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/* BY SUBMITTING THIS FILE TO CARMEN, I CERTIFY THAT I HAVE PERFORMED ALL OF
THE WORK TO CREATE THIS FILE AND/OR DETERMINE THE ANSWERS FOUND WITHIN
THIS FILE MYSELF WITH NO ASSISSTANCE FROM ANY PERSON (OTHER THAN THE
INSTRUCTOR OR GRADERS OF THIS COURSE) AND I HAVE STRICTLY ADHERED TO THE
TENURES OF THE OHIO STATE UNIVERSITY'S ACADEMIC INTEGRITY POLICY.
*/
#include "lab4.h"
/*Adds a new student*/
void option8(Node* head, char *categories) {
    int id; /*Temporary variable to store student ID number for new student*/
    float count; /*Number of scores for the new student in each category*/
    float cumulative; /*Temporary variable to store the cumulative score for each
category*/
    Node* newNodePtr; /*The new node for the new student*/
    float grade; /*Temporary variable to store the grade*/
    struct Data student; /*Structure to store the data for the new student*/
    /*Prompts the user for the name*/
    printf("Enter the Student's Name: ");
    scanf("%[^\n]", student.student_name);
    /*Prompts the user for the ID number*/
    printf("Enter the Student's ID Number: ");
    scanf("%d", &id);
    /*If the ID is duplicate, prompts the user to enter another one until it is
no longer a duplicate*/
    while (ID_isduplicate(head, id)) {
        printf("Student ID Number entered was a duplicate.\n");
        printf("Enter the Student's ID Number: ");
        scanf("%d", &id);
    }
    student.student_ID = id;
    /*Prompt the individual scores for the new student with -1 as no score*/
    printf("Enter first %s score (use -1 if there is no score): ",
(char*)categories);
    scanf("%f", &student.cat1.score1);
    printf("Enter second %s score (use -1 if there is no score): ",
(char*)categories);
    scanf("%f", &student.cat1.score2);
    printf("Enter third %s score (use -1 if there is no score): ",
(char*)categories);
    scanf("%f", &student.cat1.score3);
    printf("Enter first %s score (use -1 if there is no score): ",
(char*)categories+15);
    scanf("%f", &student.cat2.score1);
    printf("Enter second %s score (use -1 if there is no score): ",
(char*)categories+15);
    scanf("%f", &student.cat2.score2);
    printf("Enter third %s score (use -1 if there is no score): ",
(char*)categories+15);
    scanf("%f", &student.cat2.score3);
    printf("Enter first %s score (use -1 if there is no score): ",
(char*)categories+30);
    scanf("%f", &student.cat3.score1);
    printf("Enter second %s score (use -1 if there is no score): ",
(char*)categories+30);
    scanf("%f", &student.cat3.score2);
    printf("Enter third %s score (use -1 if there is no score): ",
(char*)categories+30);
    scanf("%f", &student.cat3.score3);
    printf("Enter first %s score (use -1 if there is no score): ",
(char*)categories+45);
    scanf("%f", &student.cat4.score1);
    printf("Enter second %s score (use -1 if there is no score): ",

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(char*)categories+45);
    scanf("%f", &student.cat4.score2);
    printf("Enter third %s score (use -1 if there is no score): ",
(char*)categories+45);
    scanf("%f", &student.cat4.score3);
    /*Calculates the cumulative scores for each category for the new student*/
    /*Category 1*/
    count = 0;
    cumulative = 0;
    if (student.cat1.score1 != -1) {
        cumulative += student.cat1.score1;
        count++;
    }
    if (student.cat1.score2 != -1) {
        cumulative += student.cat1.score2;
        count++;
    }
    if (student.cat1.score3 != -1) {
        cumulative += student.cat1.score3;
        count++;
    }
    if (count != 0) {
        cumulative /= count;
    }
    else {
        cumulative = -1;
    }
    student.cat1.cumulative = cumulative;
    /*Category 2*/
    count = 0;
    cumulative = 0;
    if (student.cat2.score1 != -1) {
        cumulative += student.cat2.score1;
        count++;
    }
    if (student.cat2.score2 != -1) {
        cumulative += student.cat2.score2;
        count++;
    }
    if (student.cat2.score3 != -1) {
        cumulative += student.cat2.score3;
        count++;
    }
    if (count != 0) {
        cumulative /= count;
    }
    else {
        cumulative = -1;
    }
    student.cat2.cumulative = cumulative;
    /*Category 3*/
    cumulative = 0;
    count = 0;
    if (student.cat3.score1 != -1) {
        cumulative += student.cat3.score1;
        count++;
    }
    if (student.cat3.score2 != -1) {
        cumulative += student.cat3.score2;
        count++;
    }
    if (student.cat3.score3 != -1) {
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        cumulative += student.cat3.score3;
        count++;
    }
    if (count != 0) {
        cumulative /= count;
    }
    else {
        cumulative = -1;
    }
    student.cat3.cumulative = cumulative;
    count = 0;
    cumulative = 0;
    /*Category 4*/
    if (student.cat4.score1 != -1) {
        cumulative += student.cat4.score1;
        count++;
    }
    if (student.cat4.score2 != -1) {
        cumulative += student.cat4.score2;
        count++;
    }
    if (student.cat4.score3 != -1) {
        cumulative += student.cat4.score3;
        count++;
    }
    if (count != 0) {
        cumulative /= count;
    }
    else {
        cumulative = -1;
    }
    student.cat4.cumulative = cumulative;
    /*Calculates the current grade for the new student. Use a calculation with 0
for each score with -1.*/
    grade = 0;
    if (student.cat1.cumulative != -1) {
        grade += 0.15 * student.cat1.cumulative;
    }
    if (student.cat2.cumulative != -1) {
        grade += 0.3 * student.cat2.cumulative;
    }
    if (student.cat3.cumulative != -1) {
        grade += 0.2 * student.cat3.cumulative;
    }
    if (student.cat4.cumulative != -1) {
        grade += 0.35 * student.cat4.cumulative;
    }
    student.current_grade = grade;
    student.final_grade = -1;
    /*Allocates a node for the new student and then inserts it*/
    newNodePtr = allocate_node(student);
    head = insertNode(head, newNodePtr);
    /*Confirms the user that the new student has been added and then prints the
data*/
    printf("%s, Student ID# %d has been added with the following information:\n",
student.student_name, student.student_ID);
    printHeader(categories);
    printStudent(newNodePtr);
}

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