#### PE 文件结构解析作业

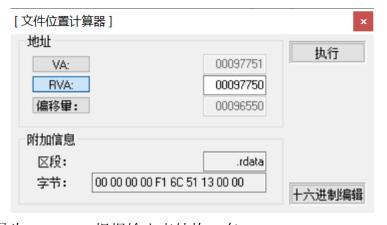
1. 请解析 USER32.DLL 前 5 个导出函数的信息,要求列举 AddressOfNames、AddressOfOrdinals、AddressOfFunctions 的详细数据。

user32.dll																	
Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F	
00000000	4D	5A	90	00	03	00	00	00	04	00	00	00	FF	FF	00	00	1
00000010	В8	00	00	00	00	00	00	00	40	00	00	00	00	00	00	00	
00000020	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
00000030	00	00	00	00	00	00	00	00	00	00	00	00	F0	00	00	00	

首先找到 pe 头偏移量: F0h

```
50 45 00 00 64 86 07 00
000000F0
                                  F1 6C 51 13 00 00 00 00
          00 00 00 00 F0 00 22 20
00000100
                                   OB 02 OE OF 00 5A 08 00
         00 A2 10 00 00 00 00 00
                                   80 E5 00 00 00 10 00 00
00000110
         00 00 00 80 01 00 00 00
00000120
                                   00 10 00 00 00 02 00 00
         0A 00 00 00 0A 00 00 00
                                   OA 00 00 00 00 00 00 00
00000130
00000140
         00 40 19 00 00 04 00 00
                                   15 87 19 00 02 00 60 41
00000150
         00 00 04 00 00 00 00 00
                                   00 10 00 00 00 00 00 00
00000160
          00 00 10 00 00 00 00 00
                                   00 10 00
                                            00 00 00 00 00
00000170
          00 00 00 00 10 00 00 00
                                   50
                                         09
                                            00
                                               48
00000180
          98 EA 09 00 0C 03 00 00
                                   00 10 0B 00 A0
00000190
         00 90 0A 00 90 6C 00 00
                                  00 EE 18 00 48 5A 00 00
```

+78h 处开始为 DataDirectory[16],其中输出表 RVA 为 97750h,大小为 7348h



算出偏移量为 96550h, 根据输出表结构, 有

00096550	00	00	00	00	F1	6C	51	13	00	00	00	00	EΑ	A1	09	00
00096560	DE	05	00	00	BF	04	00	00	E9	03	00	00	78	77	09	00
00096570	74	8A	09	00	18	9A	09	00	<b>A</b> 0	EF	04	00	A0	DB	04	00
		-				_								-		

	RVA	Offset
AddressOfFunctions	97778h	96578h
AddressOfNames	98A74h	97874h
AddressOfOrdinals	99A18h	98818h

#### adofFunctions

user32.dll																
Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
00096570	74	8A	09	00	18	9A	09	00	A0	EF	04	00	A0	DB	04	00
00096580	80	B0	02	00	50	в7	02	00	00	20	03	00	00	D4	07	00
00096590	20	8A	01	00	40	В6	00	00	D0	3C	80	00	70	D4	07	00
000965A0	40	A2	02	00	70	83	07	00	20	90	07	00	D0	16	80	00
000965B0	50	10	02	00	60	8E	01	00	90	D4	07	00	10	20	03	00
000965C0	20	8D	02	00	30	20	03	00	40	20	03	00	F0	F7	02	00
000965D0	20	17	80	00	20	17	08	00	50	17	80	00	80	E8	07	00
000965E0	E0	F1	01	00	20	11	03	00	60	20	03	00	70	20	03	00

# adofNames,同时得到函数名称 RVA

user32.dll																
Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
00097870	50	2C	03	00	11	A2	09	00	28	A2	09	00	43	A2	09	00
00097880	57	A2	09	00	68	A2	09	00	7B	A2	09	00	94	A2	09	00
00097890	9F	A2	09	00	В9	A2	09	00	D2	A2	09	00	ΕO	A2	09	00
000978A0	E9	A2	09	00	F5	A2	09	00	01	A3	09	00	1E	A3	09	00
000978B0	33	A3	09	00	45	A3	09	00	59	A3	09	00	64	A3	09	00
000978C0	6F	A3	09	00	80	A3	09	00	97	A3	09	00	AF	A3	09	00
000978D0	C9	A3	09	00	E3	A3	09	00	FB	A3	09	00	0C	A4	09	00

# 前五函数名称

```
        00099000
        72
        61
        6D
        65
        41
        72
        72
        69
        76
        61
        6C
        54
        69
        6D
        65
        73
        rameArrivalTimes

        00099010
        00
        41
        63
        74
        69
        76
        61
        62
        54
        69
        6D
        65
        73
        rameArrivalTimes

        00099020
        64
        4C
        61
        79
        6F
        75
        74
        00
        41
        64
        64
        43
        6C
        69
        70
        62
        6E
        6E
        6E
        6F
        61
        72
        6D
        6E
        73
        74
        65
        6E
        6E
        6E
        6E
        6E
        72
        6D
        6E
        73
        74
        6E
        6E
        6E
        6E
        6E
        6E
        6E
        6E
        72
        6E
        <td
```

#### adofOrdinals

user32.dll																
Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
00098810	80	EΑ	09	00	8B	EA	09	00	02	00	03	00	04	00	05	00
00098820	06	00	07	00	08	00	09	00	0A	00	0B	00	0C	00	0D	00
00098830	0E	00	0 F	00	10	00	11	00	12	00	13	00	14	00	15	00
00098840	16	00	17	00	18	00	19	00	1A	00	1B	00	1C	00	1D	00
00098850	1E	00	1F	00	20	00	21	00	22	00	23	00	24	00	25	00
00098860	26	00	27	00	28	00	29	00	2A	00	2B	00	2C	00	2D	00
00098870	2E	00	2F	00	35	00	36	00	37	00	38	00	39	00	3A	00
00098880	3B	00	3C	00	3D	00	3E	00	3F	00	40	00	41	00	42	00
00098890	43	00	44	00	45	00	46	00	47	00	48	00	49	00	4A	00
000988A0	4B	00	4C	00	<b>4</b> D	00	4E	00	4 F	00	50	00	51	00	52	00

# 因而前5个导出函数信息如下

Ordinal	RVA	Symbol Name
0x05DE	0x0004EFA0	n/a
0x05DF	0x0004DBA0	"GetPointerFrameArrivalTimes"
0x05E0	0x0002B080	"ActivateKeyboardLayout"
0x05E1	0x0002B750	"AddClipboardFormatListener"
0x05E2	0x00032000	"AddVisualIdentifier"
0x05E3	0x0007D400	"AdjustWindowRect"
0x05E4	0x00018A20	"AdjustWindowRectEx"

2.	编写程序并生成 exe 文件,	要求定义 1048 个字节	长度的 wo	ord 数组,在	程序
	中对该数组赋随机数,然后	· 查找该数组的最小值,	并调用 <b>I</b>	MessageBox	函数
	和 ExitProcess 函数。				
	代码:				
	.386				
	.model flat,stdcall				
	option casemap:none				
	.stack 4096				
	;include windows.inc				
	include irvine32.inc				
	includelib irvine32.lib				
	includelib user32.lib				
	includelib kernel32.lib				
	includelib masm32.lib				
	;include user32.inc				
	;include kernel32.inc				
	ExitProcess PROTO, dwExitCo	de:DWORD			
	.data				
	cnt = 512	; 1048 字节即 512 单元	心的 WOR	D	
	arr word cnt DUP(?)				
	msg db 'Hello message', 0				
	minc word 0FFFFh	;最小值			
	.code				
	main proc				

invoke MessageBox, NULL, offset msg, NULL, MB\_OK

mov esi, offset arr mov ecx, Lengthof arr mov bx, minc

# ;随机赋值

### L1:

mov eax, 10000h ;随机范围 0~FFFFh

call RandomRange ;从链接库生成随机数

mov [esi], ax ;在数组中插入值

cmp bx,ax ;if minc < ax

jb L1B ;不更新 minc

mov bx, ax ;else minc = ax

#### L1B:

add esi, TYPE WORD ;指向下一元素

sub ecx,1

cmp cx, 0 ;循环未结束

ja L1

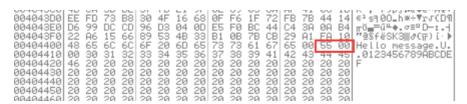
mov minc, bx

invoke ExitProcess, NULL

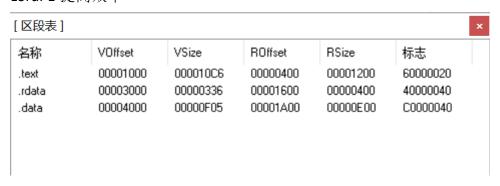
#### main endp

end main

# 因为是伪随机数,所以最小值恒定为 0055h



3. 请解析题 2 生成 exe 文件的节表,加载前、后导入函数的详细信息。 各段地址以及偏移量的朴素寻找方法已在第一题中实现,因而此处借用 LordPE 提高效率



#### User32.dll



# 载入前:

OFT 与 FT 指向的 ImageThunkData 数组(OFFSET 171ch 与 166ch)

Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F
00001660	DE	32	00	00	FE	32	00	00	00	00	00	00	24	31	00	00
00001670	00	00	00	00	1C	31	00	00	00	00	00	00	00	00	00	00
00001680	32	31	00	00	6C	30	00	00	B0	30	00	00	00	00	00	00
00001690	00	00	00	00	28	33	00	00	00	30	00	00	00	00	00	00
000016A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
000016B0	16	32	00	00	1C	33	00	00	3E	31	00	00	4C	31	00	00
000016C0	5A	31	00	00	68	31	00	00	7A	31	00	00	94	31	00	00
000016D0	Α6	31	00	00	В8	31	00	00	D6	31	00	00	E6	31	00	00
000016E0	F6	31	00	00	06	32	00	00	22	32	00	00	36	32	00	00
000016F0	46	32	00	00	5A	32	00	00	66	32	00	00	82	32	00	00
00001700	94	32	00	00	ΑE	32	00	00	В6	32	00	00	CE	32	00	00
00001710	DE	32	00	00	FE	32	00	00	00	00	00	00	24	31	00	00
00001720	00	00	00	00	0E	02	4D	65	73	73	61	67	65	42	6F	78
00001730	41	00	55	53	45	52	33	32	2E	64	6C	6C	00	00	19	01

载入后:通过 rva 计算 va, 找到



#### Kernel32.dll

```
2. ImageImportDescriptor:
OriginalFirstThunk: 0x000030B0
TimeDateStamp: 0x00000000 (GMT: Thu Jan 01 00:00:00 1970)
                   0x00000000
ForwarderChain:
                    0x00003328 ("KERNEL32.dll")
0x00003000
Name:
FirstThunk:
Ordinal/Hint API name
0x0348
             "LocalFree"
           "WriteFile"
0x0525
            "ExitProcess"
0x0119
0x0052
             "CloseHandle"
             "CreateFileA"
0x0088
             "FormatMessageA"
0x015D
            "FlushConsoleInputBuffer"
0x0156
             "GetCommandLineA"
0x0186
             "GetConsoleMode"
0x01AC
0x01B2
             "GetConsoleScreenBufferInfo"
0x0202
             "GetLastError"
             "GetLocalTime"
0x0203
0x0264
             "GetStdHandle"
             "GetSystemTime"
0x0277
 0x038B
             "PeekConsoleInputA"
             "ReadConsoleA"
0x03B4
            "ReadConsoleInputA"
0x03B5
             "ReadFile"
0x03C0
0x0431
             "SetConsoleCursorPosition"
             "SetConsoleMode"
0x043D
            "SetConsoleTextAttribute"
0x0446
0x04B2
            "Sleep"
             "SystemTimeToFileTime"
0x04BD
0x051A
             "WriteConsoleA"
```

#### 同理载入前:

0x0521

OFT 与 FT 指向的 ImageThunkData 数组(OFFSET 16B0h 与 1600h)

"WriteConsoleOutputCharacterA"

Offset	0	1	2	3	4	5	6	7	8	9	A	В	С	D	E	F		A	NSI	ASCII
00001600	16	32	00	00	1C	33	00	00	3E	31	00	00	4C	31	00	00	2	3	>1	L1
00001610	5A	31	00	00	68	31	00	00	7A	31	00	00	94	31	00	00	Z1	h1	z1	"1
00001620	Α6	31	00	00	В8	31	00	00	D6	31	00	00	E6	31	00	00	1	, 1	Ö1	æ1
00001630	F6	31	00	00	06	32	00	00	22	32	00	00	36	32	00	00	ö1	2	"2	62
00001640	46	32	00	00	5A	32	00	00	66	32	00	00	82	32	00	00	F2	Z2	f2	,2
00001650	94	32	00	00	ΑE	32	00	00	В6	32	00	00	CE	32	00	00	<b>"</b> 2	€2	¶2	Î2
00001660	DE	32	00	00	FE	32	00	00	00	00	00	00	24	31	00	00	₽2	þ2		\$1
00001670	00	00	00	00	1C	31	00	00	00	00	00	00	00	00	00	00		1		
00001680	32	31	00	00	6C	30	00	00	B0	30	00	00	00	00	00	00	21	10	°0	
00001690	00	00	00	00	28	33	00	00	00	30	00	00	00	00	00	00		(3	0	
000016A0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00				
000016B0	16	32	00	00	1C	33	00	00	3E	31	00	00	4C	31	00	00	2	3	>1	L1
000016C0	5A	31	00	00	68	31	00	00	7A	31	00	00	94	31	00	00	Z1	h1	z1	"1
000016D0	<b>A</b> 6	31	00	00	В8	31	00	00	D6	31	00	00	E6	31	00	00	¦1	, 1	Ö1	æ1
000016E0	F6	31	00	00	06	32	00	00	22	32	00	00	36	32	00	00	ö1	2	"2	62
000016F0	46	32	00	00	5A	32	00	00	66	32	00	00	82	32	00	00	F2	Z2	f2	,2
00001700	94	32	00	00	ΑE	32	00	00	В6	32	00	00	CE	32	00	00	<b>"</b> 2	€2	¶2	Î2
00001710	DE	32	00	00	FE	32	00	00	00	00	00	00	24	31	00	00	₽2	þ2		\$1
00001700	00	00	^^	00	ΔĦ	00	4 10	<b>C</b> E	70	70	C1	<b>77</b>	<b>CF</b>	40	CD.	70		3.4		

# 载入后:通过 rva 计算 va,找到

```
00403200 6E 64 6C 65 00 00 07 02 47 65 74 53 79 73 74 65 ndle..w@GetSyste
00403210 6D 54 09 6D 65 00 48 03 4C 6F 63 61 6C 46 72 65 mTime.H\u00cdLocalFre
00403220 65 00 8B 03 50 65 66 6B 43 6F 6E 73 6F 6C 65 49 e.i\u00fapeekConsoleI
00403230 6E 70 75 74 41 00 B4 03 52 65 61 64 43 6F 6E 73 npurh.-\u00e4\u00cdReadCons
00403240 6F 6C 65 41 00 00 8B 03 52 65 61 64 43 6F 6E 73 npurh.-\u00e4\u00cdReadCons
00403250 6F 6C 65 49 6E 70 75 74 41 00 C0 03 52 65 61 64 leInpurh.-\u00e4\u00cdReadCons
00403250 46 69 6C 65 00 00 31 04 53 65 74 43 6F 6E 73 6F File..\u00e4\u00cdReadCons
```