# Tutorial Exercises (Sheet 5)

# Integer Linear Programming

Exercise 1. Consider the following (non-standard) Pure Integer Program:

$$\begin{array}{ll} \text{maximise} & \frac{1}{2}x_1 + \frac{2}{3}x_2 \\ \text{subject to} & x_1 - \frac{1}{3}x_2 = -2 \\ & x_1 \geq -\frac{2}{5} \\ & \frac{1}{3}x_1 \leq \frac{1}{4}x_2 \\ & x_1 \geq 0, \ x_2 \geq 0 \\ & x_1, \ x_2 \in \mathbb{N}_0 \end{array}$$

- (a) Reformulate the problem as a Mixed-Integer Linear Program (MILP) in standard form.
- (b) Reformulate the problem as a Pure Integer Linear Program (Pure ILP) in standard form.

#### Solution.

- (a) To reformulate the problem as an MILP in standard form, we
  - (i) multiply the objective function with -1 to obtain a minimisation objective,
  - (ii) multiply the first constraint with -1 to obtain a non-negative right-hand side,
  - (iii) multiply the second constraint with -1 to obtain a non-negative right-hand side,
  - (iv) add a (continuous!) slack variable  $x_3$  to reformulate the second constraint as an equality,
  - (v) bring all variables in the third constraint to the left-hand side, and
  - (vi) add a (continuous!) slack variable  $x_4$  to reformulate the third constraint as an equality.

The resulting MILP in standard form is:

- minimise 
$$-\frac{1}{2}x_1 - \frac{2}{3}x_2$$
subject to 
$$-x_1 + \frac{1}{3}x_2 = 2$$

$$-x_1 + x_3 = \frac{2}{5}$$

$$\frac{1}{3}x_1 - \frac{1}{4}x_2 + x_4 = 0$$

$$x_1 \ge 0, x_2 \ge 0, x_3 \ge 0, x_4 \ge 0$$

$$x_1, x_2 \in \mathbb{N}_0$$

(b) To reformulate the problem as a Pure ILP in standard form, we multiply the first constraint with 3, the second constraint with 5 and the third constraint with  $3 \cdot 4 = 12$  in order to obtain integer coefficients for all constraints. We also scale the objective function by 6. The resulting problem is:

maximise 
$$z = \frac{1}{2}x_1 + \frac{2}{3}x_2$$
subject to 
$$3x_1 - x_2 = -6$$
$$5x_1 \ge -2$$
$$4x_1 \le 3x_2$$
$$x_1 \ge 0, x_2 \ge 0$$
$$x_1, x_2 \in \mathbb{N}_0$$

Now we take the same steps as in part (a) of the exercise to obtain the following Pure ILP in standard form:

- minimise 
$$z' = -3x_1 - 4x_2$$
  
subject to  $-3x_1 + x_2 = 6$   
 $-5x_1 + x_3 = 2$   
 $4x_1 - 3x_2 + x_4 = 0$   
 $x_1 \ge 0, x_2 \ge 0, x_3 \ge 0, x_4 \ge 0$   
 $x_1, x_2, x_3, x_4 \in \mathbb{N}_0$ 

where we will remember that z = z'/6. Note that – contrary to part (a) of this exercise – all variables, including the auxiliary slack variables  $x_3$  and  $x_4$ , are integer. This is a requirement for Pure ILPs, and we are allowed to impose that requirement on  $x_3$  and  $x_4$  since all coefficients in the constraints are integer.

#### Exercise 2. Reformulate the requirement

$$x \in \{1, 3, 7\}$$

as a set of linear constraints using auxiliary binary variables.

**Solution.** This is a special instance of the 'k-allowed-values' type of logical constraints (see lecture notes):

$$x = 1$$
or  $x = 3$ 
or  $x = 7$ .

Following the approach presented in the lecture, we can reformulate this requirement as follows.

$$x = 1y_1 + 3y_2 + 7y_3$$
  

$$y_1 + y_2 + y_3 = 1$$
  

$$y_1, y_2, y_3 \in \{0, 1\}.$$

By the way: we can actually eliminate one of the three binary variables in this constraint set. Can you see how this is possible?

Exercise 3. Consider the following set of constraints:

$$2x_1 - x_2 \le 8$$
$$3x_1 + x_2 \ge 4$$
$$x_1 - 2x_2 \le 1$$

- (a) Formulate a set of linear constraints (using auxiliary binary variables) that ensures that at least two of the above-mentioned constraints are satisfied.
- (b) Formulate a set of linear constraints (using auxiliary binary variables) that ensures that at most two of the above-mentioned constraints are satisfied as strict inequalities (that is, the first and last constraint as '<', and the second constraint as '>'). Hint: Rewrite this first as a requirement to satisfy at least some constraints!

**Solution.** Let M be a sufficiently large number.

(a) We follow the approach presented in the lecture notes and obtain:

$$2x_1 - x_2 \le 8 + My_1$$
$$3x_1 + x_2 \ge 4 - My_2$$
$$x_1 - 2x_2 \le 1 + My_3$$
$$y_1 + y_2 + y_3 \le 1$$

The logic is the following: if  $y_i=1$ , then the ith constraint is essentially 'switched off.' Since we should satisfy at least two of the three constraints, we are allowed to 'switch off' at most one constraint – hence the requirement that  $y_1+y_2+y_3\leq 1$ . Note that the second constraint is a ' $\geq$ '-inequality, which is different to the setting in the lecture notes.

In that case, we must subtract  $My_2$  to switch off the second constraint. Equally, we could have first multiplied the second constraint with -1 to bring the constraint into the form considered in the lecture notes.

(a) We want to satisfy at most two of these strict inequalities:

$$2x_1 - x_2 < 8$$
$$3x_1 + x_2 > 4$$
$$x_1 - 2x_2 < 1$$

Note that this is equivalent to the requirement that we satisfy *at least* one of the complementary inequalities:

$$2x_1 - x_2 \ge 8$$
$$3x_1 + x_2 \le 4$$
$$x_1 - 2x_2 \ge 1$$

Now we can use the technique from part (a) of the exercise to reformulate this constraint set:

$$2x_1 - x_2 \ge 8 - My_1$$
$$3x_1 + x_2 \le 4 + My_2$$
$$x_1 - 2x_2 \ge 1 - My_3$$
$$y_1 + y_2 + y_3 \le 2$$

**Exercise 4.** You are given the task of solving a mixed-integer linear program (MILP) involving the decision variable  $x \in \{0, 1, ..., \delta\}$ , for some  $\delta \in \mathbb{N}$ . Unfortunately, you only possess a solver for mixed-binary linear programs (MBLPs).

- (a) How can you convert your MILP into an MBLP involving  $\delta$  auxiliary binary variables?
- (b) Challenge: Assume that  $\delta = 2^{\theta} 1$  for some  $\theta \in \mathbb{N}$  (for example,  $\delta = 7 = 2^3 1$  for  $\theta = 3$  or  $\delta = 15 = 2^4 1$  for  $\theta = 4$ ). How can you reduce the number of binary variables in the resulting MBLP?

**Even more challenging:** Is it possible to generalise this result even when  $\delta \neq 2^{\theta} - 1$  for all  $\theta \in \mathbb{N}$ ?

## Solution.

(a) In order to convert the MILP into an MBLP involving  $\delta$  binary variables, we can replace the integer variable x by a sum of  $\delta$  binary variables  $y_i \in \{0,1\}, i=1,\ldots,\delta$  as follows:

$$x = \sum_{i=1}^{\delta} y_i$$

We remark that using this representation, there are  $\binom{\delta}{n}$  ways to model x = n for  $n \in \{0, \dots, \delta\}$ . This 'redundancy' typically slows down solution techniques (such as the branch-and-bound and cutting planes techniques discussed later in the lecture), and it indicates that we may be able to save some binary variables with a more clever formulation.

(b) Challenge: If  $\delta = 2^{\theta} - 1$  for some  $\theta \in \mathbb{N}$ , then we can use the binary numeral system in order to represent the integer variable x using only  $\theta$  binary variables  $y_i \in \{0, 1\}, i = 0, \dots, \theta - 1$ :

$$x = \sum_{i=0}^{\theta-1} 2^i y_i.$$

For example,  $x \in \{0, 1, ..., 15\}$  can be reformulated using  $\theta = 4$  binary variables  $y_i \in \{0, 1\}, i = 0, ..., 3 = \theta - 1$  and

$$x = 1y_0 + 2y_1 + 4y_2 + 8y_3.$$

The choice x = 7, for example, is then represented by  $y_0 = y_1 = y_2 = 1$  and  $y_3 = 0$ .

Even more challenging: When  $\delta \neq 2^{\theta} - 1$  for all  $\theta \in \mathbb{N}$ , then the binary numeral system can still be used by representing x as the weighted sum of  $|\log_2 \delta| + 1$  binary variables  $y_i \in \{0, 1\}, i = 0, \dots, |\log_2 \delta|$ :

$$x = \sum_{i=0}^{\lfloor \log_2 \delta \rfloor} 2^i y_i.$$

Let's have a look at some examples to see how it works:

$$\begin{array}{lllll} x \in \{0,1\} & \leadsto & \lfloor \log_2 \delta \rfloor + 1 = \lfloor 0 \rfloor + 1 = 1 & \leadsto & x = 1y_0, & y_0 \in \{0,1\} \\ x \in \{0,1,2\} & \leadsto & \lfloor \log_2 \delta \rfloor + 1 = \lfloor 1 \rfloor + 1 = 2 & \leadsto & x = 1y_0 + 2y_1, & y_0, y_1 \in \{0,1\} \\ x \in \{0,1,\ldots,3\} & \leadsto & \lfloor \log_2 \delta \rfloor + 1 \approx \lfloor 1.58 \rfloor + 1 = 2 & \leadsto & x = 1y_0 + 2y_1, & y_0, y_1 \in \{0,1\} \\ x \in \{0,1,\ldots,4\} & \leadsto & \lfloor \log_2 \delta \rfloor + 1 = \lfloor 2 \rfloor + 1 = 3 & \leadsto & x = 1y_0 + 2y_1 + 4y_2, & y_0, y_1, y_2 \in \{0,1\} \\ x \in \{0,1,\ldots,5\} & \leadsto & \lfloor \log_2 \delta \rfloor + 1 \approx \lfloor 2.32 \rfloor + 1 = 3 & \leadsto & x = 1y_0 + 2y_1 + 4y_2, & y_0, y_1, y_2 \in \{0,1\} \end{array}$$

Note that replacing x with  $\sum_{i=0}^{\lfloor \log_2 \delta \rfloor} 2^i y_i$  everywhere is *not* enough in this case. Indeed, when  $x \in \{0,1,\ldots,4\}$ , replacing x with  $1y_0+2y_1+4y_2,$   $y_0,y_1,y_2 \in \{0,1\}$ , actually allows us to choose  $x \in \{0,1,\ldots,7\}$ ! So we need the additional constraint that  $x \leq \delta$ , which – after replacing x – is equivalent to

$$\sum_{i=0}^{\lfloor \log_2 \delta \rfloor} 2^i y_i \le \delta.$$

We remark that using this alternative representation, there is a unique way to choose x = n for any integer  $n \in \{0, ..., \delta\}$ .

**Exercise 5.** In this exercise we illustrate an important property of *totally unimodular* matrices. A *unimodular* matrix is a matrix whose determinant A is +1 or -1. A totally unimodular matrix is a matrix for which every square non-singular submatrix is unimodular.

Assume the coefficient matrix A of an ILP to be a  $m \times n$  matrix whose rows can be partitioned into two disjoint sets B and C. If the following sufficient conditions hold, we say that A is totally unimodular:

- Every column of A contains at most two non-zero entries;
- Every entry in A is 0, +1, or -1;
- If two non-zero entries in a column of A have the same sign, then the row of one is in B, and the other in C;
- If two non-zero entries in a column of A have opposite signs, then the rows of both are in B, or both in C.

A surprising property of ILPs with constraits Ax = b, where A is totally unimodular and x integer valued, is that the solution of the ILP and the solution of its LP relaxation are identical! This is therefore a special class of ILPs that can be solved using (continuous) LPs.

Tell if the following matrices respect the sufficient conditions for total unimodularity:

(a) 
$$A = \begin{bmatrix} +3 & 0 \\ 0 & -1 \end{bmatrix}$$

(b) 
$$A = \begin{bmatrix} 0 & +1 & 0 \\ +1 & -1 & 0 \\ +1 & 0 & 0 \end{bmatrix}$$

(c) 
$$A = \begin{bmatrix} -1 & -1 & 0 & 0 & 0 & +1 \\ +1 & 0 & -1 & -1 & 0 & 0 \\ 0 & +1 & +1 & 0 & -1 & 0 \\ 0 & 0 & 0 & +1 & +1 & -1 \end{bmatrix}.$$

(d) 
$$A = \begin{bmatrix} +1 & +1 & 0 & 0 & 0 & +1 \\ +1 & 0 & -1 & -1 & 0 & 0 \\ 0 & +1 & +1 & 0 & -1 & 0 \\ 0 & 0 & 0 & +1 & +1 & +1 \end{bmatrix}.$$

(e) 
$$A = \begin{bmatrix} +1 & -1 & 0 & 0 \\ 0 & +1 & -1 & 0 \\ 0 & 0 & +1 & -1 \\ 0 & 0 & 0 & +1 \end{bmatrix}$$

(f) 
$$A = \begin{bmatrix} +1 & -1 & 0 & 0 \\ 0 & +1 & -1 & 0 \\ 0 & 0 & +1 & -1 \\ +1 & 0 & 0 & +1 \end{bmatrix}$$

## Solution.

- (a) No, one entry is neither +1, 0, -1.
- (b) Yes. The indexes of the rows for the two sets are  $B = \{1, 2\}$  and  $C = \{3\}$ .
- (c) Yes. The indexes of the rows for the two sets are  $B=\{1,2,3,4\}$  and  $C=\emptyset.$
- (d) Yes. The indexes of the rows for the two sets are  $B=\{1\}$  and  $C=\{2,3,4\}$ .
- (e) Yes. The indexes of the rows for the two sets are  $B=\{1,2,3,4\}$  and  $C=\emptyset.$
- (f) No. This is similar to the previous case, but rows 1 and 4 would need to be in separate partitions due to column 1. This would violate the requirement that the first 4 rows need to be in the same partition, in order to match the conditions for non-zero entries with opposite signs.