Extreme Programming (XP)

1. XP
   1. Variant of agile
   2. Takes common sense practices to extreme level
2. XP
   1. Several characteristic
      1. If code review are good, review code all the time
      2. If testing is good …
      3. If simplicity is good …
3. Best practices
   1. Planning game
   2. Small releases
   3. Metaphor
   4. Simple design
   5. Testing
   6. Refactoring
   7. Pair programming
   8. Collective ownership
   9. Continuous integration
   10. 40 hour week
   11. On-site customer
   12. Code standards
4. Summary
   1. This may be a methodology for just some development project