# CNN-Layers

February 25, 2021

#### 0.1 Convolutional neural network layers

In this notebook, we will build the convolutional neural network layers. This will be followed by a spatial batchnorm, and then in the final notebook of this assignment, we will train a CNN to further improve the validation accuracy on CIFAR-10.

CS231n has built a solid API for building these modular frameworks and training them, and we will use their very well implemented framework as opposed to "reinventing the wheel." This includes using their Solver, various utility functions, their layer structure, and their implementation of fast CNN layers. This also includes nndl.fc\_net, nndl.layers, and nndl.layer\_utils. As in prior assignments, we thank Serena Yeung & Justin Johnson for permission to use code written for the CS 231n class (cs231n.stanford.edu).

```
[2]: | ## Import and setups
     import time
     import numpy as np
     import matplotlib.pyplot as plt
     from nndl.conv_layers import *
     from cs231n.data_utils import get_CIFAR10_data
     from cs231n.gradient_check import eval_numerical_gradient,_
      →eval_numerical_gradient_array
     from cs231n.solver import Solver
     %matplotlib inline
     plt.rcParams['figure.figsize'] = (10.0, 8.0) # set default size of plots
     plt.rcParams['image.interpolation'] = 'nearest'
     plt.rcParams['image.cmap'] = 'gray'
     # for auto-reloading external modules
     # see http://stackoverflow.com/questions/1907993/
      \rightarrow autoreload-of-modules-in-ipython
     %load ext autoreload
     %autoreload 2
     def rel error(x, y):
       """ returns relative error """
       return np.max(np.abs(x - y) / (np.maximum(1e-8, np.abs(x) + np.abs(y))))
```

### 0.2 Implementing CNN layers

Just as we implemented modular layers for fully connected networks, batch normalization, and dropout, we'll want to implement modular layers for convolutional neural networks. These layers are in nndl/conv\_layers.py.

#### 0.2.1 Convolutional forward pass

Begin by implementing a naive version of the forward pass of the CNN that uses for loops. This function is conv\_forward\_naive in nndl/conv\_layers.py. Don't worry about efficiency of implementation. Later on, we provide a fast implementation of these layers. This version ought to test your understanding of convolution. In our implementation, there is a triple for loop.

After you implement conv\_forward\_naive, test your implementation by running the cell below.

```
[3]: x_{shape} = (2, 3, 4, 4)
     w_{shape} = (3, 3, 4, 4)
     x = np.linspace(-0.1, 0.5, num=np.prod(x_shape)).reshape(x_shape)
     w = np.linspace(-0.2, 0.3, num=np.prod(w_shape)).reshape(w_shape)
     b = np.linspace(-0.1, 0.2, num=3)
     conv_param = {'stride': 2, 'pad': 1}
     out, _ = conv_forward_naive(x, w, b, conv_param)
     correct_out = np.array([[[[-0.08759809, -0.10987781],
                                [-0.18387192, -0.2109216]],
                               [[ 0.21027089, 0.21661097],
                                [ 0.22847626, 0.23004637]],
                               [[ 0.50813986, 0.54309974],
                                [ 0.64082444, 0.67101435]]],
                              [[-0.98053589, -1.03143541],
                                [-1.19128892, -1.24695841]],
                               [[ 0.69108355, 0.66880383],
                                [ 0.59480972, 0.56776003]],
                               [[ 2.36270298, 2.36904306],
                                [ 2.38090835, 2.38247847]]]])
     # Compare your output to ours; difference should be around 1e-8
     print('Testing conv_forward_naive')
     print('difference: ', rel_error(out, correct_out))
```

Testing conv\_forward\_naive difference: 2.2121476417505994e-08

#### 0.2.2 Convolutional backward pass

Now, implement a naive version of the backward pass of the CNN. The function is conv\_backward\_naive in nndl/conv\_layers.py. Don't worry about efficiency of implementation. Later on, we provide a fast implementation of these layers. This version ought to test your understanding of convolution. In our implementation, there is a quadruple for loop.

After you implement conv\_backward\_naive, test your implementation by running the cell below.

```
[4]: x = np.random.randn(4, 3, 5, 5)
    w = np.random.randn(2, 3, 3, 3)
    b = np.random.randn(2,)
    dout = np.random.randn(4, 2, 5, 5)
    conv_param = {'stride': 1, 'pad': 1}
    out, cache = conv forward naive(x,w,b,conv param)
    dx num = eval numerical gradient array(lambda x: conv forward naive(x, w, b, ...
     dw num = eval_numerical_gradient_array(lambda w: conv_forward_naive(x, w, b,_
     db_num = eval_numerical_gradient_array(lambda b: conv_forward_naive(x, w, b,_
     out, cache = conv_forward_naive(x, w, b, conv_param)
    dx, dw, db = conv_backward_naive(dout, cache)
    # Your errors should be around 1e-9'
    print('Testing conv_backward_naive function')
    print('dx error: ', rel_error(dx, dx_num))
    print('dw error: ', rel_error(dw, dw_num))
    print('db error: ', rel_error(db, db_num))
```

Testing conv\_backward\_naive function

dx error: 1.0

dw error: 2.8070873679848205e-10
db error: 2.2766771005533667e-11

### 0.2.3 Max pool forward pass

In this section, we will implement the forward pass of the max pool. The function is max\_pool\_forward\_naive in nndl/conv\_layers.py. Do not worry about the efficiency of implementation.

After you implement max\_pool\_forward\_naive, test your implementation by running the cell below.

Testing max\_pool\_forward\_naive function: difference: 4.1666665157267834e-08

### 0.2.4 Max pool backward pass

In this section, you will implement the backward pass of the max pool. The function is max\_pool\_backward\_naive in nndl/conv\_layers.py. Do not worry about the efficiency of implementation.

After you implement max\_pool\_backward\_naive, test your implementation by running the cell below.

```
[6]: x = np.random.randn(3, 2, 8, 8)
dout = np.random.randn(3, 2, 4, 4)
pool_param = {'pool_height': 2, 'pool_width': 2, 'stride': 2}

dx_num = eval_numerical_gradient_array(lambda x: max_pool_forward_naive(x, pool_param)[0], x, dout)

out, cache = max_pool_forward_naive(x, pool_param)
dx = max_pool_backward_naive(dout, cache)

# Your error should be around 1e-12
print('Testing max_pool_backward_naive function:')
print('dx error: ', rel_error(dx, dx_num))
```

Testing max\_pool\_backward\_naive function: dx error: 3.2756387806169813e-12

#### 0.3 Fast implementation of the CNN layers

Implementing fast versions of the CNN layers can be difficult. We will provide you with the fast layers implemented by cs231n. They are provided in cs231n/fast\_layers.py.

The fast convolution implementation depends on a Cython extension; to compile it you need to run the following from the cs231n directory:

```
python setup.py build_ext --inplace
```

**NOTE:** The fast implementation for pooling will only perform optimally if the pooling regions are non-overlapping and tile the input. If these conditions are not met then the fast pooling implementation will not be much faster than the naive implementation.

You can compare the performance of the naive and fast versions of these layers by running the cell below.

You should see pretty drastic speedups in the implementation of these layers. On our machine, the forward pass speeds up by 17x and the backward pass speeds up by 840x. Of course, these numbers will vary from machine to machine, as well as on your precise implementation of the naive layers.

```
[7]: from cs231n.fast_layers import conv_forward_fast, conv_backward_fast
     from time import time
     x = np.random.randn(100, 3, 31, 31)
     w = np.random.randn(25, 3, 3, 3)
     b = np.random.randn(25,)
     dout = np.random.randn(100, 25, 16, 16)
     conv_param = {'stride': 2, 'pad': 1}
     t0 = time()
     out_naive, cache_naive = conv_forward_naive(x, w, b, conv_param)
     t1 = time()
     out fast, cache fast = conv forward fast(x, w, b, conv param)
     t2 = time()
     print('Testing conv_forward_fast:')
     print('Naive: %fs' % (t1 - t0))
     print('Fast: %fs' % (t2 - t1))
     print('Speedup: %fx' % ((t1 - t0) / (t2 - t1)))
     print('Difference: ', rel_error(out_naive, out_fast))
     t0 = time()
     dx_naive, dw_naive, db_naive = conv_backward_naive(dout, cache_naive)
     t1 = time()
     dx_fast, dw_fast, db_fast = conv_backward_fast(dout, cache_fast)
     t2 = time()
     print('\nTesting conv_backward_fast:')
     print('Naive: %fs' % (t1 - t0))
     print('Fast: %fs' % (t2 - t1))
     print('Speedup: %fx' % ((t1 - t0) / (t2 - t1)))
     print('dx difference: ', rel_error(dx_naive, dx_fast))
     print('dw difference: ', rel_error(dw_naive, dw_fast))
     print('db difference: ', rel_error(db_naive, db_fast))
```

Testing conv\_forward\_fast:

Naive: 7.645994s Fast: 0.014226s Speedup: 537.476729x Difference: 2.3164423283468067e-11 Testing conv\_backward\_fast: Naive: 10.050777s Fast: 0.012206s Speedup: 823.440082x dx difference: 1.0 dw difference: 1.456656519088377e-11 db difference: 0.0 [8]: from cs231n.fast\_layers import max\_pool\_forward\_fast, max\_pool\_backward\_fast x = np.random.randn(100, 3, 32, 32)dout = np.random.randn(100, 3, 16, 16) pool\_param = {'pool\_height': 2, 'pool\_width': 2, 'stride': 2} t0 = time()out\_naive, cache\_naive = max\_pool\_forward\_naive(x, pool\_param) t1 = time()out\_fast, cache\_fast = max\_pool\_forward\_fast(x, pool\_param) t2 = time()print('Testing pool\_forward\_fast:') print('Naive: %fs' % (t1 - t0)) print('fast: %fs' % (t2 - t1)) print('speedup: %fx' % ((t1 - t0) / (t2 - t1))) print('difference: ', rel\_error(out\_naive, out\_fast)) t0 = time()dx\_naive = max\_pool\_backward\_naive(dout, cache\_naive) t1 = time()dx\_fast = max\_pool\_backward\_fast(dout, cache\_fast) t2 = time()print('\nTesting pool\_backward\_fast:') print('Naive: %fs' % (t1 - t0)) print('speedup: %fx' % ((t1 - t0) / (t2 - t1))) print('dx difference: ', rel\_error(dx\_naive, dx\_fast)) Testing pool\_forward\_fast: Naive: 0.527140s

Naive: 0.527140s fast: 0.006076s speedup: 86.759771x difference: 0.0

```
Testing pool_backward_fast:
Naive: 1.583779s
speedup: 89.626550x
dx difference: 0.0
```

#### 0.4 Implementation of cascaded layers

We've provided the following functions in nndl/conv\_layer\_utils.py: - conv\_relu\_forward - conv\_relu\_backward - conv\_relu\_pool\_forward - conv\_relu\_pool\_backward

These use the fast implementations of the conv net layers. You can test them below:

```
[12]: from nndl.conv_layer_utils import conv_relu_pool_forward,__
      x = np.random.randn(2, 3, 16, 16)
     w = np.random.randn(3, 3, 3, 3)
     b = np.random.randn(3,)
     dout = np.random.randn(2, 3, 8, 8)
     conv_param = {'stride': 1, 'pad': 1}
     pool_param = {'pool_height': 2, 'pool_width': 2, 'stride': 2}
     out, cache = conv_relu_pool_forward(x, w, b, conv_param, pool_param)
     dx, dw, db = conv_relu_pool_backward(dout, cache)
     dx num = eval numerical gradient array(lambda x: conv_relu_pool_forward(x, w,_
      →b, conv_param, pool_param)[0], x, dout)
     dw_num = eval_numerical_gradient_array(lambda w: conv_relu_pool_forward(x, w,_
      →b, conv_param, pool_param)[0], w, dout)
     db num = eval numerical gradient array(lambda b: conv_relu_pool_forward(x, w,_

→b, conv_param, pool_param)[0], b, dout)
     print('Testing conv_relu_pool')
     print('dx error: ', rel_error(dx_num, dx))
     print('dw error: ', rel_error(dw_num, dw))
     print('db error: ', rel_error(db_num, db))
```

```
Testing conv_relu_pool
dx error: 1.1765335829016865e-08
dw error: 9.132958239361986e-10
db error: 7.33615166792925e-12
```

```
[13]: from nndl.conv_layer_utils import conv_relu_forward, conv_relu_backward

x = np.random.randn(2, 3, 8, 8)
w = np.random.randn(3, 3, 3, 3)
b = np.random.randn(3,)
dout = np.random.randn(2, 3, 8, 8)
```

```
conv_param = {'stride': 1, 'pad': 1}

out, cache = conv_relu_forward(x, w, b, conv_param)
dx, dw, db = conv_relu_backward(dout, cache)

dx_num = eval_numerical_gradient_array(lambda x: conv_relu_forward(x, w, b, conv_param)[0], x, dout)
dw_num = eval_numerical_gradient_array(lambda w: conv_relu_forward(x, w, b, conv_param)[0], w, dout)
db_num = eval_numerical_gradient_array(lambda b: conv_relu_forward(x, w, b, conv_param)[0], b, dout)

print('Testing conv_relu:')
print('dx error: ', rel_error(dx_num, dx))
print('dw error: ', rel_error(dw_num, dw))
print('db error: ', rel_error(db_num, db))
```

Testing conv\_relu:

dx error: 1.1425877178093623e-09
dw error: 1.9940987496613484e-10
db error: 1.991382404345138e-11

#### 0.5 What next?

We saw how helpful batch normalization was for training FC nets. In the next notebook, we'll implement a batch normalization for convolutional neural networks, and then finish off by implementing a CNN to improve our validation accuracy on CIFAR-10.

# 1 conv\_layers.py

```
import numpy as np
from nndl.layers import *
import pdb

"""

This code was originally written for CS 231n at Stanford University
  (cs231n.stanford.edu). It has been modified in various areas for use in the
  ECE 239AS class at UCLA. This includes the descriptions of what code to
  implement as well as some slight potential changes in variable names to be
  consistent with class nomenclature. We thank Justin Johnson & Serena Yeung for
  permission to use this code. To see the original version, please visit
  cs231n.stanford.edu.
"""

def conv_forward_naive(x, w, b, conv_param):
  """

A naive implementation of the forward pass for a convolutional layer.
```

```
The input consists of N data points, each with C channels, height H and width
W. We convolve each input with F different filters, where each filter spans
all C channels and has height HH and width HH.
Input:
- x: Input data of shape (N, C, H, W)
- w: Filter weights of shape (F, C, HH, WW)
- b: Biases, of shape (F,)
- conv_param: A dictionary with the following keys:
  - 'stride': The number of pixels between adjacent receptive fields in the
   horizontal and vertical directions.
  - 'pad': The number of pixels that will be used to zero-pad the input.
Returns a tuple of:
- out: Output data, of shape (N, F, H', W') where H' and W' are given by
 H' = 1 + (H + 2 * pad - HH) / stride
  W' = 1 + (W + 2 * pad - WW) / stride
- cache: (x, w, b, conv_param)
out = None
pad = conv_param['pad']
stride = conv_param['stride']
# YOUR CODE HERE:
  Implement the forward pass of a convolutional neural network.
# Store the output as 'out'.
# Hint: to pad the array, you can use the function np.pad.
# ------ #
x \text{ padded} = \text{np.pad}(x, ((0,0), (0,0), (pad, pad), (pad, pad)), 'constant')
N, _, H, W = x_{padded.shape}
F, _, HH, WW = w.shape
H_{out} = int(1 + (H - HH) / stride)
W_{out} = int(1 + (W - WW) / stride)
out = np.zeros((N, F, H_out, W_out))
for pt_idx in range(N):
    for filter idx in range(F):
         for x_idx in range(W_out):
             for y_idx in range(H_out):
                 x_start = x_idx * stride
                 y_start = y_idx * stride
```

```
patch = x_padded[pt_idx, :, y_start:y_start+HH, x_start:
→x_start+WW]
                convolved = np.sum(np.multiply(patch, w[filter_idx])) +__
→b[filter idx]
                out[pt_idx, filter_idx, y_idx, x_idx] = convolved
 # ----- #
 # END YOUR CODE HERE
 # ----- #
 cache = (x, w, b, conv_param)
 return out, cache
def conv_backward_naive(dout, cache):
 A naive implementation of the backward pass for a convolutional layer.
 Inputs:
 - dout: Upstream derivatives.
 - cache: A tuple of (x, w, b, conv_param) as in conv_forward_naive
 Returns a tuple of:
 - dx: Gradient with respect to x
 - dw: Gradient with respect to w
 - db: Gradient with respect to b
 dx, dw, db = None, None, None
 N, F, out_height, out_width = dout.shape
 x, w, b, conv_param = cache
 stride, pad = [conv_param['stride'], conv_param['pad']]
 xpad = np.pad(x, ((0,0), (0,0), (pad,pad), (pad,pad)), mode='constant')
 num_filts, _, f_height, f_width = w.shape
 # ============ #
 # YOUR CODE HERE:
 # Implement the backward pass of a convolutional neural network.
 # Calculate the gradients: dx, dw, and db.
 # ----- #
 dx = np.zeros(xpad.shape)
 dw = np.zeros(w.shape)
 db = np.zeros(b.shape)
 for pt_idx in range(N):
```

```
for filter_idx in range(F):
          db[filter_idx] += np.sum(dout[pt_idx, filter_idx])
          for x_idx in range(out_width):
             for y_idx in range(out_height):
                x_start = x_idx * stride
                y_start = y_idx * stride
                patch = xpad[pt_idx, :, y_start:y_start+f_height, x_start:
→x_start+f_width]
                dx[filter_idx, :, y_start:y_start+f_height, x_start:
-x_start+f_width] += w[filter_idx] + dout[pt_idx, filter_idx, y_idx, x_idx]
                dw[filter_idx] += patch * dout[pt_idx, filter_idx, y_idx,__
\rightarrowx idx]
 dx = dx[:, :, pad:pad+x.shape[2], pad:pad+x.shape[3]]
 # ----- #
 # END YOUR CODE HERE
 # ----- #
 return dx, dw, db
def max_pool_forward_naive(x, pool_param):
 A naive implementation of the forward pass for a max pooling layer.
 Inputs:
 - x: Input data, of shape (N, C, H, W)
 - pool_param: dictionary with the following keys:
   - 'pool_height': The height of each pooling region
   - 'pool_width': The width of each pooling region
   - 'stride': The distance between adjacent pooling regions
 Returns a tuple of:
 - out: Output data
 - cache: (x, pool param)
 out = None
 # ----- #
 # YOUR CODE HERE:
 # Implement the max pooling forward pass.
 # ----- #
 N, C, H, W = x.shape
```

```
pool_height, pool_width, stride = [pool_param['pool_height'],__
 →pool_param['pool_width'], pool_param['stride']]
 H_out = int(1 + (H-pool_param['pool_height']) / pool_param['stride'])
 W_out = int(1 + (W-pool_param['pool_width']) / pool_param['stride'])
 out = np.zeros((N, C, H out, W out))
 for pt_idx in range(N):
   for channel_idx in range(C):
      for y_idx in range(H_out):
          for x_idx in range(W_out):
             x_start = x_idx * stride
             y_start = y_idx * stride
             out[pt_idx, channel_idx, y_idx, x_idx] = np.max(x[pt_idx,__
→channel_idx, y_start:y_start+pool_height, x_start:x_start+pool_width])
 # ----- #
 # END YOUR CODE HERE
 # ======== #
 cache = (x, pool_param)
 return out, cache
def max_pool_backward_naive(dout, cache):
 A naive implementation of the backward pass for a max pooling layer.
 Inputs:
 - dout: Upstream derivatives
 - cache: A tuple of (x, pool_param) as in the forward pass.
 Returns:
 - dx: Gradient with respect to x
 dx = None
 x, pool_param = cache
 pool_height, pool_width, stride = pool_param['pool_height'],__
 →pool_param['pool_width'], pool_param['stride']
 # ----- #
 # YOUR CODE HERE:
 # Implement the max pooling backward pass.
 # ----- #
 N, C, H, W = dout.shape
 pool_height, pool_width, stride = [pool_param['pool_height'],__
 →pool_param['pool_width'], pool_param['stride']]
 dx = np.zeros(x.shape)
```

```
for pt_idx in range(N):
   for channel_idx in range(C):
       for y_idx in range(H):
          for x_idx in range(W):
              x_start = x_idx * stride
              y_start = y_idx * stride
              patch = x[pt_idx, channel_idx, y_start:y_start+pool_height,__
→x_start:x_start+pool_width]
              dx[pt_idx, channel_idx, y_start:y_start+pool_height, x_start:
→x_start+pool_width] += (patch == np.max(patch)) * dout[pt_idx, channel_idx,__
\rightarrowy_idx, x_idx]
  # ----- #
 # END YOUR CODE HERE
  return dx
def spatial_batchnorm_forward(x, gamma, beta, bn_param):
 Computes the forward pass for spatial batch normalization.
 Inputs:
 - x: Input data of shape (N, C, H, W)
 - gamma: Scale parameter, of shape (C,)
 - beta: Shift parameter, of shape (C,)
 - bn_param: Dictionary with the following keys:
   - mode: 'train' or 'test'; required
   - eps: Constant for numeric stability
   - momentum: Constant for running mean / variance. momentum=0 means that
     old information is discarded completely at every time step, while
     momentum=1 means that new information is never incorporated. The
     default of momentum=0.9 should work well in most situations.
   - running_mean: Array of shape (D,) giving running mean of features
   - running var Array of shape (D,) giving running variance of features
 Returns a tuple of:
 - out: Output data, of shape (N, C, H, W)
  - cache: Values needed for the backward pass
 out, cache = None, None
  # ------ #
  # YOUR CODE HERE:
   Implement the spatial batchnorm forward pass.
```

```
You may find it useful to use the batchnorm forward pass you
 # implemented in HW #4.
 # ----- #
 N, C, H, W = x.shape
 x = x.transpose(0, 2, 3, 1).reshape((-1, C))
 out, cache = batchnorm_forward(x, gamma, beta, bn_param)
 out = out.reshape((N, H, W, C)).transpose(0, 3, 1, 2)
 # END YOUR CODE HERE
 return out, cache
def spatial_batchnorm_backward(dout, cache):
 Computes the backward pass for spatial batch normalization.
 Inputs:
 - dout: Upstream derivatives, of shape (N, C, H, W)
 - cache: Values from the forward pass
 Returns a tuple of:
 - dx: Gradient with respect to inputs, of shape (N, C, H, W)
 - dgamma: Gradient with respect to scale parameter, of shape (C,)
 - dbeta: Gradient with respect to shift parameter, of shape (C,)
 dx, dgamma, dbeta = None, None, None
 # ------ #
 # YOUR CODE HERE:
    Implement the spatial batchnorm backward pass.
   You may find it useful to use the batchnorm forward pass you
   implemented in HW #4.
 # ------ #
 N, C, H, W = dout.shape
 dout = dout.transpose(0, 2, 3, 1).reshape((-1, C))
 dx, dgamma, dbeta = batchnorm_backward(dout, cache)
 dx = dx.reshape((N, H, W, C)).transpose(0, 3, 1, 2)
 # ----- #
 # END YOUR CODE HERE
 # ------ #
```

return dx, dgamma, dbeta

## CNN-BatchNorm

February 25, 2021

### 0.1 Spatial batch normalization

In fully connected networks, we performed batch normalization on the activations. To do something equivalent on CNNs, we modify batch normalization slightly.

Normally batch-normalization accepts inputs of shape (N, D) and produces outputs of shape (N, D), where we normalize across the minibatch dimension N. For data coming from convolutional layers, batch normalization accepts inputs of shape (N, C, H, W) and produces outputs of shape (N, C, H, W) where the N dimension gives the minibatch size and the (H, W) dimensions give the spatial size of the feature map.

How do we calculate the spatial averages? First, notice that for the C feature maps we have (i.e., the layer has C filters) that each of these ought to have its own batch norm statistics, since each feature map may be picking out very different features in the images. However, within a feature map, we may assume that across all inputs and across all locations in the feature map, there ought to be relatively similar first and second order statistics. Hence, one way to think of spatial batch-normalization is to reshape the (N, C, H, W) array as an (N\*H\*W, C) array and perform batch normalization on this array.

Since spatial batch norm and batch normalization are similar, it'd be good to at this point also copy and paste our prior implemented layers from HW #4. Please copy and paste your prior implemented code from HW #4 to start this assignment. If you did not correctly implement the layers in HW #4, you may collaborate with a classmate to use their implementations from HW #4. You may also visit TA or Prof OH to correct your implementation.

You'll want to copy and paste from HW #4: - layers.py for your FC network layers, as well as batchnorm and dropout. - layer\_utils.py for your combined FC network layers. - optim.py for your optimizers.

Be sure to place these in the nndl/ directory so they're imported correctly. Note, as announced in class, we will not be releasing our solutions.

If you use your prior implementations of the batchnorm, then your spatial batchnorm implementation may be very short. Our implementations of the forward and backward pass are each 6 lines of code.

CS231n has built a solid API for building these modular frameworks and training them, and we will use their very well implemented framework as opposed to "reinventing the wheel." This includes using their Solver, various utility functions, their layer structure, and their implementation of fast CNN layers. This also includes nndl.fc\_net, nndl.layers, and nndl.layer\_utils. As in prior assignments, we thank Serena Yeung & Justin Johnson for permission to use code written for the CS 231n class (cs231n.stanford.edu).

```
[1]: ## Import and setups
     import time
     import numpy as np
     import matplotlib.pyplot as plt
     from nndl.conv_layers import *
     from cs231n.data_utils import get_CIFAR10_data
     from cs231n.gradient_check import eval_numerical_gradient,_
      →eval_numerical_gradient_array
     from cs231n.solver import Solver
     %matplotlib inline
     plt.rcParams['figure.figsize'] = (10.0, 8.0) # set default size of plots
     plt.rcParams['image.interpolation'] = 'nearest'
     plt.rcParams['image.cmap'] = 'gray'
     # for auto-reloading external modules
     # see http://stackoverflow.com/questions/1907993/
     \rightarrow autoreload-of-modules-in-ipython
     %load_ext autoreload
     %autoreload 2
     def rel_error(x, y):
       """ returns relative error """
       return np.max(np.abs(x - y) / (np.maximum(1e-8, np.abs(x) + np.abs(y))))
```

#### 0.2 Spatial batch normalization forward pass

Implement the forward pass, spatial\_batchnorm\_forward in nndl/conv\_layers.py. Test your implementation by running the cell below.

```
[8]: # Check the training-time forward pass by checking means and variances
# of features both before and after spatial batch normalization

N, C, H, W = 2, 3, 4, 5
x = 4 * np.random.randn(N, C, H, W) + 10

print('Before spatial batch normalization:')
print(' Shape: ', x.shape)
print(' Means: ', x.mean(axis=(0, 2, 3)))
print(' Stds: ', x.std(axis=(0, 2, 3)))

# Means should be close to zero and stds close to one
gamma, beta = np.ones(C), np.zeros(C)
bn_param = {'mode': 'train'}
out, _ = spatial_batchnorm_forward(x, gamma, beta, bn_param)
print('After spatial batch normalization:')
```

```
print(' Shape: ', out.shape)
print(' Means: ', out.mean(axis=(0, 2, 3)))
print(' Stds: ', out.std(axis=(0, 2, 3)))

# Means should be close to beta and stds close to gamma
gamma, beta = np.asarray([3, 4, 5]), np.asarray([6, 7, 8])
out, _ = spatial_batchnorm_forward(x, gamma, beta, bn_param)
print('After spatial batch normalization (nontrivial gamma, beta):')
print(' Shape: ', out.shape)
print(' Means: ', out.mean(axis=(0, 2, 3)))
print(' Stds: ', out.std(axis=(0, 2, 3)))
```

Before spatial batch normalization:

```
Shape: (2, 3, 4, 5)
Means: [ 9.7936955  10.91239001  9.61946536]
Stds: [3.3976253  4.04053375  3.87928827]
After spatial batch normalization:
   Shape: (2, 3, 4, 5)
   Means: [ 6.55031585e-16  5.10702591e-16 -2.92821323e-16]
   Stds: [0.99999957  0.99999969  0.99999967]
After spatial batch normalization (nontrivial gamma, beta):
   Shape: (2, 3, 4, 5)
   Means: [6. 7. 8.]
  Stds: [2.9999987  3.99999877  4.99999834]
```

### 0.3 Spatial batch normalization backward pass

Implement the backward pass, spatial\_batchnorm\_backward in nndl/conv\_layers.py. Test your implementation by running the cell below.

```
[10]: N, C, H, W = 2, 3, 4, 5
    x = 5 * np.random.randn(N, C, H, W) + 12
    gamma = np.random.randn(C)
    beta = np.random.randn(N, C, H, W)

bn_param = {'mode': 'train'}
    fx = lambda x: spatial_batchnorm_forward(x, gamma, beta, bn_param)[0]
    fg = lambda a: spatial_batchnorm_forward(x, gamma, beta, bn_param)[0]
    fb = lambda b: spatial_batchnorm_forward(x, gamma, beta, bn_param)[0]

dx_num = eval_numerical_gradient_array(fx, x, dout)
    da_num = eval_numerical_gradient_array(fg, gamma, dout)
    db_num = eval_numerical_gradient_array(fb, beta, dout)

_, cache = spatial_batchnorm_forward(x, gamma, beta, bn_param)
    dx, dgamma, dbeta = spatial_batchnorm_backward(dout, cache)
    print('dx error: ', rel_error(dx_num, dx))
```

```
print('dgamma error: ', rel_error(da_num, dgamma))
print('dbeta error: ', rel_error(db_num, dbeta))
```

dx error: 1.818218710195061e-08 dgamma error: 3.277344768869509e-12 dbeta error: 3.88469904364782e-12

## 1 conv\_layers.py

```
[]: import numpy as np
     from nndl.layers import *
     import pdb
     11 11 11
     This code was originally written for CS 231n at Stanford University
     (cs231n.stanford.edu). It has been modified in various areas for use in the
     ECE 239AS class at UCLA. This includes the descriptions of what code to
     implement as well as some slight potential changes in variable names to be
     consistent with class nomenclature. We thank Justin Johnson & Serena Yeung for
     permission to use this code. To see the original version, please visit
     cs231n.stanford.edu.
     def conv_forward_naive(x, w, b, conv_param):
       A naive implementation of the forward pass for a convolutional layer.
       The input consists of N data points, each with C channels, height H and width
       W. We convolve each input with F different filters, where each filter spans
       all C channels and has height HH and width HH.
       Input:
       - x: Input data of shape (N, C, H, W)
       - w: Filter weights of shape (F, C, HH, WW)
       - b: Biases, of shape (F,)
       - conv_param: A dictionary with the following keys:
         - 'stride': The number of pixels between adjacent receptive fields in the
          horizontal and vertical directions.
         - 'pad': The number of pixels that will be used to zero-pad the input.
      Returns a tuple of:
       - out: Output data, of shape (N, F, H', W') where H' and W' are given by
        H' = 1 + (H + 2 * pad - HH) / stride
         W' = 1 + (W + 2 * pad - WW) / stride
       - cache: (x, w, b, conv_param)
```

```
out = None
 pad = conv_param['pad']
 stride = conv_param['stride']
 # ----- #
 # YOUR CODE HERE:
 # Implement the forward pass of a convolutional neural network.
 # Store the output as 'out'.
 # Hint: to pad the array, you can use the function np.pad.
 # ----- #
 x_{padded} = np.pad(x, ((0,0), (0,0), (pad, pad), (pad, pad)), 'constant')
 N, _, H, W = x_{padded.shape}
 F, _, HH, WW = w.shape
 H_{out} = int(1 + (H - HH) / stride)
 W_{out} = int(1 + (W - WW) / stride)
 out = np.zeros((N, F, H_out, W_out))
 for pt_idx in range(N):
    for filter_idx in range(F):
          for x_idx in range(W_out):
             for y_idx in range(H_out):
                x_start = x_idx * stride
                y_start = y_idx * stride
                patch = x_padded[pt_idx, :, y_start:y_start+HH, x_start:
→x_start+WW]
                convolved = np.sum(np.multiply(patch, w[filter_idx])) +
→b[filter_idx]
                out[pt_idx, filter_idx, y_idx, x_idx] = convolved
 # ----- #
 # END YOUR CODE HERE
 # ----- #
 cache = (x, w, b, conv_param)
 return out, cache
def conv_backward_naive(dout, cache):
 A naive implementation of the backward pass for a convolutional layer.
 Inputs:
 - dout: Upstream derivatives.
```

```
- cache: A tuple of (x, w, b, conv_param) as in conv_forward_naive
 Returns a tuple of:
 - dx: Gradient with respect to x
 - dw: Gradient with respect to w
 - db: Gradient with respect to b
 dx, dw, db = None, None, None
N, F, out_height, out_width = dout.shape
 x, w, b, conv_param = cache
 stride, pad = [conv_param['stride'], conv_param['pad']]
 xpad = np.pad(x, ((0,0), (0,0), (pad,pad), (pad,pad)), mode='constant')
 num_filts, _, f_height, f_width = w.shape
 # ----- #
 # YOUR CODE HERE:
 # Implement the backward pass of a convolutional neural network.
 # Calculate the gradients: dx, dw, and db.
 # ----- #
 dx = np.zeros(xpad.shape)
 dw = np.zeros(w.shape)
 db = np.zeros(b.shape)
 for pt_idx in range(N):
    for filter_idx in range(F):
         db[filter_idx] += np.sum(dout[pt_idx, filter_idx])
         for x_idx in range(out_width):
             for y_idx in range(out_height):
                x_start = x_idx * stride
                y_start = y_idx * stride
                patch = xpad[pt_idx, :, y_start:y_start+f_height, x_start:
→x_start+f_width]
                dx[filter_idx, :, y_start:y_start+f_height, x_start:
→x_start+f_width] += w[filter_idx] + dout[pt_idx, filter_idx, y_idx, x_idx]
                dw[filter_idx] += patch * dout[pt_idx, filter_idx, y_idx,__
\rightarrowx_idx]
dx = dx[:, :, pad:pad+x.shape[2], pad:pad+x.shape[3]]
 # ------ #
 # END YOUR CODE HERE
 # ------ #
```

```
return dx, dw, db
def max_pool_forward_naive(x, pool_param):
 A naive implementation of the forward pass for a max pooling layer.
 Inputs:
 - x: Input data, of shape (N, C, H, W)
 - pool_param: dictionary with the following keys:
   - 'pool_height': The height of each pooling region
   - 'pool_width': The width of each pooling region
   - 'stride': The distance between adjacent pooling regions
 Returns a tuple of:
 - out: Output data
 - cache: (x, pool_param)
 out = None
 # ------ #
 # YOUR CODE HERE:
 # Implement the max pooling forward pass.
 # ----- #
 N, C, H, W = x.shape
 pool_height, pool_width, stride = [pool_param['pool_height'],__
 →pool_param['pool_width'], pool_param['stride']]
 H_out = int(1 + (H-pool_param['pool_height']) / pool_param['stride'])
 W_out = int(1 + (W-pool_param['pool_width']) / pool_param['stride'])
 out = np.zeros((N, C, H_out, W_out))
 for pt_idx in range(N):
   for channel_idx in range(C):
       for y_idx in range(H_out):
          for x_idx in range(W_out):
              x_start = x_idx * stride
              y_start = y_idx * stride
              out[pt_idx, channel_idx, y_idx, x_idx] = np.max(x[pt_idx,__
→channel_idx, y_start:y_start+pool_height, x_start:x_start+pool_width])
 # END YOUR CODE HERE
 cache = (x, pool_param)
```

```
return out, cache
def max_pool_backward_naive(dout, cache):
 A naive implementation of the backward pass for a max pooling layer.
 Inputs:
 - dout: Upstream derivatives
 - cache: A tuple of (x, pool_param) as in the forward pass.
 Returns:
 - dx: Gradient with respect to x
 dx = None
 x, pool_param = cache
 pool_height, pool_width, stride = pool_param['pool_height'],_
 →pool_param['pool_width'], pool_param['stride']
 # ----- #
 # YOUR CODE HERE:
 # Implement the max pooling backward pass.
 # ------ #
 N, C, H, W = dout.shape
 pool_height, pool_width, stride = [pool_param['pool_height'],__
 →pool_param['pool_width'], pool_param['stride']]
 dx = np.zeros(x.shape)
 for pt_idx in range(N):
   for channel_idx in range(C):
      for y_idx in range(H):
          for x_idx in range(W):
             x_start = x_idx * stride
             y start = y idx * stride
             patch = x[pt_idx, channel_idx, y_start:y_start+pool_height,__
\rightarrowx_start:x_start+pool_width]
             dx[pt_idx, channel_idx, y_start:y_start+pool_height, x_start:
→x_start+pool_width] += (patch == np.max(patch)) * dout[pt_idx, channel_idx,__
\rightarrowy_idx, x_idx]
 # ----- #
 # END YOUR CODE HERE
 # ----- #
 return dx
def spatial_batchnorm_forward(x, gamma, beta, bn_param):
```

```
11 11 11
 Computes the forward pass for spatial batch normalization.
 Inputs:
 - x: Input data of shape (N, C, H, W)
 - gamma: Scale parameter, of shape (C,)
 - beta: Shift parameter, of shape (C,)
 - bn_param: Dictionary with the following keys:
   - mode: 'train' or 'test'; required
   - eps: Constant for numeric stability
   - momentum: Constant for running mean / variance. momentum=0 means that
     old information is discarded completely at every time step, while
     momentum=1 means that new information is never incorporated. The
     default of momentum=0.9 should work well in most situations.
   - running mean: Array of shape (D,) giving running mean of features
   - running_var Array of shape (D,) giving running variance of features
 Returns a tuple of:
 - out: Output data, of shape (N, C, H, W)
 - cache: Values needed for the backward pass
 out, cache = None, None
 # ----- #
 # YOUR CODE HERE:
    Implement the spatial batchnorm forward pass.
   You may find it useful to use the batchnorm forward pass you
    implemented in HW #4.
 # ----- #
 N, C, H, W = x.shape
 x = x.transpose(0, 2, 3, 1).reshape((-1, C))
 out, cache = batchnorm_forward(x, gamma, beta, bn_param)
 out = out.reshape((N, H, W, C)).transpose(0, 3, 1, 2)
 # END YOUR CODE HERE
 # ----- #
 return out, cache
def spatial_batchnorm_backward(dout, cache):
 Computes the backward pass for spatial batch normalization.
```

```
Inputs:
- dout: Upstream derivatives, of shape (N, C, H, W)
- cache: Values from the forward pass
Returns a tuple of:
- dx: Gradient with respect to inputs, of shape (N, C, H, W)
- dgamma: Gradient with respect to scale parameter, of shape (C,)
- dbeta: Gradient with respect to shift parameter, of shape (C,)
dx, dgamma, dbeta = None, None, None
# ------ #
# YOUR CODE HERE:
  Implement the spatial batchnorm backward pass.
  You may find it useful to use the batchnorm forward pass you
# implemented in HW #4.
# ------ #
N, C, H, W = dout.shape
dout = dout.transpose(0, 2, 3, 1).reshape((-1, C))
dx, dgamma, dbeta = batchnorm_backward(dout, cache)
dx = dx.reshape((N, H, W, C)).transpose(0, 3, 1, 2)
# ----- #
# END YOUR CODE HERE
# ----- #
return dx, dgamma, dbeta
```

## CNN

February 25, 2021

## 1 Convolutional neural networks

In this notebook, we'll put together our convolutional layers to implement a 3-layer CNN. Then, we'll ask you to implement a CNN that can achieve > 65% validation error on CIFAR-10.

CS231n has built a solid API for building these modular frameworks and training them, and we will use their very well implemented framework as opposed to "reinventing the wheel." This includes using their Solver, various utility functions, their layer structure, and their implementation of fast CNN layers. This also includes nndl.fc\_net, nndl.layers, and nndl.layer\_utils. As in prior assignments, we thank Serena Yeung & Justin Johnson for permission to use code written for the CS 231n class (cs231n.stanford.edu).

If you have not completed the Spatial BatchNorm Notebook, please see the following description from that notebook:

Please copy and paste your prior implemented code from HW #4 to start this assignment. If you did not correctly implement the layers in HW #4, you may collaborate with a classmate to use their layer implementations from HW #4. You may also visit TA or Prof OH to correct your implementation.

You'll want to copy and paste from HW #4: - layers.py for your FC network layers, as well as batchnorm and dropout. - layer\_utils.py for your combined FC network layers. - optim.py for your optimizers.

Be sure to place these in the nndl/ directory so they're imported correctly. Note, as announced in class, we will not be releasing our solutions.

The autoreload extension is already loaded. To reload it, use: %reload\_ext autoreload

```
[29]: # Load the (preprocessed) CIFAR10 data.

data = get_CIFAR10_data()
for k in data.keys():
    print('{}: {} '.format(k, data[k].shape))
```

```
X_train: (49000, 3, 32, 32)
y_train: (49000,)
X_val: (1000, 3, 32, 32)
y_val: (1000,)
X_test: (1000, 3, 32, 32)
y test: (1000,)
```

### 1.1 Three layer CNN

In this notebook, you will implement a three layer CNN. The ThreeLayerConvNet class is in nndl/cnn.py. You'll need to modify that code for this section, including the initialization, as well as the calculation of the loss and gradients. You should be able to use the building blocks you have either earlier coded or that we have provided. Be sure to use the fast layers.

The architecture of this CNN will be:

```
conv - relu - 2x2 max pool - affine - relu - affine - softmax
```

We won't use batchnorm yet. You've also done enough of these to know how to debug; use the cells below.

Note: As we are implementing several layers CNN networks. The gradient error can be expected for the eval\_numerical\_gradient() function. If your W1 max relative error and W2 max relative error are around or below 0.01, they should be acceptable. Other errors should be less than 1e-5.

```
[37]: num_inputs = 2
      input_dim = (3, 16, 16)
      reg = 0.0
      num_classes = 10
      X = np.random.randn(num_inputs, *input_dim)
      y = np.random.randint(num_classes, size=num_inputs)
      model = ThreeLayerConvNet(num_filters=3, filter_size=3,
                                 input_dim=input_dim, hidden_dim=7,
                                 dtype=np.float64)
      loss, grads = model.loss(X, y)
      for param_name in sorted(grads):
          f = lambda _: model.loss(X, y)[0]
          param_grad_num = eval_numerical_gradient(f, model.params[param_name],__
       \rightarrowverbose=False, h=1e-6)
          e = rel_error(param_grad_num, grads[param_name])
          print('{} max relative error: {}'.format(param name,__
       →rel_error(param_grad_num, grads[param_name])))
```

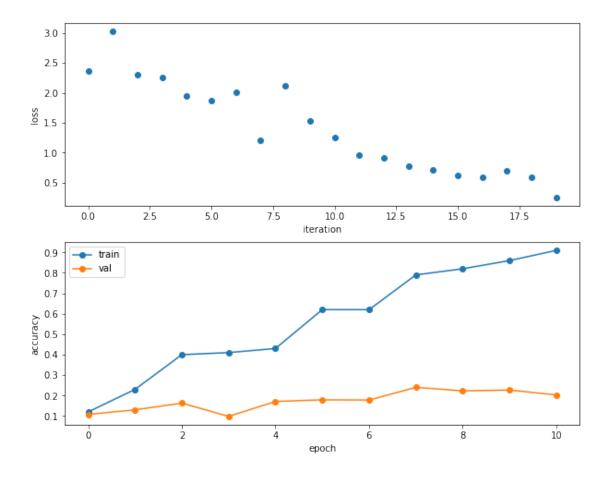
```
W1 max relative error: 0.09894537796840001
W2 max relative error: 0.0022220564576085388
W3 max relative error: 0.0005093512347850536
b1 max relative error: 1.1607904538515381e-05
b2 max relative error: 2.529284523196727e-07
b3 max relative error: 6.580369384445221e-10
```

#### 1.1.1 Overfit small dataset

To check your CNN implementation, let's overfit a small dataset.

```
(Epoch 0 / 10) train acc: 0.120000; val_acc: 0.108000
     (Iteration 2 / 20) loss: 3.027329
     (Epoch 1 / 10) train acc: 0.230000; val_acc: 0.130000
     (Iteration 3 / 20) loss: 2.305673
     (Iteration 4 / 20) loss: 2.258074
     (Epoch 2 / 10) train acc: 0.400000; val acc: 0.163000
     (Iteration 5 / 20) loss: 1.941648
     (Iteration 6 / 20) loss: 1.870670
     (Epoch 3 / 10) train acc: 0.410000; val_acc: 0.098000
     (Iteration 7 / 20) loss: 2.008817
     (Iteration 8 / 20) loss: 1.210222
     (Epoch 4 / 10) train acc: 0.430000; val_acc: 0.171000
     (Iteration 9 / 20) loss: 2.117600
     (Iteration 10 / 20) loss: 1.535911
     (Epoch 5 / 10) train acc: 0.620000; val_acc: 0.179000
     (Iteration 11 / 20) loss: 1.257314
     (Iteration 12 / 20) loss: 0.965287
     (Epoch 6 / 10) train acc: 0.620000; val_acc: 0.178000
     (Iteration 13 / 20) loss: 0.910322
     (Iteration 14 / 20) loss: 0.769668
     (Epoch 7 / 10) train acc: 0.790000; val acc: 0.240000
     (Iteration 15 / 20) loss: 0.717222
     (Iteration 16 / 20) loss: 0.624393
     (Epoch 8 / 10) train acc: 0.820000; val_acc: 0.223000
     (Iteration 17 / 20) loss: 0.590381
     (Iteration 18 / 20) loss: 0.690635
     (Epoch 9 / 10) train acc: 0.860000; val_acc: 0.227000
     (Iteration 19 / 20) loss: 0.590675
     (Iteration 20 / 20) loss: 0.255355
     (Epoch 10 / 10) train acc: 0.910000; val_acc: 0.203000
[41]: plt.subplot(2, 1, 1)
      plt.plot(solver.loss_history, 'o')
      plt.xlabel('iteration')
      plt.ylabel('loss')
      plt.subplot(2, 1, 2)
      plt.plot(solver.train acc history, '-o')
      plt.plot(solver.val_acc_history, '-o')
      plt.legend(['train', 'val'], loc='upper left')
      plt.xlabel('epoch')
      plt.ylabel('accuracy')
      plt.show()
```

(Iteration 1 / 20) loss: 2.367147



### 1.2 Train the network

Now we train the 3 layer CNN on CIFAR-10 and assess its accuracy.

```
(Iteration 1 / 980) loss: 2.304397
(Epoch 0 / 1) train acc: 0.096000; val_acc: 0.088000
(Iteration 21 / 980) loss: 2.260175
(Iteration 41 / 980) loss: 2.074784
(Iteration 61 / 980) loss: 1.851205
```

```
(Iteration 81 / 980) loss: 1.981100
(Iteration 101 / 980) loss: 2.231182
(Iteration 121 / 980) loss: 2.150490
(Iteration 141 / 980) loss: 1.765426
(Iteration 161 / 980) loss: 1.601561
(Iteration 181 / 980) loss: 1.833612
(Iteration 201 / 980) loss: 1.716498
(Iteration 221 / 980) loss: 1.858625
(Iteration 241 / 980) loss: 1.579105
(Iteration 261 / 980) loss: 1.891379
(Iteration 281 / 980) loss: 1.825264
(Iteration 301 / 980) loss: 1.653320
(Iteration 321 / 980) loss: 1.903400
(Iteration 341 / 980) loss: 1.928545
(Iteration 361 / 980) loss: 1.936250
(Iteration 381 / 980) loss: 1.647481
(Iteration 401 / 980) loss: 1.499575
(Iteration 421 / 980) loss: 1.960999
(Iteration 441 / 980) loss: 1.615085
(Iteration 461 / 980) loss: 1.704491
(Iteration 481 / 980) loss: 1.775115
(Iteration 501 / 980) loss: 1.673615
(Iteration 521 / 980) loss: 1.729676
(Iteration 541 / 980) loss: 1.696017
(Iteration 561 / 980) loss: 1.553330
(Iteration 581 / 980) loss: 1.957229
(Iteration 601 / 980) loss: 1.792699
(Iteration 621 / 980) loss: 1.516574
(Iteration 641 / 980) loss: 1.558088
(Iteration 661 / 980) loss: 1.501056
(Iteration 681 / 980) loss: 1.616942
(Iteration 701 / 980) loss: 1.497161
(Iteration 721 / 980) loss: 1.574669
(Iteration 741 / 980) loss: 1.651415
(Iteration 761 / 980) loss: 1.787088
(Iteration 781 / 980) loss: 1.396680
(Iteration 801 / 980) loss: 1.705457
(Iteration 821 / 980) loss: 1.466398
(Iteration 841 / 980) loss: 1.488631
(Iteration 861 / 980) loss: 1.763697
(Iteration 881 / 980) loss: 1.464066
(Iteration 901 / 980) loss: 1.420943
(Iteration 921 / 980) loss: 1.746861
(Iteration 941 / 980) loss: 1.592969
(Iteration 961 / 980) loss: 1.368916
(Epoch 1 / 1) train acc: 0.448000; val_acc: 0.434000
```

# $2 ext{ Get} > 65\%$ validation accuracy on CIFAR-10.

In the last part of the assignment, we'll now ask you to train a CNN to get better than 65% validation accuracy on CIFAR-10.

#### 2.0.1 Things you should try:

- Filter size: Above we used 7x7; but VGGNet and onwards showed stacks of 3x3 filters are good.
- Number of filters: Above we used 32 filters. Do more or fewer do better?
- Batch normalization: Try adding spatial batch normalization after convolution layers and vanilla batch normalization aafter affine layers. Do your networks train faster?
- Network architecture: Can a deeper CNN do better? Consider these architectures:
  - [conv-relu-pool]xN conv relu [affine]xM [softmax or SVM]
  - [conv-relu-pool]XN [affine]XM [softmax or SVM]
  - [conv-relu-conv-relu-pool]xN [affine]xM [softmax or SVM]

#### 2.0.2 Tips for training

For each network architecture that you try, you should tune the learning rate and regularization strength. When doing this there are a couple important things to keep in mind:

- If the parameters are working well, you should see improvement within a few hundred iterations
- Remember the coarse-to-fine approach for hyperparameter tuning: start by testing a large range of hyperparameters for just a few training iterations to find the combinations of parameters that are working at all.
- Once you have found some sets of parameters that seem to work, search more finely around these parameters. You may need to train for more epochs.

```
'learning_rate': 1e-3,
               },
               lr_decay = 0.9,
               verbose=True, print_every=20)
solver.train()
# ----- #
# END YOUR CODE HERE
(Iteration 1 / 784) loss: 2.308742
(Epoch 0 / 8) train acc: 0.082000; val_acc: 0.098000
(Iteration 21 / 784) loss: 1.772929
(Iteration 41 / 784) loss: 1.627069
(Iteration 61 / 784) loss: 1.565730
(Iteration 81 / 784) loss: 1.427402
(Epoch 1 / 8) train acc: 0.572000; val_acc: 0.562000
(Iteration 101 / 784) loss: 1.385572
(Iteration 121 / 784) loss: 1.354499
(Iteration 141 / 784) loss: 1.224124
(Iteration 161 / 784) loss: 1.362167
```

(Iteration 181 / 784) loss: 1.180917

(Iteration 201 / 784) loss: 1.159099 (Iteration 221 / 784) loss: 1.222184 (Iteration 241 / 784) loss: 1.171004 (Iteration 261 / 784) loss: 1.041830 (Iteration 281 / 784) loss: 1.170267

(Iteration 301 / 784) loss: 1.006070 (Iteration 321 / 784) loss: 1.064316 (Iteration 341 / 784) loss: 1.011714 (Iteration 361 / 784) loss: 1.005690 (Iteration 381 / 784) loss: 0.957487

(Iteration 401 / 784) loss: 0.873325 (Iteration 421 / 784) loss: 0.914529 (Iteration 441 / 784) loss: 0.888513 (Iteration 461 / 784) loss: 0.900333 (Iteration 481 / 784) loss: 0.927238

(Epoch 2 / 8) train acc: 0.616000; val\_acc: 0.594000

(Epoch 3 / 8) train acc: 0.678000; val\_acc: 0.606000

(Epoch 4 / 8) train acc: 0.725000; val\_acc: 0.635000

(Epoch 5 / 8) train acc: 0.753000; val\_acc: 0.667000

## 3 cnn.py

```
[]: import numpy as np
     from nndl.layers import *
     from nndl.conv_layers import *
     from cs231n.fast_layers import *
     from nndl.layer utils import *
     from nndl.conv_layer_utils import *
     import pdb
     11 11 11
     This code was originally written for CS 231n at Stanford University
     (cs231n.stanford.edu). It has been modified in various areas for use in the
     ECE 239AS class at UCLA. This includes the descriptions of what code to
     implement as well as some slight potential changes in variable names to be
     consistent with class nomenclature. We thank Justin Johnson & Serena Yeung for
     permission to use this code. To see the original version, please visit
     cs231n.stanford.edu.
     HHHH
     class ThreeLayerConvNet(object):
       A three-layer convolutional network with the following architecture:
       conv - relu - 2x2 max pool - affine - relu - affine - softmax
       The network operates on minibatches of data that have shape (N, C, H, W)
       consisting of N images, each with height H and width W and with C input
       channels.
       def __init__(self, input_dim=(3, 32, 32), num_filters=32, filter_size=7,
                    hidden_dim=100, num_classes=10, weight_scale=1e-3, reg=0.0,
                    dtype=np.float32, use_batchnorm=False):
         11 11 11
         Initialize a new network.
         Inputs:
         - input_dim: Tuple (C, H, W) giving size of input data
         - num_filters: Number of filters to use in the convolutional layer
         - filter_size: Size of filters to use in the convolutional layer
         - hidden_dim: Number of units to use in the fully-connected hidden layer
         - num_classes: Number of scores to produce from the final affine layer.
         - weight scale: Scalar giving standard deviation for random initialization
           of weights.
```

```
- req: Scalar giving L2 regularization strength
  - dtype: numpy datatype to use for computation.
  self.use_batchnorm = use_batchnorm
  self.params = {}
  self.reg = reg
  self.dtype = dtype
  # ----- #
  # YOUR CODE HERE:
     Initialize the weights and biases of a three layer CNN. To initialize:
        - the biases should be initialized to zeros.
       - the weights should be initialized to a matrix with entries
           drawn from a Gaussian distribution with zero mean and
           standard deviation given by weight_scale.
  # ============ #
  C, H, W = input_dim
  pool_height = (H - 2) // 2 + 1
  pool_width = (W - 2) // 2 + 1
  self.params['W1'] = np.random.normal(0, weight_scale, [num_filters, C,__
→filter_size, filter_size])
  self.params['b1'] = np.zeros(num_filters)
  self.params['W2'] = np.random.normal(0, weight_scale, [pool_height *_
→pool_width * num_filters, hidden_dim])
  self.params['b2'] = np.zeros(hidden_dim)
  self.params['W3'] = np.random.normal(0, weight_scale, [hidden_dim,_
→num classes])
  self.params['b3'] = np.zeros(num_classes)
  # END YOUR CODE HERE
  # ----- #
  for k, v in self.params.items():
    self.params[k] = v.astype(dtype)
def loss(self, X, y=None):
  Evaluate loss and gradient for the three-layer convolutional network.
  Input / output: Same API as TwoLayerNet in fc_net.py.
```

```
HHHH
  W1, b1 = self.params['W1'], self.params['b1']
  W2, b2 = self.params['W2'], self.params['b2']
  W3, b3 = self.params['W3'], self.params['b3']
  # pass conv_param to the forward pass for the convolutional layer
  filter size = W1.shape[2]
  conv_param = {'stride': 1, 'pad': (filter_size - 1) / 2}
  # pass pool_param to the forward pass for the max-pooling layer
  pool_param = {'pool_height': 2, 'pool_width': 2, 'stride': 2}
  scores = None
  # ----- #
  # YOUR CODE HERE:
     Implement the forward pass of the three layer CNN. Store the output
     scores as the variable "scores".
  # =========== #
  out, cache_conv_relu_pool = conv_relu_pool_forward(X, W1, b1, conv_param,_
→pool_param)
  out_shape = out.shape
  out = out.reshape(out.shape[0], -1)
  out, cache_affine_relu = affine_relu_forward(out, W2, b2)
  scores, cache_affine = affine_forward(out, W3, b3)
  # ------ #
  # END YOUR CODE HERE
  # ----- #
  if y is None:
   return scores
  loss, grads = 0, \{\}
  # ----- #
  # YOUR CODE HERE:
  # Implement the backward pass of the three layer CNN. Store the grads
  # in the grads dictionary, exactly as before (i.e., the gradient of
  \# self.params[k] will be grads[k]). Store the loss as "loss", and
  # don't forget to add regularization on ALL weight matrices.
  # ----- #
  loss_softmax, dout = softmax_loss(scores, y)
```

```
loss_regularization = self.reg * 0.5 * (np.sum(self.params['W1']**2) + np.
loss = loss_softmax + loss_regularization
  dout, grads['W3'], grads['b3'] = affine_backward(dout, cache_affine)
  dout, grads['W2'], grads['b2'] = affine_relu_backward(dout,__
→cache_affine_relu)
  dout = dout.reshape(out_shape)
  dout, grads['W1'], grads['b1'] = conv_relu_pool_backward(dout,_
grads['W3'] += self.reg * self.params['W3']
  grads['W2'] += self.reg * self.params['W2']
  grads['W1'] += self.reg * self.params['W1']
   # ----- #
   # END YOUR CODE HERE
   # ------ #
  return loss, grads
pass
```