

1 Python correction

1.1 Pyramidal decomposition and reconstruction

1.1.1 Decomposition

The following function makes the decomposition of the Laplacian and Gaussian pyramids at the same time. The Laplacian pyramid can be reconstructed without any additional information. This is illustrated in Fig. 1.



```
1 from skimage.transform import rescale, resize
3 def LaplacianPyramidDecomposition(Image, levels):
    """
5     Laplacian / Gaussian Pyramid
    The last image of the laplacian pyramid allows a full reconstruction
        ↪ of the original image.
7     Image: original image, float32
    levels: number of levels of decomposition
9
    returns: pyrL, pyrG: Laplacian and Gaussian pyramids, respectively ,
        ↪ as a list of arrays
11    """
13    pyrL = [];
    pyrG = [];
15
    sigma = 3.;
17    for l in range(levels):
        prevImage = Image.copy();
19        g = ndimage.gaussian_filter(Image, sigma);
        print(g.dtype)
21
        Image = rescale(g, .5);
23        primeImage= resize(Image, prevImage.shape);
25
        pyrL.append(prevImage - primeImage);
        pyrG.append(prevImage);
27
    pyrL.append(Image);
29    pyrG.append(Image);
    return pyrL, pyrG;
```



Informations

rescale and resize functions have the same goal but use a scale or a shape as a parameter.

Figure 1: Gaussian and Laplacian pyramids, for 3 levels of decomposition. The Laplacian pyramid in addition to the last level of the Gaussian pyramid is required to exactly reconstruct the original image.

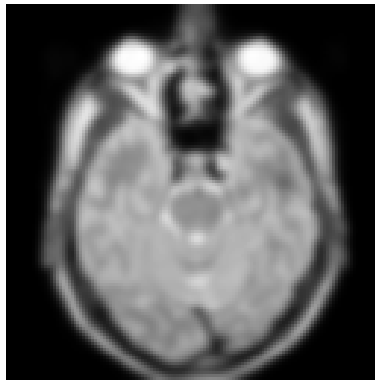
(a) Original image.



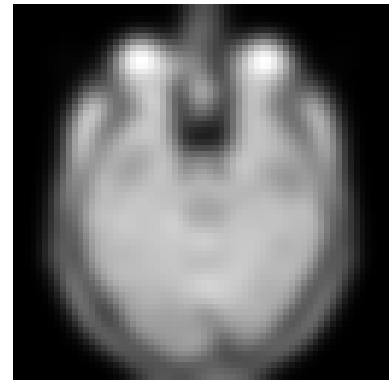
(b) Gaussian pyramid level 1.



(c) Level 2.



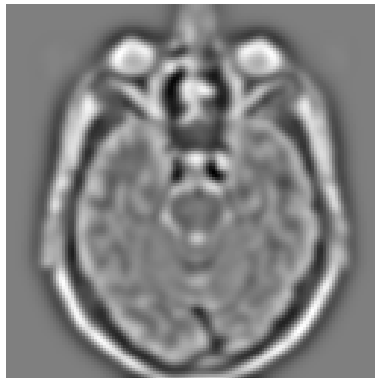
(d) Level 3.



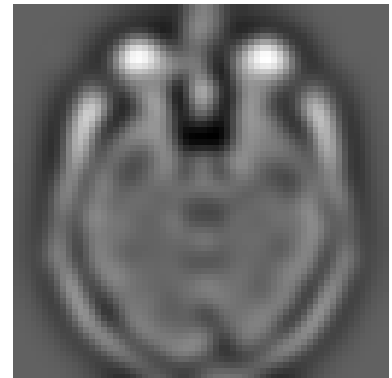
(e) Laplacian pyramid level 1.



(f) Level 2.



(g) Level 3.



1.1.2 Reconstruction

The reconstruction is straightforward and exact because of the construction of the residue. The details can be filtered (removed for example), thus giving the following result Fig. 2.



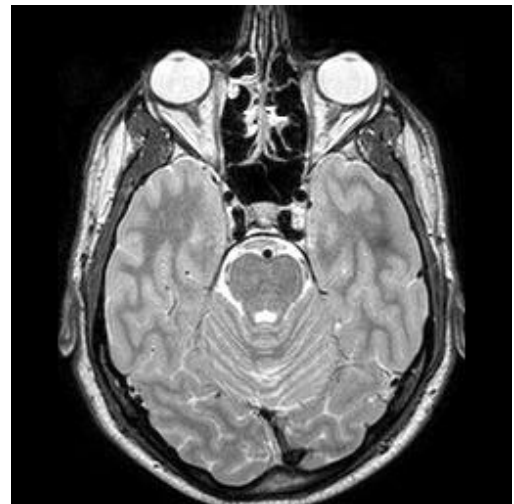
```
def LaplacianPyramidReconstruction(pyr, interp='bilinear'):
    """
    Reconstruction of the Laplacian pyramid, starting from the last image
    pyr: pyramid of images (list of arrays)
    interp: interpolation mode, for upsizing the image
    returns: Image, reconstructed image
    """
    Image = pyr[-1];
    for i in range(len(pyr)-2, -1, -1):
        Image = pyr[i] + resize(Image, pyr[i].shape);
    return Image;
```

Figure 2: Reconstruction of the Laplacian pyramid.

(a) Reconstruction of the pyramid without any detail.



(b) Reconstruction of the pyramid with all the details.



1.2 Scale-space decomposition and multiscale filtering

The pyramid of erosions and dilations is illustrated in Fig.3.



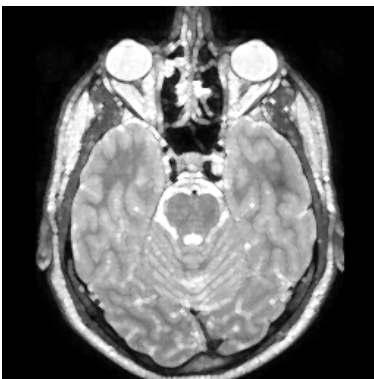
```

1 def morphoMultiscale(I, levels):
2     """
3     Morphological multiscale decomposition
4     I: original image, float32
5     levels: number of levels, int
6
7     returns: pyrD, pyrE: pyramid of Dilations/Erosions, respectively
8     """
9     pyrD=[];
10    pyrE=[];
11    for r in np.arange(1,levels):
12        se = morphology.disk(r);
13        pyrD.append( morphology.dilation(I, selem=se));
14        pyrE.append( morphology.erosion(I, selem=se));
15    return pyrD, pyrE;

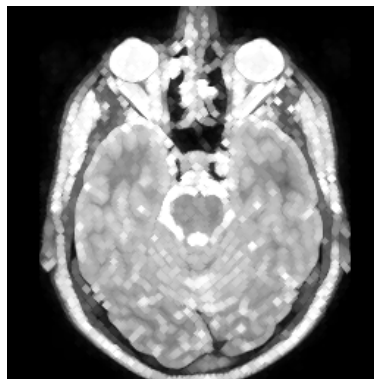
```

Figure 3: Morphological multiscale decomposition by dilation and erosion.

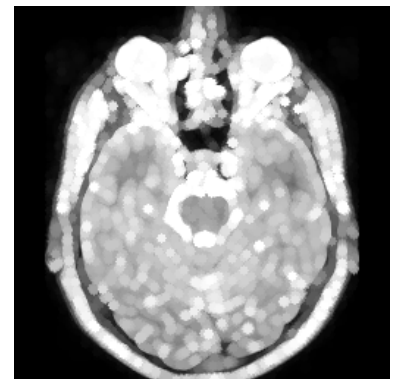
(a) Dilation scale 1.



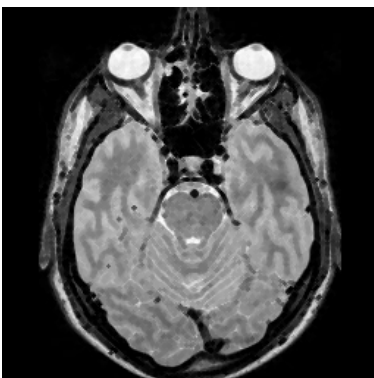
(b) Dilation scale 2.



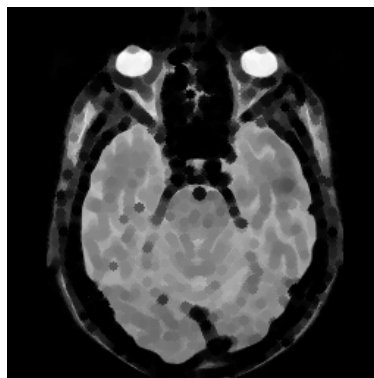
(c) Dilation scale 3.



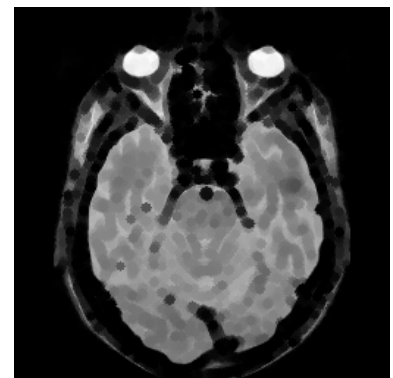
(d) Erosion scale 1.



(e) Erosion scale 2.



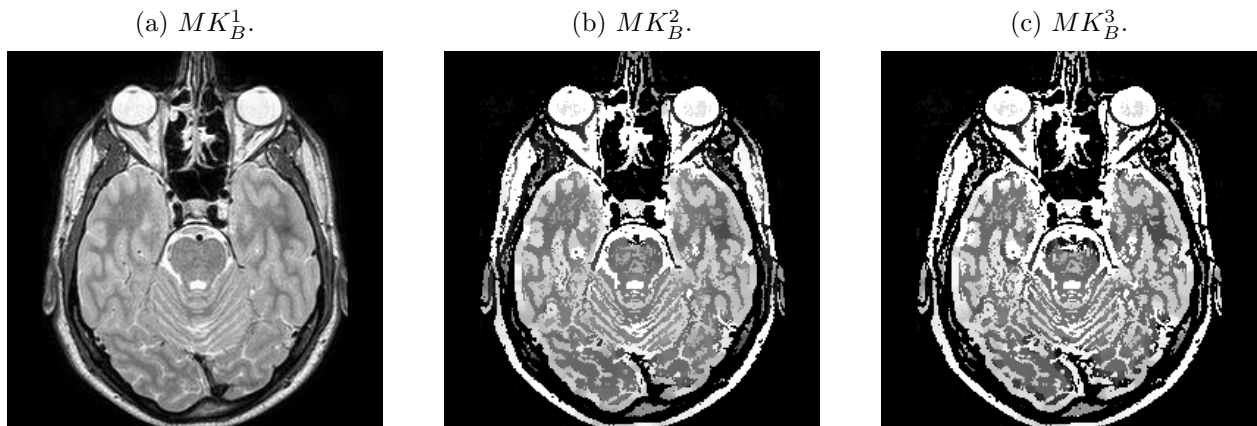
(f) Erosion scale 3.



1.3 Kramer and Bruckner multiscale decomposition

The results are illustrated in Fig.4.

Figure 4: Kramer and Bruckner multiscale decomposition, with $r = 5$.



```

1 def kb(I, r):
    """
3     Elementary Kramer/Bruckner filter. Also called toggle filter.
    I: image
5     r: radius of structuring element (disk), for max/min evaluation
    """
7     se = morphology.disk(r);
    D=morphology.dilation(I, selem=se);
9     E=morphology.erosion(I, selem=se);
    difbool = D-I < I-E;
11    k = D*difbool + E * (~difbool);
    return k;

```



```
def KBmultiscale(I, levels, r=1):  
    """  
    2      Kramer and Bruckner multiscale decomposition  
    4  
    I: original image, float32  
    6    pyrD: pyramid of Dilations  
    pyrE: pyramid of Erosions  
    8  
    returns: MKB: Kramer/Bruckner filters  
    10    """  
    MKB = [];  
    12    MKB.append(I);  
    for i in range(levels):  
    14        MKB.append(kb(MKB[i-1], r));  
    return MKB
```