## 凸分析与优化方法 HW3 代码报告

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在逻辑上,第三题写在第二题之前,因为第三题搭起了一个DAG自动微分的框架,而第二题将这个框架应用到了一个ResNet模型中。因此,先说明第三题的代码。

此外,**这里的代码为了方便展示全部放在一个代码块里,而压缩包里的作业按照要求是用多文件 的方式写出来的。** 

## 第三题 自动微分

代码展示如下:

```
In [6]:
         # Yibo Wang, 2100011025, coe@pku, convex opt 23 spring.
         import numpy as np
         import math
         class Add:
             def forward(a, b):
                return a + b
             def diff_a(a, b):
                return 1
             def diff b(a, b):
                 return 1
         class Sub:
             def forward(a, b):
                return a - b
             def diff a(a, b):
                return 1
             def diff b(a, b):
                 return -1
         class Mul:
             def forward(a, b):
                return a * b
             def diff a(a, b):
                return b. forward()
             def diff b(a, b):
                 return a. forward()
         class Div:
             def forward(a, b):
                assert b != 0
                return a / b
             def diff_a(a, b):
                 return 1 / b. forward()
```

```
def diff_b(a, b):
       return -a. forward() / (b. forward() * b. forward())
class Pow:
   def forward(a, b):
       assert a >= 0
       return a ** b
   def diff a(a, b):
       return b. forward() * (a. forward() ** (b. forward() - 1))
   def diff b(a, b):
       return (a. forward() ** b. forward()) * math. log(a. forward())
class Log:
   def forward(a):
       return math. log(a)
   def diff(a):
       return 1 / a. forward()
def log(a):
   if isinstance(a, float) or isinstance(a, int):
       return math. log(a)
   return Node(a, 0, Log, False)
class Exp:
   def forward(a):
       return math. exp(a)
   def diff(a):
       return math. exp(a. forward())
def exp(a):
   if isinstance(a, float) or isinstance(a, int):
       return math. exp(a)
   return Node(a, 0, Exp, False)
class Sin:
   def forward(a):
       return math. sin(a)
   def diff(a):
       return math. cos(a. forward())
def sin(a):
   if isinstance(a, float) or isinstance(a, int):
       return math. sin(a)
   return Node(a, 0, Sin, False)
class Cos:
   def forward(a):
       return math. cos(a)
   def diff(a):
```

```
return -math. sin(a. forward())

def cos(a):
    if isinstance(a, float) or isinstance(a, int):
        return math. cos(a)
    return Node(a, 0, Cos, False)

class Tan:
    def forward(a):
        return math. tan(a)

    def diff(a):
        return 1 / (math. cos(a. forward())) ** 2

def tan(a):
    if isinstance(a, float) or isinstance(a, int):
        return math. tan(a)
    return Node(a, 0, Tan, False)
```

这一部分定义了一些运算符类,它们并不是计算图上的节点,而是节点的一部分。这里,很多函数的名字是相同的,这在事后的向前、向后传播中很方便(相当于是多态了)

```
In [7]:
         class Node:
             def __init__(self, a, b=0, op=None, binary=True):
                 self.a = a
                 self.b = b
                 self.op = op
                 self.result = None
                 self. binary = binary
             def add (self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node (self, Variable (x), Add)
                 return Node (self, x, Add)
             def __radd__(self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node (Variable (x), self, Add)
                 return Node(x, self, Add)
             def \_sub\_(self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node(self, Variable(x), Sub)
                 return Node(self, x, Sub)
             def rsub (self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node (Variable (x), self, Sub)
                 return Node(x, self, Sub)
             def __mul__(self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node(self, Variable(x), Mul)
                 return Node(self, x, Mul)
             def rmul (self, x):
                 if isinstance(x, float) or isinstance(x, int):
                     return Node (Variable (x), self, Mul)
                 return Node(x, self, Mul)
```

```
def __truediv__(self, x):
    if isinstance(x, float) or isinstance(x, int):
        return Node(self, Variable(x), Div)
    return Node(self, x, Div)
def __pow__(self, x):
    if isinstance(x, float) or isinstance(x, int):
        return Node(self, Variable(x), Pow)
    return Node (self, x, Pow)
def forward(self):
    if self.result is not None:
        return self. result
    if self. binary:
        ans = self. op. forward(self. a. forward(), self. b. forward())
        ans = self. op. forward(self. a. forward())
    self. result = ans
    return ans
def backward(self, chain=1):
    if self. binary:
        self. a. backward (chain * self. op. diff a (self. a, self. b))
        self. b. backward(chain * self. op. diff_b(self. a, self. b))
    else:
        self. a. backward (chain * self. op. diff (self. a))
```

这个部分定义了node类,这是计算图DAG上的结点。前半部分重载了加减乘除的运算符(log等函数的重载放在上一部分了),这样,每当两个node被作用了一个operator时,它相当于在图上建立了新的结点,同时连接了两个运算的node。于是,只要写完运算的式子,运算图就自动的建好了。

后半部分有backward()和forward()两个函数,分别通过递归的方式实现了计算值和计算偏导数的操作。forward()存在回溯的操作,backward()则没有,它把偏导数的值存在"叶子结点"里了。

```
In [8]:
    class Variable(Node):
        def __init__(self, value):
            self.value = value
            self.diff = 0

    def forward(self):
        return self.value

    def diff(self):
        return self.diff

    def backward(self, chain):
        self.diff += chain
```

这个部分定义了node的派生Variable类,加入了value功能。

```
def expression x2(x1, x2, x3):
    return -2.0 * \sin(2.0 * x2) * \tan(\log(x3)) + \cos(x2 + 1.0) * \exp(1.0 + \sin(x3))
def expression_x3(x1, x2, x3):
   return (\sin(x1 + 1.0) + \cos(2.0 * x2)) / (x3 * \cos(\log(x3)) ** 2) + (
        \sin(x^2 + 1.0) + \cos(2.0 * x^1)
    ) * \exp(1.0 + \sin(x3)) * \cos(x3)
if __name__ == "__main__":
   v1 = 5
   v2 = 2.6
    v3 = 3.0
    x1 = Variable(v1)
    x2 = Variable(v2)
    x3 = Variable(v3)
    f = expression(x1, x2, x3)
    f_x1 = expression_x1(x1, x2, x3)
    f x2 = expression x2(x1, x2, x3)
    f_x3 = expression_x3(x1, x2, x3)
    f_value = f. forward()
    print(f''f = \{f_value\}'')
    f. backward()
    print("-----automatic differential test-----")
    print(f''df/dx1 = \{x1. diff\}'')
    print(f''df/dx2 = \{x2. diff\}'')
    print(f''df/dx3 = \{x3. diff\}'')
    print("-----")
    print(f''df/dx1 = \{f_x1. forward()\}'')
    print(f''df/dx2 = \{f_x2. forward()\}'')
    print(f''df/dx3 = \{f_x3. forward()\}'')
    t = 1e-7
    print("-----test:numerically derivation-----")
    x1 \text{ test} = Variable(v1 + t)
    x2\_test = Variable(v2)
    x3 \text{ test} = Variable(v3)
    f \text{ test } 1 = \exp(x_1 + x_2 + x_3 + x_4)
    ans = (f_{test_1}, forward() - f_{value}) / t
    print(f''df/dx1 = \{ans\}'')
    x1\_test = Variable(v1)
    x2\_test = Variable(v2 + t)
    x3 \text{ test} = Variable(v3)
    f_{test_2} = expression(x1_{test_1}, x2_{test_2}, x3_{test_3})
    ans = (f test 2. forward() - f value) / t
    print(f''df/dx2 = {ans}'')
    x1 \text{ test} = Variable(v1)
    x2 \text{ test} = Variable(v2)
    x3 \text{ test} = Variable(v3 + t)
    f \text{ test } 3 = \exp(x1 \text{ test}, x2 \text{ test}, x3 \text{ test})
    ans = (f test 3. forward() - f value) / t
    print(f''df/dx2 = {ans}'')
    print(
        "The correctness can be verified,",
         if the values calculated from the three ways above are all close.",
```

```
\begin{array}{lll} f = -3.\,6414654941561286 \\ ------ automatic \ differential \ test----- \\ df/dx1 = 5.\,285913883736087 \\ df/dx2 = 0.\,6525692560484719 \\ df/dx3 = 4.\,276282846436922 \\ ----- mathematically \ derivation \ test----- \\ df/dx1 = 5.\,285913883736087 \\ df/dx2 = 0.\,6525692560484719 \\ df/dx3 = 4.\,276282846436922 \\ ----- test:numerically \ derivation----- \\ df/dx1 = 5.\,28591445281279 \\ df/dx2 = 0.\,6525691453873605 \\ df/dx2 = 4.\,276282687953881 \\ \end{array}
```

The correctness can be verified, if the values calculated from the three ways above ar e all close.

这个部分是验证的部分,分别用**计算图方式、求出偏导数表达式并带入方式、数值微分方式**三种 办法求出了偏导数值,并用这种方式来验证了程序的正确性。

可以看出,三种方法计算的值是差不多的。