# YIFAN GONG

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# **EDUCATION**

The University of Texas at Austin

Master of Science, Information Studies

Specialization: Human-Computer Interaction, User Experience

Hunan University

Changsha, HN

Bachelor of Engineering, Digital Media Technology

Oct. 2016

Arizona State University

Tempe, AZ

Visiting Student, Digital Culture (Media Processing)

2015

## **PROJECTS**

# Recipe Recommender System Using Image Recognition of Food Ingredients:

Designed a recipe recommender system using machine learning neural network to recognize food ingredients in the image. Best project awarded by popular vote

#### **Crowdsourcing for Computer Vision:**

Designed experiments to test the efficiency of crowdsourcing tasks to annotate objects in images for dataset to train machine learning algorithm.

# Kinect-Based Air Writing and Character Recognition:

Used Kinect and OpenCV to recognize numbers hand written in the air.

# Game Design:

Used Kinect and Unity3D to develop a motion sensing military game

# **SKILLS**

Application: Unity3D, Photoshop, Illustrator, Premiere, Tableau, MS

Office

Web Design: HTML, CSS, JavaScript

Programming: C/C++, Python, Processing, OpenCV, Azure

#### **EXPERIENCE**

Mango TV

Changsha, HN

#### Data Analyst Intern

Feb 2017 – June 2017

- Analyzed, presented and reported pageview and market attention data for online video platform to measure user engagement.
- Collected user feedback from social media and traditional media.
- Conducted and reported weekly competitive analysis to measure success of video content.

#### Bosch

Changsha, HN

## Database Management Intern

Jan 2016 - Apr 2016

- Maintained IT equipment database to track purchasing, inventory, and lending for automotive product company.
- Communicated software installation information and IT support to internal customers.