
COMP 472: Artificial Intelligence

Introduction

Intelligence & The Turing Test

- Russell & Norvig, chap. 1 & 27

Today

1. Recent Breakthroughs
2. Intelligence & the Turing Test
 - a) What is intelligence?
 - b) What is artificial intelligence?
 - c) the TuringTest
3. What do we do in AI?
4. History of AI



What is Intelligence?

- Wikipedia:

- general definition:

- Intelligence = the ability to ^{感知}perceive or ^{推论}infer information, and to retain it as knowledge to be applied towards adaptive behaviors within an environment or context.

- specific definition:

- Intelligence = the capacity for:

- | | |
|--|--|
| <ul style="list-style-type: none"><ul style="list-style-type: none"><ul style="list-style-type: none"><ul style="list-style-type: none">■ logic,■ understanding,■ reasoning,■ critical thinking,■ problem-solving,■ planning,■ learning, | <ul style="list-style-type: none"><ul style="list-style-type: none"><ul style="list-style-type: none"><ul style="list-style-type: none">■ self-awareness,■ emotional knowledge,■ creativity. |
|--|--|

左边的AI能做到，右边的做不到

Natural vs Machine Intelligence

1. Natural Intelligence
 1. Human intelligence
 2. Animal intelligence
2. Machine Intelligence

see <https://arxiv.org/pdf/0712.3329.pdf> (really nice paper)

Human Intelligence

- intelligence = property of an individual who has the ability to
 - interact with an external environment, problem or situation
 - achieve a goal
 - learn and adapt in an environment is not fully known and may contain new situations that could not have been anticipated in advance.
- often classified as:
 1. verbal-linguistic intelligence - ability to communicate
 2. spatial intelligence - ability to observe the world
 3. logical-mathematical intelligence - ability to solve math problems
 4. emotional intelligence - ability to identify and manage emotions
- “tests of intelligence” try to measure these types of intelligence
 - eg. IQ tests

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Animal Intelligence

- Same notions of
 - perception
 - achieving a goal
 - adapting to a new environment
- But because animals:
 - (perception) animals have different sensory and motor capabilities
 - (goal) not easy to explain to the animal what its goal is, so we usually, reward them with food
- So test for animal intelligence use different methodologies and criteria.
- Examples of animal intelligence
 - Octopuses : can open a jar to get to its contents.
 - Dolphins: can communicate with other dolphins to pass on their knowledge to others.
 - Chimpanzees: can use different tools to carry out complex tasks
 - Elephants: display acts of altruism and self awareness.
 - ...

Is DeepBlue Intelligent?

- In 1996 and 1997 IBM's Deep Blue beat the human chess champion Kasparov in a six-games match.
- But Deep Blue uses:
 - plain brute force technique
 - on a massively parallel supercomputer
 - can explore 200,000,000 positions per second (Kasparov can examine 3/sec)
- Today, emphasis on more *intelligent* chess programs
- in Nov. 2006, Deep Fritz vs. Kramnik, ran on an ordinary Intel Core 2 Duo CPUs



source of image:

http://upload.wikimedia.org/wikipedia/en/c/c6/P11_kasparov_breakout.jpg

Is AlphaGo Intelligent?

- GO was always considered a much harder game to automate than chess because of its very high branching factor (35 for chess vs 250 for Go!)
- In 2016, AlphaGo beat Lee Sedol in a five-game match of GO.
- In 2017 AlphaGo beat Ke Jie, the world No.1 ranked player at the time
- AlphaGo uses a Monte Carlo tree search algorithm to find its moves based on knowledge previously "learned" by deep learning



Is game playing intelligent?

- Games are often used in AI as they constitute a "restricted world" with somewhat simple rules

"Chess is far easier than innumerable tasks performed by an infant, such as understanding a simple story, recognizing objects and their relationships, understanding speech, and so forth. For these and nearly all realistic AI problems, the brute force methods in Deep Blue are hopelessly inadequate."

- David Stork

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What is artificial intelligence?

- No standard definition of AI among those working in the field
- AI has even been defined as:

“... the collection of problems and methodologies^{方法论} studied by artificial intelligence researchers.”
- Luger and StubbleField

Other Definitions

- The exciting new effort to make computers think... machines with minds, in the full and literal sense (Haugeland, 1985)
- The art of creating machines that perform functions that require intelligence when performed by people (Kurzweil, 1990)
- The study of how to make computers do things at which, at the moment, people are better. (Rich and Knight, 1991)
- The study of mental faculties through the use of computational models (Charniak and McDermott, 1985)
- A field of study that seeks to explain and emulate intelligent behavior in terms in terms of computational processes (Schalkoff, 1990)
- ---> The study of the computations that make it possible to perceive, reason, and act (Winston, 1992)

Approaches to AI: Engineering VS Cognitive Approach

Approach to AI可以分为两种

- **Engineering Approach:** 我们更在乎engineering这种 //就如同飞机，他并不像鸟一样，但也能飞
 - Tries to find optimal solutions optimal:最理想的
 - No matter how (not necessarily what human do)
只在乎结果，而不在乎怎么做（并不一定要模仿人类）
- **Cognitive Approach:** 认知的
 - Tries to understand the process 试图理解人类，并不特别在乎result，而在乎result背后的原因
 - Tries to reproduce human behavior (even if wrong result)

Approaches to AI: Weak VS Strong AI

- Weak AI : single application for specific task , 限定于很小的领域
 - ❑ aka narrow AI
 - ❑ A system that can perform a **specific** intellectual task, limited to a narrow area/application
- **Strong AI**:
 - ❑ aka *artificial general intelligence (AGI)*
 - ❑ typically used in science fiction sf电影21
 - ❑ A system that matches or exceeds human intelligence in **any** intellectual task
 - ❑ A system that could have: consciousness, self-awareness, the ability to *feel* sentiments, ...



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2. Important Questions
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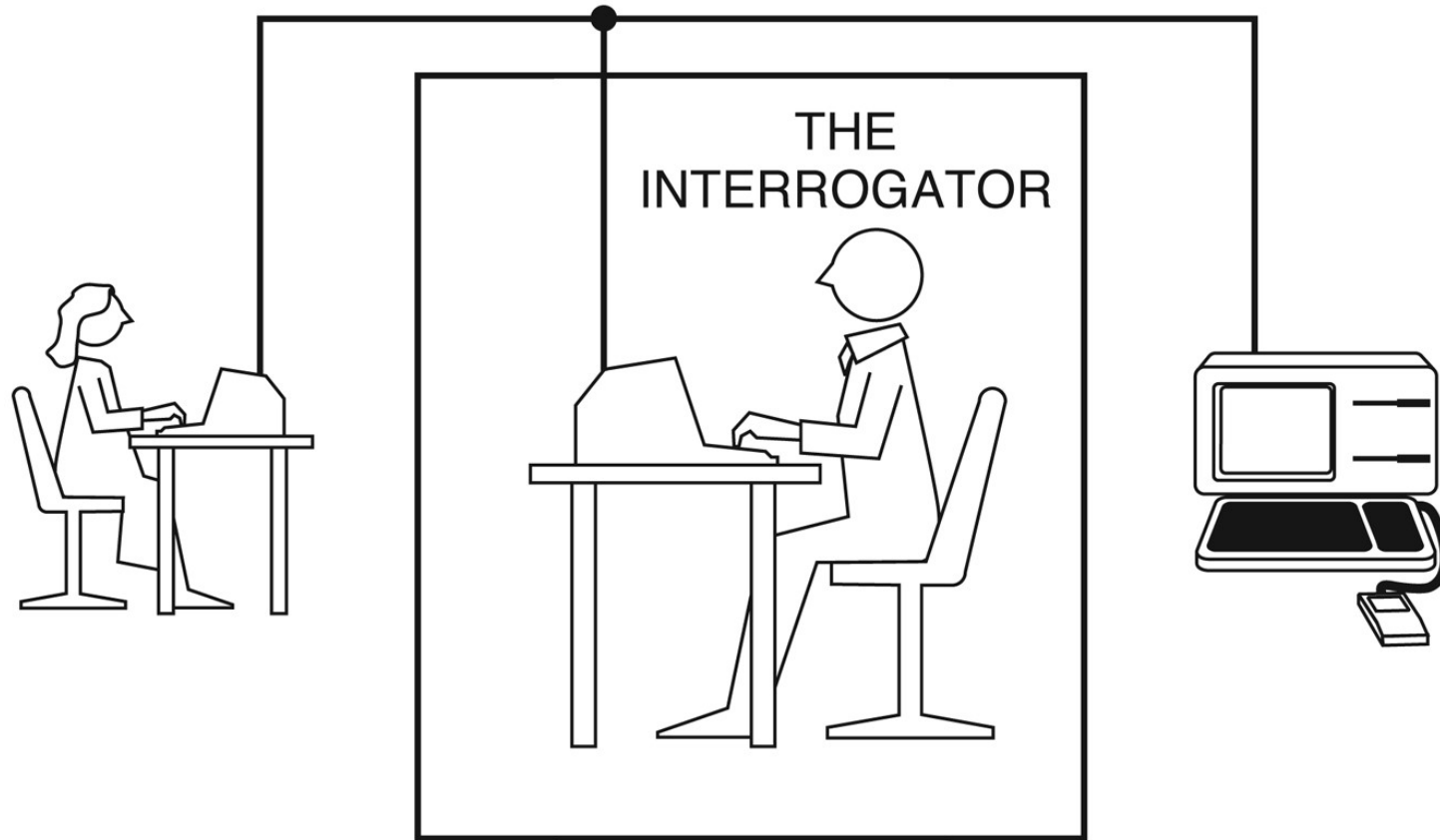
A Test for Intelligence...

■ The Turing Test

- The "imitation game"
- Proposed by Alan Turing in 1950
- If a human interrogator cannot tell the computer and human apart, then the computer is intelligent
- Measures the intelligence of a computer vs. a human
- Turing predicted that by 2000, a machine might have a 30% chance of fooling a person for 5 minutes



The Turing Test



- A human mediates between the interrogator and the machine

The Turing Test

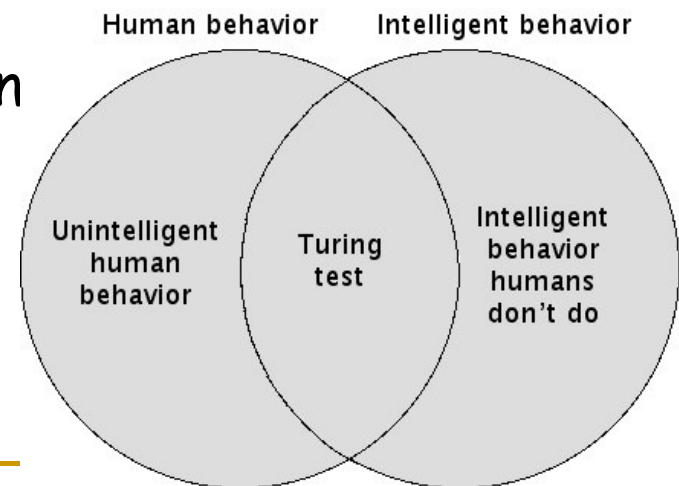
- Some capabilities required to pass the Turing test:
 - Natural Language Processing (NLP) to communicate
 - Knowledge Representation to store knowledge
 - Automated Reasoning to infer new knowledge
 - Machine Learning
 - ...

Arguments For the Turing Test

- Objective notion of intelligence
- Prevents us from arguments about the computer's consciousness
- Eliminates bias in favor of humans
- ...

Arguments Against Turing Test

- Not reproducible
- Not constructive
- Machine intelligence designed w.r.t. humans
 - ❑ test is anthropomorphic. It only tests if the subject *resembles* a human being.
 - ❑ unnecessarily restrict machines
 - ❑ ex: x-ray vision, fast computation



source of image: http://en.wikipedia.org/wiki/Image:Weakness_of_Turing_test_1.jpg

Did anyone pass the Turing Test yet?

- The Long Bets Foundation has \$20,000 bet between
 - ❑ Mitchell Kapor, founder of Lotus Development, and
 - ❑ Ray Kurzweil, inventor
 - ❑ Kapor bets that "By 2029 no computer - or "machine intelligence" - will have passed the Turing Test."
- After more than 60 year ... <drum roll please> ... In 2014, the news reported that a chatbot passed the Turing Test!
- But, Kurzweil himself is not convinced... because the test had restrictions...
 - ❑ the chatbot claimed to be a 13-year-old, and
 - ❑ one for whom English is not a first language

Current Turing Test

following finding

CAPTCHA:

- ❑ Completely Automated Public Turing test to tell Computers and Humans Apart
- ❑ the system asks a user to complete a test which the computer is able to generate and grade, but not able to solve.
- ❑ Because computers are unable to solve the CAPTCHA, any user entering a correct solution is presumed to be human.
- ❑ also known as **reverse Turing test**, because it is:
 - given **by** a machine and targeted **to** a human
 - in contrast to the Turing test that is given **by** a human and targeted **to** a machine.

source of image:

<http://upload.wikimedia.org/wikipedia/commons/b/b6/Modern-captcha.jpg>

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Up Next

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2. Intelligence & the Turing Test
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 - b) What is intelligence?
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