

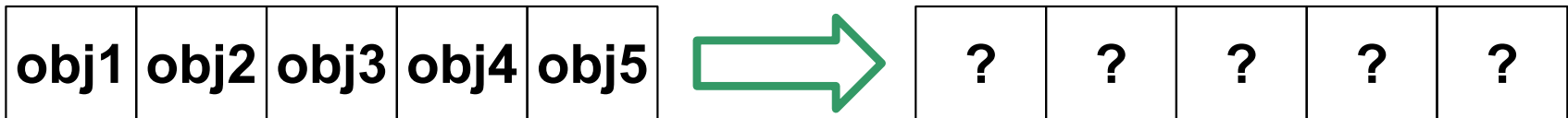
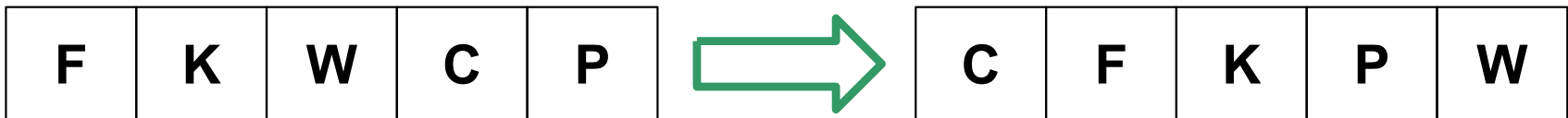
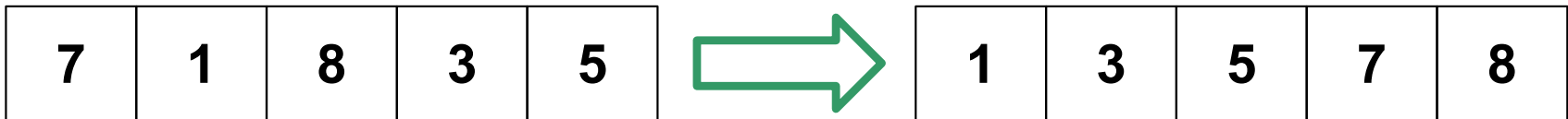
# Sorting Algorithms

# Objectives

- **Examine different sorting algorithms**
- **Learn in-place approaches as well as those that use auxiliary collections**
- **Apply previously learned topics like stacks, queues, and recursion in the sorting algorithms**
- **Analyze the algorithms (in terms of memory and time complexity)**

# Sorting Problem

- Consider an unordered list of  $n$  objects that we wish to have sorted into ascending order



# Sorting Problem

- **Numbers and strings are inherently orderable**
  - Numerical and alphabetical ordering is built in to Java
- **How do we sort objects of our own classes?**
  - Remember the Comparable interface and the compareTo() method we used for the OrderedList?
  - It can be used in sorting algorithms too
  - Make your class implement Comparable and customize the compareTo() method to suit the needs of the program

# Sorting Problem

- Speaking of `OrderedList`, why can't we use that instead of learning sorting algorithms?
  - If memory or execution time are limited, it may not be feasible to create an `OrderedList`
  - If we don't need items being sorted automatically as they're added, then don't bother with it!
- If memory is very limited, use *in-place* approaches to sorting
  - This means no additional arrays or data structures are required to perform the sort

# Sorting Problem

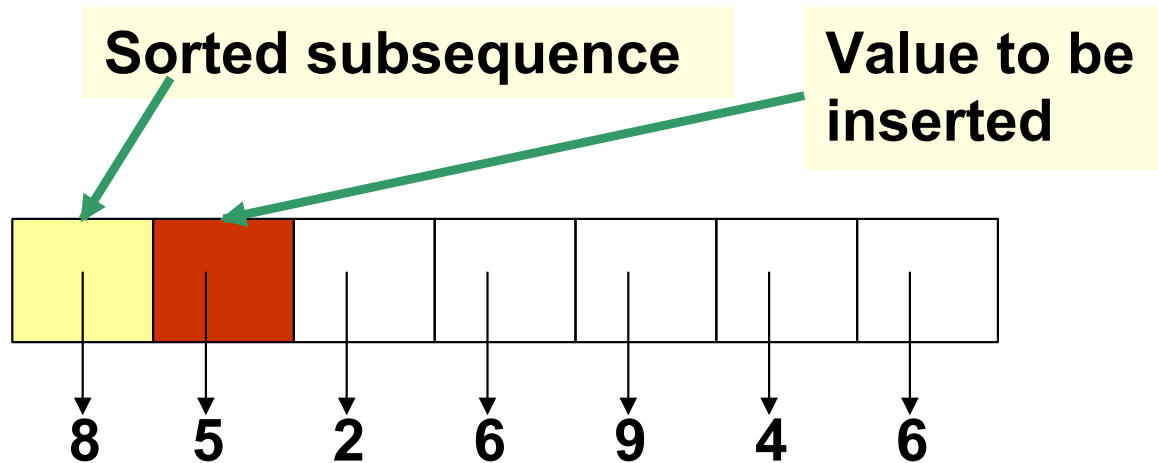
- We will study the following sorting algorithms:
  - *Insertion sort* using stacks and in-place
  - *Selection sort* using queues and in-place
  - *Quick sort* using recursion
- There are many other sorting algorithms, i.e.
  - Bubble sort
  - Merge sort
  - Radix sort
  - Bucket sort

# Insertion Sort

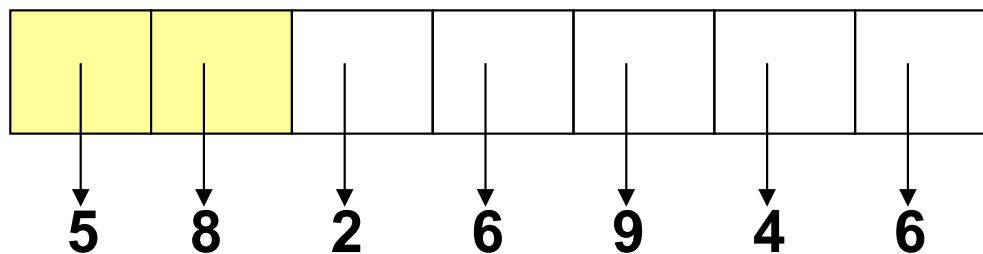
- **Insertion Sort** orders a sequence of values by repeatedly taking each value and inserting it in its proper position within a **sorted subset** of the sequence.
- More specifically:
  - Consider the first item to be a **sorted subsequence of length 1** *because there's only one item.*
  - Insert the second item into the **sorted subsequence**, now of length 2
  - Repeat the process for each item, always inserting it into the current **sorted subsequence**, until the entire sequence is in order

# Insertion Sort Algorithm

*Example:* sorting a sequence of **Integer** objects

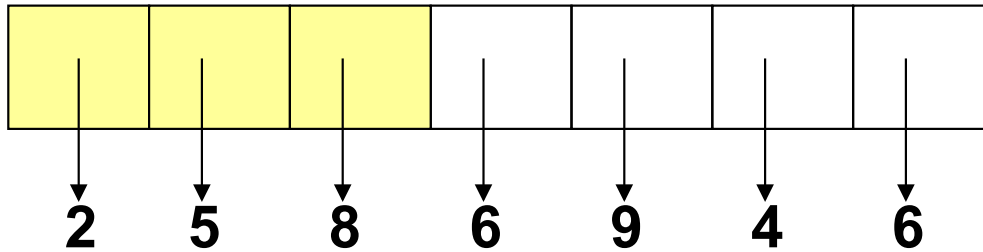
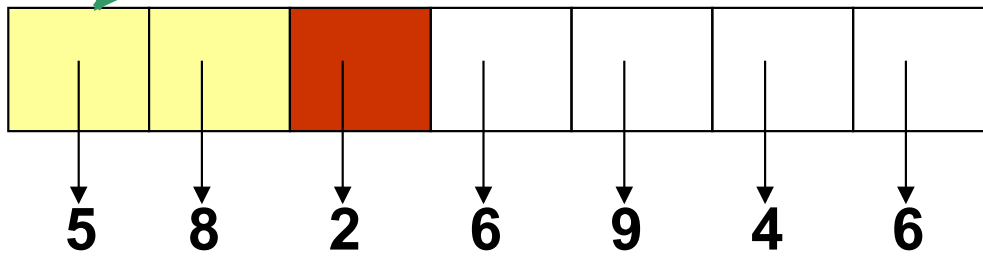


Value **5** is to be inserted in the sorted sequence to its left. Since 5 is smaller than 8, then 8 needs to be shifted one position to the right and then 5 can be inserted on the first position of the array.

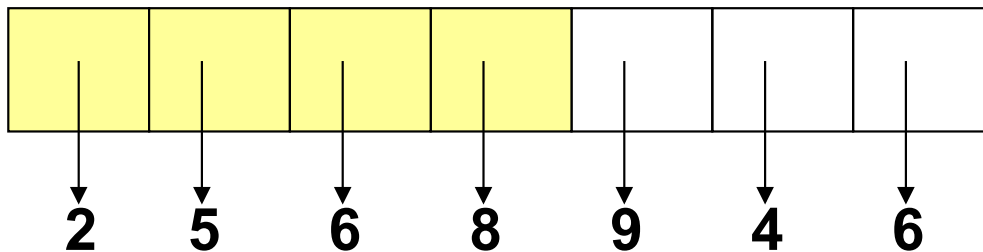
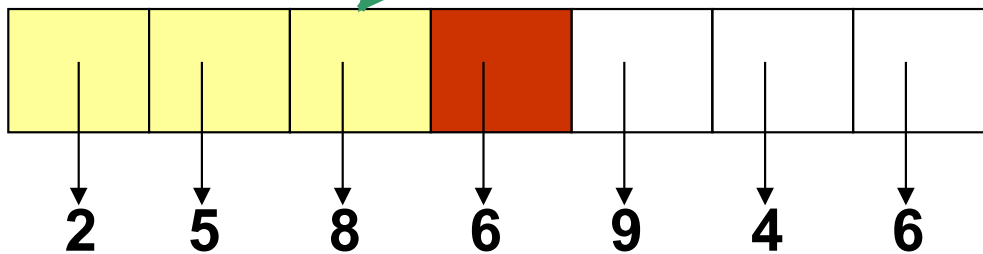




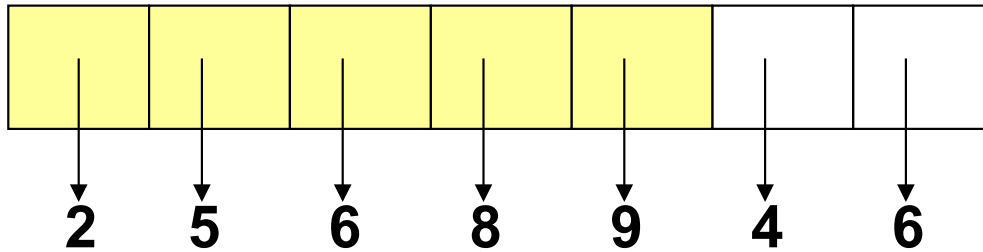
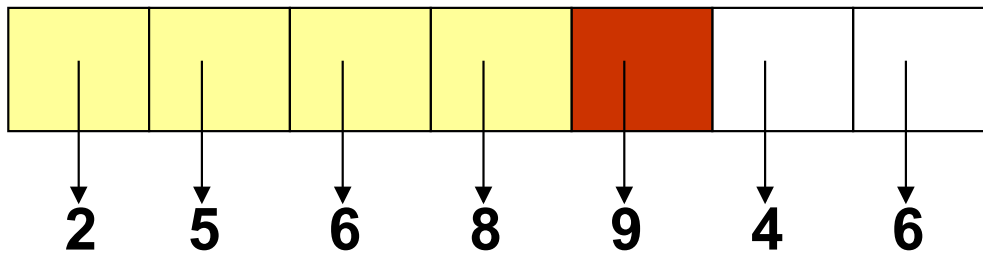
**2** will be inserted here



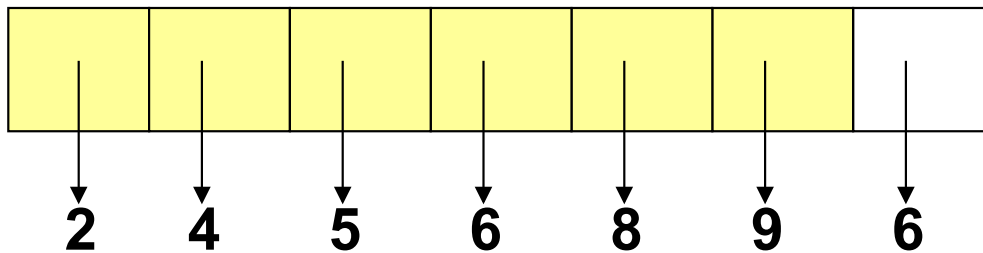
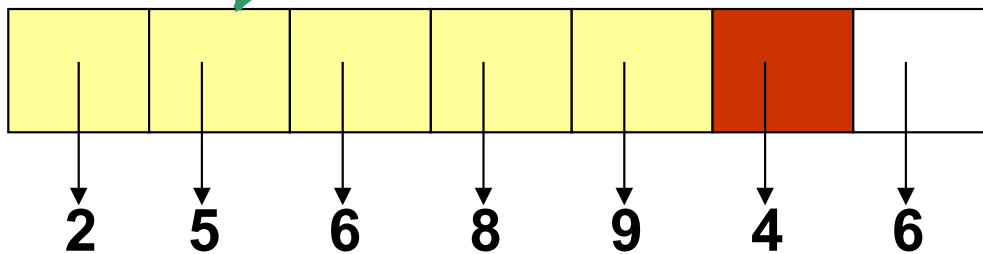
**6** will be inserted here



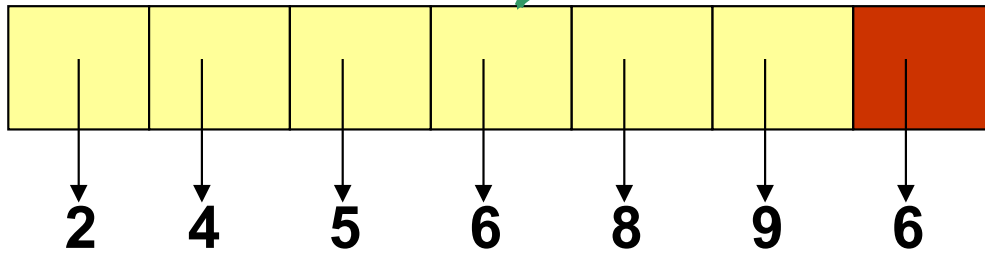
**9** is already in its correct position



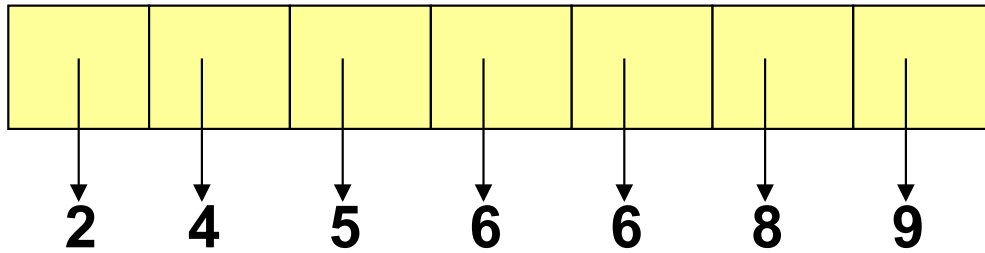
**4** will be inserted here



**6** will be inserted here



**And we're done!**



# Insertion Sort using Stacks

- Use two temporary stacks called **sorted** and **temp**, both of which are initially empty
- The contents of **sorted** will always be in order, with the **smallest** item on the top of the stack
  - This will be the “sorted subsequence”
- **temp** will temporarily hold items that need to be “shifted” out in order to insert the new item in the proper place in stack **sorted**

```
while (item < sorted.top) {  
    temp.push(sorted.top)  
}  
sorted.push(item)  
while (!temp.empty()) {  
    sorted.push(temp.top())  
    temp.pop()  
}
```

# InsertionSort.

Algorithm insertionSort (A,n)

In: Array A storing n elements

Out: Sorted array

sorted.push(temp.pop())  
}

sorted = empty stack

temp = empty stack

for i = 0 to n-1 do {

while (sorted is not empty) and (sorted.peek() < A[i]) do  
temp.push (sorted.pop())

sorted.push (A[i])

while temp is not empty do

sorted.push (temp.pop())

}

for i = 0 to n-1 do

A[i] = sorted.pop()

return A

greater than sorted.peek()  
the

if stack is empty,  
stack.peek() will throw an exception.

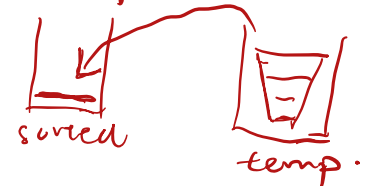
← loop through the original array.

A[i] becomes the  
smallest

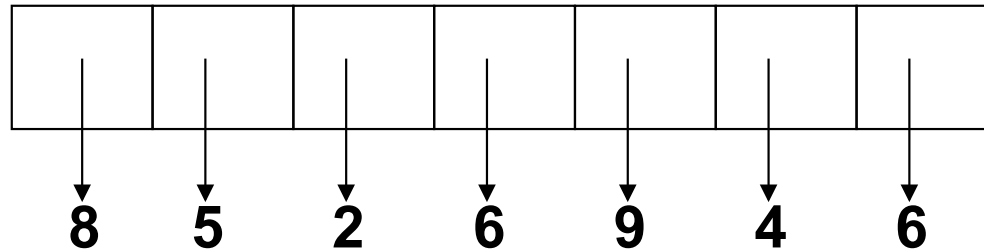
move elements smaller  
than A[i] from sorted to  
temp

return elements in temp in order.

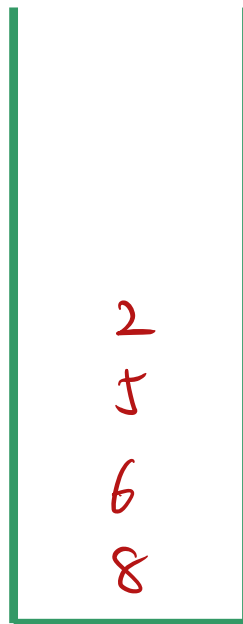
move elements  
back to array.



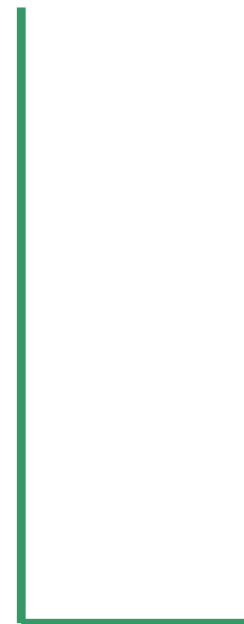
# Insertion Sort



sorted



temp



# Analyzing the Stack Insertion Sort

- Let's look at 2 extreme cases that represent the best and worst cases:

- A pre-sorted array *worst*
- A reverse-sorted array *best*

every time adding a new element, we have to pop out all elements in the current stack:

$\begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} \downarrow \text{ in } \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} \uparrow \text{ out.}$

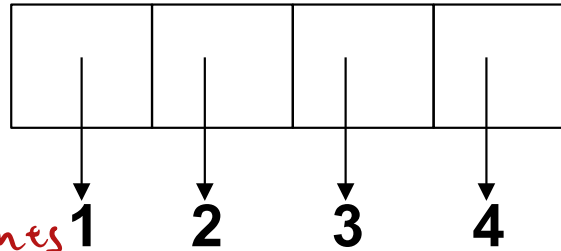
$\begin{bmatrix} 4 \\ 3 \\ 2 \\ 1 \end{bmatrix} \downarrow \text{ push by order } \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} \uparrow \text{ pop out order}$

# Insertion Sort

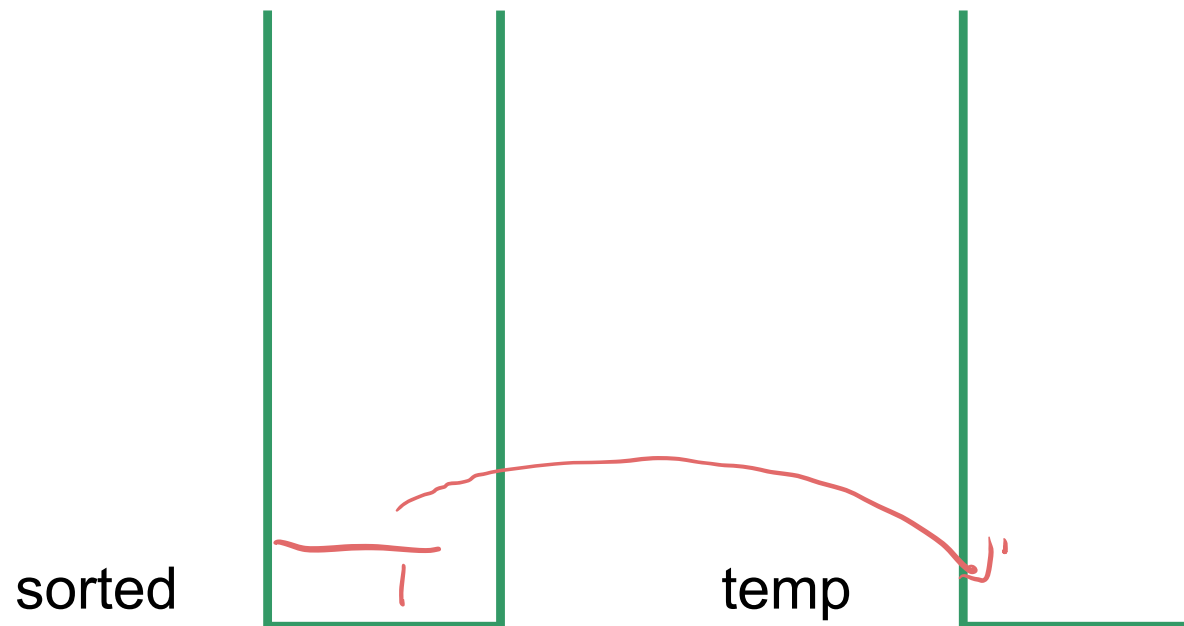
operations.

1  
3  
5  
7

16 operations for 4 elements!



$O(n^2)$ .



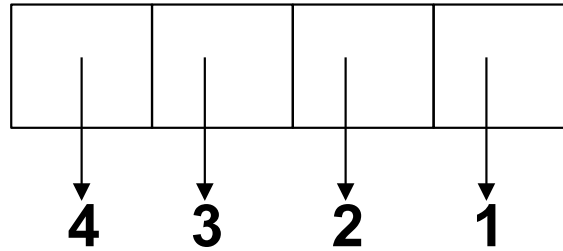


# Insertion Sort

operation.

4 at all for 4 elements.

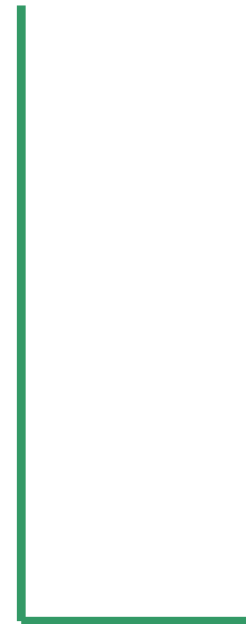
$O(n)$ .



sorted



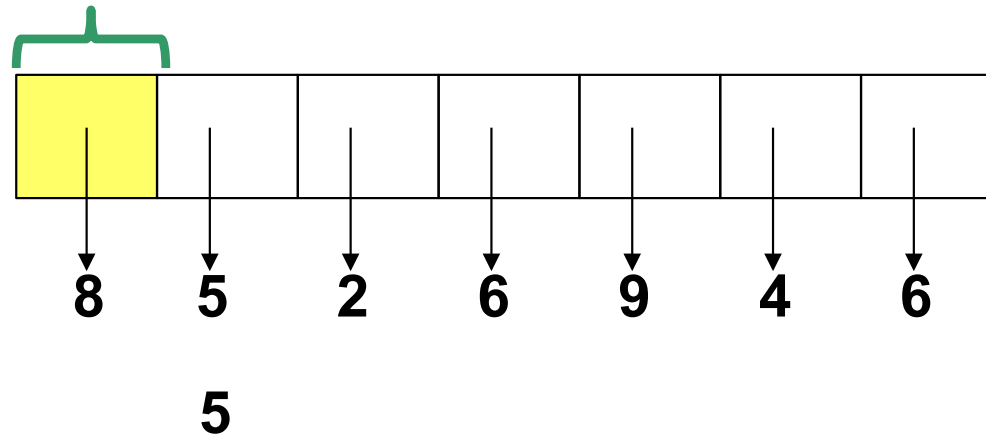
temp



# In-Place Insertion Sort

*no extra data structure.*

sorted

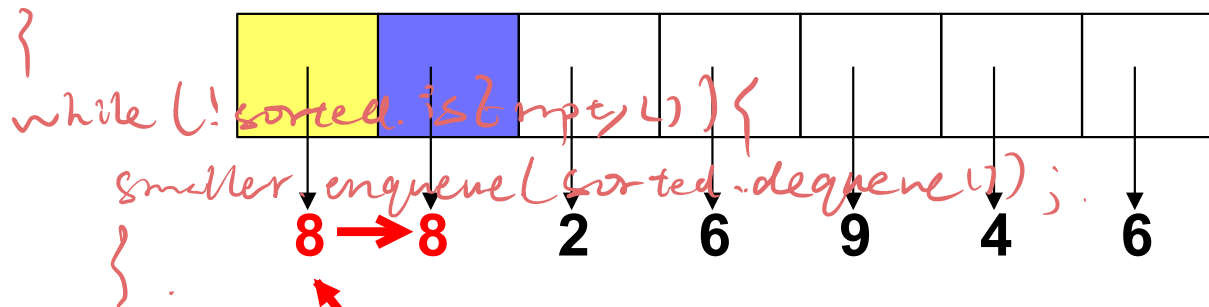


Consider the next value: 5

It is not In-Place (no extra data structure is created).

# In-Place Insertion Sort

```
for (int i = 0; i < A.length - 1; i++) {
    if (!sorted.isEmpty()) {
        while (sorted.element() > A[i]) {
            larger.enqueue(sorted.dequeue());
        }
    }
}
```



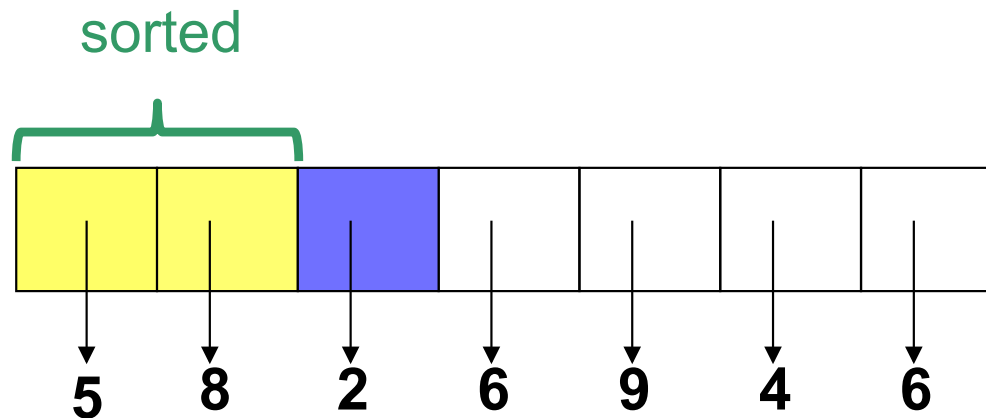
```
while (!larger.isEmpty()) {
    sorted.enqueue(larger.dequeue());
}
sorted.enqueue(A[i]);
while (!smaller.isEmpty()) {
    sorted.enqueue(smaller.dequeue());
}
```

Shift 8 to make room for 5

1 5 6

1 2 3 4 6

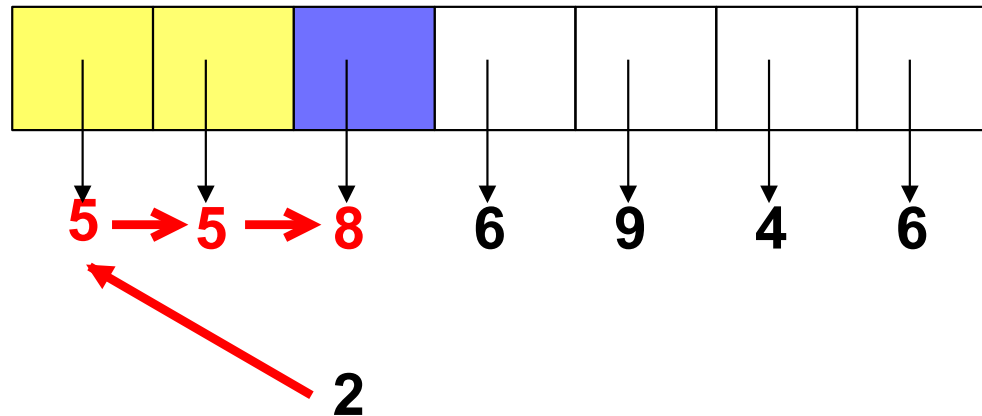
# In-Place Insertion Sort



2

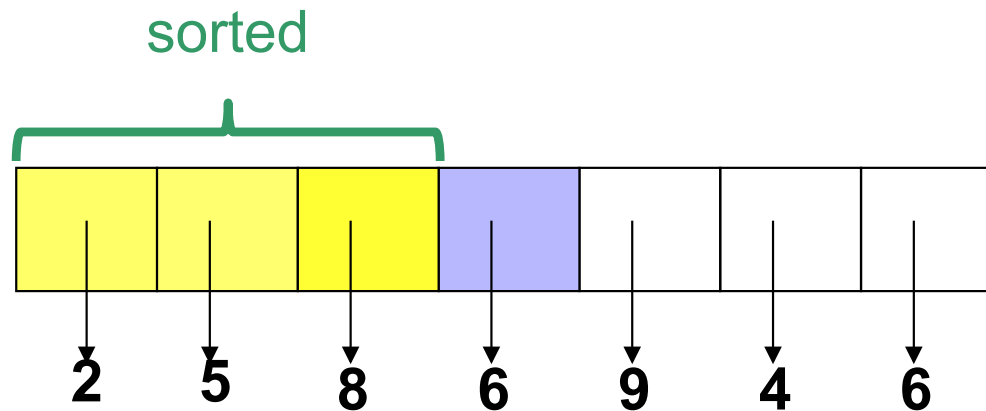
Consider the next value: 2

# In-Place Insertion Sort



Shift 8 and 5 to the right

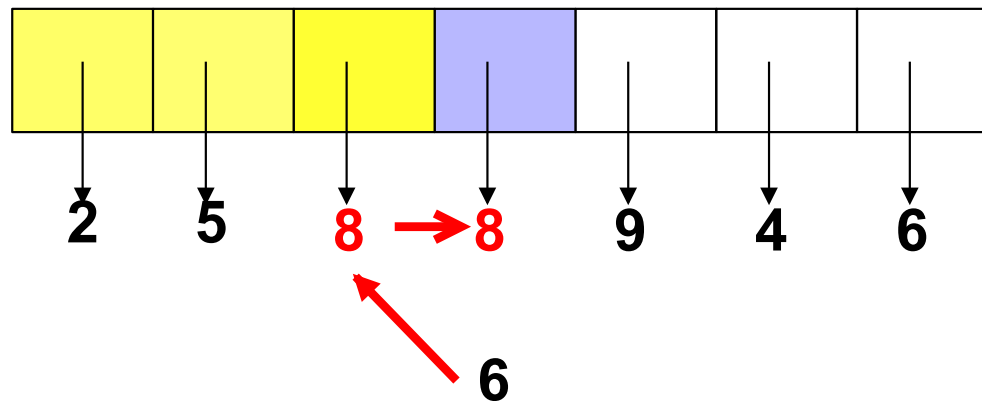
# In-Place Insertion Sort



6

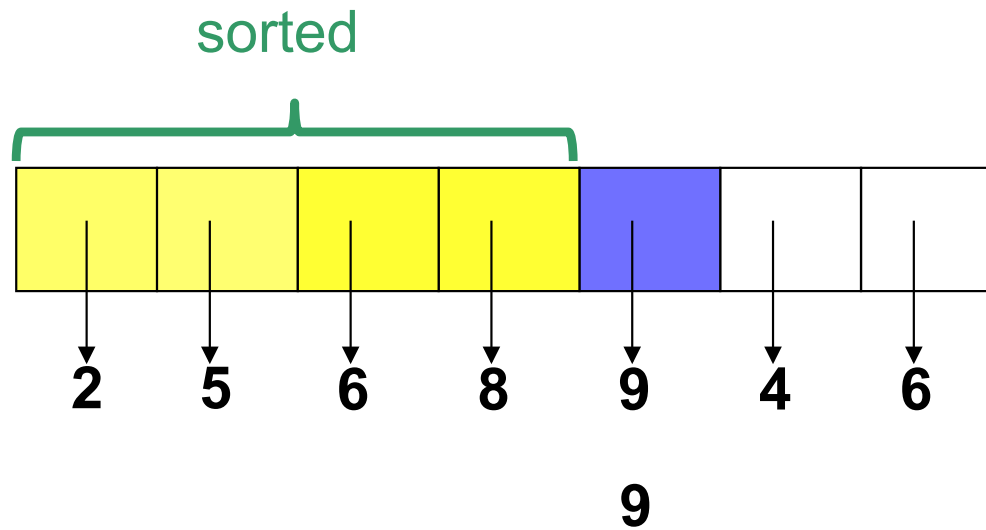
Consider the next value: 6

# In-Place Insertion Sort



Shift 8 to the right

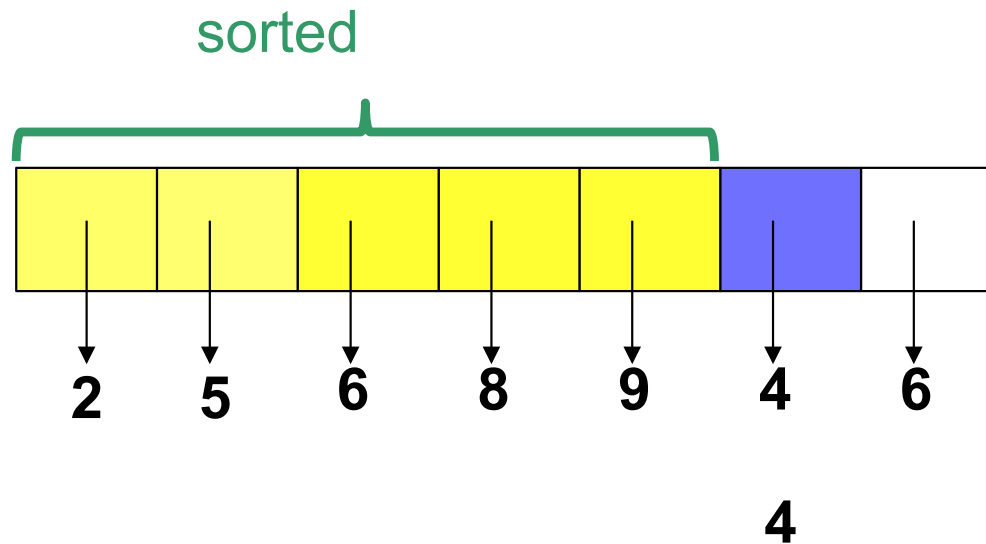
# In-Place Insertion Sort



9 is already in its correct position

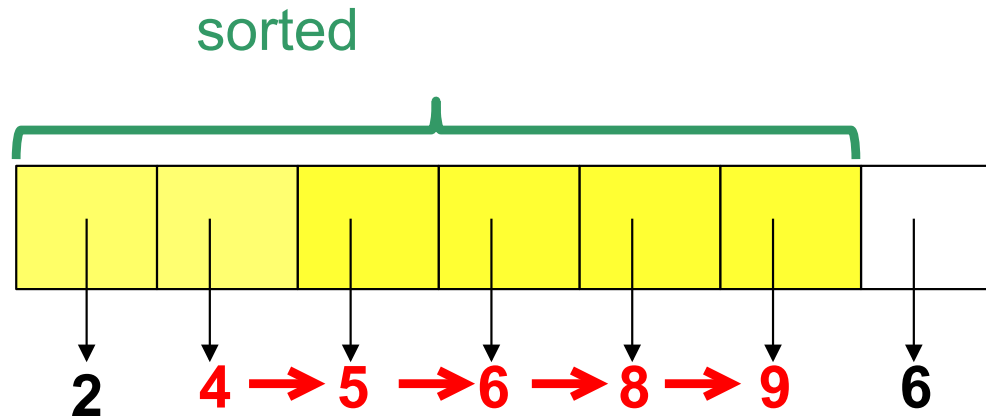


# In-Place Insertion Sort



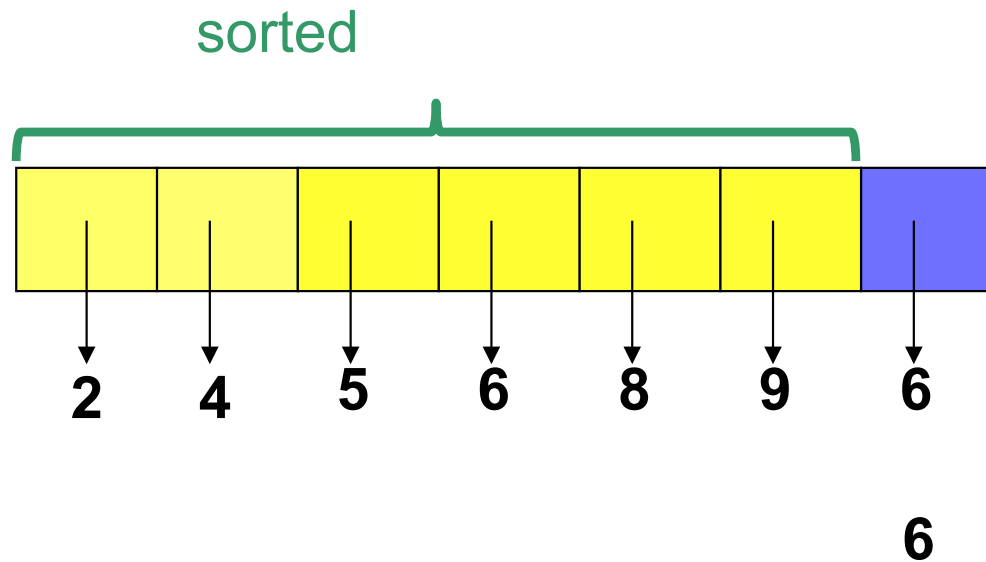
Consider the next value: 4

# In-Place Insertion Sort



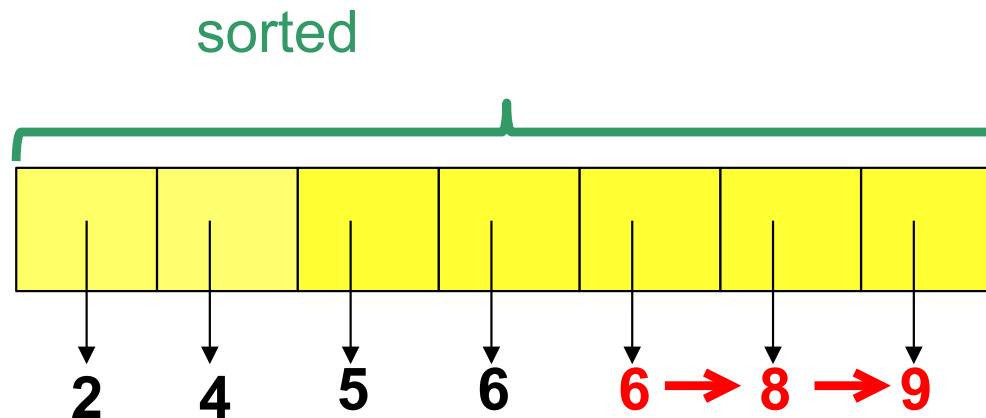
Shift 5, 6, 8, 9 to the right and  
insert 4 in the second position

# In-Place Insertion Sort



Finally, consider the last value: 6

# In-Place Insertion Sort



Shift 8 and 9 to the right and  
insert 6 in the fifth position.  
The array is sorted!

giving an unordered Array and  
create a sorted array base on queue.

## Algorithm insertionSort (A,n)

**In:** Array A storing n values

**Out:** {Sort A in increasing order}

*the first element is sorted.*

*n-1.* **for**  $i = 1$  **to**  $n-1$  **do** {

**// Insert**  $A[i]$  **in the sorted sub-array**  $A[0..i-1]$

$temp = A[i]$

$j = i - 1$  *counter for the subset.*

*n* **while**  $(j \geq 0)$  **and**  $(A[j] > temp)$  **do** {

$A[j+1] = A[j]$

$j = j - 1$

*move backward  
larger elements.*

}

$A[j+1] = temp$

*put the element.*

}

**What is the time complexity  
of the in-place insertion sort?**

$O(n^2)$ .  
 $n \cdot n$

*j=0  
21. temp  
2 5 1 }*

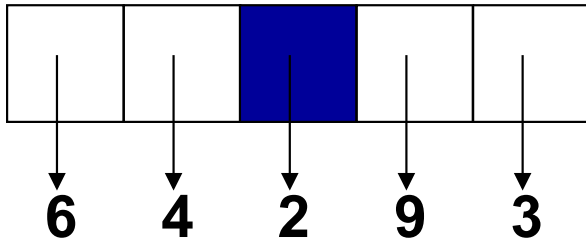
# Selection Sort

- **Selection Sort** orders a sequence of values by repetitively putting a particular value into the *final* position of its *sorted subsequence*
- More specifically:
  - Find the smallest value in the sequence
  - Switch it with the value in the first position
  - Find the next smallest value in the sequence
  - Switch it with the value in the second position
  - Repeat until all values are in their proper places

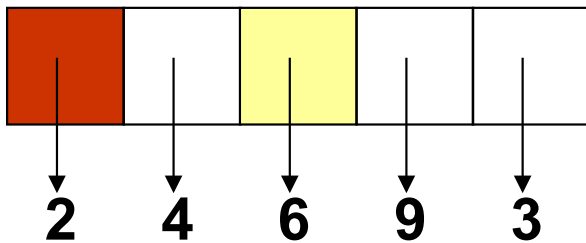
# Selection Sort Algorithm

Initially, the **entire** array is the “*unsorted portion*”

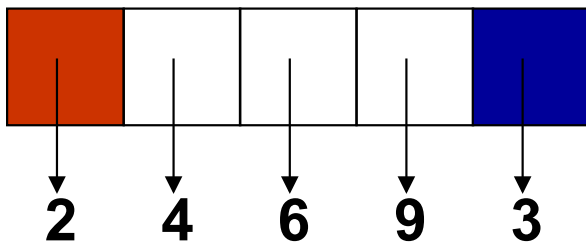
The sorted portion is in **red**.



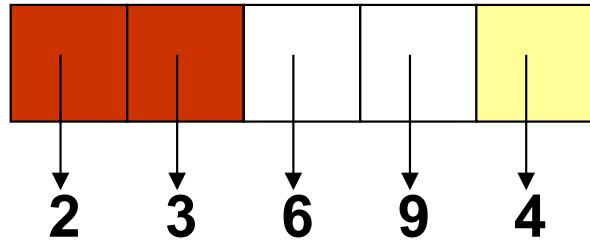
Find the smallest element in the unsorted portion of the array



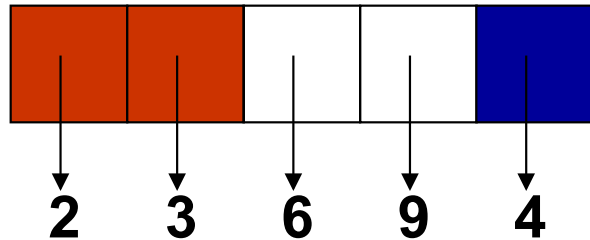
Interchange the smallest element with the one at the first position of the array



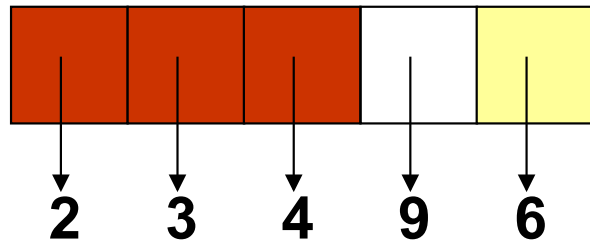
Find the smallest element in the unsorted portion of the array



**Interchange the smallest element with the one at the second position**

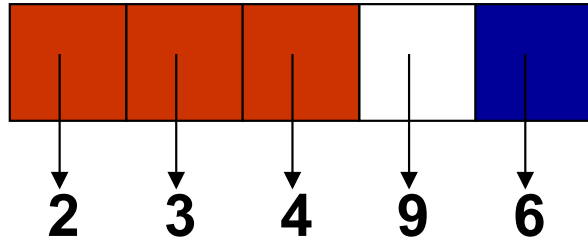


**Find the smallest element in the unsorted portion**

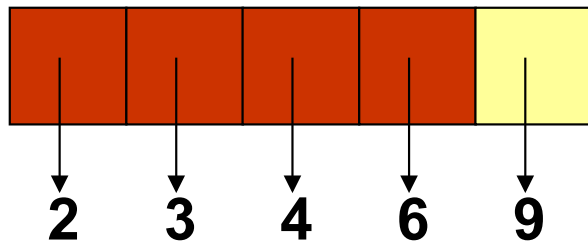


**Interchange the smallest element with the one at the third position**





**Find the smallest element in the unsorted portion**



**Interchange the smallest element with the one at the fourth position**

**After  $n-1$  repetitions of this process, the last item has automatically fallen into place!**

# Selection Sort Using a Queue

- Create a queue called **sorted**, initially empty, to hold the items that have been sorted *so far*
- The contents of **sorted** will always be in order, with new items added at the end of the queue

# Selection Sort Using Queue Algorithm

- While the unordered list **list** is not empty:
  - remove the **smallest item** from **list** and enqueue it to the end of sorted
- At the end of the while loop the list is empty, and **sorted** contains the items in ascending order, from front to rear
- To restore the original list, dequeue the items one at a time from **sorted**, and add them to list

1 2 3 6 7

## Algorithm selectionSort(list)

In: Unsorted list

Out: Sorted list

*sorted* = empty queue

*n* = number of data items in *list*

What is the time complexity of the queue-based selection sort?

$O(n^2)$ .

while *list* is not empty do {

*smallestSoFar* = get first item in *list*

for *i* = 1 to *n* - 1 do { Find the smallest item in current list

*item* = get item in the *i*-th position of *list* A2:2.

if *item* < *smallestSoFar* then *smallestSoFar* = *item*

A2:2.

}

*sorted.enqueue(smallestSoFar)*

add to the sorted list.

remove *smallestSoFar* from *list*

*n* = *n* - 1

}

for *i* = 0 to *n* - 1 do move items back to the array.

insert *sorted.dequeue()* in the *i*-th position of *list*

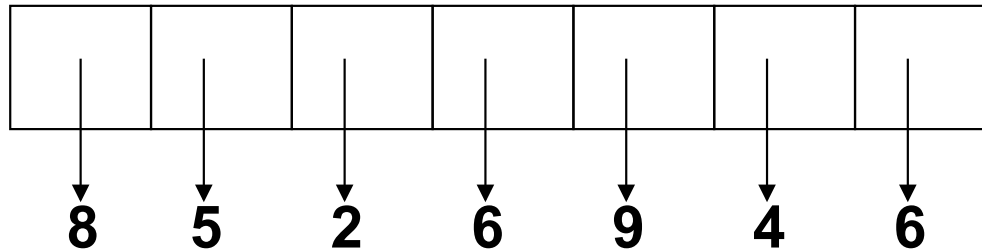
return *list*

<del>8</del>	<del>5</del>	<del>2</del>	<del>6</del>	<del>9</del>	<del>4</del>	<del>6</del>
--------------	--------------	--------------	--------------	--------------	--------------	--------------

Q 2 4 5 6 6 8 9.

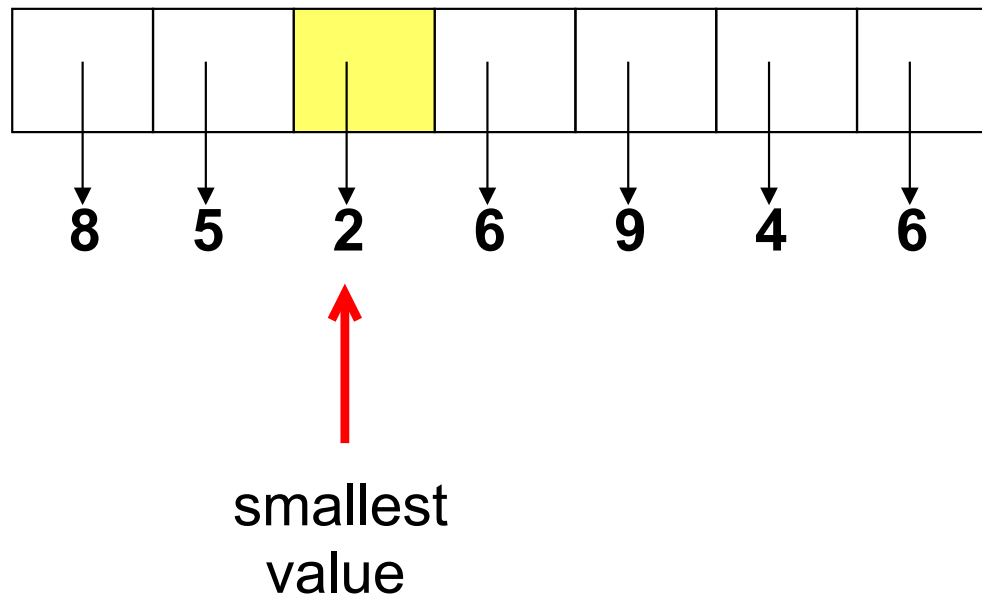
# In-Place SelectionSort

Selection sort without using any additional data structures.  
Assume that the values to sort are stored in an array.



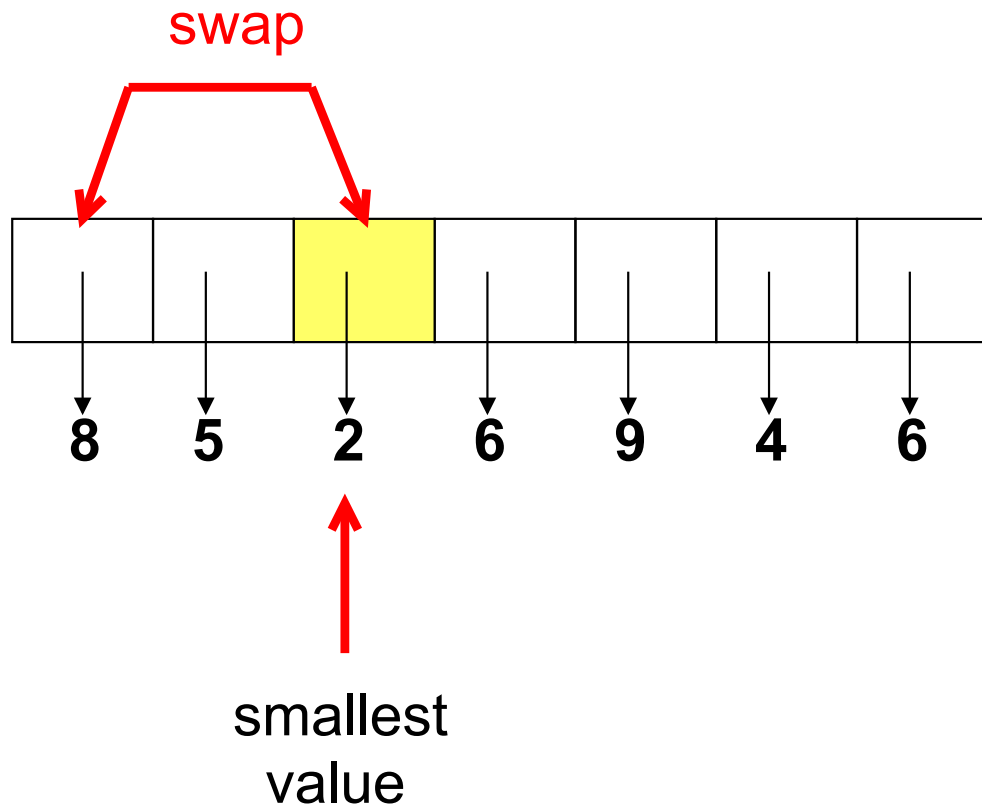
# In-Place SelectionSort

First, find the smallest value



# In-Place SelectionSort

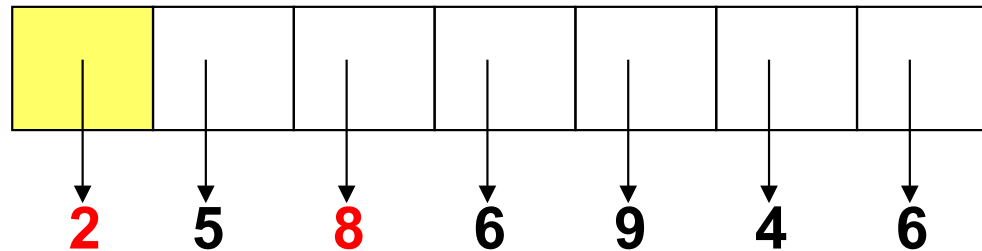
Swap it with the element in the first position of the array.



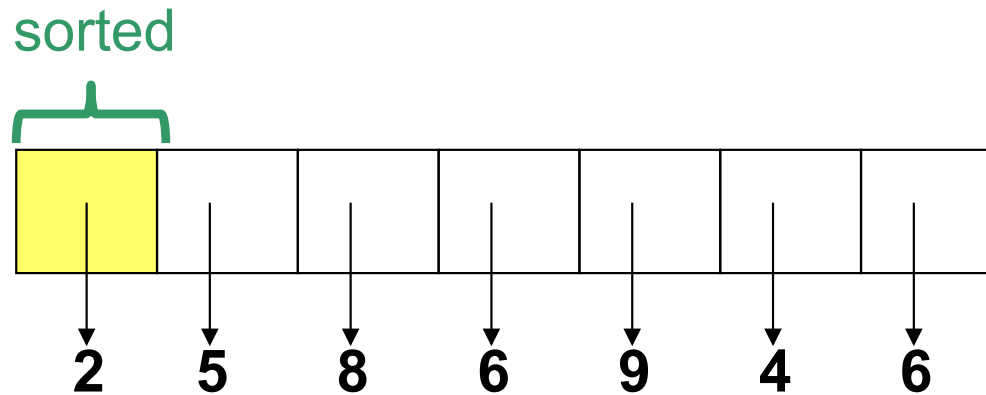


# In-Place SelectionSort

Swap it with the element in the first position of the array.

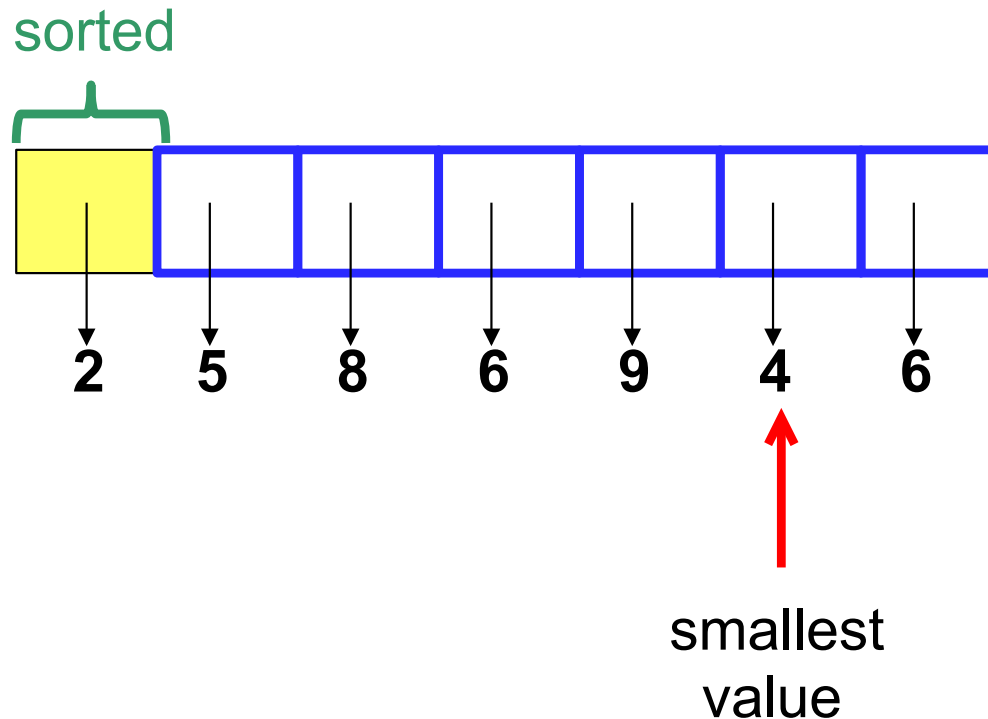


# In-Place SelectionSort



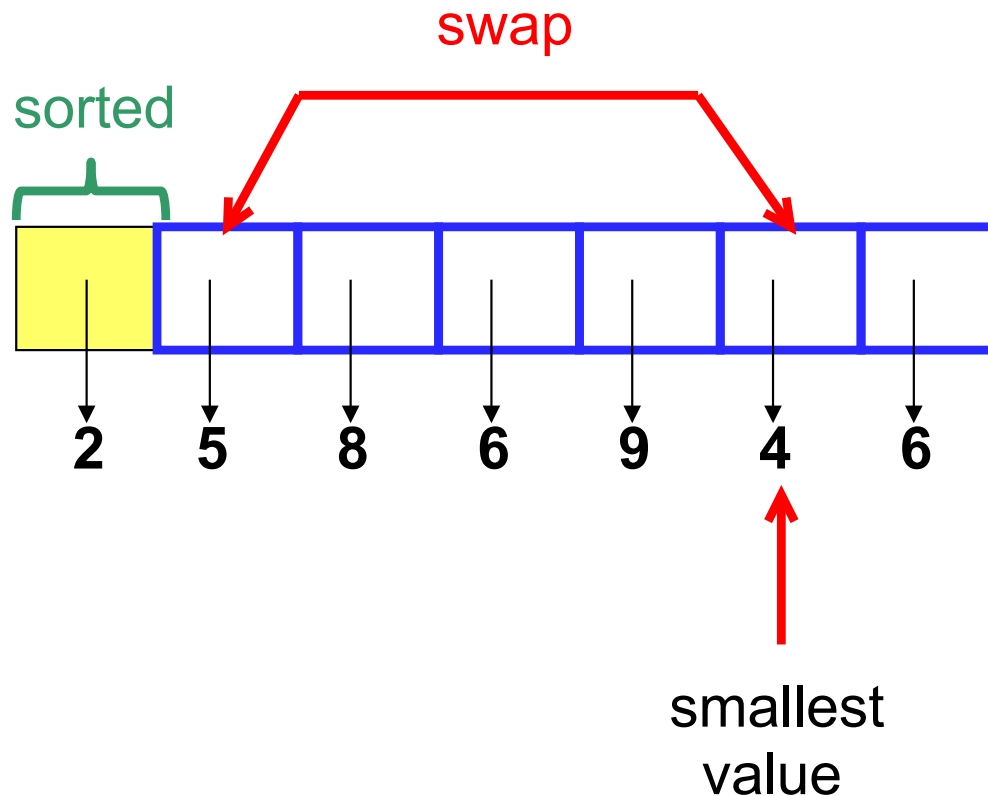
# In-Place SelectionSort

Now consider the rest of the array and again find the smallest value.

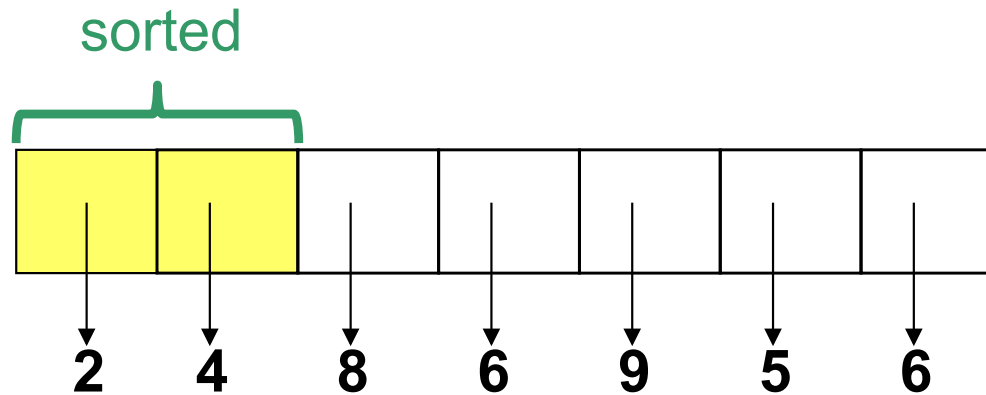


# In-Place SelectionSort

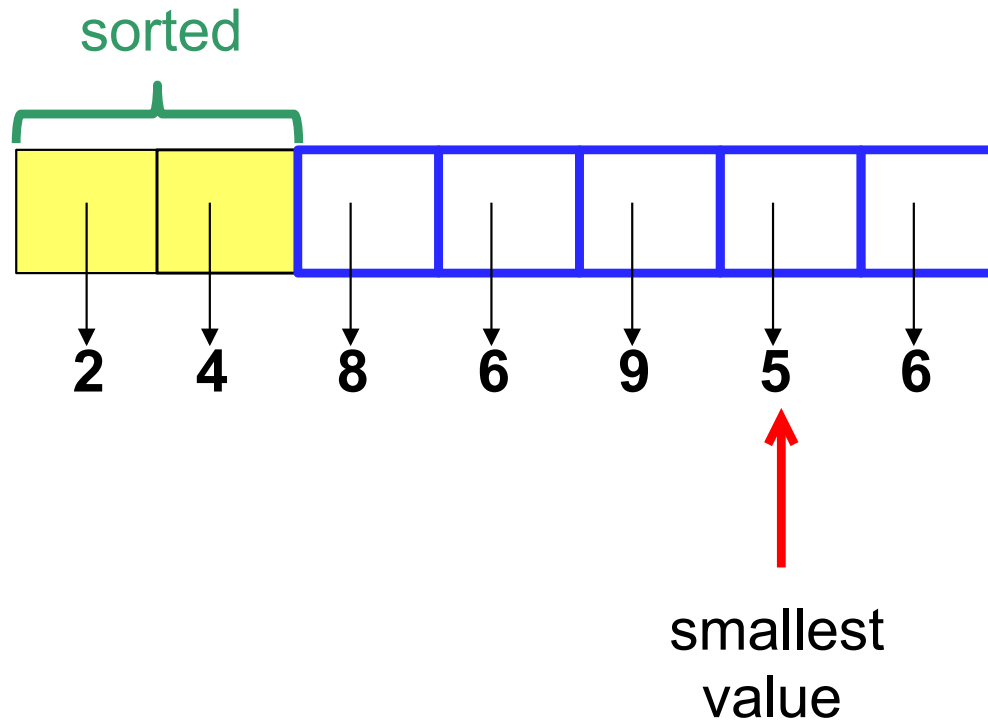
Swap it with the element in the second position of the array, and so on.



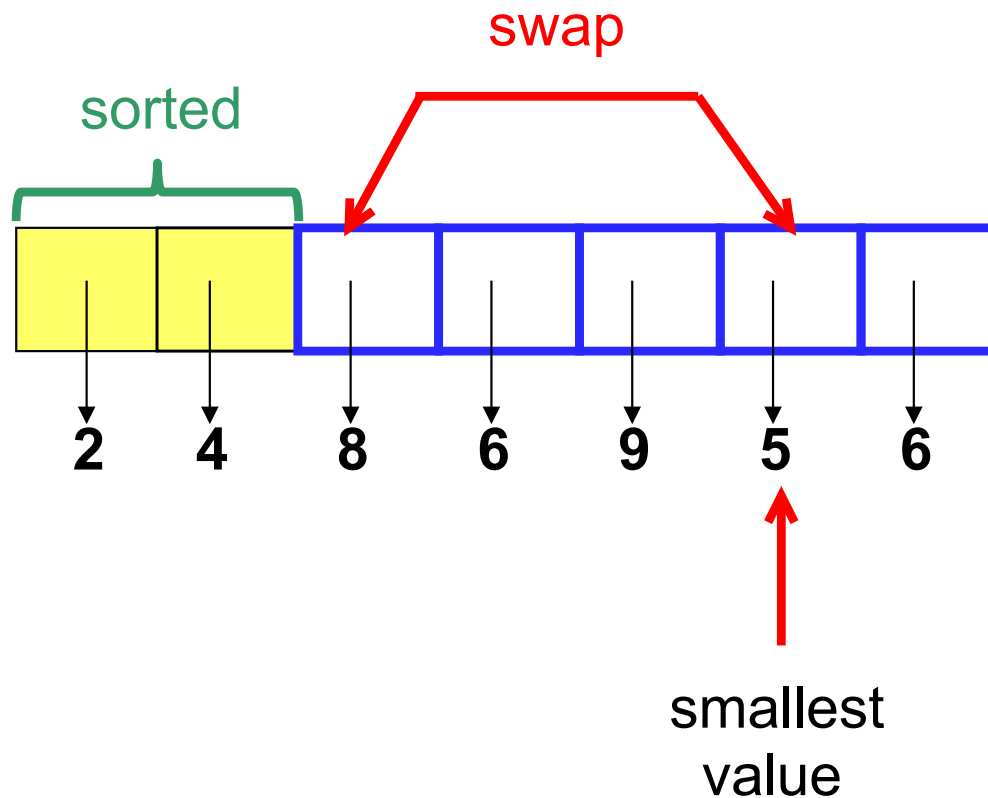
# In-Place SelectionSort



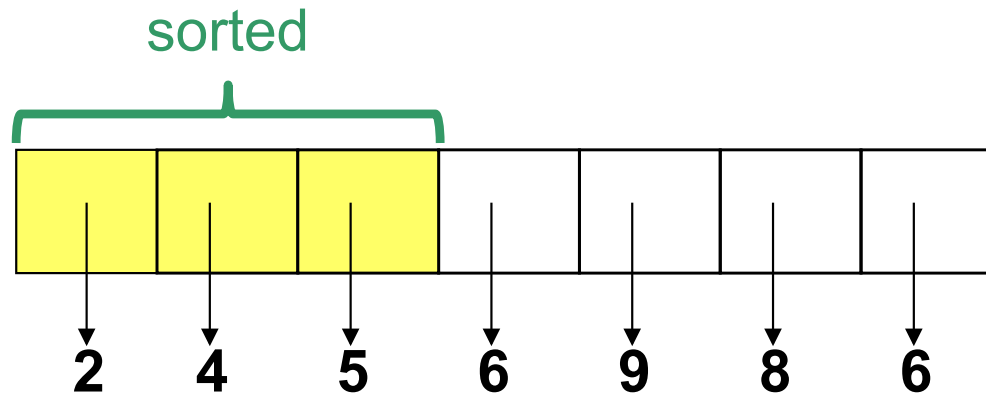
# In-Place SelectionSort



# In-Place SelectionSort

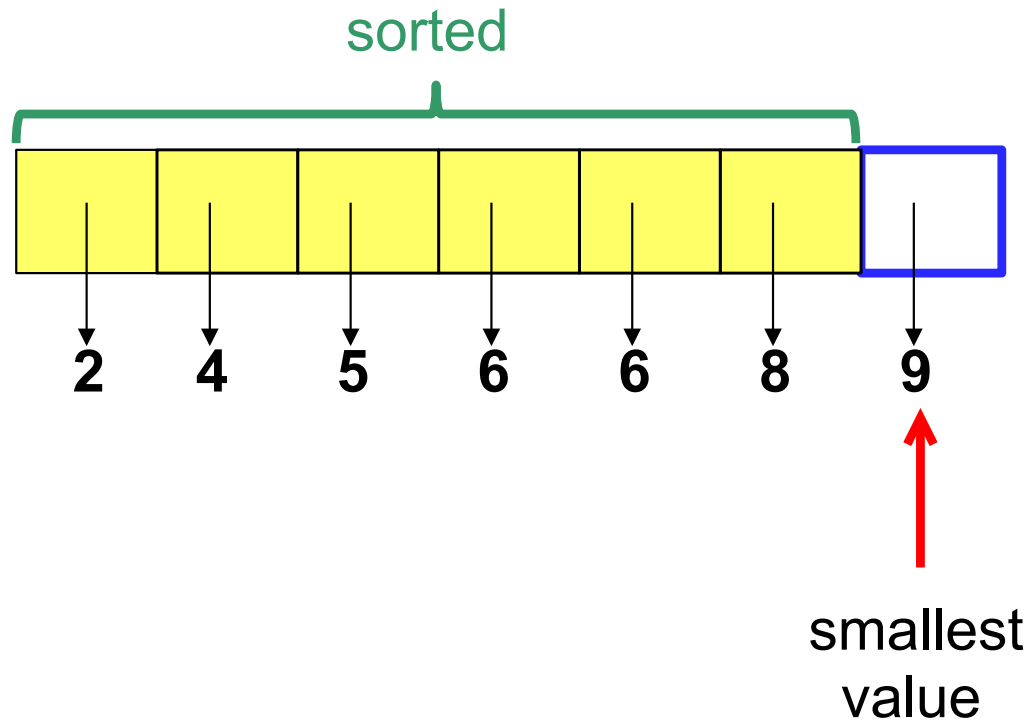


# In-Place SelectionSort

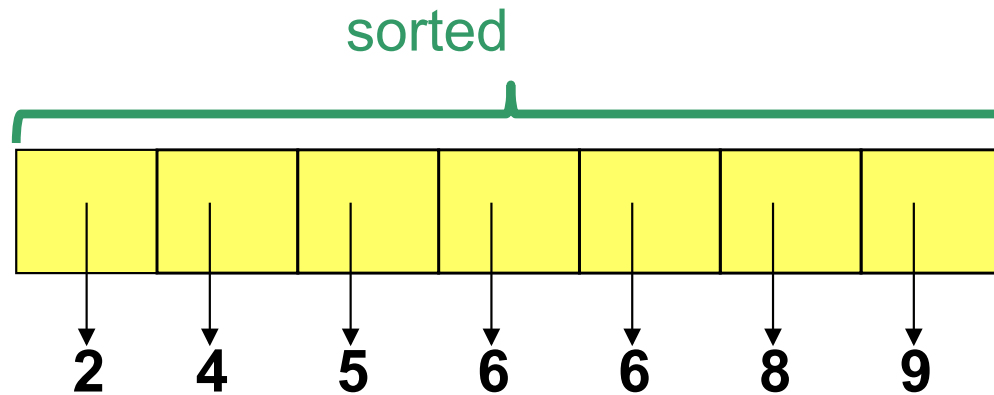




# In-Place SelectionSort



# In-Place SelectionSort



```

for (int i = 0; i < A.length; i++) {
    int smallest = A[i];
    int sublength = 0;
    for (int j = 0; j < sublength; j++) {
        if (A[i] < A[j]) { // if curr < sorted subsequence element.
            temp = A[j]; // switch position.
            A[j] = A[i];
            A[i] = temp;
        }
        sublength++;
    }
}

```

ordered.  
 ↓ A[i].  
 0 1 4 2 3 8 7 5  
 ↑  
 sublength = 3.  
 A[i] : curr.  
 A[j] loop the ordered sublist.

⇒ A[i]  
 0 1 4 2 3 8 6 5 7. i = 3.  
 0 1 4 2 3      sc = 0.  
 0 1 2 4        sc = 1.  
               sc = 2.

```

for (int i = 0; i < A.length; i++) {
    int subcount = sc = 0;
    while (sc < i) {
        if (A[i] < A[sc]) {
            switch (A[i], A[sc]) {
            }
            sc++;
        }
    }
}

```

## Algorithm *selectionSort* (*A*, *n*)

**In:** Array *A* storing *n* values

**Out:** {Sort *A* in increasing order}

```
for i = 0 to n-2 do {  
    // Find the smallest value in unsorted subarray A[i..n-1]  
    smallest = i  
    for j = i + 1 to n - 1 do {  
        if A[j] < A[smallest] then  
            smallest = j  
    }  
    // Swap A[smallest] and A[i]  
    temp = A[smallest]  
    A[smallest] = A[i]  
    A[i] = temp  
}
```

*n*

*n*

What is the time complexity of the in-place selection sort?

$O(n^2)$ .

# Quick Sort

- **Quick Sort** orders a sequence of values by *partitioning* the list around one element (called the *pivot* or *partition element*), then sorting each partition
- More specifically:
  - Choose one element in the sequence to be the *pivot*
  - Organize the remaining elements into three groups (*partitions*): those *greater than* the *pivot*, those *less than* the *pivot*, and those *equal* to the *pivot*
  - Then sort each of the first two partitions (recursively)

# Quick Sort

*Partition element* or *pivot*:

- The choice of the **pivot** is arbitrary
- For efficiency, it would be nice if the pivot divided the sequence roughly in half
  - However, the algorithm will work in any case

# Quick Sort

- Put all the items to be sorted into a **container** (e.g. an array)
- We will arbitrarily choose the pivot (partition element) as the first element from the **container**
- Use a container called **smaller** to hold the items that are smaller than the pivot, a container called **larger** to hold the items that are larger than the pivot, and a container called **equal** to hold the items of the same value as the pivot
- We then *recursively* sort the items in the containers **smaller** and **larger**
- Finally, copy the elements from **smaller** back to the original **container**, followed by the elements from **equal**, and finally the ones from **larger**

```
public int[] QuickSort(int[] A) {
```

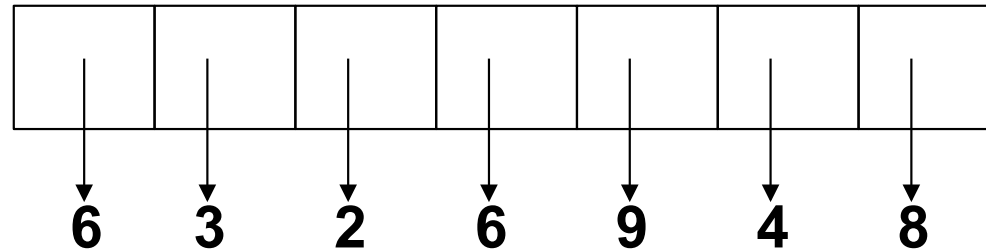
```
    if (A.length % 2 == 0) pivot = A.length / 2.
```

```
    else pivot = (A.length + 1) / 2.
```





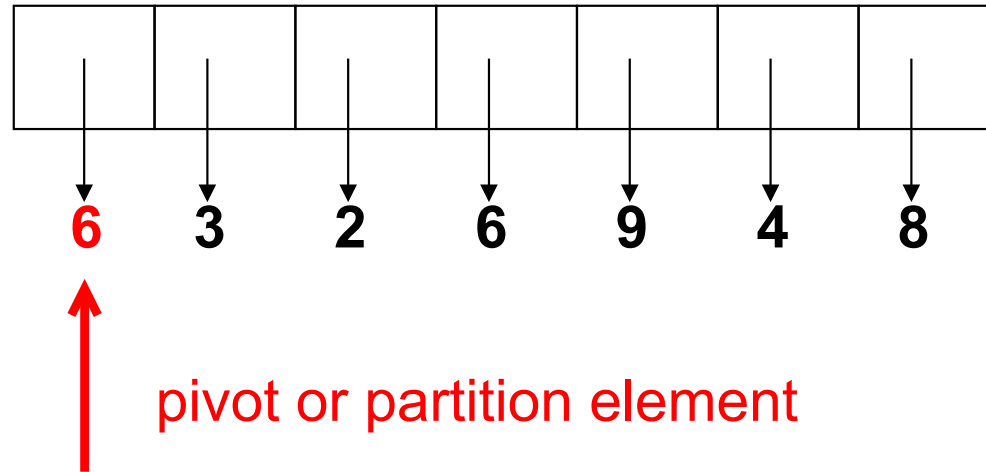
# QuickSort



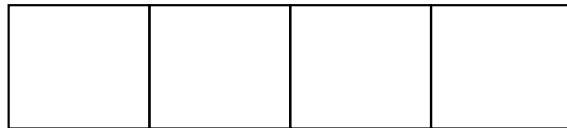
```
public quicksort (Stack A) {  
    pivot = A[A.length/2]  
    for (int i=0; i< A.length; i++) {  
        if (A[i] > pivot) smaller.addItem (A[i]);  
        else if (A[i] < pivot) greater.  
            addItem (A[i]);  
        else  
            equal.  
            addItem (A[i]);  
    }  
    A = new Stack<>();  
    quicksort(smaller);  
    quicksort(equal);  
    quicksort(greater);  
}
```

return R;

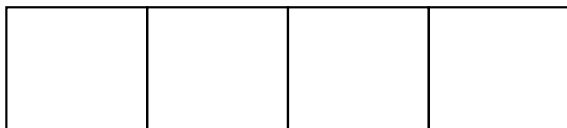
# QuickSort



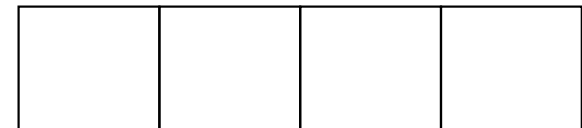
smaller



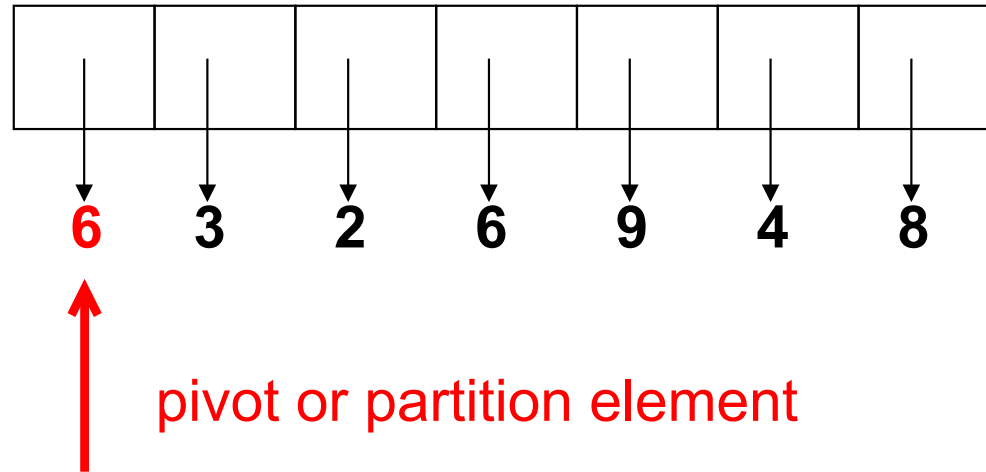
larger



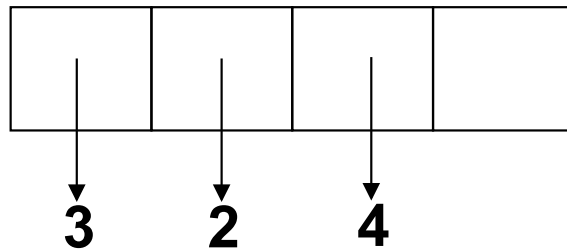
equal



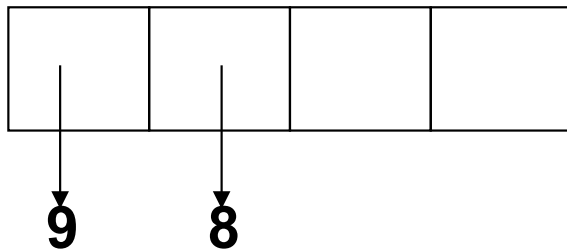
# QuickSort



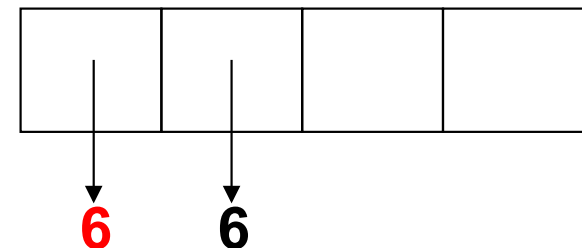
smaller



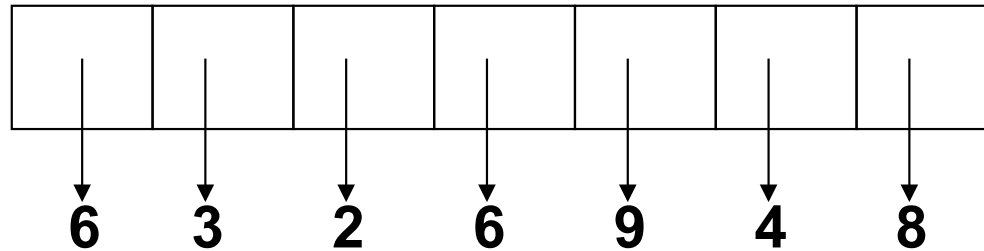
larger



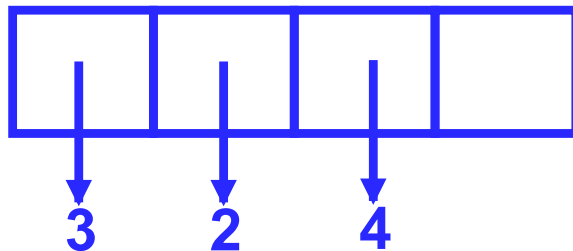
equal



# QuickSort

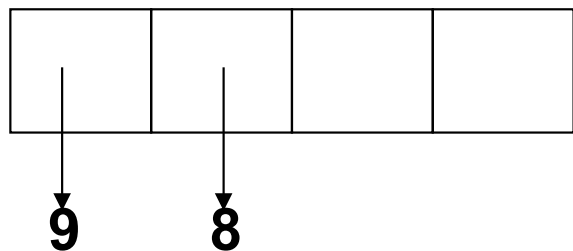


smaller

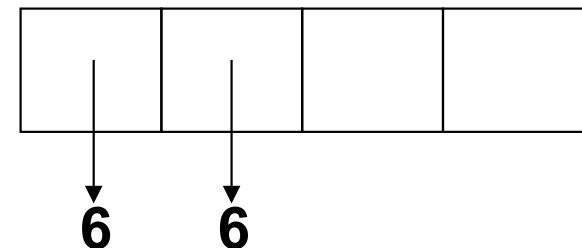


Now sort this list

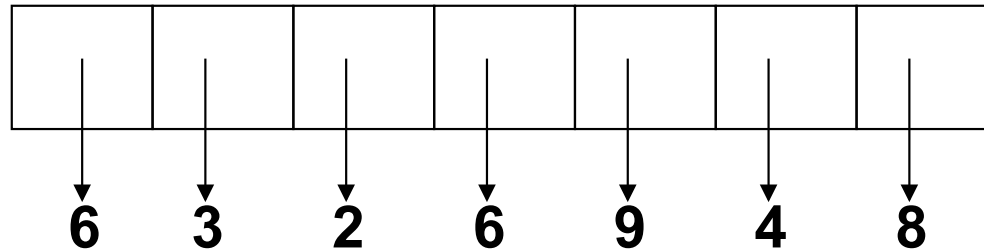
larger



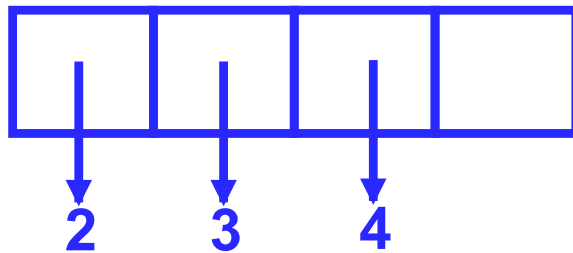
equal



# QuickSort

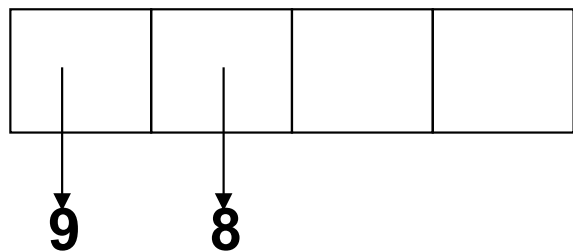


smaller

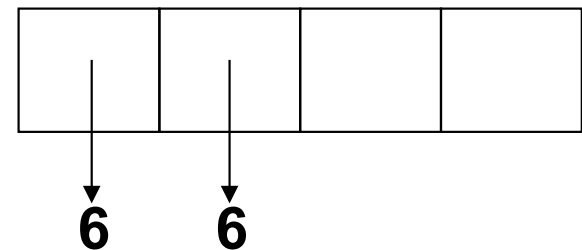


Sorted!

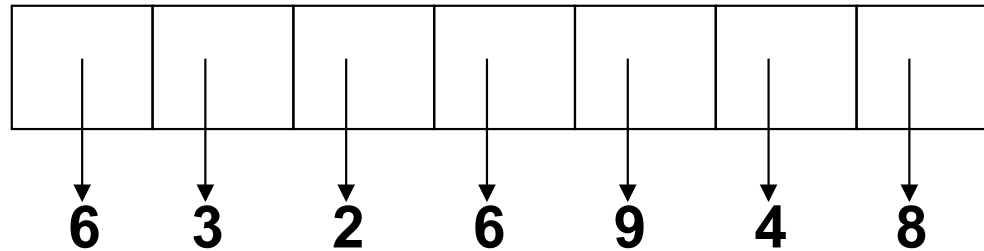
larger



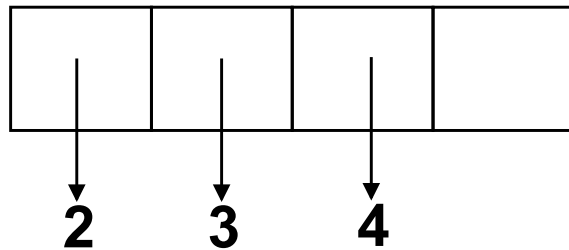
equal



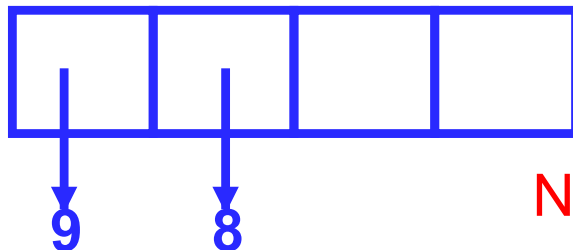
# QuickSort



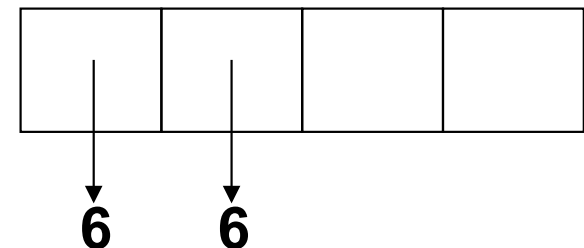
smaller



larger

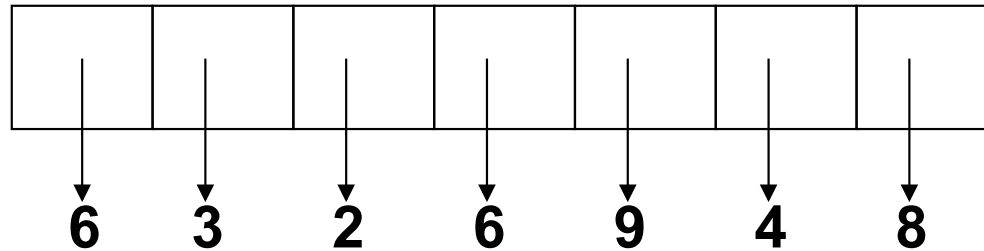


equal

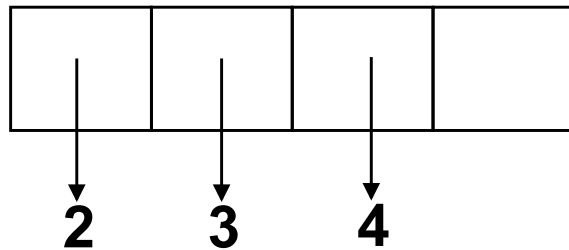


Next sort this list

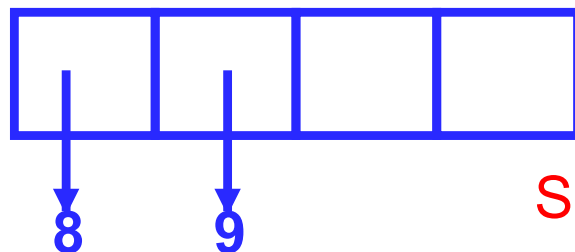
# QuickSort



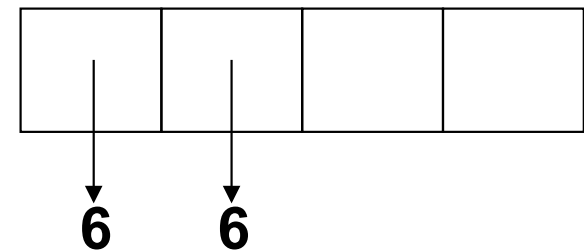
smaller



larger

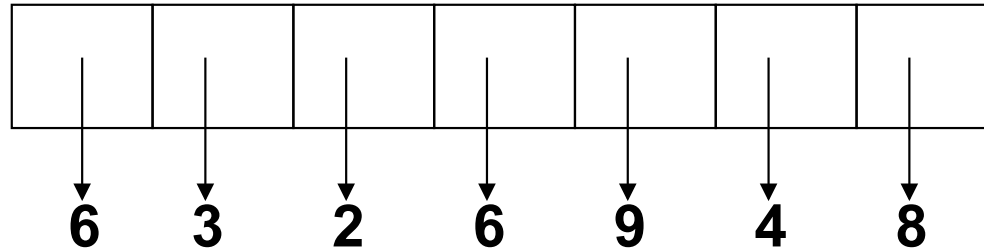


equal



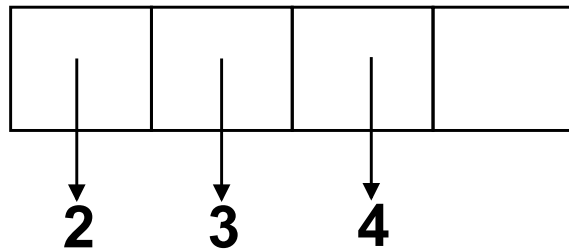
Sorted!

# QuickSort

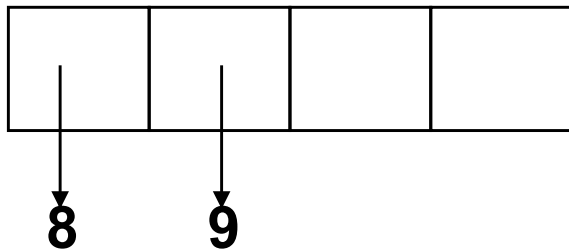


Copy data back to original list

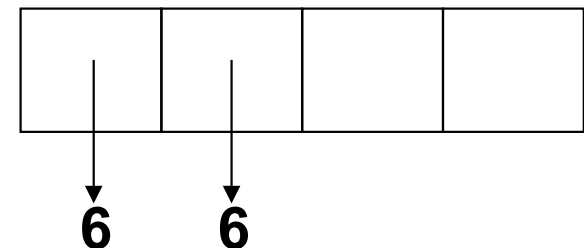
smaller



larger

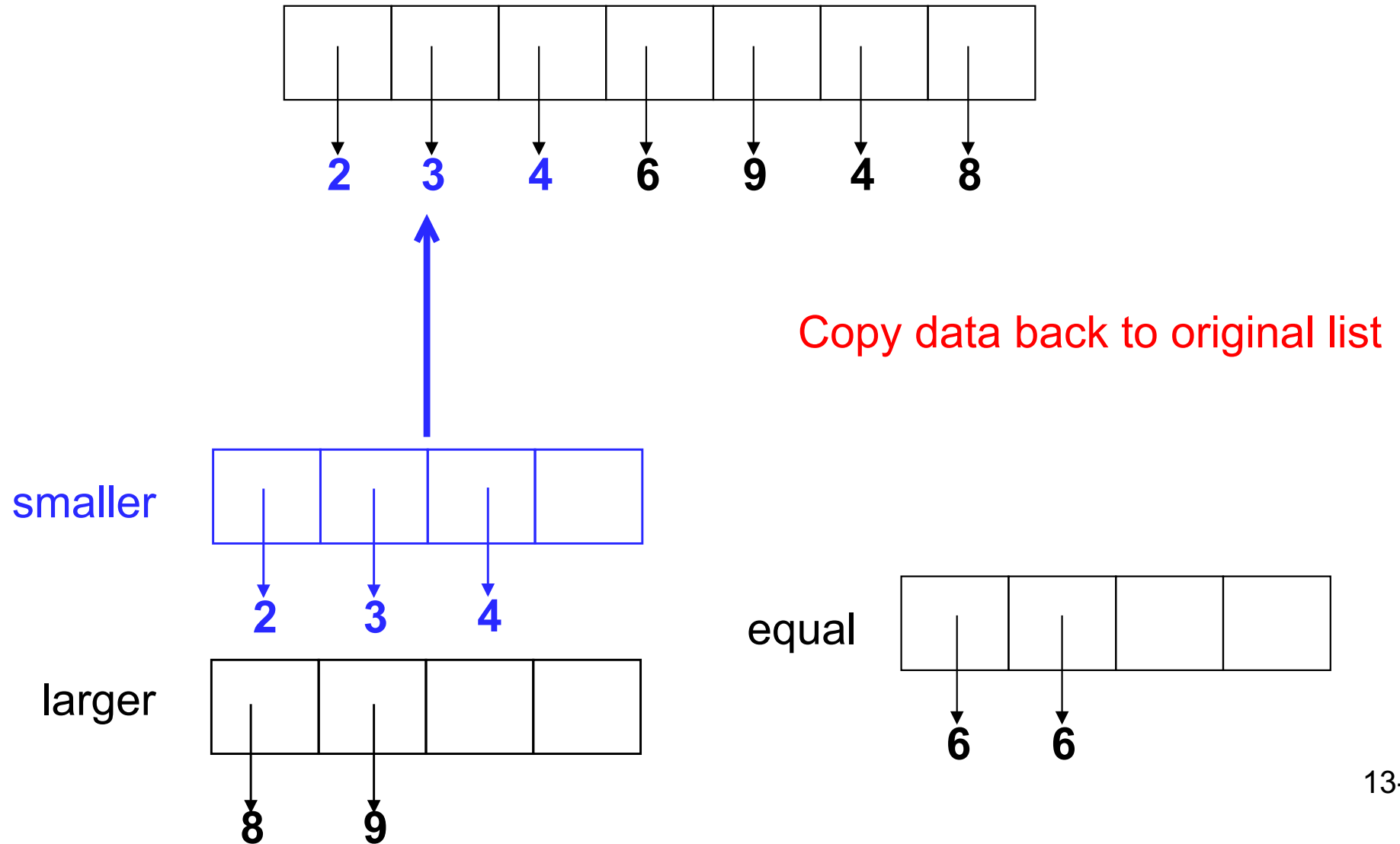


equal

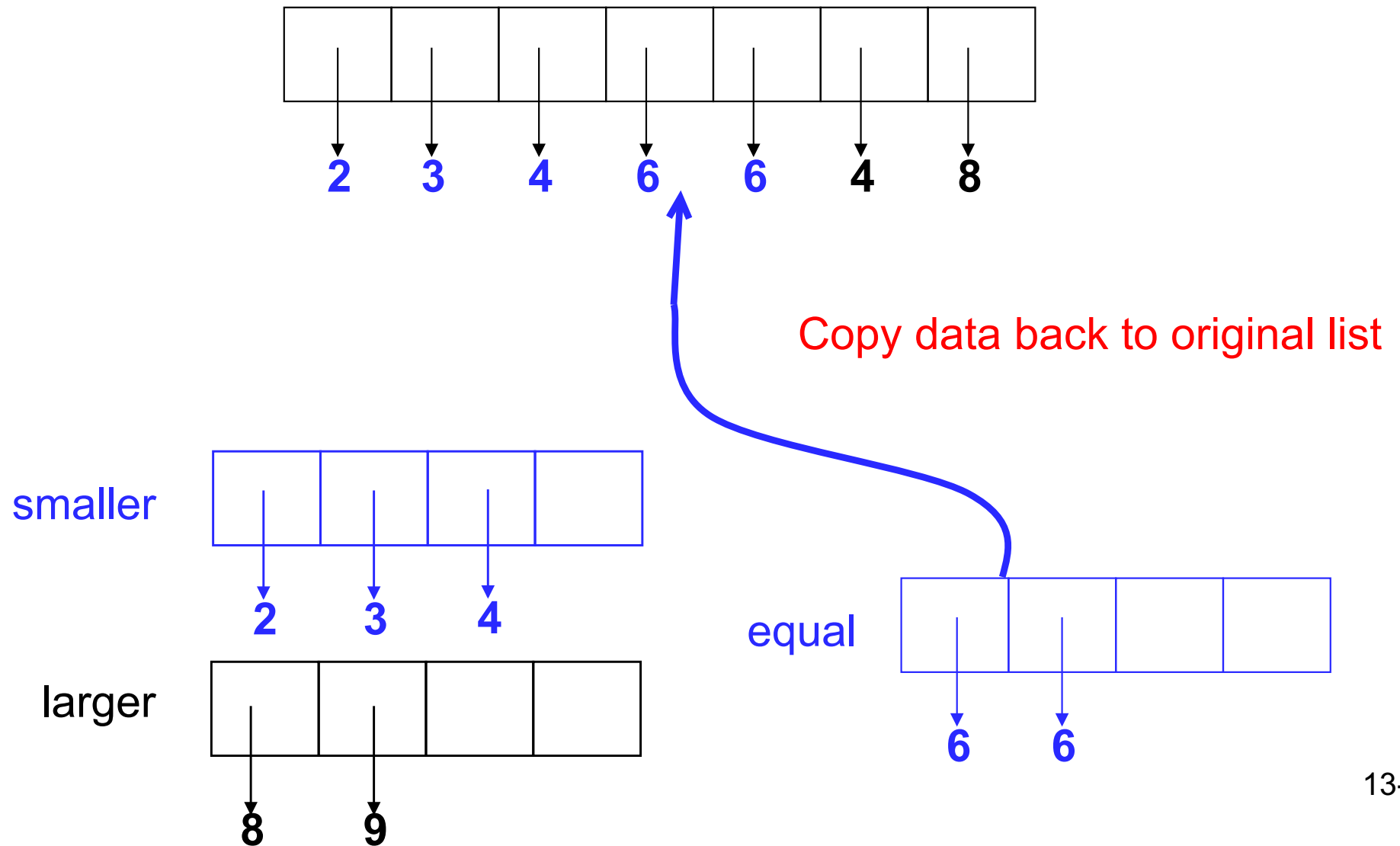




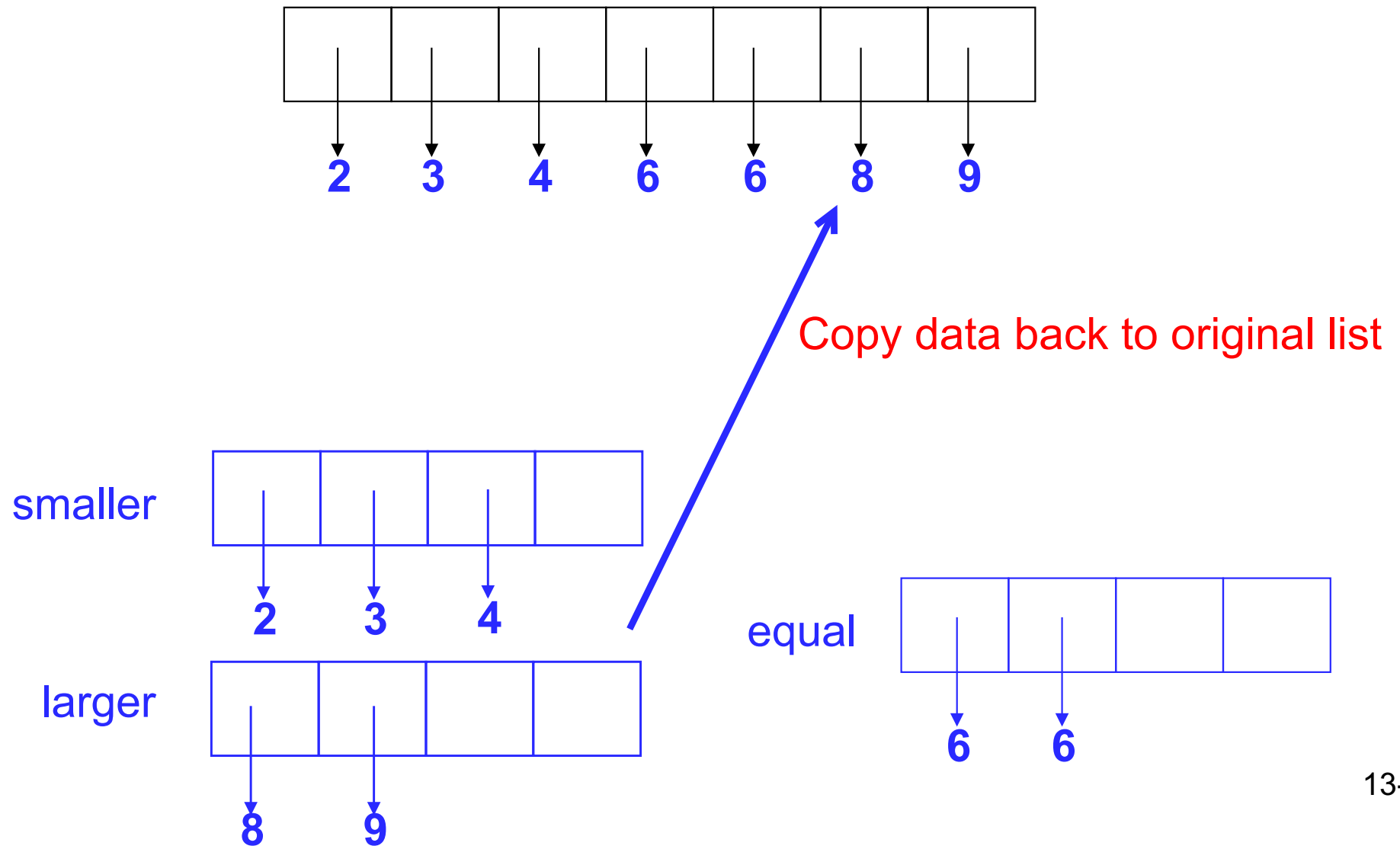
# QuickSort



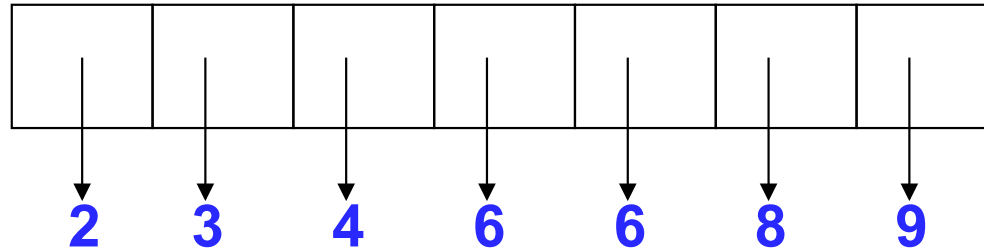
# QuickSort



# QuickSort

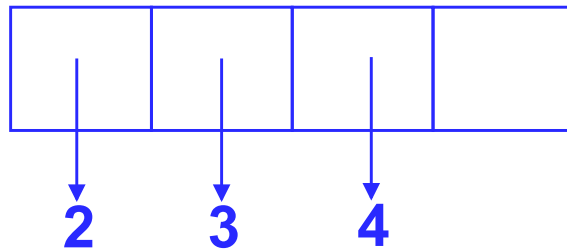


# QuickSort

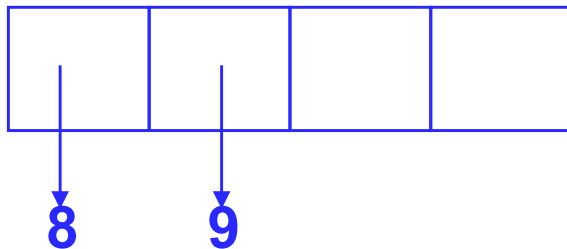


Sorted!

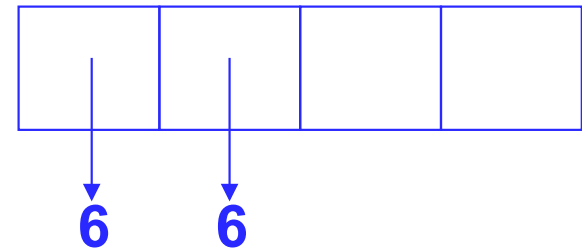
smaller



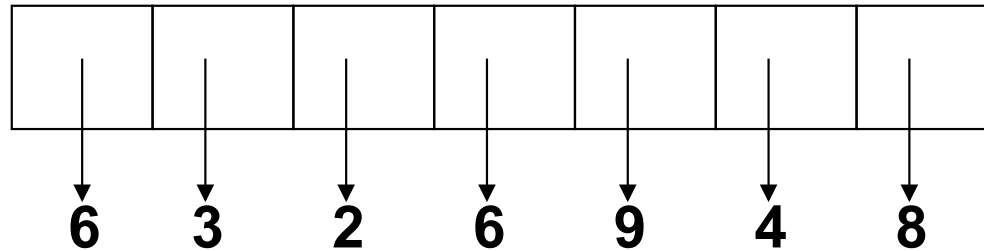
larger



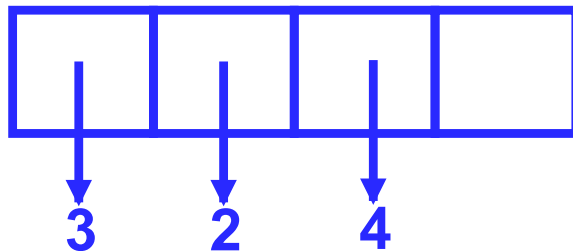
equal



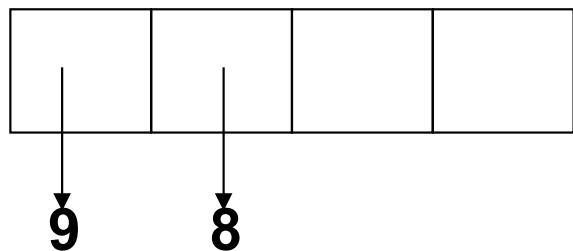
# QuickSort



smaller

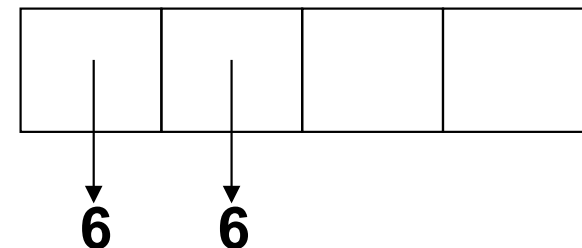


larger

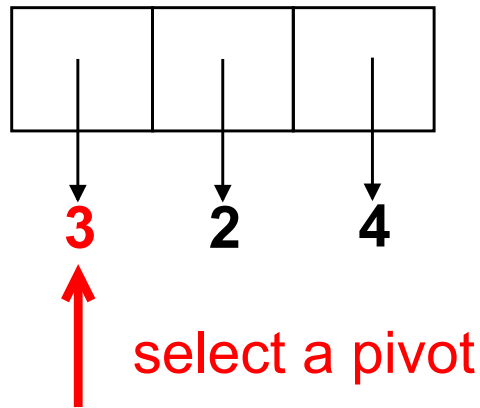


How did we sort this list?

equal



# QuickSort



smaller



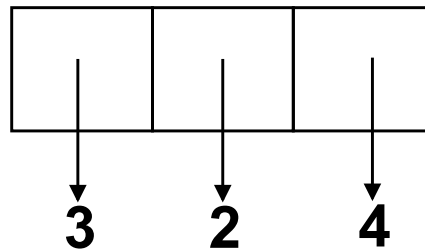
larger



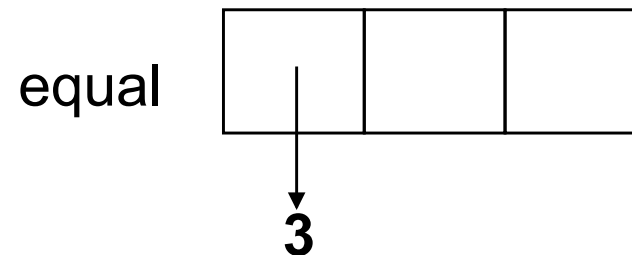
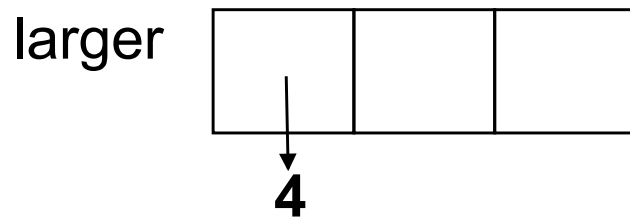
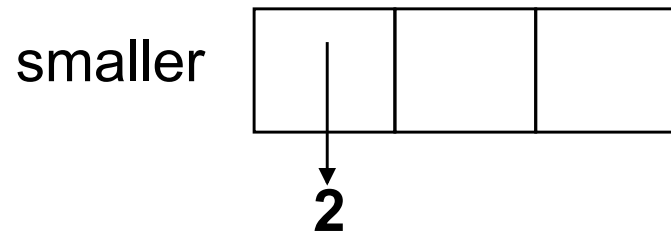
equal



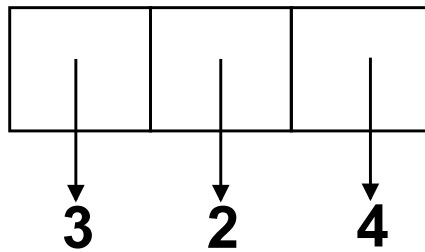
# QuickSort



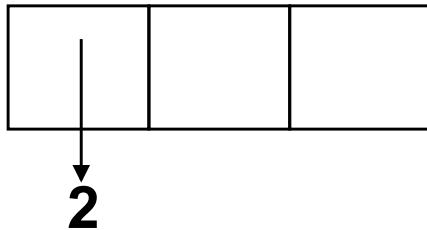
Scan array and put the values in the containers



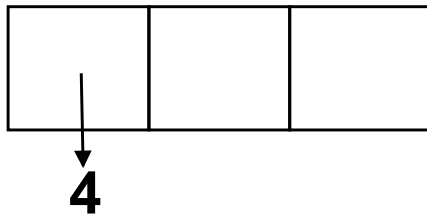
# QuickSort



smaller

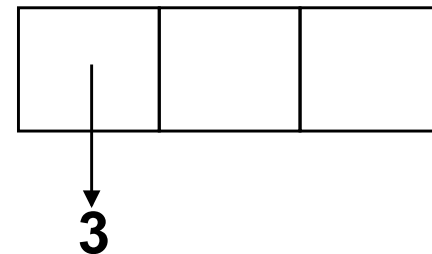


larger



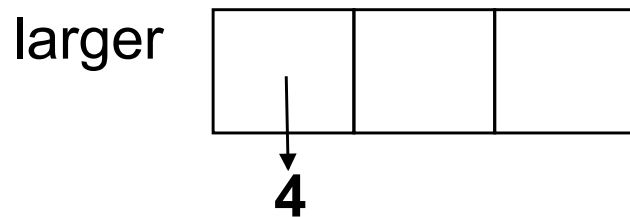
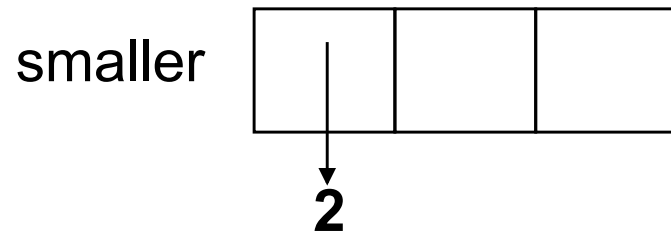
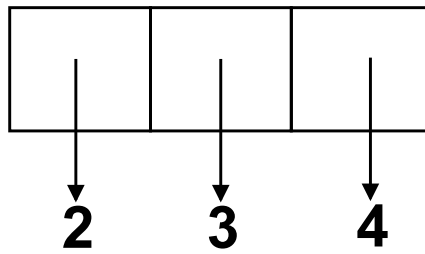
sort the lists

equal

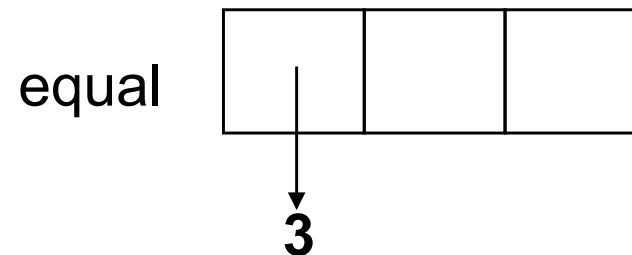




# QuickSort



copy data back



## Algorithm quicksort(A,n)

In: Array A storing n values

Out: {Sort A in increasing order}

If  $n > 1$  then {

smaller, equal, larger = new arrays of size n

$n_s = n_e = n_l = 0$

pivot = A[0]

for  $i = 0$  to  $n-1$  do // Partition the values

if  $A[i] = \text{pivot}$  then  $\text{equal}[n_e++] = A[i]$  *after adding the element, increment the counter*

else if  $A[i] < \text{pivot}$  then  $\text{smaller}[n_s++] = A[i]$

else  $\text{larger}[n_l++] = A[i]$

quicksort(smaller,  $n_s$ )

quicksort(larger,  $n_l$ )

$i = 0$

for  $j = 0$  to  $n_s$  do  $A[i++] = \text{smaller}[j]$

for  $j = 0$  to  $n_e$  do  $A[i++] = \text{equal}[j]$

for  $j = 0$  to  $n_l$  do  $A[i++] = \text{larger}[j]$

}

A	2	3	4
---	---	---	---

smaller	2		$n_s=1$
equal	3		$n_e=1$
larger	4		$n_l=1$

# Analysis of Quick Sort

- We will look at two cases for Quick Sort:
  - *Worst case*
    - When the pivot element is the *largest* or *smallest* item in the container (why is this the worst case?)
  - *Best case*
    - When the pivot element is the *middle* item (why is this the best case?)

# Analysis of Quick Sort