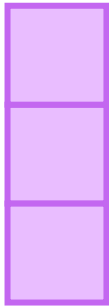
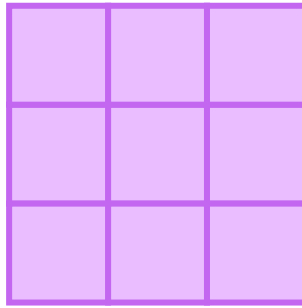




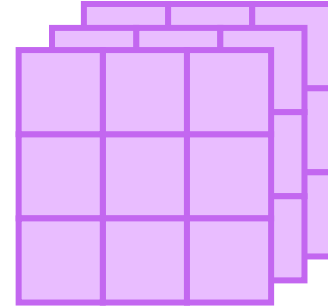
0차원 텐서
스칼라



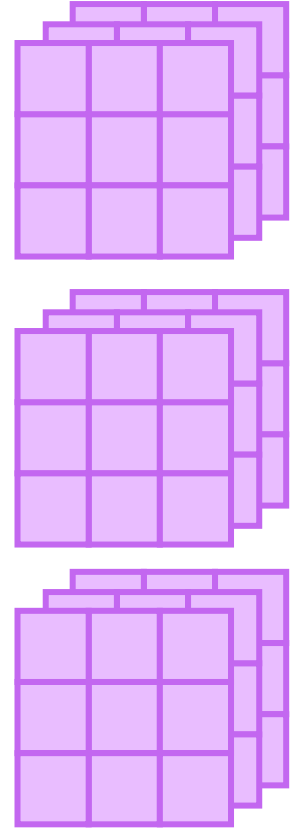
1차원 텐서
벡터



2차원 텐서
행렬



3차원 텐서
배열



4차원 텐서
배열



3장
텐서



+



view



squeeze



인덱싱



concatenate



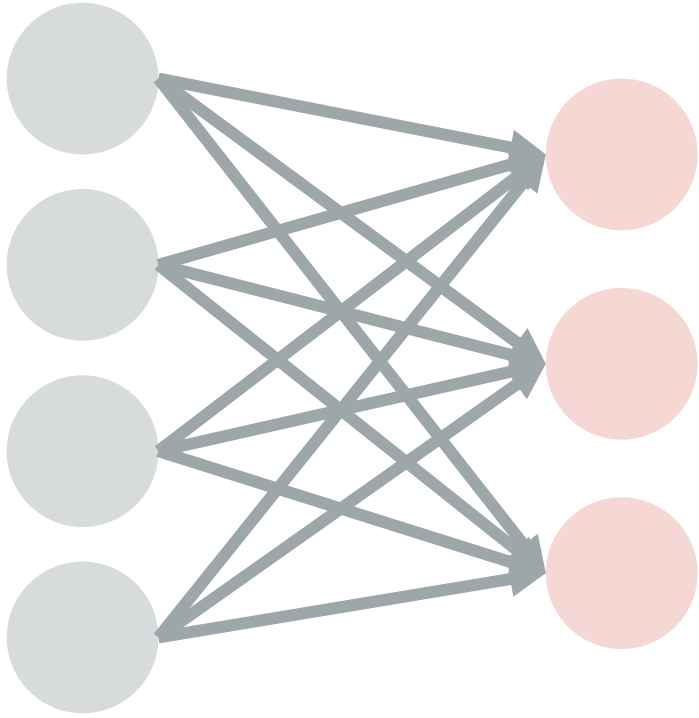
stack





$$\begin{aligned} & \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \\ &= \begin{bmatrix} 1 \cdot 1 + 2 \cdot 3 + 3 \cdot 5 & 1 \cdot 2 + 2 \cdot 4 + 3 \cdot 6 \\ 4 \cdot 1 + 5 \cdot 3 + 6 \cdot 5 & 4 \cdot 2 + 5 \cdot 4 + 6 \cdot 6 \end{bmatrix} \\ &= \begin{bmatrix} 1 + 6 + 15 & 2 + 8 + 18 \\ 4 + 15 + 30 & 8 + 20 + 36 \end{bmatrix} = \begin{bmatrix} 22 & 28 \\ 49 & 64 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} v^T M &= \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \\ &= \begin{bmatrix} 1 \cdot 1 + 2 \cdot 3 + 3 \cdot 5 & 1 \cdot 2 + 2 \cdot 4 + 3 \cdot 6 \end{bmatrix} \\ &= \begin{bmatrix} 1 + 6 + 15 & 2 + 8 + 18 \end{bmatrix} = \begin{bmatrix} 22 & 28 \end{bmatrix} \end{aligned}$$

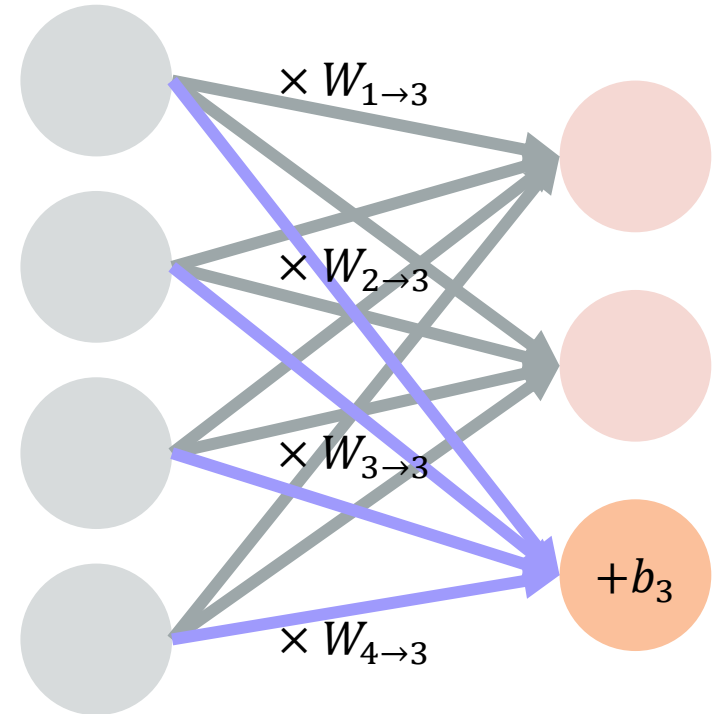
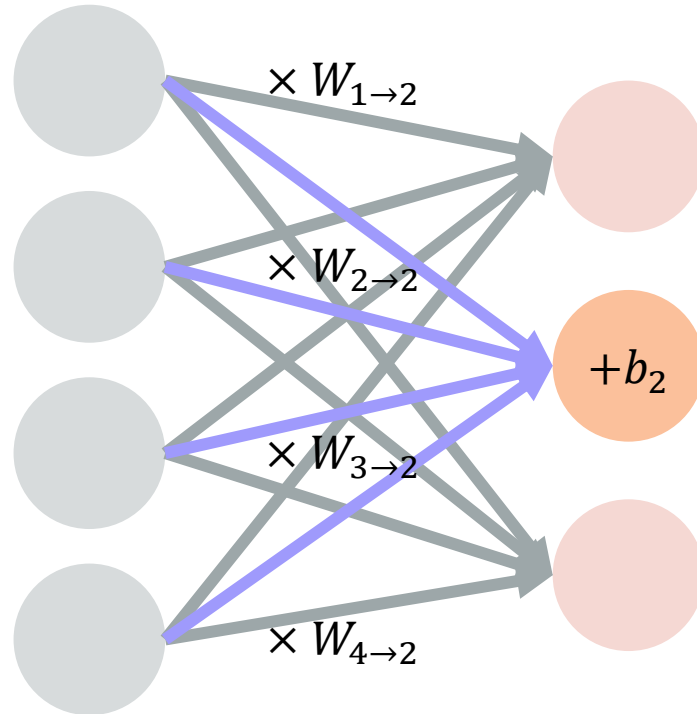
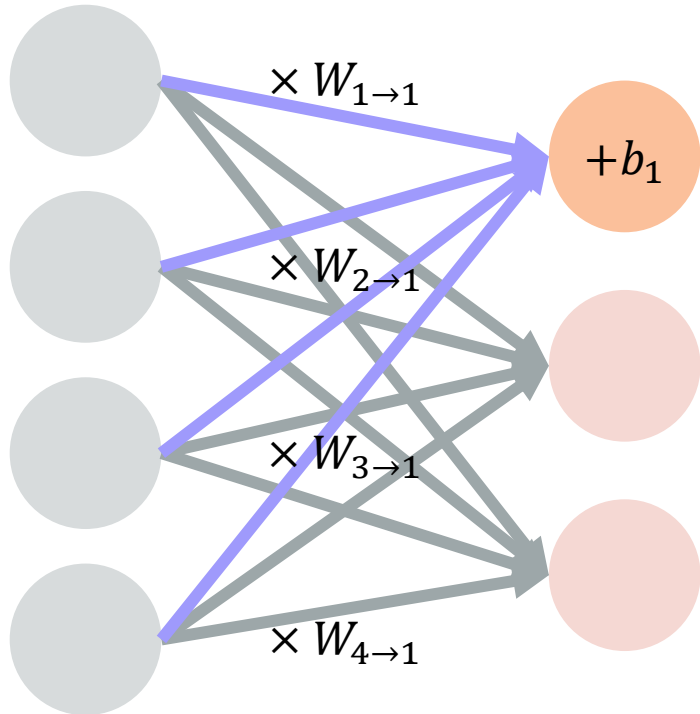


선형 계층: 어떤 함수를 근사 계산하고 싶을 때 사용되는
가장 기본적인 모델, n 개의 입력을 받아
 m 개의 출력을 반환하는 함수처럼 사용



4장

선형 계층



출력 노드 = 입력 노드 \times Weight + bias



손실 함수: 모델의 예측값과 실제값 간의 차이를 수치로 표현한 함수.
손실 함수의 값이 작아질수록 모델이 학습 데이터에 대해 더 잘 예측함

$$Loss = \sum_{i=1}^n |y_i - \hat{y}_i|$$

L1

L2

RMSE

$$\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

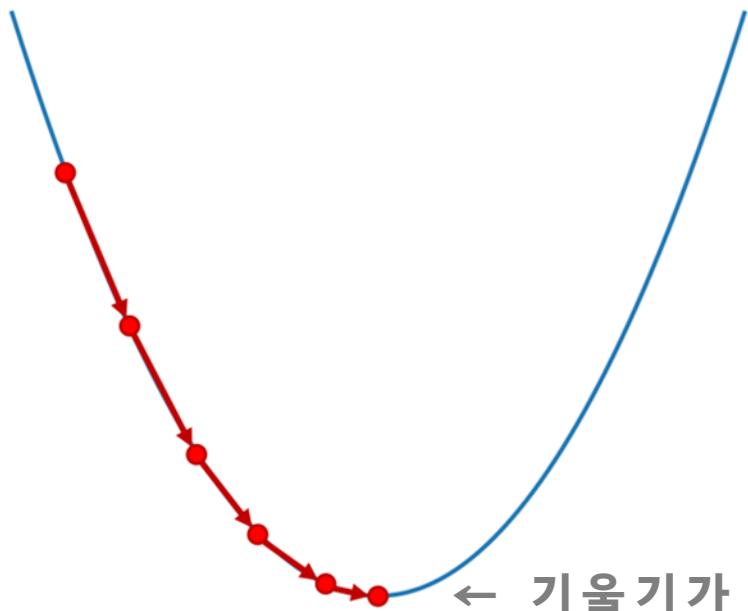
MSE



6장

경사 하강법

$$Loss = \sum_{i=1}^n |y_i - \hat{y}_i| \rightarrow \text{이 값이 가장 작을수록 이득...}$$



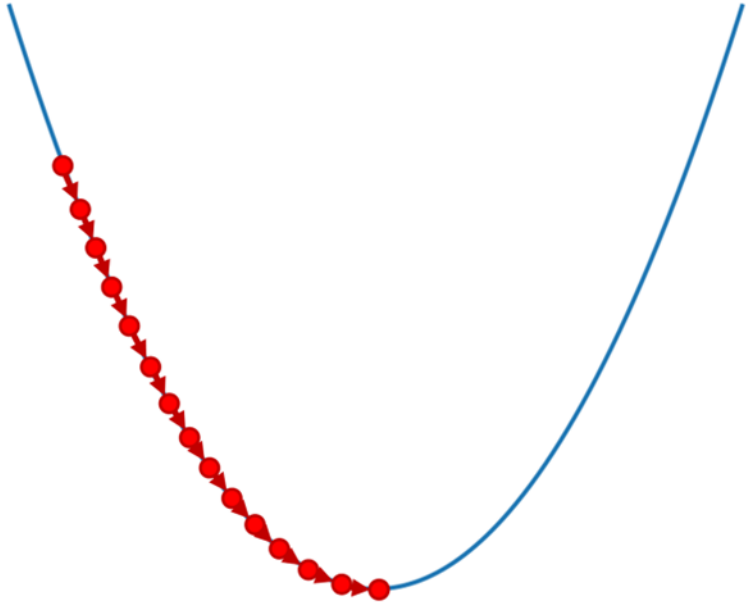
← 기울기가 0인 곳이 최솟값일 것!

$$\begin{aligned} W_{i+1} &= W_i - \alpha \frac{\partial}{\partial W} MSE(W, b) \\ &= W_i - \alpha \frac{\partial}{\partial W} \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2 \\ &= W_i - \alpha \frac{\partial}{\partial W} \sum_{i=1}^n \left[\frac{1}{n} \{y_i - (W_i \times x + b_i)\}^2 \right] \\ &= W_i - \alpha \times \frac{2}{n} \sum_{i=1}^n [y_i - (W_i \times x + b_i) \times (-x)] \\ &= W_i - \alpha \times \frac{2}{n} \sum_{i=1}^n (y_i - \hat{y}_i) \times (-x) \\ &= W_i - \alpha \times \frac{2}{n} \sum_{i=1}^n (\hat{y}_i - y_i) \times x \\ &= W_i - \alpha \times 2E[(\hat{y}_i - y_i) \times x] \\ &\therefore W_{i+1} = W_i - \alpha \times E[(\hat{y}_i - y_i) \times x] \end{aligned}$$

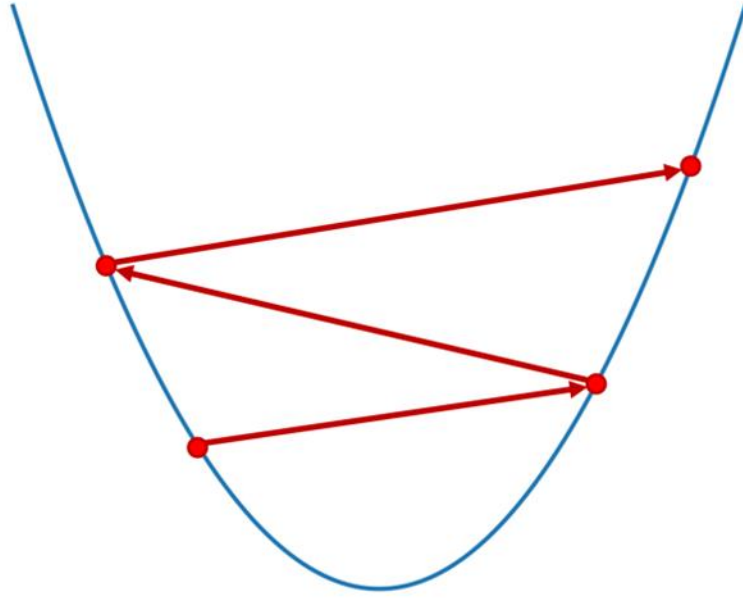


6장

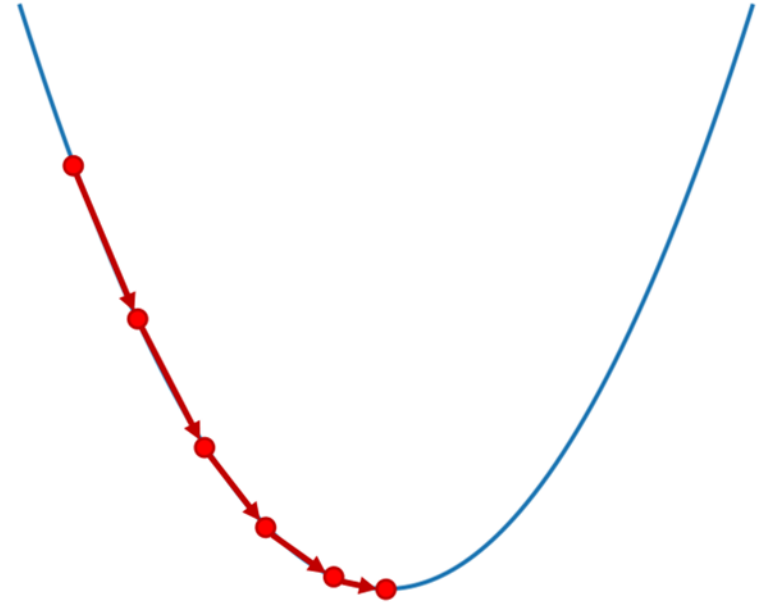
경사 하강법



낮은 학습률



높은 학습률



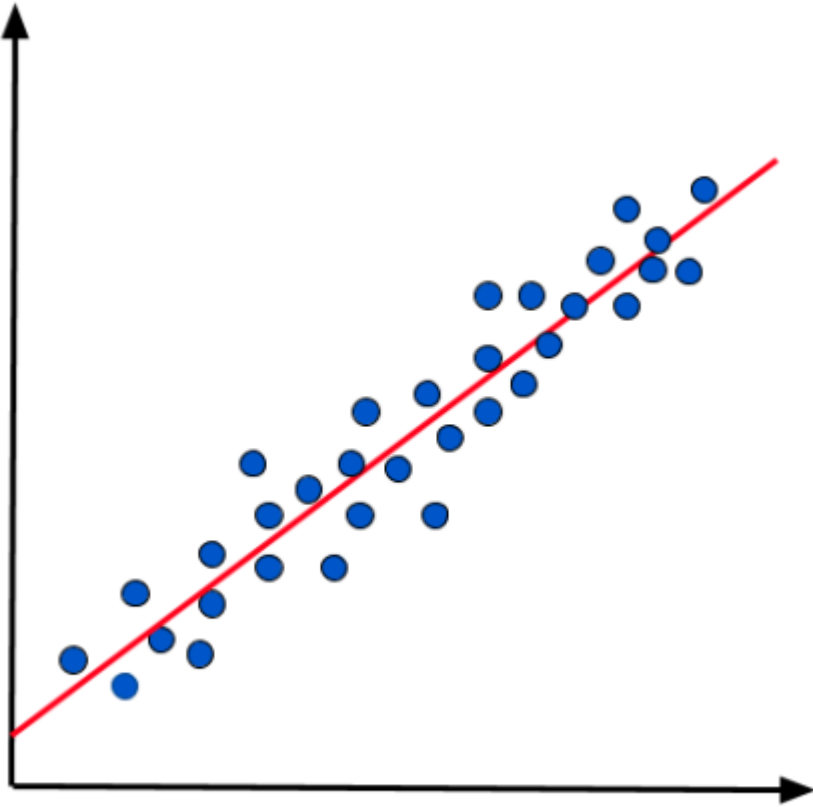
중은 학습률



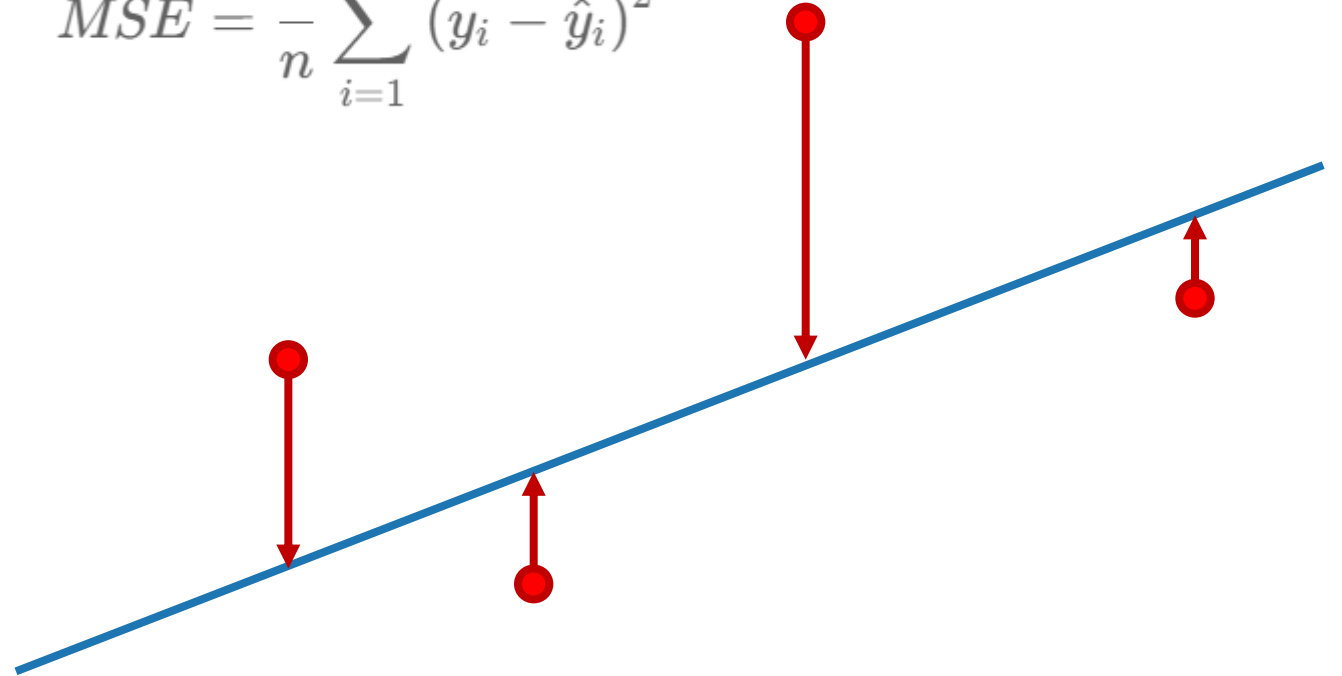
6장

경사 하강법





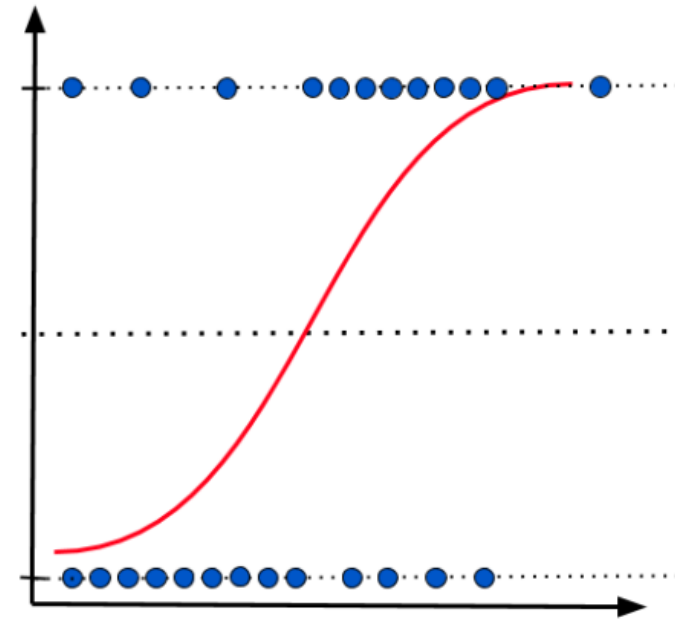
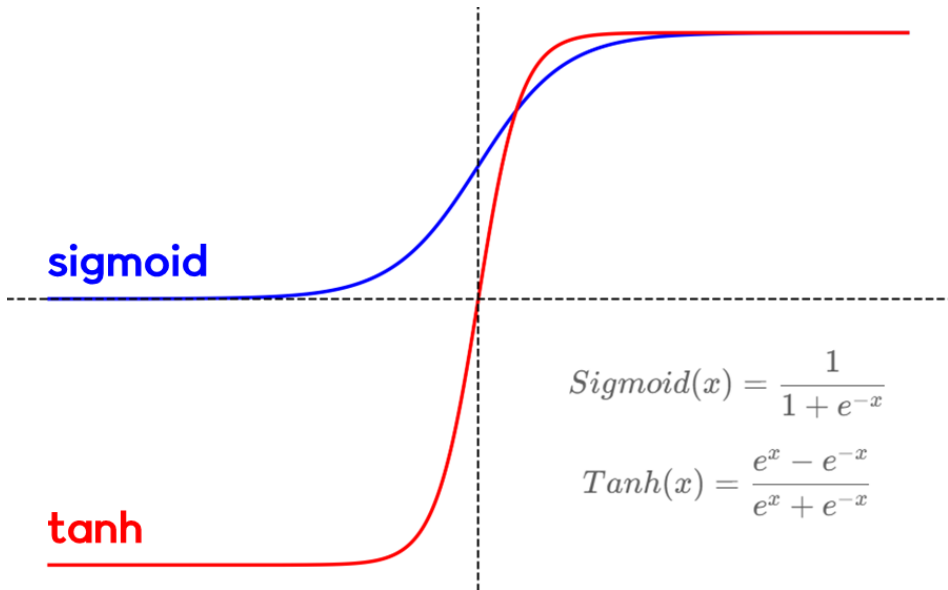
$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$





8장

로지스틱 회귀



$$BCE = -\frac{1}{n} [y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})]$$

$$BCE = -\frac{1}{n} [\quad + (1 - y) \log(1 - \hat{y})]$$

$$BCE = -\frac{1}{n} [y \log(\hat{y}) + \quad]$$