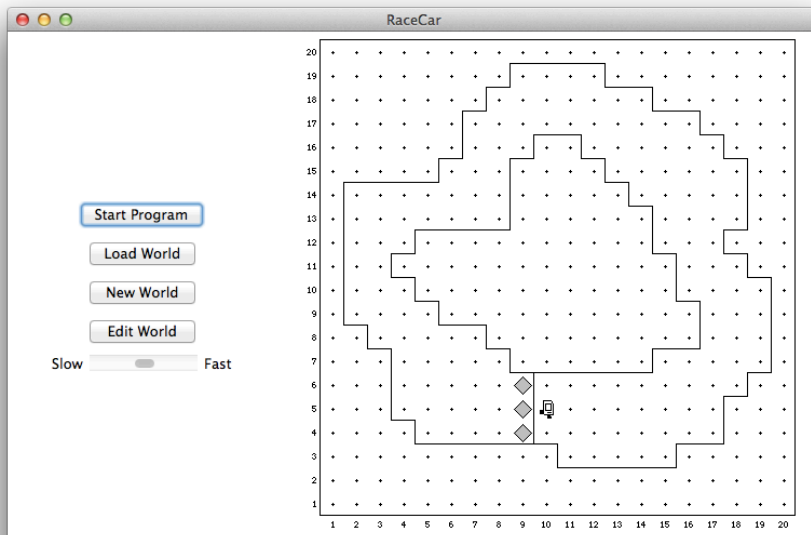


RaceCar

RaceCar: Karel decided to practice for a car race. He needs to go around the race track and reach one of the beepers on the finish line. You are free to use any strategy you would like, however your code should be general and work for any similar race track (an alternative, RaceCar2.w, has been provided). We recommend following one of the walls which should take about 10 lines of code.

START:



FINISH:

