# COMP 3311 DATABASE MANAGEMENT SYSTEMS

LECTURE 15 EXERCISES

QUERY PROCESSING:

JOIN OPERATION

## **EXERCISE 1**

Use the following information about the relations to estimate the page I/O cost to compute the query result using the stated join strategies.

Sailor(<u>sailorld</u>, sName, rating, age) Reserves(<u>sailorld</u>, <u>boatld</u>, <u>rDate</u>)

Query: select \* from Sailor natural join Reserves;

- Page size: 1000 bytes; buffer size M = 100 pages.
- Each attribute (and pointer where applicable) is 20 bytes.
- Each Sailor tuple is 80 bytes, and each Reserves tuple is 60 bytes.
- Sailor tuples = 10,000;  $bf_{Sailor} = \lfloor 1000 / 80 \rfloor = 12$  Sailor tuples per page.
- Reserves tuples = 40,000;  $bf_{Reserves} = \lfloor 1000 / 60 \rfloor = 16$  Reserves tuples per page.
- Sailor requires [10000 / 12] = 834 pages and Reserves [40000 / 16] = 2500 pages.
- Since there are 10,000 Sailor tuples and 40,000 Reserves tuples, a sailor has, on average, 4 reservations (but it is possible that some sailor's have more, while some have none).



 $bf_{Sailor}$ : 12

Sailor pages: 834

Reserves tuples: 40,000

*bf<sub>Reserves</sub>*: 16

Reserves pages: 2500

*M* pages: 100

- a) i. block nested-loop join using Sailor as outer relation
  - Read 98 pages of the Sailor relation into the buffer at a time (there are  $\lceil 834 / 98 \rceil = 9$  "blocks" of Sailor pages). (*Requires 98 buffer pages*)
  - For each "block" of Sailor pages we scan the Reserves relation (pageby-page) to find matching tuples. (Requires 1 buffer page)
  - One buffer page is allocated for the output.

**Join page I/O cost:** 9 \* 2500 + 834 = 23,334

- ii. block nested-loop join using Reserves as outer relation
- Read 98 pages of the Reserves relation into the buffer at a time (there are \[ 2500 / 98 \] = \( \frac{26}{26} \) "blocks" of Reserves pages). (\( \frac{Requires}{26} \) "blocks" of Reserves pages).
- For each "block" of Reserves pages we scan the Sailor relation (pageby-page) to find matching tuples. (Requires 1 buffer page)
- One buffer page is allocated for the output.

**Join page I/O cost:** 26 \* 834 + 2500 = 24,184



bf<sub>Sailor</sub>: 12

Sailor pages: 834

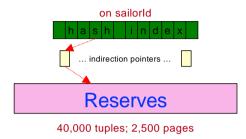
Reserves tuples: 40,000

*bf*<sub>Reserves</sub>: 16

Reserves pages: 2500

*M* pages: 100

- b) indexed nested-loop join with hash index on Reserves.sailorld (assume no overflow).
  - For each Sailor tuple, find the corresponding entry in the hash index on Reserves.sailorld.



- This takes 1 page I/O per Sailor tuple (since we assume no overflow).
- Since each Sailor tuple has on average 4 reservations, and, since the hash index is non-clustering (secondary), we expect each sailorld to have 4 matching tuples in the Reserves relation. Therefore, we need 4 page I/Os per Sailor tuple to retrieve the Reserves records.
- We also need 1 page I/O per sailorld to retrieve the indirection pointers.

Join page I/O cost: cost of reading Sailor + #tuples in Sailor \* 6 = 834 + 10,000 \* 6 = 60,834



bf<sub>Sailor</sub>: 12

Sailor pages: 834

Reserves tuples: 40,000

*bf*<sub>Reserves</sub>: 16

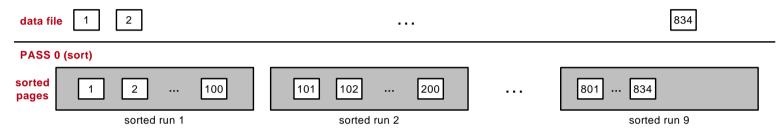
Reserves pages: 2500

*M* pages: 100

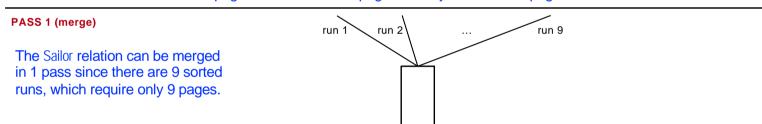
#### c) merge join

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#### Sort Sailor on sailorld



Since there are 100 buffer pages, for each sorting run read in 100 Sailor pages and write 100 pages. There are [834/100]=9 sorted runs created 8 of size 100 pages and 1 of size 34 pages. Totally 834\*2=1668 pages are read and written.



Sailor sorting page I/O cost: 834 + 834 (Pass 0) + 834 + 834 (Pass 1) = 3.336



bf<sub>Sailor</sub>: 12

Sailor pages: 834

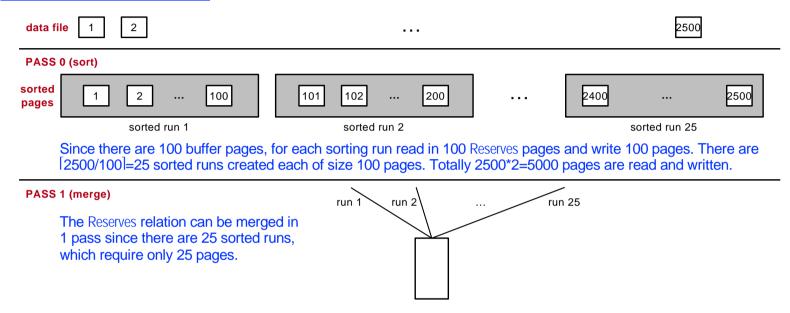
Reserves tuples: 40,000

*bf*<sub>Reserves</sub>: 16

Reserves pages: 2500

M pages: 100

#### Sort Reserves on sailorld



At Pass 1 (merge) of the sort, as each sorted page of Reserves is generated, we can read the Sailor pages and directly find the joining tuples of Sailor. Consequently, we avoid writing the result of Pass 1 of the sort (i.e., 2500 pages) to a temporary file and reading it again for the merge-join phase.

Reserves sorting page I/O cost: 2500 + 2500 (Pass 0) + 2500 (Pass 1) = 7,500

Thus, for joining we only need to read and scan the 834 sorted Sailor pages.

**Join page I/O cost:** 3,336 + 7,500 + 834 = 11,670



 $bf_{Sailor}$ : 12

Sailor pages: 834

Reserves tuples: 40,000

*bf*<sub>Reserves</sub>: 16

Reserves pages: 2500

*M* pages: 100

- d) hash join (assume no overflow)
  - Use the smaller relation (Sailor = 834 pages) as the build input.
  - We should choose the number of partitions n such that, when doing the join phase, all the pages of each build partition of Sailor fits in the buffer. For example, we can use 10 partitions so that the size of each partition is \$\begin{align\*} 834/10 \end{align\*} = 84 pages, which fit into the buffer.
  - First read and partition Sailor using 10 buffer pages, one for each partition.

Page I/O cost: 834 + 834 = 1,668 page I/Os.

Then read and partition Reserves using 10 buffer pages, one for each partition.

Page I/O cost: 2500 + 2500 = 5,000 page I/Os.

Note that each partition of Reserves occupies 250 pages, which is more than the available buffer of 100 pages. However, we don't care since only the partitions of Sailor need to fit in the buffer.



bf<sub>Sailor</sub>: 12

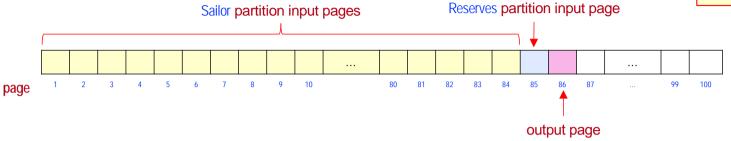
Sailor pages: 834

Reserves tuples: 40,000

*bf*<sub>Reserves</sub>: 16

Reserves pages: 2500

*M* pages: 100



 Finally, we read, in turn, each partition (i.e., 84 pages) of Sailor, read the corresponding partition of Reserves page by page, match it (i.e., by hashing) against the Sailor partition and output the matching tuples.

Cost: 834 + 2500 = 3,334 page I/Os.

**Join page I/O cost:** 3 \* (2500 + 834) = 10,002

# **EXERCISE 2**

The relations  $R_1(A, B, C)$  and  $R_2(C, D, E)$  have the following properties:

- R<sub>1</sub> has 20,000 tuples
- R<sub>2</sub> has 45,000 tuples
- $-bf_{R1} = 25$  tuples
- $-bf_{R2} = 30$  tuples

R<sub>1</sub> requires 800 pages

R<sub>2</sub> requires 1500 pages

Assuming that there are 800 buffer pages available for processing a join, estimate the page I/O cost for each of the following join strategies for  $R_1$  JOIN  $R_2$ .

- a) nested-loop join
- b) block nested-loop join
- c) merge join (assume that the relations are <u>not</u> sorted initially)
- d) hash join (assume no overflow occurs)

# EXERCISE 2 (CONTO)

 $R_1$  tuples = 20,000  $R_1$  tuples/page = 25  $R_1$  pages = 800  $R_2$  tuples = 45,000  $R_2$  tuples/page = 30  $R_2$  pages = 1500 M = 800 pages

- a) nested-loop join:  $n_r * B_s + B_r$ 
  - i. using  $R_1$  as the outer relation

    Join page I/O cost: 20000 \* 1500 + 800 = 30,000,800
  - ii. using  $R_2$  as the outer relation

    Join page I/O cost: 45000 \* 800 + 1500 = 36,001,500
- b) block nested-loop join:  $[B_r/(M-2)]*B_s+B_r$ 
  - i. using R<sub>1</sub> as the outer relation

    Join page I/O cost:  $\begin{bmatrix} 800/798 \end{bmatrix}$  \* 1500 + 800 = 3,800
  - ii. using  $R_2$  as the outer relation

    Join page I/O cost:  $\lceil 1500/798 \rceil * 800 + 1500 = \underline{3,100}$

# EXERCISE 2 (CONTO)

 $R_1$  tuples = 20,000  $R_1$  tuples/page = 25  $R_1$  pages = 800  $R_2$  tuples = 45,000  $R_2$  tuples/page = 30  $R_2$  pages = 1500 M = 800 pages

c) merge join (assume that both relations are <u>not</u> sorted initially)

Need to use external sorting.

External sorting cost (sort & merge):  $2^*B_r^*(1+\lceil \log_{M-1}(B_r/M)\rceil)$ 

#### Sorting cost

Page I/O cost to sort R<sub>1</sub>:  $2*800*(1+\lceil \log_{799}(800/800)\rceil) = 2*800*(1+0) = \frac{1,600}{1}$ 

Page I/O cost to sort R<sub>2</sub>:  $2*1500*(1+\lceil \log_{799}(1500/800)\rceil) = 2*1500*(1+1) = 6,000$ 

Total page I/O cost to sort:  $1600 + 6000 = \frac{7,600}{1000}$ 

### Merge cost (join phase)

Total page I/O cost to merge: 1500 + 800 = 2,300

**Join page I/O cost**: 7600 + 2300 = 9,900



 $R_1$  tuples = 20,000  $R_1$  tuples/page = 25  $R_1$  pages = 800  $R_2$  tuples = 45,000  $R_2$  tuples/page = 30  $R_2$  pages = 1500 M = 800 pages

d) hash join (assume no overflow occurs)

Use R<sub>1</sub> as the <u>build input</u> since it is smaller.

- Note that there is no need for recursive partitioning since the number of partitions is less than the number of buffer pages M (i.e.,  $M > \sqrt{B_r} = \sqrt{800} = 28.3$ 

**Join page I/O cost**: 3 \* (1500 + 800) = 6,900