# MARMARA UNIVERSITY – FACULTY OF ENGINEERING

# **CSE 4065 ASSIGNMENT #2 REPORT**



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## **IMPLEMENTATION DETAILS**

# **Node Class:**

We have node class for creating the 2D grid. Node class has some variables and two functions. Variables are score (node's score), match score, penalty scores, coordinates and Boolean variable which is for gap opening property.

One of the function is \_\_init\_\_ function to define variables. Also, values of initial node of the grid is defined in this function.

```
class Node:
3
        #VALUES
 4
        score = 0
5
        match = 3
        gapOpeningPenalty = -1
6
7
        gapExtensionPenalty = -0.5
8
        misMatchPenalty = -1
9
        isOpeningGap = False
10
11
        def __init__(self, xCor, yCor, nucleotid):
12
            self.xCor = xCor
13
            self.yCor = yCor
14
            self.nucleotid = nucleotid
15
            self.topEdge = 0
            self.diagonalEdge = 0
16
            self.leftEdge = 0
17
18
            #Initial nucleotid values.
19
20
            if (self.xCor == 0 and self.yCor == 0) or self.xCor!=0 and self.yCor!=0:
21
                self.nucleotid = "X"
22
23
            else:
24
                self.nucleotid = nucleotid
```

Figure-1: Node Class

Other function is called 'calculate\_score'. This function is written to calculate node's score by looking left, top and diagonal nodes. It compares scores which comes from left, left-diagonal and top nodes and their edges, then takes maximum value among them. That value becomes score of node that called the function.

```
1
   #Function for score calculation of each node by choosing maximum score which comes from top, diagonal and left nodes, their edges.
        def calculate_score(self,grid):
 4
            #Score of inital node is 0
           if self.xCor == 0 and self.yCor == 0:
 6
                self.score = 0
            #Score of first row is increasing -1 by -1.
 8
 9
            elif self.xCor == 0:
10
                top_x = self.xCor
                top_y = self.yCor - 1
                self.score = grid[top_x][top_y].score + self.gapOpeningPenalty
                self.topEdge = self.gapOpeningPenalty
13
14
15
           #Score of first column is increasing -1 by -1.
16
            elif self.yCor == 0:
               left_x = self.xCor -1
18
                left_y = self.yCor
                self.score = grid[left_x][left_y].score + self.gapOpeningPenalty
19
20
                self.leftEdge = self.gapOpeningPenalty
21
22
            #Calculating scores of nodes except initial node, first row and column.
23
                #Getting coordinates of left, top and diagonal nodes.
                left_x = self.xCor - 1; left_y = self.yCor
25
26
                top_x = self.xCor; top_y = self.yCor - 1
27
                diagonal_x = self.xCor - 1; diagonal_y = self.yCor - 1
28
                max_left_x = 0; max_left_y = self.yCor
30
                max_x = self.xCor; max_y = 0
31
                temp_score=[]
32
33
34
                #CHECKING MATCH!
                if(grid[max\_left\_x][max\_left\_y].nucleotid == grid[max\_x][max\_y].nucleotid) :
                    self.diagonalEdge = self.match
37
                    temp_score.append(grid[diagonal_x][diagonal_y].score+ self.match)
38
39
                #CHECKING MISMATCH!
40
                else:
                    temp_score.append(grid[diagonal_x][diagonal_y].score + self.misMatchPenalty)
42
                    self.diagonalEdge = self.misMatchPenalty
43
44
                #assigning penalties to the edges which connects nodes.
45
                self.topEdge = self.gapOpeningPenalty
                self.leftEdge = self.gapOpeningPenalty
47
                #Selecting maximum score to put the score value according to dynamic programming rules.
                temp score.append(grid[left x][left y].score+self.leftEdge)#Soldan indel
49
50
                \label{temp_score_append} temp\_score.append(grid[top\_x][top\_y].score+self.topEdge) \# \ddot{U}stten \ indel
51
                 self.score=max(temp_score)
52
```

Figure-2: Score Calculation Function of Node Class

# **Backtracking Function:**

Outside of node class, we have backtracking function to find correct path in grid to make sequence alignment. Main idea of backtracking with gap openings and extension scores is that preferring indel penalties to mismatches in specific situation such as putting indel and making mismatch are available at same point because gap extension penalty is less than mismatch, so if there will be more than one indel, penalty will be less than mismatches. If blocks are designed for the purpose above. We checked indels first to prefer them to mismatches. After checking indels, matches and mismatches are checked. (node's score – node's edge ?= surrounding node's scores).

```
1 #backtracking function which backtracks from end of the grid to starting point of grid according to dynamic pairwise alignment rules.
    def backTracking(grid,seq1,seq2):
         x = len(seq1)
        y = len(seq2)
         seq1_align = ""
         seq2_align = ""
         gap_extension_scores = 0 # this extension scores will be added to total scores.
         while x+v != 0:
13
14
             Main idea of backtracking with gap openings and extension scores is that preferring indel penalties to mismatches in
            specific situation such as putting indel and making mismatch are available at same point because gap extension penalty is less than mismatch, so if there will be more than one indel, penalty will be less than mismatches.
16
17
18
19
20
             #Checking top edge of the node (INDEL)
21
22
             if y != 0 and grid[x][y].score - grid[x][y].topEdge == grid[x][y-1].score:
                  seq1_align +=
                 seq2_align += grid[0][y].nucleotid
23
24
25
26
27
28
                 grid[x][y].isOpeningGap = True
                 #checking if gap opened before, if wes than it is gap extension.
                 if y != len(seq2):
29
30
31
32
                      if grid[x][y+1].isOpeningGap == True:
                           gap_extension_scores += 0.5
33
34
35
36
37
38
39
40
             #Checking left edge of the node (INDEL)
             \label{eq:condition} \mbox{elif x != 0 and grid[x][y].score - grid[x][y].leftEdge == grid[x-1][y].score:}
                 seq1_align += grid[x][0].nucleotid
                 seq2_align += '-
                 grid[x][y].isOpeningGap = True
41
                  #checking if gap opened before, if yes than it is gap extension.
43
                 if x != len(seq1):
                     if grid[x+1][y].isOpeningGap == True:
45
                          gap_extension_scores += 0.5
46
47
48
49
             elif (x != 0 or y != 0) and grid[x][y].score - grid[x][y].diagonalEdge == grid[x-1][y-1].score: #capraz
seq1_align += grid[x][0].nucleotid
50
51
                  seq2_align += grid[0][y].nucleotid
                 x -= 1
y -= 1
53
54
55
         #print the results
         print(seq2 align[::-1])
          print("Score:", grid[-1][-1].score + gap_extension_scores)
```

Figure-3: Backtracking Function

### **Main Function:**

In main function, grid is created and scores of nodes are assigned. Scores of nodes which are on first row and column of grid increase -1 by -1. Also, score of initial node which has (0,0) coordinate in grid is 0. Test inputs are defined as well in main function. After all definitions and assignments, backtracking function is called for each test input. Results are printed on the console.

```
def main():
 1
        test_inputs=["test1.seq","test2.seq","test3.seq","test4.seq","test5.seq"]
 2
 3
 4
        for file in test inputs:
 5
            with open("Test Inputs/"+file, "r") as f:
                seq1 = f.readline()[:-1]
 6
 7
                seq2 = f.readline()[:-1]
 8
            grid = [ [Node] * (len(seq2)+1) for i in range(len(seq1)+1)]
 9
10
            grid[0][0] = Node(0, 0, 'X')
11
12
            #Calculating initial score of second sequence (-1 indels)
13
            for i in range(1,len(seq2)+1):
                node = Node(0,i,seq2[i-1])
14
15
                grid[0][i] = node
                node.calculate score(grid)
16
17
18
            #Calculating initial score of first sequence (-1 indels)
19
            for i in range(1,len(seq1)+1):
20
                node = Node(i, 0, seq1[i-1])
21
                grid[i][0] = node
22
                node.calculate_score(grid)
23
24
            #putting other nodes to the grid and calculates the scores
25
            for i in range(1,len(seq1)+1):
26
                for y in range(1, len(seq2) + 1):
27
                    node = Node(i, y, "X")
28
                    grid[i][y] = node
29
                    node.calculate_score(grid)
30
            #printing the results
31
            print("")
32
            print("Result of "+ file)
33
34
            backTracking(grid, seq1, seq2)
35
36
37
    main()
```

Figure-4: Main Function

#### TEST RESULTS

#### Result of test1.seq

C--GAGACCGA-CG-AAGAGGTTTGGCCC-CAAC-CAGGTTCC-CTGATCACGTAACTT---ACCGGCCAAAAGGAC-T-GGCCTTA-CTAAGGCCT-TT--GTC-TACT-GC-G-G-G-G-G-GGC-CGTT-GG-T-T-TCGGCAGAAC-

CCTG-GACCGAGCTTAA-A--TT-G-CTAGCAATACAGATGCCGCT--TC-C-T---TGGGGAG-GGTGTGTAGGATGTAGG--TTAACGAATGCAAGTTCCGGGGTA-TCGCAGAGTCGTGCTACGGCGTGGCAC-TTAGGGTCTCTCGGGAAAAAG AGTAG

Score: 186.5

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Result of test2.seq

GTGT-GGTTGCTTGCATCACTCCGTGTACATGTGACAACCGAACCGAACCGAGTTGATCCAGCTTTGTTAAGTCAGCTTCGAATG-CGGTAGCTCTCAAA-TATGAT-ATGA-C-TCTTGGGGTAGATGCTG-GG--G-ACCTATTGCGCCC--AAAGCGATAT
TCGGGGC-A-CCGGTTTAGGGTACCCTATCAA-GGCGAT-AC-TTCGATGCAGTGTG-ATGCCGG-A-G-GTGTCG-GTCAGCATGTGAGA-GC-T

G-GTAGGTT-CGTGAAGCACTCC-TGGAC-TCTGACCAC--AAC-A-TA-ATCAAGC---GC-A-G--AG-TT-GAATGACCAAAGCGCTCAAGCT-T--TCACGAACGTCTCA---TA--TCC-GCGGTCGTACAAAC-GCGCTCTTAAAAC-A-AT
-CGT--CTATCCA-TCCGGGG-A---TACCAATGG-G-TGACATTA-A--CTG-G-GCAGGCCGGCACGG-GACGCGACAG-AT-TGAAATGGAT

Score: 337.0

#### Result of test3.sea

AGTGAGAA-GACCGGATATATGCAACGAACAATCGCAAAATAGC-TC-CATGTACGC-CTGTCCCG-TAATACCGCATGCGAGGCCTCGAAGCC-CCCGACGTCAAACCT-CAACAAGTATAGGGTTCCACC-GTA-TGAGCCACAGAATTCAGTTCCT
CC-GCTGATAG-TCCCCGGT-TCCTCCAATCAGCAGATTCTGACTTAGGTCACTGGAAGAAACCTGGCGTATTGT-GATGAAATTTCGTG---GTGGACGCTAC-CGT-C-TAG--GTAGAG----CCA---C-TAGTGC-ATTGT-AC-ACTG--TC
TTTT-TC-CGGCTA-TAATCGGAGTTTCAGGCTGACT--T-GCCACCCAGGTCAAATAGTATGTC----ACGGTGTA-TGATCTCTCGGGCTGAT--AGCAAGGGG-CG---G-CGTCGGGCACT---CCTTGAAT-TGACCA-TT-TGGCGTGCCTT
GTTGCC--T-C--CT-TCCTCAAG-C-AGGGTTAGGCTTCAGTAAGTGTGGGGGTGGC-TGCC-GAAAGACG-G-GC-TCGGGGTGTT-GCC--CAACGTCTGGTC-GAC-TTCCCATAATCTGG-GCACAAGACGT--AT-GGACCCGT--CT
TAATGGTG--CATT-TCACGCGAGA-AACGGAGGCAG-GTGCCAT--CCGCG-GC---GAAAAGATCATCAGACA-TGACATAACGAGGAACCCGAT-CCGGAGTGAATA-CGTCACATG-CCAGGGG-GCGGTGTGCAG-TTCTC-GACCGGA-AAC
GCC-CACCC--ACGACGTACCG-CCAAAGCGTCGCCTGG

Score: 1114.5

#### Result of test4.seq

AGGC--CGAAAACGTCGCGAAT-T-GACCCTGGCGACGCCGCCGAACGGGACCTCCGTTAGT-GTGG---GA-GGTCATCAATCTCGTTCGCTAGCGGCTGAC-ACCAATCACTATAAGTCTGTCATGAC---CTTC-AA---GTCA--AATATAGATCCTGGC--CGCT-CC-A-CGGG-C-T---TAAGTCGTTCTCCGAAGGT-A-CGATCTGGTTGGAT-GCTTCCGTCTA--AA-CA--AGAAGA-TA--AT--CG Score: 160.5

Result of test5.seq

CGG--GTAGTTAACCCTA-CAG-CATAGAGTCGCGAGATAAAGTGCAGGA-GTCTTTCGCGGCAGATTCGTACCTCAACCACGTGCTACTTTC-TGGCA-TCACGAATC-TGCCGCATAGGTCCGTGAGT-CCATATGA
AGGAAGTAGTTAGCC-TAACAGGCATAGAGTCGCGACATAT-GTGAAG-ATGTCATTCG-GT-A--TTCAAACCTCATGCA--T-C-A-TTGCCTTG-AGTCGC---TCCTGGAGCATAG-TCCCTGAGTGCCATATGA
Score: 247.5

Figure-5: Results of Five Test Input

Results can be seen above. Our program works properly according to dynamic pairwise sequence alignment algorithm.