

Scheme topics related to next assignment

- Characters and strings
- Input, output and string ports
- Popular list operations
- Recursion
- Sequencing
- Variable number of arguments

Characters & character sets

- `#\a`, `#\A`, `#\(
• #\space, #\newline
• char-set:alphanumeric
• char-set:whitespace
• (char-set-member? char-set char)`

Strings

- "abc", "This is a string"
- (string-length "The length")
- (string=? string1 string2)
- (string-ci=? string1 string2) ; case insensitive
- (string-capitalize string) ; capitalize the first letter
- (string-ref string k)
- (substring string start end)
- (string-trim string [char-set])
- (string-append string ...)

String Trimming

- `(string-trim "max12" char-set:numeric)`
- `(string-trim "max12" char-set:alphabetic)`
- `(string-trim-left "max12" char-set:numeric)`
- `(string-trim-left "max12" char-set:alphabetic)`

str-split:

<https://gist.github.com/matthewp/2324447>

```
(define (str-split str ch)
  (let ((len (string-length str)))
    (letrec
      ((split
        (lambda (a b)
          (cond
            ((>= b len) (if (= a b) '() (cons (substring str a b) '())))
            ((char=? ch (string-ref str b)) (if (= a b)
              (split (+ 1 a) (+ 1 b))
              (cons (substring str a b) (split b b))))
            (else (split a (+ 1 b)))))))
      (split 0 0))))
```

my-str-split.scm

```
(define (str-split-helper line str list)
  (cond
    ((string-null? line)
     (if (string-null? str)
         (reverse list)
         (reverse (cons str list))))
    ((char=? (string-ref line 0) #\space)
     (if (string-null? str)
         (str-split-helper (string-tail line 1) str list)
         (str-split-helper (string-tail line 1) "" (cons str list))))
    (else
     (str-split-helper (string-tail line 1)
                        (string-append str (string-head line 1))
                        list))))

(define (str-split line) (str-split-helper line "" '()))
```

Ports

- A *port* serves as a source or sink for data.
- A port must be open before it can be read from or written to.
- (open-input-file filename)
- (close-input-port port)
- (open-output-file filename)
- (close-output-port port)

Read a character

- (read-char [input-port]) ; *port is optional*
- *A semicolon (;) starts a comment*
- (peek-char [input-port])
- (eof-object? object) ; *check if it reaches eof*
- Read and run the example,
 printfile4.scm, with
 scheme --quiet < printfile4.scm

Read a line

- (read-line [input-port])
- (eof-object? object)
- Read and run the example,
 `printfile3.scm`, with
`scheme --quiet < printfile3.scm`

Read an object

- (read [input-port])
- Read external representation of next Scheme object (number, symbol, list) and return it
- A symbol, different from a string, will be stored in lowercase
- (eof-object? object)
- Read and run the example, `printfile2.scm`, with

```
scheme --quiet < printfile2.scm
```

Read a string

- (read-string char-set [input-port])
- (eof-object? object)
- `read-string` works only on our Scheme (version 9.2), the most recent (version 11.2) uses `read-delimited-string`
- Read and run the example, `printfile.scm`, with
`scheme --quiet < printfile.scm`

Output ports

- (**write-char** *output-port char*)
- (**write-string** *output-port string*)
- (**write-substring** *output-port string start end*)
- (**write-line** *output-port string*)
- (**write** *output-port object*)

String ports

- **(open-input-string *string* [*start* [*end*]])**
- First **(open-output-string)**, then write, finally **(get-output-string *port*)** to get the combined string
- Similar to file input/output
- Read and run the example, `parsestring.scm`, with

```
scheme --quiet < parsestring.scm
```

Popular list operations

- **Selecting**

```
(first '("commission" "Floyd" "Jenkin" 300 3000 .08))  
(sixth '("commission" "Floyd" "Jenkin" 300 3000 .08))
```

- **Filtering**

```
(filter odd? '(1 2 3 4 5)) => (1 3 5)  
(filter (lambda (x) (< x value)) '(3 9 5 8 2 4 7))
```

- **Mapping**

```
(map cadr '((a b) (d e) (g h)))
```

- **Applying**

```
(apply min '(3 9 5 8 2 4 7))
```

Recursion

```
(define (skip-whitespaces port)
  (let ((ch (peek-char port)))
    (if (and (not (eof-object? ch))
              (char-whitespace? ch))
        (begin (read-char port)
                 (skip-whitespaces port))))))
```

Recursion

- Recursion instead of iteration in a functional language
- A recursion to skip all the white spaces

```
(define (skip-whitespaces port)
  (let ((ch (peek-char port)))
    (if (and (not (eof-object? ch)) (char-
whitespace? ch))
        (begin (read-char port)
                (skip-whitespaces port))))))
```


Sequencing

- (begin expression expression ...)
- The *expressions* are evaluated sequentially from left to right

```
(begin (display "4 plus 1 equals ")  
       (display (+ 4 1)))
```

Variable number of arguments

- ```
(define (perform . args)
 (display (car
args)) (newline) (display (cdr
args)))
```
- ```
(define (perform action .
args) (display
action) (newline) (display
args) )
```