

DatabaseConnector.h

```
graph TD; A[DatabaseConnector.h] --> B[map]; A --> C[string];
```

A diagram illustrating a dependency. At the top is a gray rectangular box labeled "DatabaseConnector.h". Two blue arrows originate from the bottom center of this box. The left arrow points down and to the left to a white rectangular box labeled "map". The right arrow points down and to the right to a white rectangular box labeled "string".

map

string