## **EDUCATION**

Ph.D in Electrical Engineering | University of California, Riverside09/2021 - presentM.S. in Computer Engineering | University of California, Irvine09/2018 - 06/2021B.S. in Electrical Engineering and Automation | Sichuan University09/2014 - 06/2018

## WORK EXPERIENCE

**Research Intern** | Pacific Northwest National Laboratory Research on micro-architecture security in multi-GPU systems

06/2023 - 09/2023

### RESEARCH AREA

Hardware security; AR/VR Security; Side-channel Attacks; Machine Learning; Computer Architecture

### TECHNICAL SKILLS

**Programming Languages & Software:** C++, Python, CUDA, TensorFlow, MATLAB, PyTorch, Verilog, Xilinx Vivado, Unity, Unreal Engine

**Selected Courses:** Autonomous Cyber-Physical Systems (A+), GPU Architecture & Parallel Programming (A), Advanced Operating Systems (A), Pattern Recognition (A), Advanced Computer Vision (A), Advanced System Security (A), Machine Learning & Artificial Intelligence (A)

# SELECTED PROJECTS (FULL PUBLICATION LIST)

#### Research Intern | Pacific Northwest National Laboratory, Richland, WA

06/2023 - 09/2023

Contention-based Covert and Side Channel Attacks on Multi-GPU Systems (SEED'24)

- Identified a novel contention-based leakages vector on NVIDIA Multi-GPU's NVLink interconnect.
- Performed covert and side-channel attacks on the NVIDIA DGX system and Google Compute Platform.

Accuracy-Constrained Efficiency Optimization for Detecting Drainage Crossing (SC Workshop'23)

- Demonstrated the efficacy of resource-aware Neural Architecture Search (NAS) in refining the hyper parameters of SPP-Net, leading to significant enhancements in inference efficiency.
- Performed comprehensive profiling of the drainage crossing detection models on GPU systems, pinpointing the performance bottlenecks unique to single GPU configurations.

### Research Assistant | University of California, Riverside, Riverside, CA

09/2021 - present

Shared State Attacks in Multi-User Augmented Reality Applications (Usenix Security'24)

- Demonstrated a series of innovative and robust attacks on multiple AR frameworks with shared states, focusing on three publicly accessible frameworks from Meta and Google.
- Proposed several potential mitigation strategies that help enhance the security of multi-user AR applications. *AR/VR typing inference using head motion tracking* (*Usenix Security'23*)
- Developed a system named **TyPose** that autonomously deduces words and characters typed by users from their head motion sensor data.
- Collected tens of user traces depicting AR/VR typing behavior and conducted a thorough evaluation of our attack on these traces, achieving a high level of accuracy.

Side-channel attacks on AR/VR systems via Rendering Performance Counters (Usenix Security'23)

- Introduced a taxonomy outlining potential targets and sources of leakage for software-based side-channel attacks on AR/VR systems.
- Demonstrated five end-to-end side-channel attacks across three distinct AR/VR-specific attack scenarios, achieving a high degree of accuracy.

#### Research Assistant | University of California, Irvine, Irvine, CA

08/2018 - 06/2021

Remote Side-Channel Attack on FPGA to Steal Neural Network Structure (IEEE TIFS'21, FPGA'21)

Developed a novel FPGA power side-channel-based attack on Machine learning models.

 Employed a range of classifiers including Nearest Neighbors, Gradient Boosting, Decision Tree, RandomForest, Neural Network, Naive Bayes, AdaBoost, and XGBoost to effectively recover hyper-parameters of the victim model from side-channel leakages.

Model Stealing Attacks via GPU Context-Switching Side-Channel (DSN'20)

- Developed a novel GPU side-channel based on context-switching penalties.
- Implementation of LSTM-based inference model to identify the structural secret of CNN models.

### Presentations and Talks

- "Accuracy-Constrained Efficiency Optimization and GPU Profiling of CNN Inference for Detecting Drainage Crossing Locations" at SC'23 Workshop, Denver, CO, USA, November, 2023
- "It's all in your head(set): side-channel attacks on augmented reality systems" at USENIX Security'23, Anaheim, CA, USA, August, 2023
- "Poster: Stealing Neural Network Structure through Remote FPGA Side-channel Analysis" at FPGA'21, virtual, February 2021
- "Leaky DNN: Stealing Deep-Learning Model Secret with GPU Context-Switching Side-Channel" at DSN'20, virtual, June 2020

### MEDIA COVERAGE

Side channel attacks on AR/VR headset via rendering performance counters

- Reported by UCR News, ZME Science, Tech Xplore, Analytics Insight, Gillett News, 2023 AR/VR keylogging from user head motions
- Reported by UCR News, Fagen Wasanni, Analytics Insight, Game Is Hard, Knowridge, Inside, 2023

### TEACHING EXPERIENCE

Teaching Assistant at University of California, Irvine

• Organization of Digital Computers (EECS112)

• Next Generation Search Systems (CS125)

Object Oriented System & Programming (EECS40)

System Software (EECS111)

Continuous-Time Signals and Systems (EECS150)

Spring 2021

Winter 2021 Fall 2020

Spring 2020

2024

2024

Winter 2019

# ACADEMIC SUPERVISION AND MENTORSHIP

 Gabriel Haresco UCR CSE, 2023-Current

 Clarity Shimoniak UCR CSE, 2023-Current

 Cheng Gu UCR CSE, 2022-Current

UCI EECS, 2019-2020, Now at VISA Xuchang Zhan

## HONORS AND AWARDS

Volunteer at ACM ASPLOS 2024

• International Peer Educator Training Program Certification (IPTPC) Level 1 2023 • Student Travel Grant for IEEE Symposium on Security and Privacy 2021,2022

 Student Travel Grant for ACM Conference on Computer and Communications Security 2021

• Student Travel Grant for USENIX Security Symposium 2021

• Dean's Distinguished Fellowship Award (UC Riverside) 2021

• Sichuan University Scholarship (China) 2014-2018

# VOLUNTEERING, DIVERSITY & INCLUSION

• Challenge Course Judge at Inland Empire Regional Seaperch Competition

Volunteer at IEEE International Symposium on Secure and Private Execution Environment Design (SEED) 2024

• Mentor at UCR Graduate Student Mentorship Program (GSMP) 2022-2023

Volunteer at 120th Anniversary of Sichuan University 2016.9