

Yida Li

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EDUCATION

Concordia University
Computer Engineering

Montreal, Qc
May 2022

EXPERIENCE

Wiley-Edge

Montreal, Qc
June-August 2022

Production support analyst Trainee

- Gained hands-on experience in JAVA OOP, MVC Pattern, Design Tiers, and SDLC
- Developed skills in Unit Testing, MSQl, Spring Boot Full-Stack Web apps, Front-end Development with React and API integration
- Utilised IntelliJ IDE, Visual Code Studio, Github, and Postman for development tasks

VOLUNTEERING

Hackathon – November 2022 Kids Code Jeunesse

- Collaborated with team members to implement a web-application forum sponsored by Morgan Stanley's Non-profit organisation, Code to Give.
- Demonstrated the ability to work under time constraints to devise efficient and smart solutions using the MERN-stack (MongoDB, ExpressJS, React, NodeJS).

TEAM PROJECTS

Wiley-Edge Team Design Capstone – July 2022 Content Management System

- Created a full stack blog web-site to manage contents, featuring authenticator logins.
- Technologies used: Java Spring Boot, ClearDB, MySQL, Heroku, Thymeleaf.

Concordia Team Design Capstone – April 2022 Delivery Robot

- Created an autonomous delivery robot for transporting food from McDonald's near Concordia Campus.
- Implemented technologies: OpenCV, Python, Java, ArduinoIDE, full-stack, Side walk detection, Depth Estimation, GPS-localization, Computer Vision, Electronic Design, Motor control, Bluetooth.

Game Team Design – Summer 2021 HyperCube Game

- Designed and implemented 3D objects that interacted with the user/client to score points.
- Technologies used: Visual Studio, OpenGL, C++/C.

SKILLS & INTERESTS

Skills: C++ | Python | Java | Node | Full-stack | Version-control

Interests: Writing, Reading, Cooking, Painting, Music