CS2212 Introduction to Software Engineering

Junit Tutorial



JUnit Tutorial

On week 9 page on OWL



Slides

Lecture slides will be posted on the day of the lecture.

- Week 9 Announcements
- . Software Testing Part 1: Component Testing
- Software Testing Part 2: Integration Testing

JUnit Tutorial Slides



Activity Resources

If any activities are done in-class, resources and solutions to them will be posted he

- Extra Basis Path Testing Activity
- Junit:

 Student.java

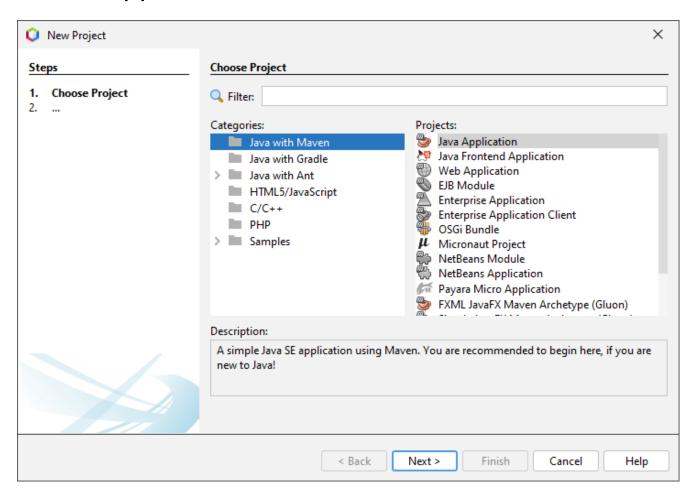
 Use this file
 - To add to pom.xml
 - Example pom.xml
 - Partial Solution (StudentTest.java)

Follow this tutorial

Get a Project Setup

Let's start by creating a new project in NetBeans:

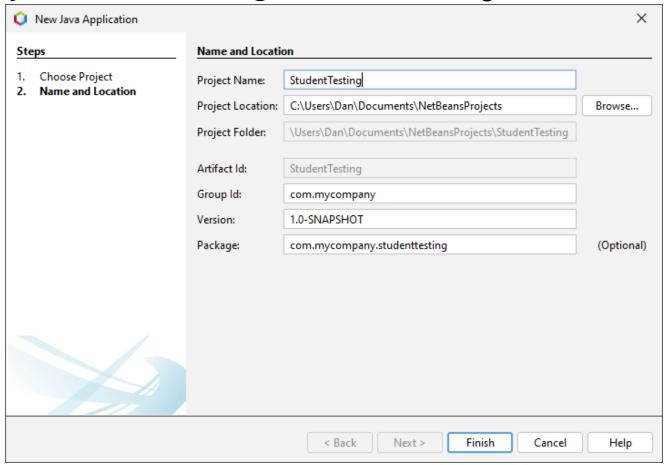
1. Create a basic Java Application:



Get a Project Setup

Let's start by creating a new project in NetBeans:

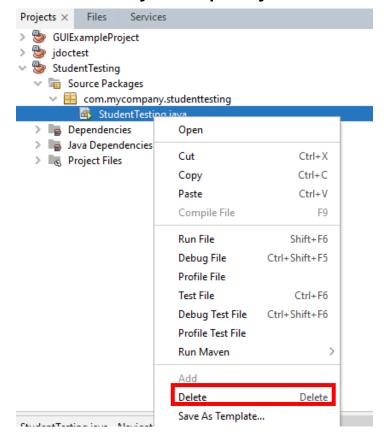
2. Name it StudentTesting, make sure the Group Id is com.mycompany package is com.mycompany.studenttesting, the other settings can remain as defaults:

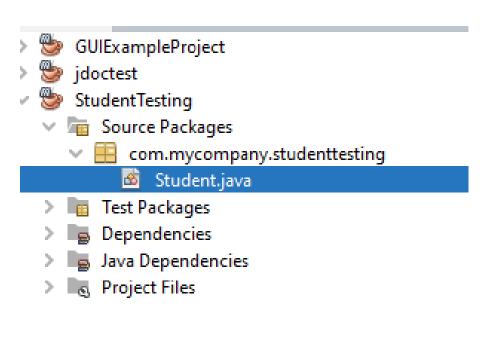


Get a Project Setup

Let's start by creating a new project in NetBeans:

 Delete the StudentTesting.java file, and add the Student.java file from this weeks page on OWL (can simply drag and drop Student.java into the com.mycompany.studenttesting package):



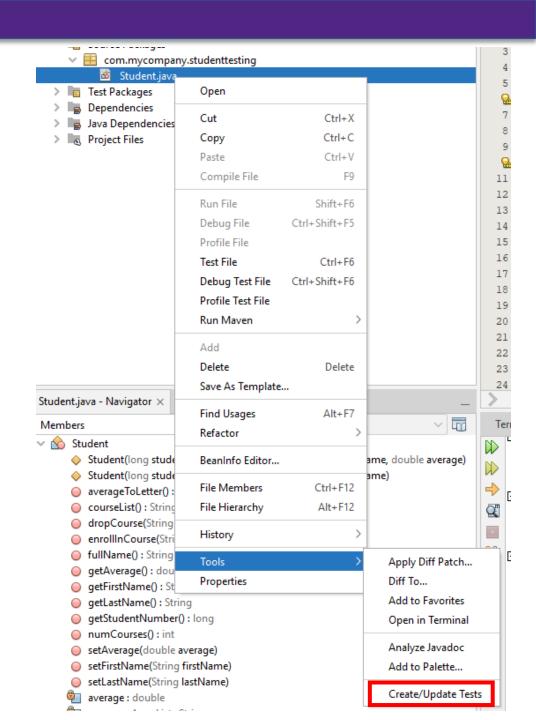


JUnit CS2212

Create a Test

Let's create a test for the Student class.

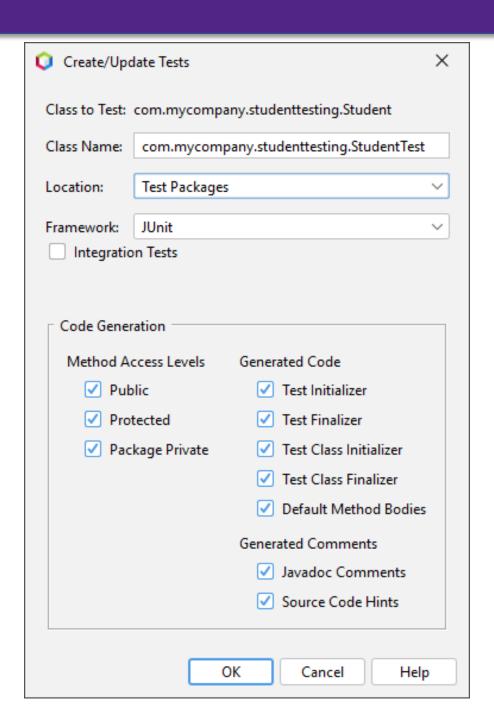
 Right click on Student.java and select Tools -> Create/Update Tests.



Create a Test

Let's create a test for the Student class.

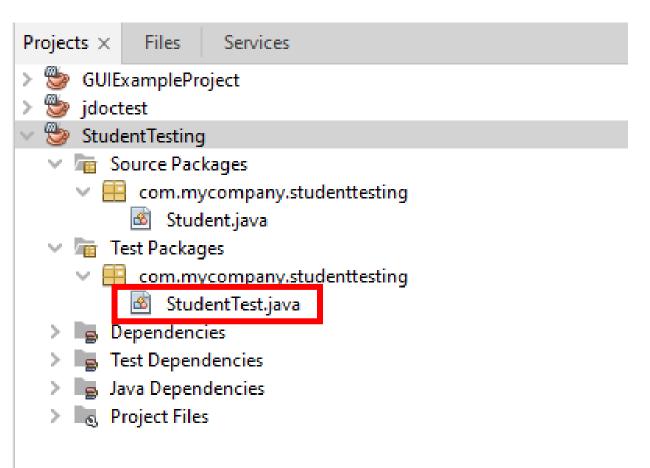
- 2. In the Create/Update Tests window make sure that JUint is selected as the testing framework and that "integration tests" is unchecked.
- 3. Make sure all the check boxes in Code Generation are checked and click the Ok button.



Create a Test

Let's create a test for the Student class.

4. NetBeans will have created a new StudentTest class located in the Test Packages. This class will have the start of tests for each method in the Student class.



JUnit

Test Class

```
package com.mycompany.studenttesting;
import org.junit.jupiter.api.AfterEach;
import org.junit.jupiter.api.AfterAll;
import org.junit.jupiter.api.BeforeEach;
import org.junit.jupiter.api.BeforeAll;
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;
  @author Dan
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
```

```
public class StudentTest {
    public StudentTest() {
    }
}
```

/**

```
@BeforeAll
public static void setUpClass() {
@AfterAll
public static void tearDownClass() {
@BeforeEach
public void setUp() {
@AfterEach
public void tearDown() {
```

* Test of averageToLetter method, of class Student.

These methods are our test fixtures.

They set up and tear down anything we need for testing before and after our tests are run.

For example, they might set up test files, database connections, or objects used by all tests.

```
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
    @AfterAll
    public static void tearDownClass() {
    @BeforeEach
    public void setUp() {
    @AfterEach
    public void tearDown() {
    /**
     * Test of averageToLetter method, of class Student.
```

Methods annotated with @BeforeAll are run before any tests.

Used to setup anything needed for testing beforehand. For example, setting up database connections, filling files with test data, etc.

@BeforeAll is analogous to
@BeforeClass in JUnit 4

```
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
    @AfterAll
    public static void tearDownClass()
    @BeforeEach
    public void setUp() {
    @AfterEach
    public void tearDown() {
    / * *
     * Test of averageToLetter method, of class Student.
```

Methods annotated with **@AfterAll** are run **after** all tests have been completed.

Used to tear down anything needed to be closed properly before testing is complete. For example, closing database connections, removing test files, etc.

@AfterAll is analogous to
@AfterClass in JUnit 4

```
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
    @AfterAll
    public static void tearDownClass() {
    @BeforeEach
    public void setUp() {
    @AfterEach
    public void tearDown() {
    /**
     * Test of averageToLetter method, of class Student.
```

Methods annotated with @BeforeEach are run once before each test.

Used to setup anything that needs to be reset before each and every test.

@BeforeEach is analogous to
@Before in JUnit 4

```
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
    @AfterAll
    public static void tearDownClass() {
    @BeforeEach
    public void setUp() {
    @AfterEach
    public void tearDown() {
    /**
     * Test of averageToLetter method, of class Student.
```

Methods annotated with @AfterEach are run once after each test.

Used to teardown anything that needs to be reset after each and every test.

@AfterEach is analogous to@After in JUnit 4

```
public class StudentTest {
    public StudentTest() {
    }
}
```

```
@BeforeAll
public static void setUpClass() {
@AfterAll
public static void tearDownClass() {
@BeforeEach
public void setUp() {
@AfterEach
public void tearDown() {
```

These methods are optional and can be removed if not needed in your testing or simply left blank like this.

/**
 * Test of averageToLetter method, of class Student.
 */

```
public class StudentTest {
    public StudentTest() {
    }
}
```

```
@BeforeAll
public static void setUpClass() {
@AfterAll
public static void tearDownClass() {
@BeforeEach
public void setUp() {
@AfterEach
public void tearDown() {
```

For now, let's add a System.out.println line to each so we can understand when they are run.

/**
 * Test of averageToLetter method, of class Student.
 */

```
public class StudentTest {
    public StudentTest() {
    @BeforeAll
    public static void setUpClass() {
        System.out.println("setUpClass()");
    @AfterAll
    public static void tearDownClass() {
        System.out.println("tearDownClass()");
    @BeforeEach
    public void setUp() {
        System.out.println("setUp()");
    @AfterEach
    public void tearDown() {
        System.out.println("tearDown()");
```

For now, let's add a System.out.println line to each so we can understand when they are run.

```
System.out.println("tearDown()");
/**
 * Test of averageToLetter method, of class Student.
 * /
@Test
public void testAverageToLetter() {
    System.out.println("averageToLetter");
    Student instance = null;
    String expResult = "";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/ * *
 * Test of getStudentNumber method, of class Student.
 * /
@Test
public void testGetStudentNumber() {
    System.out.println("getStudentNumber");
    Childont inchange - mill.
```

public void tearDown() {

Methods with the **@Test** annotation are our individual tests.

One for test for each method in the Student class was generated for us.

These methods can (and should) be documented using JavaDoc comments to explain what the test does.

```
public void tearDown() {
    System.out.println("tearDown()");
/**
 * Test of averageToLetter method, of class Student.
 * /
@Test
public void testAverageToLetter() {
    System.out.println("averageToLetter");
    Student instance = null;
    String expResult = "";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/ * *
 * Test of getStudentNumber method, of class Student.
 * /
@Test
public void testGetStudentNumber() {
    System.out.println("getStudentNumber");
    Ctudont inctance - mill.
```

The automatically generated code is just a place holder that needs to be replaced or modified.

For example:

You would setup instance to equal an instance of the Student class (rather than just null) and set expResult to the expected result from calling the averageToLetter() method.

```
public void testGetStudentNumber() {
    System.out.println("getStudentNumber");
    Student instance = null;
    long expResult = 0L;
    long result = instance.getStudentNumber();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/ * *
 * Test of getFirstName method, of class Student.
 * /
@Test
public void testGetFirstName() {
    System.out.println("getFirstName");
    Student instance = null;
    String expResult = "";
    String result = instance.getFirstName();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
```

Remainder of the file is automatically generated tests. Once for each method in the Student class.

```
assertArrayEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/ * *
 * Test of fullName method, of class Student.
@Test
public void testFullName() {
    System.out.println("fullName");
    Student instance = null;
    String expResult = "";
    String result = instance.fullName();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
```

Remainder of the file is automatically generated tests. Once for each method in the Student class.

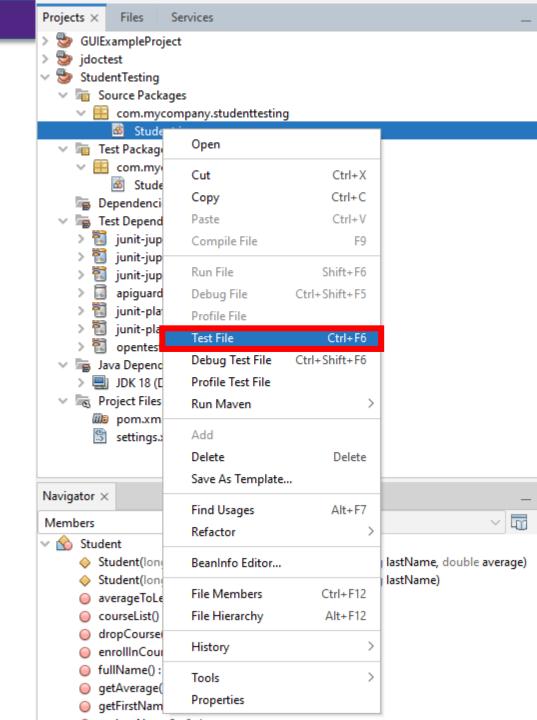
```
assertArrayEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/ * *
 * Test of fullName method, of class Student.
@Test
public void testFullName() {
    System.out.println("fullName");
    Student instance = null;
    String expResult = "";
    String result = instance.fullName();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
```

For now, lets leave these tests as they are and try running them.

JUnit CS2212

Running Tests

- To run a test in NetBeans, simply right click on the class you want to test (Student.java in this case) and select "Test File".
- Alternatively, you can right click on the test file (StudentTest.Java) and select "Test File".
- Both methods will run our tests on the Student calass.

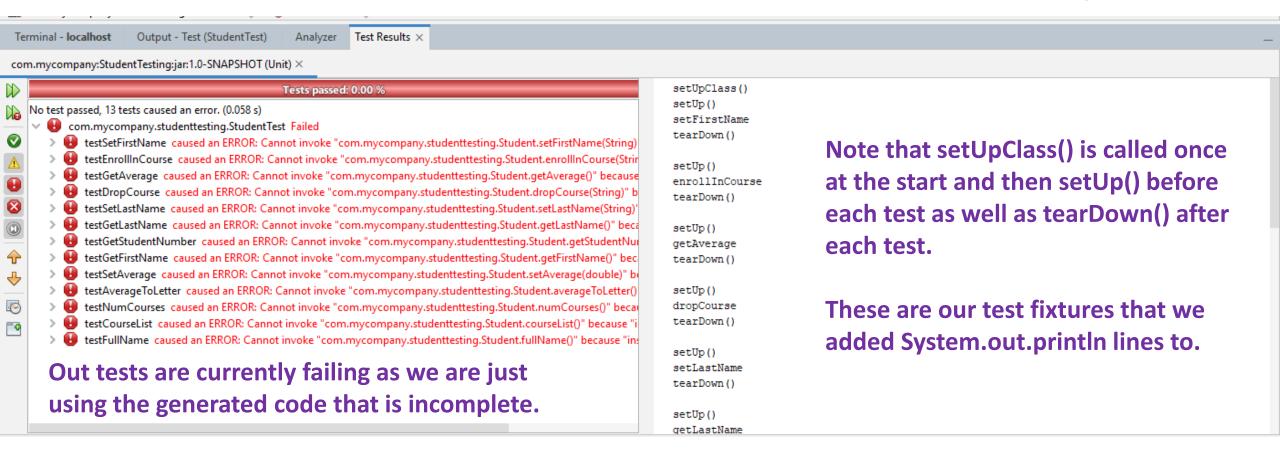


Running Tests

If everything worked correctly we should get the following output:

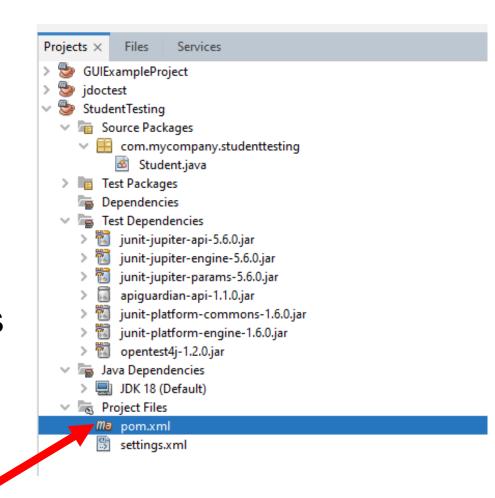
Test Results

Standard Output



Setting Up Maven to Use JUnit

- If you are not getting output from the fixture methods (the setUp() and tearDown lines in the output), the issue is likely that Surefire's POJO tests rather than JUnit are being used to run the tests.
- This is not a big deal for simple tests, but causes issues when we want to use features such as @BeforeAll and @BeforeEach.
- To correct this we need to edit the pom.xml file in our NetBeans project.
- Open pom.xml in your NetBeans IDE.



Setting Up Maven to Use JUnit

Add the following to the end of pom.xml right before /project>:

```
<bul>d
 <plugins>
    <plugin>
       <artifactId>maven-surefire-plugin</artifactId>
       <version>2.19.1
       <dependencies>
         <dependency>
           <groupId>org.junit.platform</groupId>
           <artifactId>junit-platform-surefire-provider</artifactId>
           <version>1.1.0</version>
         </dependency>
       </dependencies>
    </plugin>
  </plugins>
</build>
```

Automatically Generated Code

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
     System.out.println("getStudentNumber");
     Student instance = null;
     long expResult = 0L;
     long result = instance.getStudentNumber();
     assertEquals(expResult, result);
     // TODO review the generated test code and remove the default call to fail
     fail ("The test case is a prototype.");
```

Automatically Generated Code

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
                                                     Prints out "getStudentNumber".
     System.out.println("getStudentNumber");
     Student instance = null;
     long expResult = 0L;
     long result = instance.getStudentNumber();
     assertEquals(expResult, result);
     // TODO review the generated test code and remove the default call to fail
     fail ("The test case is a prototype.");
```

Automatically Generated Code

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
                                                       Sets up an instance of Student to test.
                                                       Right now this is just being set to null,
     System.out.println("getStudentNumber");
     Student instance = null;
                                                       we need to update this line to create a
     long expResult = 0L;
                                                       student object.
     long result = instance.getStudentNumber();
     assertEquals(expResult, result);
     // TODO review the generated test code and remove the default call to fail
     fail ("The test case is a prototype.");
```

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
                                                         Update the line to create a new
public void testGetStudentNumber() {
                                                         instance of student.
     System.out.println("getStudentNumber");
     Student instance = new Student(1234567, "Jhon", "Doe");
     long expResult = 0L;
     long result = instance.getStudentNumber();
     assertEquals(expResult, result);
     // TODO review the generated test code and remove the default call to fail
     fail ("The test case is a prototype.");
```

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
     System.out.println("getStudentNumber");
     Student instance = new Student(1234567, "Jhon", "Doe");
     long expResult = 0L;
                                           tNumber();
     The next line is the result we expect to get
     from getStudentNumber for this student.
                                            code and remove the default call to fail
     This needs to be updated for the student we
                                           be.");
     just created.
```

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
     System.out.println("getStudentNumber");
     Student instance = new Student(1234567, "Jhon", "Doe");
     long expResult = 1234567;
    In this case we are expecting a student ID of 1234567.
    So update expResult to be equal to 1234567.
                                                     remove the default call to fail
     fail ("The test case is a prototype.");
```

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
     System.out.println("getStudentNumber");
     Student instance = new Student(1234567, "Jhon", "Doe");
     long expResult = 1234567;
     long result = instance.getStudentNumber();
    This line calls the method we are testing and stores the
                                                    remove the default call to fail
    value returned in result.
                test case is a protocype.
```

```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber() {
      System.out.println("getStudentNumber");
      Student instance = new Student(1234567, "Jhon", "Doe");
      long expResult = 1234567;
     long result = instance.getStudentNumber();
      assertEquals(expResult, result);
     This method checks that the given values are equal.
     If they are not equal the test is marked as failed and execution of the test stops.
     If they are equal execution of the test continues. If a test makes it to the end of the method without
     failing an assert or the fail method being called, the test is considered to be passed.
```

JUnit Assertions

Many more at:

https://junit.org/junit5/docs/current/api/org.junit.jupiter.api/org/junit/jupiter/api/Assertions.html

Method Name	Input	Description
assertEquals	Two values, expected and actual.	Assert that expected and actual are equal.
assertNotEquals	Two values, unexpected and actual.	Assert that unexpected and actual are not equal.
assertArrayEquals	Two arrays, expected and actual.	Assert that expected and actual arrays are equal. If both are null, they are considered equal.
assertTrue	A Boolean expression.	Assert that the supplied condition is true.
assertFalse	A Boolean expression.	Assert that the supplied condition is false.
assertThrows	An expected exception type and executable (e.g. calling a method).	Assert that execution of the supplied executable throws an exception of the expected type and return the exception. If no exception is thrown, or if an exception of a different type is thrown, this method will fail.
assertTimeout	A duration (time limit) and an executable (e.g. a method call).	Assert that execution of the supplied executable completes before the given timeout is exceeded.
assertNull	A value.	Assert that the value is null.
assertNotNull	A value.	Assert that the value is null.
fail	An optional message.	Fail the test with the given failure message if provided.

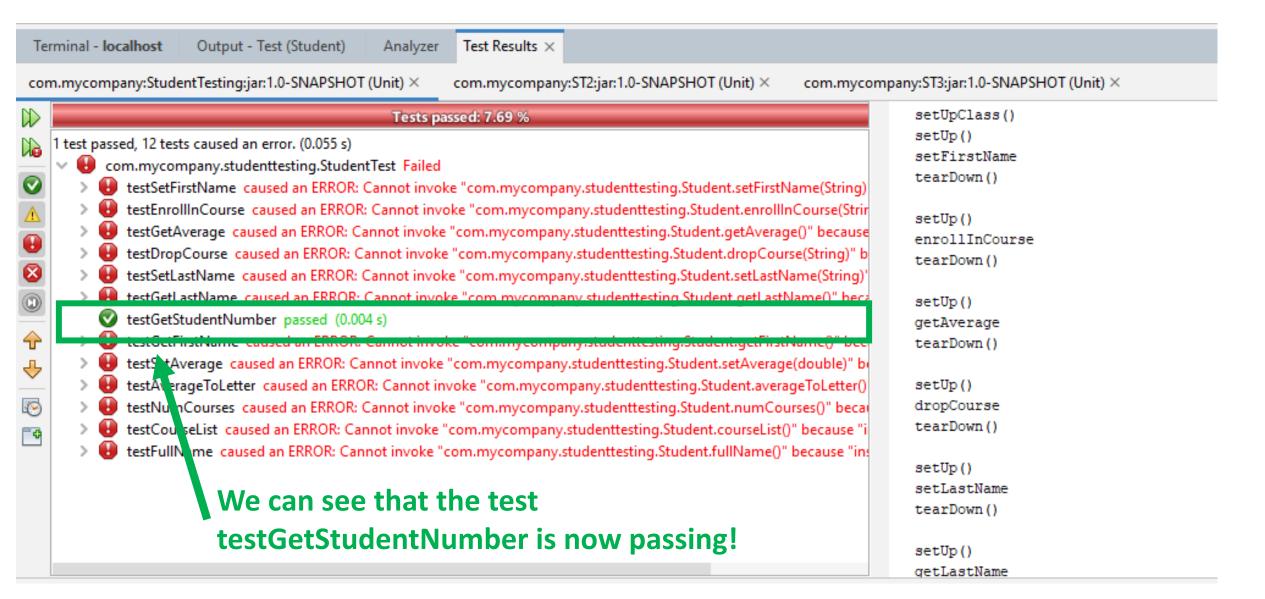
```
/ * *
  * Test of getStudentNumber method, of class Student.
@Test
public void testGetStudentNumber()
      This caused the test to fail with the message "The test case is a prototype".
      This was added automatically to the test to remind you that this is just an
      automatically generated placed holder and we need to add in our own code.
      Since we just did that, remove these lines.
      asser chquars (expiresure, resure),
      // TODO review the generated test code and remove the default call to fail
      fail ("The test case is a prototype.");
```

Lets Write the testGetStudentNumber Test

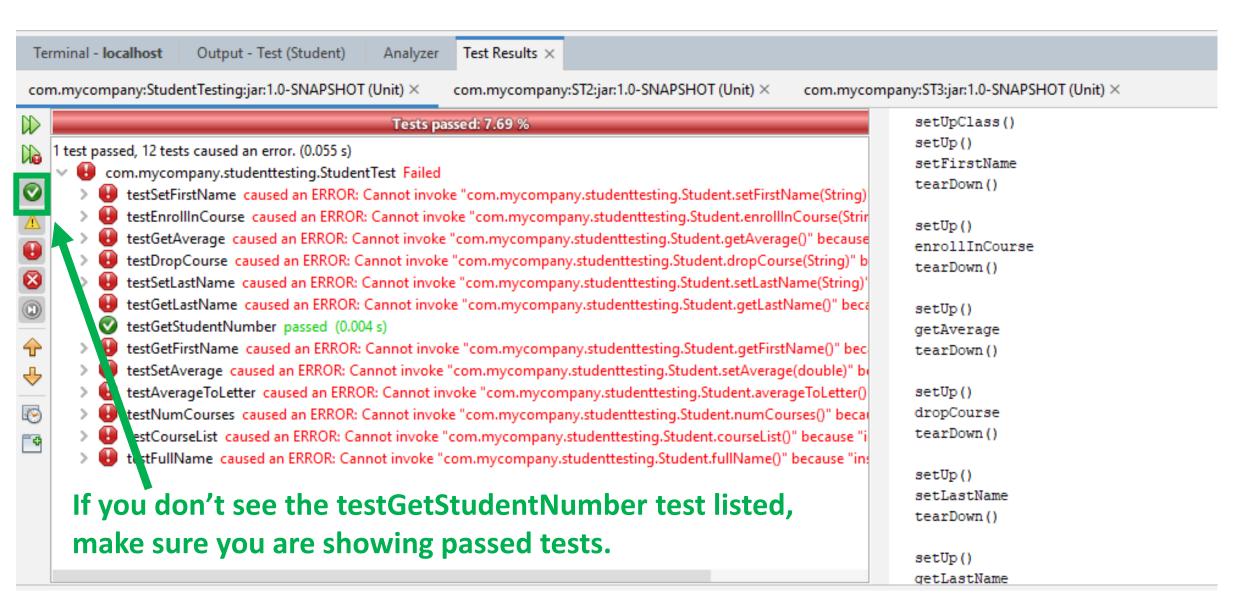
```
/**
 * Test of getStudentNumber method, of class Student.
 */
@Test
public void testGetStudentNumber() {
    System.out.println("getStudentNumber");
    Student instance = new Student(1234567, "Jhon", "Doe");
    long expResult = 1234567;
    long result = instance.getStudentNumber();
    assertEquals(expResult, result);
}
```

Let's now try rerunning the tests.
Right click on Student.java and select "Test File".

Lets Write the testGetStudentNumber Test



Lets Write the testGetStudentNumber Test



```
public void testSetFirstName() {
    System.out.println("setFirstName");
    String firstName = "";
    Student instance = null;
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail("The test case is a prototype.");
}
```

```
public void testSetFirstName() {
    System.out.println("setFir
    String firstName = "";
    Student instance = null;
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail("The test case is a prototype.");
}
```

```
public void testSetFirstName() {
    System.out.println("setFir
    String firstName = "Dan";
    Student instance = null;
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail ("The test case is a prototype.");
}
```

```
public void testSetFirstName() {
    System.out.println("setFirstName")
    String firstName = "Dan";
    Student instance = null;
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail("The test case is a prototype.");
}
Now we need a make a valid Student object.

Make sure to use a different first name as we want to test that it was updated correctly.
```

```
public void testSetFirstName() {
    System.out.println("setFirstName");
    String firstName = "Dan";
    Student instance = new Student(1234567, "Jhon", "Doe");
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail("The test case is a prototype.");
}
Now we need a make a valid Student object.
Make sure to use a different first name as we want to test that it was updated correctly.

// Topo "Doe");
instance.setFirstName(firstName);
// Topo review the generated test code and remove the default call to fail fail("The test case is a prototype.");
```

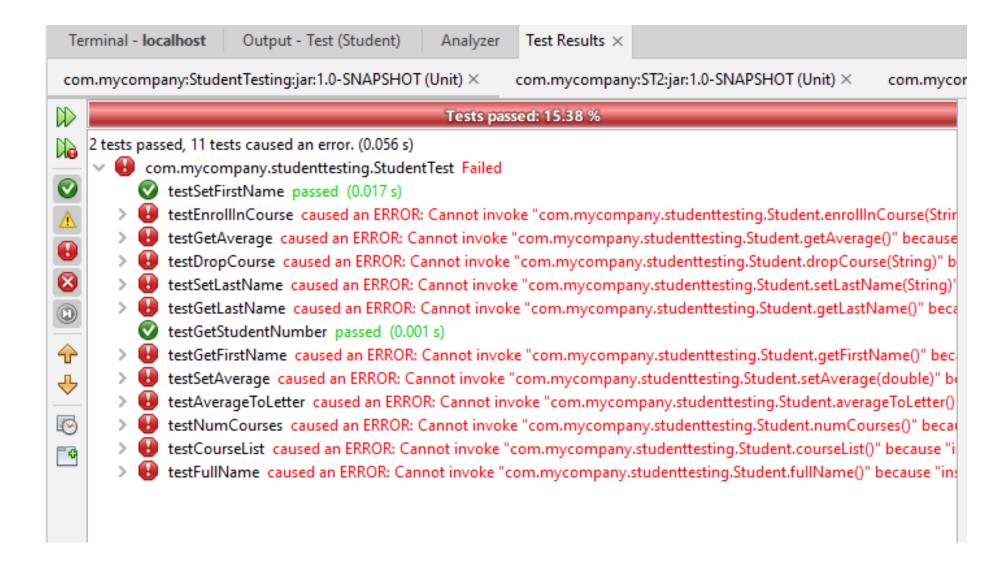
```
public void testSetFirstName() {
    System.out.println("setFirstName");
    String firstName = "Dan";
    Student instance = new Student(1234567, "Jhon", "Doe");
    instance.setFirstName(firstName);
    This line calls the method we are testing with the value we set for firstName.
}
```

```
public void testSetFirstName() {
    System.out.println("setFirstName");
    String firstName = "Dan";
    Student instance = new Student(1234567, "Jhon", "Doe");
    instance.setFirstName(firstName);
    // TODO review the generated test code and remove the default call to fail fail("The test case is a prototype.");
}
```

Now need to replace these lines with an assertation that checks if the student's first name was set correctly.

```
@Test
public void testSetFirstName() {
    System.out.println("setFirstName");
    String firstName = "Dan";
    Student instance = new Student(1234567, "Jhon", "Doe");
    instance.setFirstName(firstName);
    String result = instance.getFirstName();
    assertEquals(firstName, result);
}
```

We now call getFirstName to return the updated first name from Student and use assertEquals to check that it is the result we expected.



A More Complex Example: testAverageToLetter

Automatically Generated Code

```
public void testAverageToLetter() {
    System.out.println("averageToLetter");
    Student instance = null;
    String expResult = "";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
    // TODO review the generated test code and remove the default call to fail("The test case is a prototype.");
}
```

The averageToLetter method in Student converts their average into a letter grade.

As there are multiple inputs to test, we should break this into multiple tests.

A good guideline is that each test should only fail for one reason. Having only one assert per test is a good way to enforce this.

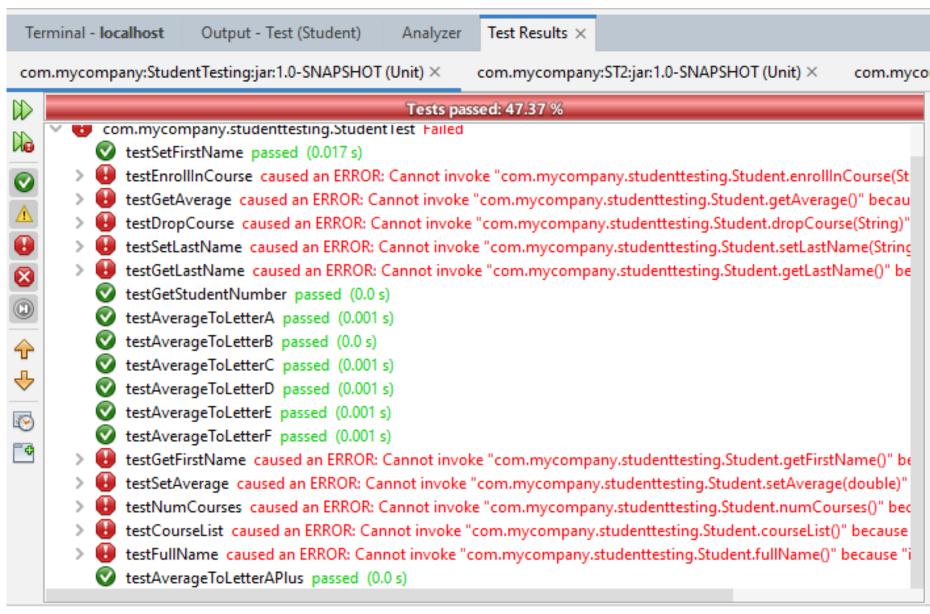
A More Complex Example: testAverageToLetter

```
@Test
public void testAverageToLetterAPlus() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 90);
    String expResult = "A+";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterA() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 80);
    String expResult = "A";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterB() {
    System.out.println("averageToLetterAPlus");
```

```
@Test
public void testAverageToLetterB() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 70);
    String expResult = "B";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterC() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 60);
    String expResult = "C";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterD() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 50);
    String expResult = "D";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
```

```
System. Out.printin("averageToLetterAPius");
    Student instance = new Student(1234, "Joe", "Bloggs", 50);
    String expResult = "D";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterE() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 40);
    String expResult = "E";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
@Test
public void testAverageToLetterF() {
    System.out.println("averageToLetterAPlus");
    Student instance = new Student(1234, "Joe", "Bloggs", 39.99);
    String expResult = "F";
    String result = instance.averageToLetter();
    assertEquals(expResult, result);
```

A More Complex Example: testAverageToLetter



Testing For an Exception: testSetAverage

Automatically Generated Code

```
public void testSetAverage() {
    System.out.println("setAverage");
    double average = 0.0;
    Student instance = null;
    instance.setAverage(average);
    // TODO review the generated test code and remove the default call to fail("The test case is a prototype.");
}
```

In this case the setAverage method can throw an IllegalArgumentException exception if the given average is over 100 or under 0.

We want to create tests that check that violating either bound will cause this exception, as well as test valid input (at least 3 tests in total).

```
@Test
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
@Test
public void testSetAverageLowerBound() {
    System.out.println("setAverage");
    double average = Math.nextDown(0);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
```

```
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
}
```

Check valid input (in this case setting an average of 82.95.

Could also do tests that check the boundaries of valid inputs (e.g. 0 and 100).

```
System.out.println("Testing average of " + average);
Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
}

@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
}
```

```
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
```

Checking that a value outside of the lower bounds causes a IllegalArgumentException.

```
@Test
public void testSetAverageLowerBound() {
    System.out.println("setAverage");
    double average = Math.nextDown(0);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
```

```
@Test
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
          What value is just bellow zero (0) for a floating point?
@Test
public ∨ Is it -1? -0.1, -0.01, -0.001....?
    double average = Math.nextDown(0);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
```

```
@Test
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
         We can use Math.nextDown(0) to find the next floating point number after zero.
@Test
public V In this case it was -1.401298464324817E-45
    System. Odc. primering
    double average = Math.nextDown(0);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
```

```
@Test
 public void testSetAverageValid() {
     System.out.println("setAverage");
     double average = 82.95;
Checks that our call to setAverage throws an IllegalArgumentException.
Need to wrap the call in:
() -> {
        ...your code to test here...
This is needed as assertThrows takes a executable block or lambda expression.
     Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
     assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
 @Test
 public void testSetAverageUpperBound() {
     System.out.println("setAverage");
     double average = Math.nextUp(100);
     System.out.println("Testing average of " + average);
     Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
     assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
```

```
public void testSetAverageValid() {
    System.out.println("setAverage");
    double average = 82.95;
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    instance.setAverage(average);
    double result = instance.getAverage();
    assertEquals(average, result);
}

@Test
public void testSetAverageLowerBound() {
    System.out.println("setAverage");
    double average = Math nextDown(0);
```

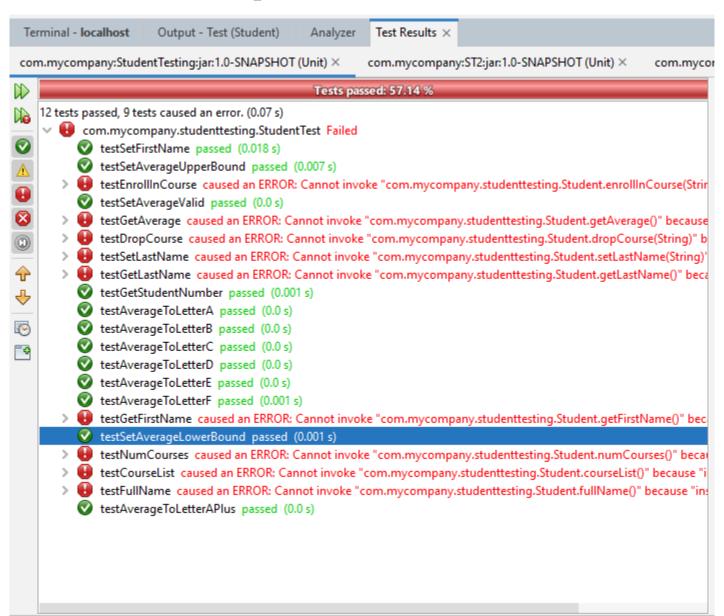
Same idea as testSetAverageLowerBounds but now we are testing the upper bounds with Math.nextUp(100) which finds the floating point number after 100.

In this case it is 100.0000762939453

ge(average);});

```
@Test
public void testSetAverageUpperBound() {
    System.out.println("setAverage");
    double average = Math.nextUp(100);
    System.out.println("Testing average of " + average);
    Student instance = new Student(1234, "Joe", "Bloggs", 32.12);
    assertThrows(IllegalArgumentException.class, ()->{instance.setAverage(average);});
}
```

Testing For an Exception: testSetAverage



Testing Arrays: testEnrollInCourse()

Automatically Generated Code

```
public void testEnrollInCourse() {
    System.out.println("enrollInCourse");
    String course = "";
    Student instance = null;
    instance.enrollInCourse(course);
    // TODO review the generated test code and remove the default call to fail.
    fail("The test case is a prototype.");
}
```

We now want to test the enrollInCourse method that adds the course to a list that can be retrieved with the courseList method.

enrollInCourse should throw an exception if the student is already enrolled in a course.

```
@Test
public void testEnrollInCourseOneValue() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
}
```

Testing enrollInCourse by adding a single value, "CS1032".

public void testEnrollInCourseTwoValues() {

```
System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
```

```
@Test
public void testEnrollInCourseOneValue() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
We call courseList to get an array of courses the student is enrolled in.
This should now only contain "CS1032".
    System. Out. printin( enrollincourse );
```

```
String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
```

```
@Test
public void testEnrollInCourseOneValue() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
 assertArrayEquals allows us to check that the array returned is equal
 to the array we excepted.
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
```

```
assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseTwoValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
        instance.enrollInCourse(course);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseException() {
```

```
assertArrayEquals(courses, result);
}

@Test
public void testEnrollInCourseTwoValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
}
```

Same idea as before, but now testing adding two values, CS1032 and CS2212.

```
String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
Student instance = new Student(1234, "Joe", "Bloggs");
for(String course: courses) {
    instance.enrollInCourse(course);
}
String result[] = instance.courseList();
assertArrayEquals(courses, result);
}
@Test
public void testEnrollInCourseException() {
```

```
assertArrayEquals(courses, result);
@Test
public void testEnrollInCourseTwoValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse(courses[0]);
    instance.enrollInCourse(courses[1]);
    String result[] = instance.courseList();
    assert. Now testing with many values.
           A for each loop is used to add each value from courses individually.
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    Student instance = new Student(1234, "Joe", "Bloggs");
```

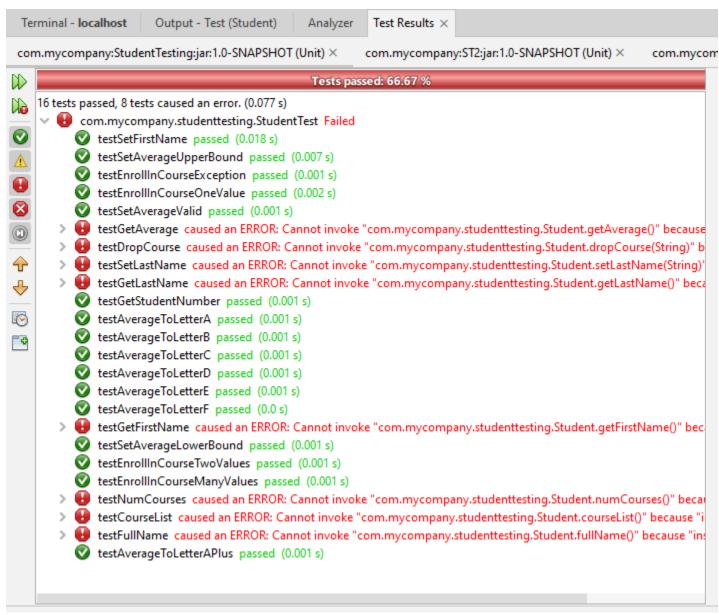
```
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
        instance.enrollInCourse(course);
    }
    String result[] = instance.courseList();
    assertArrayEquals(courses, result);
}
```

@Test

public void testEnrollInCourseException() {

```
@Test
public void testEnrollInCourseManyValues() {
    System.out.println("enrollInCourse");
    String courses[] = {"CS1032", "CS2212", "CS2211", "CS1026", "CS1027", "CS2034"};
    Student instance = new Student(1234, "Joe", "Bloggs");
    for(String course: courses) {
        instance.enrollInCourse(course);
    String
    assert Lastly check that enrollInCourse will throw an exception if the same
           course is added. In this case we try adding CS2212 twice and assert
           that an IllegalArgumentException is thrown on the second call.
@Test
public void testEnrollInCourseException() {
    System.out.println("enrollInCourse");
    Student instance = new Student(1234, "Joe", "Bloggs");
    instance.enrollInCourse("CS2212");
    assertThrows(IllegalArgumentException.class, ()->{instance.enrollInCourse("CS2212");});
```

Testing For an Exception: testSetAverage



JUnit CS2212 159

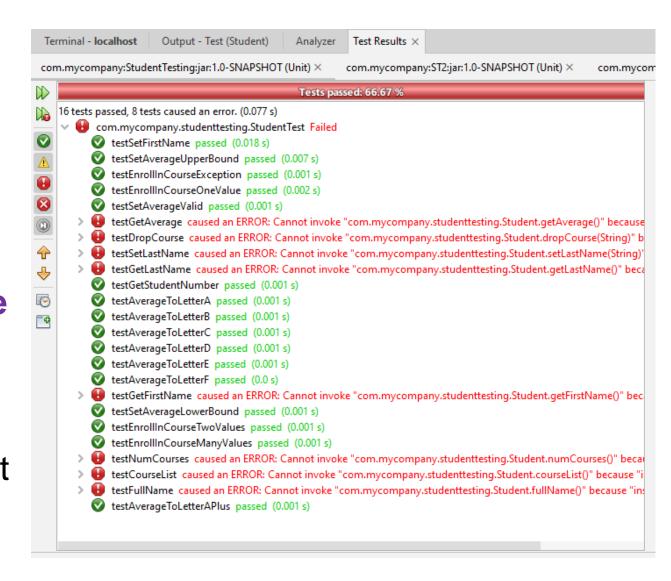
Activity

We still have some tests that are failing as we have not implemented them yet.

Individually or as a group try to create tests for the remaining methods.

Start with testSetLastName, testGetLastName, and testFullName as these are easier tests to implement.

If you have time remaining, try implementing the other tests (note that in some cases you need to add extra testing methods).



You can find a copy of the current version of StudentTest.java on OWL with the tests created in the slides.