

Student ID:

Student Name:

X`Course: Data Structures (CSE CS203A)

Assignment III: Linked List Selection Sort

Due date: 2025.10.20 10:00:00

Important Notice: You must print this assignment (Student Worksheet Companion) and **write your answers by hand with a pen.**

Goal

Practice representing data using a **linked list**, apply the **selection sort** algorithm step by step, and analyze the **differences between array and linked list** implementations in terms of traversal, exchange cost, and computational overhead.

Given Data

Input integers: 60, 24, 15, 42, 20, 11, 90, 8

Background

Linked List: A linked list is a sequence of nodes stored in **non-contiguously memory**. Each node contains a **value field** and a **pointer field** that links to the next node. Traversal is sequential $O(n)$, but **insertion** or **deletion** (given a node) is $O(1)$.

Selection Sort Algorithm: Selection sort is an **in-place comparison-based** algorithm that divides the structure into **sorted** and **unsorted** portions. For each position i , it finds the minimum element in the remaining unsorted portion and swaps it with the element at position i .

Selection Sort Algorithm

Basic Idea: For each position i from 0 to $n-2$, find the minimum element in the unsorted suffix (from position $i+1$ to $n-1$) and swap it into position i .

Pseudocode:

```
SELECTION-SORT-LIST(head):
    i = head
    while i != NULL and i->next != NULL:
        min_node = i
        j = i->next
        while j != NULL:
            if j->val < min_node->val:
```

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```
min_node = j
j = j->next
if min_node != i:
    swap i->val, min_node->val
i = i->next
```

Tasks

Approach

Represent the integers in a singly linked list data structure and apply the selection sort algorithm step by step. In this pseudocode, only swap the values not modify the next pointer to complete the sorting algorithm

Analysis: Compare Array (Assignment II) vs Linked List in terms of exchanges, traversal, overhead, and visualization.

Required Answer Parts

- A1. Draw the visual representations of the node in the singly linked list structure
- A2. Populate the linked list with the given integers and add appropriate annotations (head pointer, next pointers and values)
- A3. The first step is the demo step for you to complete the following three steps of the selection sort algorithm with detailed traces
- A4. Discussion: Analyze and compare Array vs Linked List.

Deliverables

Print the **Student Worksheet Companion** and **submit** handwritten worksheet containing:

- Linked list structure drawings (A1)
- Populated linked list (A2)
- Step-by-step traces of the first 3 steps (A3)
- Comparative discussion (A4)

Evaluation (100 pts)

- Representations (A1): 5 pts
- Populated linked list (A2): 32 pts
- Linked list selection sort steps (A3): 25 pts
- Discussion quality (A4): 40 pts

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A1. Linked List Representation Drawing (5 pts)

- a. (2 pts) Instructions: Draw a visual representation of a single node with next pointer that contains the initialized integer 10

[value | next] →

[10 | •] → NULL or [10 | NULL] (more safety)

[10 | •] → or [10 | •]

- b. (3 pts) Linked list representation with the given integers (Hint: For safety and clarity, include identifiable head and tail nodes)

Example: the input integers are (10, 20) and linked list representation will be [10 | •] → [20 | •] →

head

↓

[60 | •] → [24 | •] → [15 | •] → [42 | •] → [20 | •] → [11 | •] → [90 | •] → [8 | NULL]

↑

tail

A2. Populate with Integers (32 pts; 2 pts for each)

Fill the given integers (60, 24, 15, 42, 20, 11, 90, 8) into the above structures.

Annotate:

Node #	Value	Next Pointer
--------	-------	--------------

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1	[60]	→ Node [2]
2	[24]	→ Node [3]
3	[15]	→ Node [4]
4	[42]	→ Node [5]
5	[20]	→ Node [6]
6	[11]	→ Node [7]
7	[90]	→ Node [8]
8	[8]	→ [NULL]

A3. Selection Sort – First Three Steps (45 pts; 15 pts for each step)

Step Trace Table (Linked list):

Step 1 is the example to help you to complete step 2 to 4.

Step 1 (i = head = 60): Traverse list to find minimum value 8 → call swap function Yes; swap (60, 8).

head → [8|•] → [24|•] → [15|•] → [42|•] → [20|•] → [11|•] → [90|•] → [60|NULL]

Step 2 (i = node 2 = 24): Minimum value [11] → call swap function **Yes** / ~~No~~; swap ([24], [11]).

head → [8|•] → [11 |•] → [15 |•] → [42 |•] → [20 |•] → [24 |•]
→ [90 |•] → [60 |NULL]

Step 3 (i = node 3 = 15): Minimum value [15] → call swap function ~~Yes~~ / **No**; swap ([], []).

head → [8|•] → [11 |•] → [15 |•] → [42 |•] → [20 |•] → [24 |•]
→ [90 |•] → [60 |NULL]

Step 4 (i = node 4 = 42): Minimum value [20] → call swap function **Yes** / ~~No~~; swap ([42], [20]).

head → [8|•] → [11 |•] → [15 |•] → [20 |•] → [42 |•] → [24 |•]

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→ [90 | •] → [60 | NULL]

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A4. Discussion (68 pts)

Guiding Questions:

- How many swaps/exchanges are performed?
- How expensive is traversal for arrays vs. linked lists?
- What memory/overhead differences do you see?
- Which representation is easier to visualize?
- Which would you choose for implementing selection sort and why?

Time complexity comparison (14 pts, 1pt for each)

Aspect / Operation	Array	Linked List	Explanation
Access Element	(1)	(2)	Array allows direct indexing; linked list needs traversal.
Find Minimum	(3)	(4)	Both must scan all remaining elements/nodes.
Swap Operation	(5)	(6)	In array, swap by indices; in linked list, swap node values.
Traversal Between Elements	(7)	(8)	Linked list traversal requires pointer navigation.
Overall Time Complexity (Selection Sort)	(9)	(10)	Both involve nested traversal to find minima; linked list adds traversal overhead.
Space Complexity	(11)	(12)	Both sorts are in-place if swapping values, not nodes.
Implementation Overhead	(13) Low or Moderate	(14) Low or Moderate	Linked list needs pointer operations and careful null checks.

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(1)	$O(1)$	(2)	$O(n)$
(3)	$O(n)$ or $O(n-i)$	(4)	$O(n)$ or $O(n-i)$
(5)	$O(1)$	(6)	$O(1)$
(7)	$O(1)$	(8)	$O(n)$
(9)	$O(n^2)$	(10)	$O(n^2)$
(11)	$O(1)$	(12)	$O(1)$
(13)	Low	(14)	Moderate

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Characteristics (54 pts, 3 pts for each)

Aspect	Array	Linked List
Storage	(1)	(2)
Access	(3)	(4)
Extra Variables	(5)	(6)
Traversal	(7)	(8)
Overhead	(9)	(10)
Visualization	(11)	(12)
Swaps	(13)	(14)
Flexibility	(15)	(16)
Overall	(17)	(18)

(1) Contiguous memory – faster access.

(2) Non-contiguous – nodes linked dynamically.

(3) Direct access by index ($O(1)$).

(4) Sequential traversal ($O(n)$).

(5) `i, j, min_idx, MAX_SIZE`.

(6) `head, current, next, min_node`.

(7) Simple index iteration.

(8) Pointer chasing; slower due to non-contiguous memory.

(9) Minimal memory overhead.

(10) Extra memory for pointers per node.

(11) Easy with index boxes.

(12) Requires arrows and node links.

(13) Swap elements by index.

(14) Swap node values (not pointers).

(15) Fixed size (needs reallocation).

(16) Dynamic size; easy insertion/deletion.

(17) Efficient for fixed-size and frequent access.

(18) Better for dynamic data with frequent updates.