

# Order-Preserving GFlowNets

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October 2, 2023

## Problem Statement

We want to maximize a set of  $D$  objectives over  $\mathcal{X}$ ,  $\mathbf{u}(x) \in \mathbb{R}^D$ . We define the *Pareto dominance* on vectors  $\mathbf{u}, \mathbf{u}' \in \mathbb{R}^D$ , such that  $\mathbf{u} \preceq \mathbf{u}' \Leftrightarrow \forall k, u_k \leq u'_k$ . We remark that  $\preceq$  induces a total order on  $\mathcal{X}$  for  $D = 1$ , and a partial order for  $D > 1$ .

- GFNs are good to sample diverse sets of candidates, given  $R(x)$ .
- Raising the reward to higher exponent to sample high reward candidate: i.e.,  $R(x) := (u(x))^\beta, \beta > 1$ , the optimal choice of  $\beta$  balancing exploration and exploitation is unknown.
- GFNs requires the predefined scalar reward  $R(x)$ : not directly accessible for MOO tasks  $\mathbf{u}(x)$ .

# Problem Statement

- We want to learn an order-preserving reward  $\hat{R}(x)$ , such that  $\hat{R}(x) \leq \hat{R}(x') \leftrightarrow \mathbf{u}(x) \preceq \mathbf{u}(x')$ .
- We also want  $\hat{R}(x)$  to be almost uniform in the early training stages, and to concentrate on non-dominated candidates in the later training stages.

## Idea

Relative rather explicit boundary conditions to train GFNs.

- A directed acyclic graph  $G = (\mathcal{S}, \mathcal{A})$  with state space  $\mathcal{S}$  and action space  $\mathcal{A}$ .
- Let  $s_0 \in \mathcal{S}$  be the *initial state*, the only state with no incoming edges; and *terminal states* set  $\mathcal{X}$  be the states with no outgoing edges.
- Trajectory: a sequence of transitions  $\tau = (s_0 \rightarrow s_1 \rightarrow \dots \rightarrow s_n)$  going from the initial state  $s_0$  to a terminal state  $s_n = x$

- A *trajectory flow* is a nonnegative function  $F : \mathcal{T} \rightarrow \mathbb{R}_{\geq 0}$ .
- For any state  $s$ , define the state flow  $F(s) = \sum_{\tau \in \mathcal{T}} F(\tau)$ , and, for any edge  $s \rightarrow s'$ , the edge flow  $F(s \rightarrow s') = \sum_{\tau = (\dots \rightarrow s \rightarrow s' \rightarrow \dots)} F(\tau)$ .
- The forward transition  $P_F$  and backward transition probability are defined as  $P_F(s'|s) := F(s \rightarrow s')/F(s)$ ,  $P_B(s|s') = F(s \rightarrow s')/F(s')$  for the consecutive state  $s, s'$ .
- To approximate a Markovian flow  $F$  on the graph  $G$  such that

$$F(x) = R(x) \quad \forall x \in \mathcal{X}. \quad (1)$$

# Algorithm

- Consider the terminal state set  $X \subset \mathcal{X}$ .
- The labeling distribution  $\mathbb{P}_y$ , indicator function of the Pareto front of  $X$ .

$$\mathbb{P}_y(x|X) := \frac{1[x \in \text{Pareto}(X)]}{|\text{Pareto}(X)|}.$$

- The reward  $\hat{R}(\cdot)$  also induces a conditional distribution on the sample set  $X$ ,

$$\mathbb{P}(x|X, \hat{R}) := \frac{\hat{R}(x)}{\sum_{x' \in X} \hat{R}(x')}, \forall x \in X.$$

$$\mathbb{P}(x) = \mathbb{P}(x|X, \hat{R})\mathbb{P}(x \in X).$$

- Minimizing

$$\mathcal{L}_{\text{OP}}(X; \hat{R}) := \text{KL}(\mathbb{P}_y(\cdot|X) \parallel \mathbb{P}(\cdot|X, \hat{R})).$$

# Example

- Let us consider Trajectory Balance in the single-objective maximization.
- In the single-objective maximization, let  $X = (x, x')$ , i.e., pairwise comparison.

$$\mathbb{P}_y(x|X) = \frac{1(u(x) > u(x')) + 1(u(x) \geq u(x'))}{2},$$

$$\mathbb{P}(x|X, \hat{R}) = \frac{\hat{R}(x)}{\hat{R}(x) + \hat{R}(x')},$$

- For TB, let the trajectory  $\tau \rightarrow x$ , we define

$$\hat{R}_{\text{TB}}(x; \theta) := Z_{\theta} \prod_{t=1}^n P_F(s_t | s_{t-1}; \theta) / P_B(s_{t-1} | s_t; \theta).$$

- For non-TB,  $\mathcal{L}_{\text{OP}}(X; \hat{R})$  can also be easily integrated.

## Mutually different

For  $\{x_i\}_{i=0}^n \in \mathcal{X}$ , assume that  $u(x_i) < u(x_j), 0 \leq i < j \leq n$ . The order-preserving reward  $\hat{R}(x) \in [1/\gamma, 1]$  is defined by the reward function that minimizes the order-preserving loss for neighbouring pairs  $\mathcal{L}_{\text{OP-N}}$ , i.e.,

$$\begin{aligned}\hat{R}(\cdot) &:= \arg \min_{r, r(x) \in [1/\gamma, 1]} \mathcal{L}_{\text{OP-N}}(\{x_i\}_{i=0}^n; r) \\ &:= \arg \min_{r, r(x) \in [1/\gamma, 1]} \sum_{i=1}^n \mathcal{L}_{\text{OP}}(\{x_{i-1}, x_i\}; r).\end{aligned}$$

We have  $\hat{R}(x_i) = \gamma^{i/n-1}, 0 \leq i \leq n$ , and  $\mathcal{L}_{\text{OP-N}}(\{x_i\}_{i=0}^n; \hat{R}) = n \log(1 + 1/\gamma)$ .



# Theory (continued)

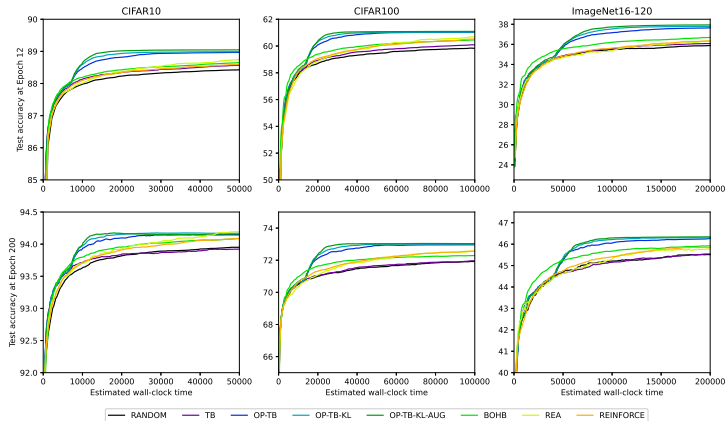
## General case (informal)

For  $\{x_i\}_{i=0}^n \in \mathcal{X}$ , assume that  $u(x_i) \leq u(x_j), 0 \leq i < j \leq n$ . When  $\gamma$  is sufficiently large, there exists  $\alpha_\gamma, \beta_\gamma$ , dependent on  $\gamma$ , such that  $\hat{R}(x_{i+1}) = \alpha_\gamma \hat{R}(x_i)$  if  $u(x_{i+1}) > u(x_i)$ , and  $\hat{R}(x_{i+1}) = \beta_\gamma \hat{R}(x_i)$  if  $u(x_{i+1}) = u(x_i)$ , for  $0 \leq i \leq n-1$ . Also, minimize the  $\mathcal{L}_{\text{OP-N}}$  with a variable  $\gamma$  will drive  $\gamma \rightarrow \infty, \alpha_\gamma \rightarrow \infty, \beta_\gamma \rightarrow 1$ .

# Single Objective Experiments: NAS

- *NATS-Bench*. The NAS can be regarded as a sequence generation problem to generate  $x$ , where the reward of each sequence of operations is determined by the accuracy of the corresponding architecture.
- Let  $u_T(x)$  is the test accuracy of  $x$ 's corresponding architecture with the weights at the  $T$ -th epoch during its standard training pipeline. We want to maximize  $u_{200}$ , but using only  $u_{12}$  in training. Since  $u_{12}$  is much more computationally efficient.
- We plot the  $u_{12}$  and  $u_{200}$  value of those who have the highest  $u_{12}$  value observed in training so far. The  $x$ -axis is measured by the time to compute  $u_{12}$  in the training so far.

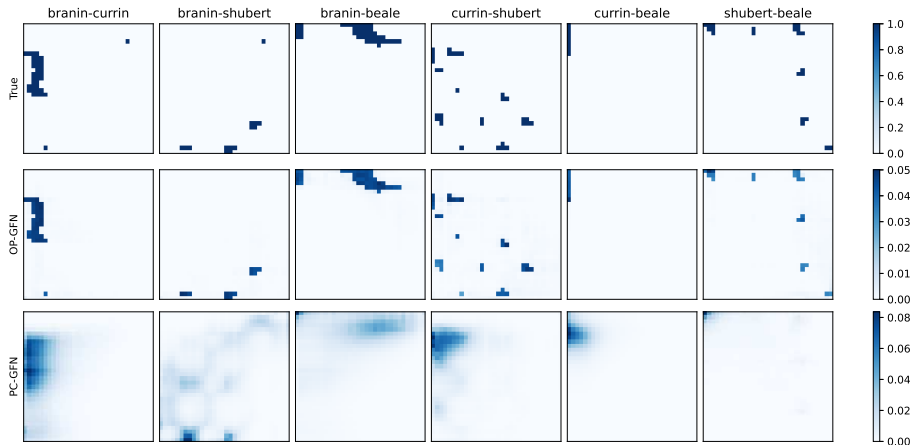
# Single Objective Experiments: NAS



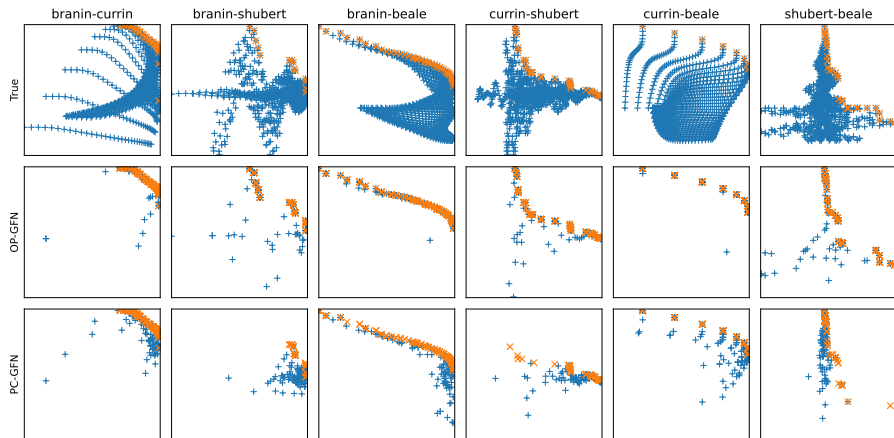
**Figure: Multi-trial training of a GFlowNet sampler.** Best test accuracy at epoch 12 and 200 of random baseline (Random), GFlowNet methods (TB, OP-TB, OP-TB-KL, OP-TB-KL-AUG), and other multi-trial algorithms (REA, BOHB, REINFORCE).

# Multi Objective Experiments: HyperGrid

- We study two-dimensional HyperGrid, and consider five objectives.
- We compare the learned reward function of OP-GFNs and PC(Preference Conditioning)-GFNs. [Jain et al., 2023]

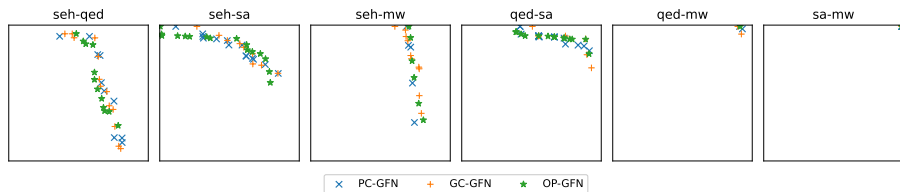


# Multi Objective Experiments: HyperGrid



# Molecular Generation

- Achieve comparable or better performance with PC-GFNs and GC (Goal Conditioning)-GFNs without scalarization (no preference vectors, no temperature).



**Figure: Fragment-Based Molecule Generation:** We plot the estimated Pareto front of the generated samples in  $[0, 1]^2$ . The x-, y-axis are the first, second objective in the title of respectively.

- We currently resample from the replay buffer to ensure that the training of OP-GFNs does not collapse to part of the Pareto front.
- In the future, we hope that we can introduce more controllable guidance to ensure the diversity of the OP-GFNs' sampling.

Moksh Jain, Sharath Chandra Raparthy, Alex Hernández-Garcia, Jarrod Rector-Brooks, Yoshua Bengio, Santiago Miret, and Emmanuel Bengio. Multi-objective gflownets. In *International Conference on Machine Learning*, pages 14631–14653. PMLR, 2023.