# Assignment(5~8)

## **Basic School(#5)**

#### **Program Output**

Make a Java program that can manage students for a school

```
Enter Command String! add
James 1
Enter Command String! list
School Name: PNU Student Count: 1
[James, 1학년]
Enter Command String! add
Brown 2
Enter Command String! list
School Name: PNU Student Count: 2
[James, 1학년]
[Brown, 2학년]
```

```
Enter Command String! find
Brown 2
[Brown, 2학년]
Enter Command String! find
Brown 1
Student Not Found with name Brown and year 1
Enter Command String! add
Kim 4
Enter Command String! list
School Name: PNU Student Count: 3
[James, 1학년]
[Brown, 2학년]
[Kim, 4학년]
Enter Command String! clear
Enter Command String! list
School Name: PNU Student Count: 0
```

#### SchoolTest.java

```
import java.util.Scanner;
enum OperationKind{
 ADD.
  FIND,
 CLEAR.
 LIST.
 INVALID,
 QUIT
};
public class SchoolTest {
  private static Scanner scanner = new Scanner(System.in);
  public static void main(String[] args) {
    School pnu = new School("PNU", 100);
    while (true) {
      final OperationKind op = getOperation();
      if (op == OperationKind.QUIT) {
       System.out.println("Bye");
      if (op == OperationKind.INVALID) {
        System.out.println("Invalid Operaion!");
      switch(op) {
       Student newStudent = createStudent();
        pnu.addStudent(newStudent);
      case FIND: findStudent(pnu); break;
      case CLEAR: pnu.removeAllStudent(); break;
      case LIST: System.out.println(pnu); break;
      default: break:
  // getOperation
  public static OperationKind getOperation() {
    System.out.print("Enter Command String! ");
    String cmd = scanner.next();
    cmd = cmd.toUpperCase();
    OperationKind command;
```

```
switch (cmd) {
  case "ADD":
   command = OperationKind.ADD;
 case "FIND":
   command = OperationKind.FIND;
 case "CLEAR":
   command = OperationKind.CLEAR;
 case "LIST":
   command = OperationKind.LIST;
 case "QUIT":
   command = OperationKind.QUIT;
    break;
 default:
   command = OperationKind.INVALID;
    break;
  return command;
// createStudent
public static Student createStudent() {
 final String studenntName = scanner.next();
  final int schoolYear = scanner.nextInt();
 return new Student(studenntName, schoolYear);
// findStudent
public static void findStudent(final School school) {
 final String studentName = scanner.next();
  final int schoolYear = scanner.nextInt();
 final Student foundStudent = school.findStudent(studentName, schoolYear);
 if(foundStudent != null)
   System.out.println(foundStudent);
    System.out.println("Student Not Found with name" + studentName + " and year" + schoolYear);\\
```

#### School.java

```
import java.util.Arrays;
import java.util.Objects;
public class School {
 private String name;
 private int limit;
  private Student[] students;
  private int studentCount = 0;
  public School(final String name, final int limit) {
    this.limit = limit;
   students = new Student[this.limit];
 public int getStudentCount() {
   return studentCount;
 public String toString() {
   String msg = "School Name: " + name + " Student Count: " + studentCount + "\n";
    for(int i = 0; i < studentCount; i++) {</pre>
     msg += "\t" + students[i] + "\n";
    return msg;
  public void addStudent(Student newStudent) {
   if (studentCount < limit) {</pre>
```

```
\verb|students[studentCount]| = \verb|newStudent|;|
      studentCount++;
   }
  \verb"public Student findStudent(String studentName, int schoolYear) \{
   for (final Student student : students) {
      if (student == null) return null;
     if (student.match(studentName, schoolYear))
        return student;
   return null;
  public void removeAllStudent() {
   for (int i = 0; i < studentCount; i++) {
     students[i] = null;
   studentCount = 0;
  @Override
 public int hashCode() {
   return Objects.hash(name, limit, students, studentCount);
  @Override
  public boolean equals(Object obj) {
   if (this == obj) return true;
   if (obj == null) return false;
   if (getClass() != obj.getClass()) return false;
   School other = (School) obj;
    return Objects.equals(name, other.name) && limit == other.limit && studentCount == other.studentCount && Arrays.equals(students, other.
}
```

#### Student.java

```
import java.util.Objects;
public class Student {
 private final String name;
 private int year;
 public Student(String studentName, int schoolYear) {
   assert studentName != null;
   assert schoolYear >= 1 && schoolYear <= 4;
   name = studentName;
   year = schoolYear;
  public int getYear() {
   return year;
  public void setYear(int year) {
   this.year = year;
 public String getName() {
   return name;
  public boolean match(String studentName, int schoolYear) {
   return Objects.equals(name, studentName) && year == schoolYear;
 public String toString() {
return "Student [ name=" + name + ", year=" + year + "학년 ]";
 }
  @Override
  public boolean equals(Object otherObject) {
   if (this == otherObject) return true;
```

```
if (otherObject == null) return false;
if (getClass() != otherObject.getClass()) return false;
Student other = (Student) otherObject;

return Objects.equals(name, other.name) && year == other.year;
}
}
```

## SchoolManager(#6)

```
Enter Operation String! add
SNU Brown 2
[Name: Brown, School:SNU, 2학년]
Enter Operation String! list
Total School Count: 2
School Name: PNU Student Count: 1
[Name: James, School:PNU, 1학년]
School Name: SNU Student Count: 2
[Name: James, School:SNU, 1학년]
(Name: Brown, School:SNU, 1학년]
Enter Operation String! find
James 1
2 found
[Name: James, School:PNU, 1학년]
(Name: James, School:SNU, 1학년]
Enter Operation String! find
James 2
No Student Found with name James and year 2
Enter Operation String! Clear
Enter Operation String! Clear
Enter Operation String! list
Total School Count: 0
```

#### SchoolManager.java

```
import java.util.Scanner;
import java.util.List;
enum OperationKind{
 ADD,
  FIND
  CLEAR,
 LIST,
 INVALID,
 QUIT
};
public class SchoolManagerTest {
  private static Scanner scanner = new Scanner(System.in);
  private static SchoolManager schoolManager = new SchoolManager();
  public static void main(String[] args) {
      final OperationKind op = getOperation();
      if (op == OperationKind.QUIT) {
        System.out.println("Bye");
      if (op == OperationKind.INVALID) {
        System.out.println("Invalid Operaion!");
        break;
      switch (op) {
      case ADD: {
        Student newStudent = createStudent();
        {\tt System.out.println(newStudent);}
       break;
      case FIND:
       findStudent(); break;
      case CLEAR:
       schoolManager.removeAllSchools(); break;
      case LIST:
       System.out.println(schoolManager); break;
      default: break;
   }
```

```
}
// getOperation
public \ static \ OperationKind \ getOperation() \ \{
  System.out.print("Enter Command String! ");
  String cmd = scanner.next();
  cmd = cmd.toUpperCase();
  OperationKind command;
  switch (cmd) {
  case "ADD":
    command = OperationKind.ADD;
  case "FIND":
   command = OperationKind.FIND;
    break;
  case "CLEAR":
    command = OperationKind.CLEAR;
    break;
  case "LIST":
   command = OperationKind.LIST;
   break;
  case "QUIT":
   command = OperationKind.QUIT;
    break:
  default:
   command = OperationKind.INVALID;
    break;
  return command;
private static Student createStudent() {
  final String schoolName = scanner.next();
  final String studentName = scanner.next();
  final int schoolYear = scanner.nextInt();
  School theSchool = schoolManager.findSchool(schoolName);
  if (theSchool == null)
   theSchool = schoolManager.createSchool(schoolName);
  final Student newStudent = new Student(theSchool, studentName, schoolYear);
  theSchool.addStudent(newStudent);
  return newStudent;
private static void findStudent() {
  final String studentName = scanner.next();
  final int schoolYear = scanner.nextInt();
  final List<Student> foundStudents = schoolManager.findStudent(studentName, schoolYear);
  if (foundStudents.size() > 0) {
    System.out.println(foundStudents.size() + " found");
    for (Student s : foundStudents) System.out.println(s);
  }
  else
    System.out.println("No Student Found with name " + studentName + " and year " + schoolYear);
```

## SchoolManager.java

```
import java.util.List;
import java.util.ArrayList;

public class SchoolManager {
  private List<School> schools = new ArrayList<>();
  private int schoolCount = 0;

// method
  public int getCount() {
    return schoolCount;
  }

public School findSchool(String schoolName) {
    for (final School school : schools) {
        if (school == null) return null;
    }
}
```

```
\quad \text{if (school.match(schoolName))} \\
       return school;
   }
   return null;
 public School createSchool(String schoolName) {
   School newSchool = new School(schoolName);
   schools.add(newSchool);
   schoolCount++;
   return newSchool;
 public void removeAllSchools() {
   schools.clear();
   schoolCount = 0;
 public List<Student> findStudent(String studentName, int schoolYear) {
   List<Student> foundStudent = new ArrayList<>();
   for (final School school : schools) {
     List<Student> tmp = school.getStudents();
     for (final Student student : tmp) {
       if (student.match(school, studentName, schoolYear)) {
        foundStudent.add(student);
    }
   }
   {\tt return foundStudent;}\\
  @Override
  public String toString() {
   String msg = "Total School Count: " + this.getCount() + "\n";
   for (final School school : schools) {
     List<Student> stringStudent = school.getStudents();
     for (final Student student : stringStudent) {
       String tmp = student.toString() + "\n";
       msg += tmp;
     msg += "\n";
   return msg;
}
```

## School.java

```
import java.util.Objects;
import java.util.List;
import java.util.ArrayList;
public class School {
 private String name;
  private List<Student> students = new ArrayList<>();
  // getter
  public String getName() {
   return name;
 public List<Student> getStudents() {
   return students;
 public int getStudentCount() {
   return students.size();
  // generator
 public School(final String name) {
  this.name = name;
```

```
// method
public void addStudent(Student newStudent) {
   students.add(newStudent);
}

public boolean match(String schoolName) {
   return Objects.equals(name, schoolName);
}

@Override
public int hashCode() {
   return Objects.hash(name, students);
}

@Override
public boolean equals(Object obj) {
   if (this == obj) return true;
   if (obj == null) return false;
   if (getClass() != obj.getClass()) return false;
   School other = (School) obj;

   return Objects.equals(name, other.name) && students.equals(other.students);
}
```

#### Student.java

```
import java.util.Objects;
public class Student {
 private final String name;
  private int year;
 private final School theSchool;
  // generator
  public Student(School theSchool, String name, int year) {
   this.name = name;
    this.year = year;
   this.theSchool = theSchool;
  \verb|public| boolean match(School schoolName, String studentName, int schoolYear) \{ \\
   return Objects.equals(theSchool, schoolName) && Objects.equals(name, studentName) && year == schoolYear;
  @Override
  public String toString() {
   return "[ Name: " + name + ", School: " + theSchool.getName() + ", " + year +"학년 ]";
  public boolean equals(Object otherObject) {
   if (this == otherObject) return true;
   if (otherObject == null) return false;
   if (getClass() != otherObject.getClass()) return false;
   Student other = (Student) otherObject;
    return Objects.equals(theSchool, other.theSchool) && Objects.equals(name, other.name) && year == other.year;
}
```

## **Shape Package(#7)**

#### **Sample Output**

```
Enter Operation String! addr
10 10
[ Rectangle 10 10 100.000000]
Enter Operation String! addc
20 10 10
[ Circle [20, 10] 10 314.000000]
Enter Operation String! list
[ Rectangle 10 10 100.000000], [ Circle [20, 10] 10 314.000000]]
Enter Operation String! addr
5 10
[ Rectangle 5 10 50.000000]
Enter Operation String! addr 10 40
[ Rectangle 10 40 400.000000]
Enter Operation String! list
[ Rectangle 10 10 100.0000000], [ Circle [20, 10] 10 314.000000],
Enter Operation String! list
[ Rectangle 5 10 50.000000], [ Rectangle 10 40 400.000000],
Enter Operation String! clear
Enter Operation String! list
[ ]
Enter Operation String! list
[ ]
Enter Operation String! quit
Bye
```

#### EditorTest.java

```
import java.util.Scanner;
enum OperationKind {
 ADDR,
  ADDC,
 LIST,
  CLEAR,
  QUIT,
 INVALID
public class EditorTest {
 private static Editor editor = new Editor();
  public static void main(String[] args) {
    final Scanner scanner = new Scanner(System.in);
    while ( true ) {
      final OperationKind op = getOperation(scanner) ;
      if ( op == OperationKind.QUIT ) {
       System.out.println("Bye") ; break;
      if ( op == OperationKind.INVALID ) {
        System.out.println("Invalid Operation!") ; continue ;
      switch ( op ) {
      case ADDR : {
       final Rectangle newRectangle = createRectangle(scanner) ;
       System.out.println(newRectangle) ;
       editor.add(newRectangle); break;
      case ADDC : {
        final Circle newCircle = createCircle(scanner) ;
        System.out.println(newCircle) ;
        editor.add(newCircle); break;
      case CLEAR: editor.clear() ; break ;
      case LIST: editor.list(); break;
      default: break;
      }
    scanner.close();
  private static Circle createCircle(final Scanner scanner) {
    final int x = scanner.nextInt()
    final int y = scanner.nextInt();
    final int radius = scanner.nextInt();
    final Circle newCircle = new Circle(new Point(x, y), radius) ;
    return newCircle;
  private static Rectangle createRectangle(final Scanner scanner) {
    final int width = scanner.nextInt();
    final int height = scanner.nextInt();
```

```
final Rectangle newRectangle = new Rectangle(width, height);
    return newRectangle;
}

private static OperationKind getOperation(final Scanner scanner) {
    System.out.print("Enter Operation String! ");
    final String operation = scanner.next();

    OperationKind kind;
    try {
        kind = OperationKind.valueOf(operation.toUpperCase());
    }
    catch ( IllegalArgumentException e ) {
        kind = OperationKind.INVALID;
    }
    return kind;
}
```

## Editor.java

```
import java.util.List;
import java.util.ArrayList;

public class Editor {
    private List<Object> shapes = new ArrayList<>();

    // method
    public void add(Object newObject) {
        shapes.add(newObject);
    }

    public void clear() {
        shapes.clear();
    }

    public void list() {
        String msg = "[";
        for (final Object shapeOne: shapes) {
            msg += shapeOne.toString();
            msg += ", ";
        }
        msg += "]";

        System.out.println(msg);
    }
}
```

## Rectangle.java

```
public class Rectangle {
  private int width, height;

public Rectangle(int width, int height) {
    super();
    this.width = width;
    this.height = height;
}

@Override
public String toString() {
    return "[ Rectangle " + this.width + " " + this.height + " " + width*height + " ]";
}
```

## Point.java

```
public class Point {
  private int x, y;
  public Point(int x, int y) {
```

```
super();
this.x = x;
this.y = y;
}

@Override
public String toString() {
   return "[ " + this.x + ", " + this.y + " ]";
}
}
```

## Circle.java

```
public class Circle {
  private Point center;
  private int radius;
  public Circle(Point center, int radius) {
     super();
     this.center = center;
     this.radius = radius;
  }
  @Override
  public String toString() {
     return "[ Circle " + this.center.toString() + " " + radius + " " + radius*radius*Math.PI + " ]";
  }
}
```

## Inheritance(#8)

입력	출력
ADD R 10 20	Rectangle 10 20 200.0
ADD C 10 10 10	Circle 10 10 314.1592
Add R 20 20	Rectangle 20 20 400.0
PRINTALL	Rectangle 10 20 200.0
	Circle 10 10 314.1592
	Rectangle 20 20 400.0
PRINT t	NONE
Add T 20 20	Triangle 20 20 200.0
PRINTALL	Rectangle 10 20 200.0
	Circle 10 10 314.1592
	Rectangle 20 20 400.0
	Triangle 20 20 200.0
PRINT r	Rectangle 10 20 200.0
	Rectangle 20 20 400.0
Add r 20 20	Rectangle 20 20 400.0
PRINT C	Circle 10 10 314.1592
REMOVEALL	5
TOTALAREA	0
PRINT r	NONE
Add T 20 20	Triangle 20 20 200.0
Add T 20 20	Triangle 20 20 200.0
PRINT t	Triangle 20 20 200.0
	Triangle 20 20 200.0
TOTALAREA	400.0
REMOVEALL	2
TOTALAREA	0

#### EditorTest.java

```
ShapeType shapeOrder = getShapeType();
     if (shapeOrder == ShapeType.R) {
       final Rectangle newRectangle = createRectangle(scanner);
       System.out.println(newRectangle);
       editor.add(newRectangle); break;
     else if (shapeOrder == ShapeType.C) {
       final Circle newCircle = createCircle(scanner);
       System.out.println(newCircle);
       editor.add(newCircle); break;
     else if (shapeOrder == ShapeType.T) {
       final Triangle newTriangle = createTriangle(scanner);
       System.out.println(newTriangle);
       editor.add(newTriangle); break;
     else break;
   case PRINT : {
     ShapeType shapeOrder = getShapeType();
     if (shapeOrder == ShapeType.R) {
       editor.printR(); break;
     else if (shapeOrder == ShapeType.C) {
       editor.printC(); break;
     else if (shapeOrder == ShapeType.T) {
       editor.printT(); break;
     else break;
   case PRINTALL : editor.printall(); break;
   case REMOVEALL : editor.removeall(); break;
   case TOTALAREA : editor.totalarea(); break;
   default : break;
  scanner.close();
private static ShapeType getShapeType() {
  ShapeType shapeOrder;
  while(true){
   String shapeSearch = scanner.next();
   if(shapeSearch.equalsIgnoreCase("T")){
     shapeOrder = ShapeType.T;
   else if(shapeSearch.equalsIgnoreCase("C")){
     shapeOrder = ShapeType.C;
     break;
   else if(shapeSearch.equalsIgnoreCase("R")){
     shapeOrder = ShapeType.R;
     break;
   else continue;
 return shapeOrder;
private static Circle createCircle(final Scanner scanner) {
 final int x = scanner.nextInt();
  final int y = scanner.nextInt();
  final int radius = scanner.nextInt();
  final Circle newCircle = new Circle(new Point(x, y), radius);
  return newCircle;
private static Rectangle createRectangle(final Scanner scanner) {  \\
  final int width = scanner.nextInt();
  final int height = scanner.nextInt();
  final Rectangle newRectangle = new Rectangle(width, height);
  return newRectangle;
private static Triangle createTriangle(final Scanner scanner) {
  final int width = scanner.nextInt();
  final int height = scanner.nextInt();
```

```
final Triangle newTriangle = new Triangle(width, height);
    return newTriangle;
}

private static OperationKind getOperation(final Scanner scanner) {
    System.out.print("Enter Operation String!");
    final String operation = scanner.next();

    OperationKind kind;
    try {
        kind = OperationKind.valueOf(operation.toUpperCase());
    }
    catch (IllegalArgumentException e) {
        kind = OperationKind.INVALID;
    }
    return kind;
}
```

#### Editor.java

```
import java.util.ArrayList;
import java.util.List;
public class Editor {
 private static ArrayList<Shape> ShapeList = new ArrayList<>();
  private static int shapeCount = 0;
  public static void add(Shape newShape) {
   ShapeList.add(newShape);
    shapeCount++;
  public static void printall() {
   if(ShapeList.size()==0)
     System.out.println("NONE");
    for(int i=0; i<ShapeList.size();i++) {</pre>
     System.out.println(ShapeList.get(i));
   }
  public static void printR() {
    for(int i=0; i<ShapeList.size(); i++) {
  if(ShapeList.get(i) instanceof Rectangle) {</pre>
        System.out.println(ShapeList.get(i));
      else System.out.println("NONE");
  public static void printC() {
    for(int i=0; i<ShapeList.size(); i++) {</pre>
      if(ShapeList.get(i) instanceof Circle) {
        System.out.println(ShapeList.get(i));
      else System.out.println("NONE");
   }
  public static void printT() {
    for(int i=0; i<ShapeList.size(); i++) {</pre>
      if(ShapeList.get(i) instanceof Triangle) {
        System.out.println(ShapeList.get(i));
      else System.out.println("NONE");
   }
  public static void removeall() {
    System.out.println(ShapeList.size());
    ShapeList.clear();
    shapeCount = 0;
```

```
public static void totalarea() {
    float sum = 0;
    int intsum = 0;

    for(int i =0; i<ShapeList.size(); i++) {
        sum = sum + ShapeList.get(i).getSize();
    }
    if(sum == (int)sum) {
        intsum = (int)sum;
        System.out.println(intsum);
    }
    else
        System.out.println(sum);
}</pre>
```

#### Shape.java

```
abstract public class Shape {
  abstract public String toString();
  abstract public float getSize();
}
```

### Rectangle.java

```
public class Rectangle extends Shape{
  private int width = 0;
  private int height = 0;
  private float size = 0;

public Rectangle(int width, int height) {
    this.width = width;
    this.height = height;
    this.size = (float) width * height;
}

@Override
public String toString() {
    return "Rectangle " + width + " " + height + " " + size;
}

@Override
public float getSize() {
    return size;
}
```

## Point.java

```
public class Point {
  public int x, y;

  public Point(int x, int y) {
    this.x = x;
    this.y = y;
  }
}
```

#### Circle.java

```
public class Circle extends Shape {
  private Point center;
  private int radius = 0;
  private float size = 0;

public Circle(Point center, int radius) {
    this.center = center;
}
```

```
this.radius = radius;
this.size = (float)(this.radius * this.radius * Math.PI);
}

@Override
public String toString() {
  return "Circle " + center.x + " " + center.y + " " + size;
}

@Override
public float getSize() {
  return size;
}
```

## Triangle.java

```
public class Triangle extends Shape{
  private int width = 0;
  private int height = 0;
  private float size = 0;

public Triangle(int width, int height) {
    this.width = width;
    this.height = height;
    this.size = (float) width * height / 2;
  }

@Override
public String toString() {
    return "Triangle " + width + " " + height + " " + size;
  }

@Override
public float getSize() {
    return size;
  }
}
```