

# Introduction to K Nearest Neighbors





# Complete Chapter 4 Introduction to Statistical Learning By Gareth James, et al.





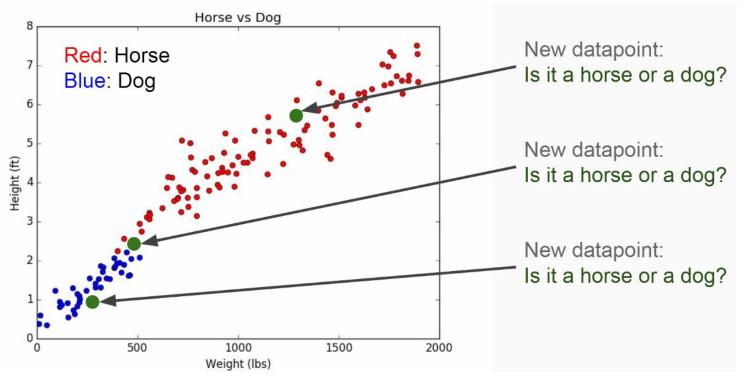
K Nearest Neighbors is a **classification** algorithm that operates on a very simple principle.

It is best shown through example!

Imagine we had some imaginary data on Dogs and Horses, with heights and weights.











### Training Algorithm:

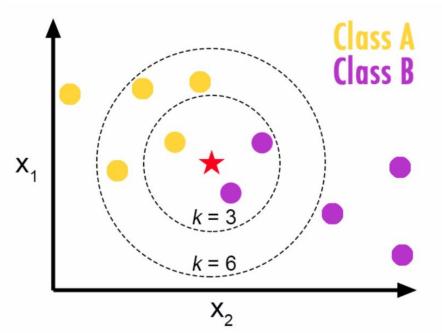
1. Store all the Data

### Prediction Algorithm:

- 1. Calculate the distance from x to all points in your data
- 2. Sort the points in your data by increasing distance from x
- 3. Predict the majority label of the "k" closest points

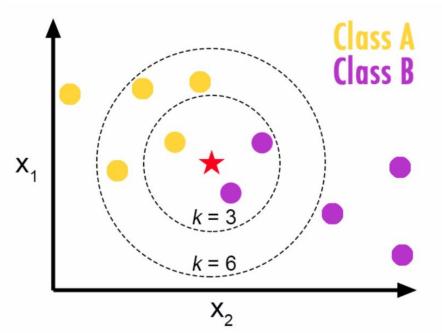






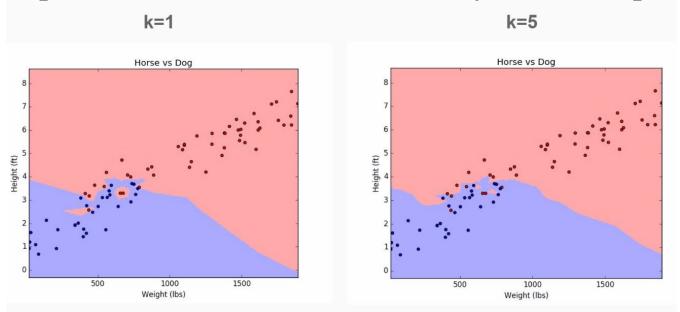






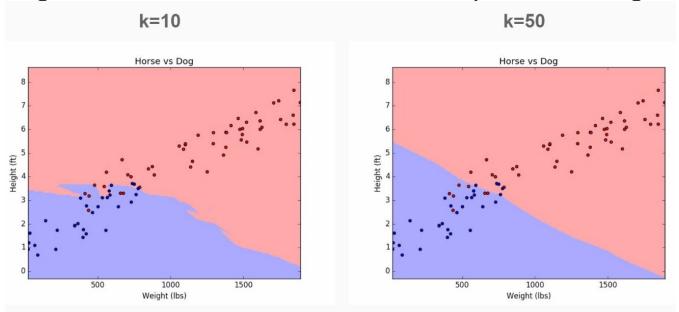
















## Pros

- Very simple
- Training is trivial
- Works with any number of classes
- Easy to add more data
- Few parameters
  - 0 **K**
  - Distance Metric





## Cons

- High Prediction Cost (worse for large data sets)
- Not good with high dimensional data
- Categorical Features don't work well

