# YIBO ZHUANG

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in yibo-zhuang

https://yibozhuang.me

#### **SKILLS**

Languages: Go, Swift, Python, Rust, C/C++, Java, JavaScript

Ops Tools: Docker, Kubernetes, Splunk, Prometheus, Chef, Jenkins, Artifactory

Technologies: ReactJS, Django, gRPC, GraphQL

Databases: MySQL, MongoDB, Redis

## **EXPERIENCE**

# Senior Software Engineer, Apple, Cupertino, CA

Jun 2020 – Present

- Architected, developed and delivered new secure container runtime framework and tooling to all Apple engineers
- Lead development and scaling efforts for running storage and stateful services on Kubernetes in Apple Cloud Services
- Design and develop secure, performant container runtime solution for workload running on Kubernetes
- ➤ Develop efficient scheduling plugins for Kubernetes to meet customer requirements
- ➤ Open source engagement, contributions for Kubernetes storage, scheduling, and container runtime projects
- Primary languages: Go, Swift, Rust, Objective-C

# Platform Engineer, Apple, Cupertino, CA

Jul 2015 – Jun 2020

- > Team lead for development of all components targeting internal infrastructure offering
- Full-stack web development, services design and platform enablement
- Automated build, testing and deployment across many different supported platforms
- Managed multiple interns, hired and ramped up full-time developers on the team
- Lead design and development of new initiatives and projects from scratch
- Primary languages: Python, JavaScript

# Software Engineer Intern, Microsoft, Redmond, WA

Sep – Dec 2014

➤ Developed entertainment platform for Xbox Music & Video app

### Silicon Engineer Intern, Microsoft, Mountain View, CA

Jan – Apr 2014

Designed and verified MIPI DSI BFM to support Xbox chip designs

# Software Engineer Intern, Intel FPGA, Toronto, ON

Sep – Dec 2012

Designed and developed testing framework on FPGAs using open source IPs

### **EDUCATION**

#### Bachelor of Applied Science, Honors Computer Engineering

University of Waterloo, ON

Sep 2010 – Apr 2015

Cumulative GPA: 3.8/4.0