YUHANG GAN

Department of Computer Science and Engineering University of California, Santa Cruz, Santa Cruz, CA, USA

e: ygan11@ucsc.edu

EDUCATION

University of California, Santa Cruz

Ph.D. in Computer Science and Engineering

Advisor: Professor Chen Qian

Nanjing, China

Santa Cruz, USA

09/2021 - now

09/2017 - 06/2021

Nanjing University B.Sc. in Computer Science and Technology

Advisor: Professor Wei Wang

RESEARCH EXPERIENCE

University of California, Santa Cruz (Department of Computer Science and Engineering)

Ph.D. student advised by Professor Chen Qian, Associate Professor

Santa Cruz, USA 09/2021 - now

Topic: Routing Algorithm in Quantum Networks

In this project I work on solving routing problems in emerging quantum networks. Realistic quantum nodes are implemented in different ways and with different hardware devices, and I hope to design proper routing algorithms to increase the throughput and performance of quantum networks.

Nanjing University (Department of Computer Science and Technology)

Research Assistant to Professor Wei Wang, Associate Professor

Nanjing, China 08/2020 - 06/2021

Topic: Heart rate detection method based on handheld smart devices

This project is designed to develop a mobile game screening tool that uses sensors (like accelerometers) for mobile phones which will provide user's game performance to assess whether the user stays up late. The game is also designed to measure the users mental state.

Nanjing University (Department of Computer Science and Technology)

Research Assistant to Professor Furao Shen, Professor

Nanjing, China 06/2019 - 09/2020

Topic: RoboCup 3D Soccer Simulation League

- This competition involved the creation of soccer playing robots in a 3D simulation environment.
- I was responsible for designing and creating the 'running and kicking' function of the robot. In this role, I used the CMA-ES Algorithm and the KM algorithm to generate role assignment. In my role I ensured that the walking speed of the robot increased by $\sim 12\%$.
- Awards: 2020 Robot World Cup China Competition, 3D Category, Second Prize; National College Student Innovation and Entrepreneurship Training Program.

University of Göttingen (Institute of Computer Science)

Göttingen, Germany 07/2019 - 08/2019

Visiting Student

International Scientific Research Training in Cross-cultural Social Computing Theory and Applications

- During this exchange I surveyed and analyzed data on the status of urban governance in Germany. The project was interdisciplinary seeing me team up with classmates studying Sociology.
- I successfully processed data and conducted data analysis as well as produced data visualization products.

ADDITIONAL INFORMATION

Award

• The Third-class People's Scholarship (2018 - 2019).

Interests

- Classical Music: having played the clarinet in the school's symphony orchestra.
- Literature: enjoying science fiction and fantasy novels, especially the works of Isaac Asimov and Haruki Murakami.