### Tabular Method

Quine-McCluskey Algorithm Petrick's Method Language

## Java

Quine-McCluskey Algorithm Petrick's Method

## 논리식최소화

Step 1. 입력 & 클래스 분류

Step 1. 입력 & 클래스 분류

# of 1s	Minterm	Binary
0	0	0000
1	4 8	0100 1000
2	10 12	1010 1100
3	11 13	1 0 1 1 1 1 0 1
4	15	1111

# "Minterm" Class

#### Step 1. 입력 & 클래스 분류

```
for(int i = 0; i < mintermSize; i++)</pre>
    System.out.printf("Minterm [%d] > ", i + 1);
    int t = scan.nextInt();
    minterm[i] = new Minterm(t, binarySize);
    dontCareNumbers.add(i);
for(int i = 0; i < dcsize; i++)
    System.out.printf("Don't Care [%d] > ", i + 1);
    int t = scan.nextInt();
    minterm[mintermSize + i] = new Minterm(t, binarySize);
    minterm[mintermSize + i].setDontCare(true);
```

## Step 2. Prime Implicants 찾기

#### **Group Minterms**

```
1의 개수
@Override
public int compareTo(Minterm m)
   int myOne = this.getNumberOfOnes();
   int otherOne = m.getNumberOfOnes();
   if(myOne < otherOne) return -1;</pre>
   else if(my0ne == other0ne)구성한 숫자의 개수
        int myTermSum = this.sumOfTermsNumber();
        int otherTermSum = m.sumOfTermsNumber();
        if(myTermSum < otherTermSum) return -1;</pre>
        else if(myTermSum == otherTermSum) return 0;
        else return 1;
    else return 1:
```

#### Step 2. Prime Implicants 찾기

#### **Group Minterms**

#### **Before**

#### **After**

```
# of 1s | Minterm | Binary | Combined
# of 1s | Minterm | Binary | Combined
                                                       0000
        0000
                                                       0001
        0010
                                                       0010
        0011
                                                       0100
        0001
                                                       0011
        0100
                                                       0101
        0111
                                                       0110
        0101
                                                   9
                                                       1001
        0110
                                                        1010
        1001
                                                       0111
         1010
    10
```

### **Combine Minterms**

```
ArrayList<Minterm> CombinedMinterm = new ArrayList<Minterm>();
HashSet<String> duplicate = new HashSet<String>();
for(int i = 0; i < max_ones; i++)</pre>
   Minterm[] minterms_a = Minterm.getMinterms(minterm, i);
   Minterm[] minterms b = Minterm.getMinterms(minterm, i + 1);
   for(int ai = 0; ai < minterms a.length; ai++)</pre>
       for(int bi = 0; bi < minterms b.length; bi++)</pre>
                                                      Hamming Distance == 1?
           Minterm minterm ai = minterms a[ai];
           Minterm minterm bi = minterms b[bil:
           if(Minterm.getHammingDistance(minterm ai, minterm bi) == 1)
                                                               Combined에 표시
               escape = true;
               Minterm newMinterm = new Minterm(minterm ai, minterm bi)
               Combined[Minterm.getIndexOfMintermGroups(minterm, i, ai)] = 1;
               Combined[Minterm.getIndexOfMintermGroups(minterm, i + 1, bi)] = 1;
               if(!duplicate.contains(newMinterm.toString()))
                                                                        중복 검사
                   duplicate.add(newMinterm.toString());
                   CombinedMinterm.add(newMinterm);
```

```
duplicate = new HashSet<String>();
for(int i = 0: i < minterm.length; i++)</pre>
    if(Combined[i] == 0 && !duplicate.contains(minterm[i].toString()))
        duplicate.add(minterm[i].toString());
        ArrayList<Minterm> mL;
        if(notCombinedMinterm != null && notCombinedMinterm.length != 0)
            mL = new ArrayList<Minterm>(Arrays.asList(notCombinedMinterm));
        else mL = new ArrayList<Minterm>();
        mL.add(minterm[i]);
        notCombinedMinterm = mL.toArray(new Minterm[mL.size()]);
```

Minterm.sort(notCombinedMinterm);

**Group minterms** 

## 합치지 못한 Minterms는 별도로 분리

#### Step 2. Prime Implicants 찾기

#### **Combine Minterms**

#### **Before**

#### **After**

# of 1s | Minterm | Binary | Combined

0 | 0, 1, 2, 3, 4, 5, 6, 7 | 0---

```
# of 1s | Minterm | Binary | Combined
                                                            Minterm | Binary | Combined
                                                             000-
         0000
                                                             00-0
         0001
                                                             0-00
         0010
                                                             00-1
         0100
                                                             0-01
         0011
                                                             -001
                                                             001-
         0101
                                                             0-10
         0110
                                                              -010
         1001
                                                             010-
          1010
                                                             0-11
        0111
                                                             01-1
                                                             011-
```

### 합치지 못한 처음 입력된 Minterms Minterm

```
PITable pit = new PITable(notCombinedMinterm, origin_minterm, binarySize);
```

세로 가로

### origin\_minterm

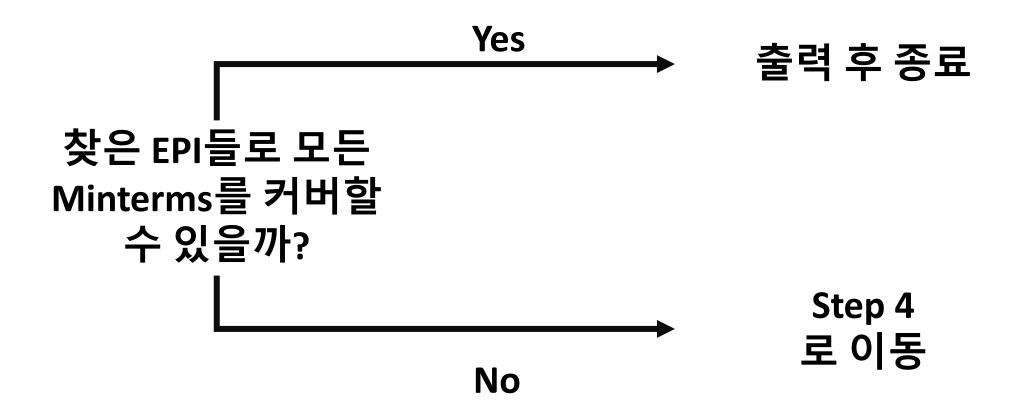
notCombinedMinterm	00	04	98	10	11	12	13	15
P0 =00	V	V	V			V		
P1 = 10-0			٧	V				
P2 = 101-				V	V			
P3 = 110-						V	V	
P4 = 1-11					V			V
P5 = 11-1							V	V

```
public void findEPI()
    for(int i = 0; i < minterm.length; i++)</pre>
        if(minterm[i].isDontCare()) continue; // don't care이면 무시!
        int check = 0; int last_location = -1;
        for(int j = 0; j < PI.length; j++)</pre>
            if(table[j][i] == 1)
                check += 1;
                last_location = j;
        if(check == 1) setEPI(last_location);
    // EPI print
    System.out.print("EPI: ");
    for(int i = 0; i < EPI.length; i++)</pre>
        if(EPI[i] == 1)
            System.out.printf("P%d ", i);
    System.out.println();
```

#### **Before**

#### **After**

Step 3. Essential Prime Implicants 찾기



### **Step 4. Row / Column Dominance**

#### **Step 4. Row / Column Dominance**

```
P1 = 10-0
                                                                  P2 = 101-|
public void columnDominace()
    for(int i = 0; i < minterm.length; i++)</pre>
       for(int j = 0; j < minterm.length; j++)</pre>
                                                                      Column
            if(i != j) // 달라야함.
                                                                   Dominance
               if(ignore[i] == 1 || ignore[j] == 1) continue;
               if(minterm[i].isDontCare() || minterm[j].isDontCare()) continue;
                boolean dominanced = true; // i가 j를 dominance 했는가
               for(int k = 0; k < PI.length; k++)</pre>
                   if(table[k][i] == 0 && table[k][j] == 1) // 유일하게 dominance가 안되는 경우!
                       dominanced = false; break;
               if(dominanced) ignore[i] = 1;
```

10 11

```
for(tempPI tPIv : tPI)
    int i = tPIv.idx;
                                             Row
    for(int j = 0; j < PI.length; j++)</pre>
                                        Dominance
        if(i != j)
            boolean iempty = true;
            boolean jempty = true;
            boolean dominanced = true;
            for(int k = 0; k < minterm.length; k++)</pre>
                if(!minterm[k].isDontCare() && ignore[k] == 0)
                    if(table[i][k] == 1) iempty = false;
                    if(table[j][k] == 1) jempty = false;
                    if(table[i][k] == 0 && table[j][k] == 1)
                        dominanced = false; break;
            if(iempty | jempty) continue;
            if(dominanced)
                System out printf("NEPI: P%d는 P%d를 Dominance한다.\n", i, j);
                EPI[i] = 1; EPI[j] = 0; // 쉽게 표기하기 위해 EPI라 표기 , setEPI를 쓰지 않는다.
```

### Greedy Solution 각 Row를 기준으로 V가 적은 것부터 탐색

그렇다면, v가 많은 것부터 탐색하면 무슨 문제가 생길까?

#### **Step 4. Row / Column Dominance**

#### **Before**

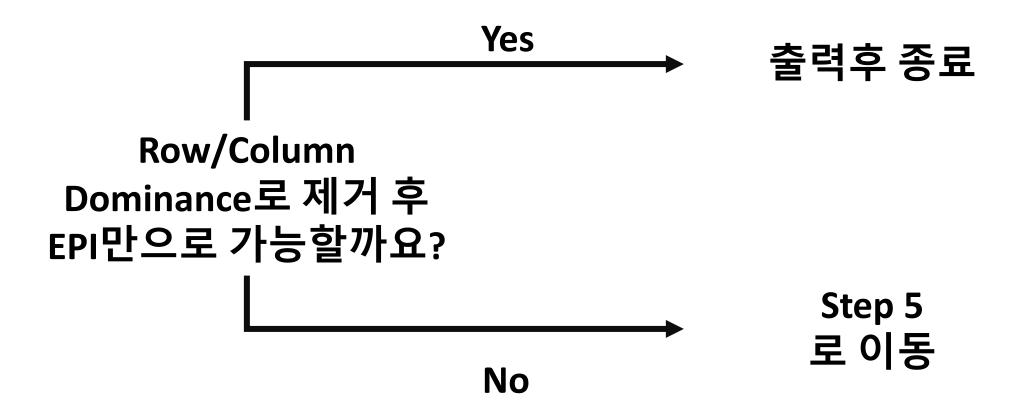
#### 

#### **Column Dominance**

		99	03	05	07	09	11	13
P0 =	00	V						
P1 =	-0-0	V						
P2 =	00	V						
P3 =	0-1-		V		V			
P4 =	01			V	V			
P5 =	-01-		V				V	
P6 =	-10-			V				V
P7 =	10					V	V	
P8 =	1-0-					V		V

#### **Column Dominance**

#### **Row Dominance**



public class LogicExpression {
 ArrayList<ArrayList<Integer>> exp = new ArrayList<ArrayList<Integer>>();

Step 5. Petrick's Method

### "LogicExpression" = 하나의 SOP Class

**P3P6P7** 

F(with NEPIs) = (P3 + P5)(P4 + P6)(P3 + P4)(P7 + P8)(P5 + P7)(P6 + P8)

```
Deque<LogicExpression> dq = new LinkedList<LogicExpression>();
for(int i = 0; i < minterm.length; i++)</pre>
    if(ignore[i] == 1) continue;
    ArrayList<Integer> numbers = new ArrayList<Integer>();
    for(int j = 0; j < PI.length; j++)</pre>
       // EPI인 PI를 탐색해야 하는것인가? => 있었으면 ignore[i]는 1이었을 것이므로 탐색할 필요가 없다.
        if(EPI[j] == 1) continue;
        if(table[j][i] == 1)
            numbers.add(j);
    dq.addLast(new LogicExpression(numbers));
```

```
while(dq.size() > 1)
              LogicExpression exp1 = dq.getFirst(); dq.pop();
              LogicExpression exp2 = dq.getFirst(); dq.pop();
              dq.addFirst(LogicExpression.multiply(exp1, exp2));
              LogicExpression.show(dq);
F(with NEPIs) = (P3 + P5)(P4 + P6)(P3 + P4)(P7 + P8)(P5 + P7)(P6 + P8)
F(with NEPIs) = (P3P4 + P3P6 + P4P5 + P5P6)(P3 + P4)(P7 + P8)(P5 + P7)(P6 + P8)
F(with NEPIs) = (P3P6 + P4P5)(P7 + P8)(P5 + P7)(P6 + P8)
F(with NEPIs) = (P3P6P7 + P3P6P8 + P4P5P7 + P4P5P8)(P5 + P7)(P6 + P8)
F(with NEPIs) = (P3P6P7 + P4P5P8 + P3P5P6P8)(P6 + P8)
F(with NEPIs) = (P3P6P7 + P4P5P8)
```

```
private static ArrayList<Integer> multiply(ArrayList<Integer> a, ArrayList<Integer> b)
                                  HashSet<Integer> set = new HashSet<Integer>();
  Step 5. Petrick's Method
                                  for(Integer v : a) set.add(v);
                                  for(Integer v : b) set.add(v);
                                  return new ArrayList<Integer>(set);
private void minimize()
    /* X + XY = X를 이용
     * X + X 도 내포되어 있고, X * X 는 multiply() 과정에서 제거
     */
    ArrayList<ArrayList<Integer>> removeArray = new ArrayList<ArrayList<Integer>>();
    ArrayList<Integer> expArray[] = exp.toArray(new ArrayList[exp.size()]);
    for(int i = 0; i < expArray.length; i++)</pre>
        for(int j = 0; j < expArray.length; j++)</pre>
            if(i != j && expArray[j].containsAll(expArray[i]))
                 removeArray.add(expArray[j]);
    for(ArrayList<Integer> remove : removeArray)
        exp.remove(remove);
```

```
F(with NEPIs) = (P3 + P5)(P4 + P6)(P3 + P4)(P7 + P8)(P5 + P7)(P6 + P8)

F(with NEPIs) = (P3P4 + P3P6 + P4P5 + P5P6)(P3 + P4)(P7 + P8)(P5 + P7)(P6 + P8)

F(with NEPIs) = (P3P6 + P4P5)(P7 + P8)(P5 + P7)(P6 + P8)

F(with NEPIs) = (P3P6P7 + P3P6P8 + P4P5P7 + P4P5P8)(P5 + P7)(P6 + P8)

F(with NEPIs) = (P3P6P7 + P4P5P8 + P3P5P6P8)(P6 + P8)

F(with NEPIs) = (P3P6P7 + P4P5P8)

F = P2 + P3P6P7
```

## Thank you