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Collect:



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Ability: Use 1 **action** to give  
another player 1 card anywhere  
on the gameboard

# ANGER

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Collect:

 X 7

 X 3

 X 3

 X 3

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Ability: Each Memory card  
sacrificed moves It back by 2  
spaces instead of 1

# DISGUST

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Collect:



X 7



X 3



X 3



X 3

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Ability: Every turn, draw 2  
Event cards instead of 1 and  
choose 1 to be applied

# SADNESS

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Collect:

 X 7

 X 3

 X 3

 X 3

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Ability: **Actions** can move  
either other players' or its own  
token