

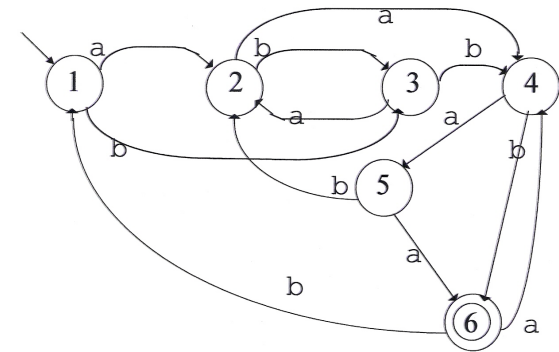
# Finite State Machines

## State Minimization

### Chapter 5

## State Minimization

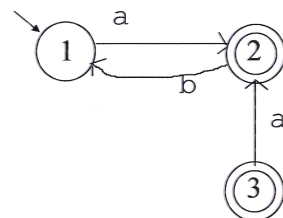
Consider:



Is this a minimal machine?

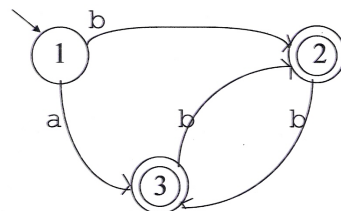
## State Minimization

Step (1): Get rid of **unreachable** states.



State 3 is unreachable.

Step (2): Get rid of **redundant** states.

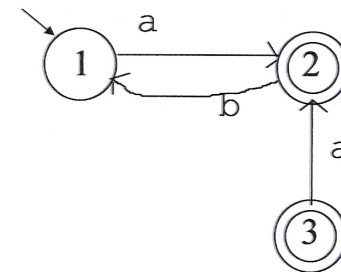


States 2 and 3 are redundant.

## Getting Rid of Unreachable States

We can't easily find the unreachable states directly. But we can find the **reachable** ones and determine the unreachable ones from there.

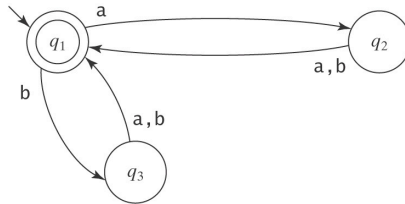
An algorithm for finding the reachable states:



## Getting Rid of Redundant States

Intuitively, two states are **equivalent** to each other (and thus one is redundant) if all strings in  $\Sigma^*$  have the same fate, regardless of which of the two states the machine is in. But how can we tell this?

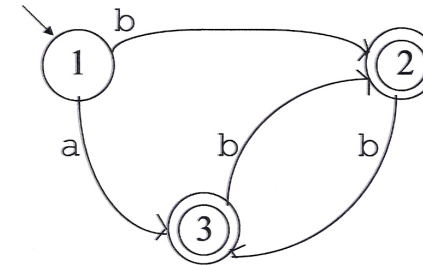
The simple case:



Two states have identical sets of transitions out.

## Getting Rid of Redundant States

The harder case:



The outcomes in states 2 and 3 are the same, even though the states aren't.

## Finding an Algorithm for Minimization

Capture the notion of equivalence classes of strings with respect to a language.

Prove that we can always find a (unique up to state naming) deterministic FSM with a number of states equal to the number of equivalence classes of strings.

Describe an algorithm for finding that deterministic FSM.

## Defining Equivalence for Strings

We want to capture the notion that two strings are equivalent or **indistinguishable** with respect to a language  $L$  if, no matter what is tacked on to them on the right, either they will both be in  $L$  or neither will. Why is this the right notion? Because it corresponds naturally to what the states of a recognizing FSM have to remember.

Example:

- |     |   |   |   |   |   |   |
|-----|---|---|---|---|---|---|
| (1) | a | b | a | b | a | b |
| (2) | b | a | a | b | a | b |

Suppose  $L = \{w \in \{a, b\}^* : |w| \text{ is even}\}$ . Are (1) and (2) equivalent?

Suppose  $L = \{w \in \{a, b\}^* : \text{every } a \text{ is immediately followed by } b\}$ . Are (1) and (2) equivalent?

## Defining Equivalence for Strings

**Equivalent**, or **indistinguishable**, string with respect to  $L$ :

$$x \approx_L y \quad \text{iff} \quad \forall z \in \Sigma^* (xz \in L \text{ iff } yz \in L).$$

## $\approx_L$ is an Equivalence Relation

$\approx_L$  is an **equivalence** relation because it is:

- Reflexive:  $\forall x \in \Sigma^* (x \approx_L x)$ , because:  
 $\forall x, z \in \Sigma^* (xz \in L \leftrightarrow xz \in L)$ .
- Symmetric:  $\forall x, y \in \Sigma^* (x \approx_L y \rightarrow y \approx_L x)$ , because:  
 $\forall x, y, z \in \Sigma^* ((xz \in L \leftrightarrow yz \in L) \leftrightarrow (yz \in L \leftrightarrow xz \in L))$ .
- Transitive:  $\forall x, y, z \in \Sigma^* (((x \approx_L y) \wedge (y \approx_L w)) \rightarrow (x \approx_L w))$ , because:  
 $\forall x, y, z \in \Sigma^*$   
 $((xz \in L \leftrightarrow yz \in L) \wedge (yz \in L \leftrightarrow wz \in L)) \rightarrow (xz \in L \leftrightarrow wz \in L)$ .

## $\approx_L$ is an Equivalence Relation

Because  $\approx_L$  is an equivalence relation:

- No equivalence class of  $\approx_L$  is empty.
- Each string in  $\Sigma^*$  is in exactly one equivalence class of  $\approx_L$ .

## An example of $\approx_L$

$$\Sigma = \{a, b\}$$
$$L = \{w \in \Sigma^* : |w| \text{ is even}\}$$

The equivalence classes of  $\approx_L$ :

$[\epsilon, aa, ab, ba, bb, aaaa, aaab, \dots]$  – even length

$[a, b, aaa, aab, aba, abb, \dots]$  – odd length

## Another example

$$\Sigma = \{a, b\}$$

$$L = \{w \in \Sigma^* : \text{every } a \text{ is immediately followed by } b\}$$

The equivalence classes of  $\approx_L$ :

$[\epsilon, b, abb, \dots]$	[all strings in $L$ ].
$[a, abbbba, \dots]$	[all strings that end in $a$ and have no prior $a$ that is not followed by a $b$ ].
$[aa, abaa, \dots]$	[all strings that contain at least one instance of $aa$ ].

## Yet Another Example of $\approx_L$

$$\Sigma = \{a, b\}$$

$$L = aab^*a$$

The equivalence classes of  $\approx_L$ :

## When More Than One Class Contains Strings in $L$

$$\Sigma = \{a, b\}$$

$$L = \{w \in \Sigma^* : \text{no two adjacent characters are the same}\}$$

The equivalence classes of  $\approx_L$ :

[0]	$[\epsilon]$
[1]	$[a, aba, ababa, \dots]$
[2]	$[b, ab, bab, abab, \dots]$
[3]	$[aa, abaa, ababb, \dots]$

## Does $\approx_L$ Always Have a Finite Number of Equivalence Classes?

$$\Sigma = \{a, b\}$$

$$L = \{a^n b^n, n \geq 0\}$$

$\epsilon$	$aa$	$aaaa$
$a$	$aba$	$aaaaa$
$b$	$aaa$	

The equivalence classes of  $\approx_L$ :

## The Best We Can Do

**Theorem 5.4:** Let  $L$  be a regular language and let  $M$  be a DFSM that accepts  $L$ . The number of states in  $M$  is greater than or equal to the number of equivalence classes of  $\approx_L$ .

**Proof:** Suppose that the number of states in  $M$  were less than the number of equivalence classes of  $\approx_L$ . Then, by the pigeonhole principle, there must be at least one state  $q$  that contains strings from at least two equivalence classes of  $\approx_L$ . But then  $M$ 's future behavior on those strings will be identical, which is not consistent with the fact that they are in different equivalence classes of  $\approx_L$ .

## The Best Is Unique

**Theorem 5.5:** Let  $L$  be a regular language over some alphabet  $\Sigma$ . Then there is a DFSM  $M$  that accepts  $L$  and that has precisely  $n$  states where  $n$  is the number of equivalence classes of  $\approx_L$ . Any other FSM that accepts  $L$  must either have more states than  $M$  or it must be equivalent to  $M$  except for state names.

**Proof:** (by construction)

$M = (K, \Sigma, \delta, s, A)$ , where:

- $K$  contains  $n$  states, one for each equivalence class of  $\approx_L$ .
- $s = [\epsilon]$ , the equivalence class of  $\epsilon$  under  $\approx_L$ .
- $A = \{[x] : x \in L\}$ .
- $\delta([x], a) = [xa]$ . In other words, if  $M$  is in the state that contains some string  $x$ , then, after reading the next symbol,  $a$ , it will be in the state that contains  $xa$ .

## Proof, Continued

We must show that:

- **$K$  is finite.** Since  $L$  is regular, it is accepted by some DFSM  $M'$ .  $M'$  has some finite number of states  $m$ . By Theorem 5.4 (see above),  $n \leq m$ . So  $K$  is finite.
- **$\delta$  is a function.** In other words, it is defined for all (state, input) pairs and it produces, for each of them, a unique value. The construction defines a value of  $\delta$  for all (state, input) pairs. The fact that the construction guarantees a unique such value follows from the definition of  $\approx_L$ .

## Proof, Continued

- **$L = L(M)$ .** To prove this, we show first that  $\forall s, t \ (([s], t) \vdash_M^* ([\epsilon], t))$ .

We do this by induction on  $|s|$ .

If  $|s| = 0$  then we have  $([\epsilon], \epsilon t) \vdash_M^* ([\epsilon], t)$ , which is true since  $M$  simply makes zero moves.

## Proof, Continued

Assume that the claim is true if  $|s| = k$ . Then we consider what happens when  $|s| = k+1$ .  $|s| \geq 1$ , so we can let  $s = yc$  where  $y \in \Sigma^*$  and  $c \in \Sigma$ . We have:

- $M$  reads the first  $k$  characters:  
 $([\varepsilon], yct) \vdash_M^* ([y], ct)$  (induction hypothesis, since  $|y| = k$ ).
- $M$  reads one more character:  
 $([y], ct) \vdash_M^* ([yc], t)$  (definition of  $\delta_M$ ).
- Combining those two, after  $M$  has read  $k+1$  characters:  
 $([\varepsilon], st) = ([\varepsilon], yct) \vdash_M^* ([y], ct) \vdash_M^* ([yc], t) = ([s], t)$

## Proof, Continued

So we proved :

$$\forall s, t (([\varepsilon], st) \vdash_M^* ([s], t)).$$

Let  $t$  be  $\varepsilon$ . Let  $s$  be any string in  $\Sigma^*$ . By the above:

$$([\varepsilon], s) \vdash_M^* ([s], \varepsilon).$$

$M$  accepts  $s$  iff  $[s] \in A = \{[x] : x \in L\}$  iff  $s \in L$

So  $M$  accepts precisely those strings that are in  $L$ , that is,  $L(M) = L$

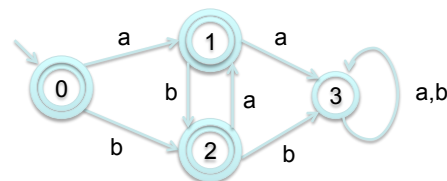
## Proof, Continued

- There exists no smaller machine  $M^\#$  that also accepts  $L$ . This follows directly from Theorem 5.4 (see above), which says that the number of equivalence classes of  $\approx_L$  imposes a lower bound on the number of states in any DFSM that accepts  $L$ .
- There is no different machine  $M^\#$  that also has  $n$  states and that accepts  $L$ .

## Example

- $L = \{w \in \{a,b\}^* : \text{no adjacent characters are the same}\}$
- equivalence classes of  $\approx_L$ :
- [0]  $[\varepsilon]$  = start state
- [1]  $[a, ba, aba, baba, \dots]$
- [2]  $[b, ab, bab, abab, \dots]$
- [3]  $[aa, bb, abaa, ababb\dots]$

$$\delta([x], a) = [xa]$$





## The Myhill-Nerode Theorem

**Theorem 5.6 (Myhill-Nerode):** A language is regular iff the number of equivalence classes of  $\approx_L$  is finite.

**Proof:** Show the two directions of the implication:

**$L$  regular  $\rightarrow$  the number of equivalence classes of  $\approx_L$  is finite:** If  $L$  is regular, then there exists some FSM  $M$  that accepts  $L$ .  $M$  has some finite number of states  $m$ . The cardinality of  $\approx_L \leq m$ . So the cardinality of  $\approx_L$  is finite.

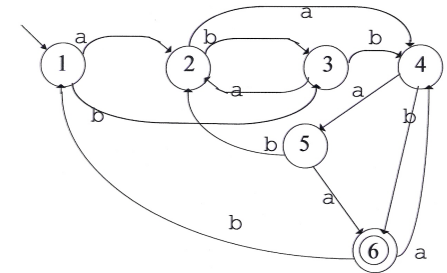
**The number of equivalence classes of  $\approx_L$  is finite  $\rightarrow L$  regular:** If the cardinality of  $\approx_L$  is finite, then the construction that was described in the proof of the previous theorem will build an FSM that accepts  $L$ . So  $L$  must be regular.

## So Where Do We Stand?

1. We know that for any regular language  $L$  there exists a minimal accepting machine  $M_L$ .
2. We know that  $|K|$  of  $M_L$  equals the number of equivalence classes of  $\approx_L$ .
3. We know how to construct  $M_L$  from  $\approx_L$ .
4. We know that  $M_L$  is unique up to the naming of its states.

But is this good enough?

Consider:



## Minimizing an Existing DFSA (Without Knowing $\approx_L$ )

Two approaches:

- Begin with  $M$  and collapse redundant states, getting rid of one at a time until the resulting machine is minimal.
- Begin by overclustering the states of  $L$  into just two groups, accepting and nonaccepting. Then iteratively split those groups apart until all the distinctions that  $L$  requires have been made.

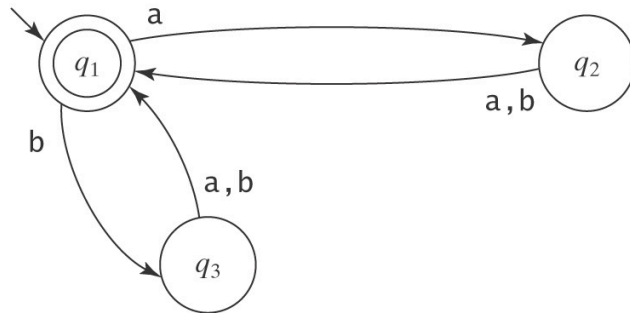
## The Overclustering Approach

We need a definition for “equivalent”, i.e., **mergeable** states.

Define  **$q \equiv p$**  iff for all strings  $w \in \Sigma^*$ , either  $w$  drives  $M$  to an accepting state from both  $q$  and  $p$  or it drives  $M$  to a rejecting state from both  $q$  and  $p$ .

## An Example

$$\Sigma = \{a, b\} \quad L = \{w \in \Sigma^* : |w| \text{ is even}\}$$



$$q_2 \equiv q_3$$

## Constructing $\equiv$ as the Limit of a Sequence of Approximating Equivalence Relations $\equiv^n$

(Where  $n$  is the length of the input strings that have been considered so far)

Consider input strings, starting with  $\varepsilon$ , and increasing in length by 1 at each iteration. Start by way overgrouping states. Then split them apart as it becomes apparent (with longer and longer strings) that their behavior is not identical.

## Constructing $\equiv_n$

- $p \equiv^0 q$  iff they behave equivalently when they read  $\varepsilon$ . In other words, if they are **both accepting or both rejecting** states.
- $p \equiv^1 q$  iff they behave equivalently when they read any string of length 1, i.e., if any single character sends both of them to an accepting state or both of them to a rejecting state. Note that this is equivalent to saying that any single character sends them to states that are  $\equiv^0$  to each other.
- $p \equiv^2 q$  iff they behave equivalently when they read any string of length 2, which they will do if, when they read the first character they land in states that are  $\equiv^1$  to each other. By the definition of  $\equiv^1$ , they will then yield the same outcome when they read the single remaining character.
- And so forth.

## Constructing $\equiv$ (cont'd)

More precisely,  $\forall p, q \in K$  and any  $n \geq 1$ ,  $q \equiv^n p$  iff:

1.  $q \equiv^{n-1} p$ , and
2.  $\forall a \in \Sigma (\delta(p, a) \equiv^{n-1} \delta(q, a))$



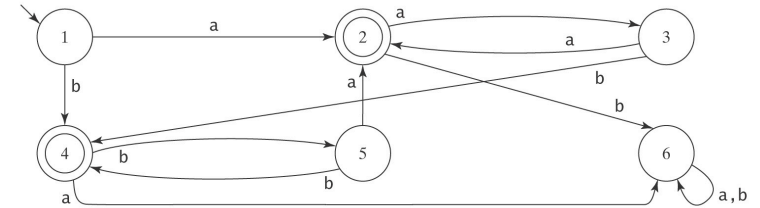
## MinDFSM

$MinDFSM(M: DFSM) =$

1.  $classes := \{A, K-A\};$
2. While  $\exists E \in classes, p, q \in E, c \in \Sigma$  with  $[\delta(p, c)] \neq [\delta(q, c)]$  do
3.     split  $E$  such that  $[p] \neq [q]$
4.     remove  $E$  from  $classes$
5.     add the subclasses of  $E$  to  $classes$
6. return  $M^* = (classes, \Sigma, \delta, [s_M], \{[q]: q \in A_M\})$ , where  $\delta_{M^*}$  is constructed as follows:  
       if  $\delta_M(q, c) = p$ , then  $\delta_{M^*}([q], c) = [p]$

## An Example

$\Sigma = \{a, b\}$

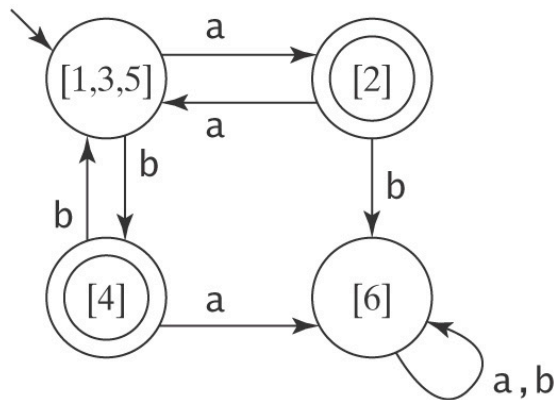


$\equiv^0 = \{[1,3,5,6], [2,4]\}$

$\equiv^1 = \{[1,3,5], [6], [2,4]\}$

$\equiv^2 = \{[1,3,5], [2], [4], [6]\}$

## The Result



## Summary

- Given any regular language  $L$ , there exists a minimal DFSM  $M$  that accepts  $L$ .
- $M$  is unique up to the naming of its states.
- Given any DFSM  $M$ , there exists an algorithm  $minDFSM$  that constructs a minimal DFSM that also accepts  $L(M)$ .