

Aspect-based Sentiment Analysis

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Abstract

One key task of fine-grained sentiment analysis of movie reviews is to extract movie aspects or features that film critics have expressed opinions on. In general, opinion mining is quite context-sensitive, and, at a coarser granularity, quite domain dependent. This study introduces an aspect-based approach for opinion mining, which uses the ontology structure as an essential part of the feature extraction process, by taking account the relations between entities. In addition, this study investigates Support Vector Machines, Naïve Bayes, Logistic Regression, and Bi-LSTM classification models. The focus of the study is the comparison of these classifiers by evaluating their classification accuracy, based on the size of training data sets, and hyperparameter tuning. In this study, movie reviews retrieved from the **imdb.com** website in the early 2000s by Bo Pang and Lillian Lee as well as movie reviews collected from 12 popular and authoritative sources for film ratings and critical reviews are analyzed, respectively.

1. Introduction & Problem Statement

The main goal is to improve aspect-level opinion mining by employing ontology. The project will be broken down into five steps/stages: part-of-speech tagging, name entity recognition, ontology development, text classification, and sentiment scoring (positive, neutral, negative).

Named Entity Recognition and Classification (NERC) is a process of recognizing information units like names, including person, organization and location names, and numeric expressions including time and date from movie review documents. The goal is to develop practical and domain-independent techniques in order to detect named entities with high accuracy automatically. In this study, the spaCy Python library for Natural Language Processing will be exclusively deployed for the named entity recognition task. Subsequently, Support Vector Machines, Naïve Bayes, Logistic Regression, and Bi-LSTM classification models are used to solve text classification tasks. These machine learning methods can train themselves and define relationships between features of the objects. Thus, this study intends to employ these methods to get the best classification accuracy using movie-review data collected from various websites.

For sentiment scoring step, polarity measurement will be developed based on a lexicon of tagged positive and negative sentiment terms which are used to quantify positive/negative sentiment. In this

part, a sentiment analysis framework called VADER sentiment will be used as it provides a readily interpretable positive and negative polarity value for a set of "affective" terms. This study will focus on two tasks for sentiment analysis:

- (1) convert the polarity obtained from the polarity identification step to more precise one by analyzing contextual features, such as "negation" rules.
- (2) with the help of ontology again, make it possible to compute the polarities of the nodes through the hierarchy relationship.

2. Research Design and Modeling Method

2.1 Data Description and Processing

The move review polarity dataset for training classification models is a collection of cleaned up movie reviews retrieved from the imdb.com website in the early 2000s by Bo Pang and Lillian Lee. The reviews were collected and made available as part of their research on natural language processing. The reviews were originally released in 2002, but an updated and cleaned up version was released in 2004, referred to as v2.0. The dataset is comprised of 1,000 positive and 1,000 negative movie reviews drawn from an archive of the rec.arts.movies.reviews newsgroup hosted at IMDB, with a cap of 20 reviews per author (312 authors total) per category (Pang & Lee, 2004).

The new movie review dataset for model evaluation is comprised of 42 movie review documents collected from New York Times, Washington Post, RogerEbert.com, The Seattle Times, Vanity Fair, IGN, Hollywood Reporter, Breathe Dream Go, The Guardian, Variety, NPR, and Cinemajam. Each movie review document is trimmed to 500 words and contains the movie title, plot summary, release date, actors /actresses, directors, movie review texts and so on. All 42 movie review texts would be cleaned and pre-processed by using special natural language processing features, such as: *segmentation* by separating each single word with punctuation or white space, removing all stop words, such as *a* and *the*, or by making all capital letters a lower case; *stemming* by reducing words to their base or root forms; *term frequency* by counting the frequency of words which helps identify how important a word is to a document in a corpus; *word embedding* is transformation of words to an array of numeric values of semantic or contextual

information that computer can understand. The resulting dataset includes 42 unlabeled movies reviews trimmed from 21,896 terms to 9,835 terms.

2.2 Methodology

VADER Sentiment Scoring

Valence Aware Dictionary and Sentiment Reasoner (VADER) is a lexical sentiment classifier, and it is used to do initial sentiment labeling of each of the 42 new movie reviews. A sentiment lexicon is a lexicon where the words have been annotated with semantic scores, often between -1 and 1. VADER sentiment can also aggregate sentiment scores from individual words into sentence scores. The support for sentence sentiment also takes into account booster words (e.g. *very* in very happy) and negation words (e.g. *not* in not happy). For sentiment scoring, the compound score is computed by summing the valence scores of each word in the lexicon, adjusted according to the rules, and then normalized to be between -1 (most extreme negative) and +1 (most extreme positive). In this study, any movie review with the value of compound score ≥ 0.05 is classified as a positive review, whereas any movie review with the value of compound score between - 0.05 and 0.05 are classified as neutral reviews. This metric provides a normalized, weighted composite score, which can be used as a single unidimensional measure of sentiment for a given sentence.

Movie Review Ontology

Semantic modeling and Ontology are the most common techniques for inferring and modeling contextual information from users' data. Expressing context values using ontology is advantageous because ontology can reveal various characteristics and properties of the context. Ontologies represent the systematically classification of items. The concepts used in the ontology proposed in this study are categorized and related to movie, genre, themes, and geographic region. The nouns are considered as objects and the verbs as object properties. These classes, objects and object properties' information are used to build the ontology model. The Stanford's Protégé software is used to build the ontology model. Class, object and object property are identified as entity, individual, and object property in the ontology model, respectively. The relations between classes, objects and object properties were derived manually

as per the human understanding of a sentence. The ontology would use Web Ontology Language (OWL) for structural specifications and 42 movie review texts as the data source.

In an ontology, concepts are classes and subclasses of a domain, object properties represent relationships among various objects, and data properties represent attributes of the objects. To build a movie ontology, first of all, all the entities included in movie reviews are identified (Figure 4), such as persons, places, and concepts, etc. The top class is "owl: Thing". There are three subclasses: Concept, Movie Thing, and NewsStation. While instances of "Concept" are derived from tokens and phrases extraced from movie reviews, there is only one instance of "NewsStation" since all my movie reviews are downloaded from New York Times. Next, the subclass "Movie Thing" is broken down into five subclasses: Genre, Movie, Person, Place, and Review. All 42 movies fall under the subclass "Movie". Each movie is assigned with 1 data property ("hasReleaseYear") and 8 object properties: "hasReviewby", "hasActor", "happensinPlace", "hasBiographicalReference", "hasCharacter", "hasConcept", "hasDirector", "hasGenre". On the other hand, 6 categories are created for the "Person" subclass: Actor, Author, Character, Director, BiographicalReference, Role. Each instance of "Person" is assigned with one object property "hasRoleas". In addition, each instance of "Person" (except those in the "Role" category representing occupations) is assigned with two data properties "hasName" and "hasGender". Similarly, the "Place" subclass, which refers to the narrative place in each movie, is divided into "City" and "Country" categories. Meanwhile, 15 instances are created for the subclass "Genre": Action, Adventure, Comedy, Crime, Documentary, Drama, Family, Fantasy, History, Political, Romance, Science Fiction, Thriller, War, Western.

In this study, the goal of the movie ontology is to extract four different aspect-based contextual features – story, direction, cast performance, visual effects, and respective sentiment polarity for all movies. All 42 movie reviews related to fifteen different genres from the movie review datasets would be manually analyzed to generate a list of seed words for mapping movies to their respective concepts. The table below presents a partial list of identified seed words corresponding to all four movie contextual features mentioned above.

| Contextual Features | Seed words |
|---------------------|--|
| Story | story, concept, plot, sub-plot, screenplay, script, events, storyline, |
| | ending, climax, narrative, portrayal, dialog, storytelling, fairy-tale |

| Direction | adaptation, directing, direct, directed, directs, direction, film maker, | | | | | |
|------------------|---|--|--|--|--|--|
| | directional, directional debut, directorial, film making, product | | | | | |
| Cast Performance | acting, performance, character, actor, support cast, acted, played, acts, | | | | | |
| | portray, debutant, villain, performed, lead, actress, artist, role, hero, | | | | | |
| | heroine, starring, singing, cast performances | | | | | |
| Visual-Effects | visually, animatronic, visual effects, animation, CGI, visual, graphics, | | | | | |
| | animation, animate, animated, digital effect, graphic, photographed | | | | | |

Table 1. *List of seed words corresponding to all four aspect-based contextual features.*

The movie ontology can be constructed automatically from text using part-of-speech and dependency parsing. The extraction of entity pairs from grammatical patterns is fast and scalable to large amounts of text using NLP library spaCy. A specific function get_entity_pairs(text) is created to define entity pairs as entities/noun chunks with subject — object dependencies connected by a root verb. Other rules-of-thumb can be used to produce different types of connections. This kind of connection can be referred to as a subject-predicate-object triple. The derived movie ontology (Figure 2) is visualized by using the NetworkX library. The ontology is illustrated as a directed multigraph network with nodes sized in proportion to degree centrality.

Classification Methods

The Support Vector Machines is a classifier that finds best hyper plane between two classes of data, by separating positive and negative examples through the decision line, a solid line in the middle. Gap between the solid and dashed lines reflects the margin of movement of decision line left or right without miss-classification of document. On the other hand, Naïve Bayes classifier is basically a probabilistic classifier based on hypothesis. On the basis of assumption and training document; Bayesian learning is to find most appropriate assumption based on prior hypothesis and initial knowledge. Main assumption is that terms in test document have no relation among them and probability is calculated that document belong to a specific class. While the Naïve Bayes classification model is based on Bayes Theorem with the assumption of all variables as conditionally independent, the logistic regression model splits feature space linearly, and typically works reasonably well even when some of the variables are correlated (Ottesen, 2017). Last but not least, a bidirectional long short-term memory (Bi-LSTM) network is utilized for classifying the sentiment of each new movie review document. Due to use of

gated functions, Bi-LSTM can effectively learn implicit knowledge from sequences by avoiding the troublesome of gradient vanishing. In addition, Bi-LSTM models enable additional training by traversing the input data twice. For performance measure, the confusion matrix is used for evaluating the prediction accuracy of each classification model (Figures 9~12). The classification accuracy metrics is calculated by actual labels that are equal to predicted label divided by total corpus size in test data.

3. Results

3.1 Overall Result

Support Vector Machine classification method classifies 28 out of 42 new movie review documents as negative reviews, whereas the rest of 14 movie review documents are categorized as positive reviews; the Logistic Regression method classifies 30 out of 42 new movie review documents as negative reviews, whereas the rest of 12 movie review documents are categorized as positive reviews. Meanwhile, the Naïve Bayes classification method classifies 29 out of 42 new movie review documents as negative reviews, whereas the rest of 13 movie review documents are categorized as positive reviews. Finally, the Bi-LSTM classification model classifies 8 out of 42 new movie review documents as negative reviews, whereas the rest of 34 movie review documents are categorized as positive reviews. The experimental result of the Bi-LSTM model seems pretty close to the manually labeled results which suggest that there are 13 movie review documents (Figure 13) that contain negative sentiments based on the sentiment polarity scores associated with all four different item-based contextual features – story, direction, cast performance, visual effects.

The experimental results (Table 2) have shown that Bi-LSTM classification model for movie reviews has achieved the highest classification accuracy (89%) in comparison with other classification methods. On the contrary, Naïve Bayes classification method has got the lowest average accuracy values (78%). The Support Vector Machine classification method for movie review data achieves the same F-measure score as the Logistic Regression method. However, its average accuracy score is $1\% \sim 2\%$ lower than that of the Logistic Regression method, although the difference is not statistically significant. Meanwhile, the Bi-LSTM classification model for movie review data achieves $10\% \sim 11\%$ higher average of classification accuracy than the Naïve Bayes model. The validation accuracy of the Bi-LSTM model increases as the number of epochs gets larger, but due to computing capacity restraint, the Bi-LSTM model is trained for at most 160 epochs.

3.2 Analysis and Interpretation

The comparison of Bi-LSTM, Support Vector Machines, Naïve Bayes, and Logistic Regression models for text classification indicates that the Bi-LSTM classification model outperforms the other models with the highest classification accuracy (89%). Using the labeled movie review dataset with named entities recognized for training the model significantly improves the aspect detection and sentiment classification capability of the Bi-LSTM model. Nevertheless, the inconsistency between the experiment results and the manually labeled results suggests that sentiment lexicon-based methods tend to put more weights on identifying negative words for predicting sentiment polarity regardless of contexts. For example, since the movie Argo is also a political thriller, the plots described in the movie review inevitably contains a lot of words that seem to indicate negative sentiments. Notwithstanding, in fact, these words do not represent any negative opinion of the movie critics who evaluates the film. In contrast, although the movie The Imitation Game does not have dark and gloomy plots, this movie's review reveals the movie critics' negative opinion of the film, as evidenced by the word "dull" that is used by the critics to describe the movie. Overall, however, the experimental accuracy (43.45% positive) indeed improved with the ontology incorporated compared to the prediction accuracy (100% positive) obtained without the ontology.

4. Conclusions

The experimental results imply that sentiment lexicon-based methods are domain specific and are typically based on bag-of-words models which ignore the semantic composition problem. Because ontology aims to provide knowledge about specific domains that are understandable by both developers and computers. The experiment is carried out effectively, and the result is good. Therefore, it is rational and effective to employ ontology to opinion mining.

For future works, the same experiments can be carried out on different datasets like Wikitology, Wikipedia, Word Net, Open Project Directory (OPD) etc. and other DNN-based NLP models, such as Bidirectional Encoder Representations from Transformers (BERT) based models, which are pretrained on large domain specific corpus incorporating knowledge graph and can learn high-level interactions among deep latent features. In-depth analysis and comparison can be holding on the diverse datasets and sentiment polarity scoring techniques.

Bibliography

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Appendix

| Classification Models | Performance | | | | | | |
|------------------------|-------------|--------|-----------|----------|--|--|--|
| Classification violets | Precision | Recall | F-measure | Accuracy | | | |
| Support Vector Machine | 0.84 | 0.79 | 0.78 | 0.81 | | | |
| Naïve Bayes | 0.83 | 0.77 | 0.76 | 0.78 | | | |
| Logistic Regression | 0.84 | 0.79 | 0.78 | 0.82 | | | |
| Bi-LSTM Model | 0.79 | 0.89 | 0.84 | 0.89 | | | |

Table 2. Comparison of performance of classification models measured by confusion matrices.

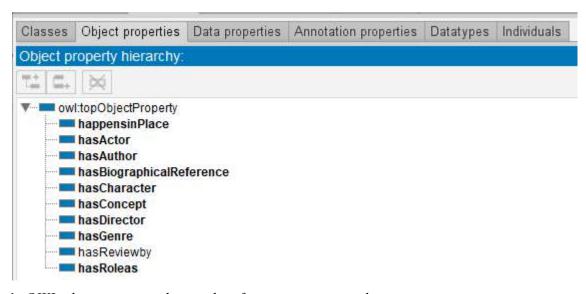


Figure 1. *OWL object property hierarchy of movie review ontology*

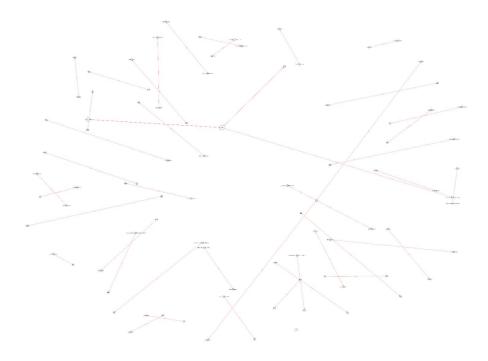


Figure 2. The movie ontology generated from text using part-of-speech and dependency parsing is illustrated as a directed multigraph network with nodes sized in proportion to degree centrality.

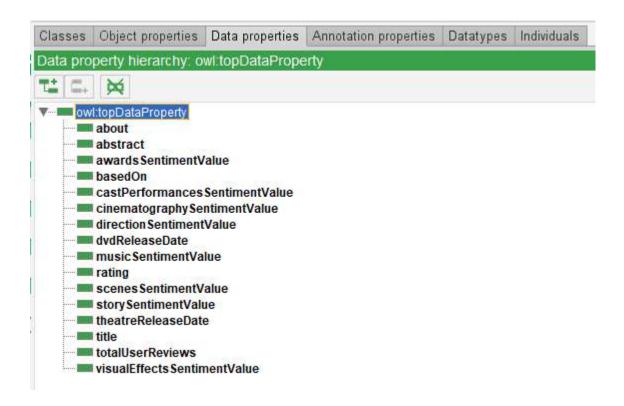


Figure 3. *OWL data property hierarchy of movie review ontology*

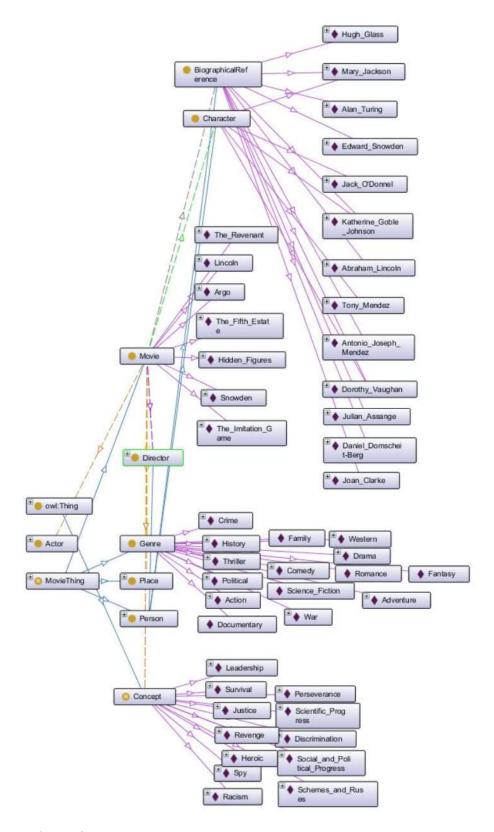


Figure 4. OWL ontology of movie entities

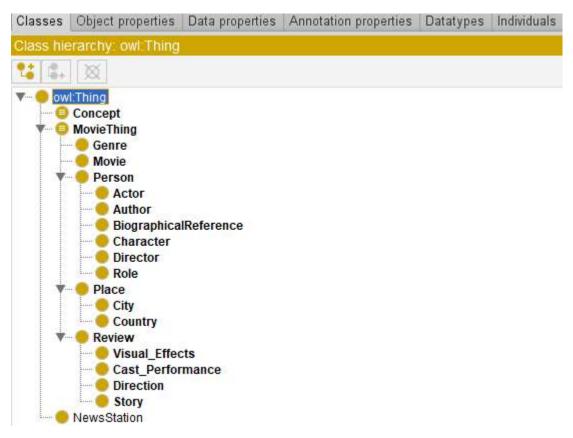


Figure 5. OWL class hierarchy of movie review ontology

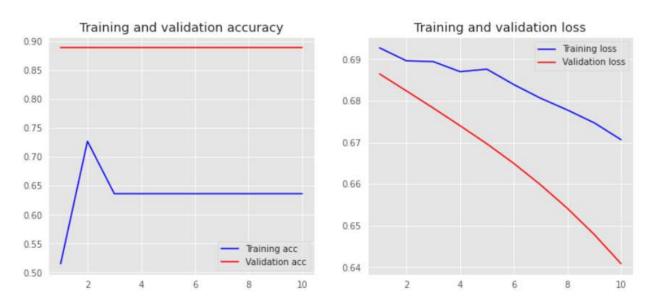


Figure 6. Training and Validation Accuracy of Bi-LSTM Classification Model

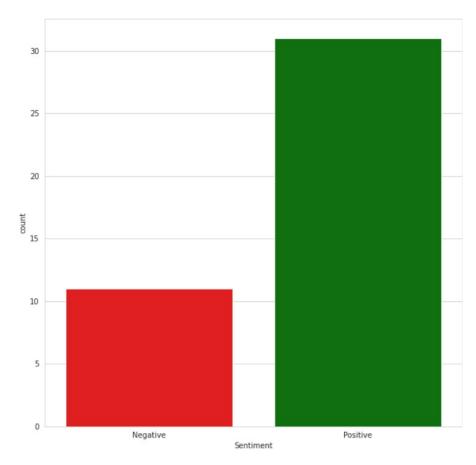


Figure 7. Sentiment Analysis using VADER



Figure 8. Visualization of named entities detected by spaCy in the "SD_Spotlight" movie review document

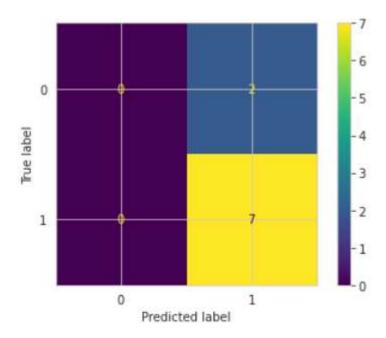


Figure 9. Confusion matrix of the Support Vector Machine model.

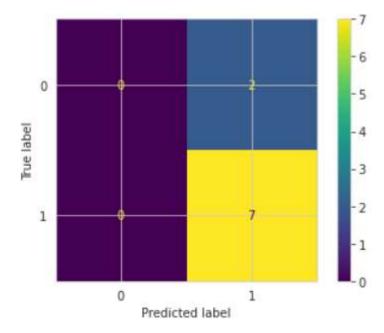


Figure 10. Confusion matrix of the Logistic Regression model.

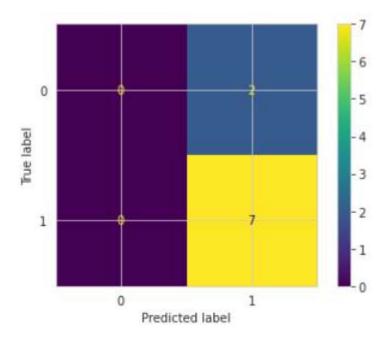


Figure 11. Confusion matrix of the Naïve Bayes model.

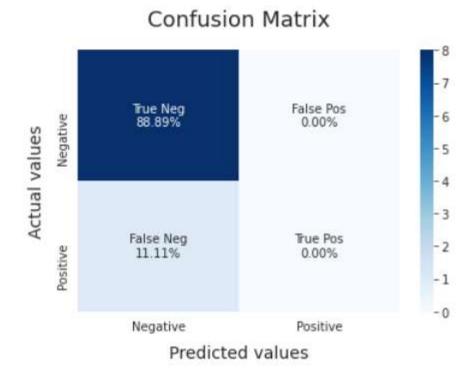


Figure 12. Confusion matrix of the Bi-LSTM model.

| Doc_ID | DSI_Title | Text | processed | Polarity | Sentiment (VADER) | Manual Label | Aspects svm | | logit | naive_bayes | Bi-LSTM |
|--------|-----------|----------------|---------------|----------|-------------------|--------------|-----------------|---|-------|-------------|---------|
| 0 | KS_Doc1_ | In the | in the sprir | -0.2523 | Negative | 1 | ['spring', 'f | 1 | 1 | 1 | 1 |
| 1 | KS_Doc2_ | l am | i am writin | 0.9405 | Positive | 0 | ['review', ' | 1 | 1 | 1 | 1 |
| 2 | KS_Doc3_ | "The | the matrix | 0.8928 | Positive | 0 | ['matrix', 'l | 0 | 0 | 0 | 0 |
| 3 | KS_Doc4_ | 'I, Robot" | i robot tak | -0.9787 | Negative | 1 | ['robot', 'p | 1 | 1 | 1 | 1 |
| 4 | KS_Doc5_ | I After a | after a rec | 0.9974 | Positive | 0 | ['run', 'but | 1 | 1 | 1 | 0 |
| 5 | KS_Doc6_ | Spike | spike jonze | 0.9957 | Positive | 0 | ['spike', 'jo | 0 | 0 | 0 | 0 |
| 6 | KS_Doc7_ | On Oct. | on oct a ne | 0.965 | Positive | 0 | ['oct', 'new | 1 | 1 | 1 | 0 |
| 7 | PP_Doc1_ | Title: | title disney | 0.9973 | Positive | 1 | ['title', 'dis | 0 | 1 | 0 | 0 |
| 8 | PP_Doc2_ | | title cinde | 0.3973 | Positive | 0 | ['title', 'cin | 0 | 0 | 0 | 0 |
| 9 | PP_Doc3_ | Title: | title aladdi | 0.9922 | Positive | 1 | ['title', 'ala | 1 | 1 | 1 | 1 |
| 10 | PP_Doc4_ | | title reviev | 0.996 | Positive | 0 | ['title', 'rev | 1 | 1 | 1 | 0 |
| 11 | PP_Doc5_ | | title film re | 0.9967 | Positive | 0 | ['title', 'film | 1 | 1 | 1 | 0 |
| 12 | PP_Doc6_ | | title the ju | 0.9983 | Positive | 0 | ['jungle', 'k | 1 | 1 | 1 | 0 |
| 13 | PP_Doc7_ | | title what | 0.9801 | Positive | 1 | ['title', 'girl | 1 | 1 | 1 | 1 |
| 14 | SW_DOC | Title: AIR | title air for | 0.9911 | Positive | 0 | ['title', 'air' | 0 | 0 | 0 | 0 |
| 15 | SW_DOC2 | Title: | title clear a | 0.9514 | Positive | 1 | ['title', 'dar | 0 | 0 | 0 | 0 |
| 16 | SW_DOC3 | 3 Title: | title crimso | -0.9847 | Negative | 0 | ['title', 'crir | 0 | 0 | 0 | 0 |
| 17 | SW_DOC4 | 1 Title: | title hunt f | -0.8872 | Negative | 1 | ['title', 'hur | 0 | 0 | 0 | 0 |
| 18 | SW_DOC | Title: IN | title in the | -0.9955 | Negative | 0 | ['title', 'line | 1 | 1 | 1 | 0 |
| 19 | SW_DOC6 | Title: | title patrio | -0.8623 | Negative | 1 | ['title', 'pat | 0 | 0 | 0 | 0 |
| 20 | SW_DOC | 7 Title: THE | title the fu | 0.9819 | Positive | 0 | ['review', ' | 0 | 0 | 0 | 0 |
| 21 | VPD_DOC | Paris: a cit | paris a city | 0.9981 | Positive | 0 | ['city', 'ligh | 1 | 1 | 1 | 0 |
| 22 | VPD_DOC | "I wanted | i wanted t | 0.997 | Positive | 0 | ['aspect', 'l | 1 | 1 | 1 | 0 |
| 23 | VPD_DOC | As beguilir | as beguilin | 0.9985 | Positive | 0 | ['stroll', 'pa | 1 | 1 | 1 | 0 |
| 24 | VPD_DOC | Feel-good | feel good r | 0.9975 | Positive | 0 | ['movie', 'i | 0 | 0 | 0 | 0 |
| 25 | VPD_DOC | Existing so | existing so | 0.9853 | Positive | 1 | ['saccharir | 1 | 1 | 1 | 1 |
| 26 | VPD_DOC | "The Buck | the bucke | -0.9553 | Negative | 1 | ['bucket', ' | 1 | 1 | 1 | 1 |
| 27 | VPD_DOC | Frisky and | frisky and | 0.9983 | Positive | 0 | ['woody', ' | 1 | 1 | 1 | 0 |
| 28 | YF_Doc1_ | I"Hidd | hidden fig | 0.9522 | Positive | 0 | ['figures', ' | 1 | 1 | 1 | 0 |
| 29 | YF_Doc2_ | î"The | the imitati | 0.9947 | Positive | 1 | ['imitation' | 1 | 1 | 1 | 1 |
| 30 | YF_Doc3_ | At one | at one poir | 0.9903 | Positive | 0 | ['point', 'ar | 1 | 1 | 1 | 0 |
| 31 | YF_Doc4_ | Oliver | oliver ston | 0.9855 | Positive | 1 | ['stone', 'p | 0 | 0 | 0 | 0 |
| 32 | YF_Doc5_ | The | the movie | -0.7182 | Negative | 0 | ['movie', 'r | 1 | 1 | 1 | 0 |
| 33 | YF_Doc6_ | l After a | after a bru | -0.7351 | Negative | 0 | ['kinetic', 's | 1 | 1 | 1 | 0 |
| 34 | YF_Doc7_ | Mr. | mr assang | 0.9657 | Positive | 1 | ['mr', 'assa | 0 | 0 | 0 | 0 |
| 35 | SD_12 yea | a 7) 12 | years a sla | -0.8806 | Negative | 0 | ['years', 'sl | 1 | 1 | 1 | 0 |
| 36 | SD_Birdm | (6) | birdman c | 0.9979 | Positive | 0 | ['birdman' | 1 | 1 | 1 | 0 |
| 37 | SD_Green | 2) Green | green boo | 0.9977 | Positive | 0 | ['book', 'fo | 1 | 1 | 1 | 0 |
| 38 | SD_Moon | l 4) | moonlight | 0.9926 | Positive | 0 | ['moonligh | 0 | 1 | 1 | 0 |
| 39 | SD_Paras | i 1 1) | parasite it | 0.9983 | Positive | 0 | ['d', 'point' | 1 | 1 | 1 | 0 |
| 40 | SD_Shape | 3) The | the shape | 0.9708 | Positive | 0 | ['shape', 'v | 1 | 1 | 1 | 0 |
| 41 | SD_Spotli | g 5) | spotlight o | -0.8945 | Negative | 0 | ['spotlight' | 1 | 1 | 1 | 0 |

Figure 13. Sentiment Labeling and Scoring of 42 new movie reviews.