

# EECS 442 Group Project Surface Normals Prediction From a Single Image

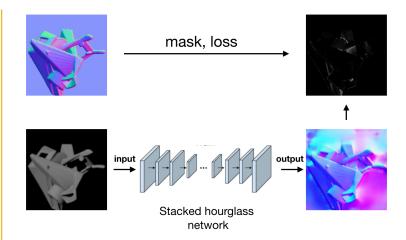
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## Method

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eferences





 $\verb|http://www-personal.umich.edu/~wfchen/surface-normals-in-the-wild/\\$ 

# Implementation Details

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- We modify the preprocess part for Hourglass network. We only use  $3 \times 3$  kernel and the input size to hourglass is (128, 128, 256).
- We propose a novel loss function. Suppose our prediction is N and the ground true is N',

$$\mathcal{L}(\textit{N},\textit{N}') = \arccos(\textit{N}\cdot\textit{N}') + \lambda \cdot \sum_{i=1}^{3} (\textit{N}_i - \textit{N}_i')^2$$



### References

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References

- Dharmasiri et al., "Joint Prediction of Depths, Normals and Surface Curvature from RGB Images using CNNs". https://arxiv.org/abs/1706.07593
- Newell et al., "Stacked Hourglass Networks for Human Pose Estimation".

https://arxiv.org/abs/1603.06937

- Training code for "Associative Embedding: End-to-End Learning for Joint Detection and Grouping" https://github.com/umich-vl/pose-ae-train
- Yang et al., "Shape from Shading through Shape Evolution". https://arxiv.org/abs/1712.02961

