

Introduction to Causal Machine Learning Turing Masterclass

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- We have seen that treatment effects can be evaluated by cleverly averaging predictions
 - · of outcome, as if all were (un)treated,
 - of treatment (a.k.a. propensity scores).
- It is tempting to obtain such predictions
 via application of standard machine learning (ML) algorithms.
- But we have seen that this can be problematic...



- 1 Why are naïve ML-based plug-in estimators problematic?
- 2 How to remove plug-in bias?

What are the general principles?



concern 1: no valid uncertainty margins plug-in estimators based on machine learning are 'easily' obtained, but we have no clue how accurate these are...

Suppose we use machine learning to estimate

$$Q_0(W) \equiv E(Y|A=1,W)$$

as $\bar{Q}_n(W)$.

• Then we can estimate $E(Y^1)$ as

$$\frac{1}{n}\sum_{i=1}^n \bar{Q}_n(W_i)$$



It may be tempting

to evaluate the standard error as

$$\frac{1}{\sqrt{n}}\mathrm{SD}\left\{\bar{Q}_n(W_i)\right\}$$

but this ignores uncertainty in the predictions.

(estimator of $E(Y^1)$ is also usually non-normally distributed).

 to consider the bootstrap, but this has no theoretical justification.

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(e.g. Samworth, 2011)
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 to recur to model-based statistical analyses but these only provide valid uncertainty margins when the model is pre-specified, which is rarely the case in practice.

/ 5/46

6/46

Consider an analysis whereby we first fit model

$$E(Y|A,W) = \psi A + \theta W$$

using OLS.

• We report the resulting OLS estimator $\hat{\psi}$ of ψ if there is evidence that $\theta \neq 0$ (based on a standard test), and otherwise report the OLS estimator $\hat{\psi}_0$ in model

$$E(Y|A) = \psi_0 A.$$



Suppose that in truth

$$E(Y|A, W) = 0$$
 and $E(A|W) = 3W$.

- Since $\theta = 0$, the chance of falsely concluding that $\theta \neq 0$ is 5%.
- We expect to see a mixture of estimates $\hat{\psi}$ (5%) and $\hat{\psi}_0$ (95%).
- Both are normal, centred at zero, but have different variance.

What does bootstrap inference suggest?

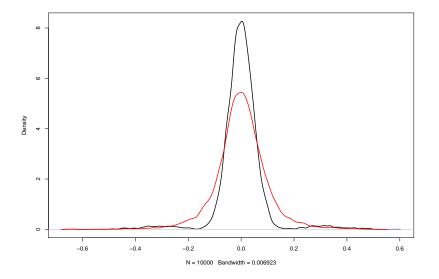


 A parametric bootstrap evaluates the procedure on simulated data, using

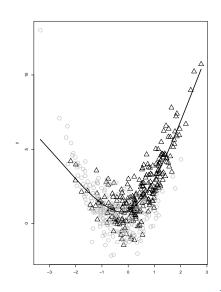
$$E(Y|A,W) = \hat{\psi}A + \hat{\theta}W$$

- Because we now generate data with $\hat{\theta} \neq 0$, the chance of falsely concluding $\theta \neq 0$ on the simulated data is larger than 5%.
- In a simulation, we found it to be 16.5%.
- This problem does not disappear in large sample sizes.
- Indeed, $\hat{\theta}$ has a similar order of magnitude as the SE, so that tests remain 'hesitant' as to accept/reject the null hypothesis that $\theta = 0$.





- There is also a more subtle concern that makes naïve ML-based plug-in estimators problematic.
- Machine learning is 'at best' optimally tuned to minimise prediction error.
- · But not to deliver low bias in treatment effect estimates.





concern 2: plug-in bias plugging machine learning predictions into a statistical analysis, typically induces plug-in bias.

- e.g. oversmoothing is useful for prediction over the observed data range, but may induce severe bias in causal effect estimates;
- e.g. eliminating strong predictors of treatment is useful for prediction over the observed data range, but may lead to mistakenly throwing out important confounders.
- Undersmoothing can reduce plug-in bias.
- However, it is not readily clear how this should be done...



- Machine learning offers useful perspectives for better confounding control and more objective analysis.
- But honest uncertainty assessments are lacking because it delivers estimators with
 - relatively large approximation bias, partly as a result of 'poor tuning'.
 - · difficult-to-calculate standard errors,
 - · and complex mixture distributions.
- There is no simple remedy...

1



- Why are naïve ML-based plug-in estimators problematic?
- 2 How to remove plug-in bias?

3 What are the general principles?

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- · This problem of plug-in bias has no simple remedy.
- When the aim is prediction, we can always compare predictions with observed outcomes.
- Even when we use wrong models or poorly understood algorithms, we can therefore assess some measure of prediction error, e.g., based on cross-validation.
- We can even optimise the algorithms by using mean squared (prediction) error as a loss function.

- When the aim is effect estimation. we cannot compare predictions with observed outcomes.
- E.g. we cannot measure the bias in $E(Y^1)$ since Y^1 is only measured for a selective subgroup.
- Asymptotic theory from mathematical statistics therefore unavoidably plays a key role.

A bit of history...



- Foundations for a solution have been laid in the 80's 90's.
- Mathematical statisticians were then studying plug-in estimators, obtained by plugging non-parametric estimators into statistical functionals.

(e.g. Bickel et al., 1982, 1998; Newey, 1990; Pfanzagl, 1982; Robins and Rotnitzky, 1995; van der Vaart, 1991;...)

 van der Laan made use of this theory to construct plug-in estimators based on machine learning, which he called Targeted Maximum Likelihood Estimators or Targeted Minimum Loss-based Estimators.

(van der Laan and Rubin, 2008; van der Laan and Rose, 2014)

- He refers to his approach as targeted learning.
- Related proposals were recently made by Belloni, Chernozhukov, Newey, Robins, ...

(Chernozhukov et al., 2018)

They refer to their approach as double machine learning.

/ 16/46

Causal machine learning for the ATE



- I will talk more broadly about causal machine learning: the use of machine learning for the evaluation of causal effects (not individual prediction).
- I will suggest one specific causal ML proposal, drawing on your intuition for now.
- We will sketch the more general principles in the next sessions.
- We will then also provide more formal insight why it works.

Causal machine learning for $E(Y^1)$

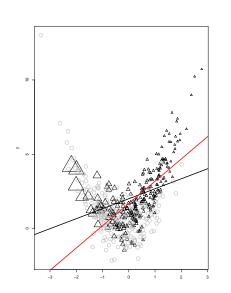


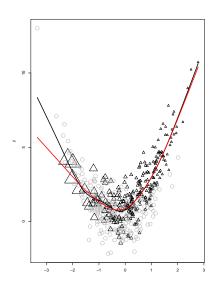
Suppose that we

- evaluate P(A = 1|W) as $g_n(W)$;
- evaluate E(Y|A=1,W) in the treated as $\bar{Q}_n^{(0)}(W)$, weighting by $1/g_n(W)$;
- use this to predict outcome for all;
- average these predictions.
 Then surely we have tuned the predictions better towards the eventual goal.

Causal machine learning for $E(Y^1)$









- It can be shown that the foregoing procedure 'almost' succeeds to remove plug-in bias.
- To make it work, one must additionally calibrate predictions as

$$\bar{Q}_{n}^{(1)}(W) = \bar{Q}_{n}^{(0)}(W) + \delta$$

with

$$\delta = \frac{\sum_{i=1}^{n} \left\{ A_i / g_n(W_i) \right\} \left\{ Y_i - Q_n^{(0)}(W_i) \right\}}{\sum_{i=1}^{n} \left\{ A_i / g_n(W_i) \right\}}$$

/ 20/46



• Consider estimating the ATE $\psi=$ 0.5 indexing

$$E(Y|A, W) = \psi A + 1.25\cos^2(\gamma'W)$$

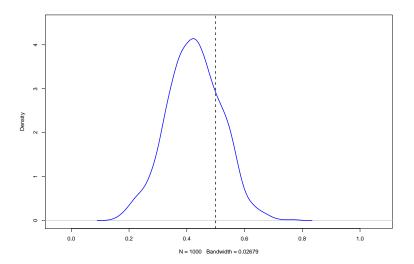
with standard normal noise and

$$P(A = 1|W) = \operatorname{expit} \left\{ 2\cos(\gamma'W) + 2\sin(\gamma'W) \right\}.$$

• p = 10, n = 500.

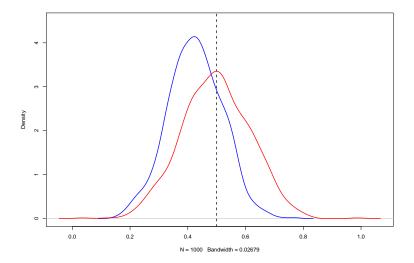
Naïve machine learning using random forests







Causal machine learning using random forests





- Plug-in estimators typically suffer plug-in bias as a result of ML algorithms aiming for minimal prediction error, instead of being tuned towards the estimand of interest.
- They also typically have a complex distribution with difficult-to-calculate variance.
- Causal machine learning aims to remove plug-in bias.
- We will see that it delivers
 estimators with easy-to-calculate variance,
 even when the uncertainty in the ML predictions
 is unknown.

1

Why are naïve ML-based plug-in estimators problematic?

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How accurate is the plug-in estimator?

• Let $\theta(P)$ be the parameter of interest, evaluated at the true data distribution P, e.g.

$$\theta(P) = E(Y^1) = E\{Q_0(W)\}.$$

• Let $\theta(\hat{P}_n)$ be a plug-in estimator, based on plugging in ML predictions, e.g.

$$\theta(\hat{P}_n) = \hat{E}(Y^1) = \frac{1}{n} \sum_{i=1}^n \bar{Q}_n(W_i).$$

Then we are interested in understanding the difference

$$\theta(\hat{P}_n) - \theta(P)$$
.

A large sample expansion



 It follows from the mathematical statistics literature that plug-in estimators 'usually' obey the expansion

$$\theta(\hat{P}_n) - \theta(P) = \frac{1}{n} \sum_{i=1}^n \phi_P(O_i) - \frac{1}{n} \sum_{i=1}^n \phi_{\hat{P}_n}(O_i) + \text{small remainder},$$

where O_i refers to the observed data for subject i.

- Here, $\phi_P(O_i)$ is a mean zero function, called an influence curve.
- E.g. for $\theta(P) = E(Y^1)$, it equals

$$\phi_P(O_i) = \frac{A_i}{g_0(W_i)} \{ Y_i - Q_0(W_i) \} + Q_0(W_i) - \theta(P).$$

 A general theory on how to calculate it for other parameters is beyond the scope of this masterclass.

/ 27/46

Zooming in on the first term...

The first term in the expansion

$$\frac{1}{n}\sum_{i=1}^n\phi_P(O_i)$$

is well understood.

 It is normally distributed in large samples, with mean 0 and variance given by 1 over n times the variance of the influence curve.

Zooming in on the second term...



The second term

$$-\frac{1}{n}\sum_{i=1}^n \phi_{\hat{P}_n}(O_i)$$

is usually not well understood.

- Its randomness originates from the randomness of the data O_i , but also the uncertainty in the machine learning estimators \hat{P}_n , which is ill understood.
- Moreover, the complex distribution of such estimators \hat{P}_n , may propagate into this term, thereby rendering $\theta(\hat{P}_n)$ biased and non-normal.
- This is the root cause of the previously discussed plug-in bias.



Since this bias term

$$-\frac{1}{n}\sum_{i=1}^n \phi_{\hat{P}_n}(O_i)$$

is determined by the influence curve, we can aim to remove it.

- · We discuss 3 strategies to achieve this:
 - · one-step plug-in estimators;
 - · estimating equations estimators;
 - targeted maximum likelihood.

The identity

$$\theta(\hat{P}_n) - \theta(P) = \frac{1}{n} \sum_{i=1}^n \phi_P(O_i) - \frac{1}{n} \sum_{i=1}^n \phi_{\hat{P}_n}(O_i) + \text{small remainder},$$

suggests that we can remove plug-in bias by adding the bias term to the plug-in estimator:

$$\theta(\hat{P}_n) + \frac{1}{n} \sum_{i=1}^n \phi_{\hat{P}_n}(O_i) - \theta(P) = \frac{1}{n} \sum_{i=1}^n \phi_P(O_i) + \text{small remainder}.$$

This delivers the one-step plug-in estimator

$$\theta(\hat{P}_n) + \frac{1}{n} \sum_{i=1}^n \phi_{\hat{P}_n}(O_i).$$

A one-step plug-in estimator of $E(Y^1)$

Starting from a plug-in estimator

$$\hat{E}(Y^1) = \frac{1}{n} \sum_{i=1}^n \bar{Q}_n(W_i),$$

we thus calculate a one-step plug-in estimator as

$$\frac{1}{n} \sum_{i=1}^{n} \bar{Q}_{n}(W_{i}) + \frac{1}{n} \sum_{i=1}^{n} \frac{A_{i}}{g_{n}(W_{i})} \left\{ Y_{i} - \bar{Q}_{n}(W_{i}) \right\} + \bar{Q}_{n}(W_{i}) - \hat{E}(Y^{1})$$

$$= \frac{1}{n} \sum_{i=1}^{n} \frac{A_{i}}{g_{n}(W_{i})} \left\{ Y_{i} - \bar{Q}_{n}(W_{i}) \right\} + \bar{Q}_{n}(W_{i}).$$

 This is known as a plug-in augmented inverse probability weighted (AIPW) estimator.

A one-step plug-in estimator of $E(Y^1)$



- This result is extremely powerful.
- The one-step plug-in estimator behaves like

$$\theta(P) + \frac{1}{n} \sum_{i=1}^{n} \phi_{P}(O_{i}) + \text{small remainder.}$$

 It is thus asymptotically unbiased and normal, despite its reliance on estimators with a non-standard distribution.

 Alternatively, we can remove the bias term by calculating the estimator $\hat{\theta}$ as the solution to

$$0 = \frac{1}{n} \sum_{i=1}^{n} \phi_{\hat{P}_n}(O_i),$$

thus effectively setting the bias term to zero.

- This estimator is called the estimating equations estimator.
- It forms the basis of the debiased/double ML literature.



Solving

$$0 = \frac{1}{n} \sum_{i=1}^{n} \frac{A_i}{g_n(W_i)} \left\{ Y_i - \bar{Q}_n(W_i) \right\} + \bar{Q}_n(W_i) - \theta(\hat{P}_n),$$

happens to deliver the one-step plug-in estimator.

This is not generally the case.

Implementation in R



```
> install.packages("devtools")
> library (devtools)
> install_github("ehkennedy/npcausal")
> library(npcausal)
> set.seed(640)
> n < -1000
> w1 <- rbinom(n, size=1, prob=0.5)</pre>
> w2 <- rbinom(n, size=1, prob=0.65)</pre>
> w3 <- round(runif(n, min=0, max=4), digits=3)</pre>
> w4 <- round(runif(n, min=0, max=5), digits=3)
> A <- rbinom(n, size=1,prob=
   plogis(-0.4 + 0.2*w2 + 0.15*w3 + 0.2*w4 + 0.15*w2*w4))
> Y <- rbinom(n, size=1,prob=
   plogis(-1 + A - 0.1*w1 + 0.3*w2 + 0.25*w3 + 0.2*w4 + 0.15*w2*w4))
#Create data frame with baseline covariates
> W<-data.frame(cbind(w1,w2,w3,w4))</pre>
```

Implementation in R



```
##Specify SuperLearner libraries
> SL.library <- c("SL.glm", "SL.glm.interaction", "SL.ranger")</pre>
#AIPW with no split
> aipw <- ate(y=Y, a=A, x=W, nsplits=1, sl.lib=SL.library)</pre>
> aipw
Śres
   parameter est se ci.ll ci.ul pyal
    E{Y(0)} 0.6154303 0.02483961 0.5667447 0.6641160
      E(Y(1)) 0.7937511 0.01582655 0.7627311 0.8247712
3 E\{Y(1)-Y(0)\} 0.1783208 0.02898653 0.1215072 0.2351344
```

 The Targeted Maximum Likelihood estimator (TMLE) solves the same equation

$$0=\frac{1}{n}\sum_{i=1}^n\phi_{\hat{P}_n}(O_i),$$

but in doing so, ensures that the solution equals the maximum likelihood estimator

$$\hat{E}(Y^1) = \frac{1}{n} \sum_{i=1} \bar{Q}_n(W_i),$$

under a specific parametric submodel,

(the so-called least favourable submodel).

 This results in a substitution estimator, which generally has better performance.



- Let $\bar{Q}_{n}^{(0)}(W)$ be the initial ML estimator for $Q_{0}(W)$.
- We then build a parametric model around $\bar{Q}_{p}^{(0)}(W)$. with the aim to remove plug-in bias from the plug-in estimator.
- In particular, we will tune the initial estimator $\bar{Q}_n^{(0)}(\textit{W})$ to remove plug-in bias in the estimation of $E(Y^1)$.
- For dichotomous Y, fit the logistic regression model

$$\operatorname{logit} E(Y|A, W) = \operatorname{logit} \bar{Q}_{n}^{(0)}(W) + \delta \frac{A}{g_{n}(W)}$$

and let the fitted values (based on the MLE for δ) be $\bar{Q}_{n}^{(1)}(W)$.

The Targeted Maximum Likelihood estimator of $E(Y^1)$



The maximum likelihood score for δ then solves the equation

$$0 = \frac{1}{n} \sum_{i=1}^{n} \frac{A_i}{g_n(W_i)} \left\{ Y_i - \bar{Q}_n^{(1)}(W_i) \right\},\,$$

so that the AIPW estimator becomes

$$\hat{E}(Y^{1}) = \frac{1}{n} \sum_{i=1}^{n} \frac{A_{i}}{g_{n}(W_{i})} \left\{ Y_{i} - \bar{Q}_{n}^{(1)}(W_{i}) \right\} + \bar{Q}_{n}^{(1)}(W_{i})$$

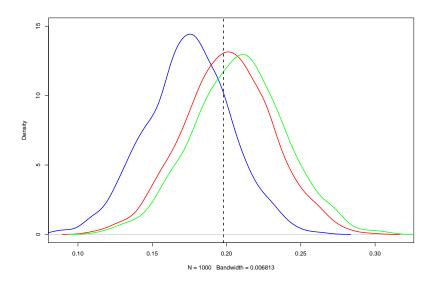
$$= \frac{1}{n} \sum_{i=1}^{n} \bar{Q}_{n}^{(1)}(W_{i}).$$



```
install.packages("tmle")
  library (tmle)
#TMLE with no split
> tmle_est <- tmle(Y=Y, A=A, W=W, family="binomial",
    O.SL.library=SL.library, g.SL.library=SL.library)
> tmle est
Additive Effect
   Parameter Estimate: 0.18212
   Estimated Variance: 0.00098828
              p-value: 6.9064e-09
    95% Conf Interval: (0.1205, 0.24374)
Additive Effect among the Treated
   Parameter Estimate: 0.17928
   Estimated Variance: 0.00099416
              p-value: 1.3021e-08
    95% Conf Interval: (0.11748, 0.24107)
Additive Effect among the Controls [...]
```

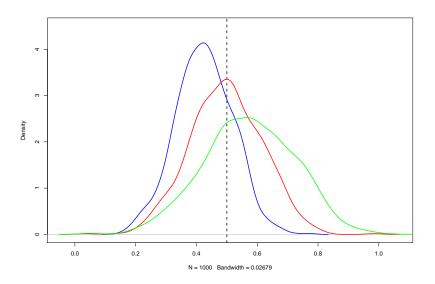
Naïve (blue), plug-in AIPW (red) and TMLE (green)





Naïve (blue), plug-in AIPW (red) and TMLE (green)





An alternative Targeted Maximum Likelihood estimator

Alternatively, consider the logistic regression model

$$logit E(Y|A=1, W) = logit \bar{Q}_n^{(0)}(W) + \delta,$$

fitted in the treated using weighted MLE with weights $1/q_n(W)$. and let the fitted values (based on the MLE for δ) be $\bar{Q}_n^{(1)}(W)$.

• The maximum likelihood score for δ then again solves

$$0 = \frac{1}{n} \sum_{i=1}^{n} \frac{A_i}{g_n(W_i)} \left\{ Y_i - \bar{Q}_n^{(1)}(W_i) \right\},\,$$

so that the AIPW estimator becomes

$$\hat{E}(Y^1) = \frac{1}{n} \sum_{i=1}^n \bar{Q}_n^{(1)}(W_i).$$



- Plug-in bias can be removed via one-step plug-in estimators, debiased machine learning or targeted learning.
- This requires knowledge of the influence curve of the parameter of interest.
- For many common parameters, this influence curve has been documented in the literature.
 (Levy, 2019)
- Plug-in bias typically disappears with increasing sample size, but removing it is nonetheless essential.
- In the next part, you will learn why.
- You will also develop a better understanding when this works, and how confidence intervals can be obtained.

- Re-load the SuperLearner predictions and use them to calculate
 - the plug-in AIPW estimator;
 - a TMLE (do this both 'by hand' and using the tmle package).
- Start with the case of n = 500, p = 5, and consider the more challenging settings later.