

SOEN331: Introduction to Formal Methods
for Software Engineering
Assignment 2 on Object-Z specification

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1 Type

Basic Type:[Description; Coordinate]

Composite Type:Point = Coordinate \times Coordinate

Enumerated Type:Message::=*ok* | *already_exist* | *not_exist*

2 Map

Map1

$\uparrow (\text{AddLocationOk}, \text{DeleteLocationOk}, \text{ModifyLocationOk}, \text{FindLocationOk})$

$\text{point} : \text{Description} \rightarrow \text{Point}$

INIT

$\text{point} = \emptyset$

AddLocationOk1

$\Delta(\text{point})$

$\text{description?} : \text{Description}$

$\text{coordinate?} : \text{Coordinate}$

$\text{description?} \notin \text{dom point}$

$\text{point}' = \text{point} \cup \{\text{description?} \mapsto \text{coordinate?}\}$

DeleteLocationOk1

$\Delta(\text{point})$

$\text{description?} : \text{Description}$

$\text{description?} \in \text{dom point}$

$\text{point}' = \{\text{description?}\} \triangleleft \text{point}$

ModifyLocationOk1

$\Delta(\text{point})$

$\text{description?} : \text{Description}$

$\text{newCoordinate?} : \text{Coordinate}$

$\text{description?} \in \text{dom point}$

$\text{point}' = \text{point} \oplus \{\text{description?} \mapsto \text{newCoordinate?}\}$

FindLocationOk1

$\Xi(\text{point})$

$\text{description?} : \text{Description}$

$\text{coordinate!} : \text{Coordinate}$

$\text{description?} \in \text{dom point}$

$\text{coordinate!} = \text{point}(\text{description?})$

Success

$\text{result!} : \text{Message}$

$\text{result!} = \text{ok}$

alreadyExist
$\Xi(\text{point})$ $\text{description?} : \text{Description}$ $\text{result!} : \text{Message}$
$\text{description?} \in \text{dom point}$ $\text{result!} = \text{already_exist}$
notExist
$\Xi(\text{point})$ $\text{description?} : \text{Description}$ $\text{result!} : \text{Message}$
$\text{description?} \notin \text{dom point}$ $\text{result!} = \text{not_exist}$
$\text{AddLocationOk} \hat{=} (\text{AddLocationOk1} \wedge \text{Success}) \vee \text{already_exist}$ $\text{DeleteLocationOk} \hat{=} (\text{DeleteLocationOk1} \wedge \text{Success}) \vee \text{not_exist}$ $\text{ModifyLocationOk} \hat{=} (\text{ModifyLocationOk1} \wedge \text{Success}) \vee \text{not_exist}$ $\text{FindLocationOk} \hat{=} (\text{FindLocationOk1} \wedge \text{Success}) \vee \text{not_exist}$

Map2
$\uparrow (\text{AddLocationOk}, \text{DeleteLocationOk}, \text{ModifyLocationOk}, \text{FindLocationOk})$ Map1
$\text{count} : \mathbb{N}$
$\text{count} \geq 0$
INIT
$\text{count} = 0$
AddLocationOk1
$\Delta(\text{point}, \text{count})$
$\text{count}' = \text{count} + 1$
DeleteLocationOk1
$\Delta(\text{point}, \text{count})$
$\text{count}' = \text{count} - 1$