# Dr. Yulia Gryaditskaya

Senior research fellow, CVSSP, UK

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# Employment Employment

02/2020- CVSSP, Surrey, UK, Senior research fellow.

present Line manager: Dr. Yi-Zhe Song

02/2017 Inria, Sophia Antipolis, France, Postdoctoral researcher.

01/2020 Line manager: Dr. Adrien Bousseau

04/2014 - **Technicolor R & D**, Rennes, France, Research Internship.

09/2014 Advisor: Dr. Erik Reinhard

11/2012 - Max Planck Institute for Informatics, Saarbrücken, Germany, Ph.D candidate.

12/2016 Supervisors: Dr. Erik Reinhard, Prof. Dr-in.z. Karol Myszkowski, Prof. Dr. Hans Peter-Seidel

## Education

11/2012 - Ph.D. in Computer Graphics and Vision, Max Planck Institute for Informatics,

12/2016 Saarland University, Saarbrücken, Germany, Magna cum laude.

**Dissertation title:** 'High Dynamic Range Imaging: Problems of Video Exposure Bracketing, Luminance Calibration and Gloss Editing'

09/2007 – **Diploma in Applied Mathematics and Computer Science**, Lomonosov Moscow

06/2012 State University, Russia, Awarded a scholarship, Excellent.

**Thesis title:** 'Truncated sequential quadratic programming method for degenerate optimization problems' Advised by Prof. Dr. Alexey F. Izmailov

Additional education

2000 – 2004 Art school, Zhukovsky, Moscow region, Russia.

## Publications

Journal publications

2020 Towards Practical Sketch-based 3D Shape Generation: The Role of Professional Sketches,

IEEE TCSVT.

Y. Zhong, Y, Qi, Y. Gryaditskaya, H. Zhang, YZ. Song

2020 Pixelor: A Competitive Sketching AI Agent. So you think you can beat me?,

ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),

AK. Bhunia, A. Das, UR. Muhammad, Y. Yang, T. Hospedales, T. Xiang, Y. Gryaditskaya, Yi-Zhe Song.

(Code available)

2020 Lifting Freehand Concept Sketches into 3D,

ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),

Y. Gryaditskaya, F. Hahnlein, C. Liu, A. Scheffer and A. Bousseau.

(Code available)

2019 OpenSketch: A Richly-Annotated Dataset of Product Design Sketches, ACM Trans. on Graph. (Proc. of SIGGRAPH Asia),

Y. Gryaditskaya, M. Sypesteyn, J.W. Howtijzer, S. Pont, F. Durand and A. Bousseau..

(Code available)

2015 Motion Aware Exposure Bracketing for HDR video,

Computer Graphics Forum (Proc. EGSR).

Y. Gryaditskaya, T. Pouli, E. Reinhard, K. Myszkowski, and H.-P. Seidel.

2014 Sky Based Light Metering for HDR Images,

Computer Graphics Forum (Proc. Pacific Graphics).

Y. Gryaditskaya, T. Pouli, E. Reinhard, and H.-P. Seidel

Conference publications

2020 Towards 3D VR-Sketch to 3D Shape Retrieval,

Proc. of 3DV, (Oral),

L. Luo, Y. Gryaditskaya, Y. Yang, T. Xiang, YZ. Song .

(Code available)

2020 Deep Sketch-Based Modeling: Tips and Tricks,

Proc. of 3DV, (Spotlight),

Y. Zhong, Y. Gryaditskaya, H. Zhang, YZ. Song.

(Code available)

2019 Bitmap or Vector? A study on sketch representations for deep stroke segmentation.

Journées Françaises d'Informatique Graphique et de Réalité Virtuelle.

F. Hahnlein, Y. Gryaditskaya and A. Bousseau

2016 Gloss Editing in Light Fields,

VMV.

Y. Gryaditskaya, B. Masia, P. Didyk, K. Myszkowski, and H.-P. Seidel.

Patents

2017 Method for generating an HDR image of a scene based on a tradeoff between brightness distribution and motion.,

US Patent 9,648,251.

T. Pouli, Y. Gryaditskaya, E. Reinhard

Thesis

2017 High dynamic range imaging: problems of video exposure bracketing, luminance calibration and gloss editing.

Y. Gryaditskaya

#### Released datasets

- 2020 SlowSketch, 1700 sketches from 12 participants of 20 categories, where the participants were asked to target early sketch recognition.
- 2020 ProSketch-3DChair, A dataset of 1500 chair sketches by professional artists: front, side and 3/4 viewpoints.
- 2020 3D VR sketches, 139 chair and 28 bathtub 3D VR sketches by novices.
- 2020 OpenSketch++, Additional vector concept sketches.
- 2019 OpenSketch, A richly-annotated dataset of product design sketches.
- 2014 Calibrated HDR Images, A calibrated set of HDR images, with visible sky regions and color checker.

#### Professional Activities

Program/Paper Committee Member

- 2021 SIGGRAPH Asia (Similar to Area Chair in vision conferences)
- 2021 3DV
- 2020 Computational Visual Media Conference (CVM)

Organizer

2021 1st Workshop on Sketching for Human Expressivity (SHE) ICCV 2021

2021 Weekly group meetings for more than 20 attendees

Reviewer

Conferences SIGGRAPH, SIGGRAPH Asia, Eurographics, Pacific Graphics, ICCV, VMV

Journals ACM TOG, CAVW, Computers & Graphics, JEI, JVIP, Multimedia Systems, TCSVT,

TIP, TVCG

Students

2020-present Anran Qi, (coadvised with Yi-Zhe Song), PhD student.

2020-present Ling Luo, (coadvised with Yi-Zhe Song), PhD student.

2020-present Yue Zhong, (coadvised with Yi-Zhe Song), PhD student.

2021 Harichander Singaravelu, Master student in Computer Science.

2019 **Felix Hähnlein**, (coadvised with Adrien Bousseau), Research Internship: 'A study on sketch representations for deep stroke segmentation'.

2018 Adele Saint-Denis, (coadvised with Adrien Bousseau), Research Internship: 'Non-photorealistic rendering'.

2017 Marina Menghetti, (main adviser Adrien Bousseau), Research Internship: 'Strokes extraction from input video'.

2015 **Juliette Pelletier**, Engineering Internship: 'HDR Video Capture on a Mobile Device'. Invited talks

06/2021 Autodesk, UK

02/2021 University of Bath, UK

12/2020 Christmas Colloquium on Computer Vision, Skolkovo, Moscow, Russia

Teaching

2015, 2016 Realistic Image Synthesis: HDR & Tone Mapping

Other

2014-2016 Saarland University library representative for the Graphics Department of MPI-inf, Germany. Responsibilities: review and compilation of references for biennial D4 progress reports, information communication on Open Access publishing, books, etc.

Programming & Software Skills

Languages In-usage: MatLab, C/C++, Python, HTML/Javascript, Experience: Java

Tools Experience: Qt, libigl, WebGL, nodejs, PBRT, Blender-scripting

Languages

English: fluent

French: intermediate Russian: mother tongue

Personal Interests

Sketching and painting, architecture, city planning, reading, traveling, hiking, sports.