

MOE YANG

FULL STACK DEVELOPER









Skills

React

Redux

Vue

Vuex

TypeScript

Node.js

Express.js

• Knex.js

Jest

Enzyme

Mocha

Chai

■ React Native ■ Angular 2

Net Framework and Core

• EF

LINQ

■ Visual Studio ■ D3.js

Azure Service Bus

Git

T-SQL

■ Spring Boot ■ Java

Intellij

Docker

PostgreSQLMySQL

MongoDB

Bootstrap

Firebase

Heroku

Socket.io

Education

GALVANIZE

WEB DEVELOPMENT IMMERSIVE CERTIFICATE 2017 - DENVER, CO

MSU DENVER

COMPUTER SCIENCE 2014 - DENVER, CO

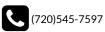
COMMUNITY COLLEGE **OF DENVER**

COMPUTER SCIENCE 2012 - 2014 - DENVER, CO

WESTWOOD COLLEGE

GAME SOFTWARE DEVELOPMENT 2010 - 2011 - DENVER, CO

/in/hvunmoyang/



vhmgood47@gmail.com

Software Developer with experience in both Front-End / Back-End Development in Web / Mobile App.

EXPERIENCE

SCRAM SYSTEMS | SOFTWARE DEVELOPER

OCT 2018 - PRESENT | LITTLETON, CO

- Experience working with .Net framework / LINQ / VB / Console Application / Razor
- Used T-SQL and stored procedures in SQL Server Management Studio (SSMS)
- Maintain and update ASP.NET framework and core applications and microservices using MVC and Entity Framework
- Maintain and resolve service tickets include application configuration, Salesforce, and software related issues, and
- Integrating Email with Salesforce Livechat
- Source Code Control (Team Foundation Server, Git)
- Communication between multiple web services is asynchronous through service bus
- Work on building and maintaining internal applications in React

VERTAFORE | SOFTWARE ENGINEER

JAN 2018 - OCT 2018 | DENVER, CO

- Work on site redesign as a Software Engineer, which involves development in React, Redux (Saga & Thunk Middleware)
- Build reusable components and front end libraries for future use in React
- Perform code reviews and participate in suggesting and supporting coding best practices
- Design and help in Sprint planning to follow agile development.
- Fix bugs entered and created by QA team
- Experience building large scale single page applications
- $Maintained\ high\ level\ of\ unit\ test\ coverage\ through\ test-driven\ development\ using\ Mockito,\ and$ iUnit frameworks
- Utilized JDBC, SQL, Service, DAO, Model layer for back end components

PROJECT

Ethereum Orderbook

This project is a Ethereum Orderbook App using both Vue.js and Node.js with TypeScript, Socket.io, MySQL

technologies and more. - Vue.js, Vuex, TypeScript, Node.js, Express.js, Docker

Soccer Jersey Store E-Commerce [Individual Project]

This project developed in the web application are similar for all E-Commerce website.

Front-end - Angular 2, Angular Material, Bootstrap, Lodash, Angular2-Datatable, Hammer.js, Font-Awesome Back-end - Java, Spring Framework,, Eclipse, MySQL, MySQL Workbench, Redis, JavaMail

https://github.com/yhmgood0130/soccerjersey-server-with-java-spring-framework

KaffeDuck [Individual Project at Galvanize]

KaffeDuck is a monthly subscription mobile app for coffee.

- React Native, Redux, Spring Data Rest, MySQL,, Firebase Authentication

https://github.com/vhmgood0130/kaffeduck-client-side

Raspberry PInt [Group Project at Galvanize]

Raspberry PInt is a mobile app that monitors the level of your beer, temperature in keg, and will show details of the beer you're drinking.

Hardware - Raspberry PI, Flow Meter, Thermometer

Software - JavaScript, Node.js, React Native, NativeBase, Knex.js, Heroku, Expo

https://github.com/KCN8/Raspberry-Pint

Football Genie [Individual Project at Galvanize]

Football Genie project helps users to save their time for searching and having easy access to the detail of soccer leagues, players and teams.

- Javascript, jQuery, AJAX, HTML, CSS, Bootstrap, Responsive, Firebase, TheSportsDB,, Google Maps API

https://football-genie.firebaseapp.com/