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// Yannique Hecht
// HARVARD CS50 Week 3 - Plurality (Vote & Election Tool) - Implement
// a program that runs a plurality election
```

```
#include <cs50.h>
#include <stdio.h>
#include <string.h>
```

```
// PSEUDO CODE: VOTE FUNCTION
// 1. Iterate through candidates
// 2. Check for candidate name match in string name
// 3. If match, add 1 to counter
// 4. If works, print total number of votes
// 5. Else, return false and stop
```

```
// PSEUDO CODE: PRINT_WINNER FUNCTION
// 1. Define max_votes (int) and set to 0
// 2. Iterate through candidates and check total number of votes
// 3. If total number of votes > max_votes, change max_votes to total
//    number of votes
// 4. Iterate through candidates, print each candidate with max_votes
```

```
// Define constant MAX equal to 9 (Max number of candidates)
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```
// Candidates have name and vote count
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```
// Define new data structure
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// Define a global array of candidates, where each element is a
// candidate
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// Number of candidates
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```
// Function prototypes
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```
// Check for invalid usage (refers to command line entry) and
print instructions
```

```
// Populate array of candidates, prompt user to enter number  
between 1-9
```

```
// Ask user to enter number of voters
```

```
// Loop over all voters
```

```
// Check for invalid vote
```

```
// Display winner of election
```

```
// Update vote totals given a new vote
```

```

    [REDACTED]
    [REDACTED]
        [REDACTED]
        [REDACTED]
    [REDACTED]
    [REDACTED]
    [REDACTED]

```

```
// Print the winner/s (or winners) of the election
```

```

    [REDACTED]
    [REDACTED]
    [REDACTED]
        [REDACTED]
        [REDACTED]
    [REDACTED]
    [REDACTED]
    [REDACTED]
    [REDACTED]
        [REDACTED]
        [REDACTED]
    [REDACTED]
    [REDACTED]

```