

# Assignment 1 Report

Yifei Chen

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## Introduction

This report contains the required screenshots, explanations, and calculations for Assignment 1. The following sections are organized according to the parts mentioned in the assignment description.

## Part 1B: Changes in the Child Script

### Explanation of Changes

Below is a screenshot of the modified code in the child script. The changes made include modifications to the scene/UI to enhance visualization. I modified the text **Configuration Entry** to **Configuration Input**. And I also add the font size of the text to 20 and 18.

```
252  xml = [[
253  <ui closeable="false" on-close="closeEventHandler" resizable="true">
254    <tabs>
255
256    <tab title="Enter Config and SE(3) Value">
257      <group>
258        <group layout="vbox">
259          <label text="<font size=20> Configuration Input:</font>" wordwrap="false" style=
260          <label text="Enter 6 comma-separated angles" />
261          <edit value="" id="7006" oneditingfinished="fulljointEntry" />
262          <label value="" id="5006" wordwrap="false" />
263          <label text="<font size=18> Current configuration:</font>" id="6007" wordwrap="
264          <group layout="vbox">
265            <label value="" id="1237" wordwrap="true" />
266          </group>
267          <label text="<font size=18> Messages:</font>" id="6006" wordwrap="false" style=
268          <group layout="hbox">
269            <label value="" id="1236" wordwrap="true" />
270          </group>
271        </group>
272      <group>
273        <!-- <group> -->
274        <label text="<font size=18> Current SE(3):</font>" id="6008" wordwrap="false"
275        <!-- <button text="Calculate SE(3) transform:" on-click="calcSE3" id="1235"/>
276        <label text="T(?) = " wordwrap="false" />
277        <label text="" id="1234" wordwrap="false" />
278        <!-- </group> -->
279        <!-- <group> -->
280        <!-- <label text="<font size=18> Settings:</font>" wordwrap="false" style="f
281        <!-- <checkbox text="Use degrees instead of radians?" checked="false" on-cha
282        <!-- </group> -->
283      </group>
284      <stretch />
285    </group>
286  </tab>
```

Figure 1: Modified code in the child script.

## Part 1B & 2: Modified Scene and SE(3) Calculation

### Screenshot of the Scene

The following screenshots show the modified scene, with the updated UI elements, the SE(3) calculation results, and the robot in the correct configuration.

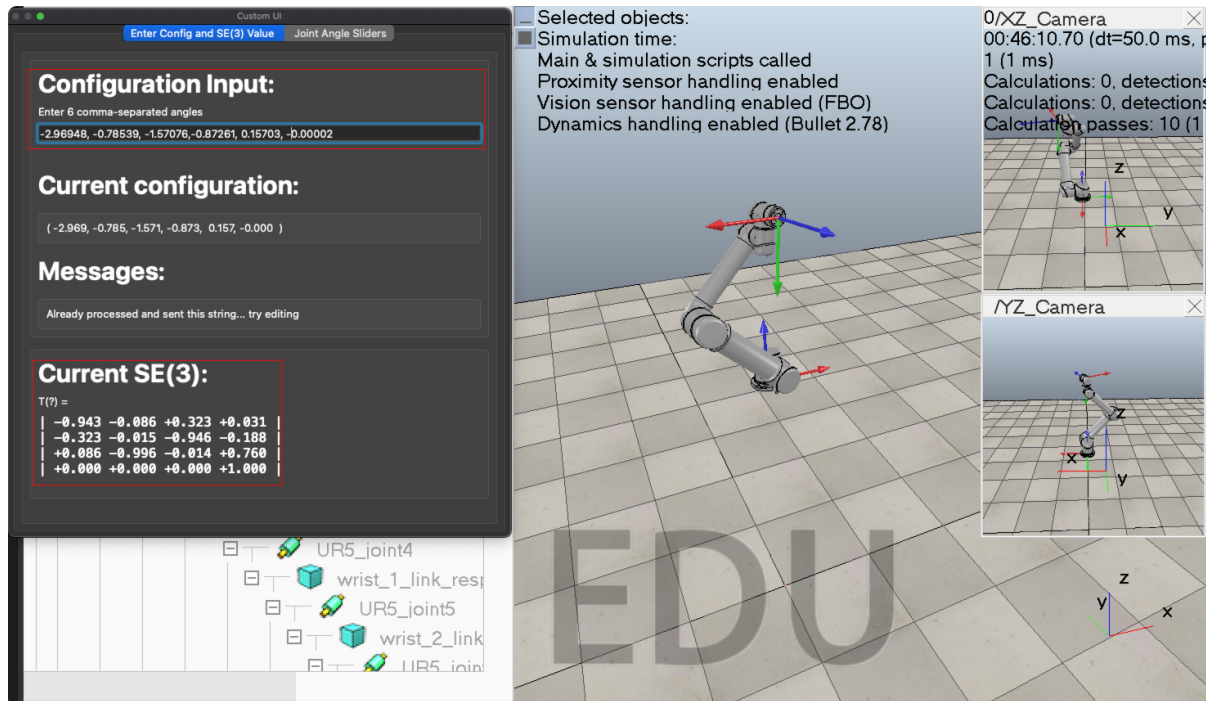


Figure 2: Modified scene showing the updated UI, SE(3) calculation, and robot configuration.

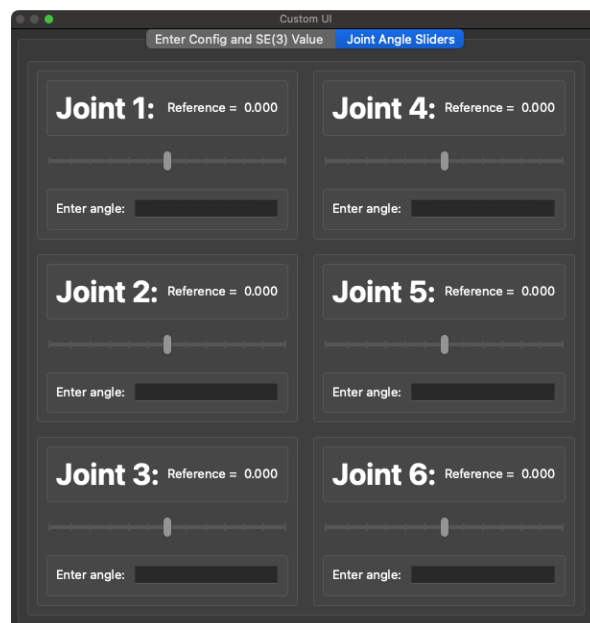


Figure 3: Modified scene showing the updated UI

## Part 2: Joint Angles and Rsb Calculation

### Python Code for calculate $\theta_{ij}$ and SE(3)

The following code snippet shows the implementation used to calculate the  $\theta_{s1}$  and  $\theta_{ij}$ . The function take in  $R \in SO(3)$ , and use `mr.MatrixLog3()` function convert it to  $so(3)$  skew-symmetric matrix.

$$S = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix} \quad (1)$$

Then we can extract  $\omega$  from it to compute  $\theta = \|\omega\|$ :

```
1 def Rotation2angle(R):
2     S = mr.MatrixLog3(R)
3     print("so(3) = \n", S)
4     omega_x = -S[2][1]
5     omega_y = S[2][0]
6     omega_z = -S[1][0]
7     omega = np.array([omega_x, omega_y, omega_z])
8     print("omega = \n", omega)
9     theta = np.sqrt(omega_x**2 + omega_y**2 + omega_z**2)
10
11     return theta
```

Listing 1: Python code to compute theta

### List of Joint Angles

Using the above function and the given matrix, we can calculated the joint angles  $\theta_{s1}$  and  $\theta_{i,i+1}$ . Some of the rotation matrix can be calculate using the given matrix(The inverse operation is using `mr.RotInv()`):

- $R_{s1} = R_{s2}R_{12}^{-1}$
- $R_{23} = R_{12}^{-1}R_{13}$
- $R_{45} = (R_{23}R_{34})^{-1}R_{25}$
- $R_{56} = (R_{s2}R_{25})^{-1}R_{s6}$

Also based on defined rotation axis of each joint:  $\hat{\omega}_1 = (0, 0, 1)$ ,  $\hat{\omega}_5 = (0, 0, -1)$ ,  $\hat{\omega}_2 = \hat{\omega}_3 = \hat{\omega}_4 = (0, 1, 0)$

```
1 # Rs1
2 Rs1 = np.dot(Rs2, mr.RotInv(R12))
3 theta_s1 = -Rotation2angle(Rs1)
4
5 # R12
6 theta12 = -Rotation2angle(R12)
7
8 # R23
9 R23 = np.dot(mr.RotInv(R12), R13)
10 theta_23 = -Rotation2angle(R23)
11
12 # R34
13 theta_34 = -Rotation2angle(R34)
14
15 # R45
16 R24 = np.dot(R23, R34)
17 R45 = np.dot(mr.RotInv(R24), R25)
18 theta_45 = Rotation2angle(R45)
```

```

19
20 # R56
21 Rs5 = np.dot(Rs2,R25)
22 R56 = np.dot(mr.RotInv(Rs5),Rs6)
23 theta_56 = -Rotation2angle(R56)

```

Listing 2: Python code to compute theta

**Here is the result angle in radius:**

- $\theta_{s1} = -2.969482157066879$
- $\theta_{12} = -0.7853926894212007$
- $\theta_{23} = -1.5707661989213484$
- $\theta_{34} = -0.8726096667837093$
- $\theta_{45} = 0.15702981867582216$
- $\theta_{56} = -2.191687195265858e - 05$

### $R_{sb}$ Matrix

The calculated  $R_{sb}$  matrix can be compute and verified use the following code:

```

1 Rsb = np.dot(Rs6,R6b)
2 Rsb_verify = Rs1 @ R12 @ R23 @ R34 @ R45 @ R56 @ R6b

```

Listing 3: Python code to compute Rsb

And we can get the following result:

$$R_{sb} = \begin{bmatrix} -0.9418 & -0.0859 & 0.3249 \\ -0.3249 & -0.0151 & -0.9456 \\ 0.0861 & -0.9962 & -0.0136 \end{bmatrix} \quad (2)$$

The  $R_{sb}$  is also shown in 2 SE(3) upper left:

$$R_{sb} = \begin{bmatrix} -0.943 & -0.086 & +0.323 & +0.031 \\ -0.323 & -0.015 & -0.946 & -0.188 \\ +0.086 & -0.996 & -0.014 & +0.760 \\ +0.000 & +0.000 & +0.000 & +1.000 \end{bmatrix} \quad (3)$$

Due to the small error term during the input accuracy of CoppeliaSim and the small term  $\theta_{56}$ , it may have some small difference. However, the overall sign and 2 decimal number are correct.