

# COMP2012H Honors Object-Oriented Programming and Data Structures

## Syntax Comparison between Python and C++: Basics and Program Flow Control

The purpose of this set of notes is to help you quickly transfer your basic knowledge of Python to that of C++. Please note that it is not a complete summary of our lecture notes. For all the C++ features discussed in COMP2012H, you have to carefully study the lecture notes on our course website.

In Python	In C++
<b>Hello World Program</b>	
<pre>""" File: hello_world.py A common program used to demo a new language """ print("Hello World!")</pre>	<pre>/*  * File: hello_world.cpp  * A common program used to demo a new language  */ #include &lt;iostream&gt; using namespace std; int main() {     cout &lt;&lt; "Hello world" &lt;&lt; endl;     return 0; }</pre> <p>Note: Every C++ program must have exactly one main() function which is the entry point of the program.</p>
<b>Executing a Python program</b>	<b>Executing a C++ program</b>
1. execute the program: python hello_world.py	1. compile the program: g++ -o hello_world.out hello_world.cpp  2. execute the program: hello_world.out

Basic Output	
To print the word “abc” with a newline character: <pre>print("abc")</pre> Or, <pre>print("abc", end = "\n")</pre>	To print the word “abc” with a newline character: <pre>cout &lt;&lt; "abc" &lt;&lt; endl;</pre> where <code>endl</code> means “end of the line”. Or , <pre>cout &lt;&lt; "abc\n";</pre>

Comments	
<ul style="list-style-type: none"><li>for one or more lines of comments: <pre>""" ... """</pre></li><li>for one line of comment only: <pre># ...</pre></li></ul>	<ul style="list-style-type: none"><li>for one or more lines of comments: <pre>/* ... */</pre></li><li>for one line of comment only: <pre>// ...</pre></li></ul>

Including a module/library	
<pre>import random</pre>	<pre>#include &lt;iostream&gt;</pre>

Statements	
<ul style="list-style-type: none"><li>A statement is a line of code.</li><li>Only extra blanks and tabs are ignored.</li><li>If the line of the statement is too long, one may break it into several lines using “\”.</li></ul> <p>For example:</p> <pre>print("Hello", \ " world") print("!!")</pre>	<ul style="list-style-type: none"><li>Each statement ends in a semicolon “;”</li><li>Extra blanks, tabs, lines are ignored.</li><li>More than one statement can be on one line.</li><li>A statement may be spread over several lines.</li></ul> <p>For example:</p> <pre>cout &lt;&lt; "Hello" &lt;&lt; " world"; cout &lt;&lt; "!!" &lt;&lt; endl;</pre>
Variables	
<ul style="list-style-type: none"><li>Basic Data Types:<ul style="list-style-type: none"><li>Integer: Examples of values: 0, 1, 100, -101, ...</li><li>Floating point: Examples of values: 0.5, -123.908232</li><li>String: Examples of values: "A", 'abc', "comp 2012H", ...</li><li>Boolean: Examples of values: True, False</li></ul></li><li>Variables need not be declared and their data types are inferred from the assignments. For examples: <pre>num1 = 100 # integer data type num2 = 0.05 # float data type</pre></li></ul>	<ul style="list-style-type: none"><li>Basic Data Types:<ul style="list-style-type: none"><li>Integer: <code>short</code>, <code>int</code>, <code>long</code>, <code>long long</code>, etc. Examples of values: 0, 1, 100, -101, ...</li><li>Floating point: <code>float</code>, <code>double</code>, <code>long double</code>, etc. Examples of values: 0.5, -123.908232</li><li>Character: <code>char</code> Examples of values: 'A', 'a', 'B', 'b', ...</li><li>Boolean: <code>bool</code> Examples of values: <code>true</code>, <code>false</code></li></ul></li><li>Variables have to be declared and defined. For examples: <pre>int num1; num1 = 100; double num2 = 0.05;</pre></li></ul>

if Statement	
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt&gt;</pre>	<pre>if (&lt;bool-expr&gt;) &lt;stmt&gt;</pre>
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt(s)&gt;</pre>	<pre>if (&lt;bool-expr&gt;) { &lt;stmt(s)&gt; }</pre>
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt&gt; else :     &lt;stmt&gt;</pre>	<pre>if (&lt;bool-expr&gt;) &lt;stmt&gt; else &lt;stmt&gt;</pre>
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt(s)&gt; else if (&lt;bool-expr&gt;) :     &lt;stmt(s)&gt;</pre>	<pre>if (&lt;bool-expr&gt;) { &lt;stmt(s)&gt; } else { &lt;stmt(s)&gt; }</pre>
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt(s)&gt; elif (&lt;bool-expr&gt;) :     &lt;stmt(s)&gt;</pre>	<pre>if (&lt;bool-expr&gt;) {     &lt;stmt(s)&gt; } else if (&lt;bool-expr&gt;) {     &lt;stmt(s)&gt; }</pre>
<pre>if (&lt;bool-expr&gt; ) :     &lt;stmt(s)&gt; elif (&lt;bool-expr&gt;) :     &lt;stmt(s)&gt; else :     &lt;stmt(s)&gt;</pre>	<pre>if (&lt;bool-expr&gt;) {     &lt;stmt(s)&gt; } else if (&lt;bool-expr&gt;) {     &lt;stmt(s)&gt; } else {     &lt;stmt(s)&gt; }</pre>

<p>Note: Blocks are identified by having the same indentation.</p> <p>For example:</p> <pre>x = -5 if x &gt; 0 :     print("x is positive", end="")     if x % 2 :         print(" and odd.")     else :         print(" and even.") elif (x &lt; 0) and (x % 2) :     print("x is negative and odd.") elif (x &lt; 0) and (not (x % 2)) :     print("x is negative and even.") else :     print("x is zero.")</pre>	<p>Note: Blocks are identified by pairs of braces ({}).</p> <p>For example:</p> <pre>int x = -5; if (x &gt; 0) {     cout &lt;&lt; "x is positive";     if (x % 2)         cout &lt;&lt; " and odd." &lt;&lt; endl;     else         cout &lt;&lt; " and even." &lt;&lt; endl; } else if ((x &lt; 0) &amp;&amp; (x % 2)) {     cout &lt;&lt; "x is negative and odd." &lt;&lt; endl; } else if ((x &lt; 0) &amp;&amp; !(x % 2)) {     cout &lt;&lt; "x is negative and even." &lt;&lt; endl; } else {     cout &lt;&lt; "x is zero." &lt;&lt; endl; }</pre> <p><b>if-else Operator</b></p> <p>In C++, there are if-else expressions. The syntax is:</p> <pre>&lt;condition&gt; ? &lt;result1&gt; : &lt;result2&gt;</pre> <p>It means that if &lt;condition&gt; is true, the expression's value will be &lt;result1&gt;, otherwise it will be &lt;result2&gt;.</p> <p>For example:</p> <pre>int x = 2, y = 3; int z = (x &gt; y) ? x : y; cout &lt;&lt; z &lt;&lt; endl; // the output will be 3</pre>
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#### while Loop

<pre>while (&lt;bool-expr&gt;) :     &lt;stmt(s)&gt;</pre> <p>Note: Blocks are identified by having the same indentation.</p> <p>For example:</p> <pre>i = 10 while i &gt; 0:     i = i - 2     print(i)</pre>	<pre>while (&lt;bool-expr&gt;)     &lt;stmt&gt;</pre> <pre>while (&lt;bool-expr&gt;) {     &lt;stmt(s)&gt; }</pre> <pre>do (&lt;bool-expr&gt;)     &lt;stmt&gt;</pre> <pre>do {     &lt;stmt(s)&gt; } while (&lt;bool-expr&gt;);</pre> <p>Note: Blocks are identified by pairs of braces ({}).</p> <p>For example:</p> <pre>int i = 10; while (i &gt; 0) {     i -= 2;     cout &lt;&lt; i &lt;&lt; endl; }</pre>
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<p><b>for Loop</b></p> <pre>for &lt;item&gt; in &lt;a list of item&gt; :     &lt;stmt(s)&gt;</pre> <p>For example:</p> <pre>for i in range(10):     print(i)</pre>	
<p><b>break and continue</b></p> <p>In a <b>for</b> loop, <b>break</b> means to stop the whole loop; while <b>continue</b> means to skip the current execution.</p>	
<p><b>Functions</b></p> <p>A Python function need not specify the parameter types and return types.</p> <p>For example,</p> <pre>""" File: function_example.py A Python Program with two functions: PrintNum() and AddOne() """ def PrintNum(num):     print("The number is", num)  def AddOne(num):     return (num + 1)  PrintNum(10) PrintNum(AddOne(10))</pre>	
<p>A C++ function has to specify the parameter types and return types.</p> <p>For example,</p> <pre>/* File: function_example.cpp A C++ Program with two functions: PrintNum() and AddOne() */ #include &lt;iostream&gt; using namespace std;  void PrintNum(int num) {     cout &lt;&lt; "The number is " &lt;&lt; num &lt;&lt; endl; }  int AddOne(int num) {     return (num + 1); }  int main() {     PrintNum(10);     PrintNum(AddOne(10));     return 0; }</pre>	

### Some Operators in Python and C++

		Python			C++		
		Symbol	Example	Output	Symbol	Example	Output
Arithmetic Operators	Addition	+	1 + 2	3	Same		
	Subtraction	-	1 - 2	-1	Same		
	Multiplication	*	1 * 2	2	Same		
	Division	/	1 / 2	0.5	/	1.0 / 2	0.5
	Integer Division	//	1 // 2	0	/	1 / 2	0
	Modulus (Remainder)	%	9 % 4	1	Same		
	Power	**	2 ** 3	8	Nil		
Assignment Operators	Assignment	=	x = y		Same		
	Addition Assignment	+=	x += y		Same		
	Subtraction Assignment	-=	x -= y		Same		
	Multiplication Assignment	*=	x *= y		Same		
	Division Assignment	/=	x /= y		Same		
	Assignment						
Relational Operators	And	and	True and False	False	&&	true && false	false
	Or	or	True or False	True		true    false	true
	Not	not	not False	True	!	!false	true
Comparison Operators	Larger than	>	20 > 10	True	Same		
	Larger than or equal to	>=	20 >= 10	True	Same		
	Smaller than	<	20 < 10	False	Same		
	Smaller than or equal to	<=	20 <= 10	False	Same		
	Equal to	==	20 == 10	False	Same		
	Not equal to	!=	20 != 10	True	!=	20 != 10	true
Increment Operators	Post-increment	Nil			++	x = 1; y = 2; y = x++; cout << x << " " << y;	2 1
	Pre-increment	Nil			++	x = 1; y = 2; y = ++x; cout << x << " " << y;	2 2
Decrement Operators	Post-decrement	Nil			--	x = 1; y = 2; y = x--; cout << x << " " << y;	0 1
	Pre-decrement	Nil			--	x = 1; y = 2; y = --x; cout << x << " " << y;	0 0

References:

1. Cay Horstmann. (2012). C++ For Everyone. Second Edition. Wiley.