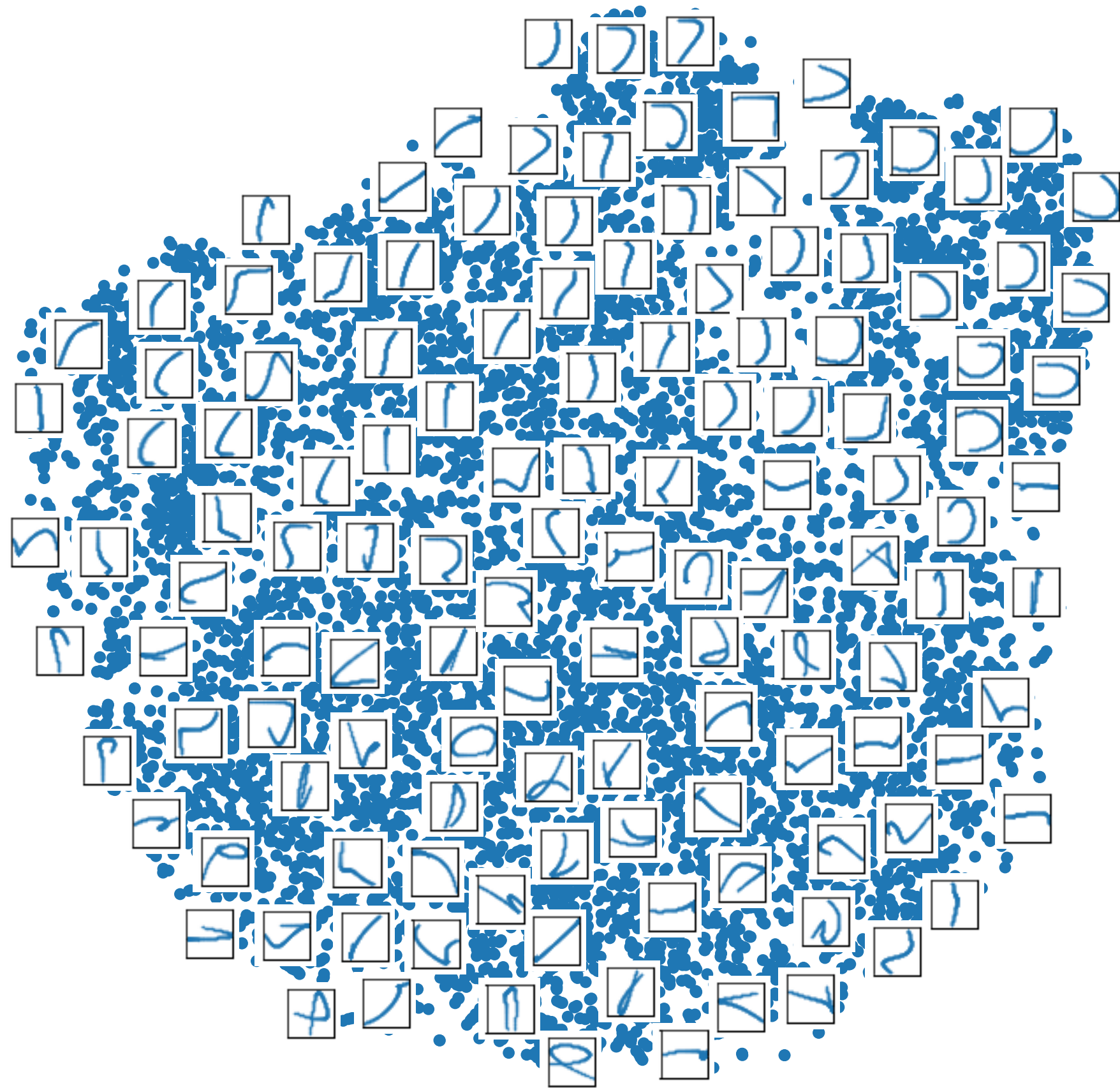


t\_sne\_striks\_with\_stn\_rotate



t\_sne\_striks

