

HT (k is number of candidates)

LookupTable

Algorithm countElementOfSeq(seq, D)

1	p := seq.first()	1
1	D.insertItem(p.element(), 1)	1
n	while ! seq.isLast(p) do	n
n	p := seq.after(p)	n
n	cnt := D.findValue(p.element())	$n \log k = O(n)$
n	if cnt == null then	n
k	D.insertItem(p.element(), 1)	$k^2 = O(1)$
	else	
n	D.insertItem(p.element(), cnt+1)	$n \log k = O(n)$

Algorithm countElementOfSeq(seq, D)

```
Iter := seq.elements()
while iter.hasNext() do
    elem := iter.nextObject()
    cnt := D.findValue(elem)
    if cnt = null then
        D.insertItem(elem, 1)
    Else
        D.insertItem(elem, cnt+1)
```

Algorithm countElementOfSeq(seq, D)

```
Iter := seq.elements()
while iter.hasNext() do
    elem := iter.nextObject()
    cnt := D.findValue(elem)
    if cnt = null then
        val := [1]
        D.insertItem(elem, val)
    else cnt[0] = cnt[0]+1
```

```

Algorithm insertSeqIntoPQ(seq, PQ)
    iter := seq.elements()
    while iter.hasNext() do
        elem := iter.nextObject()
        PQ.insertItem(elem, elem)

```

```

Algorithm findWinnersFromPQ(PQ)
    max := 0
    curr := PQ.removeMin()
    cnt := 1
    while !PQ.isEmpty() do
        next := PQ.removeMin()
        if curr = next then
            cnt = cnt + 1
        else
            if cnt > max then
                winner := []
                winner.push((curr, cnt))
                max := cnt
            else if cnt = max then
                winner.push((curr, cnt))
            cnt := 1
            curr := next

    if cnt > max then
        winner := []
        winner.push((curr, cnt))
    else if cnt = max then
        winner.push((curr, cnt))

    return winners

```