

# YICHI ZHANG

+1(734)355-2810 [◇ yichiz@umich.edu](mailto:yichiz@umich.edu)

3339 North Quad, 510 State St., Ann Arbor, MI 48109, U.S.A.

## EDUCATION

---

### University of Michigan, Ann Arbor (Umich)

Sep 2019 - Present

Ph.D. in School of Information

Advisor: Prof. Grant Schoenebeck

### Shanghai Jiao Tong University (SJTU)

Aug 2015 - Jun 2019

B.S. in Electronic Science and Engineering

Advisor: Prof. Xinbing Wang and Prof. Luoyi Fu

### University of California, Los Angeles (UCLA)

Jul 2018 - Sep 2018

CSST (summer research program), Department of Computer Science

Advisor: Prof. Mario Gerla

## EMPLOYMENT EXPERIENCES

---

Research Assistant, **University of Michigan**

Sep 2019 - Present

Algorithm Engineer Intern, **YITUTech**

Feb 2019 - May 2019

## RESEARCH PROJECTS (SELECTED)

---

### Information Elicitation From Rowdy Crowds (Accepted to WWW 21)

Sep 2019 - June 2020

**Umich**, with *Grant Schoenebeck and Fang-Yi Yu*

We consider the adversarial attack on crowdsourcing systems.

- Propose a framework for designing information elicitation mechanisms which can handle a fraction of adversarial agents who can collude and mess up the system.
- Based on the framework, use robust learning algorithms as the black box to design three mechanisms under two commonly used settings.
- Prove the truthfulness of the proposed mechanisms using probability theory and information theory as tools.

### Optimal scoring rule for information elicitation on Crowdsourcing

May 2020 - present

**Umich**, with *Grant Schoenebeck*

In practice, we consider the problem of how to design optimal payment mechanisms for crowdsourcing workers which can minimize the overall payments.

- Review and reproduce the state of art peer prediction mechanisms with theoretical guarantees.
- Novelty measure and compare the payment efficiency of different mechanisms using agent based model with synthetic data and real-data-estimated model.
- Explore the trade off between payment efficiency and incentive robustness of different mechanisms and payment rules.

## COURSES (TAKEN)

---

Computer Science: machine learning, reinforcement learning, approximation algorithm, randomized algorithm.

Economics: advanced game theory (mechanism design), electronic commerce, digital public goods.

## AWARDS

---

- EIC Education Scholarship (top 5%). 2018
- Samsung Scholarship (top 3%). 2017
- Meritorious Winner in Mathematical Contest in Modeling. 2017