and the plane with point-normal form equation  $(1, 2, 1) \cdot (\vec{x} - (3, -1, 0)) = 0$ .

2. Find the distance from the origin to the plane  $x + 2y + 3z = 2$ .

## Distance between a point to a line

Let  $P$  be a point and let  $L$  be a line. Then the distance between  $P$  and  $L$  is the shortest distance between  $P$  and point  $Q$  on the line.

Idea: find  $Q$  on the line  $L$  such that  $\overrightarrow{PQ}$  is perpendicular to  $L$

## Distance between a point to a line

Let  $P$  be a point and let  $L$  be a line. Then the distance between  $P$  and  $L$  is the shortest distance between  $P$  and point  $Q$  on the line.

Idea: find  $Q$  on the line  $L$  such that  $\overrightarrow{PQ}$  is perpendicular to  $L$

**Theorem** Consider any line  $L$ . Let  $\vec{n}$  be any normal vector for line  $L$  and let  $Q$  be any point on line  $L$ . Consider any other point  $P$  which is not on line  $L$ . Then the distance between point  $P$  and line  $L$  is given by

$$distance = \frac{|\vec{n} \cdot (\vec{q} - \vec{p})|}{\|\vec{n}\|}.$$

## Distance between a point to a line

Let  $P$  be a point and let  $L$  be a line. Then the distance between  $P$  and  $L$  is the shortest distance between  $P$  and point  $Q$  on the line.

Idea: find  $Q$  on the line  $L$  such that  $\overrightarrow{PQ}$  is perpendicular to  $L$

**Theorem** Consider any line  $L$ . Let  $\vec{n}$  be any normal vector for line  $L$  and let  $Q$  be any point on line  $L$ . Consider any other point  $P$  which is not on line  $L$ . Then the distance between point  $P$  and line  $L$  is given by

$$distance = \frac{|\vec{n} \cdot (\vec{q} - \vec{p})|}{\|\vec{n}\|}.$$

**Example** Find the distance between the point  $P(1, 2)$  and the line  $L$  described by  $2x + y = 1$ .

# Find intersection points

Find the intersection point(s) of two lines or find the intersection point(s) of a line and a plane.

# Find intersection points

Find the intersection point(s) of two lines or find the intersection point(s) of a line and a plane.

Use **appropriate** forms of lines or planes and find solutions of equations.

- To find the intersection point of two lines
  - a) use parametric forms of lines
  - or
  - b) use one parametric form and one standard form of lines

# Find intersection points

Find the intersection point(s) of two lines or find the intersection point(s) of a line and a plane.

Use **appropriate** forms of lines or planes and find solutions of equations.

- To find the intersection point of two lines
  - a) use parametric forms of lines
  - or
  - b) use one parametric form and one standard form of lines
- To find the intersection point of a line and a plane  
use the parametric form of a line and the standard form of a plane.



You may also come across different situations in order to find the intersection point(s) of two lines:

- 1) Two lines are the same;
- 2) Two different lines but they are parallel;
- 3) Not the cases above.

You may also come across different situations in order to find the intersection point(s) of two lines:

- 1) two lines are the same;
- 2) two different lines but they are parallel;
- 3) Not the cases above.

You may also come across different situations in order to find the intersection point(s) of a line and a plane:

- 1) the line is on the plane;
- 2) the line is not on the plane but is parallel to the plane;
- 3) Not the cases above.

You may also come across different situations in order to find the intersection point(s) of two lines:

- 1) two lines are the same; infinitely many intersection points
- 2) two different but they are parallel; They do not have an intersection point;
- 3) Not the cases above.

If they are lines in  $\mathbb{R}^2$ , then these two lines have a single intersection point. If they are lines in  $\mathbb{R}^3$ , it might have one intersection point but it might also not intersect.

You may also come across different situations in order to find the intersection point(s) of a line and a plane:

- 1) the line is on the plane;
- 2) the line is not on the plane but is parallel to the plane;
- 3) Not the cases above.

You may also come across different situations in order to find the intersection point(s) of two lines:

- 1) two lines are the same; infinitely many intersection points
- 2) two different but they are parallel; They do not have an intersection point;
- 3) Not the cases above.

If they are lines in  $\mathbb{R}^2$ , then these two lines have a single intersection point. If they are lines in  $\mathbb{R}^3$ , it might have one intersection point but it might also not intersect.

You may also come across different situations in order to find the intersection point(s) of a line and a plane:

- 1) the line is on the plane;  
infinitely many intersection points, i.e., all the points of the line are on the plane;
- 2) the line is not on the plane but is parallel to the plane;  
They do not have an intersection point;
- 3) Not the cases above. only one intersection point.

1. Find the point of intersection of the line  $L_1: \vec{x}(t) = (1, 1, 2) + t(2, 1, -1)$  with the line  $L_2: \vec{x}(s) = (0, 1, 2) + s(1, -1, 1)$ .
2. Find the point of intersection of the line  $\vec{x}(t) = (2, 1, 3) + t(2, -2, 1)$  with the plane  $x + 2y - z = 7$ .
3. Find the point of intersection of the lines  $L_1: \vec{x}(t) = (1, 0) + t(3, -1)$  and  $L_2: 2x - y = 6$ .