

Dr. Yulia Gryaditskaya

Senior research fellow, CVSSP, UK

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Employment

- 02/2020–present **CVSSP, Surrey, UK**, Senior research fellow,
Line manager: Prof. Yi-Zhe Song.
- Co-advising Ph.D and master students in deep-learning for sketch-related applications: sketch-based modeling, sketch segmentation, sketch-based 3D shape/image retrieval, sketch captioning and sketch generation.
 - Writing research papers and research code (Python, C++, PyTorch, MatLab)
 - Publishing at top-tier conferences and journals
- 02/2017–01/2020 **Inria, Sophia Antipolis, France**, Postdoctoral researcher,
Line manager: Dr. Adrien Bousseau (Research Director - Inria).
- Conducting first-author research on concept sketch understanding.
 - Co-advising master students on NPR rendering, sketch representation and sketch video processing.
 - Writing research code (MatLab, C/C++, OpenGL/WebGL, Qt, Javascript/Node.js, SQL, libigl, Python, TensorFlow) and research papers
 - Publishing and presenting at top-tier conferences and journals
- 04/2014 – 09/2014 **Technicolor R & D, Rennes, France**, Research Internship,
Advisor: Dr. Erik Reinhard (Distinguished Scientist - InterDigital, Inc.).
- Conducting first-author research on HDR video capture on a mobile device.
 - Writing research code (C/C++, MatLab, Java), a research paper and a patent
 - The research paper was published at Computer Graphics Forum and an international level patent was filed
- 11/2012 – 12/2016 **Max Planck Institute for Informatics, Saarbrücken, Germany**, Ph.D candidate,
Supervisors: Dr. Erik Reinhard, Prof. Dr-in.z. Karol Myszkowski, Prof. Dr. Hans Peter-Seidel.
- Conducting first-author research on HDR video capture on a mobile device, HDR imaging and materials editing in structured light fields.
 - Writing research code (C/C++, MatLab, Java) and research papers
 - Publishing and presenting at top-tier conferences and journals

Education

- 11/2012 – 12/2016 **Ph.D. in Computer Graphics and Vision**, *Max Planck Institute for Informatics, Saarland University, Saarbrücken, Germany, Magna cum laude.*
Dissertation title: ‘High Dynamic Range Imaging: Problems of Video Exposure Bracketing, Luminance Calibration and Gloss Editing’
- 09/2007 – 06/2012 **Diploma in Applied Mathematics and Computer Science**, *Faculty of Computational Mathematics and Cybernetics, Lomonosov Moscow State University, Russia*, Awarded a scholarship, *Excellent.*
Thesis title: ‘Truncated sequential quadratic programming method for degenerate optimization problems’ Advised by Prof. Dr. Alexey F. Izmailov

Additional education

2000 – 2004 **Art school**, Zhukovsky, Moscow region, Russia.

Publications

Journal publications

- 2021 **Towards Fine-Grained Sketch-Based 3D Shape Retrieval**,
IEEE Transactions on Image Processing.
A. Qi, **Y. Gryaditskaya**, J. Song, Y. Yang, Y. Qi, T.M. Hospedales, T. Xiang, and YZ. Song

- 2020 **Towards Practical Sketch-based 3D Shape Generation: The Role of Professional Sketches**,
IEEE TCSVT.
Y. Zhong, Y. Qi, **Y. Gryaditskaya**, H. Zhang, YZ. Song
- 2020 **Pixelor: A Competitive Sketching AI Agent. So you think you can beat me?**,
ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),
AK. Bhunia, A. Das, UR. Muhammad, Y. Yang, T. Hospedales, T. Xiang, **Y. Gryaditskaya**, Yi-Zhe Song.
(Code available)
- 2020 **Lifting Freehand Concept Sketches into 3D**,
ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),
Y. Gryaditskaya, F. Hahnlein, C. Liu, A. Scheffer and A. Bousseau.
(Code available)
- 2019 **OpenSketch: A Richly-Annotated Dataset of Product Design Sketches**,
ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),
Y. Gryaditskaya, M. Sypsteyn, J.W. Howtjizer, S. Pont, F. Durand and A. Bousseau..
(Code available)
- 2015 **Motion Aware Exposure Bracketing for HDR video**,
Computer Graphics Forum (Proc. EGSR).
Y. Gryaditskaya, T. Pouli, E. Reinhard, K. Myszkowski, and H.-P. Seidel.
- 2014 **Sky Based Light Metering for HDR Images**,
Computer Graphics Forum (Proc. Pacific Graphics),
Proc. of 3DV.
Y. Gryaditskaya, T. Pouli, E. Reinhard, and H.-P. Seidel
- [Conference publications](#)
- 2021 **Fine-grained VR sketching and Retrieval: Dataset and insights.**,
Proc. of 3DV.
L. Luo, **Y. Gryaditskaya**, Y. Yang, T. Xiang, YZ. Song
- 2020 **Towards 3D VR-Sketch to 3D Shape Retrieval**,
Proc. of 3DV, (Oral),
L. Luo, **Y. Gryaditskaya**, Y. Yang, T. Xiang, YZ. Song.
(Code available)
- 2020 **Deep Sketch-Based Modeling: Tips and Tricks**,
Proc. of 3DV, (Spotlight),
Y. Zhong, **Y. Gryaditskaya**, H. Zhang, YZ. Song .
(Code available)
- 2019 **Bitmap or Vector? A study on sketch representations for deep stroke segmentation**,
Journées Françaises d'Informatique Graphique et de Réalité Virtuelle.
F. Hahnlein, **Y. Gryaditskaya** and A. Bousseau
- 2016 **Gloss Editing in Light Fields**,
VMV.
Y. Gryaditskaya, B. Masia, P. Didyk, K. Myszkowski, and H.-P. Seidel.
- [Patents](#)
- 2017 **Method for generating an HDR image of a scene based on a tradeoff between brightness distribution and motion.**,
US Patent 9,648,251.
T. Pouli, **Y. Gryaditskaya**, E. Reinhard
- [Thesis](#)
- 2017 **High dynamic range imaging: problems of video exposure bracketing, luminance calibration and gloss editing**.
Y. Gryaditskaya

Released datasets

- 2020 **SlowSketch**, 1700 sketches from 12 participants of 20 categories, where the participants were asked to target early sketch recognition.
- 2020 **ProSketch-3DChair**, A dataset of 1500 chair sketches by professional artists: front, side and 3/4 viewpoints.
- 2020 **3D VR sketches**, 139 chair and 28 bathtub 3D VR sketches by novices.
- 2020 **OpenSketch++**, Additional vector concept sketches.
- 2019 **OpenSketch**, A richly-annotated dataset of product design sketches.
- 2014 **Calibrated HDR Images**, A calibrated set of HDR images, with visible sky regions and color checker.

Professional Activities

Area Chair

- 2022 SIGGRAPH North America
- 2021 SIGGRAPH Asia

Organizer

- 2022 CVMP: Short Papers and Demos Chair
- 2021 1st Workshop on Sketching for Human Expressivity (SHE) ICCV 2021
- 2021 Weekly group meetings for more than 20 attendees

Reviewer

Conferences

- o SIGGRAPH North America (2014-,,-2021)
- o SIGGRAPH Asia (2017)
- o Eurographics (2018,2019,2021,2022)
- o Pacific Graphics (2020)
- o VMV (2016)

Journals

- o ACM Transactions on Graphics (TOG 2016)
- o IEEE Transactions on Visualization and Computer Graphics (TVCG 2020,2021)
- o Computer Animation and Virtual Worlds (CAVW 2020,2021)
- o IEEE Transactions on Circuits and Systems for Video Technology (TCSVT 2020)
- o IEEE Transactions on Image Processing (TIP 2018,2019)
- o Computers & Graphics (2016)
- o Journal of Electronic Imaging (JEI 2015,2017,2018)
- o Journal on Image and Video Processing (JVIP 2016)
- o Multimedia Systems (2015)

PC Member

- o IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR 2022)
- o International Conference on 3D Vision (3DV 2021)
- o IEEE International Conference on Computer Vision (ICCV 2021)
- o Computational Visual Media Conference (CVM 2020)

Invited talks

- 06/2021 Autodesk, UK
- 02/2021 University of Bath, UK
- 12/2020 Christmas Colloquium on Computer Vision, Skolkovo, Moscow, Russia
- 11/2018 MIT CSAIL, Boston, USA

Students

- 2021-present **Pinaki Nath Chowdhury**, (coadvised with Yi-Zhe Song), PhD student.

- 2020-present **Ling Luo**, (*coadvised with Yi-Zhe Song*), PhD student.
- 2020-present **Yue Zhong**, (*coadvised with Yi-Zhe Song*), PhD student.
- 2020-2021 **Anran Qi**, (*coadvised with Yi-Zhe Song*), PhD student.
- 2019-present **Felix Hähnlein**, (*coadvised with Adrien Bousseau*), PhD student.
- 2021 **Harichander Singaravelu**, Master student in Computer Science.
- 2019 **Felix Hähnlein**, (*coadvised with Adrien Bousseau*), Research Internship: ‘A study on sketch representations for deep stroke segmentation’.
- 2018 **Adele Saint-Denis**, (*coadvised with Adrien Bousseau*), Research Internship: ‘Non-photorealistic rendering’.
- 2017 **Marina Menghetti**, (*main adviser Adrien Bousseau*), Research Internship: ‘Strokes extraction from input video’.
- 2015 **Juliette Pelletier**, Engineering Internship: ‘HDR Video Capture on a Mobile Device’.
- [Teaching](#)
- 2015, 2016 Realistic Image Synthesis: HDR & Tone Mapping

Programming Languages

In-usage: MatLab, C/C++, Python, HTML/Javascript, Experience: Java

Languages

English: fluent

French: intermediate

Russian: mother tongue

December 19, 2021