Q1. &= (0,0,1), == (1,0,0), == (0,1,0)

 $\hat{k}$  is orthogonal to  $\hat{i}: \hat{k} \cdot \hat{i} = 0 \times 1 + 0 \times 0 + 1 \times 0 = 0$ , so  $\hat{k}$  is orthogonal to  $\hat{i}: \hat{k} \cdot \hat{j} = 0 \times 0 + 0 \times 1 + 1 \times 0 = 0$ , so  $\hat{k}$  is orthogonal to  $\hat{j}: \hat{k} \cdot \hat{j} = 0 \times 0 + 0 \times 1 + 1 \times 0 = 0$ , so  $\hat{k}$  is orthogonal to  $\hat{j}: \hat{k} \cdot \hat{j} = 0 \times 0 + 0 \times 1 + 1 \times 0 = 0$ , so  $\hat{k}$  is orthogonal to  $\hat{j}: \hat{k} \cdot \hat{j} = 0 \times 0 + 0 \times 1 + 1 \times 0 = 0$ ,

$$|x-9| + x_0 + 8x_3$$

$$|x-4x_1 + 8x_0| + 2x_0 + 2x_4 + 3x_1 + 2x_1 + 2x_2 + 2x_4 + 4x_2 + 2x_4 + 2x_1 + 2x_2 + 2x_4 + 2x$$

Os. Assume  $\vec{z}'=lx,y$ ,  $|\vec{z}'|=l$ . Since the angle between  $\vec{z}$  and  $\vec{z}$  is same as the angle between  $\vec{z}'$  and  $\vec{z}$ . Thus we could have:  $\frac{\vec{z}\cdot\vec{z}}{|\vec{z}|\cdot|\vec{z}|}=\frac{\vec{z}\cdot\vec{z}\cdot}{|\vec{z}|\cdot|\vec{z}|}$   $\frac{-2+6}{13\cdot |\vec{z}|}=\frac{-x+2y}{|\vec{x}|\cdot y^2|\cdot |\vec{z}|}$   $\frac{45\vec{z}}{13\cdot |\vec{z}|}=-x+2y$ 

 $\cos \langle \vec{x}, \vec{x} \rangle = \frac{-2+6}{\sqrt{15} \cdot \sqrt{55}} = \frac{4}{65} \sqrt{65}$   $\cos \langle \vec{x}, \vec{x} \rangle = \frac{-\frac{22}{65} \sqrt{15} + \frac{2}{65} \sqrt{15}}{1 \cdot \sqrt{55}} = \frac{4}{\sqrt{15}} = \frac{4}{65} \sqrt{65}$ 

(24 p=13,2,7) q=(1,-3,7) r=(1,3,-1)

To find the normalized normal vector so the plane containing these three points, we would have  $3 = k(\frac{2}{9} \times r_p^2) = k(15, -6, -12)$ Since 3 is normalized,  $255k^2 + 36k^2 + 144k^2 = 1$ ,  $k = \frac{1}{405}J405$ So one of 3 is  $(\frac{15}{405}J405, -\frac{6}{405}J405, -\frac{12}{405}J405)$ .