Property Wrappers

What are they?

- → New in 5.1
- → Java-like annotations
- → Can accept (generic) parameters
 - → Used in SwiftUI

Purpose

Examples

SWIFTUI

```
struct ContentView: View {
  aState private var value = 0.0
  var body: some View {
    VStack {
      Text("Value is \(value)")
      Slider(value: $value)
```

UIKit/ Foundation

Let's make one.

```
@propertyWrapper
struct TwelveOrLess {
  private var number = 0
  var wrappedValue: Int {
    get { return number }
    set { number = min(newValue, 12) }
// Use
struct S {
 aTwelveOrLess var num = 13 // 12
```

```
@propertyWrapper
struct Clamped {
  private var number = 0
  private let maxNum: Int
  private let minNum: Int
  var wrappedValue: Int {
    get { return number }
    set { number = max(min(newValue, maxNum), minNum) }
// Use
struct S {
 aClamped(maxNum: 10, minNum: 0) var num = 13 // 10
```

Projected values

```
apropertyWrapper
struct State<T> {
          //...
          var projectedValue: Binding<T>
}
```

```
struct ContentView: View {
    @State private var isDisabled = false

    var body: some View {
        OtherView($isDisabled) // Binding<Bool>
     }
}
```

Conclusion

More Info

→ The Swift Programming Language
 → <u>Burritos</u>